

AN EVOLUTION OF MODELS FOR ZERO-KNOWLEDGE PROOFS



SARAH MEIKLEJOHN (GOOGLE & UCL)

INTRODUCTION

This talk will cover the rapid evolution of zero-knowledge proofs according to their **models** and **applications**

For an introduction to other aspects, check out:

- <https://zkproof.org/>
- Jens Groth's excellent invited talk at Crypto 2021

INTRODUCTION TO ME



I'm a professor at UCL and (recently) a researcher at Google

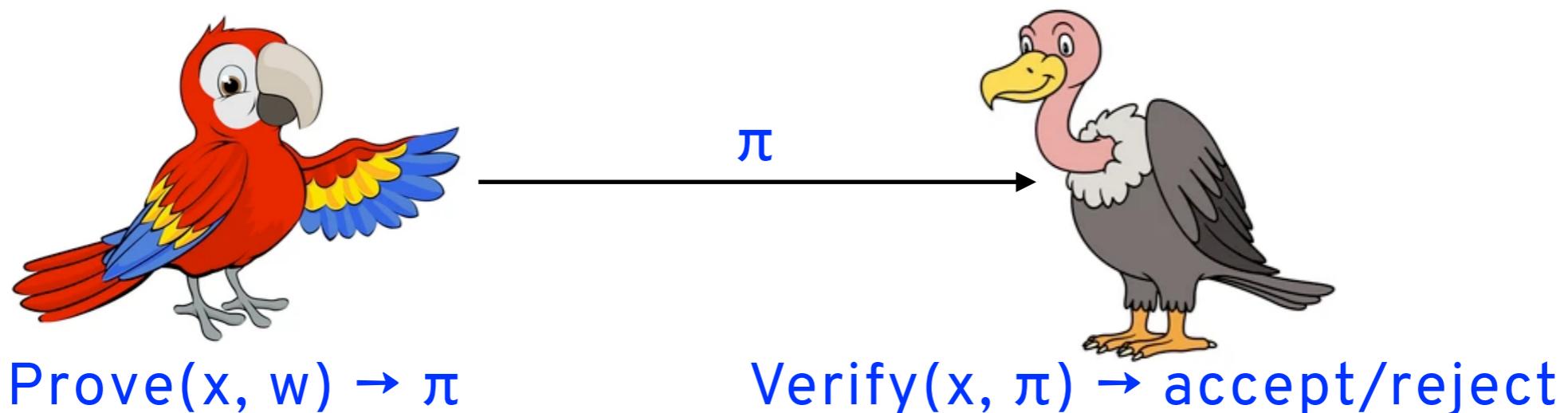
I try to both construct **privacy-enhancing technologies** and empirically measure their success (e.g. I have done a lot of research on de-anonymizing cryptocurrencies)

At Google I work on the Certificate Transparency team, looking at **verifiable data structures** (like Merkle trees)

INTRODUCTION TO ZERO KNOWLEDGE

In a zero-knowledge proof [GMR89], a prover wants to convince a verifier that there exists a **witness w** corresponding to some **instance x** of a language L_R (witness w for the **statement $(x,w) \in R$**)

In a non-interactive zero-knowledge proof (NIZK) [BFM88], this is done without any interaction



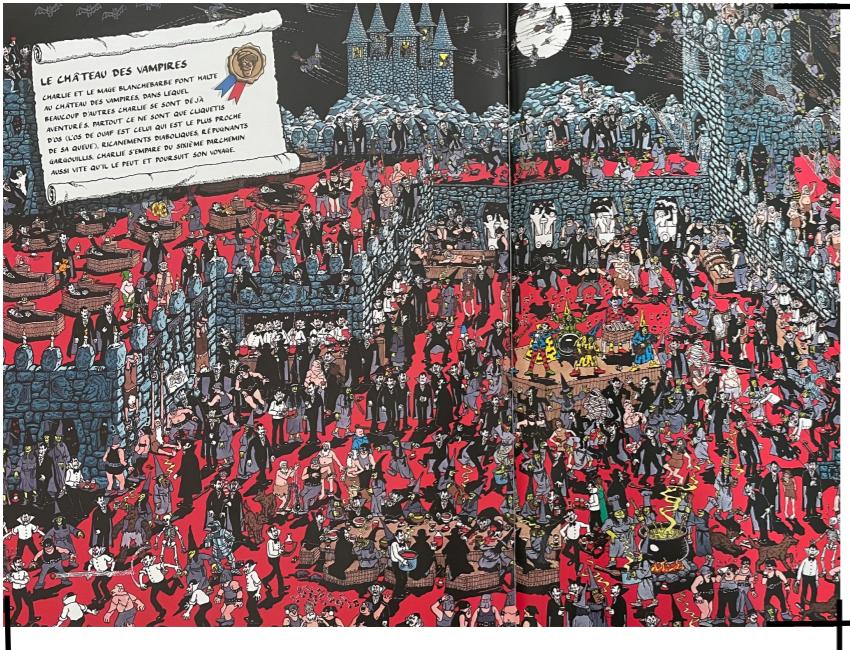
Soundness: hard for the prover to convince the verifier if $x \notin L_R$

Zero knowledge: the verifier learns nothing except that $x \in L_R$

LE CHÂTEAU DES VAMPIRES

CHARLIE ET LE MAGE BLANCHEBARBE FONT HALTE AU CHÂTEAU DES VAMPIRES, DANS LEQUEL BEAUCOUP D'AUTRES CHARLIE SE SONT DÉJÀ AVENTURÉS. PARTOUT CE NE SONT QUE CLIQUETIS D'OS (L'OS DE OUAF EST CELUI QUI EST LE PLUS PROCHE DE SA QUEUE), RICANEMENTS DIABOLIQUES, RÉPUGNANTS GARGOUILLES. CHARLIE S'EMPAIRE DU SIXIÈME PARCHÉMIN AUSSI VITE QU'IL LE PEUT ET POURSUIT SON VOYAGE.





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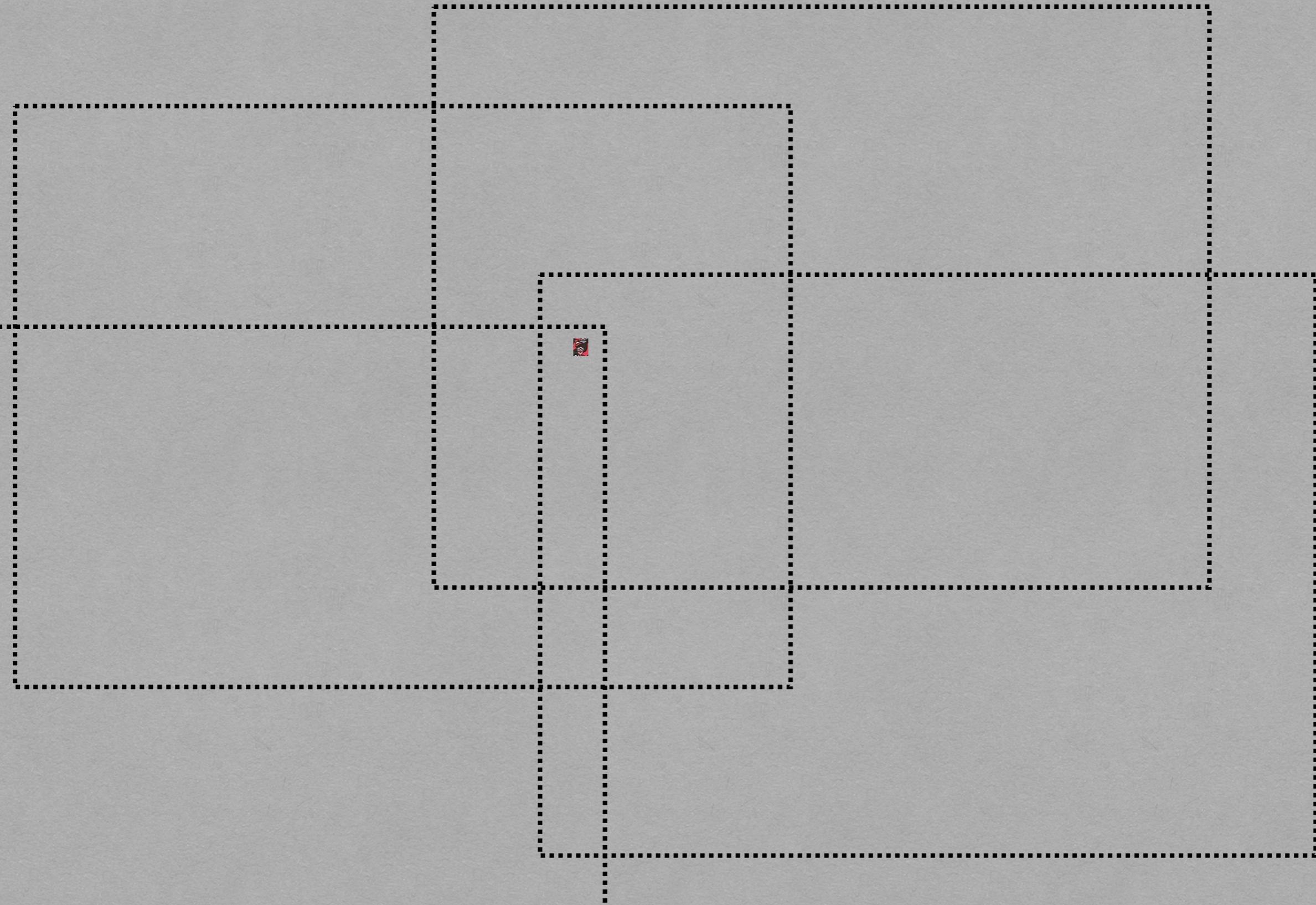
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SOUNDNESS: THE VERIFIER CAN SEE WALDO FOR THEMSELVES!



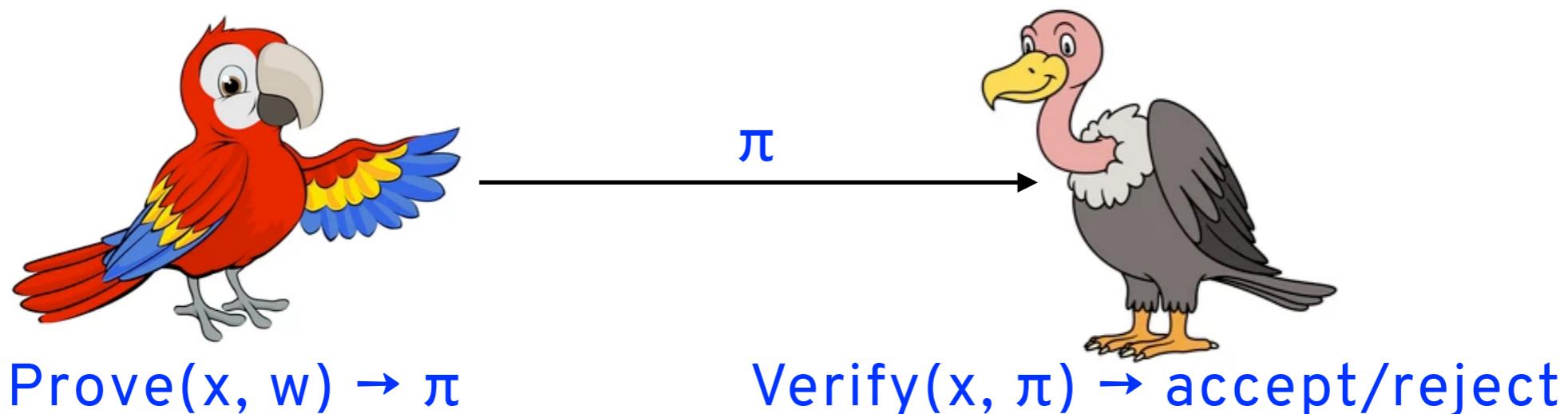
ZERO KNOWLEDGE: THE BOOK COULD BE ANYWHERE



DEFINING ZERO KNOWLEDGE

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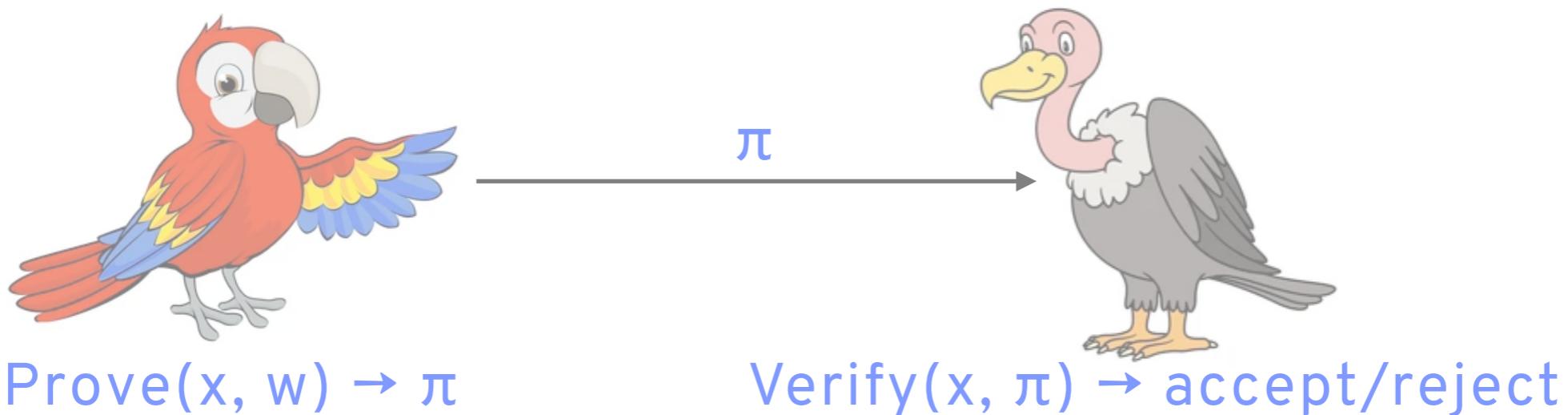
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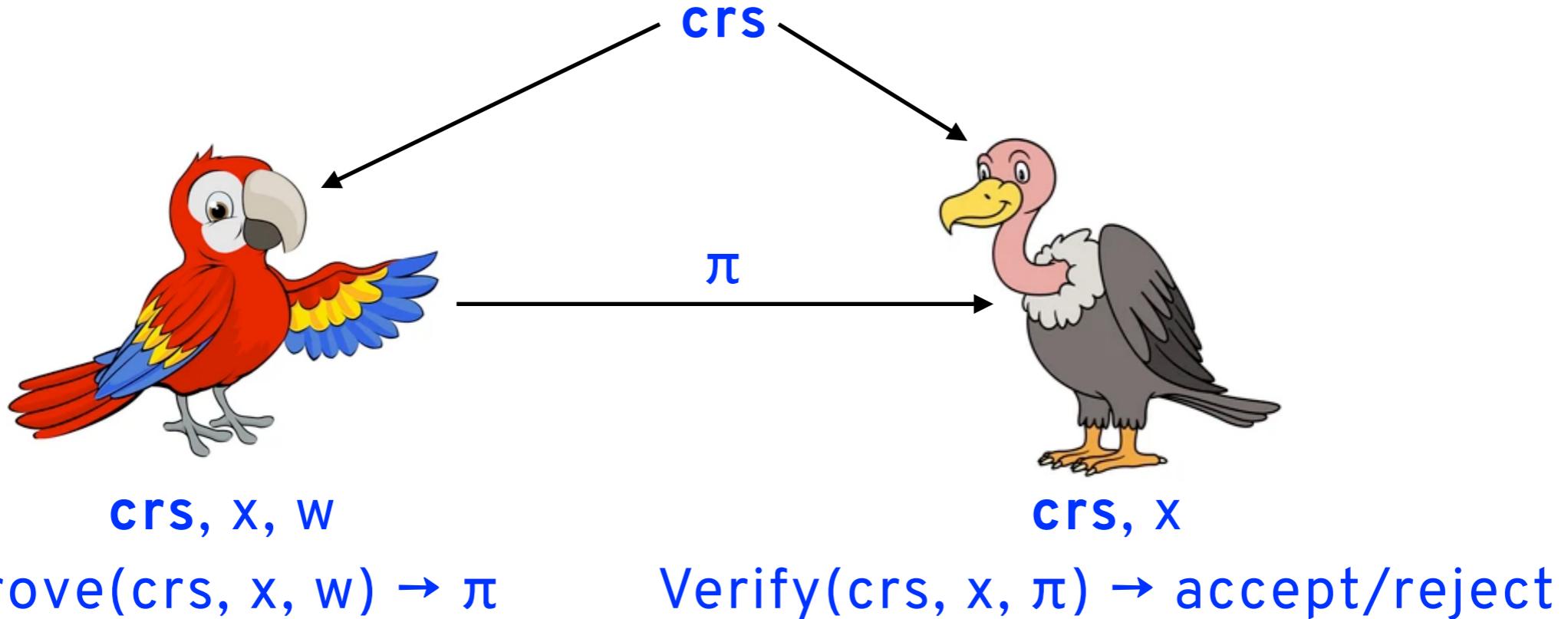
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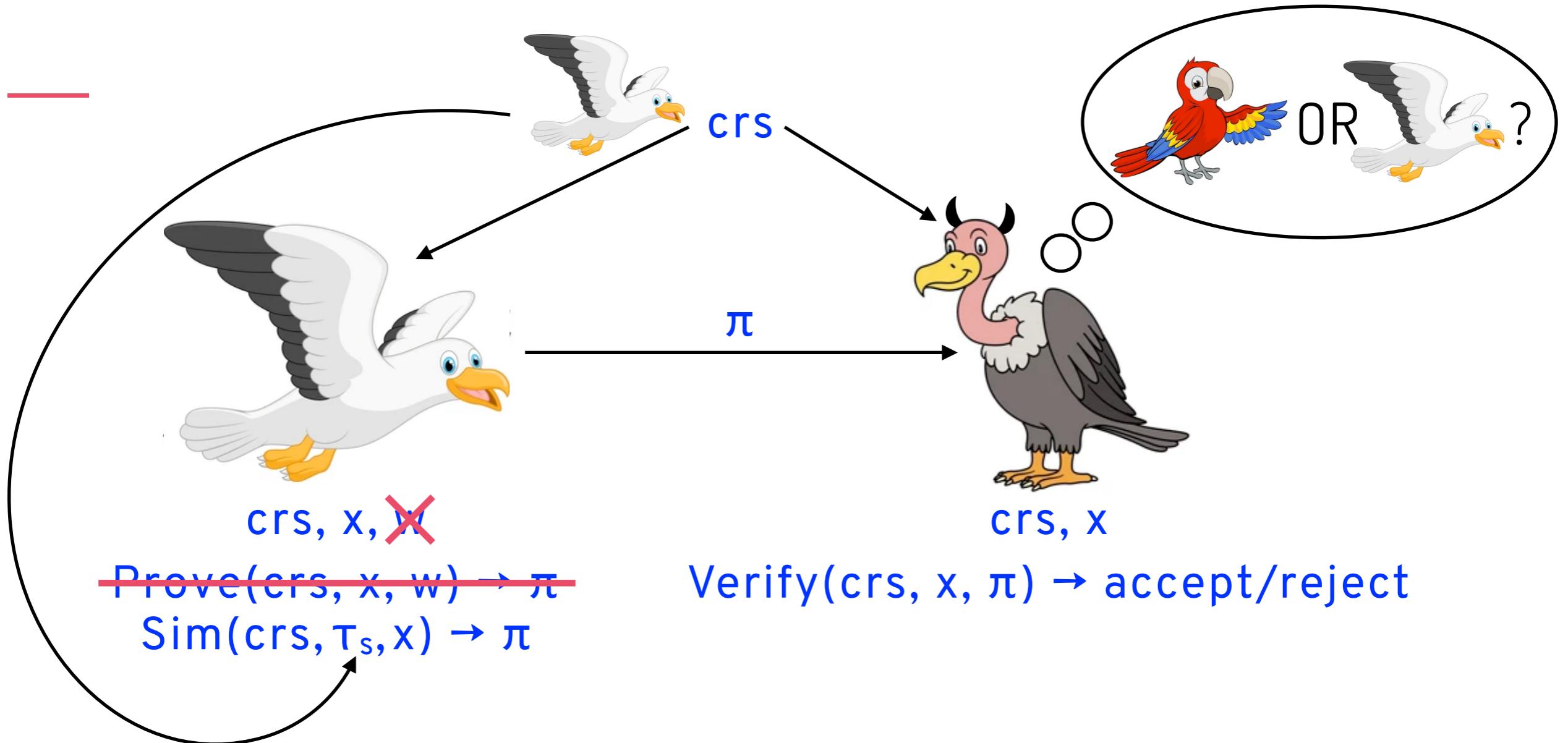
DEFINING ZERO KNOWLEDGE



