# Roboterra Integration Platform

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### Context & Overview

In the summer of 2016, I interned at a robotics edtech startup in Silicon Valley called Roboterra, which teaches kids how to code through robotics. I was the first full-time UX/UI designer on the team. Eventually, I ended up doing PM work as well: I wrote code and created educational content for the platform.

Before working on the actual product of the company, we interns were given a trial run for our skills. We were tasked to create a resource integration platform that collated all Roboterra employees' files and documented the apps they used everyday.

The product increased efficiency across all Roboterra offices. We were also told that the employees used it daily and were excited to continue updating it with new material.

I learned Git via Bitbucket, React.js and Redux.js, furthered my HTML, CSS and JS skills and learned how to work with engineers!

### Problems & Goals

#### **Current Problems**

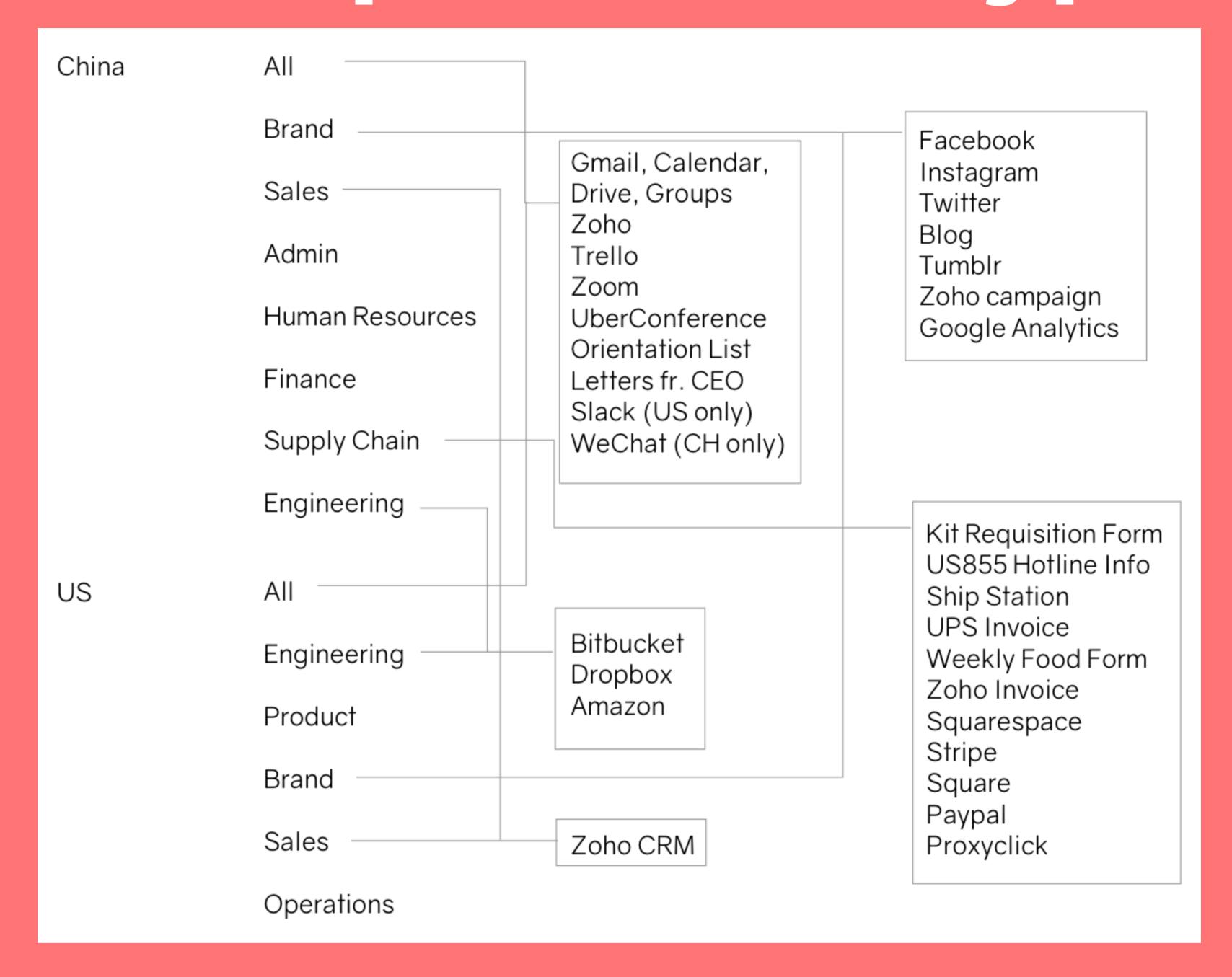
- No cross-collaboration or constant updates from other departments or offices.
- No all-in-one repository of everything. They could not use certain apps (for example, Google Drive) because of restrictions in China.
- Different teams had different apps and it was difficult for the higher-ups to keep track of everything.
- No onboarding process for new members.

