Stats 102B - Week 6, Lecture 3

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Week 6 Friday



Section 1

Classification - K-nearest neighbors

K Nearest Neighbors

Training data is provided. All of the training data is labeled with a class.

Summary of the algorithm for a new test case

- Measure the distance (generally Euclidean) from the test case to every single other point in the training data (this can be very computationally expensive)
- Sort the resulting distances
- Select the k observations with the smallest distances (the k-nearest-neighbors)
- The class with the highest representation is selected

How to pick K? Use Cross Validation

Strategies for Resolving Ties

If there are only two classes, and k is odd, no ties will result.

If k is even or if there are more than two classes, its possible to have a scenario where there is a tie among the k-nearest-neighbors.

There's no 'hard rule' about how ties should be resolved.

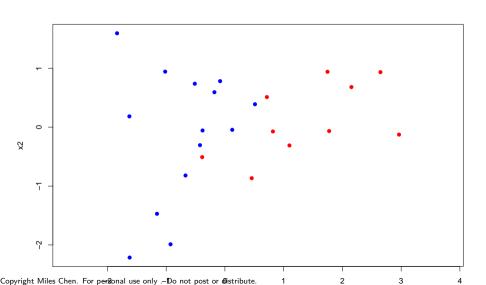
Some options to dealing with ties:

- designate no class: "unclassified"
- switch to 1-nearest-neighbor
- select randomly among the top tied groups
- among the top tied groups, select the group with the closest neighbor (not necessarily the same as the class of the 1-nearest-neighbor)

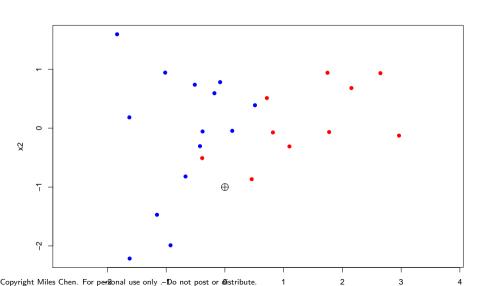
KNN - training data

```
library(mvtnorm)
set.seed(1)
xa <- rmvnorm(14, mean = c(-1,0), sigma = diag(2)) # class a
xb <- rmvnorm(10, mean = c(1.3,0), sigma = 1.5*diag(2)) # class b
x <- rbind(xa,xb) # training data
left <- min(x[,1]); right <- max(x[,2]); bot <- min(x[,2]); top <- max(x[,2])
plot(xa, ylim = c(bot,top), xlim = c(left,right), asp = 1, pch = 19, col = 'b'
points(xb, col = 'red', pch = 19)</pre>
```

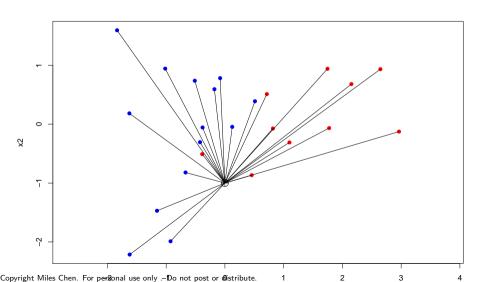
KNN - training data



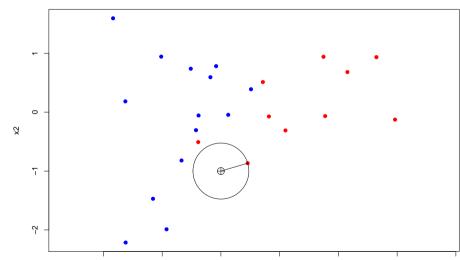
K Nearest Neighbors - test case at (0,-1)



Calculate Distances

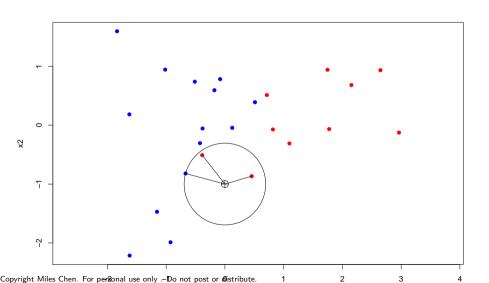


k=1 chooses Red

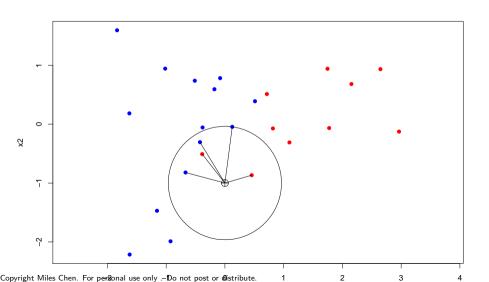


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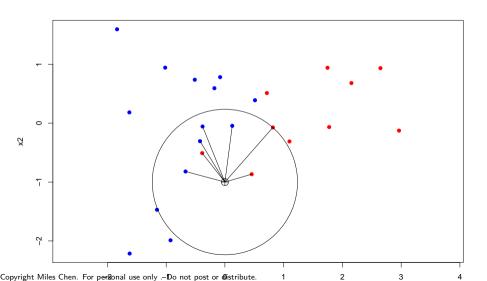
k=3 chooses Red (2 Red vs 1 Blue)



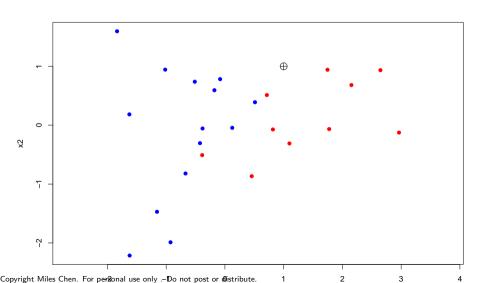
k=5 chooses Blue (3 Blue vs 2 Red)



