

PROJECT REPORT

CSCI-531 Advanced Programming with Java

(Order Management Application)

By

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1. Introduction

Order Management is the core of any business these days.

It is very important for applications to access/update a centralized Inventory/Database, where product information is stored.

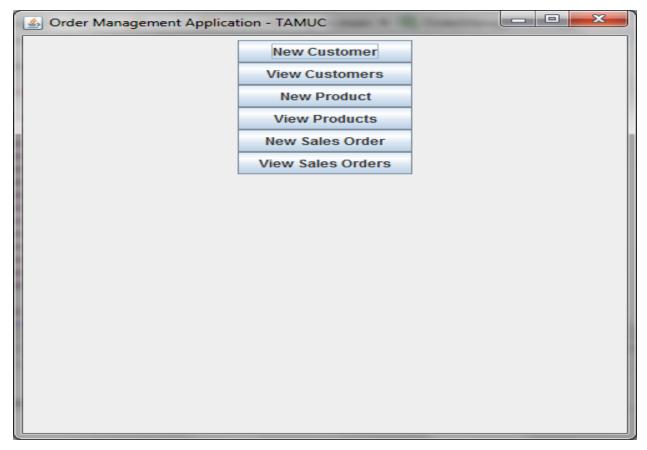
This project is aimed to serve the same purpose.

Key Modules:

- a. Customer Module
- b. Product Module
- c. Sales Order Module

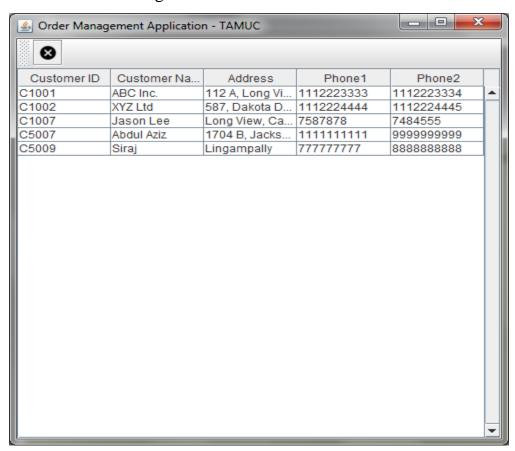
All these modules interact with a central data repository, which is a MySQL database named retail_db

2. User Guide

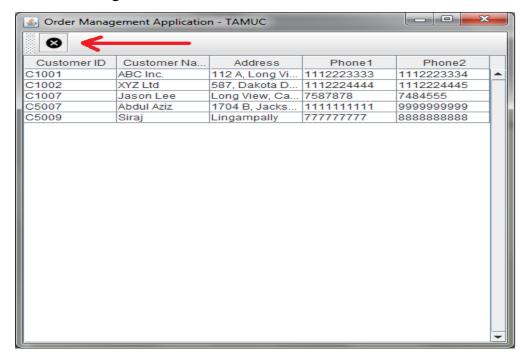


This is the Home Screen of Order Management Application

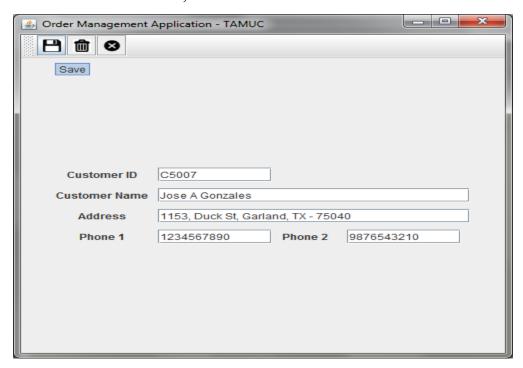
■ View Existing Customers – Click "View Customers"



