

```
In [1]: print("Hello World")
```

Hello World

```
In [4]: from pynq.overlays.base import BaseOverlay
import time
base = BaseOverlay("base.bit")
```

```
In [ ]: help(base)
```

```
In [5]: led0 = base.leds[0]
led0.on()
time.sleep(2)
led0.off()
```

```
In [9]: from pynq.overlays.base import BaseOverlay
import pynq.lib.rgbled as rgbled
import time
base = BaseOverlay("base.bit")
```

```
In [10]: help(rgbled)
```

Help on module `pynq.lib.rgbled` in `pynq.lib`:

NAME

`pynq.lib.rgbled`

DESCRIPTION

```
# Copyright (c) 2016, Xilinx, Inc.
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```

CLASSES

`builtins.object`
`RGBLED`

```
class RGBLED(builtins.object)
|   RGBLED(index, ip_name='rgbleds_gpio', start_index=inf, device=None)
|
|   This class controls the onboard RGB LEDs.
|
|   Attributes
|   -----
|   index : int
|       The index of the RGB LED. Can be an arbitrary value.
|   _mmio : MMIO
|       Shared memory map for the RGBLED GPIO controller.
|   _rgbleds_val : int
|       Global value of the RGBLED GPIO pins.
|   _rgbleds_start_index : int
|       Global value representing the lowest index for RGB LEDs
|
|   Methods defined here:
|
|   __init__(self, index, ip_name='rgbleds_gpio', start_index=inf, device=
None)
|       Create a new RGB LED object.
|
|       Parameters
|       -----
|       index : int
|           Index of the RGBLED, Can be an arbitrary value.
|           The smallest index given will set the global value
|           `_rgbleds_start_index`. This behavior can be overridden by def
ining
|           `_start_index`.
|       ip_name : str
|           Name of the IP in the `ip_dict`. Defaults to "rgbleds_gpio".
|       start_index : int
|           If defined, will be used to update the global value
|           `_rgbleds_start_index`.
|
|   off(self)
|       Turn off a single RGBLED.
|
|       Returns
|       -----
|       None
|
|   on(self, color)
|       Turn on a single RGB LED with a color value (see color constants).
|
|       Parameters
```

```

    -----
    color : int
        Color of RGB specified by a 3-bit RGB integer value.

    Returns
    -----
    None

read(self)
    Retrieve the RGBLED state.

    Returns
    -----
    int
        The color value stored in the RGBLED.

write(self, color)
    Set the RGBLED state according to the input value.

    Parameters
    -----
    color : int
        Color of RGB specified by a 3-bit RGB integer value.

    Returns
    -----
    None

```

Data descriptors defined here:

```

__dict__
    dictionary for instance variables (if defined)

__weakref__
    list of weak references to the object (if defined)

```

DATA

```

RGBLEDS_XGPIO_OFFSET = 0
RGB_BLUE = 1
RGB_CLEAR = 0
RGB_CYAN = 3
RGB_GREEN = 2
RGB_MAGENTA = 5
RGB_RED = 4
RGB_WHITE = 7
RGB_YELLOW = 6

```

FILE

```

/usr/local/share/pynq-venv/lib/python3.10/site-packages/pynq/lib/rgbled.py

```

```

In [12]: led4 = rgbled.RGBLED(4)
         led5 = rgbled.RGBLED(5)

```

```

In [13]: led4.write(0x7)
         led5.write(0x4)

```

```
In [14]: led4.write(0x0)
         led5.write(0x0)
```

```
In [ ]:
```