Chapter 8-1: Lower Bound of Comparison Sorts

About this lecture

- Lower bound of any comparison sorting algorithm
 - applies to insertion sort, selection sort, merge sort, heapsort, quicksort, ...
 - does not apply to counting sort, radix sort, bucket sort
- Based on Decision Tree Model

Comparison Sort

- Comparison sort only uses comparisons between items to gain information about the relative order of items
- It's like the elements are stored in boxes, and we can only pick two boxes at a time to compare which one is larger



Worst-Case Running Time

- Merge sort and heapsort are the "smartest" comparison sorting algorithms we have studied so far:
 - ✓ Worst-case running time is $\Theta(n \log n)$
- Question: Do we have an even smarter algorithm? Say, runs in o(n log n) time?
- Answer: No! (main theorem in this lecture)

Lower Bound

- Theorem: Any comparison sorting algorithm requires $\Omega(n \log n)$ comparisons to sort n distinct items in the worst case
- Corollary: Any comparison sorting algorithm runs in $\Omega(n \log n)$ time in the worst case
- Corollary: Merge sort and Heapsort are (asymptotically) optimal comparison sorts

Proof of Lower Bound

- The main theorem only counts comparison operations, so we may assume all other operations (such as moving items) are for free
- Consequently, any comparison sort can be viewed as performing in the following way:
 - Continuously gather relative ordering information between items
 - In the end, move items to correct positions
 - > We use the above view in the proof

Decision Tree of an Algorithm

Consider the following algorithm to sort
 3 items A, B, and C:

