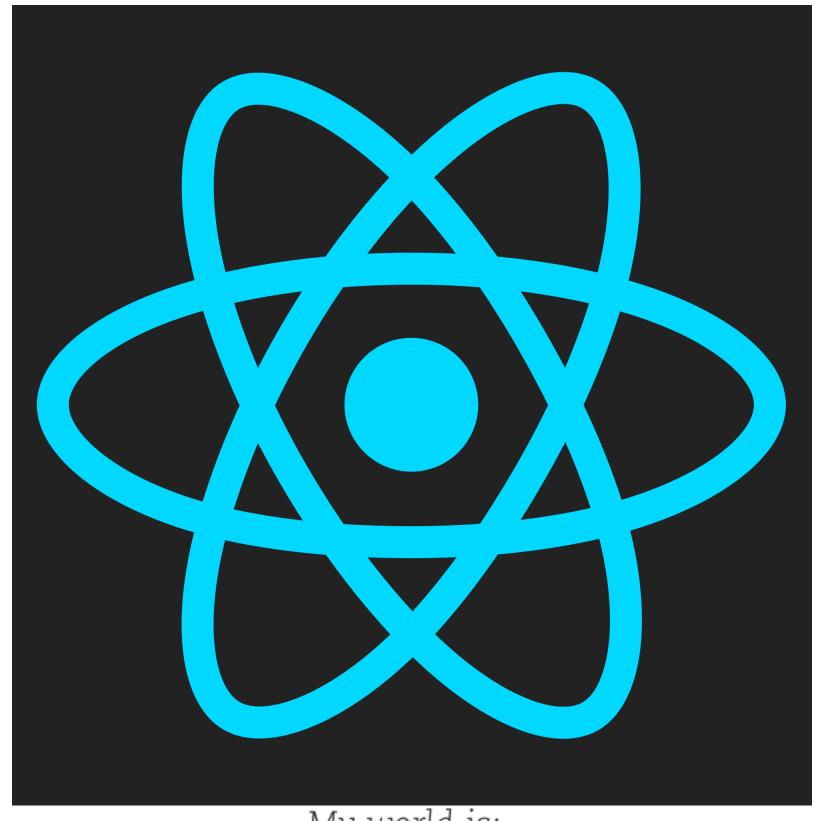


Luminis Amsterdam 1st Meetup React

12 July 2018





My world is:

Speakers

@SanderMeinema en Maarten Wilschut

Date

All our worlds > www.luminis.eu

that needs to be done. - Alan Turing

We can only see a short distance

ahead, but we can see plenty there



Kahoot Survey

For all of us to get to know each other.



- 1. Introduction to React
- 2. Hands-on



Introduction to React



The power of React is that the view will be re-rendered based on changes in your data.

- → By Facebook (they maintain over 50.000 components themselves)
- → Library, not a framework
- → Abstraction of DOM: virtual DOM
- **→** Declarative views
- → Composed of components
 - ★ Simple / Stateless
 - ★ Stateful
 - ★ Connected (to a an app-wide store)

Component Tree

<!DOCTYPE html>



index.html

```
<html lang="en">
 <head>
  <meta charset="utf-8">
  <title>React App</title>
 </head>
 <body>
  <noscript>
   You need to enable JavaScript to run this app.
  </noscript>
  <div id="root"></div>
</body>
</html>
                                                            index.js
import React from 'react';
import ReactDOM from 'react-dom';
import App from './app';
ReactDOM.render(<App />, document.getElementById('root'));
```

Component Tree



app.js

```
export default class App extends React.Component {
  render() {
    return (
      <Router>
        <div className="app">
           <header className="app-header">
             <h1 className="app-title">Luminis DevCon</h1>
             <Link to="/">Home</Link>
             <Link to="/schedule">Schedule</Link>
             <Link to="/speakers">Speakers</Link>
           </header>
           <main className="app-main">
             < Route exact path="/" component={Home}/>
             < Route path="/schedule" component={Schedule}/>
             < Route path="/speakers" component={Speakers}/>
           </main>
        </div>
      </Router>
```

Simple / Stateless React Component

```
import React from 'react'
class HelloWorld extends React.Component {
    render() {
        return (
            <div>
                Hello World!
            </div>
render(<HelloWorld />, mountNode);
http://blog.isquaredsoftware.com/presentations/2017-02-react-redux-intro/#/14
```