#### 4 Main Goals

- Allow the global offices to know what's up with other offices (3 in China and 1 in SV).
- Act as a stand-alone onboarding process for new employees
- Will be the website all employees will open up to start their work day.
- Collate and organize all employees' resources for easy tracking.

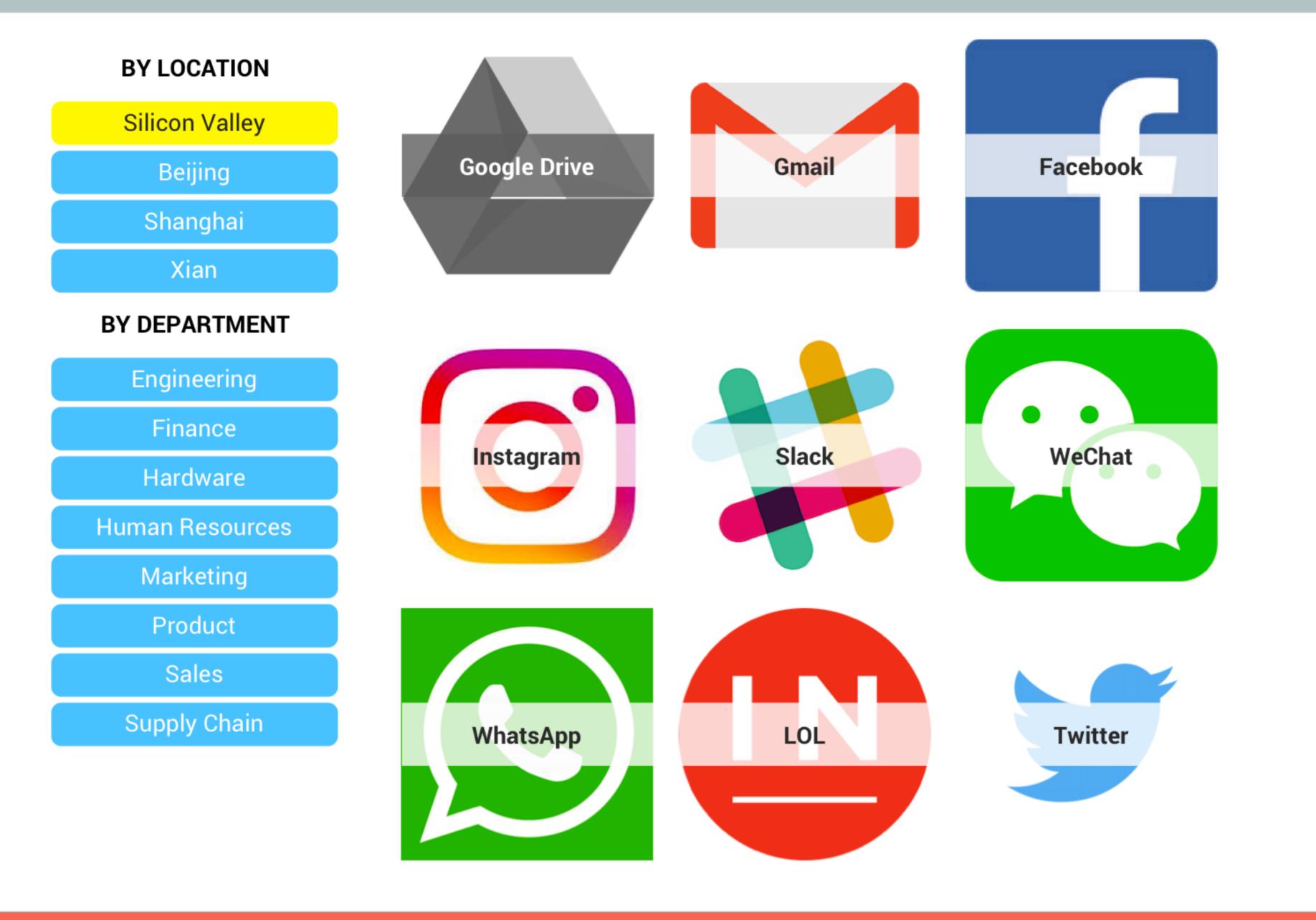
The end product, however, ended up focusing mainly on the last two. As this was a 2-week project, we were limited in our capacity, but made the development flexible enough to scale.

