The Loop of the Rings: A Fully Decentralized Cooperative System - Technical Report for Implementation

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1 THE INITIATOR MODULE

For short, the Initiator (See Figure 1) decides whether the system should run the LoR or keep using the normal Avalanche transactions. The initiator module in the simulation corresponds to the pseudo-code provided in the section *Simulation and Experimental Results* that describes how the system starts functioning.

The constructor of the Initiator deploys a smart contract called *broadcast*. This contract handles all broadcast operations in the system. Namely using insert-only decentralized storage, only to let *minor* information be shared among all traders. Note that a broadcast operation does not require the cost of peer-to-peer connections. So, deploying a smart contract to handle the broadcast seemed to be the best choice.

Further, the sign-up function deploys a trader smart contract. Counting the number of current users, it *broadcasts* that all users should switch to LoR. This allows the initiator to determine when the LoR should start working. Moreover, the sign-up function returns the address of the smart contract deployed to simulate a trader. Notice that the fields defined for the broadcast contract are all private. So, the necessary protection is provided.

2 THE BROADCAST MODULE

This module corresponds to the way each trader requests a coin and declares generating a cooperation ring. Also, details like whether the LoR has started working can be accessed via this module (See Figure 2). From the construction of invest/service coins and cooperation rings to the existence of a user (old and new), this smart contract handles the broadcast operation. Notice that there is no need to store anything more than the IDs/addresses of the elements in the storage of the broadcast. The *only* aim is to specify the existence of an entity and the address to find it. Observe that the entire storage of the broadcast's corresponding contract has the access level of *internal*. Namely, no other contract can modify them, unless via getter and setter functions that provide the necessary protection.

3 THE TRADER

The Trader's corresponding smart contract handles the main functionalities of the system. This smart contract keeps the receipts of the payments received and made. See Figure 4 and 5. Notice that each trader may provide and get services. It also has all functionalities required for a verification team member. It stores all fractal rings that the trader is a member of its verification team as well. Also, the trader provides the functions to check whether the users are satisfied at the end of each round. Moreover, the trader checks if the payments are made.

To present all *roles* the trader can get, there are several *interfaces* defined for the trader: Coin owner, Cooperation ring owner, and Verification team member. Since all of the information of a coin is stored by the trader, the Coin owner interface shows only the functionalities needed to get the allowed information from a coin. Note that the address of each trader is broadcasted in the system. So, for example, from the ID of a coin, it is easy to find the address of its owner. Then, it becomes easy to access the information about the coin. The implementation of the Coin table and the other tables can be seen in Figure 6.

1

```
appragma solidity >=0.8.2 <0.9.0;
import "./broadcast_sim.sol";
import "./broadcast_sim.sol";
interface broadcast_interface(
    function switch_to_lor() external;
    function add_new_user_by_address(address adr, uint256 id) external;

contract initiator{
    mapping (uint256 => address) private traders;
    uint private randWonce = 0;
    bool private switched_to_lor;
    int private num_of_traders_signed_up;
    address private broadcast_addr;

constructor() public{
    switched_to_lor = false;
    num_of_traders_signed_up = 0;
    broadcast_addr = address(new broadcast_sim());
}

function rand_id() private returns(uint256)
{
    // increase nonce
    randWonce++;
    return uint256(sha256(abi.encodePacked(block.timestamp,msg.sender,randWonce)));
}

// The admin_desires to signup a new trader
function sign_up(int ara) external returns(address){
    if(switched_to_lor = true){
        return;
    }
    uint256 trader_id = rand_id();
        return;
    }
    un_us_of_traders_signed_up++;
    if(num_of_traders_signed_up++;
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    if(num_of_traders_signed_up++;
    if(num_of_traders_dol_of_or-traders_dol_of_or-wise_by_address(address(trader), trader_id);
    return traders[trader_id] = address(trader);
    return traders[trader_id] = address(trader);
    return broadcast_address() view external returns (address){
        return broadcast_address() view external returns
```

