Semih Balki - 19010

P1) $2^{(2^n)} > n! > n^100 > n.(2^n) > 2^n > (\log(n))! > n.\log(n) > \log(n!) > n > \log(n)$

P2)

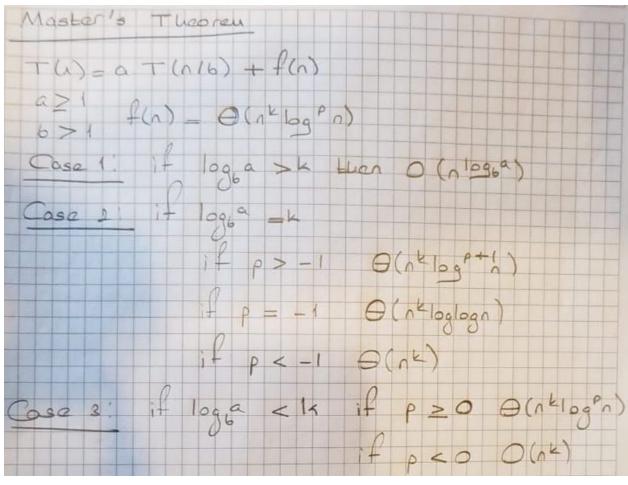


Figure 1: Above image is the Master's Theorem, put as an image since to show the notations.

P2)

Outse Master's Theorem.

a)
$$a = 2$$
 $f(x) = n^{2}$ $f(x) = \Theta(n^{2}\log^{2}n)$
 $b = 2$ $b = 3$ $b = 0$
 $\log_{2}^{2} = 1 < 3$
 $p = 0$ $\log_{2}^{2} = 1 < 3$
 $p = 0$ $\log_{2}^{2} = 1 < 3$
 $p = 0$ $\log_{2}^{2} = 1 < 3$
 $\log_{$

Figure 2: The (a), (b) and (c) of the Problem 2.

As we can observe that at (a), (b) and (c) of the Problem 2 are can be solved by Master's Theorem.

d)

For d, we can not use Master's Theorem; use proof by substitution method:

Guess: T(n) = O(n)

Assume: $T(k) \le c.k$ for $k \le n$ and try to prove $T(n) \le c.n$

$$T(n) = T(n-1) + n$$

$$\leq (c.n - 1) + n$$

$$= cn - (c - n)$$

c.n is the desired part

(c - n) is the residual part

$$c - n >= 0 \text{ if } c >= n$$

We proved that T(n) = O(n)

P3)

a)i)

Assume that the size of the array is a power of 2, say 2^k. Each time around the loop, when we examine the middle element, we cut the size of the subarrays we look at in half. So before the first iteration the size of the subarray if interest is 2^k.

After the second iteration it is of size $2^{(k-1)}$, then 2(k-2) etc.

After k iterations it will be $2^{(k-k)}=1$, so we stop after next iteration.

Thus, overall when given a size of array n we perform log(n) + 1 operations.(+1 comes from calcularing the length of the array(len(alist))). Then it is O(logn)

ii)

$$T(n) = \begin{cases} 1 & n = 1 \\ T(n/2) + (n) + 1 & n > 1 \end{cases} \text{ Actually equation is} \\ T(n/2) + (n) + 1 & n > 1 \end{cases} \text{ Actually equation is} \\ \text{In the probability of the probab$$

Figure 3: solving question by substitution method.

i)

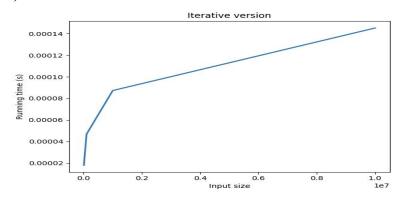
Algorithm	N = 10^4	N = 10^5	N = 10^6	N = 10^7
Iterative	1.7982999999999 194e-05	4.678199999985644e- 05	8.72589999998396 6e-05	0.00014523 3999999883 07
Recursive	9.4213999999981 37e-05	0.00103663499999995 25	0.01240415600000 011	0.16323363 600000018

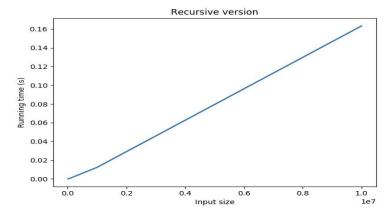
CPU: 2.9 GHz Intel Core i7

RAM: 16GB OS: Mac OS

Python IDE: Pycharm

ii)





iii)

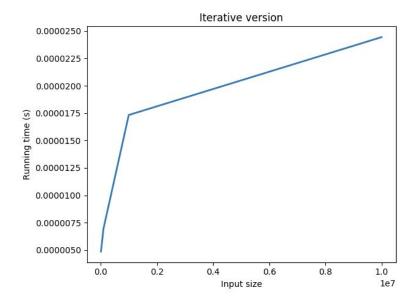
The experimental results of the given algorithms look like O(n) therefore in case of scalability given algorithms are efficient for huge numbers especially iterative version looks have smaller running time(s) thus iterative version looks more efficient.

