

# Electronic principals of the robotic hand

## 1.1 Electronics of the robotic hand

The electronic scheme of the robotic hand is represented in (Figure 1.1). It is a simplified version which is useful to understand the basic functionality of the robotic device.

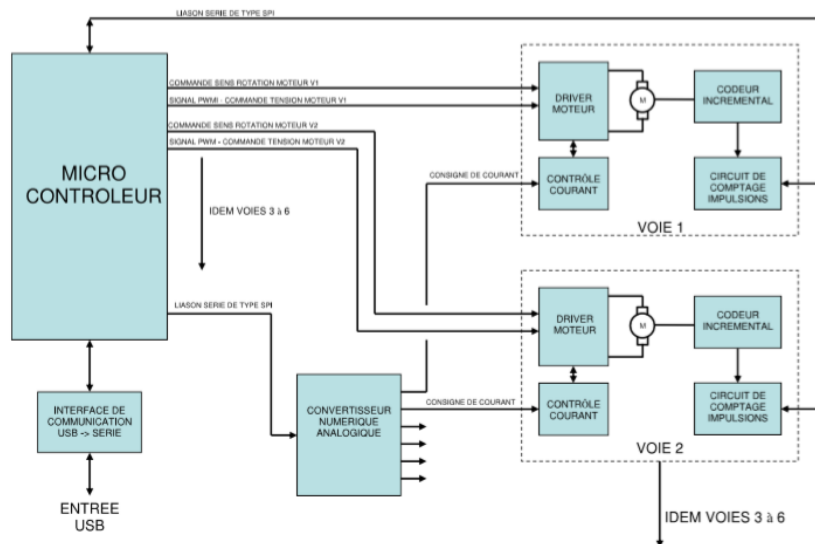


Figure 1.1: Electronic scheme of the robotic hand.

From the electronic point of view, the robotic hand is composed of a main ARM7 microcontroller which works to 72 Mhz. It represents the interface between the PC and the different components to send commands to the actuators. It can be programmed in C language and it works with two modes: the manual mode and the position instructions one. Using the first mode, the PC sends the tension value, the polarity or the current limit value to the microcontroller which applies the value to the motors directly. Using the second mode, the PC sends the desired position to the microcontroller which runs an algorithm with the aim of maintaining each motor to the given position. It is possible to interact with the microcontroller via a interface circuit USB-COM.

There exist six encoder pulse counting circuits, one for each incremental encoder associated to each motor, and they are seen by the main microcontroller as peripheral components which communicate through a SPI connection. The readings of the circuits occur every 166 microseconds.

Since the considered robotic hand has six motors, at electronic level six circuits that control the actuators are present. They have two logic inputs: "ENABLE" and "SENS". The former input is set to 0 when a null tension is applied to the motor, while it is 1 to apply the tension on the motor. This entrance is connected to the microcontroller. The latter input defines the direction of motor rotation.

In order to convert the digital information coming from the microcontroller to the analogical tension to be applied to the actuator circuits, a DAC with 8 outputs is used. Each output tension can be independently modified from the PC. The converter component and the microcontroller communicate via a serial SPI connection.

Finally, a current control system allows to establish the current on the actuator progressively as soon as the tension is applied on it. Given a threshold current, once the current on the motor reaches the fixed one the corresponding tension is switched off. In this way an average current is obtained. In order to do that a comparator is used.

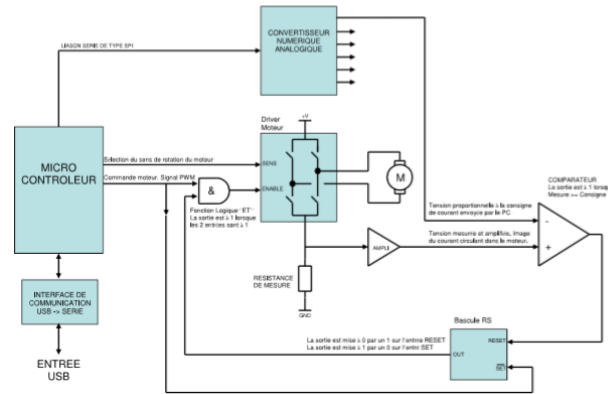


Figure 1.2: Current control scheme of the robotic hand.