Stateful React Component



```
class Counter extends React.Component {
    state = {counter : 0}
    onClick = () => {
        this.setState({counter : this.state.counter + 1});
   render() {
        const {counter} = this.state;
        return (
            <div>
                Button was clicked:
                <div>{counter} times</div>
                <button onClick={this.onClick}>Click Me</button>
            </div>
render(<Counter />, mountNode);
```

http://blog.isquaredsoftware.com/presentations/2017-02-react-redux-intro/#/23

Connected React Component



```
const mapStateToProps = (state: { root: {schedule: ScheduleModel} }) => {
  // Extract isLoading and presentations from Redux state
  const {isLoading, presentations} = state.root.schedule;
  return {isLoading, presentations};
const mapDispatchToProps = (dispatch: Function) => {
  // Add fetchSchedule to props
  return {
    fetchSchedule: () => dispatch(fetchSchedule())
export class Schedule extends React.Component<any, any> {
export default connect(mapStateToProps, mapDispatchToProps)(Schedule);
```

React Context API



Instead of passing props down the component tree, you can use the Context API for data that is considered global.

```
const ThemeContext =
React.createContext('light');
class ThemeProvider extends React.Component {
  state = {theme: 'light'};
  render() {
    return
      <ThemeContext.Provider
value={this.state.theme}>
        {this.props.children}
      </ThemeContext.Provider>
```

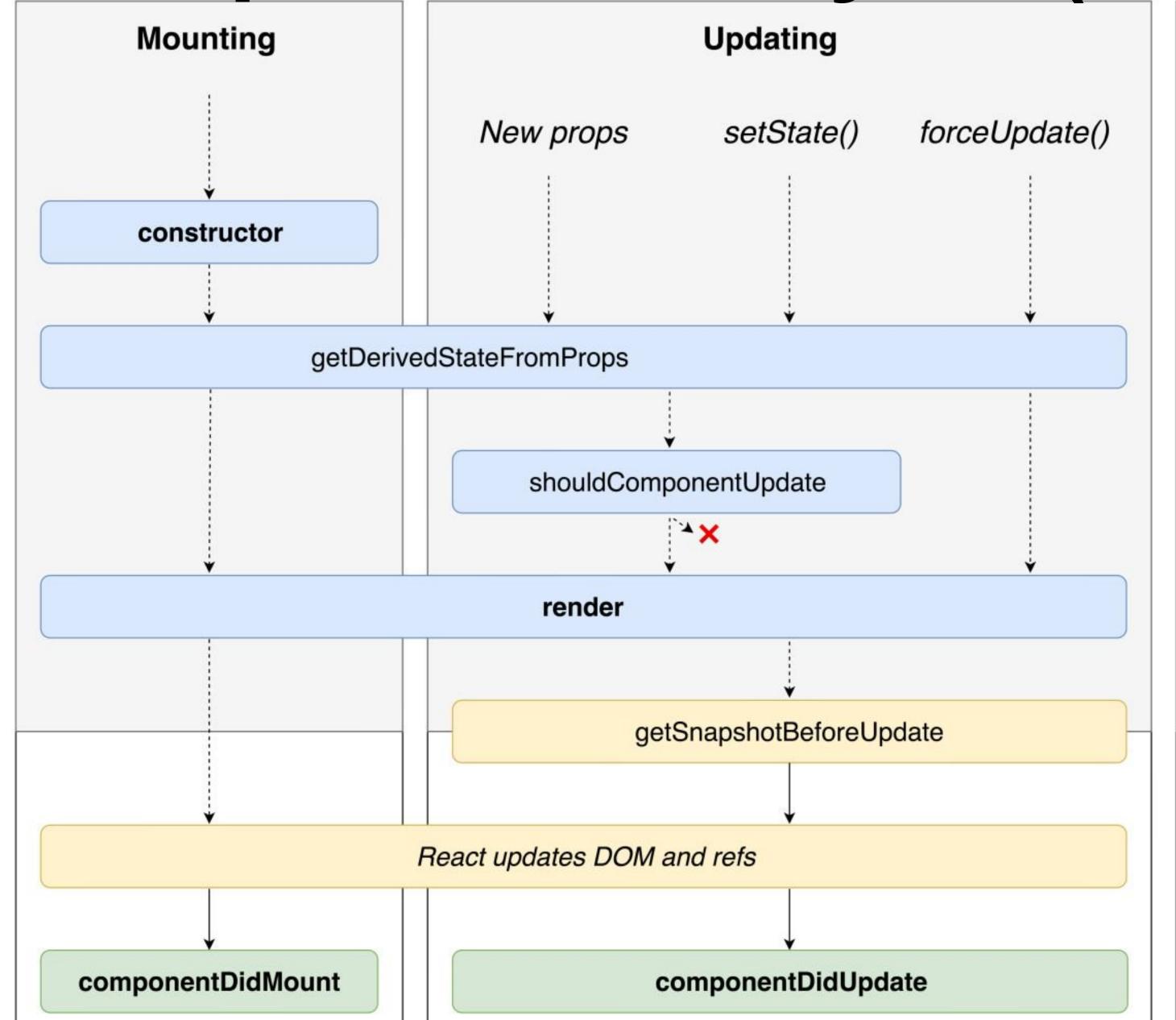
Event Handlers

```
class TodoApp extends React.Component {
  constructor(props) {
    super(props);
    this.state = { items: [], text: '' };
    this.handleChange = this.handleChange.bind(this);
 render() {
    return
      <div>
        <h3>TODO</h3>
        <TodoList items={this.state.items} />
        <form onSubmit={this.handleSubmit}>
          <label htmlFor="new-todo">
            What needs to be done?
          </label>
          <input
            id="new-todo"
            onChange={this.handleChange}
            value={this.state.text}
          <button>
            Add #{this.state.items.length + 1}
          </button>
        </form>
      </div>
```



```
handleChange(e) {
   this.setState({ text: e.target.value });
 handleSubmit = e => {
   e.preventDefault();
   if (!this.state.text.length) {
     return;
   const newItem = {
     text: this.state.text,
     id: Date.now()
   this.setState(prevState => ({
     items: prevState.items.concat(newItem),
     text: ''
   }));
class TodoList extends React.Component {
 render() {
   return (
     <l
       {this.props.items.map(item => (
         {item.text}
     ReactDOM.render(<TodoApp />, mountNode);
```