This **common reference string** needs to exist [GO94]; can be

- random (**trustless** setup) or structured (**trusted** setup)
- specific to a given relation or **universal**

A ZERO-KNOWLEDGE SIMULATOR



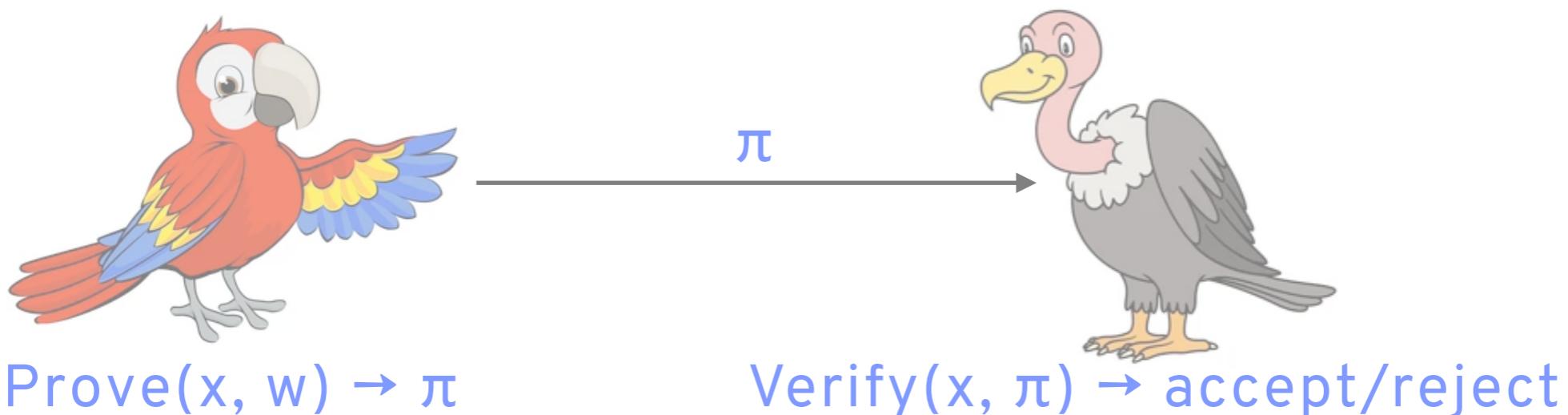
Zero knowledge: the verifier can't tell if it's interacting with the prover or with a simulator (who doesn't know a witness)

- **Perfect** zero knowledge if the distributions are identical (not just indistinguishable)

DEFINING ZERO KNOWLEDGE

In a zero-knowledge proof [GMR89], a prover wants to convince a verifier that **there exists** a witness w corresponding to some instance x of a language L_R (witness w for the statement $(x,w) \in R$)

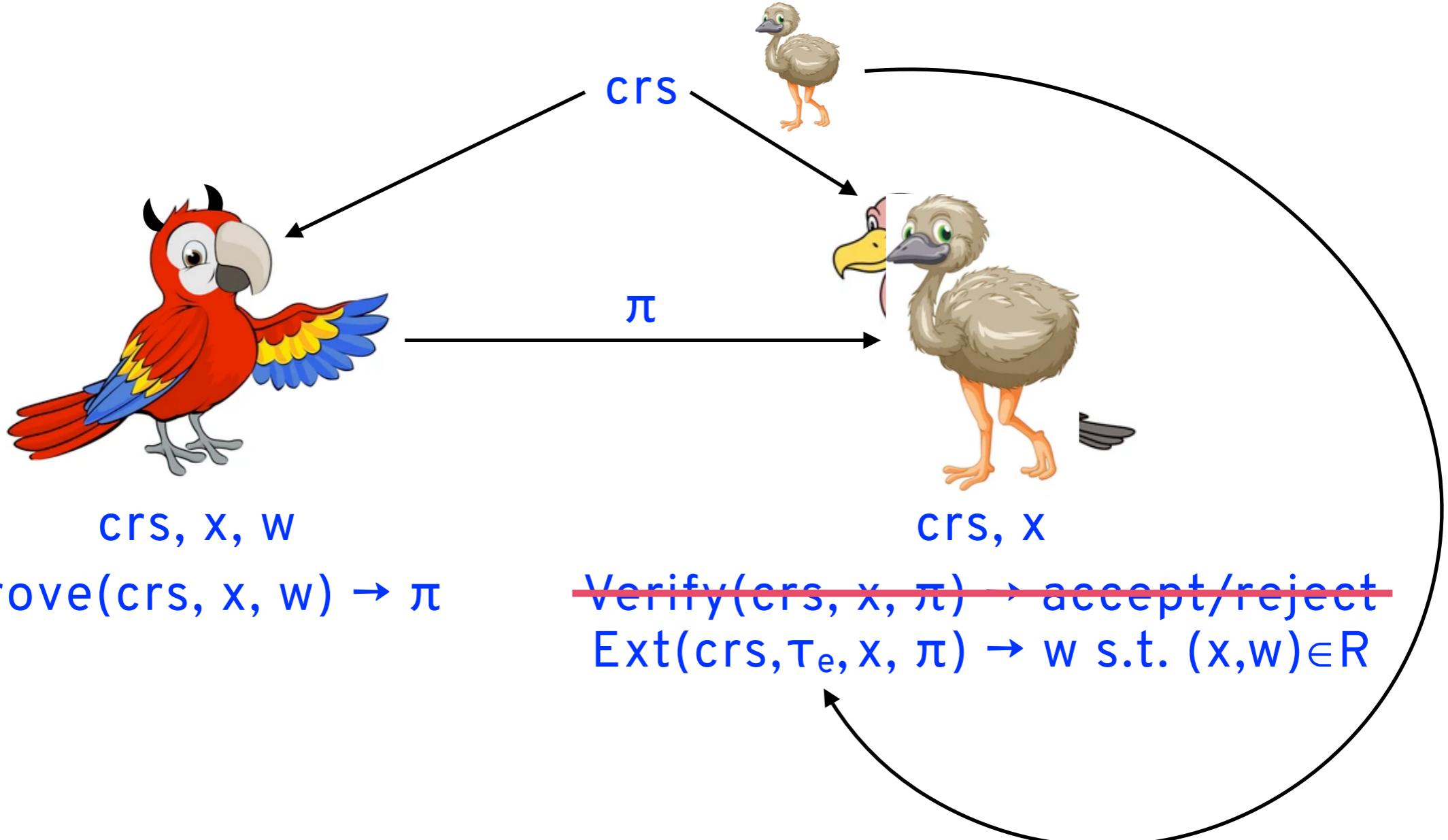
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EXTRACTABILITY



Extractability: there exists a PT extractor that can do this...

- ...for all provers (**proof** of knowledge)
- ...for all PPT provers (**argument** of knowledge)

PROTOCOLS AND PROOF SIZES

DLOG

CD97

Pairings

GS08

CRHFs 

Linear

Kilian92

Polylog

PROTOCOLS AND PROOF SIZES

DLOG

CD97

Pairings

GS08

CRHFs 

Linear

Groth09

Groth10

Sublinear

SUCCINCT

NON-INTERACTIVE

ARGUMENTS (**SNARGS**)

OF KNOWLEDGE

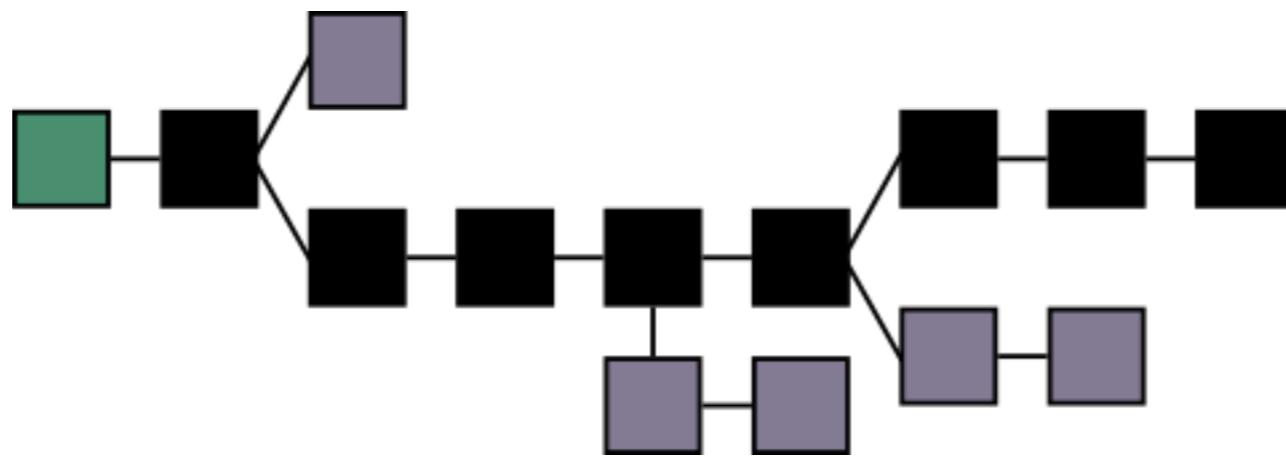
(**SNARKS**)

Kilian92

Polylog

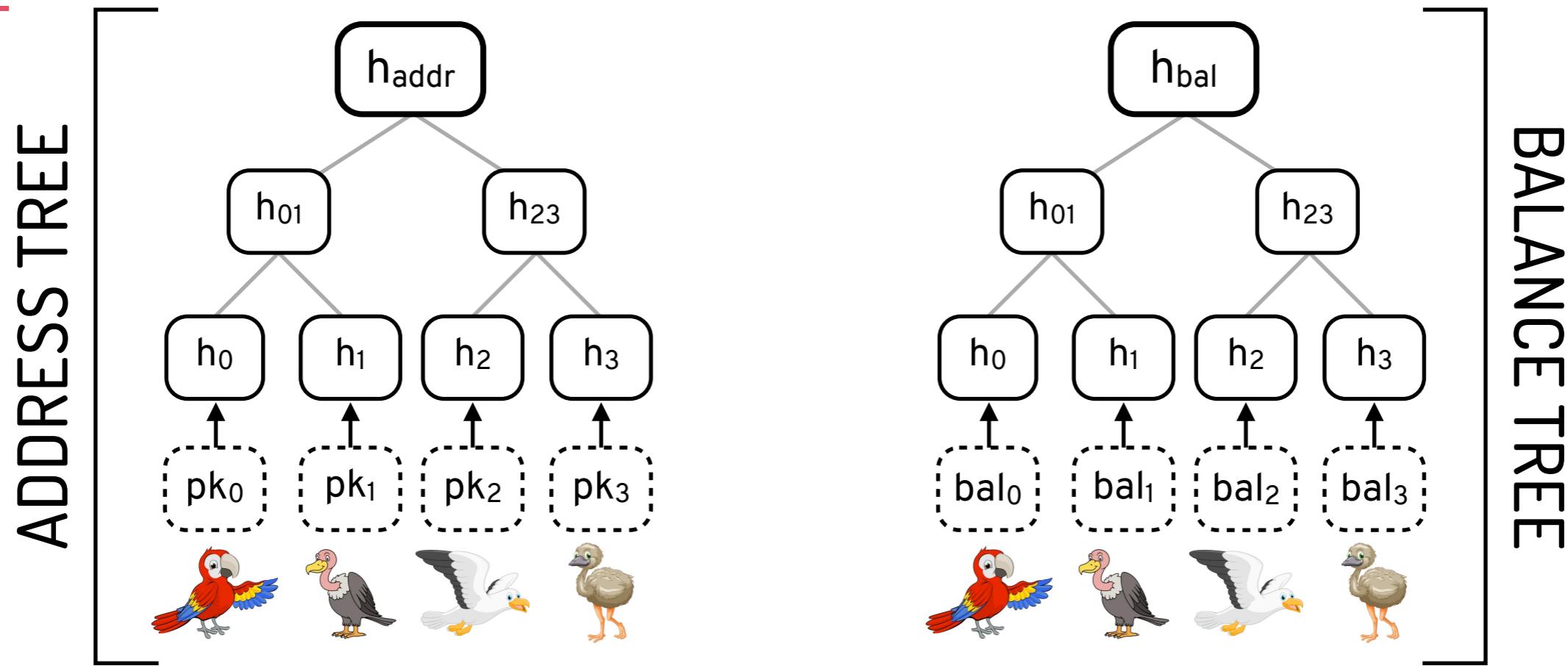
BLOCKCHAIN BASICS

A **blockchain** is an ordered collection of **transactions**



All transactions in the chain are replayed by all peers (**full nodes**) in a network to ensure they agree on its current **state**