## 1.2 Communication protocol - COM

Each motor is mechanically coupled to an incremental encoder. The whole thus formed is called channel. The channels are numbered from 0 to 5 corresponding to the fingers from the little one to the thumb respectively. Each channel is assigned a set of registers defining its operation. These registers are grouped and ordered starting from 0. The access to a particular register of a given channel is via its memory location which is calculated as follows:

$$((\text{Number of channel} + 1) \cdot 1000) + \text{Number of Register}. \quad (1.1)$$

The robotic hand incorporates a component that interfaces between a USB port of the PC and a UART port of the microcontroller so that the link is seen from both sides as a serial link of COM port type. The communication speed is 460,800 bauds. The communication between the PC and the hand is based on readings and writings of registers. It is always initiated by the PC sending a request frame to which the hand responds with a response frame as the one presents in (Figure 1.3). The communication string always starts with a code identifying the request type. In the following a list of the commands is reported:

- RD: read  $n$  registers starting from the certain memory position.
- WR: write on  $n$  registers starting from the certain memory position.

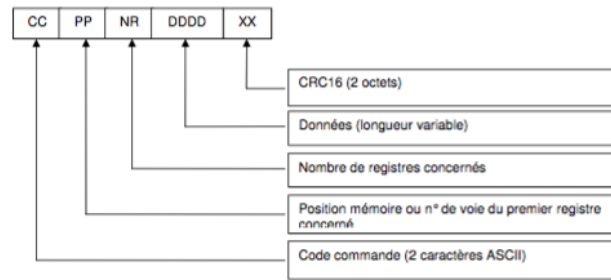


Figure 1.3: Communication string template.

- W1, W2, W3: write respectively on "MODE\_CMD\_MOTEUR", "CONSIGNE\_TENSION\_POSITION" and "LIMITE\_COURANT" registers of the  $n$  consecutive channels and reading of the "POSITION\_CODEUR" register for the same  $n$  channels.
- W4, W5, W6: write respectively on "MODE\_CMD\_MOTEUR", "CONSIGNE\_TENSION\_POSITION" and "LIMITE\_COURANT" registers of the  $n$  consecutive channels and reading of the "VITESSE\_MOTEUR" register for the same  $n$  channels.

The commands RD and WR make possible to read or write a series of registers by indicating the memory position of the first register to be read or written. The commands W1 to W6 perform reading and writing tasks in a single exchange. In general, they allow to write one of the registers of  $n$  consecutive channels and to obtain in response one of the registers of these channels. All digital values are transmitted directly using hexadecimal coding starting from the least significant byte and going up to the most significant one. Transmissions are secured by adding a CRC16 at the end of the string. Upon receipt of a string, the microcontroller verifies that:

- The received CRC16 is identical to the one it recalculated from the bytes received;
- The order code is known;
- The start and end positions are contained in its memory area;
- The requested command is allowed in the specified memory area.

If all these conditions are satisfied, the string is taken into account and a response is returned. The microcontroller detects the end of a frame when it no longer receives data during 100 microseconds. When no string is received from the PC for 500 ms, the channels configured to operate in voltage setpoint mode are automatically disabled. The registers "MODE\_CMD\_MOTEUR" and "CONSIGNE\_TENSION\_POSITION" reset to 0.

## 1.3 Internal registers

The robotic hand is controlled from the PC. It can operate following 2 distinct modes. The choice of the operating mode is made by writing specific values in a register named "MODE\_CMD\_MOTEUR". The operating mode can be configured independently from one channel to another.

