

RISC - it all

Type	Name	Mnemonic	Opcode	Description/Function
R	Add	plus	0000	Satisfies '+' operator
R	Subtract	min	0001	Satisfies '-' operator
R	AND	and	0010	Satisfies bitwise 'and(&)' operator
R	OR	or	0011	Satisfies bitwise 'or()' operator
I	Load Word	ldw	0100	Fetches a word from memory into registers
I	Store Word	stw	0101	Stores word into memory from registers
I	Add Immediate	plusi	0110	Adds constant values to register values
I	Load Upper Immediate	lui	0111	Loads upper byte of word with value from memory or constant
B	Branch Equal	beq	1000	Satisfies '==' operator
B	Branch Not Equal	bne	1001	Satisfies '!=' operator
B	Branch Greater Than	bgt	1010	Satisfies '>' operator
B	Branch Less Than	blt	1011	Satisfies '<' operator
B	Branch Greater Than or Equal	bge	1100	Satisfies '>=' operator
B	Branch Less Than or Equal	blte	1101	Satisfies '<=' operator
J	Jump	jmp	1110	Jumps to subroutine
N/A	HALT	stop	1111	Ends program

Register Types

R-Type				
	rs2	rs1	rd	opcode
bits	[15:12]	[11:8]	[7:4]	[3:0]

I-Type				
	imm	rs1	rd	opcode
bits	[15:12]	[11:8]	[7:4]	[3:0]

B-Type				
	imm	rs1	rd	opcode
bits	[15:12]	[11:8]	[7:4]	[3:0]

J-Type				
	imm	rs1	rd	opcode
bits	[15:12]	[11:8]	[7:4]	[3:0]

User Programmable Registers

Register	Binary Code	Name	Function
0	0000	zero	Constant value 0
1	0001	\$s0	Storage Registers
2	0010	\$s1	
3	0011	\$s2	
4	0100	\$s3	
5	0101	\$s4	
6	0110	\$s5	
7	0111	\$s6	
8	1000	\$t0	Temp Registers
9	1001	\$t1	
10	1010	\$t2	
11	1011	\$t3	
12	1100	\$t4	
13	1101	\$t5	
14	1110	\$t6	
15	1111	\$ret	Return Address

Non-User Programmable Register

Register	Function	Bit Width
PC	Program Counter	10-bits

Name	Mnemonic	Assembly Code	Machine Code
Add	plus	plus \$s0,\$s1,\$s2	0011 0010 0001 0000
Subtract	min	min \$s0,\$s1,\$s2	0011 0010 0001 0001
AND	and	and \$s0,\$s1,\$s2	0011 0010 0001 0010
OR	or	or \$s0,\$s1,\$s2	0011 0010 0001 0011
Load Word	ldw	ldw \$s4,7(zero)	0111 0000 0101 0100
Store Word	stw	stw \$s4,6(\$s5)	0110 0101 0110 0101
Add Immediate	plusi	plusi \$s0,\$s1,5	0101 0010 0001 0110
Load Upper Immediate	lui	lui \$t0,127(\$ret)	0111 1111 1000 0111
Branch Equal	beq	beq \$t4,\$t5,1	0001 1101 1100 1000
Branch Not Equal	bne	bne \$t4,\$t5,3	0011 1101 1100 1001
Branch Greater Than	bgt	bgt \$t4,\$t5,5	0101 1101 1100 1010
Branch Less Than	blt	blt \$t4,\$t5,7	0111 1101 1100 1011
Branch Greater Than or Equal	bge	bge \$t4,\$t5,-1	1001 1101 1100 1100
Branch Less Than or Equal	blte	blte \$t4,\$t5,-3	1011 1101 1100 1101
Jump	jmp	jmp \$ret,-5(\$t0)	1101 1000 1111 1110
HALT	stop	-	xxxx xxxx xxxx 1111

Name	Mnemonic	Assembly Code	C Code
Add	plus	plus \$s0,\$s1,\$s2	a = b+c;
Subtract	min	min \$s0,\$s1,\$s2	a = b-c;
AND	and	and \$s0,\$s1,\$s2	a = b&c;
OR	or	or \$s0,\$s1,\$s2	a = b c;
Load Word	ldw	ldw \$t1,7(\$t0) plusi \$t1,\$t1,5 stw \$t1,0(\$t0)	0111 1111 1000 0111
Add Immediate	plusi		
Store Word	stw		
Load Upper Immediate	lui	lui \$t0,127(\$ret)	(?)
Branch Equal	beq	beq \$t4,\$t5,1	if (a==b)...; else ...;
Branch Not Equal	bne	bne \$t4,\$t5,3	if (a!=b)...; else...;
Branch Greater Than	bgt	bgt \$t4,\$t5,5	if (a>b)...; else...;
Branch Less Than	blt	blt \$t4,\$t5,7	if (a<b)...; else...;
Branch Greater Than or Equal	bge	bge \$t4,\$t5,-1	if (a>=b)...; else...;
Branch Less Than or Equal	blte	blte \$t4,\$t5,-3	if (a<=b)...; else...;
Jump	jmp	jmp \$ret,-5(\$t0)	main() { subroutine(); } int subroutine(void) { ... return(); }
HALT	stop	(?)	exit();