MAINTAINING STATE

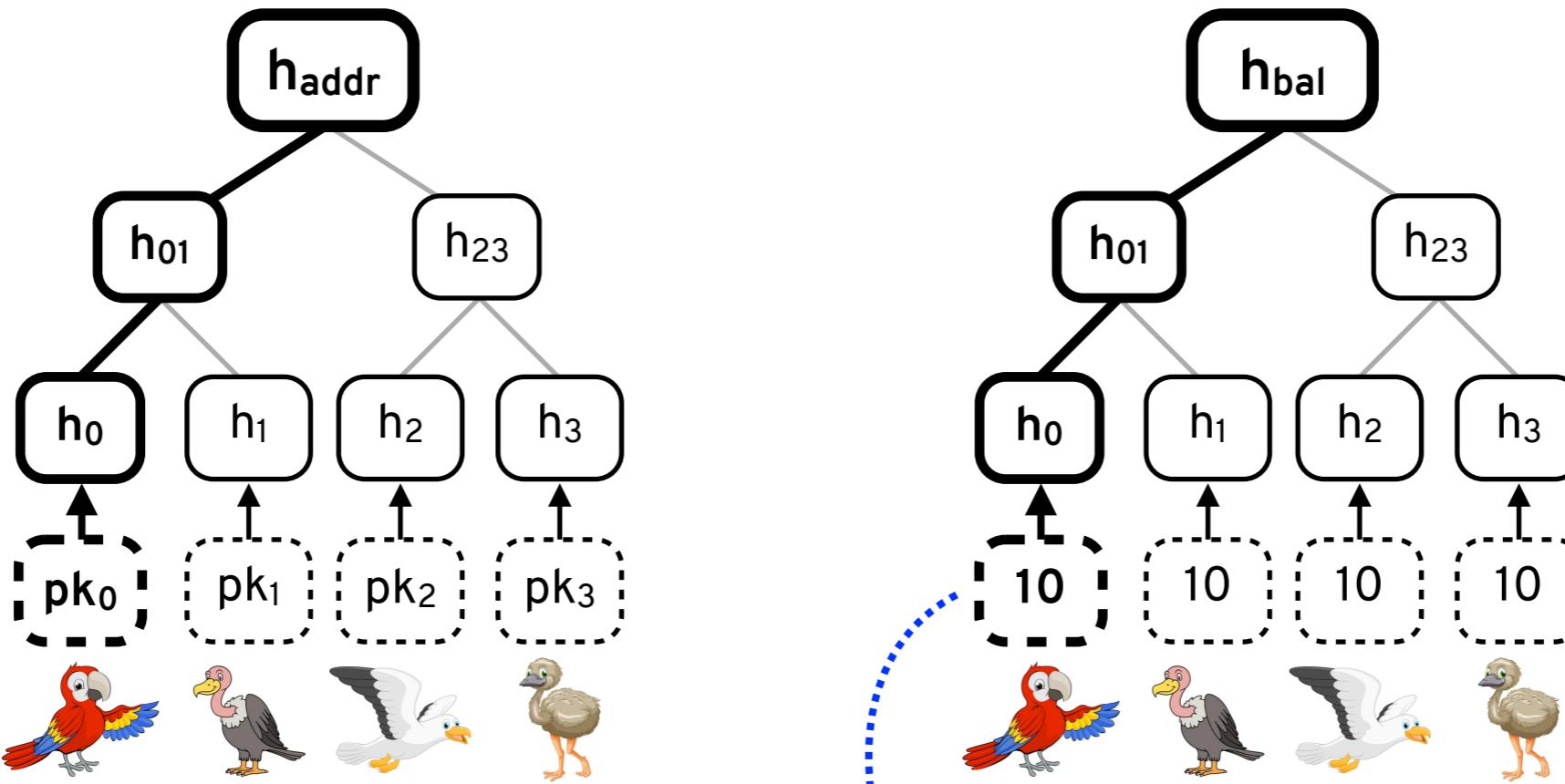


$tx = \{i_{from}, i_{to}, amt, sig\}$ is **valid** if

- the sender has enough money ($Bal[i_{from}] \geq amt$)
- the sender's signature verifies ($\text{Verify}(Addr[i_{from}], sig, tx) = 1$)

Can **process** $tx(Bal)$: $Bal[i_{from}] -= amt$ and $Bal[i_{to}] += amt$

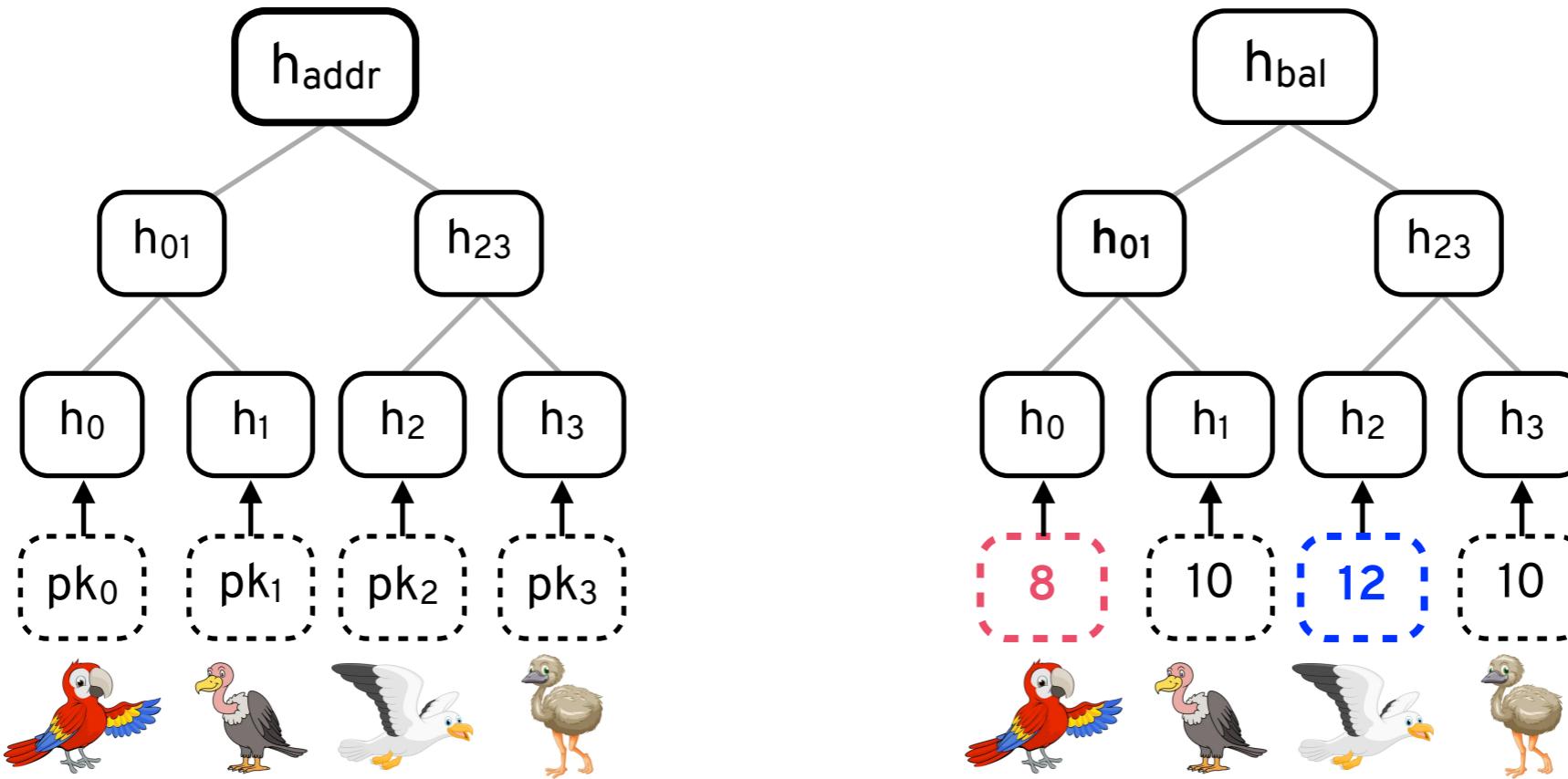
CHECKING TRANSACTION VALIDITY



$tx = \{0, 2, 2, \text{sig}\}$

- the sender has enough money ($\text{Bal}[0] \geq 2$)
- the sender's signature verifies ($\text{Verify}(\text{Addr}[0], \text{sig}, \text{tx}) = 1$)

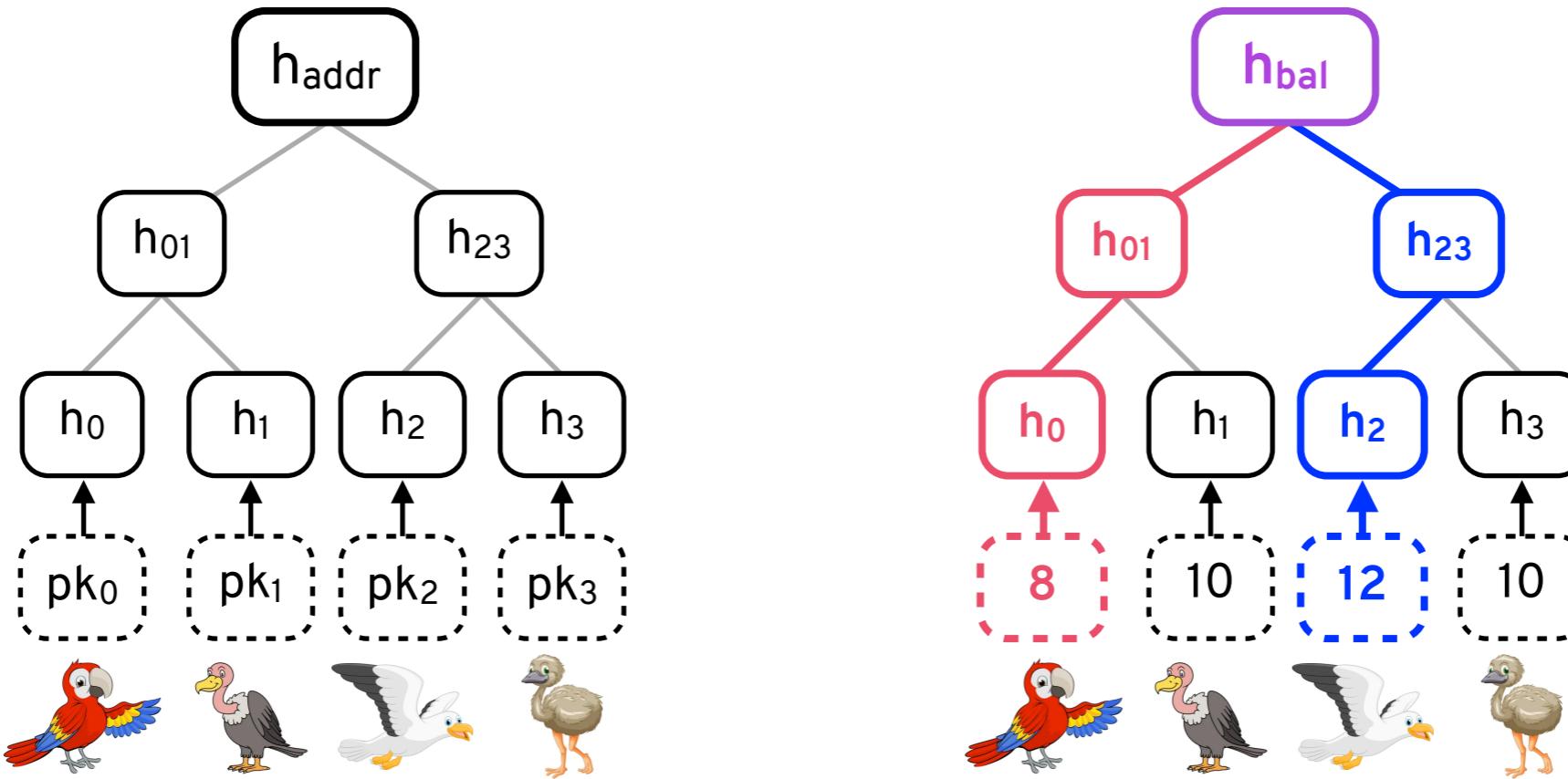
PROCESSING TRANSACTIONS



$$tx = \{i_P, i_S, 2, \text{sig}\}$$

- $\text{Bal}[i_{\text{from}}] -= \text{amt}$ and $\text{Bal}[i_{\text{to}}] += \text{amt}$

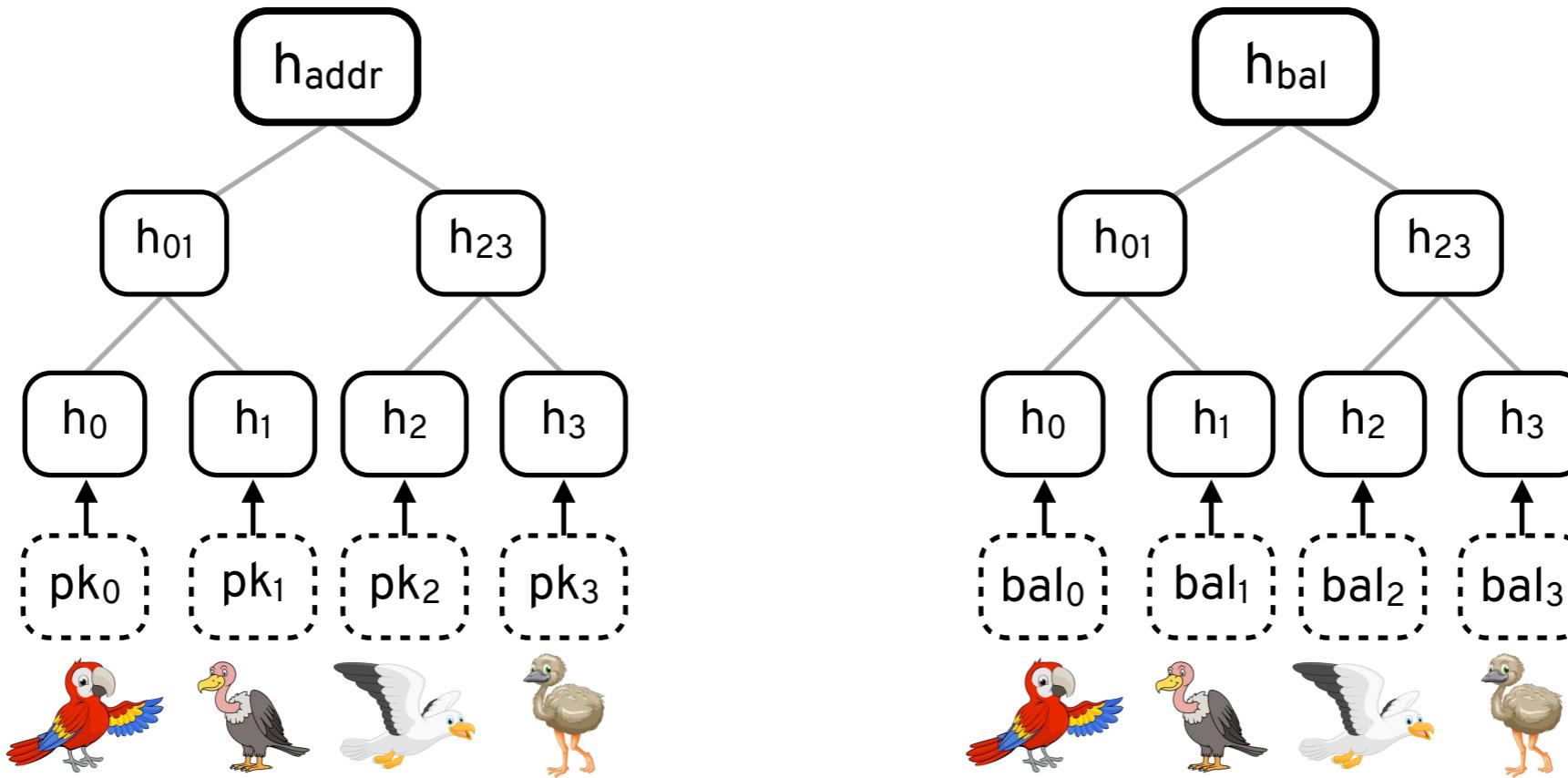
PROCESSING TRANSACTIONS



$tx = \{i_P, i_S, 2, \text{sig}\}$

- $\text{Bal}[i_{from}] -= amt$ and $\text{Bal}[i_{to}] += amt$
- Bal changes, so its root changes from h_{bal} to h_{bal}'

MAINTAINING STATE



$x = (h_{addr}, h_{bal}), w = (Bal, T) \in R_{valid} \Leftrightarrow$ (1) $h_{bal} = \text{root}(Bal)$ (**correct root**)

