

```
In [1]: print("Hello World")
```

```
Hello World
```

```
In [4]: from pynq.overlays.base import BaseOverlay  
import time  
base = BaseOverlay("base.bit")
```

```
In [ ]: help(base)
```

```
In [5]: led0 = base.leds[0]  
led0.on()  
time.sleep(2)  
led0.off()
```

```
In [9]: from pynq.overlays.base import BaseOverlay  
import pynq.lib.rgbled as rgbled  
import time  
base = BaseOverlay("base.bit")
```

```
In [10]: help(rgbled)
```

## Help on module pynq.lib.rgbled in pynq.lib:

## NAME

`pynq.lib.rgbled`

## DESCRIPTION

```
# Copyright (c) 2016, Xilinx, Inc.  
# SPDX-License-Identifier: BSD-3-Clause
```

## CLASSES

```
builtins.object  
RGBLED
```

```
class RGBLED(builtins.object)  
| RGBLED(index, ip_name='rgbleds_gpio', start_index=inf, device=None)
```

This class controls the onboard RGB LEDs.

## Attributes

-----

```
index : int  
    The index of the RGB LED. Can be an arbitrary value.
```

```
_mmio : MMIO  
    Shared memory map for the RGBLED GPIO controller.
```

```
_rgbleds_val : int  
    Global value of the RGBLED GPIO pins.
```

```
_rgbleds_start_index : int  
    Global value representing the lowest index for RGB LEDs
```

## Methods defined here:

```
__init__(self, index, ip_name='rgbleds_gpio', start_index=inf, device=None)
```

Create a new RGB LED object.

## Parameters

-----

```
index : int  
    Index of the RGBLED, Can be an arbitrary value.  
    The smallest index given will set the global value  
    `_rgbleds_start_index`. This behavior can be overridden by def
```

ining

`start\_index`.

```
ip_name : str
```

Name of the IP in the `ip\_dict`. Defaults to "rgbleds\_gpio".

```
start_index : int
```

If defined, will be used to update the global value  
`\_rgbleds\_start\_index`.

```
off(self)
```

Turn off a single RGBLED.

## Returns

-----

```
None
```

```
on(self, color)
```

Turn on a single RGB LED with a color value (see color constants).

## Parameters

```

-----
color : int
    Color of RGB specified by a 3-bit RGB integer value.

Returns
-----
None

read(self)
    Retrieve the RGBLED state.

Returns
-----
int
    The color value stored in the RGBLED.

write(self, color)
    Set the RGBLED state according to the input value.

Parameters
-----
color : int
    Color of RGB specified by a 3-bit RGB integer value.

Returns
-----
None

-----
Data descriptors defined here:

__dict__
    dictionary for instance variables (if defined)

__weakref__
    list of weak references to the object (if defined)

DATA
RGBLEDS_XGPIO_OFFSET = 0
RGB_BLUE = 1
RGB_CLEAR = 0
RGB_CYAN = 3
RGB_GREEN = 2
RGB_MAGENTA = 5
RGB_RED = 4
RGB_WHITE = 7
RGB_YELLOW = 6

FILE
/usr/local/share/pynq-venv/lib/python3.10/site-packages/pynq/lib/rgbled.py

```

```
In [12]: led4 = rgbled.RGBLED(4)
          led5 = rgbled.RGBLED(5)
```

```
In [13]: led4.write(0x7)
          led5.write(0x4)
```

```
In [14]: led4.write(0x0)
led5.write(0x0)
```

```
In [ ]:
```