Malleable Proof Systems and Applications

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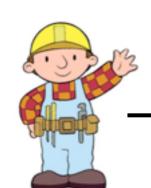
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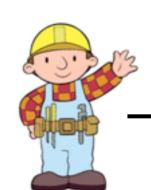
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balance: \$100



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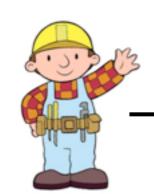
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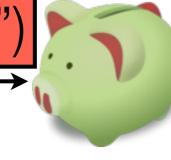
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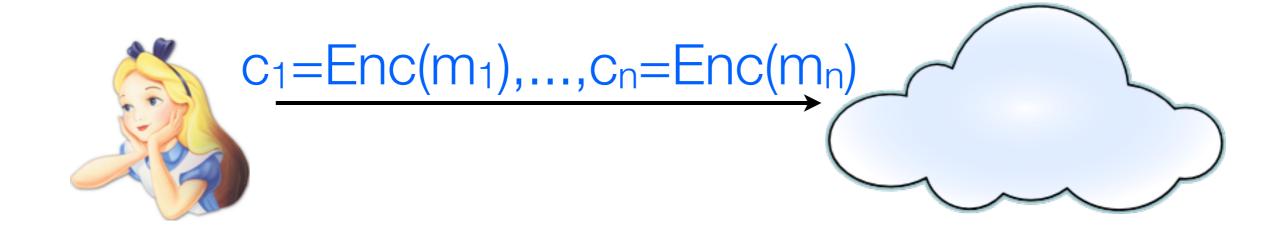
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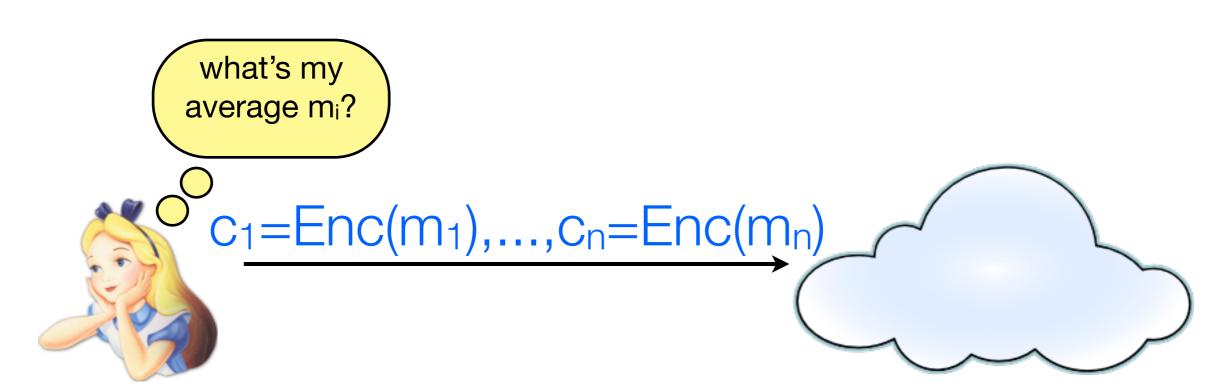
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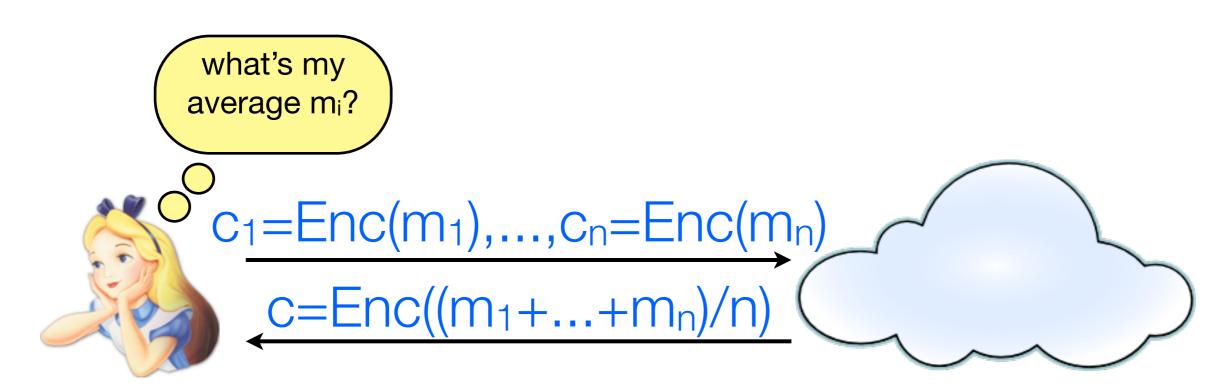




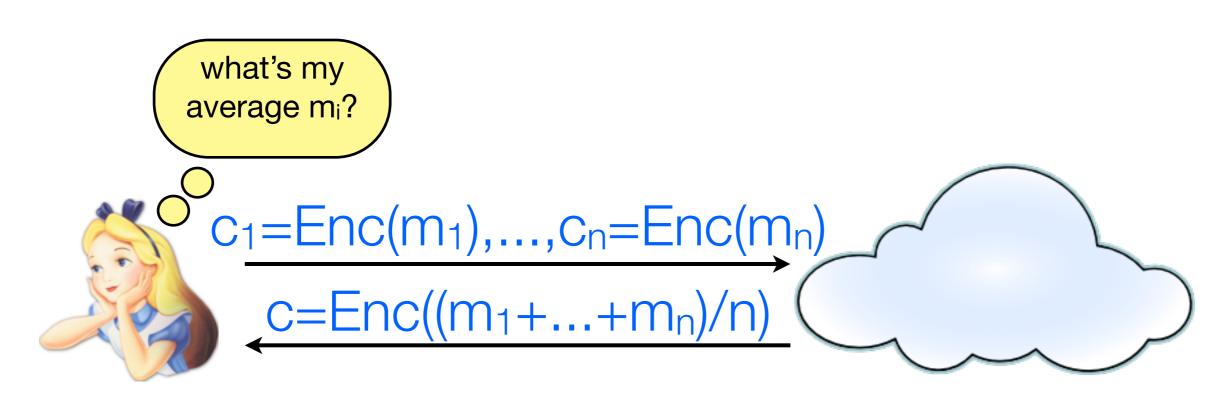








Recently, see more emphasis on malleable cryptography [G09,BCCKLS09,DHLW10,F11,BF11,ABCHSW12]



Has applications in cloud storage, outsourcing computation, search on encrypted data, etc.

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In this work:

- Introduce notions of uncontrolled and controlled malleability for proofs
- Give two applications: CM-CCA security and compact verifiable shuffles
- Examine malleability within existing proof systems

Definitions

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cm-NIZK construction

Definitions

cm-NIZK construction

Applications

Definitions cm-NIZK construction Conclusions **Applications**

Definitions

Zero knowledge
Malleability
Controlled malleability
Derivation privacy

cm-NIZK construction

Applications

Conclusions

Notions of malleability for proofs

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More generally, a proof is malleable with respect to T if there exists an algorithm Eval that on input $(T,\{x_i,\pi_i\})$, outputs a proof π for $T(\{x_i\})$

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If we want zero knowledge, need to make sure proofs are malleable only with respect to operations under which the language is closed

• E.g., with bits, we run into trouble if we try to use T = +

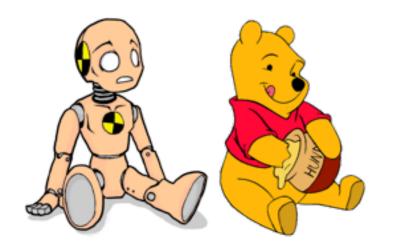
What if we want to be able to maul proofs of knowledge only in certain ways?

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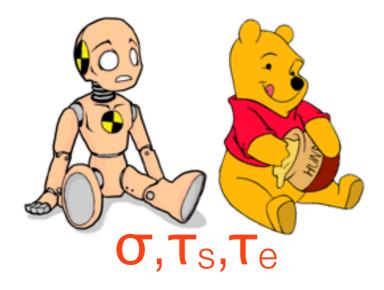
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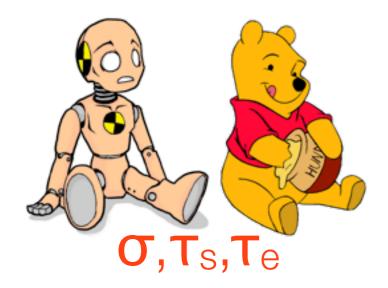
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- Even more, simulation-sound extractability [G06] says that in fact we can always pull out a witness from any proof output by the adversary
- \bullet Our definition goes one step further: either we can pull out a witness, or it was derived from a simulated proof under a transformation in $\mathcal J$