## Mockups & Prototypes



Here is a mapping of all the resources. I also made a few wireframes on paper for early communication to my bosses (however I'm having trouble finding the wireframes right now.)





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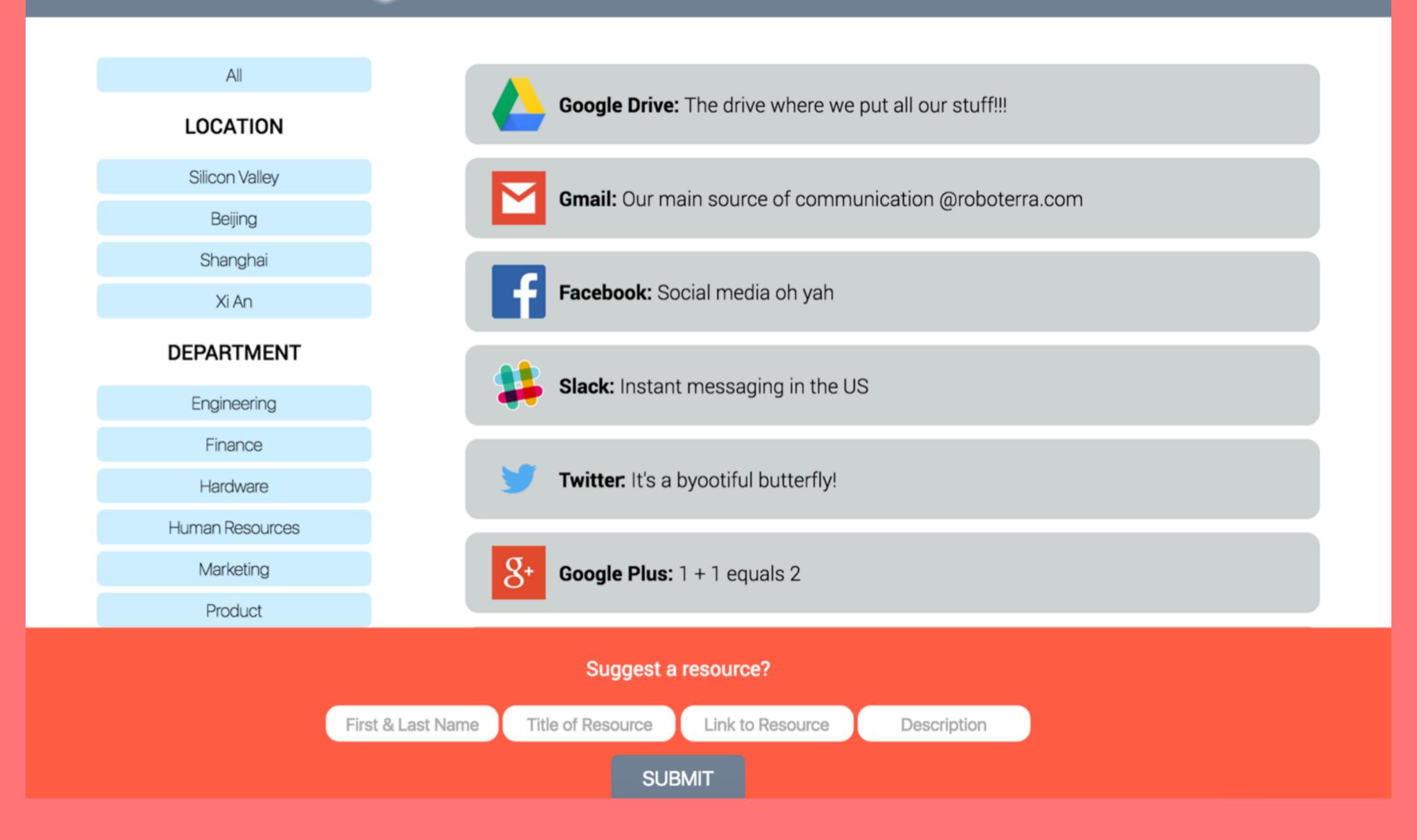
This was the earliest version. The sidebar shows the categorization (in which I categorized both by location and by department). When you click one of the categories, it filters out the items on the right accordingly.