Fig. 1. The above figure shows that the initiator's corresponding smart contract handles the sign-up of the users. Also, it *broadcasts* the switch to LoR.

```
1  // SPDX-License-Identifier: GPL-3.0
2
3  pragma solidity >=0.8.2 <0.9.0;
4
5  /**
6  * @title broadcast_sim
7
8  * @dev Store & retrieve value in a variable
9  * @custom:dev-run-script ./scripts/deploy_with_ethers.ts
10  */
11  contract broadcast_sim {
12
13     mapping (uint256 => address) internal coins;
14     mapping (uint256 => address) internal service_coin_table_map;
15     uint256[] internal service_coin_table_ids;
16     mapping(uint256 => address) internal users_addresses;
17     uint256[] internal user_ids;
18     mapping (uint256 => address) internal invest_coin_table_map;
19     uint256[] internal invest_coin_table_ids;
10     uint private randMonce = 0;
11     mapping (uint256 => address) internal co_operation_table_map;
12     mapping (uint256 => address) internal trader_id_to_co_op_ring_ids;
13     uint256[] internal co_op_ring_ids;
14     bool internal switched_to_lor = false;
15     uint256[] internal co_op_ring_ids;
16     uint256[] internal co_op_ring_ids;
17     uint256[] internal co_op_ring_ids;
18     uint256[] internal co_op_ring_ids;
19     uint256[] internal co_op_ring_ids;
10     uint256[] internal co_op_ring_ids;
11     uint256[] internal co_op_ring_ids;
12     uint256[] internal co_op_ring_ids;
13     uint256[] internal co_op_ring_ids;
14     uint256[] internal co_op_ring_ids;
15     uint256[] internal co_op_ring_ids;
16     uint256[] internal co_op_ring_ids;
17     uint256[] internal co_op_ring_ids;
18     uint256[] internal co_op_ring_ids;
18     uint256[] internal co_op_ring_ids;
19     uint256[] internal co_op_ring_ids;
10     uint256[] internal co_op_ring_ids;
10     uint256[] internal co_op_ring_ids;
10     uint256[] internal co_op_ring_ids;
11     uint256[] internal co_op_ring_ids;
12     uint256[] internal co_op_ring_ids;
12     uint256[] internal co_op_ring_ids;
13     uint256[] internal co_op_ring_ids;
14     uint256[] internal co_op_ring_ids;
15     uint256[] internal co_op_ring_ids;
15     uint256[] internal co_op_ring_ids;
16     uint256[] internal co_op_ring_id
```

Fig. 2. The above figure shows that the broadcast's corresponding smart contract only stores the IDs and addresses.

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Each trader stores the information of all fractal rings it once used to be a member of their verification teams. This makes it possible to verify if the vote the trader cast matched the majority's vote. See Figure 3.

Fig. 3. The above figures show that the trader votes for a fractal ring's validity and stores the vote. Also, it keeps the IDs of other members of the verification team based on the ID of the corresponding fractal ring. Moreover, the IDs of the cooperation teams are stored.

```
92 contract Trader {
93     uint256 private id;
94     int private ara_amount;
95     uint private randNonce = 0;
96     uint private randNonceFrac = 0;
97     address private broadcast_addr;
98     mapping (uint256 => bool) private payment_received;
99     mapping (uint256 => bool) private service_provided;
100     mapping (uint256 => CoinTable) private service_coin_table_map;
101     uint256[] private service_coin_table_ids;
102     mapping (uint256 => bool) private payment_provided;
103     mapping (uint256 => bool) private service_received;
104     mapping (uint256 => CoinTable) private invest_coin_table_map;
105     uint256[] private invest_coin_table_ids;
106     mapping (uint256 => CooperationTable) private co_op_rings_map;
107     uint256[] private co_op_rings_ids;
```

Fig. 4. A portion of the crucial information each trader stores. Including the coins and cooperation rings generated. Also, the received payments and payments made.

4 HOW TO RUN THE SYSTEM

The easiest way to run the simulation of the LoR system is to deploy the Initiator's corresponding smart contract. To do so, one has to have an account and a *wallet* of a cryptocurrency. To deploy the smart contracts, we used the blockchain of Avalanche. Avalanche is an open-source platform for building decentralized applications. We encourage the readers to get more information from Avalanche's web page ¹. For development purposes, we used Avalanche's public API server² that allows developers to access the Avalanche network without having to run a node themselves. Avalanche includes three chains: The Exchange Chain (X-Chain), the Platform Chain (P-Chain), and the Contract Chain (C-Chain). The C-Chain is an implementation of the Ethereum Virtual Machine.

¹https://docs.avax.network/overview/getting-started/avalanche-platform

²https://docs.avax.network/apis/avalanchego/public-api-server

```
interface verification_team_member{
  function get_vote_from_address(uint256[] memory co_ring_ids, address[] memory f_ids, uint256 f_id) external returns (uint256);
  function submit_fractal_ring(uint256[] memory result, uint256 len_of_ver_tream, uint256 votes, uint256 f_id) external;
  function end_of_round_check(uint256 f_id) external returns (uint256);
  function payment_check(uint256 f_id) external returns (uint256);
  function payment_check(uint256 f_id) external returns (uint256);
  function get_co_op_ring(uint256 g_id) view external returns(CoOperationTable memory);
  function get_ara_amount() view external returns (int);
  function get_ara_amount() view external returns (int);
  function get_ara_amount_b_o_invest_coin_by_id(uint256 cid) view external returns (int);
  function get_amount_b_o_service_coin_by_id(uint256 cid) view external returns (int);
  function set_bindings_invest_coin_(uint256 cid) view external returns (int);
  function set_bindings_invest_coin_(uint256 cid) view external returns (int);
  function set_bindings_invest_coin_(uint256 cid) view external returns (int);
  function set_bindings_invest_coin_view external returns (int);
  function set_bindings_invest_coin_view external returns (int);
  function seture_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_function_fu
```