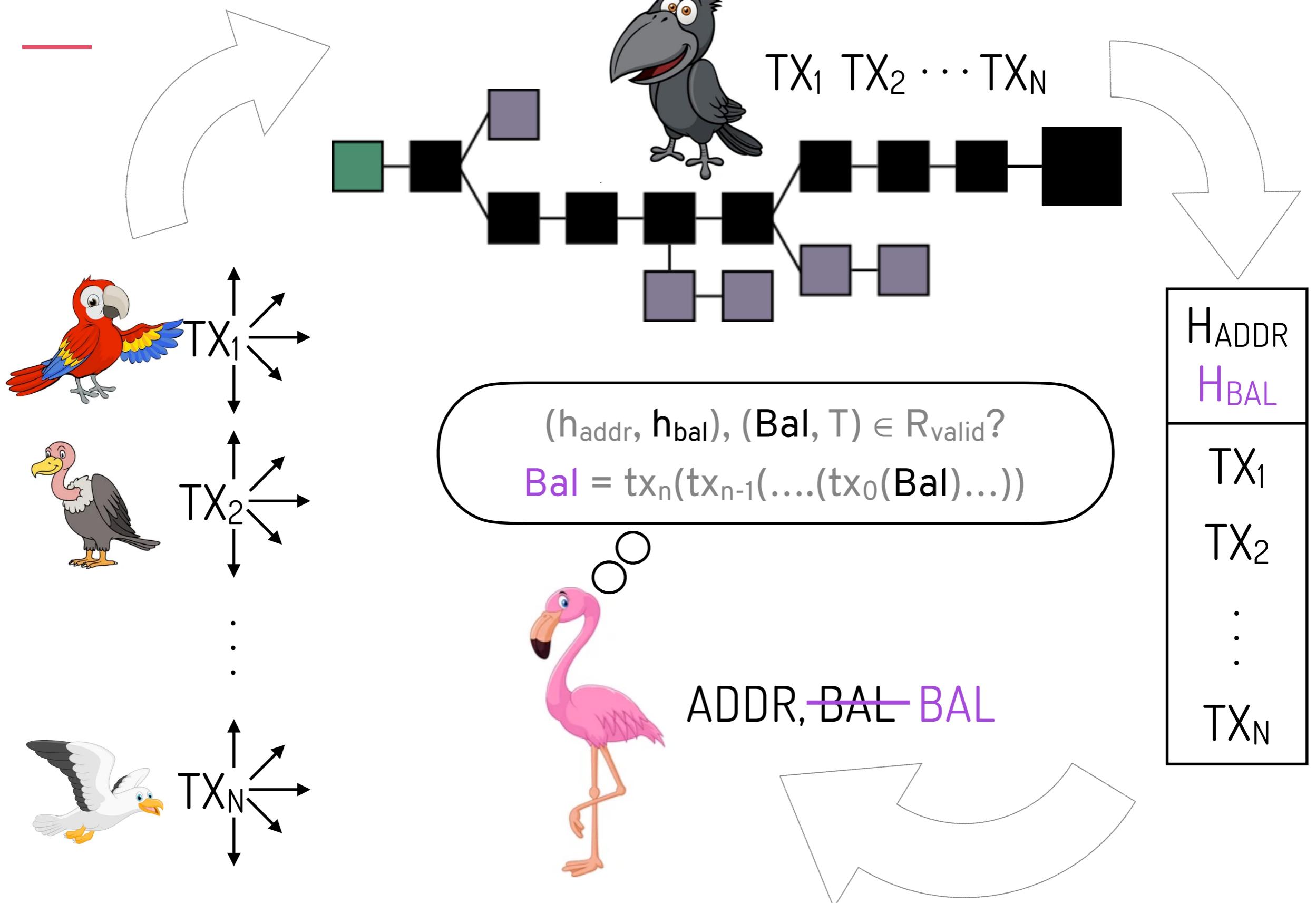
and (2) all txs in T are valid (according to h_{addr}) (**valid transactions**)

$x = (h_{addr}, h_{bal}, h_{bal}), w = (Bal, Bal, T) \in R_{update} \Leftrightarrow$ (1) $h_{bal} = \text{root}(Bal)$ and

$h_{bal} = \text{root}(Bal)$ (**correct roots**) and (2) $Bal = \text{tx}_n(\text{tx}_{n-1}(\dots(\text{tx}_0(Bal)\dots)))$

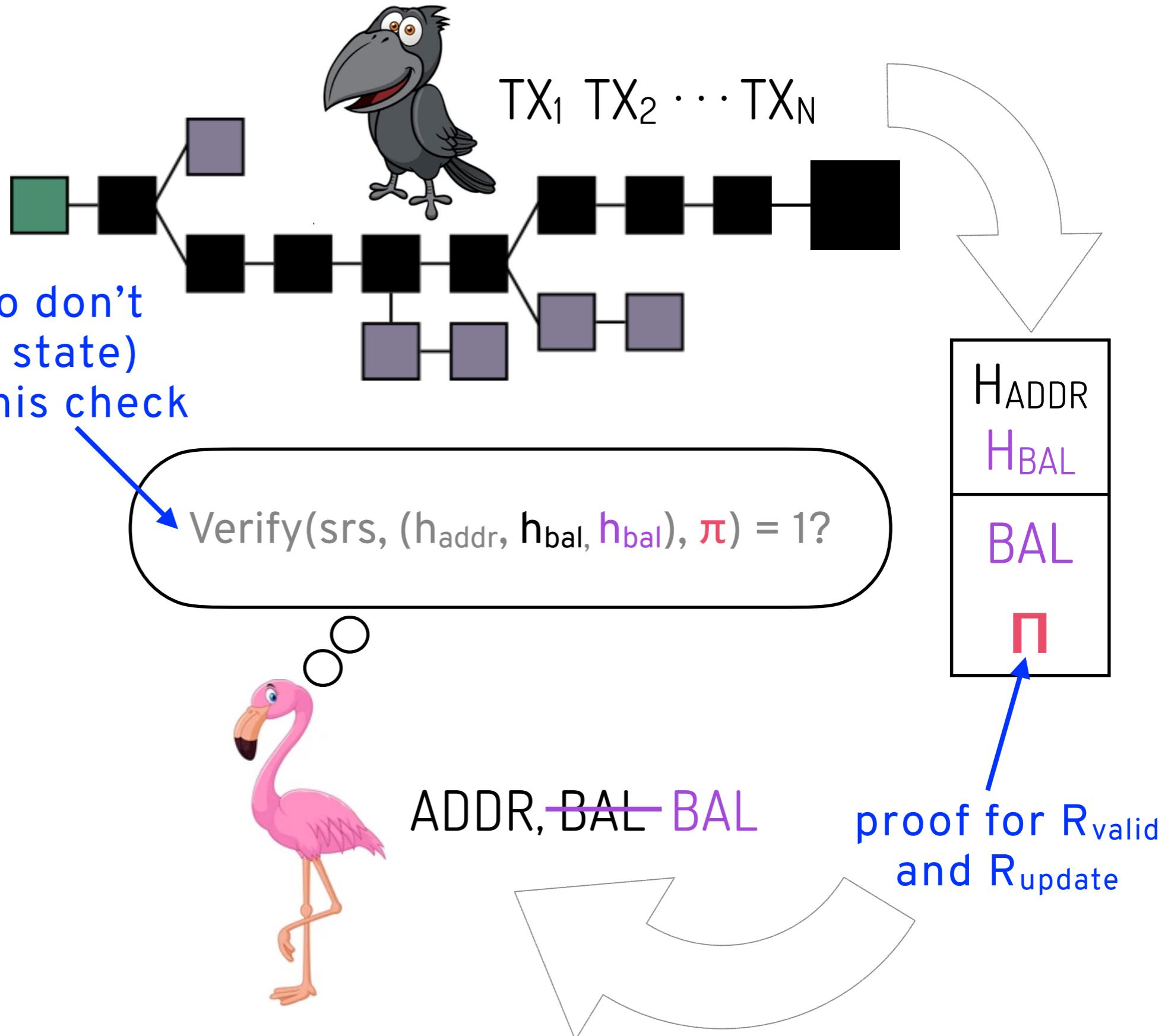
(**correct state update**)

UPDATING GLOBAL STATE



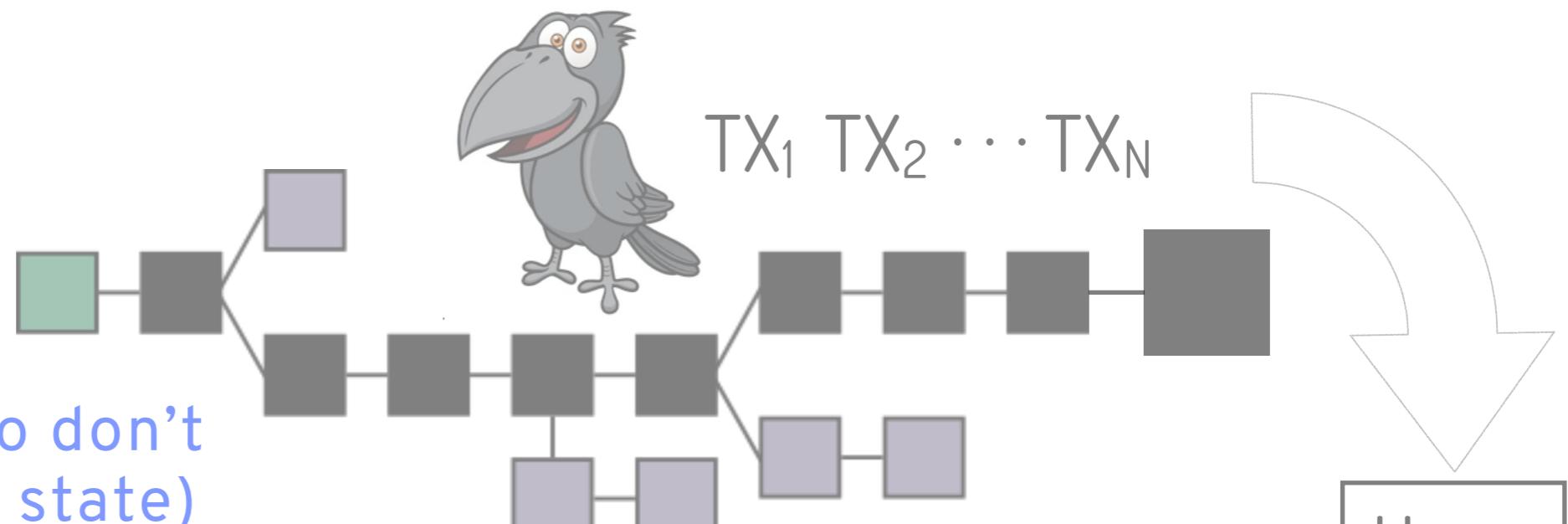
ZK-ROLLUPS

light clients (who don't maintain the full state) can also perform this check



ZK-ROLLUPS

light clients (who don't maintain the full state)



WE DON'T EVEN CARE ABOUT ZERO KNOWLEDGE!
JUST WANT PROOF TO BE AS SMALL AS POSSIBLE



ADDR, ~~BAL~~ BAL

proof for R_{valid} and R_{update}



PROTOCOLS AND PROOF SIZES

DLOG	CD97	Groth09	BCC+16	Halo
Pairings	GS08	Groth10	Hyrax	Bulletproofs
Lattices			LMR19 Libra	SNARKs [GGPR13]
CRHFs	ZKBoo	Ligero	Kilian92	Groth16 <i>DV SNARKs</i> <i>BISW17,18</i> <i>GMNO18</i>
	Linear	Sublinear	Polylog	STARKs Aurora Fractal

SNARKS + BLOCKCHAINS

Having small proofs that can be verified quickly is really useful for agreeing on a shared state in a scalable way

But, these proofs have their costs

- **Substantial prover runtime** [BCL20, BCG20, GKR+21]
- Known constant-sized SNARKs require a structured reference string (SRS), which means relying on **trusted third parties**

PROVER RUNTIME

The number of constraints for a proof system involving hashes depends hugely on the hash function

PROVING KNOWLEDGE OF X SUCH THAT $H(X) = Y$

SHA256

```
Compiling sha.pok
Compiled code written to 'out'
Number of constraints: 48946
```

PEDERSEN

```
Compiling pedersen.pok
Compiled code written to 'out'
Number of constraints: 3940
```

POSEIDON [GKR+21]

```
Compiling poseidon.pok
Compiled code written to 'out'
Number of constraints: 298
```

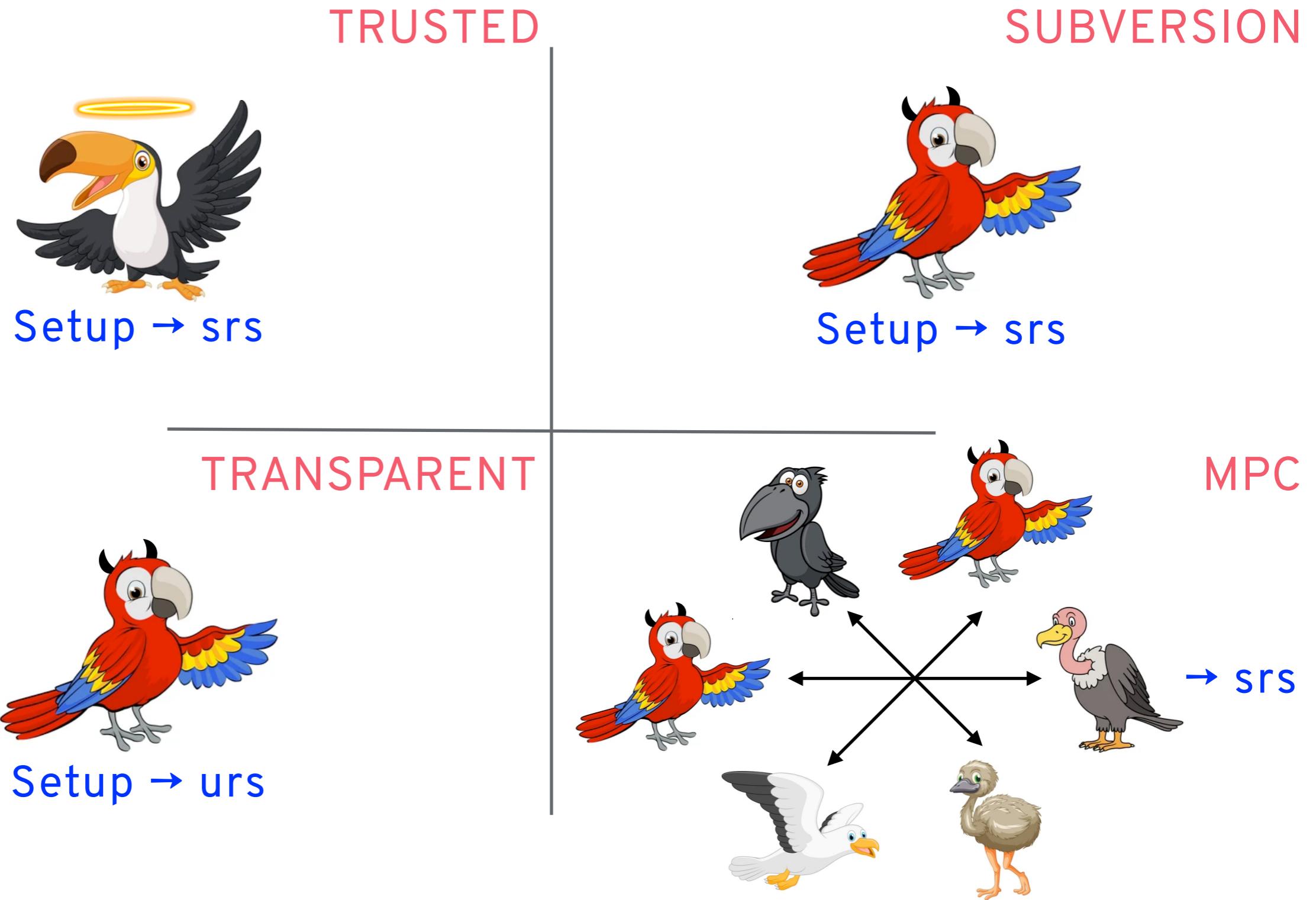
SNARKS + BLOCKCHAINS

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GENERATING A REFERENCE STRING



REFERENCE STRING GENERATION



~~Setup → srs~~

Setup → (srs, τ)