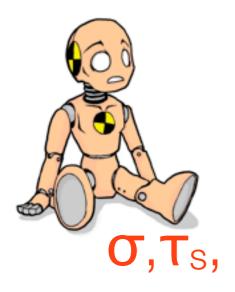






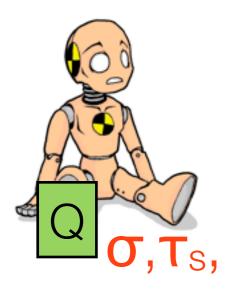






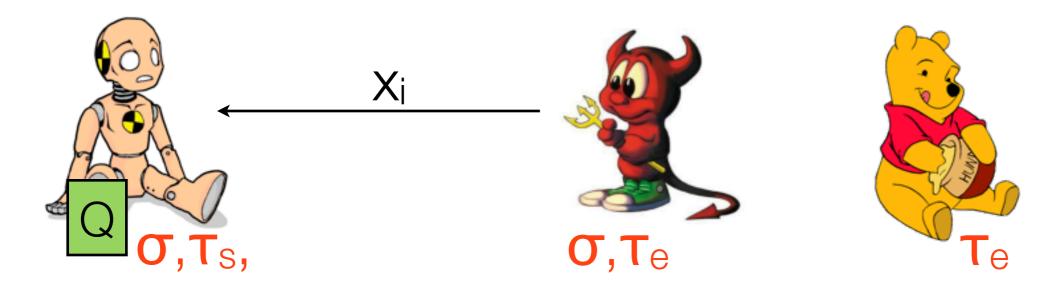


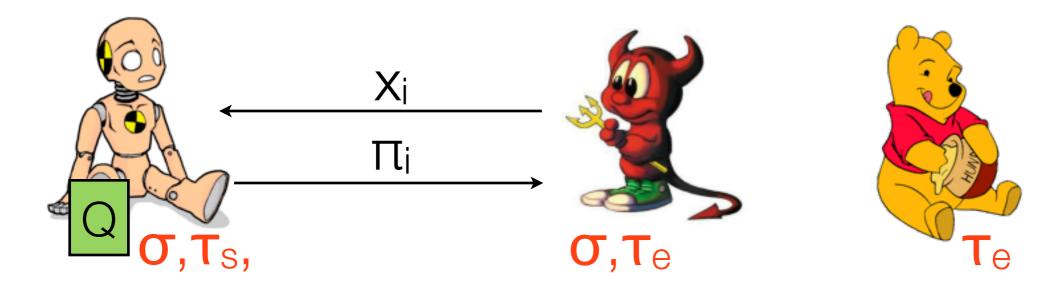


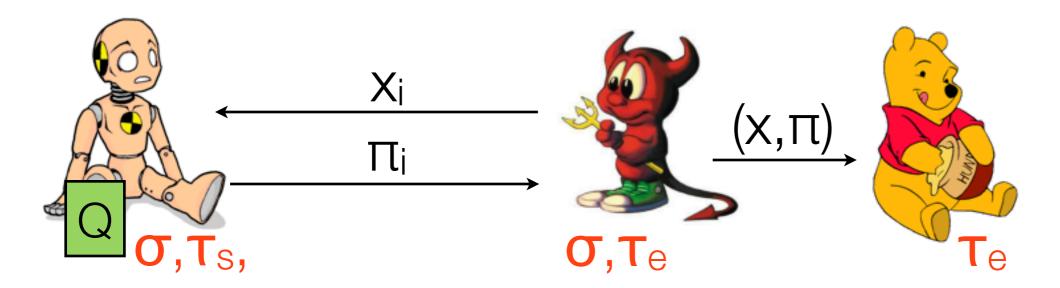


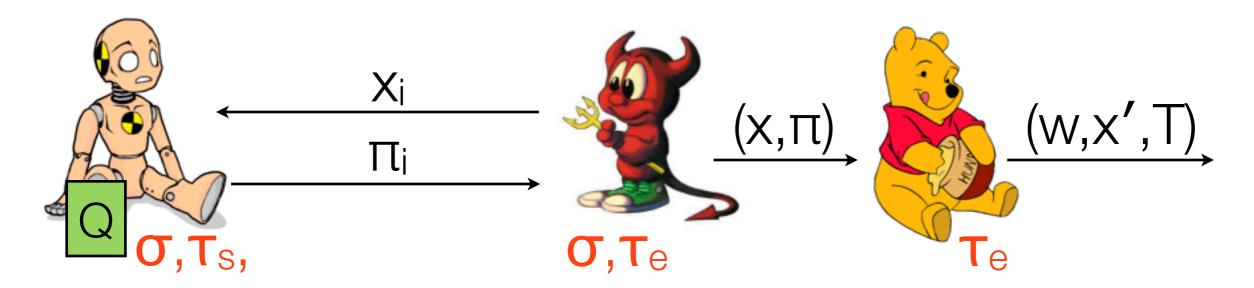




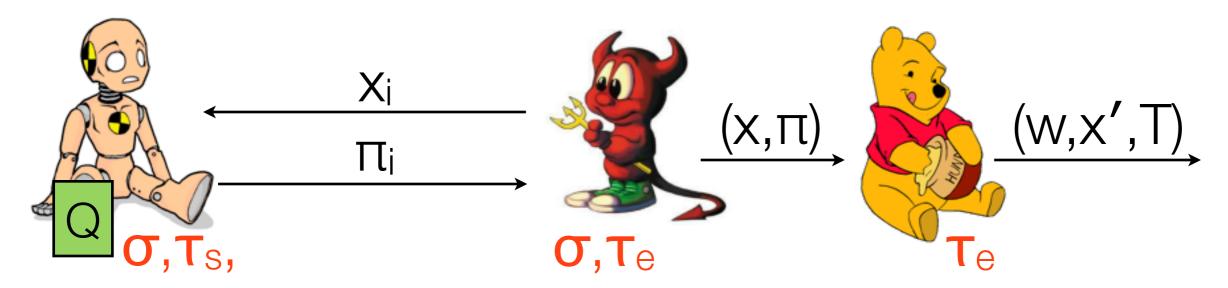






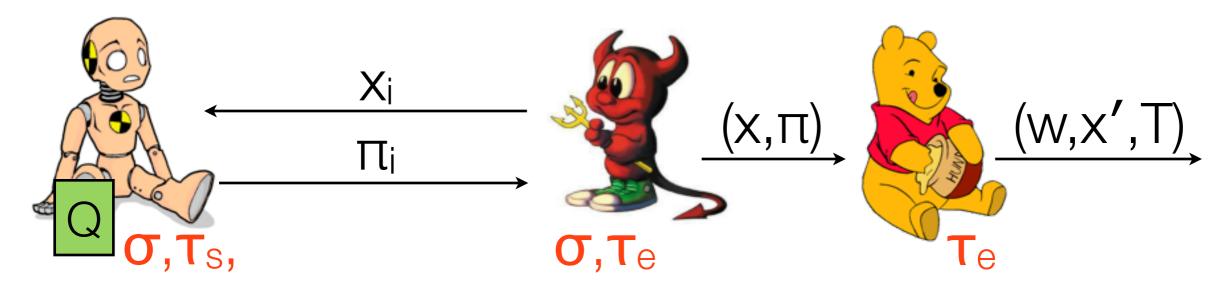


High-level idea: extractor can pull out either a witness, or a previously queried statement and a transformation from that statement to the new one



A wins if the proof verifies and $x \notin Q$ but (1) $w \neq \bot$ but isn't a valid witness, (2) $(x',T)\neq (\bot,\bot)$ but $x'\notin Q$, $x\neq T(x')$, or T is not in \mathcal{J} , or (3) $(w,x',T)=(\bot,\bot,\bot)$

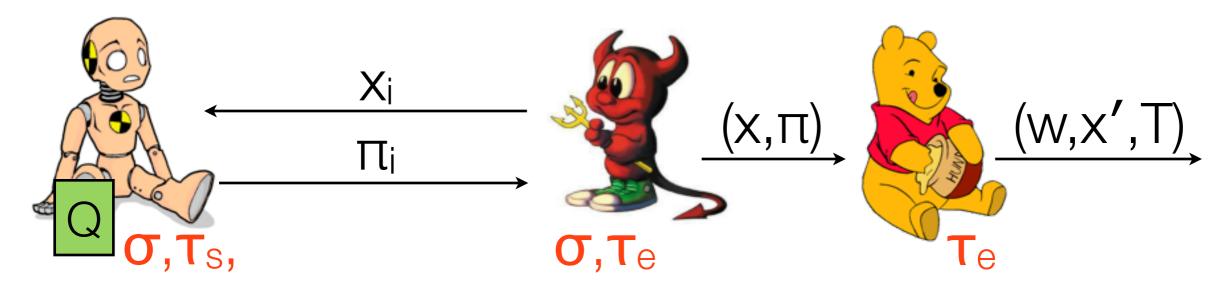
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If a proof is zero knowledge, CM-SSE, and strongly derivation private, then we call it a cm-NIZK

Outline

Definitions

cm-NIZK construction

Generic construction Efficient instantiation

Applications

Conclusions

We will combine malleable NIWIPoKs with unforgeable signatures

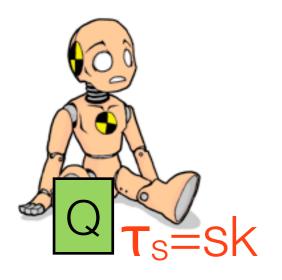
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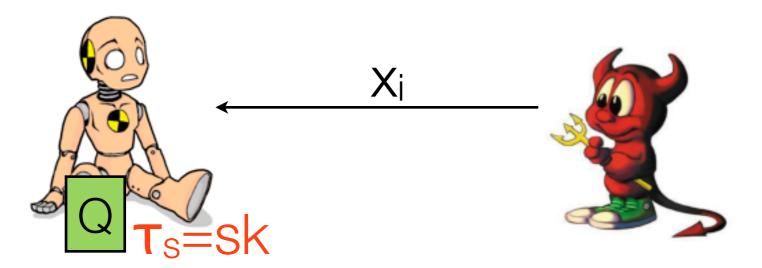


