# Saul Mendoza

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# **EDUCATION**

# UNIVERSITY OF CALIFORNIA - RIVERSIDE, Riverside, CA

Bachelor of Science in Computer Engineering

**Relevant Coursework:** Java, C++, Data Structures, Object-Oriented Design, Assembly Language Programming, Computer Organization & Architecture, Embedded Systems, State Machines

# **TECHNICAL PROJECTS**

#### **Air Quality Sensor**

Wi-Fi connected air quality sensor that displays the temperature, humidity, air quality index, and particulate matter concentration on a Blynk app.

# **Proximity Alert Sensor**

Uses a 16x2 LCD screen to display distance of object and message along with a speaker that will beep when distance is too small.

# **Ping Pong Game**

Uses an LCD screen to display distance of object and message along with a speaker that will beep when distance is too small.

# **Digital Door Lock System**

Using a digital keypad, unlock a door by inputting the correct sequence of numbers and light up an LED to show the door is unlocked. Resets if a wrong key is entered and re-locks upon "closing" door.

# **SKILLS**

- C, C++, Java, XML/HTML, Linux, Python
- Microsoft Office, Visual Studio

#### PROFESSIONAL EXPERIENCE

# SUNCRAFT INDUSTRIES INC., Bellflower, CA

Purchasing Manager, January 2012-September 2020

• Prepare and process requisitions and purchase orders for supplies and equipment.

# SUNCRAFT INDUSTRIES INC., Bellflower, CA

Customer Service, July 2008–January 2012

• Confer with customers by telephone or in person to provide information about products or services, take or enter orders, or obtain details of complaints and work through a resolution.

# SUNCRAFT INDUSTRIES INC., Bellflower, CA

Warehouse Worker, July 2005–July 2008

• Receive and count stock items, and record data manually or digitally