In many known systems, Setup also outputs a simulation trapdoor

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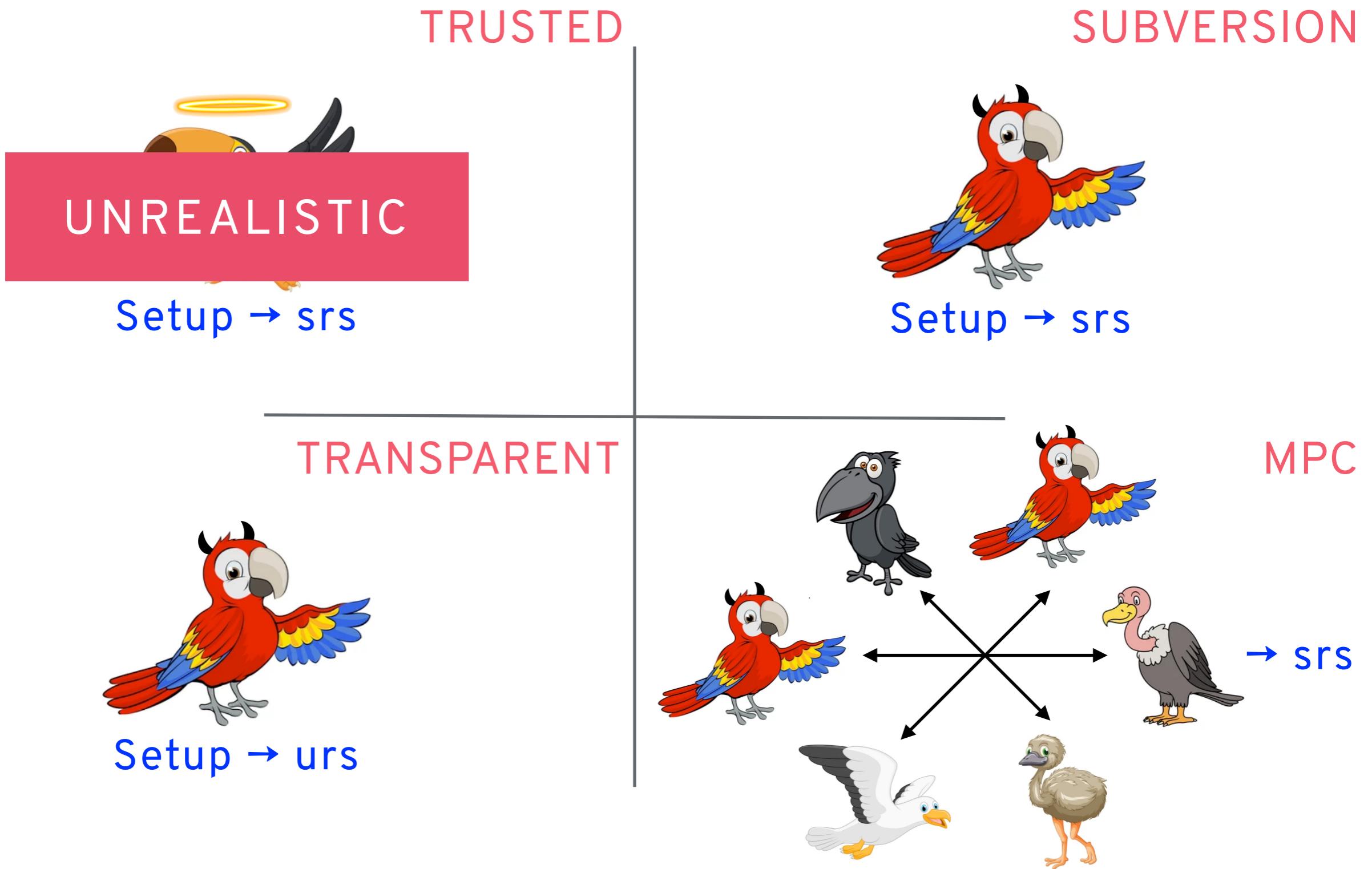
In many known systems, Setup also outputs a simulation trapdoor

Example: for $srs = (g, g^\alpha, g^{\alpha^2}, \dots, g^{\alpha^q})$, $\tau = \alpha$

If a party knows τ , they can provide proofs of false statements

In a cryptocurrency setting (like Zcash), this would allow this party to **spend coins they don't have**

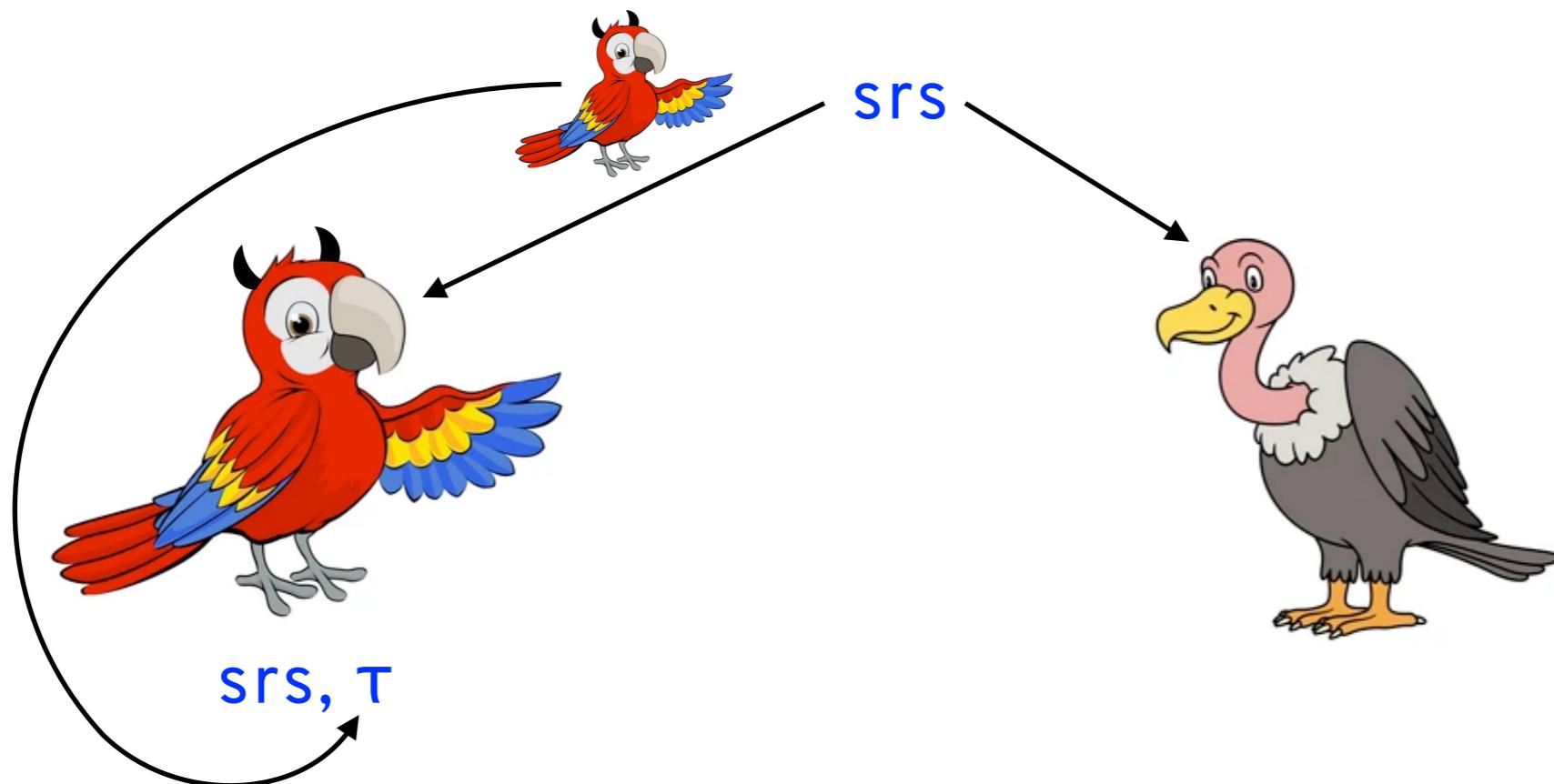
GENERATING A REFERENCE STRING



SUBVERSION [BFS16]

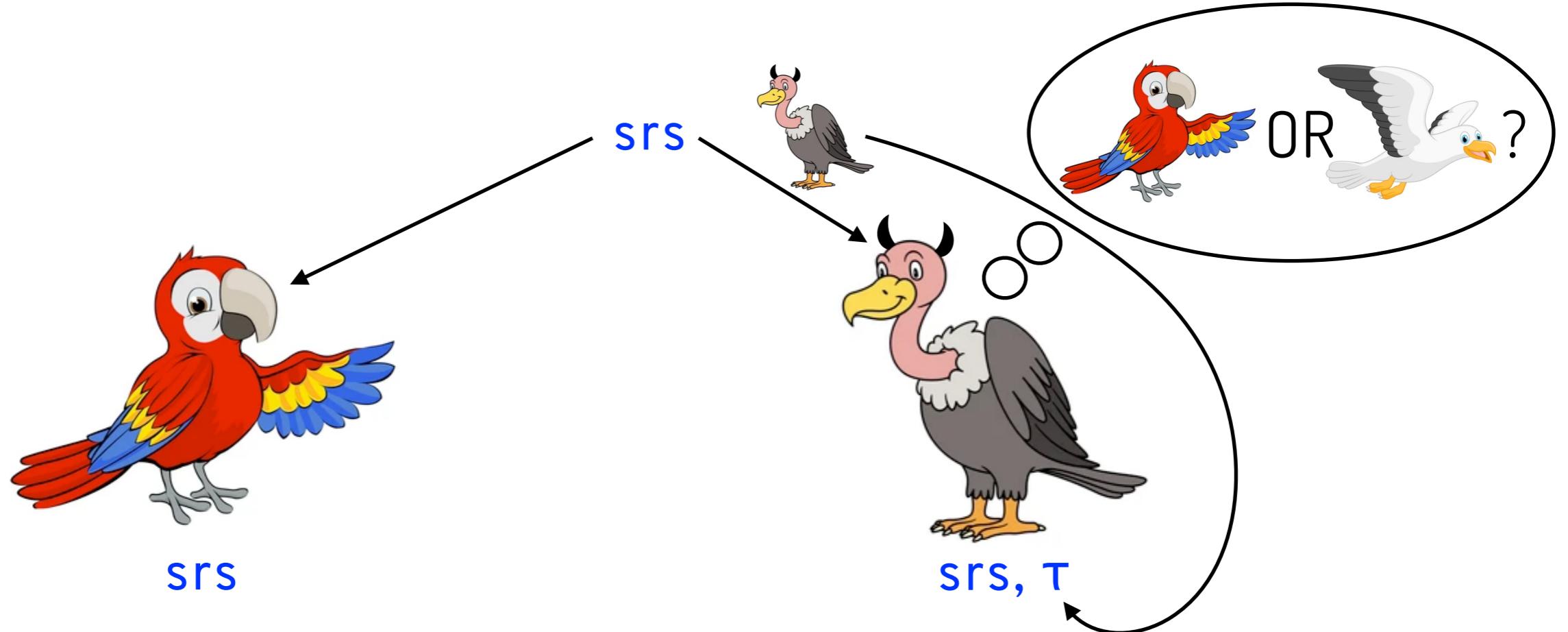
Subverting the reference string was considered by Bellare, Fuchsbauer, and Scafuro in 2016

SUBVERSION [BFS16]



Subversion soundness (S-SND): the prover can't prove false statements even if it generated the SRS

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Subversion soundness (S-SND): the prover can't prove false statements even if it generated the SRS

Subversion zero knowledge (S-ZK): the verifier can't tell if it's interacting with the prover or with a simulator, even if it generated the SRS

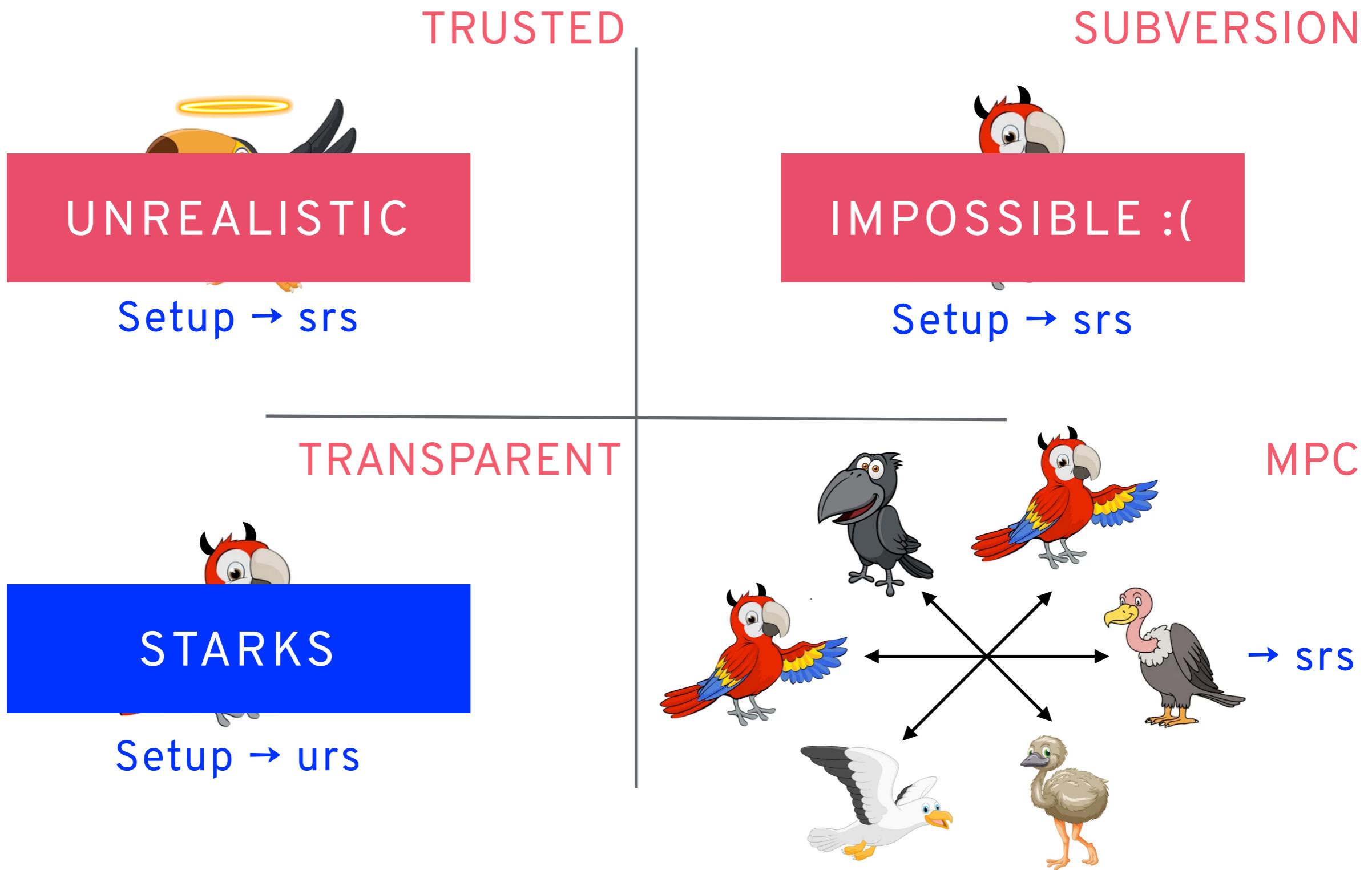
SUBVERSION [BFS16]

Subverting the reference string was first considered by Bellare, Fuchsbauer, and Scafuro in 2016

They showed that:

- S-SND and (normal) ZK **cannot** be achieved (following [GO94])
- S-SND and S-WI **can** be achieved
- S-ZK and (normal) SND **can** be achieved

GENERATING A REFERENCE STRING



SETUP VIA MULTI-PARTY COMPUTATION

Researchers have developed optimized MPC protocols for generating structured reference strings for various SNARKs:

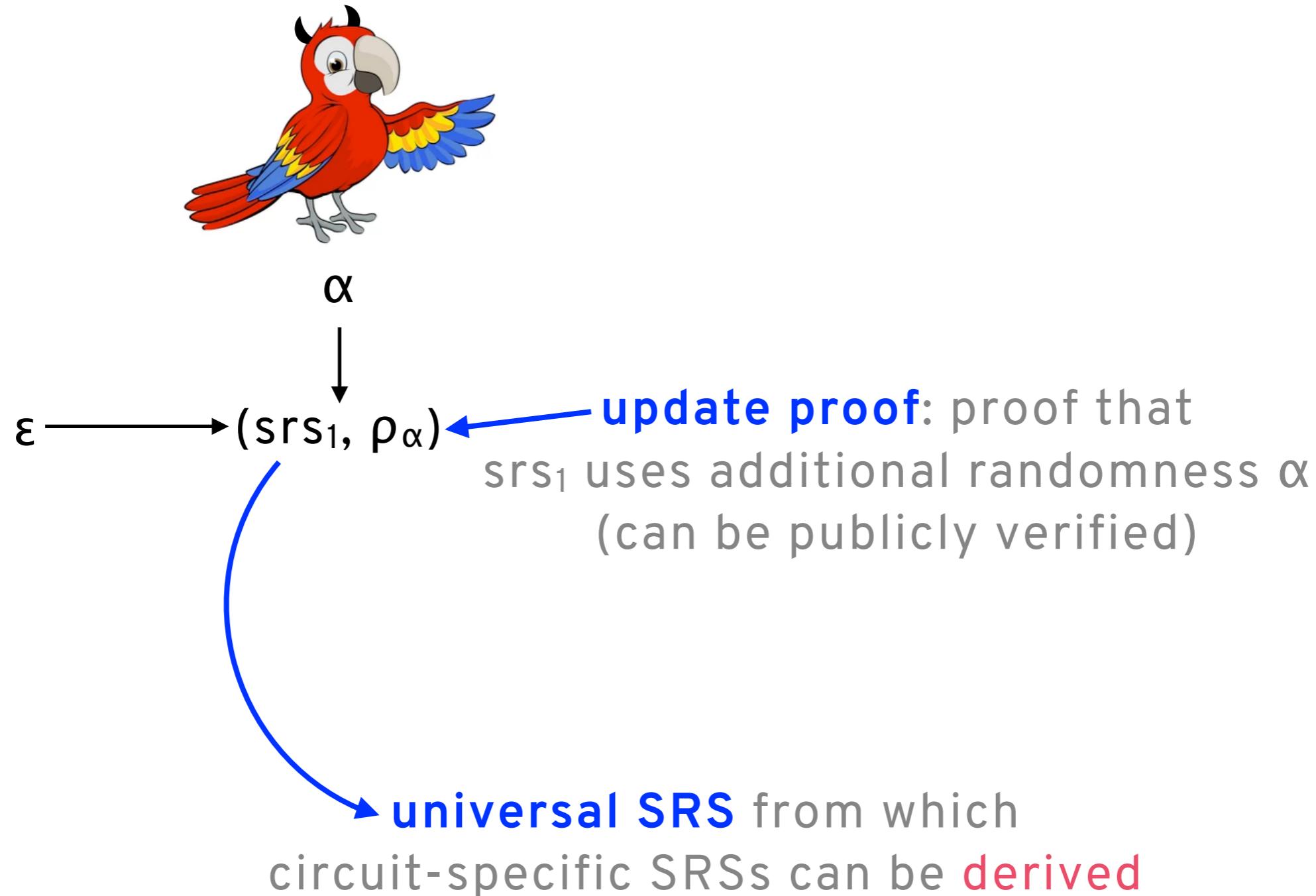
- Pinocchio [BGG17]
- Groth16 [BCG+15, BGM17, ABL+19, KMSV21]

These protocols have been run in practice in complex **ceremonies** (for Zcash, Aztec, Filecoin, etc.)