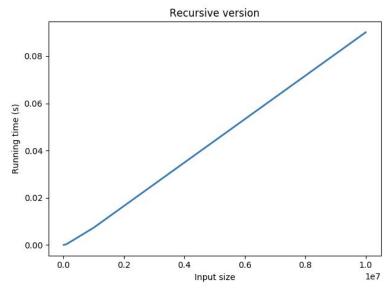
iv)

No, experimental results do not confirm with the theoretical results since theoretical results show complexity is O(logn), however, experimental looks like O(n).(But we cannot directly say this, to confirm this we need to do many more experiments)

c)

Algorithm	N = 10^4	N = 10^5	N = 10^6	N = 10^7
	mean Std	mean Std	mean Std	mean Std
	dev	dev	dev	dev
Iterative	1.263 9.083	7.036 9.284	2.456	2.400 0.000
	07600 25659	69999 45940	94600	31999 21429
	00034 85632	99738 94591	00023	99986 01045
	44e-0	05e-0 66e-0	47e-0	79e-0 36592
	5	5	5	07
Recursive	3.134 0.000 45399 73431 99995 643e- 05 68323	0.000 0.006 32123 22468 35399 71401 77192 5	0.007 30638 81799 99992 0.089 14892 89325 592	0.090 1.062 09180 16693 06399 76451 9996 024





iii)

In terms of graphical recursive version do not have significant change(actually not at all) just the values are changed, however, at the iterative version exponential rate has increased at the beginning therefore we can say a change occurred at the iterative version.

Since the cost of extracting a slice of a list using : (e.g., alist[0:n/2]) is O(n), we can do some trick to avoid such as; using the indexes of the array at each call.

```
def binarySearch_improved(elem, arr, start, end):
    if start > end:
        return False
    mid = (start + end)//2
    if arr[mid] == elem:
        return mid
    elif arr[mid] > elem:
        # recurse to the left of mid
        return binarySearch_improved(elem, arr, start, mid - 1)
    else:
        # recurse to the right of mid
    return binarySearch_improved(elem, arr, mid + 1, end)
```

As you can see from the above image instead of using slicing function, we used start and end indexes of the array as parameter, that's how we avoid the cost of O(n).

Our aim is to improve the recursive so that it has the same asymptotic running time as the iterative one, and we can observe this experimentally.

Actually, at the first iteration the improved recursive one passed iterative one but former iterations passes the recursive one.

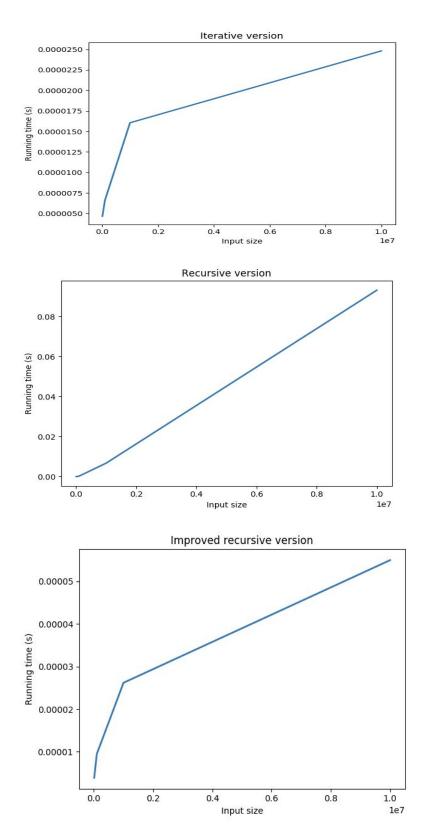
```
End of iteration: 1
True
End of iteration: 2
False
End of iteration: 3
False
End of iteration: 4
False
```

Note: Below if else statement is an explanation for 'True-False' at the above image If running time of iterative < running time of improved recursive:

False

Else:

True



So, as we can see from the graphs the improved recursive algorithm is so similar with the iterative algorithm, and passes the older recursive one.