

# Video 7: Subsetting Atomic Vectors

Stats 102A

Miles Chen, PhD

# Related Reading

Advanced R: Chapter 4 - Subsetting

<https://adv-r.hadley.nz/subsetting.html>

# Subsetting Atomic Vectors

# Subsetting Atomic vectors

Let's explore the different types of subsetting with a simple vector, `x`.

```
1 x <- c(2.1, 4.2, 3.3, 5.4)
```

We start with a simple vector `x`, that has been crafted so that the number after the decimal point gives the original position in the vector.

There are a few ways you to subset a vector:

# Subsetting with Positive Integers

Positive integers return elements at the specified positions:

```
1 # x <- c(2.1, 4.2, 3.3, 5.4)
2 x[c(3, 1)]
```

```
[1] 3.3 2.1
```

```
1 order(x)
```

```
[1] 1 3 2 4
```

```
1 x[order(x)]
```

```
[1] 2.1 3.3 4.2 5.4
```

# Subsetting with Positive Integers

```
1 # x <- c(2.1, 4.2, 3.3, 5.4)
2 # Duplicated indices yield duplicated values
3 x[c(1, 1)]
```

```
[1] 2.1 2.1
```

```
1 # Real numbers are silently truncated to integers
2 x[c(2.1, 2.9)]
```

```
[1] 4.2 4.2
```

# Subsetting with Negative Integers

Negative integers omit elements at the specified positions:

```
1 # x <- c(2.1, 4.2, 3.3, 5.4)
2 x[-c(3, 1)]
```

```
[1] 4.2 5.4
```

You can't mix positive and negative integers in a single subset:

```
1 x[c(-1, 2)]
```

```
Error in x[c(-1, 2)]: only 0's may be mixed with negative subscripts
```

# Subsetting with Logical vectors

**Logical vectors** select elements where the corresponding logical value is **TRUE**. This is probably the most useful type of subsetting because you write the expression that creates the logical vector:

```
1 # x <- c(2.1, 4.2, 3.3, 5.4)
2 x[c(TRUE, TRUE, FALSE, FALSE)]
```

```
[1] 2.1 4.2
```

```
1 x[x > 3]
```

```
[1] 4.2 3.3 5.4
```



# Subsetting with Logical vectors

If the logical vector is shorter than the vector being subsetted, it will be *recycled* to be the same length.

```
1 # x <- c(2.1, 4.2, 3.3, 5.4)
2 x[c(TRUE, FALSE)]
```

```
[1] 2.1 3.3
```

```
1 # The above is equivalent to x[c(TRUE, FALSE, TRUE, FALSE)]
```

A missing value in the index always yields a missing value in the output:

```
1 x[c(TRUE, TRUE, NA, FALSE)]
```

```
[1] 2.1 4.2 NA
```

```
1 x[c(TRUE, NA)] # recycling rules still apply
```

```
[1] 2.1 NA 3.3 NA
```

# Special Cases

**Nothing** returns the original vector. This is not useful for vectors but is very useful for matrices, data frames, and arrays. It can also be useful in conjunction with assignment.

```
1 x[]
```

```
[1] 2.1 4.2 3.3 5.4
```

**Zero** returns a zero-length vector. This is not something you usually do on purpose, but it can be helpful for generating test data.

```
1 x[0]
```

```
numeric(0)
```

# Subsetting with Character vectors

If the vector is named, you can also use Character vectors to return elements with matching names.

```
1 (y <- setNames(x, letters[1:4]))
```

```
  a    b    c    d  
2.1 4.2 3.3 5.4
```

```
1 y[c("d", "c", "a")]
```

```
  d    c    a  
5.4 3.3 2.1
```

# Subsetting with Character vectors

```
1 # Like integer indices, you can repeat indices
2 y[c("a", "a", "a")]
```

```
  a    a    a
2.1 2.1 2.1
```

```
1 # When subsetting with [ names must be spelled exactly to find a match
2 z <- c(abc = 1, def = 2)
3 z[c("a", "d")]
```

```
<NA> <NA>
  NA    NA
```

# Useful application: Lookup tables (character subsetting)

Character matching provides a powerful way to make lookup tables.

```
1 x <- c("m", "f", "u", "f", "f", "m", "m")
2 lookup <- c(m = "Male", f = "Female", u = NA)
3 lookup[x] # subset the labeled vector with the vector of abbreviat
```

m	f	u	f	f	m	m
"Male"	"Female"	NA	"Female"	"Female"	"Male"	"Male"

```
1 # we can clean up the resulting vector by removing names
2 unname(lookup[x])
```

```
[1] "Male" "Female" NA "Female" "Female" "Male" "Male"
```