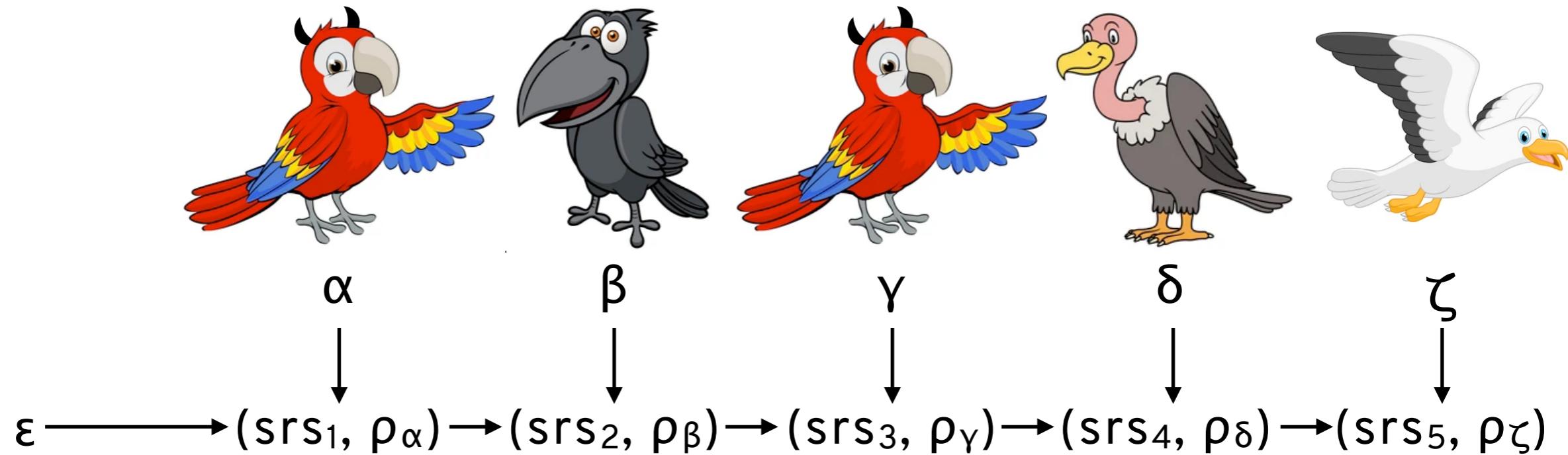
If the SRS is not **universal** though, the ceremony needs to be re-run every time the protocol changes

- Zcash Sprout ceremony in 2016 (6 participants)
- Zcash Sapling ceremony in 2018 (87 participants)

UPDATABILITY [GKMMM18, MBKM19]



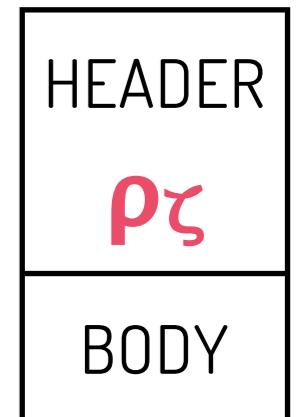
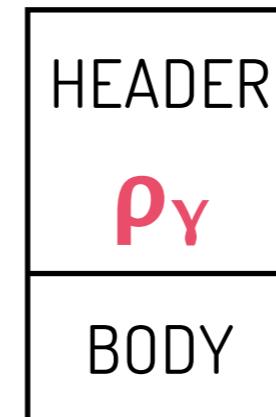
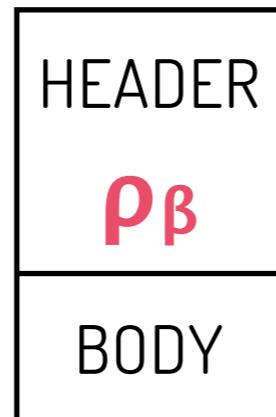
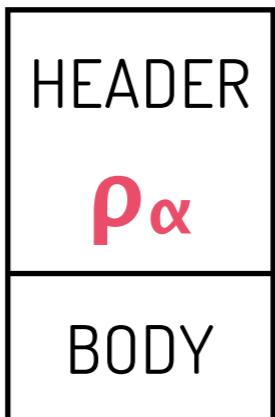
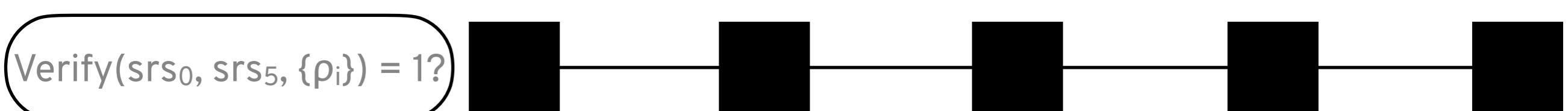
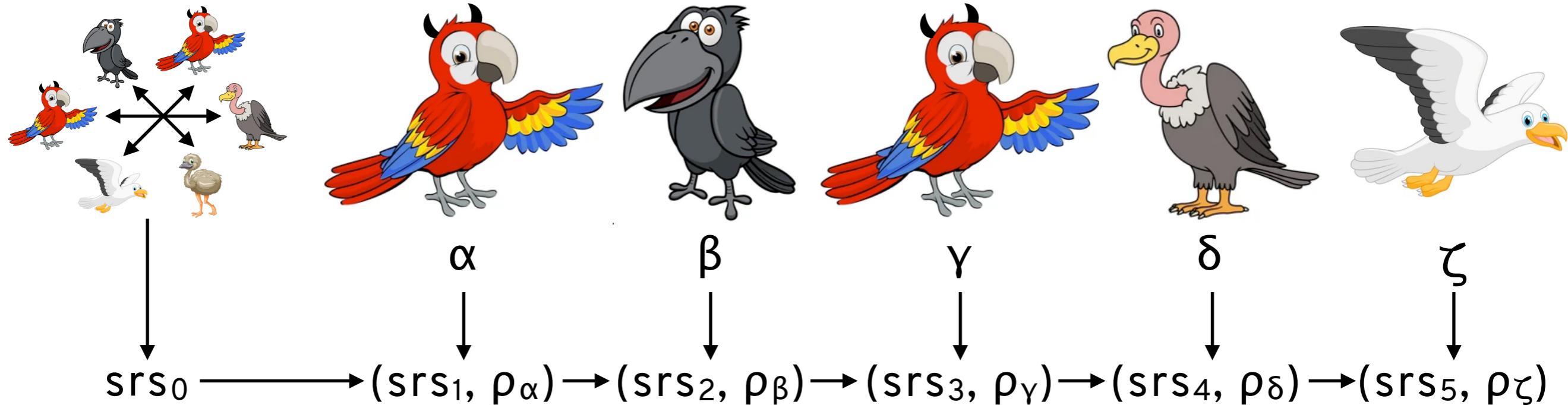
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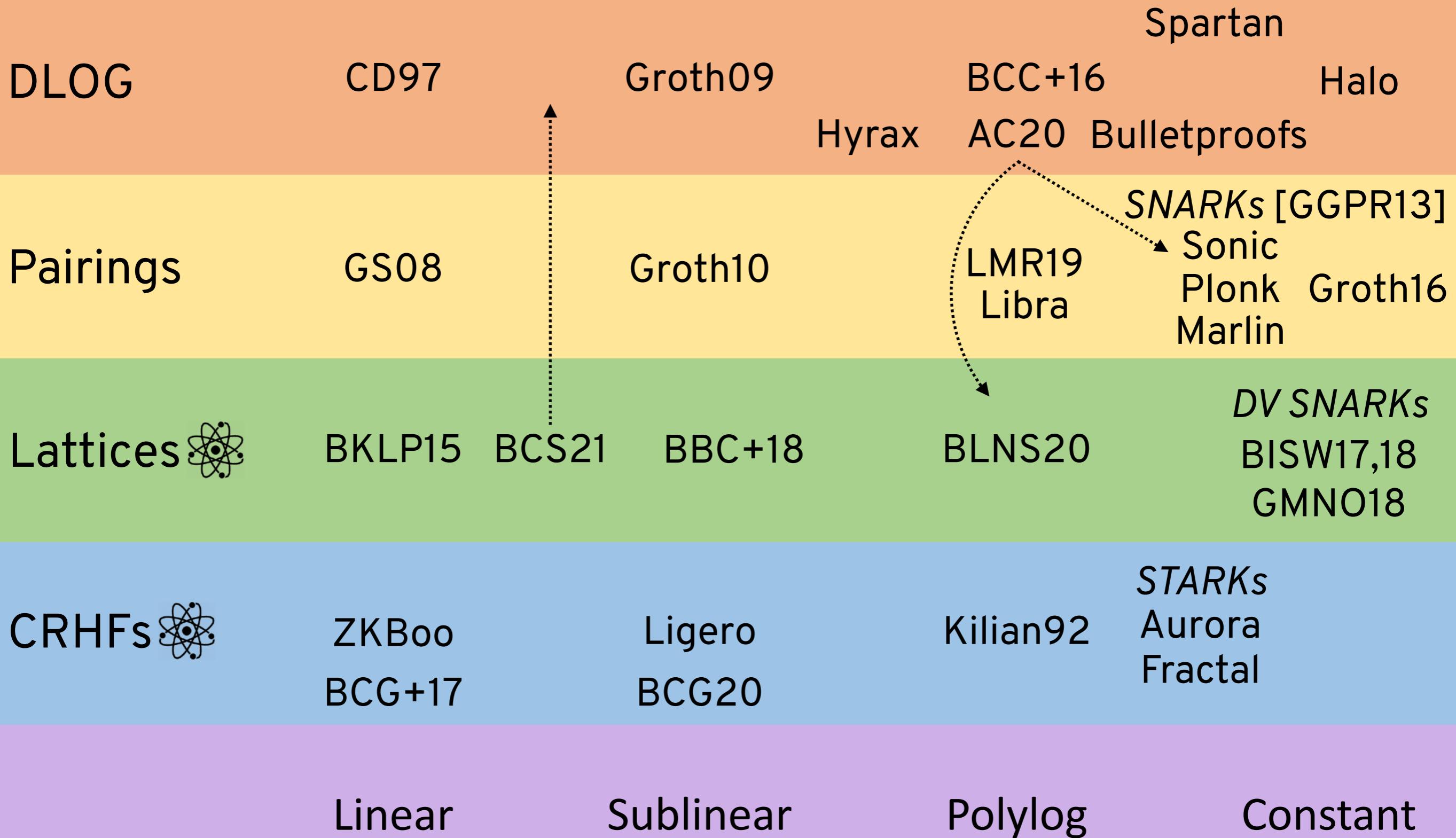
No one know the trapdoor $\alpha + \beta + \gamma + \delta + \zeta$ of srs_5 if at least one party is honest

The set of parties is not fixed and the process doesn't have an end: a new party can come contribute randomness any time they want

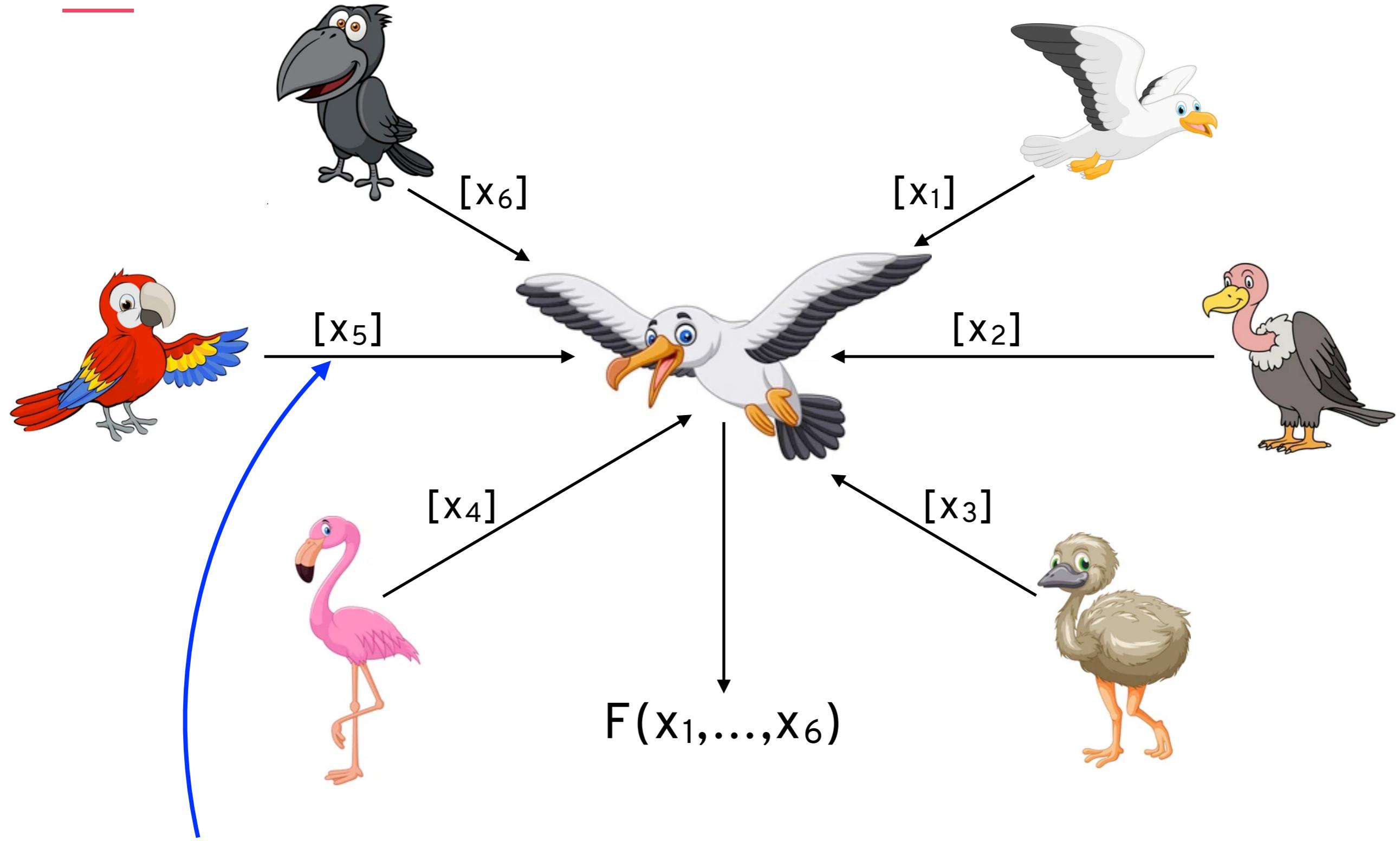
UPDATABILITY [GKMMM18, MBKM19]