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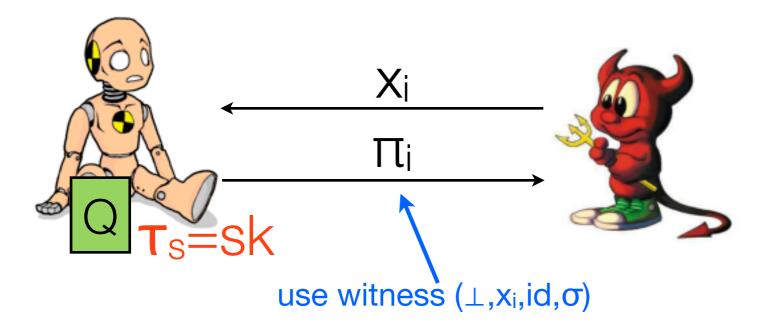




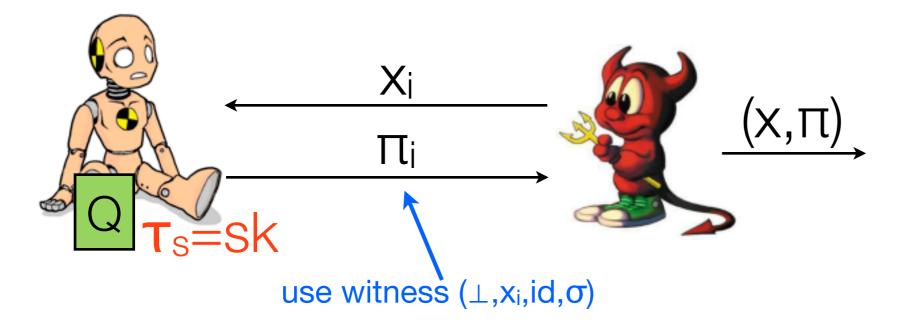
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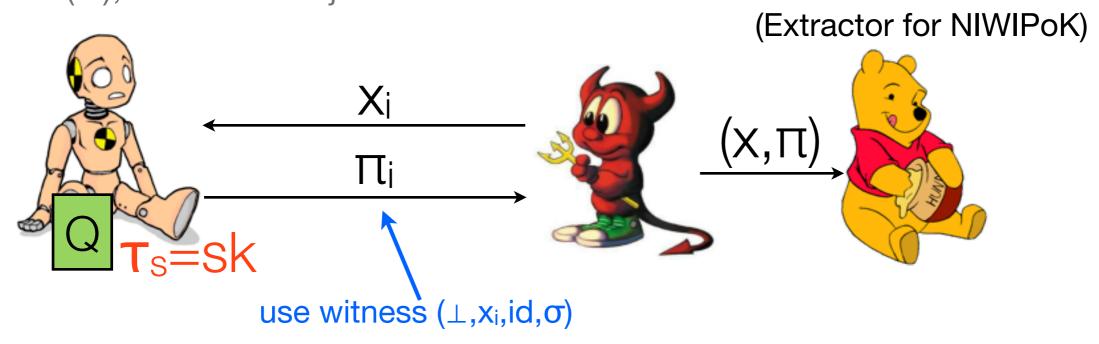
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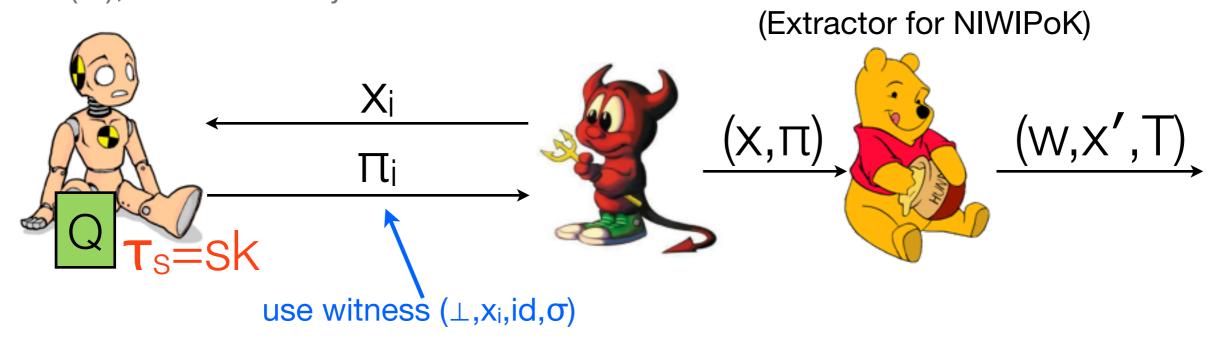
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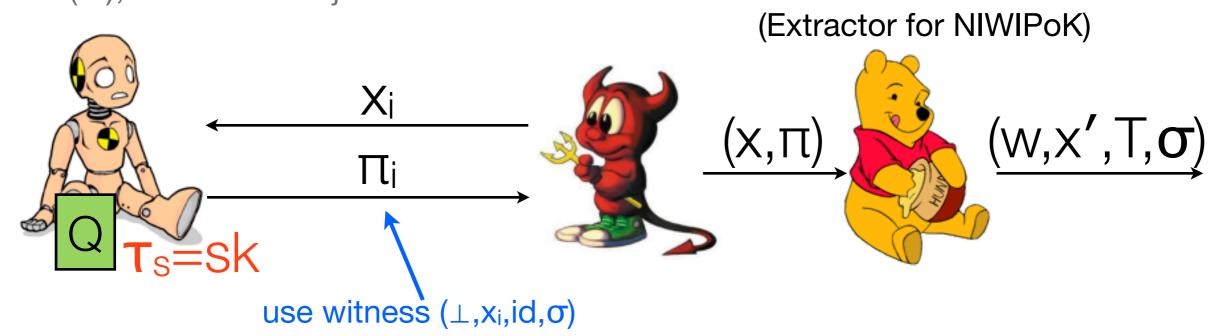
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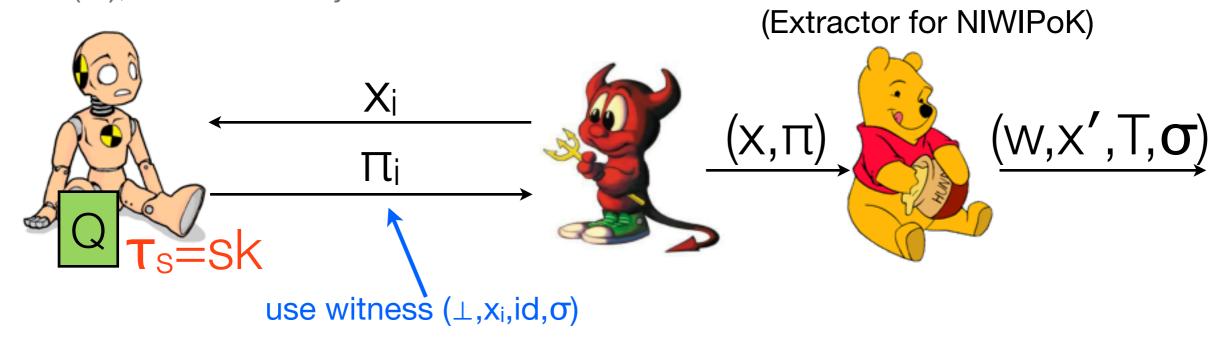


