Saul Mendoza

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EDUCATION

UNIVERSITY OF CALIFORNIA - RIVERSIDE, Riverside, CA

Bachelor of Science in Computer Engineering

Expected Graduation Date, June 2023

Relevant Coursework: Java, C++, Data Structures, Object-Oriented Design, Assembly Language Programming, Computer Organization & Architecture, Embedded Systems, State Machines

PROFESSIONAL EXPERIENCE

SUNCRAFT INDUSTRIES INC., Bellflower, CA
Purchasing Manager, January 2012–September 2020
- Prepare and process requisitions and purchase orders for supplies and equipment.
- Maintain records of goods ordered and received.

Customer Service, July 2008–January 2012
- Confer with customers by telephone or in person to provide information about products or services, take or enter orders, or obtain details of complaints and work through a resolution.

Warehouse Worker July 2005–July 2008
- Receive and count stock items, and record data manually or digitally

SKILLS

- Microsoft Office, Visual Studio
- Visual Basic, C, C++, Java, XML/HTML, Linux
- Leadership, Project Management, Negotiation, Teamwork

TECHNICAL PROJECTS

Proximity Alert Sensor

Description: Uses a 16x2 LCD screen to display distance of object and message along with a speaker that will beep when distance is too small. **Used:** C++, Arduino

Ping Pong Game

Description: Uses a LCD screen to display distance of object and message along with a speaker that will beep when distance is too small. **Used:** C++, Atmega1284P

Digital Door Lock System

Description: Using a digital keypad, unlock a door by inputting the correct sequence of numbers and light up an LED to show the door is unlocked. Resets if a wrong key is entered and re-locks upon "closing" door. **Used:** C++, Atmega1284P