Step 1: Compare A with B

Step 2: Compare B with C

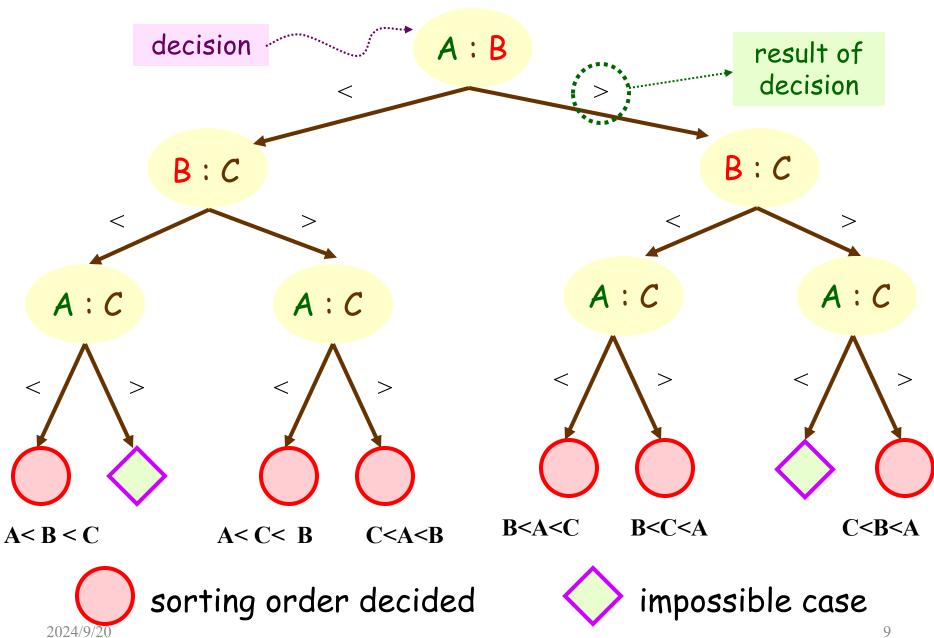
Step 3: Compare A with C

 Afterwards, decide the sorting order of the 3 items

Decision Tree of an Algorithm

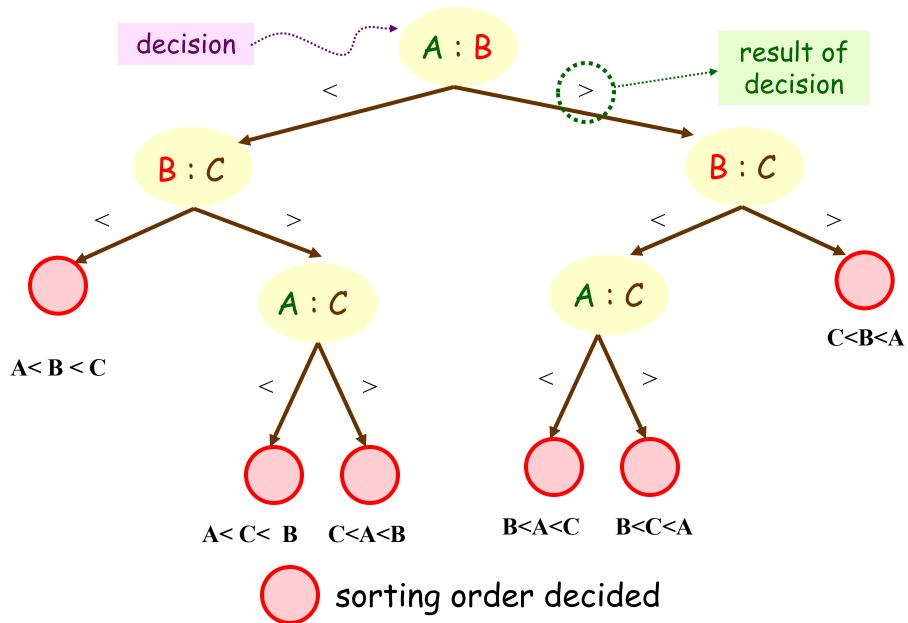
 The previous algorithm always use 3 comparisons, and can sort the 3 items

 In particular, the comparisons used in different inputs (i.e., permutations) can be captured in a decision tree, as shown in the next slide:

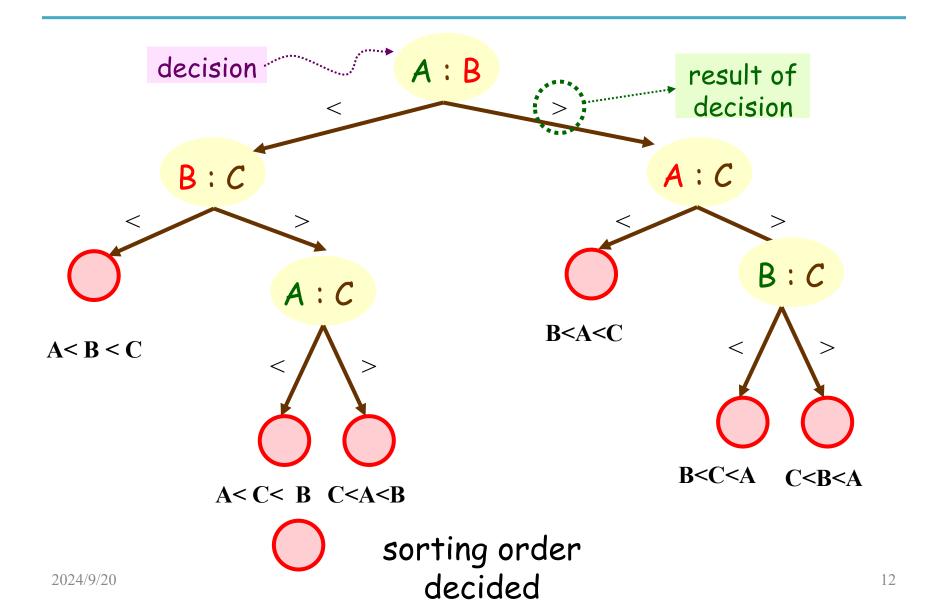


Decision Tree of an Algorithm

- A cleverer algorithm may sort the 3 items, sometimes, using at most 2 comparisons:
 - ✓ Step 1: Check if A > B
 - ✓ Step 2: Check if B > C
 - ✓ Step 3: Compare A with C if the result in Steps 1 and 2 are different
- · Afterwards, decide the sorting order
- Then, the decision tree becomes ...

