**Module 12.3 – Lessons Learned**

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I thought this group project was really interesting. For a lot of my experience, I have not had much of a chance to design a database so having a group project really helped me learn and grow about new database design. Some of the things that went well. I felt that we had a really good design by the end. The times that the group did communicate seemed really productive. We did land on a shared design fairly easily. Whether or not this is because we were all thinking hard or people did not have much of an opinion I could not call.

While we had a couple good things this project unfortunately, we had a lot of rough spots. The group started off strong with the first week. We were able to communicate and complete everything in a timely manner. The next couple weeks were hard. Half the team stopped communicating and it felt like me and one other dev (Angela) were the only ones working on the project. For the most part we used the groups discussion board for all messages. In the last two weeks we had a couple email/zoom sessions to really work on the project and speed up some communication. Realistically I should have pushed to use Microsoft teams, discord, or some other platform that gave direct notifications when discussions were happening. I feel like it would have gotten people to participate more.

The other piece that we ended up having a problem with is double checking the work completed and verifying the requirements of the project. We spent time during the last week reworking some of the database because of odd mappings and not designing with all the requirements. This easily could have been caught earlier.

How this affects future projects. I would strongly urge the group to use a quicker method of communication and try more to call out teammates on participation. While I do know that this is a class and some people are willing to just slide by I should do better to be prepared to complete the entire project on my own if necessary. The other thing is I will need to triple check things to make sure it is completed as it should instead of taking things at face value.