PROTOCOLS AND PROOF SIZES



PRIVATE AGGREGATE COMPUTATIONS



some hiding representation of x_5

PRIVATE AGGREGATE COMPUTATIONS



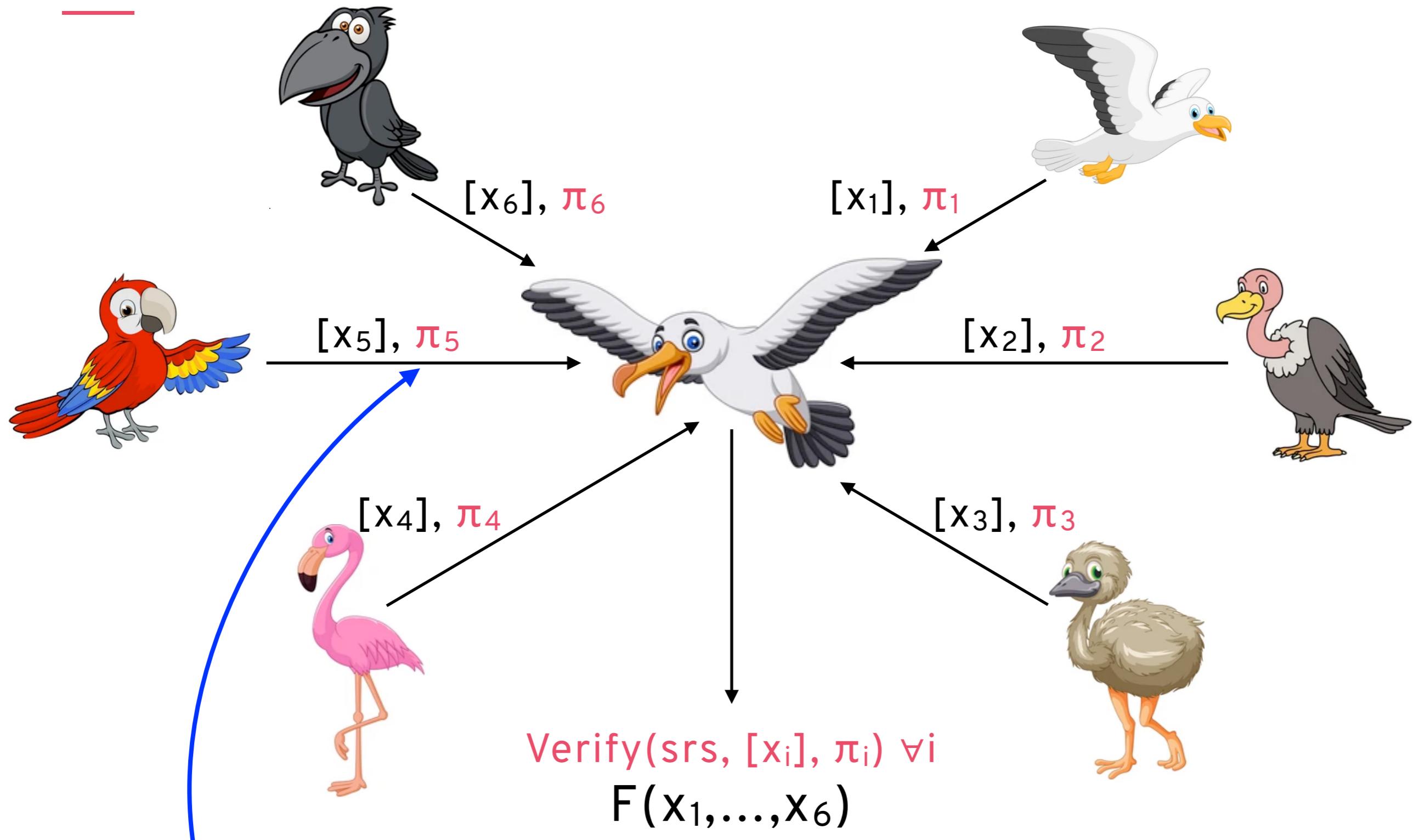
applications to:

- electronic voting
- federated learning [BIK+17]
- heavy hitters
- ...and more!