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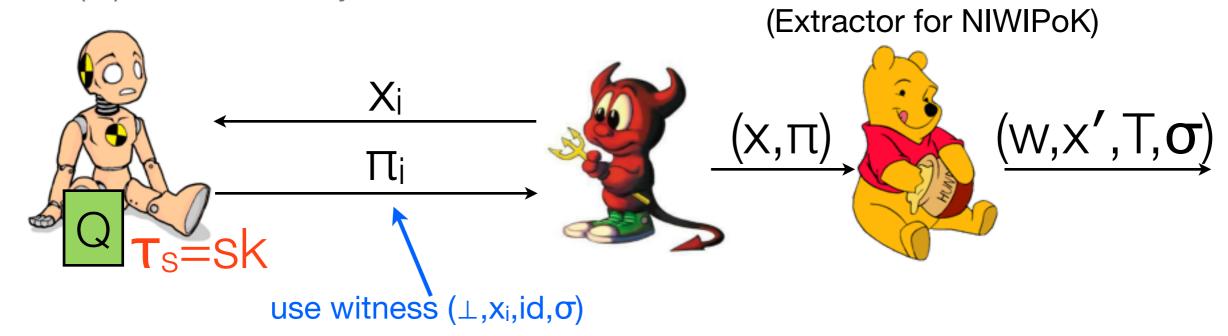
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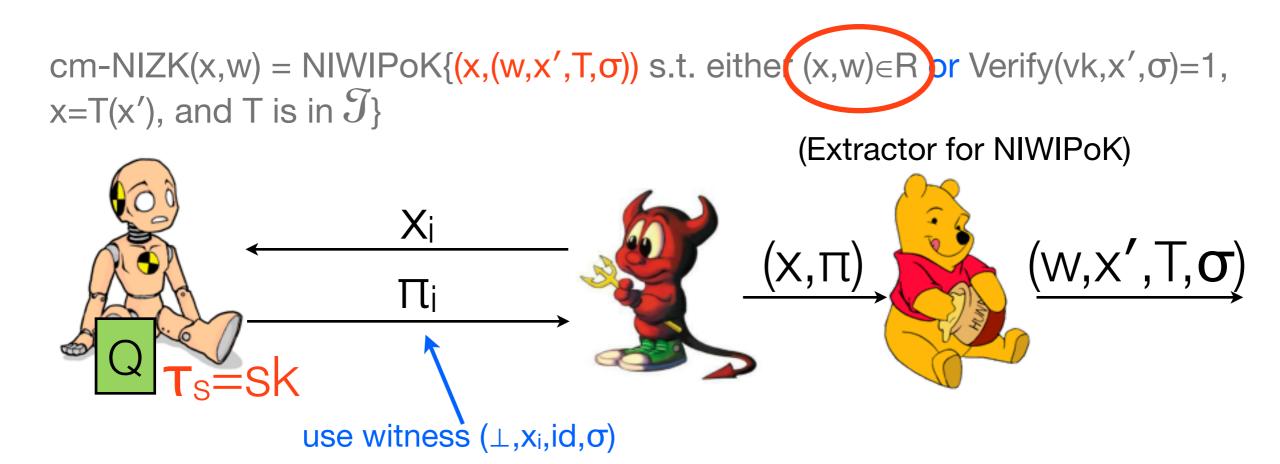
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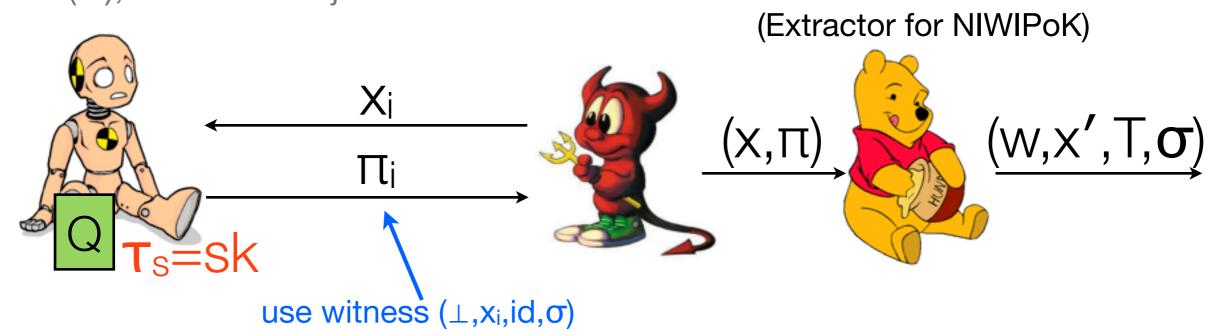
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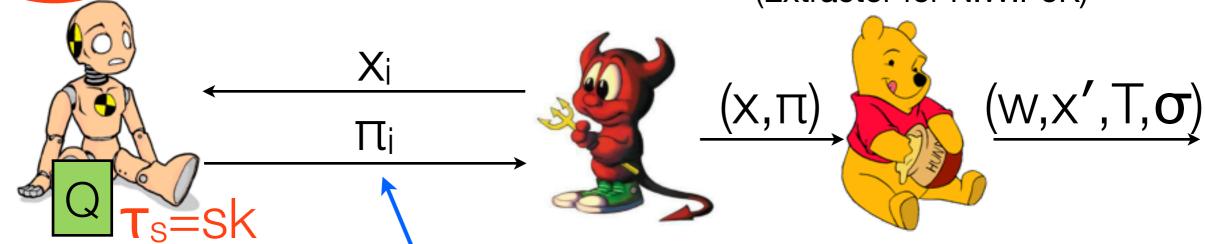
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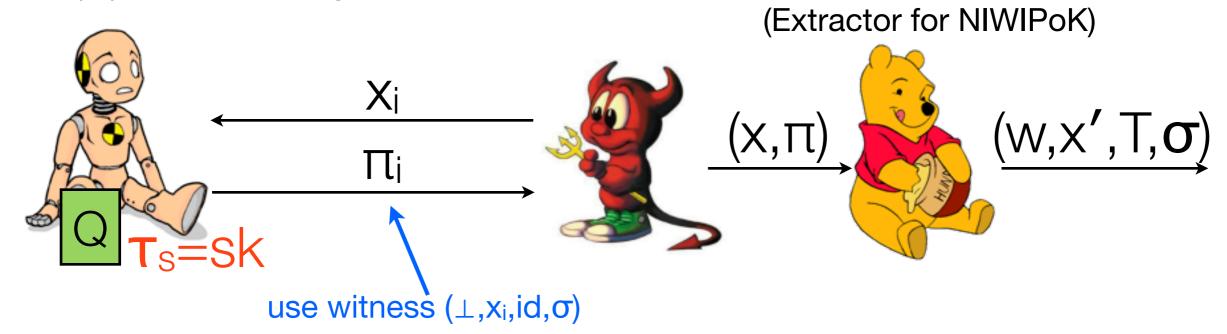
use witness (\bot,x_i,id,σ)

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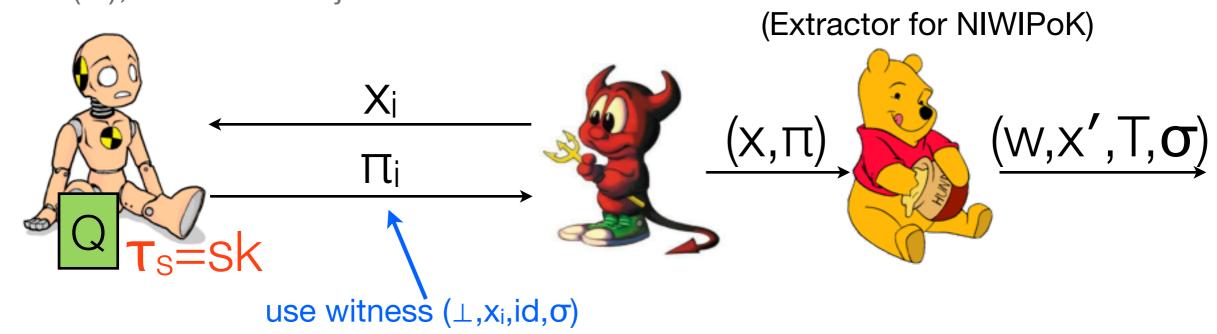
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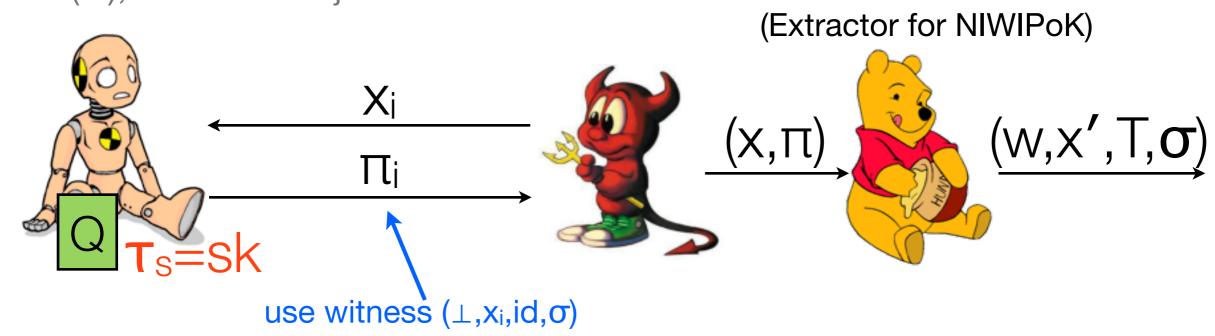
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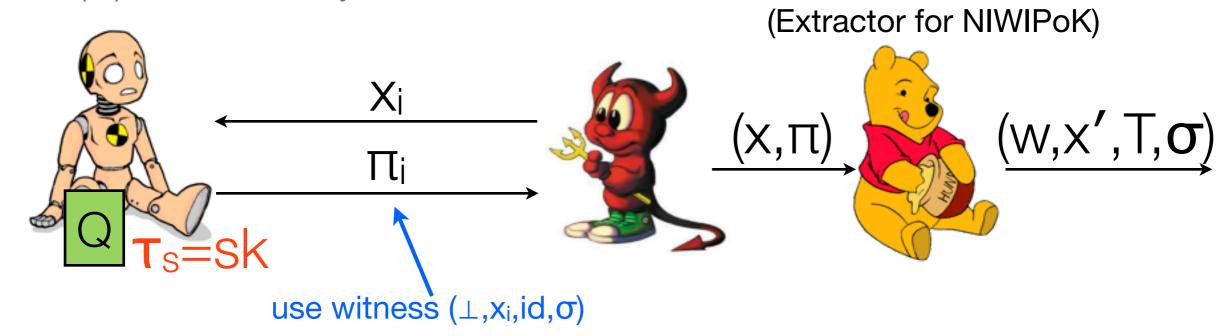
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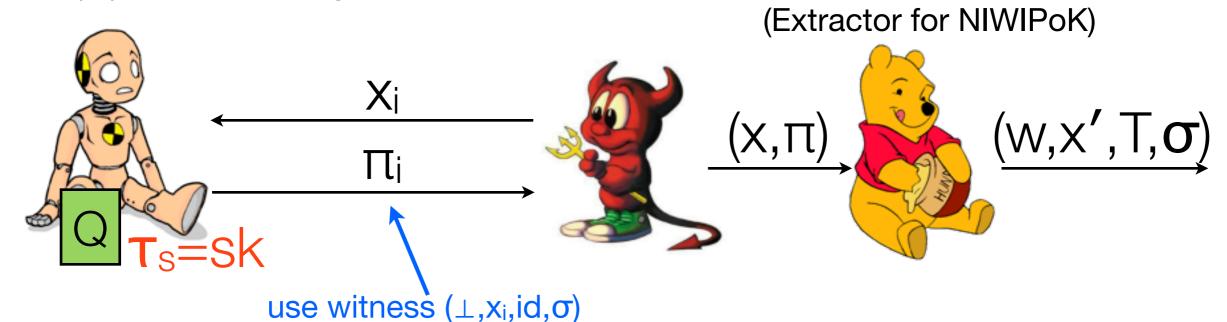
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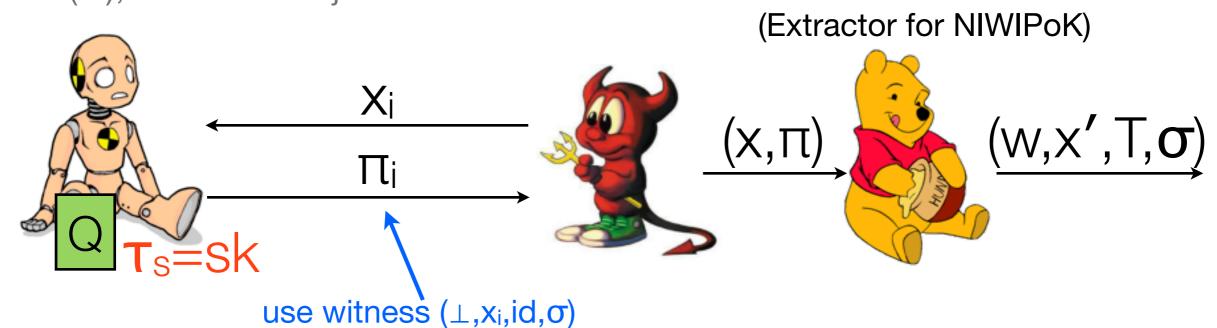
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In the paper, we examine the many ways in which GS proofs are malleable