**Position setpoint mode** In this mode, the PC writes the position setpoints to the register named "SET\_TENSION\_POSITION" of each channel. The microcontroller will then place and maintain each motor at the indicated position using the following algorithm:

- Reading of the current position "POSITION\_CODER";
- Calculation of the current deviation:

$$ECART\_POSITION = CONSIGNE\_TENSION\_POSITION - POSITION\_CODEUR;$$

- Calculation of the cumulation of the differences:

$$SOMME\_ECARTS = SOMME\_ECARTS + ECART\_POSITION;$$

- Calculation of the variation of the difference:

$$DELTA\_ECARTS = ECART\_POSITION - MEMO\_ECARTS;$$

- Calculation of the voltage to be applied to the motor

$$SORTIE\_PWM = CALCUL\_P + CALCUL\_I + CALCUL\_D$$

$$CALCUL\_P = ECART\_POSITION \cdot \left(\frac{COEF\_P}{1000}\right)$$

$$CALCUL\_I = POS\_ERROR\_SUM \cdot \left(\frac{COEF\_I}{10000}\right)$$

$$CALCUL\_D = DELTA\_ECARTS \cdot \left(\frac{COEF\_D}{100}\right)$$

- Apply the new voltage to the motor.

The above operations are repeated once per ms for each channel and at 166.6 microseconds interval between two consecutive channels. It is important to notice that the home position is set to 0 when the finger is fully open and increases when the finger closes. Moreover, the voltage actually applied to the motor is limited in negative to the value of the parameter "MIN\_SORTIE\_PWM" and in positive to that of "MAX\_SORTIE\_PWM". The value of the "OUTPUT\_PWM" register is not modified when these limits are applied. The value of "SUM\_ECARTS" is limited in negative with the value of parameter "MIN\_SOMME\_ECARTS" and in positive with that of "MAX\_SOMME\_ECARTS".

**Tension mode** Using this modality, the PC writes the desired tension to be applied on the motor on the "CONSIGNE\_TENSION\_POSITION" register of each channel. The microcontroller applies the tension on the motor directly. Applying a negative tension the hand opens, while with a positive tension it closes.

# Functions

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This section presents the functions which are used in order to access to the information and to the memory position useful to interact with the robotic hand functionalities.

## 2.1 Basic functions

**initialization.m** This function initialize the connection with the robotic hand writing 1 in the register at address 100. Considering the resting position as the configuration in which the hand is completely open, when the function is called the hand performs the initialization procedure. It consists in completely rotating the thumb and putting it back to the initial position, completely flexing the thumb and moving it back to the rest position and doing the same with the other four fingers.

**initializationtest.m** It checks if the initialization procedure has been corrected reading the register which is at address 100. If the value contained in this position is 1, the initialization is occurred correctly.

**arret\_initialisation.m** It allows to stop the initialization procedure writing the 0 value on the initialization register (memory position 100).

```
function arret_initialisation (serial_port)
```

**CRC16.m** This function checks if the communication between the PC and the microcontroller is correct. It takes as input the command string (buf) containing two bytes identifying the operation, two bytes for the memory position of the register, 2 bytes for the register number and 4 bytes containing the data to be transmitted. The function returns the ..

The CRC (Cyclic redundancy check) is an error-detecting code commonly used in digital networks and storage devices to detect accidental changes to raw data. Blocks of data entering these systems get a short check value attached, based on the remainder of a polynomial division of their contents. On retrieval, the calculation is repeated and, in the event the check values do not match, corrective action can be taken against data corruption.

```
function [crc16hi, crc16lo] = CRC16 (buf)
```

## 2.2 Reading functions

**lecture\_position.m** It reads the encoder position for the selected finger. It takes as inputs an integer number corresponding to the selected finger and the serial port associated to the

hand object. The output is the value of the position in decimal scale. The function accesses to the register 26 (POSITION\_CODEUR) which contains the position information sending the reading command to the robotic hand. The position information is contained between the 7th and 10th hex words. After this operation it is necessary to process the the read words to create the meaningful data.

```
function position = lecture_position(serial_port, finger)
```