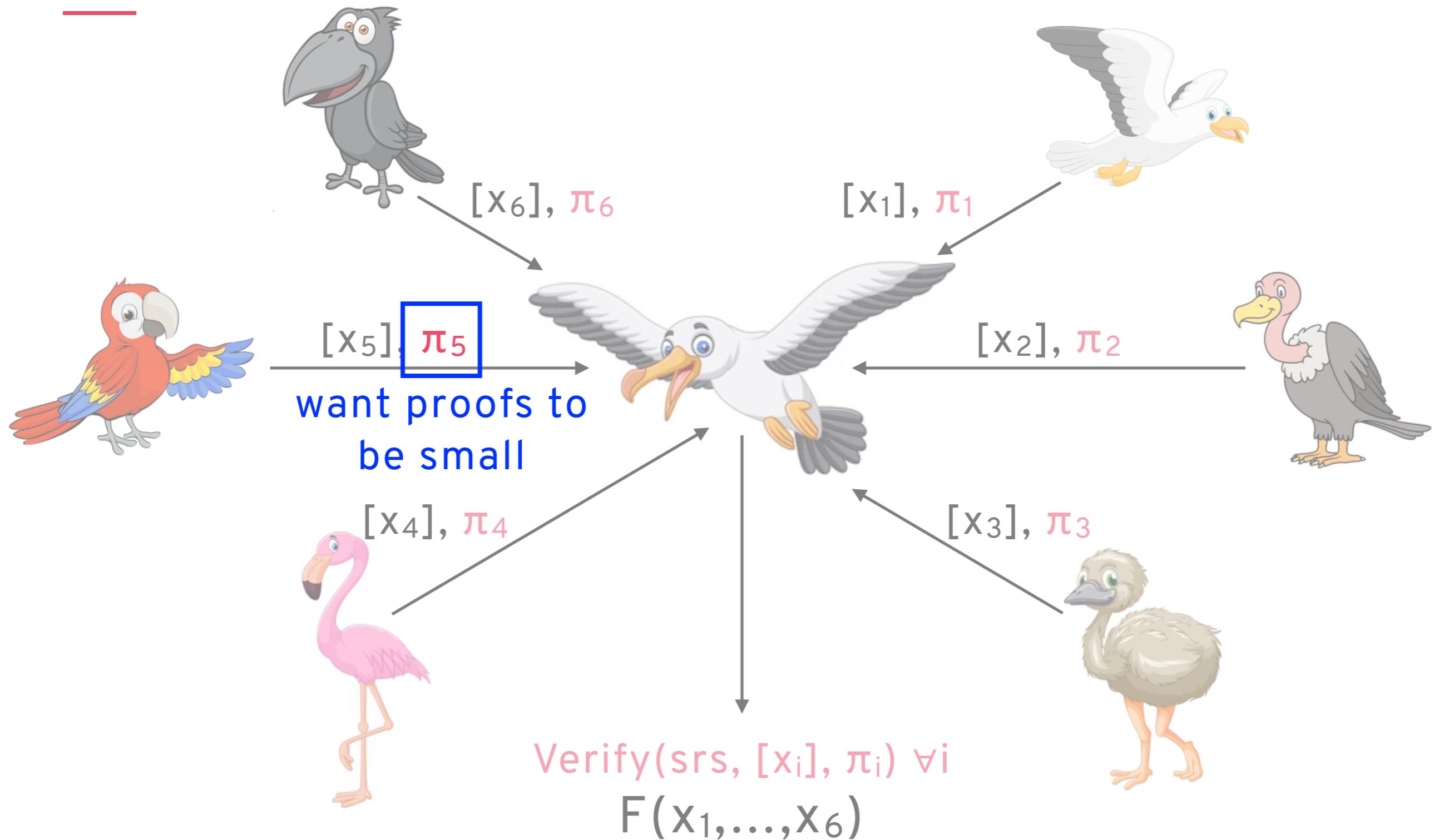
$$F(x_1, \dots, x_6)$$

PRIVATE AGGREGATE COMPUTATIONS

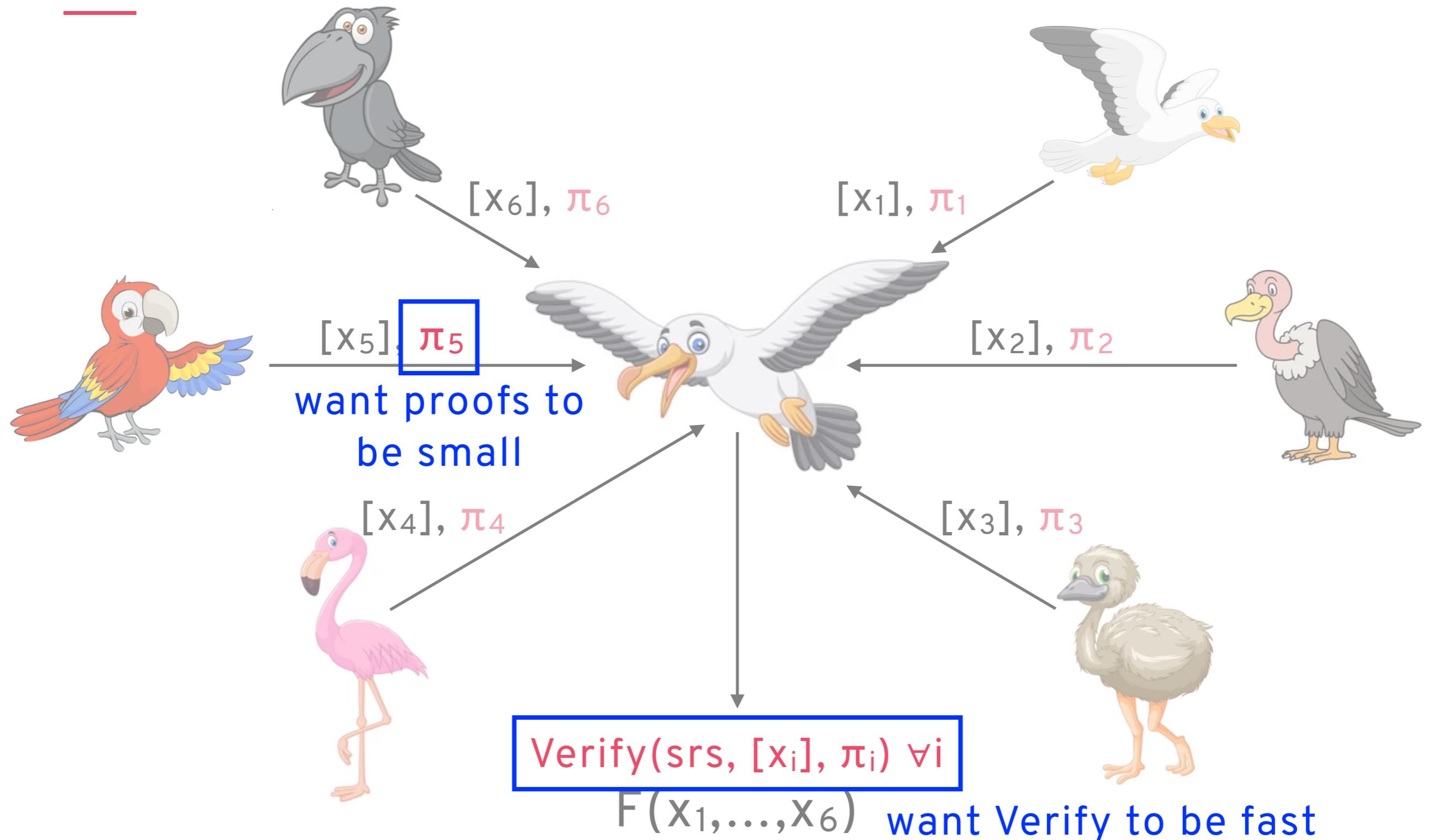


a proof that x_5 has the right form

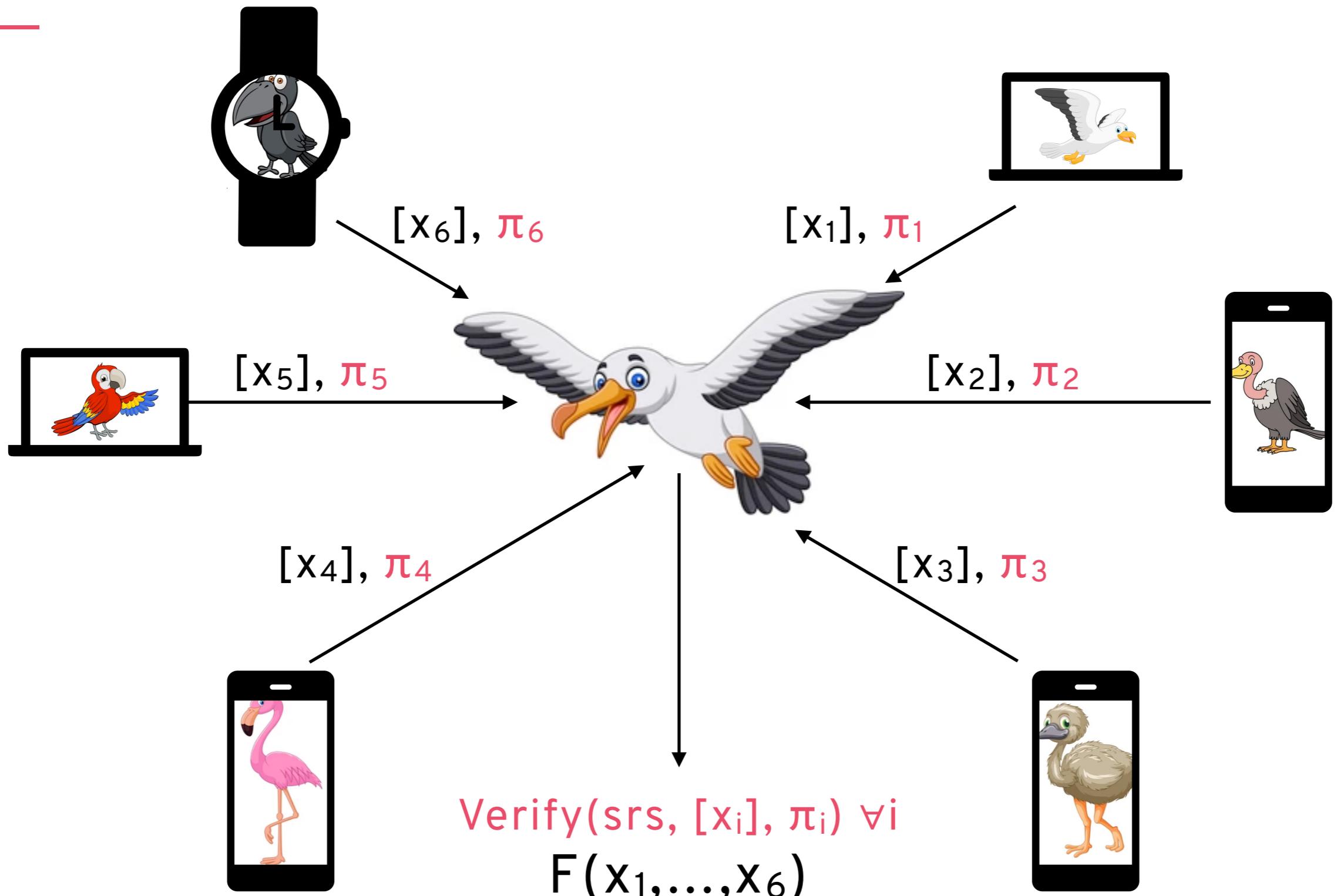
PRIVATE AGGREGATE COMPUTATIONS



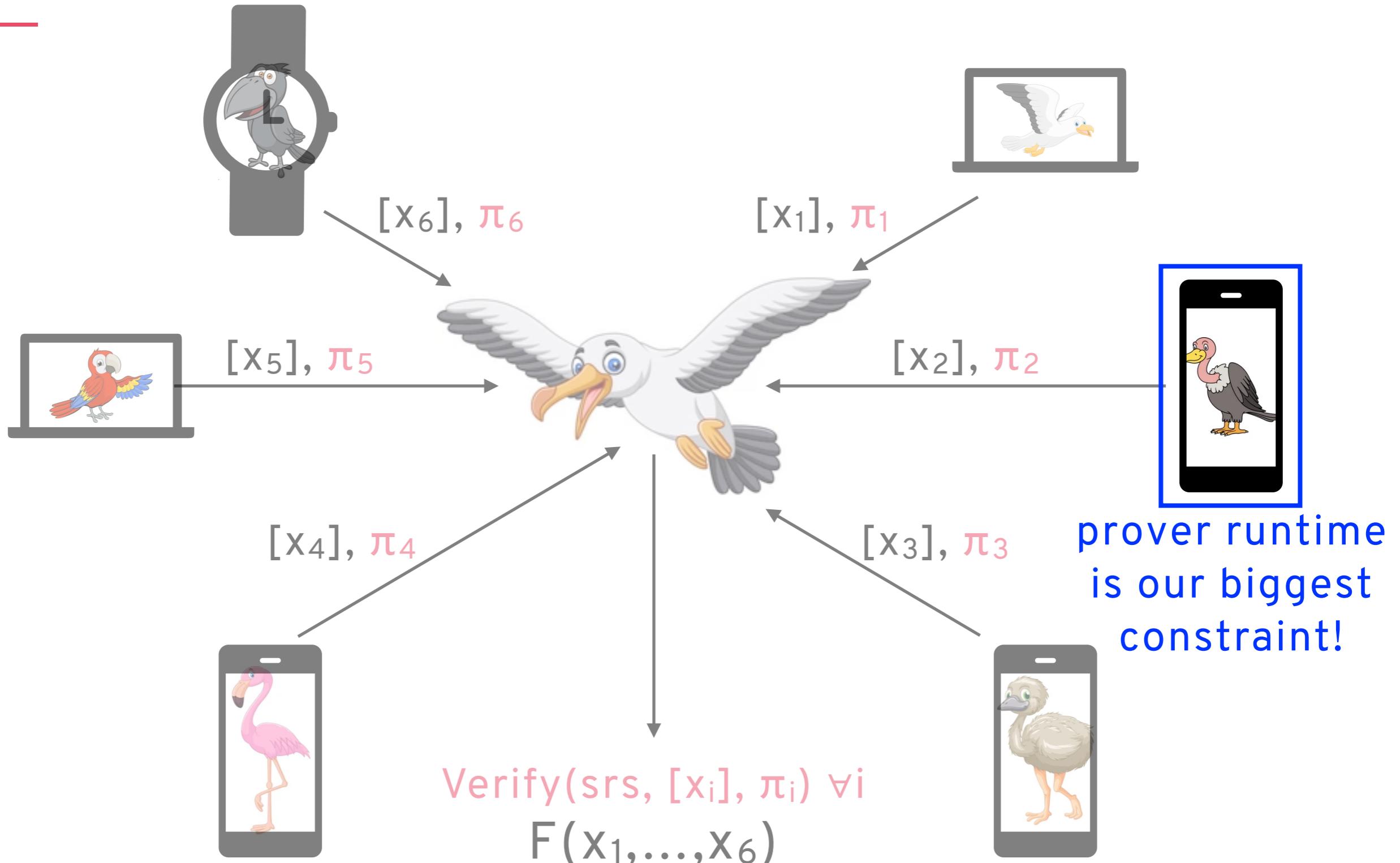
PRIVATE AGGREGATE COMPUTATIONS



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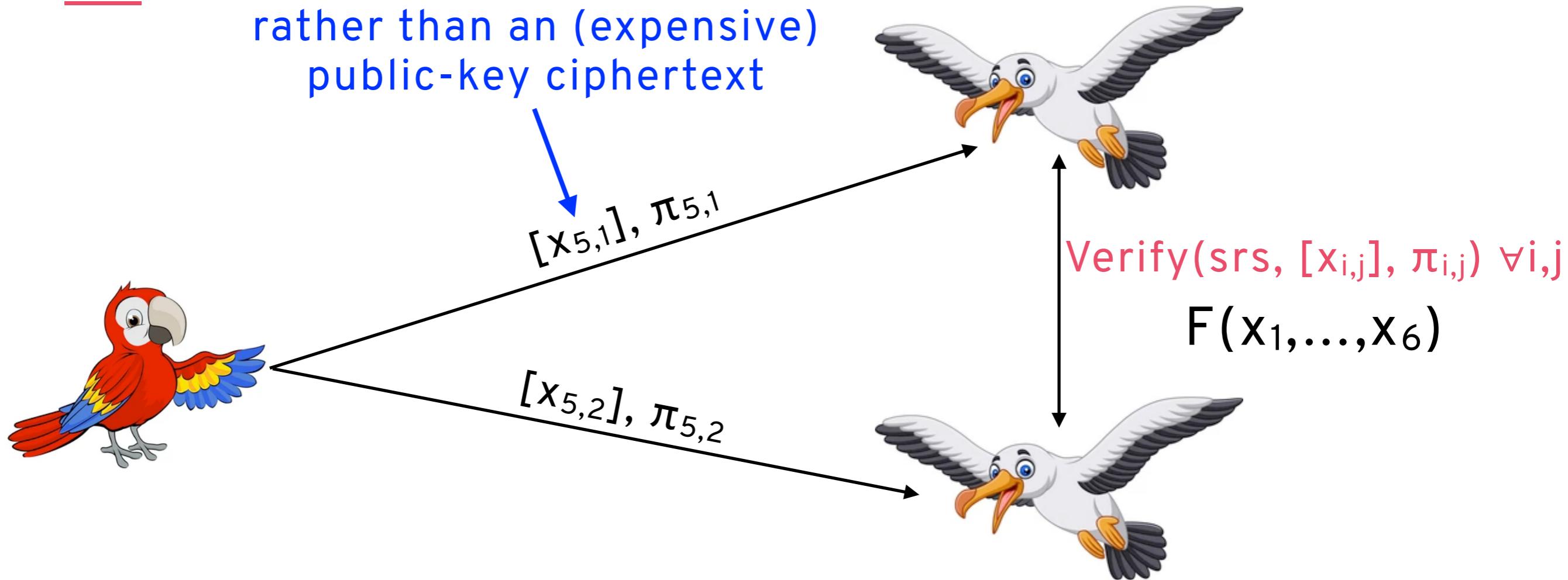


PRIVATE AGGREGATE COMPUTATIONS



DISTRIBUTED ZERO KNOWLEDGE

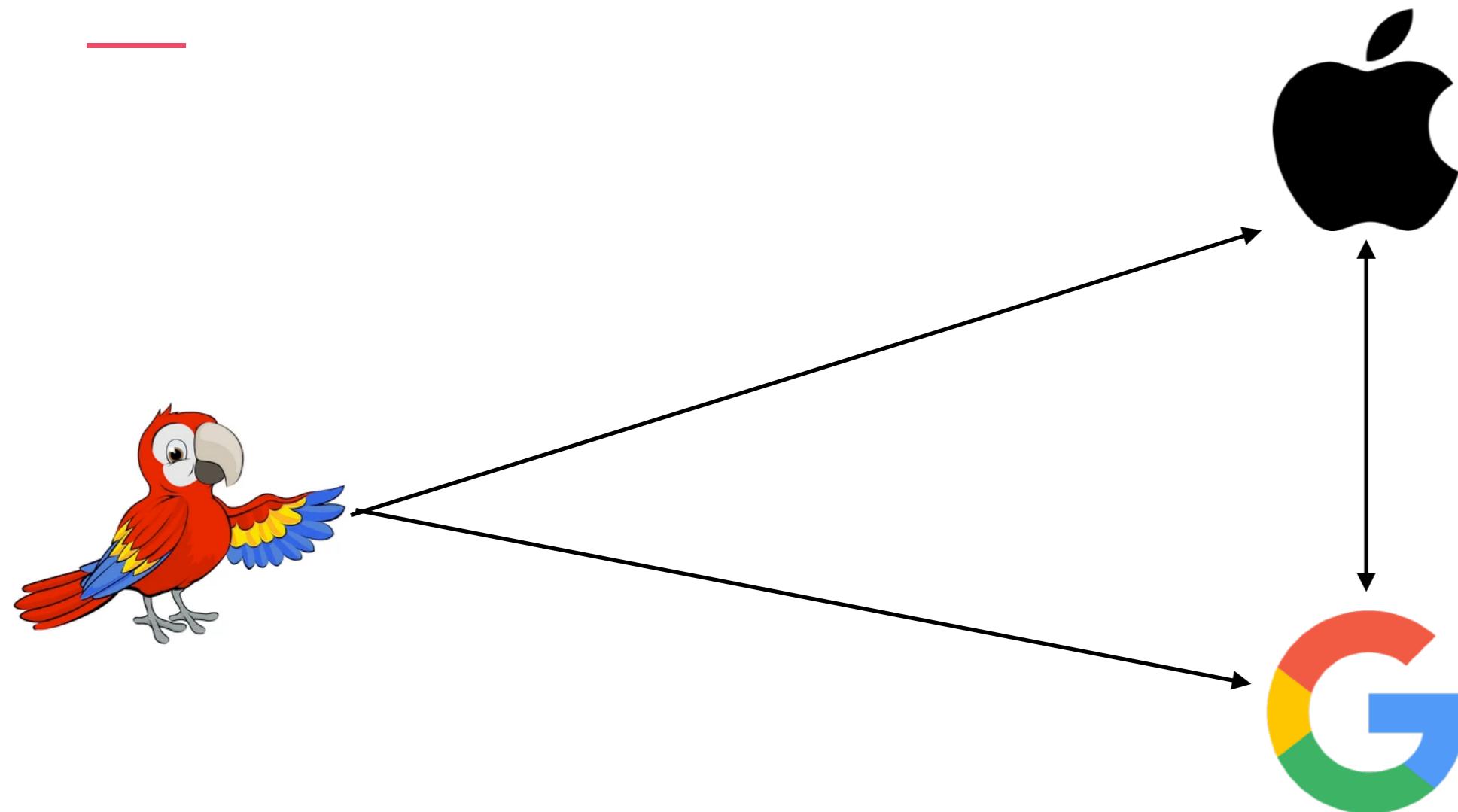
— can think of this as a secret share
rather than an (expensive)
public-key ciphertext



Distributed zero-knowledge proofs [ACF02, C-GB17, BBC-G+19]
consider one prover and multiple **verifiers who do not all collude**

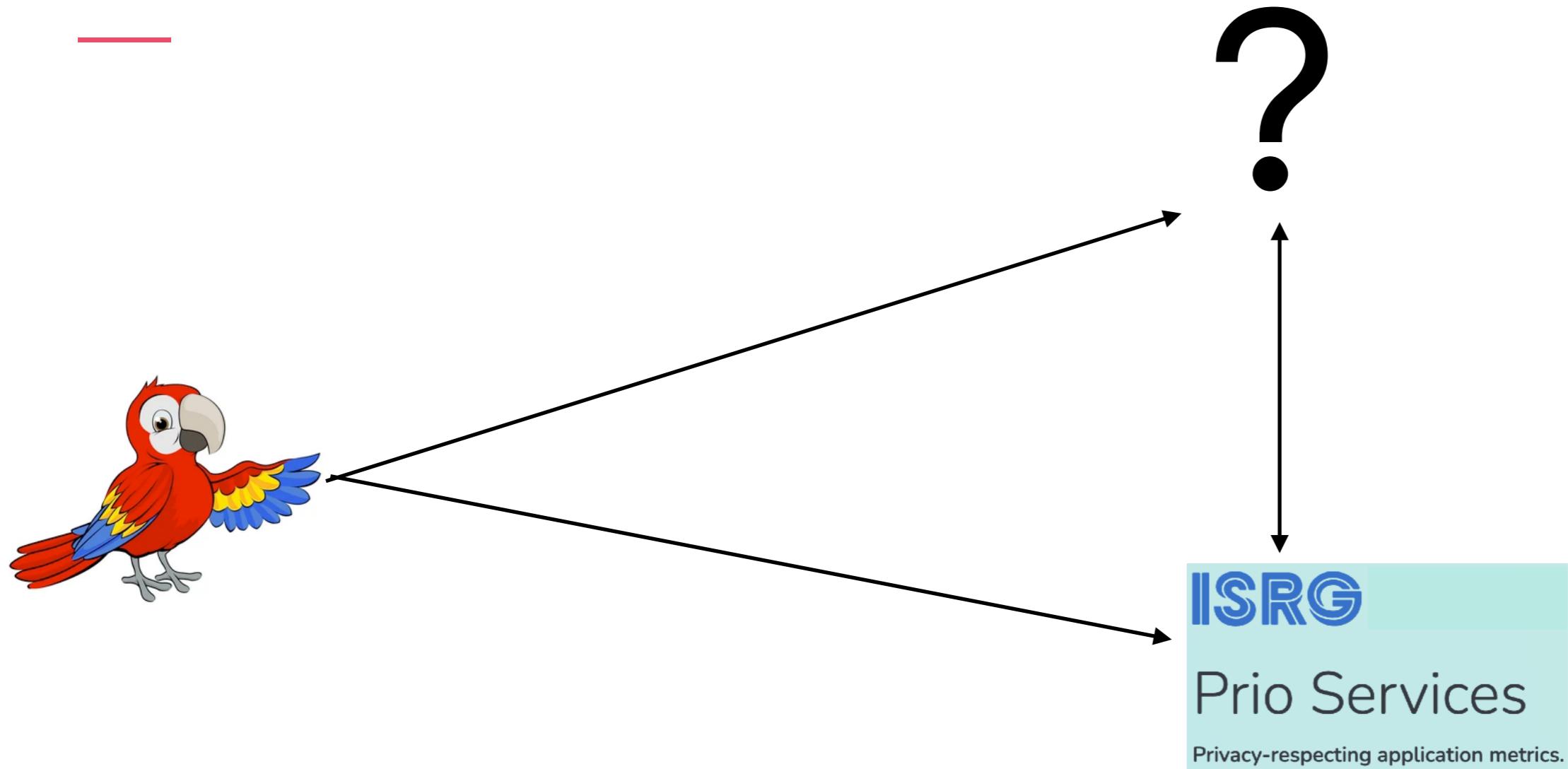
Can do this with constant communication between the two
verifiers and lower computation for both the prover and verifier

DISTRIBUTED ZERO KNOWLEDGE



Used by Apple and Google in their exposure notification system

DISTRIBUTED ZERO KNOWLEDGE

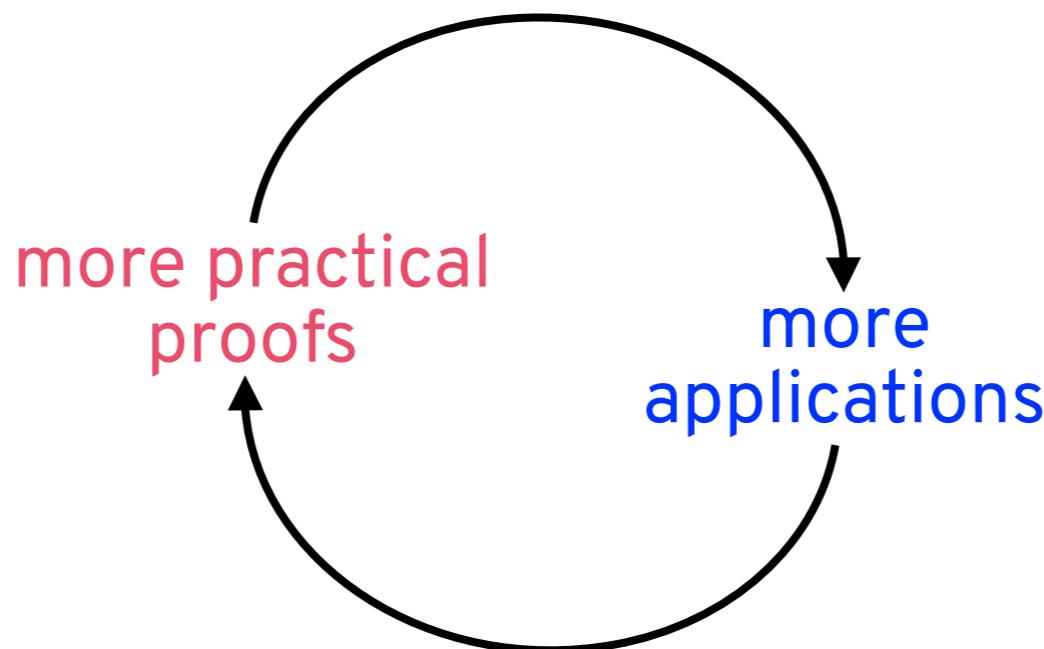


Mozilla has experimented with Prio for telemetry data

ISRG offers running “the other server” as a service

CONCLUSIONS

It's a fun and exciting time to be working on zero-knowledge proofs!



There is a ton of work in terms of:

- S{N,T}ARK-friendly hash functions, data structures, etc.
- Models for new applications that enable new constructions
- Improved techniques and optimizations
- Post-quantum friendliness



THANKS!
ANY QUESTIONS?

REFERENCES (IN ORDER OF APPEARANCE)

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- [BFM88]: Blum, Feldman, and Micali, [Non-interactive zero-knowledge and its applications](#)
- [GO94]: Goldreich and Oren, [Definitions and properties of zero-knowledge proof systems](#)
- [CD97]: Cramer and Damgård, [Zero-knowledge proofs for finite field arithmetic; or: Can zero-knowledge be for free?](#)
- [GS08]: Groth and Sahai, [Efficient non-interactive proof systems for bilinear groups](#)
- [Kilian92]: Kilian, [A note on efficient zero-knowledge proofs and arguments](#)
- [Groth09]: Groth, [Linear Algebra with Sub-linear Zero-Knowledge Arguments](#)
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- [BCC+16]: Bootle et al., [Efficient Zero-Knowledge Arguments for Arithmetic Circuits in the Discrete Log Setting](#)
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- [BISW18]: Boneh et al., [Quasi-optimal snargs via linear multi-prover interactive proofs](#)
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- Aurora: Ben-Sasson et al., [Aurora: Transparent Succinct Arguments for R1CS](#)
- Fractal: Chiesa, Ojha, and Spooner, [Fractal: Post-Quantum and Transparent Recursive Proofs from Holography](#)
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