Outline

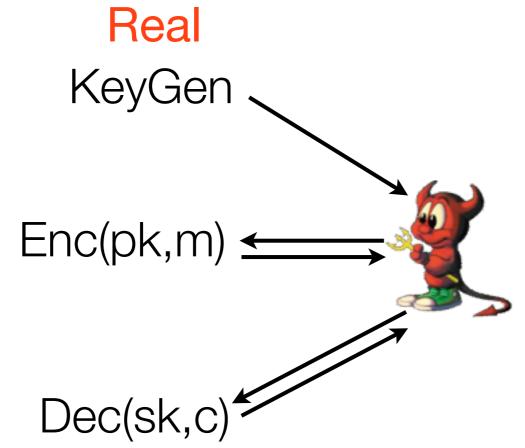
Definitions

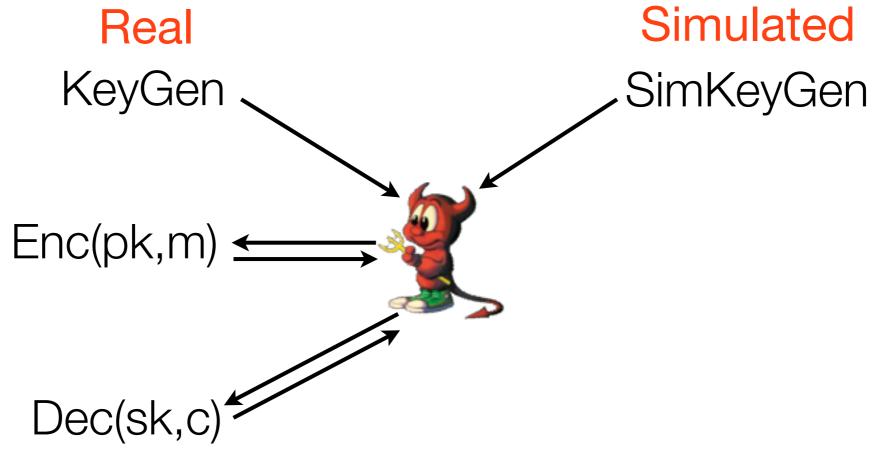
cm-NIZK construction

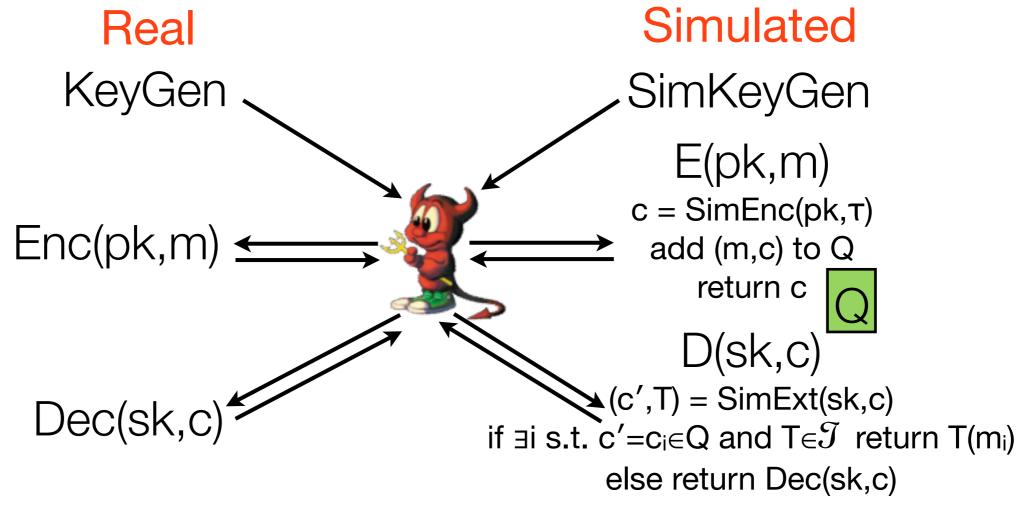
Applications

Boosting encryption security Compactly verifiable shuffles Conclusions





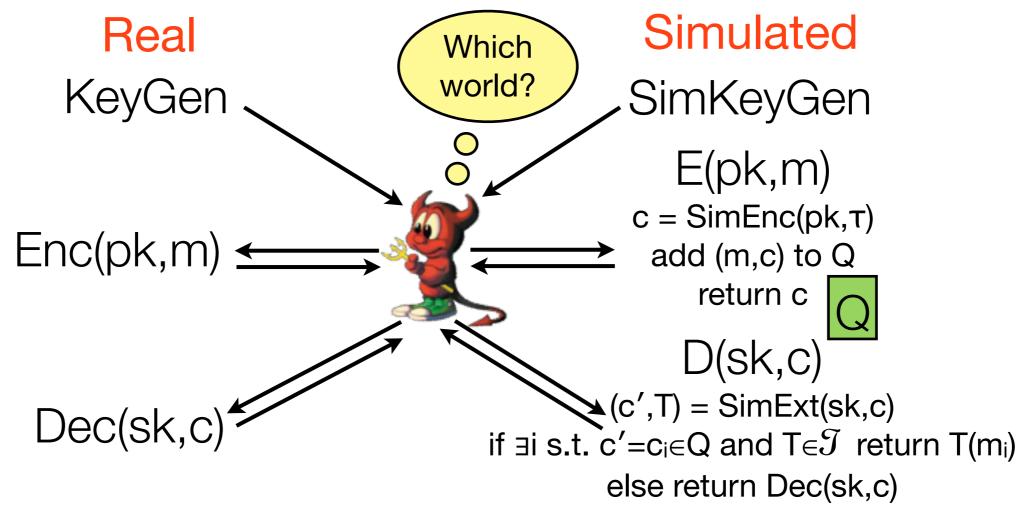




Expand our notion of controlled malleability from proofs to encryption to get CM-CCA security (inspired by HCCA [PR08] and related to targeted malleability