**lecture\_vitesse.m** This function gets the velocity information from the register 27 (VITESSE\_MOTEUR). As the previous one, it takes as input an integer number corresponding to the selected finger and the serial port associated to the hand object. The output is the value of the velocity in decimal scale.

```
function vitesse = lecture_vitesse(finger, serial_port)
```

**lecture\_couple.m** It gets the motor torque information using the knowledge of the current given by the corresponding register 2 (LIMITE\_COURANT). As the previous two cases, it takes as input an integer number corresponding to the selected finger and the serial port associated to the hand object.

From the documentation the nominal value of the motor torque ( $\Gamma_n$ ) is 2.03 mNm, while the current one ( $C_n$ ) is 0.211 A. The starting torque ( $\gamma_i$ ) has a value of 4.38 mNm and the starting current ( $C_i$ ) is 0.438 A. Thus the constant  $K_t$  can be defined:

$$K_t = \frac{(\Gamma_i - C_n)}{(C_i - C_n)} = 10.35.$$

The output of the function is the motor torque value ( $\Gamma$ ):

$$\Gamma = real\_current \cdot K_t.$$

Moreover, from the documentation it comes out that the current values read from the register is expressed for points. In order to obtain the real current at the comparator entrance is:

$$real\_current = \frac{(limit\_current \cdot 3.3)}{65535}.$$

```
function couple_doigt = lecture_couple (finger, serial_port)
```

**lecture\_puissance.m** This function compute the power value of the considered finger. It takes as input an integer number corresponding to the selected finger and the serial port associated to the hand object.

Using the previous defined function, it gets the velocity ( $v$ ) and torque ( $\Gamma$ ) values and it return the finger power ( $W$ ) as:

$$W = \Gamma v.$$

```
function Puissance = lecture_puissance (finger, serial_port)
```

**read\_all\_positions.m** This function is equal to lecture\_position.m one, but it gets the position values for all fingers.

**read\_all\_speeds.m** This function is equal to lecture\_vitesse.m one, but it gets the velocity values for all fingers.

**Lecture\_coeffs.m** This function gets the PID controller parameters from the COEF\_P, COEF\_I and COEF\_D registers respectively. Moreover, it also reads the value of the limit current from the namesake register.

```
function [P, I, D, limit_current] = lecture_coeffs (serial_port)
```

**lecture\_coef\_p.m** This function accesses to the register number 8 in order to read the value of the PID controller proportional coefficient (P). The register's name is COEF\_P.

```
function P = lecture_coef_p (finger, serial_port)
```

**lecture\_coef\_i.m** It reads the Integral coefficient (I) of the PID controller contained in the 9th register. The name of the register is COEF\_I.

```
function I = lecture_coef_i (finger, serial_port)
```

**lecture\_coef\_d.m** This function reads the derivative coefficient (D) of the PID controller. The value is contained in the register 10 which name is COEF\_D.

```
function D = lecture_coef_d (finger, serial_port)
```

**lecture\_calcul\_p.m** This function reads from the register 35 (CALCUL\_P) the proportional term of the position control (Equation 1.3). The function takes as input the serial port associated to the hand and the integer number associated to the considered finger.

```
function calcul_p = lecture_calcul_p (finger, serial_port)
```

**lecture\_calcul\_i.m** This function reads from the register 36 (CALCUL\_I) the proportional term of the position control (Equation 1.3). The function takes as input the serial port associated to the hand and the integer number associated to the considered finger.

```
function calcul_i = lecture_calcul_i (finger, serial_port)
```