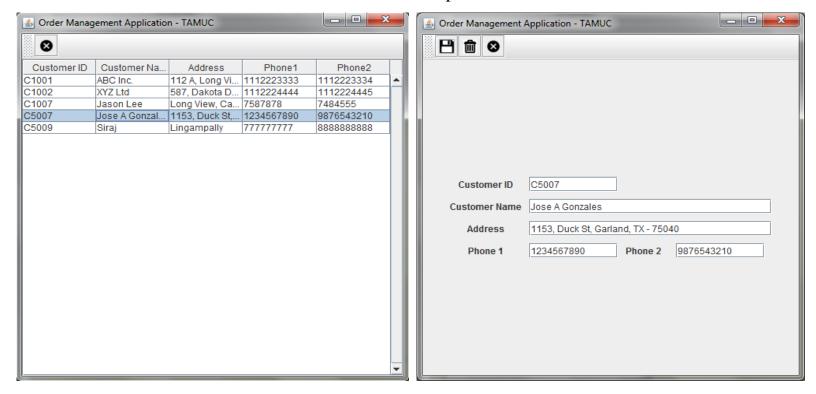
Closing current screen takes back to Home Screen



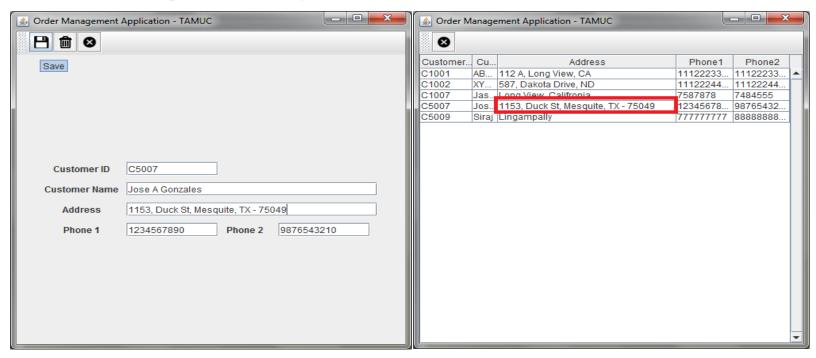
- Adding a new Customer Click "New Customer"
- Enter the details, hit "Save"



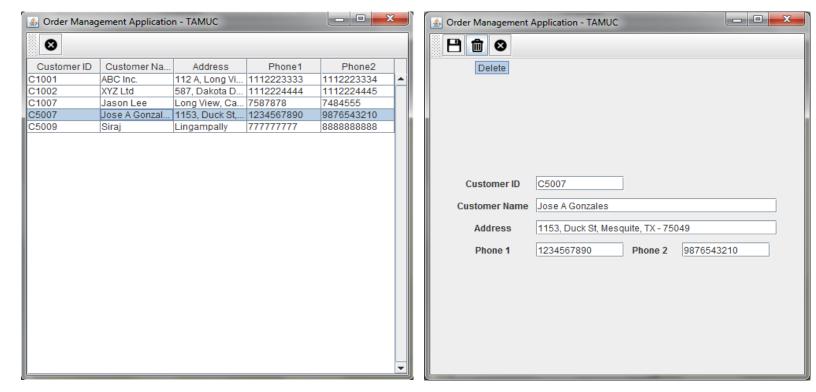
- Update Customer Details:
 - View Customer's
 - Select the customer record to be updated



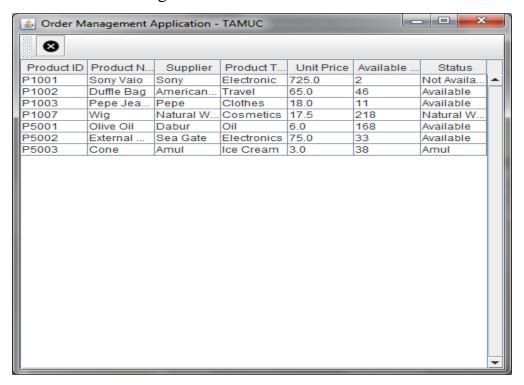
- Change the address and hit "Save" again.
- It updates the existing Customer information, as shown below



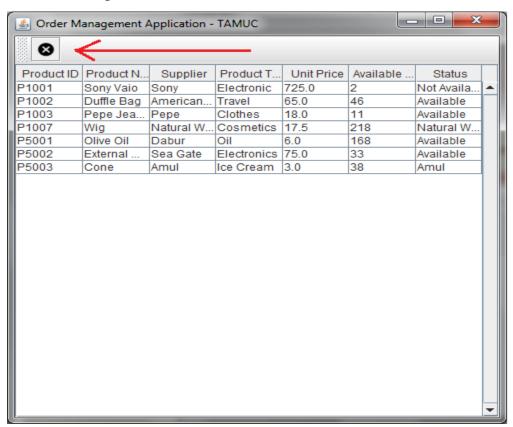
- Deleting an existing customer
 - View Customer's
 - Select the customer to be deleted; Hit "Delete" button