[BSW12]) Simulated Real Which world? KeyGen SimKeyGen E(pk,m) $c = SimEnc(pk, \tau)$ Enc(pk,m) add (m,c) to Q return c D(sk,c) (c',T) = SimExt(sk,c)Dec(sk,c) if $\exists i \text{ s.t. } c'=c_i \in Q \text{ and } T \in \mathcal{I} \text{ return } T(m_i)$ else return Dec(sk,c)

Expand our notion of controlled malleability from proofs to encryption to get CM-CCA security (inspired by HCCA [PR08] and related to targeted malleability [BSW12])



Give a generic construction for achieving CM-CCA-secure encryption: just define $Enc(pk,m) = (c,\pi)$, where c is IND-CPA-secure and π is a cm-NIZK

C₁ C₂ C₃ C₄ C₅

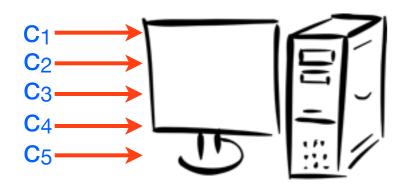
Users encrypt their individual values to yield a public set of ciphertexts {c_i}



Users encrypt their individual values to yield a public set of ciphertexts {c_i}

C1 C2 C3 C4 C5

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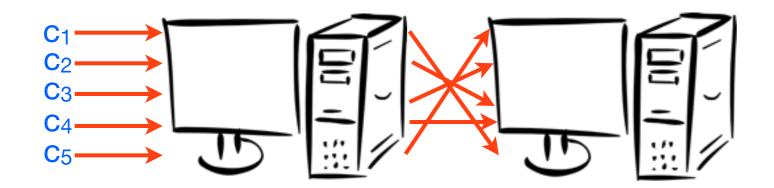
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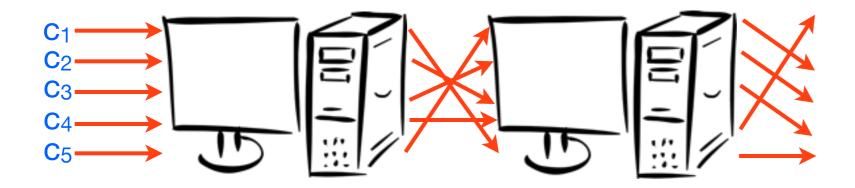
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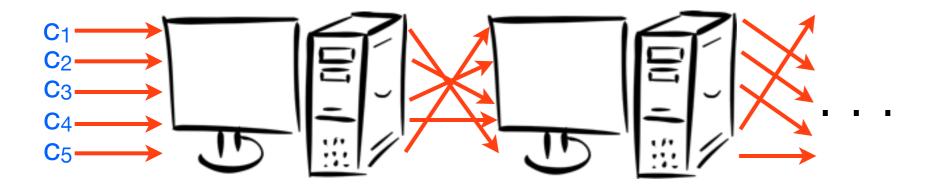
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Individual mix servers permute and re-randomize ciphertexts

Final outcome is a set of ciphertexts

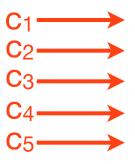


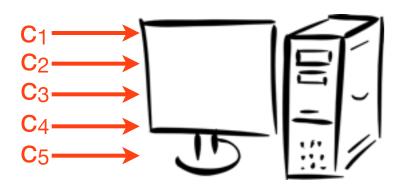
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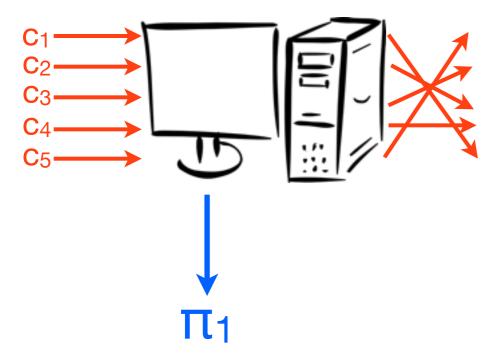
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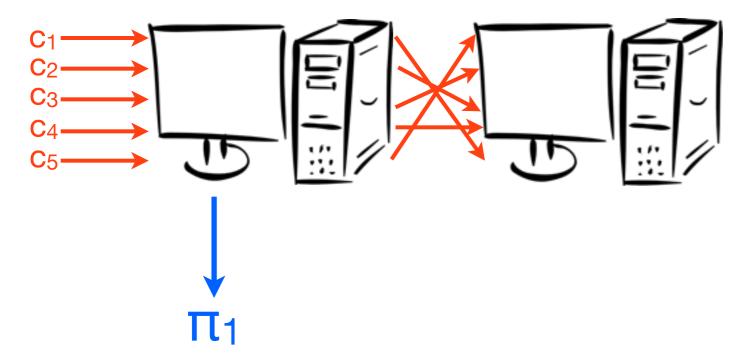
Because values are shuffled, decryption won't reveal whose vote is whose