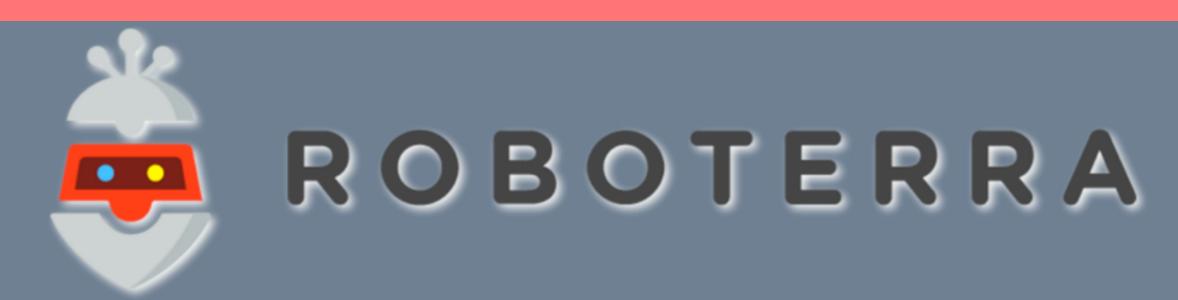
I changed some UI things (color, size of the items on the right, etc.) and added an "ALL" button.

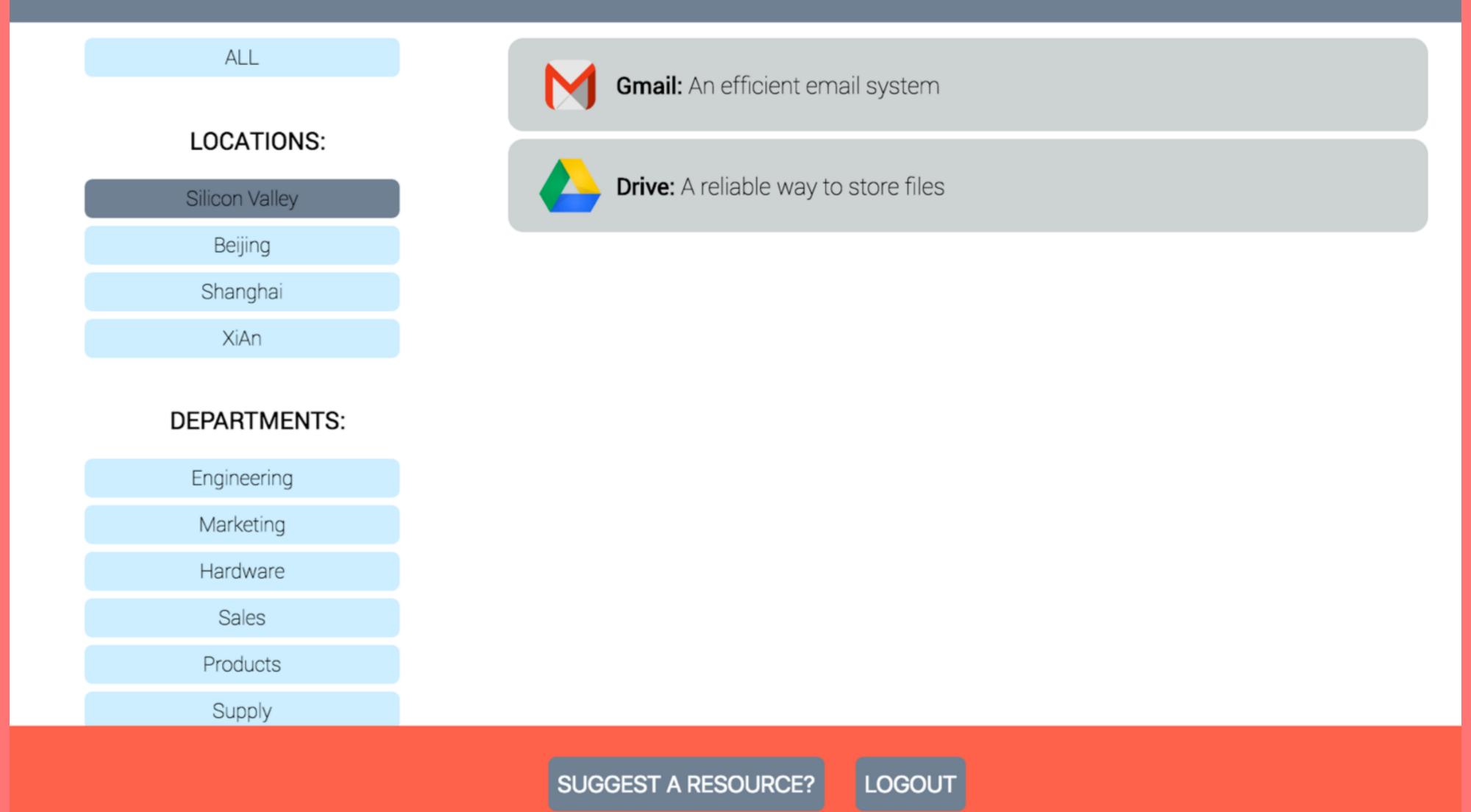




Transformed the items on the right to lines.

There was no need to make the logos so large -it just took up space estate. I also made the
"suggesting a resource" more focused and took
everything else away.





Incorporated a Logout button and a simple button for Suggest a Resource so it doesn't take up too much space.



Took away the categorization by locations. We realized after a few interviews that employees did not see the need for dividing it up by location. Rather, they will just quickly go to their corresponding department and search what they need there. There were also redundancies to categorizing by both Location and Departments. Also added a Chinese language version.



This is the final version. They're still using it and updating it and that makes me happy! Notice, we moved the bottom menu to a menu at the top right so it doesn't take away space from the main page.

# Moving Forward

Some metrics to gauge success: DAU, # times resources update, average views per day, # clicks for a resource, # clicks for a category.

The app does not currently allow other departments to know any real-time updates from other departments. It also does not allow other departments to get to know the other employees from other offices. I had big dreams of making an news and announcements board, and a Wiki that described each employee. So many dreams!

However, we were constrained by time. For now, our boss said this was a reallly good product and, even now, they continue to update the resources and use it. I'm glad we were able to contribute to the team's efficiency!