Fig. 5. Different roles each trader may have. For each role, an interface is defined in the implementation.

```
uint256 coin_id;
    int amount_based_on_one_unit;
    int num_of_srvice_or_invest_required_based_on_type;
    string type_of_coin;
   uint256 next_id_in_cooporation_ring;
    uint256 previous id in cooperation link:
   uint256 user_id_binded_on;
    uint256[] coin_ids_binded_on;
    uint256[] sha256_binded_on;
    uint256 owner_id;
struct CoOperationTable{
  uint256 group_id;
    int number_of_group_members;
   int weight:
   uint256 next_id_in_fractal_ring;
    uint256 previous_id_in_fractal_ring;
   uint256 trader_coin_id;
    bytes32 trader_coin_sha256;
   int number_of_required_rounds;
    string co_status;
struct fractalRing{
   uint256 id;
    uint256[] coopRing_ids;
uint256[] verification_team_ids;
```

Fig. 6. Different tables each trader stores. Including the Coin table, Cooperation ring table, and Fractal ring table.

The P-Chain is responsible for all validator and Subnet-level operations. Finally, the X-Chain is responsible for operations on digital smart assets known as Avalanche Native Tokens. For more information, please visit the corresponding web page³.

We deployed our smart contracts on C-Chain by sending HTTPS requests to Avalanche's public API. See Figure 7. The readers may run the simulation provided in the corresponding GitHub repository of the LoR system. Specifically, the Vanilla Version in the *main*⁴ branch of the repository. The Vanilla Version allows the readers to execute their desired choice of scenario on the LoR's simulation. We provide a simple menu to get the information required to deploy the smart contracts (See Figure 8). Note that it has zero users registered. Also, the service, as discussed in the LoR paper, is considered here as a dummy action. Further, we assumed a coin is worth one Ara. This particularly targets extra *gas* consumption and keeps the focus on the details of the system. Such as the number of connections each user will have on average. Running the simulation requires having an address, also a private key. To do so, one must create a MetaMask account. Then, connect MetaMask ⁵ to Avalanche, as appeared here⁶. Note one will need the chain ID and the private key later. To deploy the smart contract, the RPC Gateway to Avalanche⁷ can be used. Either the Mainnet or the Testnet can be picked. In order to get a faucet for AVAX (i.e. the Avalanche cryptocurrency), please visit here⁸ for more details.

Notice that performing the invocations of the functions, as well as deploying the smart contracts requires having gas. Gas is essential to the Ethereum network. It is the fuel that allows it to operate, in the same way that a car needs gasoline to run. It refers to the unit which measures the computational effort for executing operations on the Ethereum network⁹. So, if operating makes an account run out of gas, the owner has to buy more. Notice that a transaction may reach the gas limit. In this case, the user might need to increase the gas limit up to a certain value. Otherwise, everything should work smoothly and properly.

Once the Initiator's corresponding smart contract is deployed, the traders may be signed up via the invocation of the sign-up method. The system will automatically switch to LoR once the number of users reaches one million. Each time a user gets signed up, the corresponding address of its smart contract will be returned. So, one can simulate the system by registering one million or more traders. Note that invoking the functions of each trader can be done by accessing its corresponding smart contract, using the address provided by the Initiator. Once the system switches to LoR, one can deploy the smart contract of a trader and broadcast its address. Observe that the address of the broadcast's corresponding smart contract can be accessed via a method in the Initiator.

³https://docs.avax.network/overview/getting-started/avalanche-platform

 $^{^4} https://github.com/smhkazemi/LoopOfTheRings/tree/main\\$

⁵https://metamask.io/

⁶https://support.avax.network/en/articles/4626956-how-to-connect-metamask-to-avalanche

⁷https://avalanche-c-chain.publicnode.com/

 $^{^8} https://support.avax.network/en/articles/6110239-is-there-an-avax-faucet$

⁹https://ethereum.org/en/developers/docs/gas/

```
if w3.is_address(address) is False:
if w3.eth.get balance(check sum) <= 0:
     "chainId": chain_id,
"gasPrice": w3.eth.gas_price,
transaction_receipt = perform_transaction(private_key, transaction_dict, w3, contract_with_user_info.constructor)
```

Fig. 7. This figure shows how we deployed each smart contract on the C-Chain of the Avalanche.

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Fig. 8. This figure shows how one may interact with the Vanilla Version of the simulation when the initiator's corresponding smart contract is deployed.