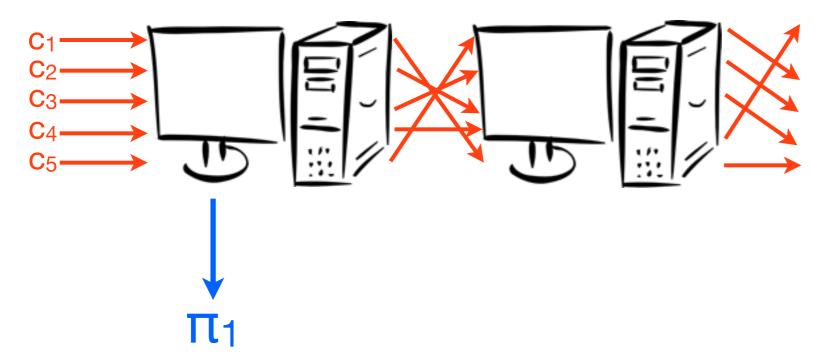


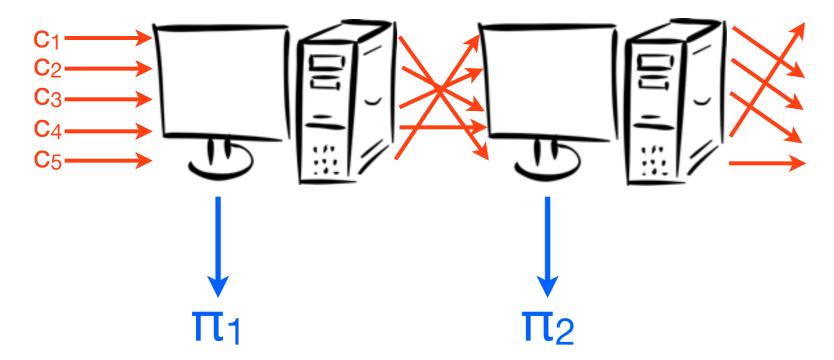


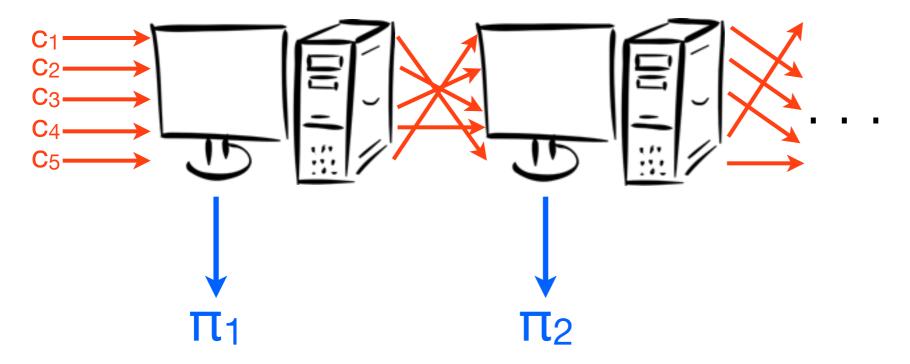


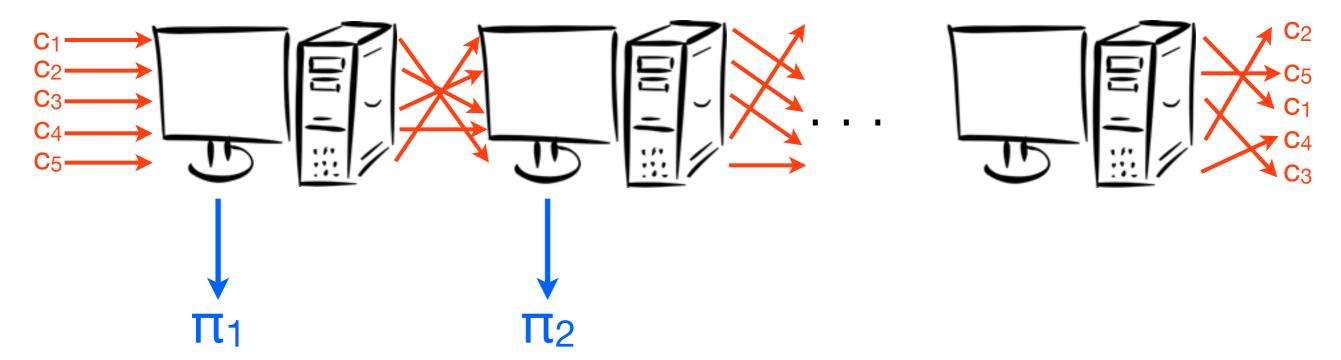


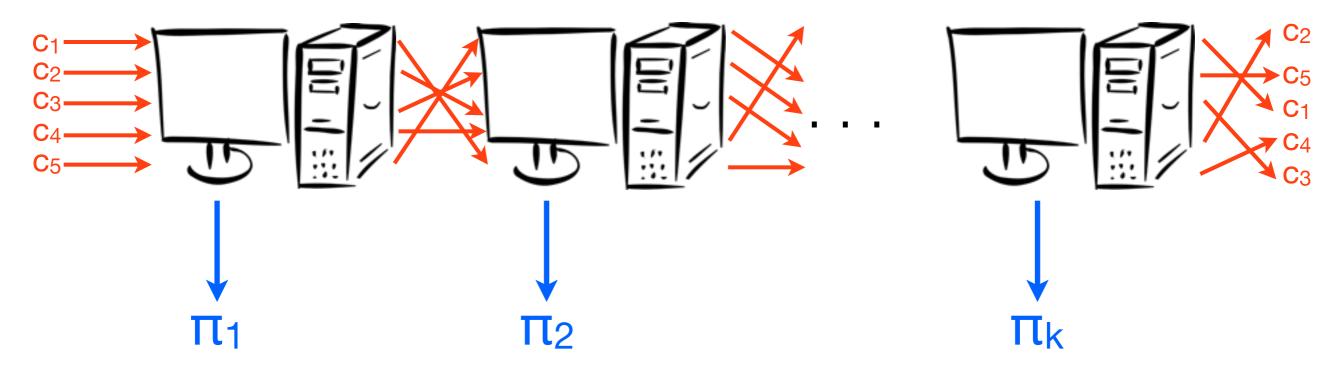




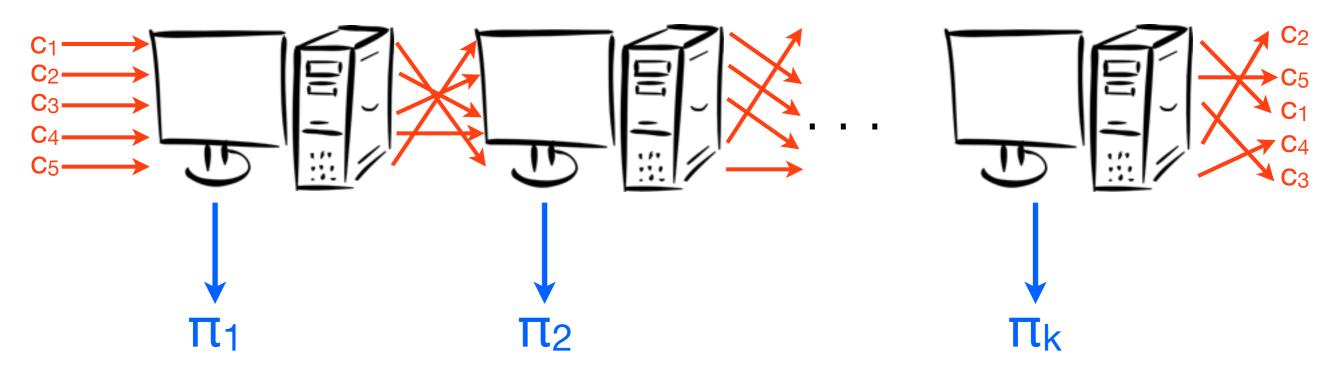






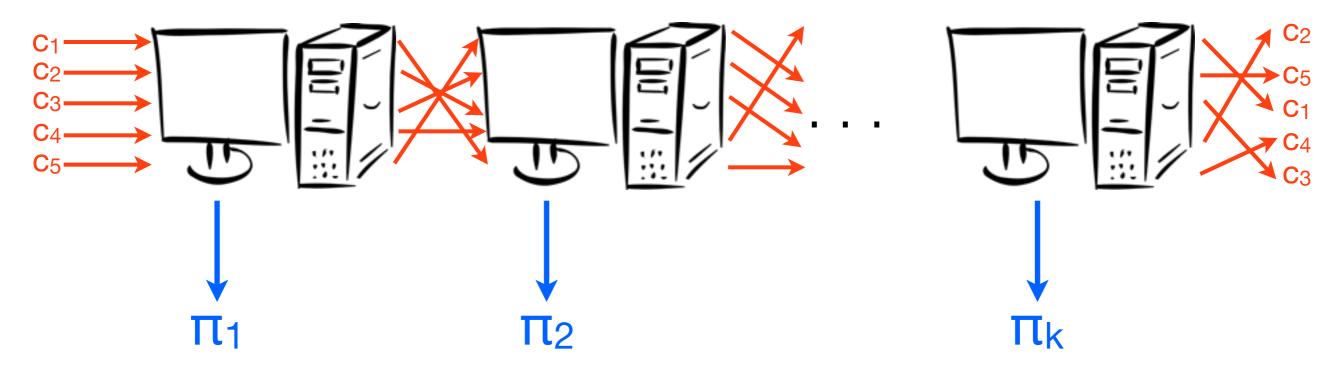


Problem: How do we know these mix servers are behaving honestly?



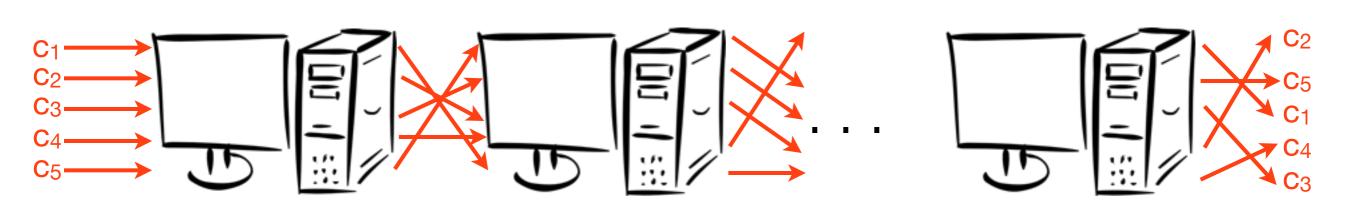
Each server now proves that it is honestly shuffling the ciphertexts, and so the shuffle is said to be verifiable

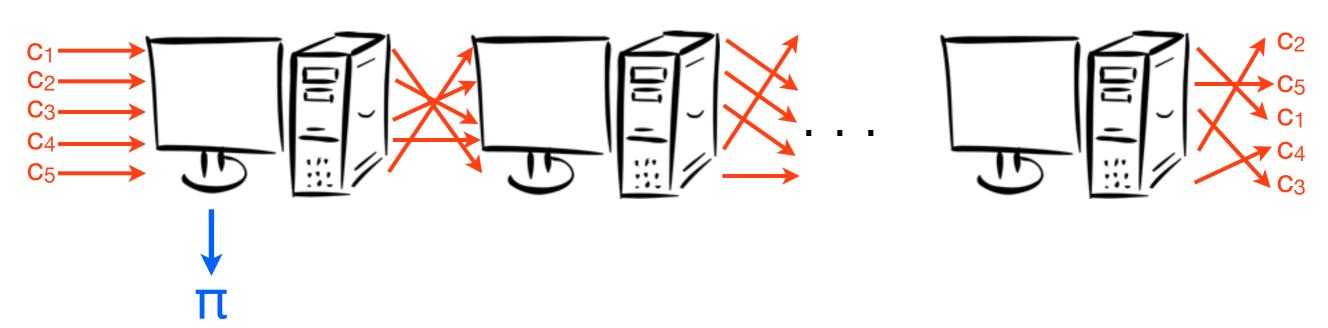
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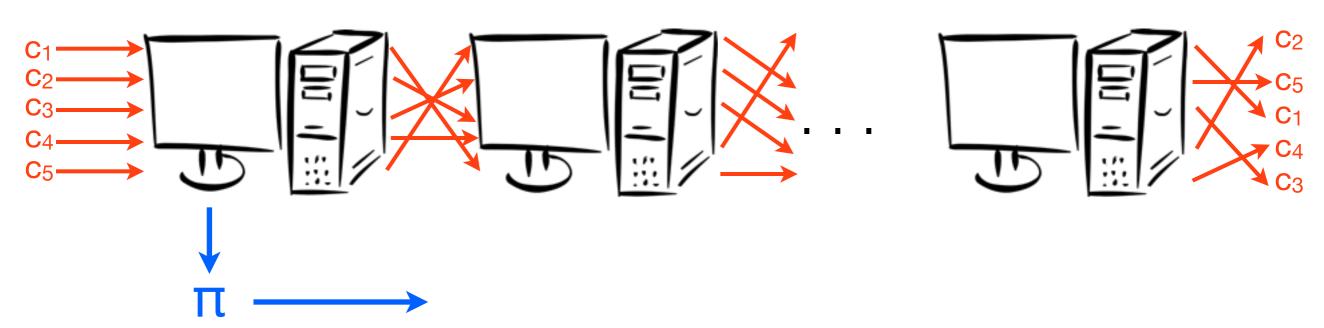