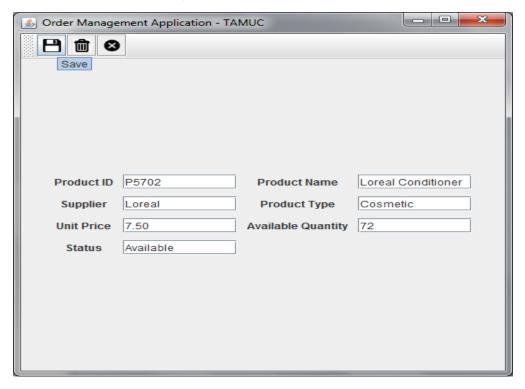
■ View Existing Products – Click "View Products"



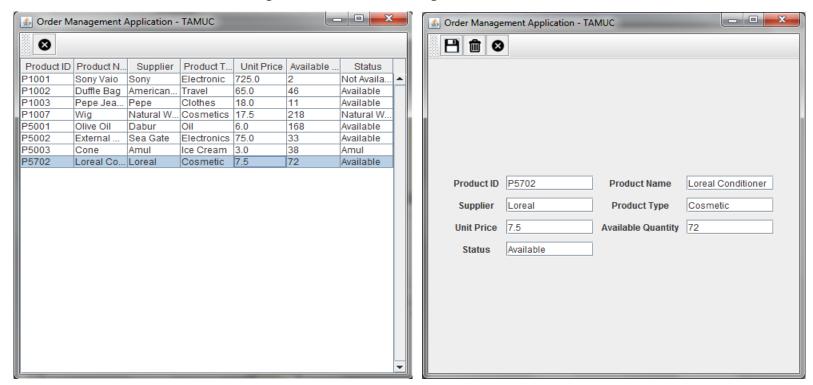
Closing current screen takes back to Home Screen



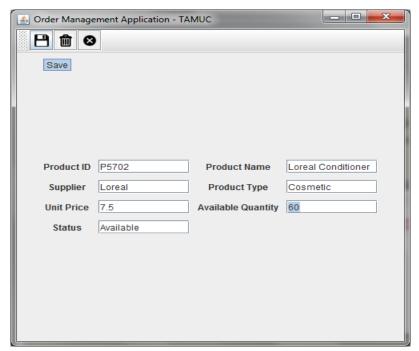
- Adding a new Product Click "New Product"
- Enter the details, hit "Save"

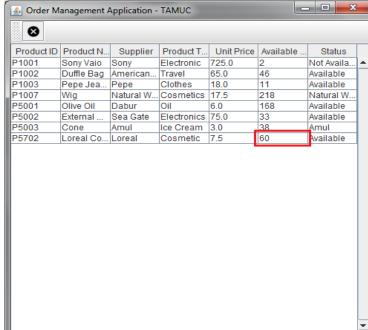


- Update Product Details:
 - View Product's
 - Select the product record to be updated

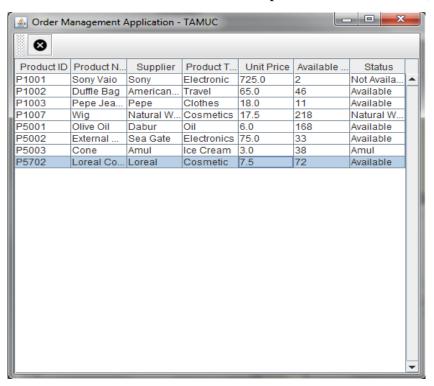


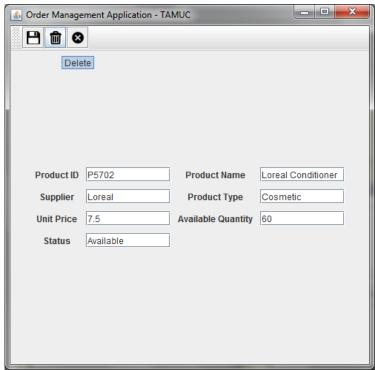
- Change the available quantity and hit "Save" again.
- It updates the existing Product information, as shown below