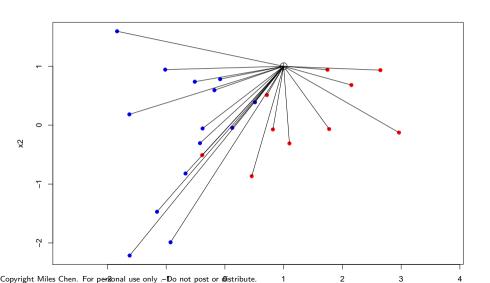
k=7 chooses Blue (4 Blue vs 3 Red)



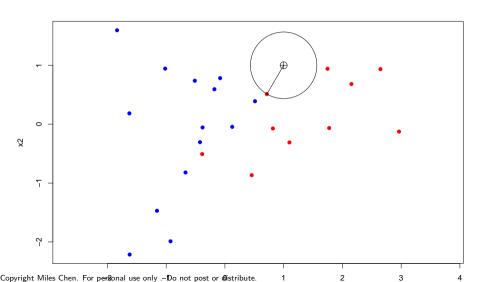
K Nearest Neighbors - test case at (1,1)



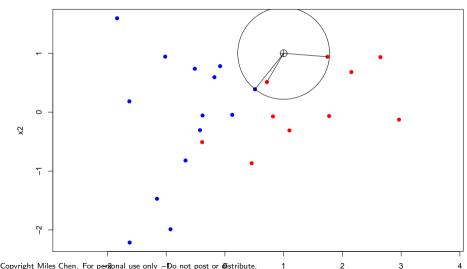
Calculate Distances



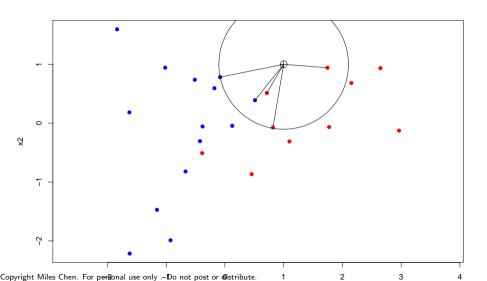
k=1 chooses Red



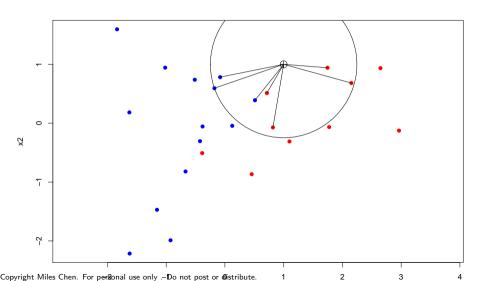
k=3 chooses Red



k=5 chooses Red



k=7 chooses Red



```
# https://stats.stackexchange.com/questions/21572/how-to-plot-decision-boundar
require(class) # has the knn() function
x <- x # training data
g <- c(rep(0,14), rep(1,10)) # class labels
px1 <- seq( -3, 3, length.out = 101) # range of x1
px2 <- seq(-2.5, 2, length.out = 101) # range of x2
xnew <- expand.grid(px1,px2) # grid of points
mod1 <- knn(x, xnew, g, k= 1 , prob=TRUE) # the knn model</pre>
```

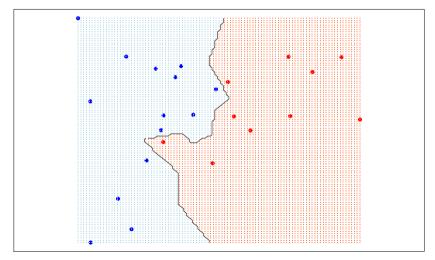
prob <- attr(mod1, "prob"); prob <- ifelse(mod1=="1", prob, 1-prob) # extract</pre>

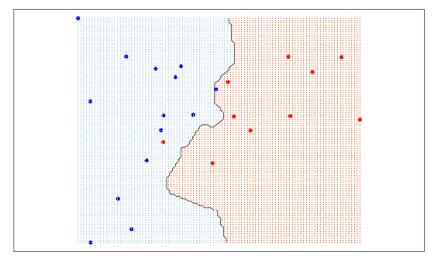
contour(px1, px2, prob1, levels=0.5, labels="", xlab="", ylab="", axes=FALSE)

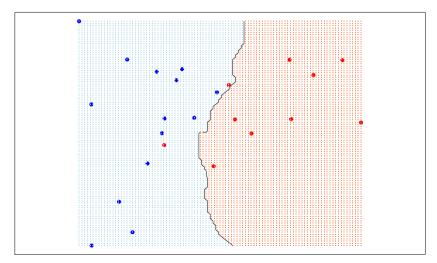
points(xnew, pch=".", cex=1.2, col=ifelse(prob1>0.5, "coral", "lightblue"));

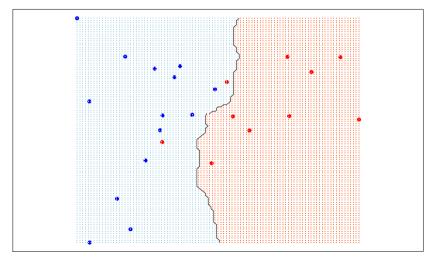
prob1 <- matrix(prob, length(px1), length(px2))</pre>

points(x, col=ifelse(g==1, "red", "blue"), pch = 19)









Another Example - more data