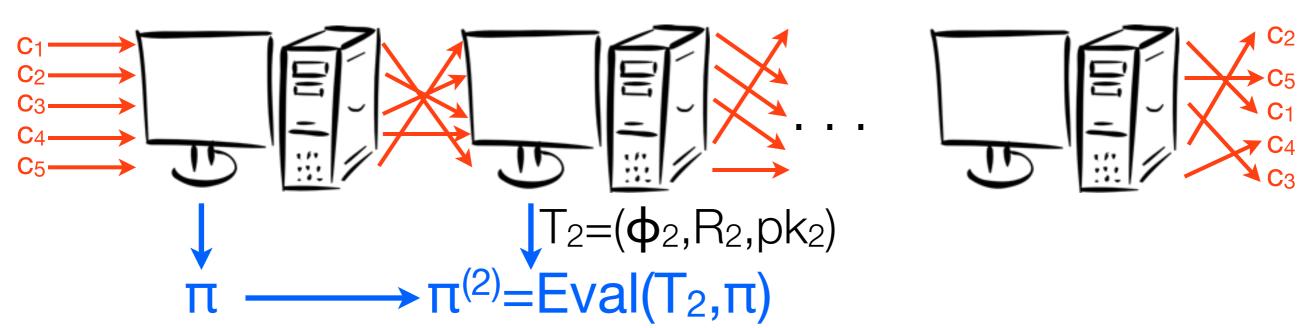
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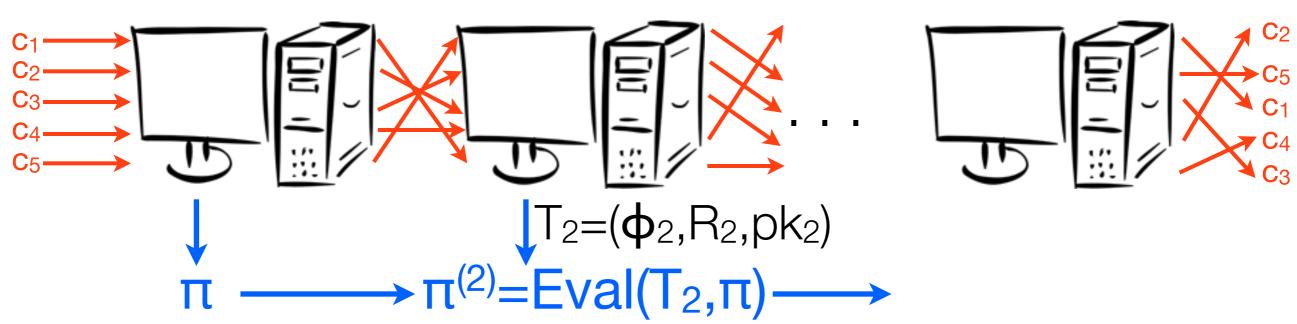
New problem: The size of this proof grows with the number of mix servers

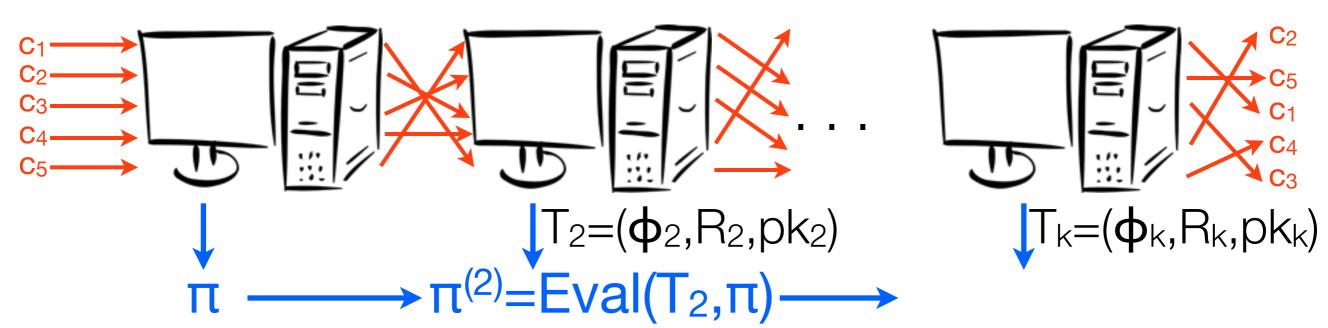


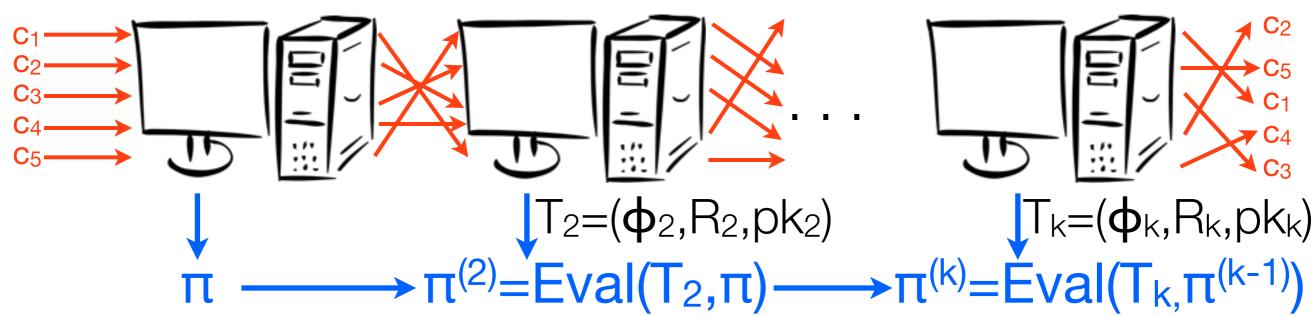






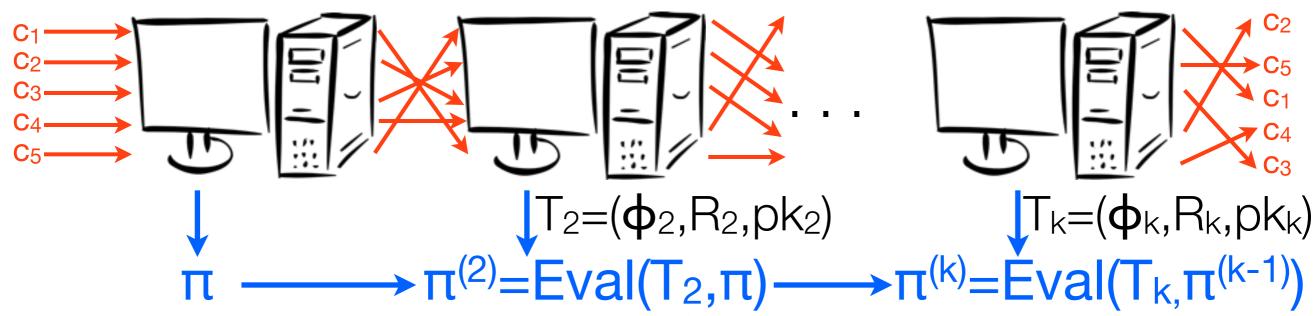






Initial mix server still outputs a fresh proof π , but now subsequent servers will "maul" this proof using permutation φ_i , re-randomization R_i , and public key pk_i

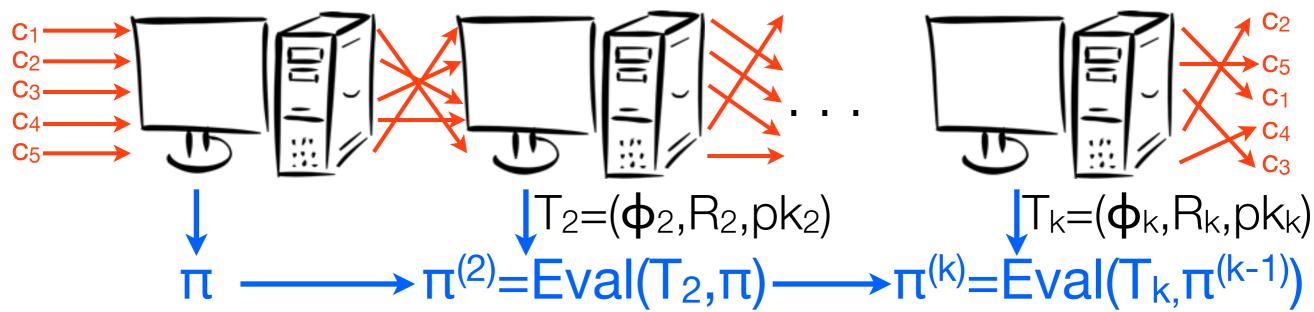
We call this shuffle compactly verifiable, as the last proof $\pi^{(k)}$ can now be used to verify the correctness of the whole shuffle (under an appropriate definition)



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So if there are n ciphertexts and k servers, proof size can be O(n+k) vs. O(n*k)



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So if there are n ciphertexts and k servers, proof size can be O(n+k) vs. O(n*k)

 This bound isn't just theoretical: in this paper we get O(n²+k) but in a recent result we use new methods to achieve O(n+k)

Outline

Definitions cm-NIZK construction Conclusions **Applications**

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Thanks!
Any questions?