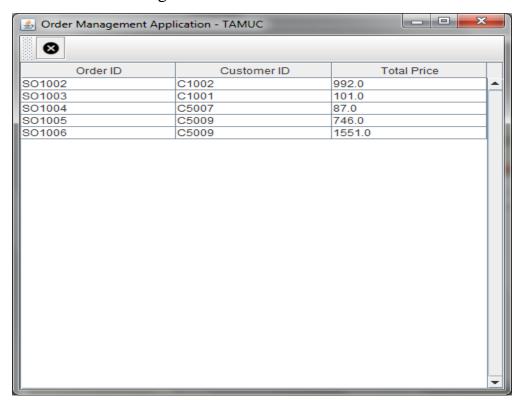


- Deleting an existing product
 - View Product's
 - Select the product to be deleted; Hit "Delete" button

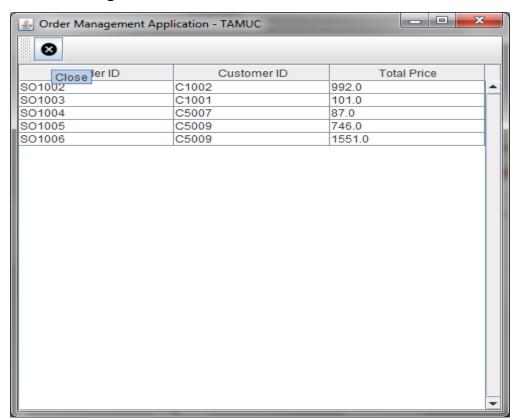




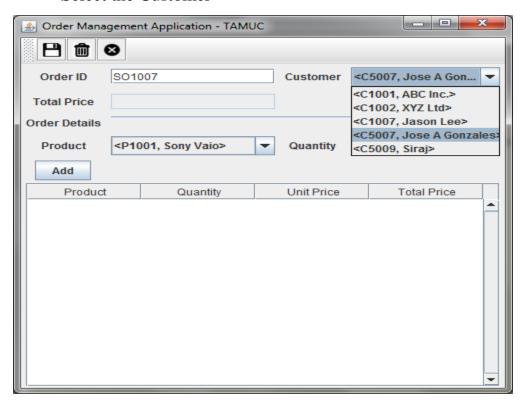
■ View Existing Sales Orders – Click "View Sales Orders"



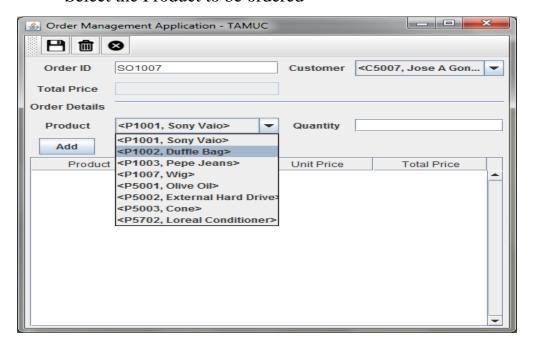
■ Closing current screen takes back to Home Screen



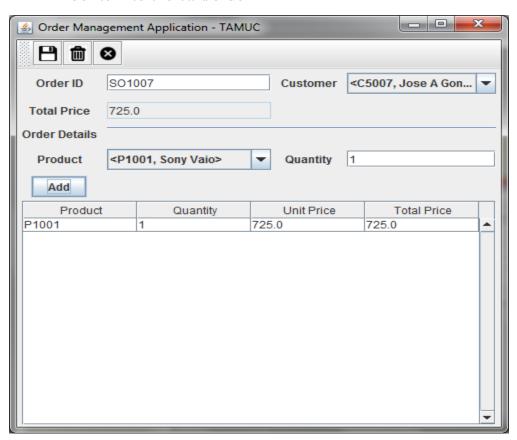
- Adding a new Sales Order Click "New Sales Order"
- Enter the Order ID
- Select the Customer