React Component Lifecycle (API 1/5)



Unmounting componentWillUnmount

May be paused, aborted or restarted by React.

"Render Phase"

Pure and has no side effects.

"Pre-Commit Phase"

Can read the DOM.

"Commit Phase"

Can work with DOM, run side effects, schedule updates.

http://projects.wojtekmaj.pl/react-lifecycle-methods-diagram/

React Component Lifecycle (API 2/5)

Mounting

These methods are called when an instance of a component is being created and inserted into the DOM:

- constructor(props)
- •static getDerivedStateFromProps(nextProps, prevState) > stateChange
- •componentWillMount() / UNSAFE_componentWillMount()
- •render()
- •componentDidMount()

Unmounting

This method is called when a component is being removed from the DOM:

componentWillUnmount()

React Component Lifecycle (API 3/5)

Updating

An update can be caused by changes to props or state. These methods are called when a component is being rerendered:

- •componentWillReceiveProps() / UNSAFE_componentWillReceiveProps()
- •static getDerivedStateFromProps(nextProps, prevState) > stateChange
- shouldComponentUpdate()
- •componentWillUpdate() / UNSAFE_componentWillUpdate()
- •render()
- getSnapshotBeforeUpdate() > snapshotValue
- •componentDidUpdate(prevProps, prevState, snapshot)

React Component Lifecycle (API 4/5)

Error Handling

This method is called when there is an error during rendering, in a lifecycle method, or in the constructor of any child component.

•componentDidCatch(error, info)

getDerivedStateFromProps



```
static getDerivedStateFromProps(nextProps, prevState) {
  const stateMutation = {};
  // Add a trigger to focus on the last added speaker
  if (nextProps.speakers.lastAddedSpeaker && nextProps.speakers.lastAddedSpeaker !== prevState.lastAddedSpeaker) {
    stateMutation.focusOnLastAddedSpeaker = true;
    stateMutation.lastAddedSpeaker = nextProps.speakers.lastAddedSpeaker;
  return stateMutation;
```

React Component (API 5/5)



Other APIs

Each component also provides some other APIs:

- •setState()
- forceUpdate() use, for example, for external data changes

Class Properties

- defaultProps if the prop is not defined
- displayName for debug messages

Instance Properties

- props passed by the parent caller (read-only)
- •state use as immutable



Questions?

```
render() {
  return (
    <AnsweringQuestionsComponent>
       { this.props.questionsFromPublic.map(
         (question, index) =>
          (<Answer key={`question-${index}`} question={question} />))
    </AnsweringQuestionsComponent>
```





https://github.com/mrtnw/kennissessie-react



Sources and more information

- •https://reactjs.org/
- https://spring.io/guides/tutorials/react-and-spring-data-rest/
- •https://medium.com/@franleplant/react-higher-order-components-in-depth-cf9032ee6c3e
- •http://blog.isquaredsoftware.com/2017/02/presentation-react-redux-intro/