Lab 2 Reflection

1. Describe two positive items that occurred while writing this program. These should be specific items that address what went well when working on this lab.

Sean Fitzpatrick –   
Shawn Dutill – Sean took the time to answer all my questions and help me understand threads. He also some great supplemental materials on the topic here:  
a. https://www.youtube.com/watch?v=VYN-CBtPNiM

b. https://www.youtube.com/watch?v=oUSpVDbT5eg

c. https://www.youtube.com/watch?v=eQk5AWcTS8w

1. Describe two negative items that occurred while writing this program. These should be specific items that address what could have gone better when working on this lab.  
   Sean Fitzpatrick –
2. Shawn Dutill – More than once I ran into problems trying to code the wrong functionality in a particular spot. For example, I tried to do what ended up going in the processOrder method somewhere else entirely. This led to a lot of confusion on my part and left me feeling stuck. To avoid this in the future I will utilize the UML diagrams I learned about in 111.
3. Knowing what you know now, after having written the program, how might you change your approach if asked to go back and rewrite this program?  
   Sean Fitzpatrick –

Shawn Dutill – Any time I need to create a unique identifier for an element in Java I’m going to use the UUID.randomUUID method. Sean pointed out that our first approach using the has method would produce the same ID if someone with the same name ordered the same number of tickets. This would create a case where two different orders had the same order ID, so we ended up going with the method suggested in the Discussion Board.

Link to videos

First Half - mc3.techsmithrelay.com/pHVw

Second Half -