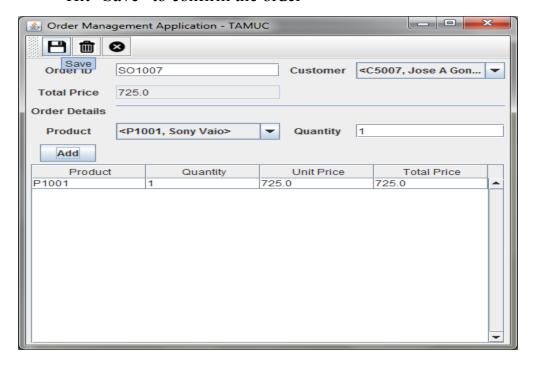
Select the Product to be ordered



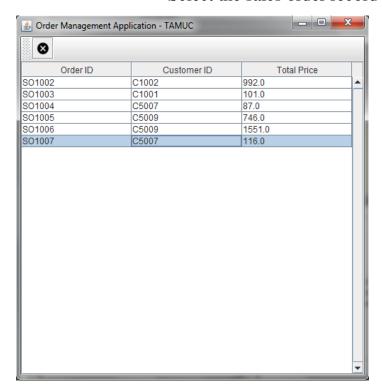
- Enter the quantity
- Add item to the cart/order

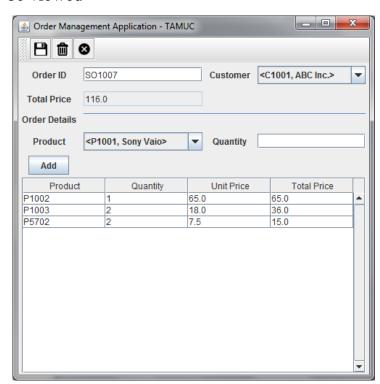


■ Hit "Save" to confirm the order

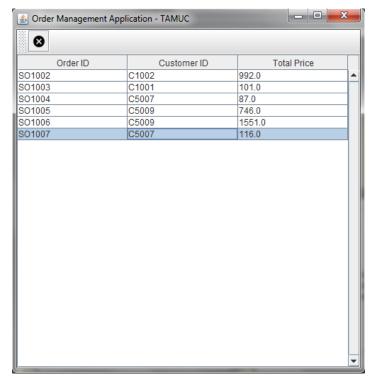


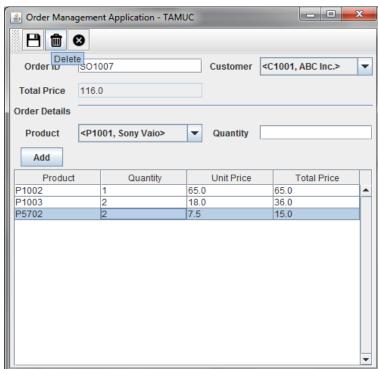
- View submitted Sales Order (Read Only)
 - View Sales Order's
 - Select the sales order record to be viewed





- Deleting an existing sales order
 - View Sales Order's
 - Select the sales order to be deleted; Hit "Delete" button





3. Technical Description

Following technologies are used in each layer, the detailed architecture is described in further slides

- a. Presentation is done using Java Swings
- b. Business Logic is written in Java
- c. Data is stored in MySQL Database

Database Tables v/s Java Entities

- Following tables are sufficient to capture and store data belonging to all the modules of the application
 - Product
 - Customer
 - SalesOrder
 - OrderItem
- The corresponding entities mapped in Java are present com.order.mgmt.entities package
 - ProductBean
 - CustomerBean
 - SalesOrderBean
 - OrderItemBean

Database Access - MySQL

- All the Database activities have to go through the centralized connection, which is provided by following class
 - com.order.mgmt.db.DataBase
- This class cannot be instantiated. This is achieved by restricting the class constructor to be private

- However, the Database connection is returned via static getConnection()
 method
- This method takes care of loading DB driver, establishing the connection and setting transaction's auto commit to true

DAO Design Pattern to perform all Database Operations

- We followed Data Access Object (DAO) design pattern to perform all database activities insert, update, delete, select
- DAO's for each of the available entities are listed below
 - ProductDAO
 - CustomerDAO
 - SalesOrderDAO
 - OrderItemDAO
- These DAOs are accessed via respective forms for each module by a helper/utility class named OrderManagementHelper

Utility Classes

- There are two utility classes used in our application
- They are packaged in **com.order.mgmt.utils**

1. IOrderManagement

Contains all named constants/literals

2. OrderManagementHelper

- Provides functionalities common to each module, like access to corresponding DAO objects to insert/select/update/delete entries from database
- Also, interconversion of form field values to respective objects and vice versa