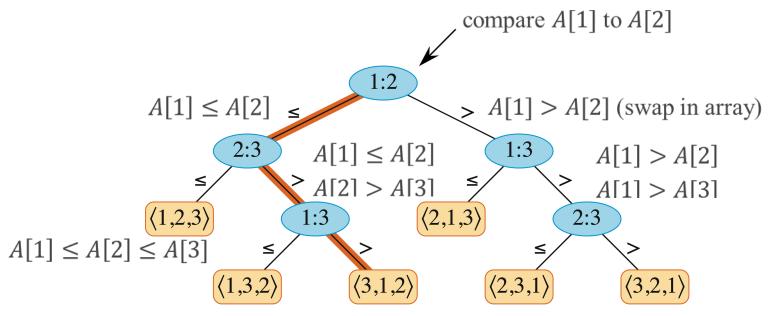


The decision tree for Insertion sort

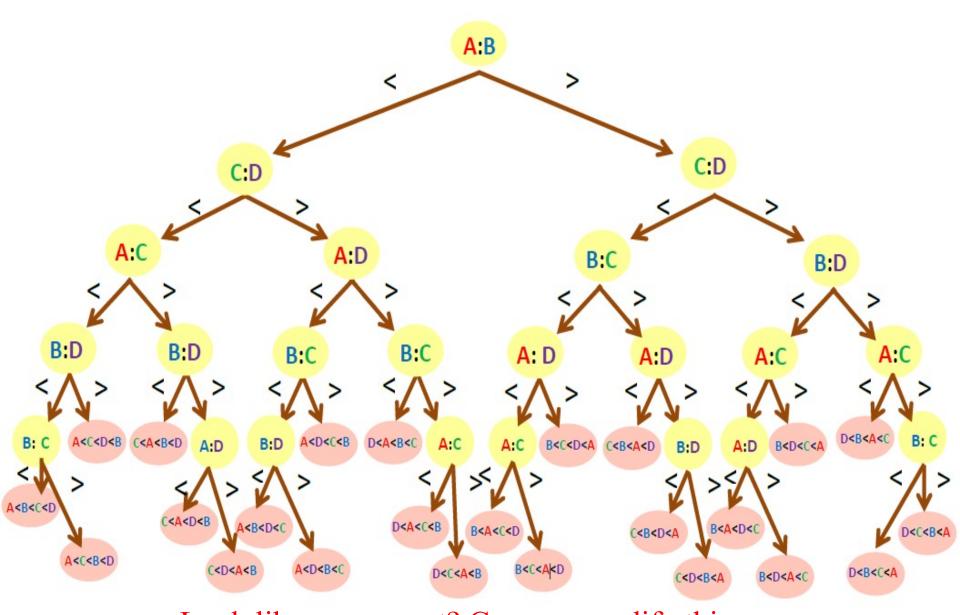


Decision Tree of Insertion Sort

For insertion sort on 3 elements:



How many leaves on the decision tree? There are $\geq n!$ leaves, because every permutation appears at least once.



Look like merge sort? Can you modify this decision tree to be a decision tree of merge sort?

Properties of Decision Tree

- In general, assume the input has n items
 Then, for ANY comparison sort algorithm:
 - ✓ Each of the n! permutations corresponds to a distinct leaf in the decision tree
 - √The height of the tree is the worst-case #
 of comparisons for any input
- Question: What can be the height of the decision tree of the cleverest algorithm?

Lower Bound on Height

- There are n! leaves [for any decision tree]
- Degree of each node is at most 2
- Let h = node-height of decision tree
 So, n! = total # leaves ≤ 2h
 h ≥ lg (n!) = lg n + lg (n-1) + ...

 $\geq \lg n + ... + \lg (n/2)$

 \geq (n/2) lg (n/2) = Ω (n lg n)

We can also use Stirling's approximation: $n! = \sqrt{2\pi n} (n/e)^n (1+\Theta(1/n))$

Proof of Lower Bound

- · Conclusion:
 - worst-case # of comparisons
 - = node-height of the decision tree
 - = $\Omega(n \mid g \mid n)$ [for any decision tree]
- \rightarrow Any comparison sort, even the cleverest one, needs $\Omega(n \lg n)$ comparisons in the worst case
- → Heapsort and merge sort are asymptotically optimal comparison sorts

Practice at Home

- Exercises: 8.1-2, 8.1-3, 8.1-4
- Please give a merge sort decision tree with four elements a, b, c, and d.
- Please give a decision tree for insertion sort operating on four elements a, b, c, and d.