**lecture\_PWM.m** This function reads the value contained in the register 33 (SORTIE\_PWM). The Pulse-width modulation (PWM) is a modulation technique mainly used to control of the power supplied to electrical devices. The PWM output represents the voltage applied to the motor before a stop occurs (Equation 1.3). Its value is expressed in PWM points and it is bounded between MIN\_SORTIE\_PWM and MAX\_SORTIE\_PWM values. The tension in Volt can be computed as follow:

$$Tension = \frac{12}{4095} \cdot SORTIE\_PWM$$

```
function [PWM, tension] = lecture_PWM (finger, serial_port)
```

**lecture\_tempo\_mode\_pi.m** This function accesses to the 34th register (TEMPO\_MODE\_PI). It contains the remaining time before ignoring CALCUL\_D for calculating SORTIE\_PWM.

```
function tempo_mode_pi = lecture_tempo_mode_pi (finger, serial_port)
```

**main\_droite\_gauche.m** It determine which is the used hand reading the register 24 (ID\_DROITE\_GAUCHE). If the read value is 1 the right hand is used, otherwise if the value is equal to 2 the left hand is used. The function takes as input the serial port associated to the hand and the *name* variable which is the handle of the graphics object where the information will be shown. Indeed the function is a void one.

```
function main_droite_gauche (name, serial_port)
```

## 2.3 Writing functions

**mouv\_doigts.m** This function takes as input an integer number corresponding to the selected finger, the serial port associated to the hand object and the position value to move the considered finger. Its aim is to move a specific finger to the absolute given position. In order to do that, the Position mode is chosen writing 1 on the register 0 (MODE\_CMD\_MOTEUR) and the position value for one finger is sent to the register 1 (CONSIGNE\_TENSION\_POSITION).

```
function mouv_doigts (position, finger, serial_port)
```

**close\_motion\_prop.m** This function is equal to `mouv_doigts.m` one, but it applies a given position to each fingers.

**mouv\_main.m** This function is equal to `close_motion_prop.m` one, but it moves all fingers such that the hand is completely closed.

**back\_main** This function is equal to `close_motion_prop.m` one, but it moves all fingers such that the hand is completely opened. This configuration of the hand represents the reference one in which all the fingers positions are zero.

**ecriture\_limite\_courant.m** It sets a limit value to the current writing on the LIMITE\_COURANT register which is the second one. The function takes as input an integer number corresponding to the selected finger, the serial port associated to the hand object and the value of the limit current applied to the considered finger. The latter parameter has to be within the interval from 0 to 750 A.

```
function ecriture_limite_courant (finger, current_value, serial_port)
```

**ecriture\_limite\_courant\_tous\_doigts.m** This function is equal to `ecriture_limite_courant.m` one, but it sets the limit current value to all fingers.

**ecriture\_coef\_p.m** This function accesses to the register number 8 in order to write the value of the PID controller proportional coefficient (P). The register's name is COEF\_P. The function takes as input the integer number corresponding to the considered finger, the serial port associated to the hand object and the value of the P coefficient.

```
function ecriture_coef_p (finger, P, serial_port)
```

**ecriture\_coef\_i.m** This function accesses to the register number 9 in order to write the value of the PID controller integral coefficient (I). The register's name is COEF\_I. The function takes as input the integer number corresponding to the considered finger, the serial port associated to the hand object and the value of the I coefficient.

```
function ecriture_coef_i (finger, I, serial_port)
```



**ecriture\_coef\_d.m** This function accesses to the register number 10 in order to write the value of the PID controller derivative coefficient (D). The register's name is COEF\_D. The function takes as input the integer number corresponding to the considered finger, the serial port associated to the hand object and the value of the D coefficient.

```
function ecriture_coef_d (finger, D, serial_port)
```

**mode\_tensionDoigt.m** It writes on the register 0 in order to set the Tension Mode. Moreover, it applies the desired tension and current values. These values are passed to the function with the integer number corresponding to the considered finger, the serial port associated to the hand object.

```
function mode_tensionDoigt (tension, courant, finger, serial_port)
```