User Forms for Data capture

- Forms are the standard way through which users can enter/modify the data
- All the classes are packaged in com.order.mgmt.gui.forms
- Following forms are provided, corresponding to each of the module
 - ProductForm
 - CustomerForm
 - SalesOrderForm
- All these forms inherit from a class called FormEditor, which is inturn Jpanel. It contains functionality common to all the forms like, Save, Delete, Close button etc.
- Each of the Product, Customer and Sales Order form have respective fields and labels
- The form labels and fields are grouped together in Grid Bag Layout Format
- GridBagConstraints class is used to beautify and constrain the components that are laid out on the GUI
- SalesOrderForm is a bit advanced screen, which uses JComboBox to list all available Customers and Products
- DefaultTableModel is used in background to save the order, in memory

DTO Design Pattern

- Data Transfer Object (DTO) design pattern is used to bind the data entered by users via respective form's
- The same DTOs are used to unbind the data when fetched from database and present to the user by populating appropriate fields on screen
- All DTOs are grouped in com.order.mgmt.dto package
- Each Entity has corresponding DTO as listed below
 - ProductDTO

- CustomerDTO
- SalesOrderDTO
- OrderItemDTO

Action Listeners

- The only way to respond to user actions is via Action Listeners
- All the action listeners required for the application are packaged in com.order.mgmt.listeners
- Following are few of them
 - CloseAction to close current screen and redirect user to home screen
 - AddOrderAction add the selected order item to table
 - ProductAction redirect user to ProductForm
 - CustomerAction redirect user to CustomerForm
 - SalesOrderAction redirect user to SalesOrderForm

4. Conclusion

What we have learnt:

- Building an application end to end, from scratch
- This involved how to think about entities in real world, mapping the data captured from application screens till the point it is persisted in a Database
- Various Design Patterns like DAO, DTO etc.
- How layered architecture works and interactions take place
- Integrating modules from across the tiers

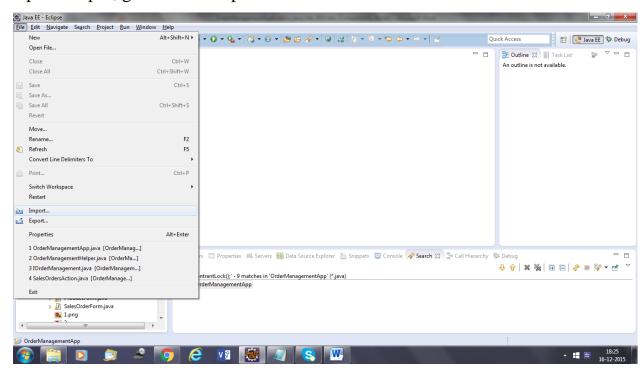
What could have done better?

- We could have added more modules
- The application would have been more interesting if we had some sort

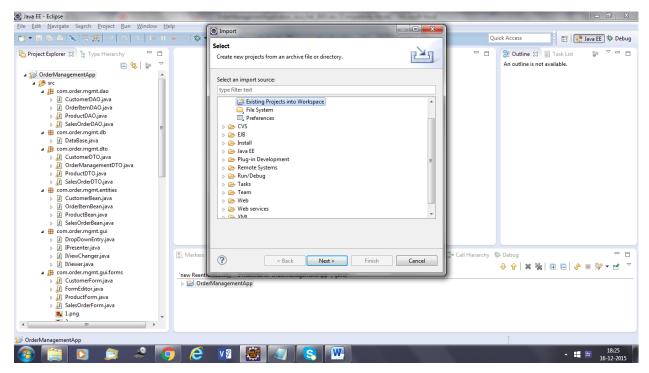
of Analytics features like displaying Bar Graphs indicating products sold, quarterly/yearly sales etc..

Deployment Instructions:

- 1. Install MySQL database
- Login to MySQL database, and execute the contents present in retail_db.sql script (This file is present in OrderManagementApp\sql folder)
- 3. Unzip OrderManagementApp.zip folder
- 4. Open Eclipse, go to File->Import



5. Select Existing Projects into Workspace



- 6. Click on Next, browse the directory in which the unzipped folder **OrderManagementApp** is present
- 7. Open the main class OrderManagementApp and run it by "CTRL + F11"