

Computer Workshop

- * Computer A computer is a machine that can be instructed to carry out sequences of arithmetic or logical operations automotically via computer programming.
 - * Programs Generalised set of operations that the computers follow.
- * Computer System -+ A complete computer including.

 the bardware, the operating system and the

 peripheral equipment required for full operation.
- * Computer Cluster A group of computers that are connected and work together.

Computer

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Hardware Software

Hardware -> The physical components of a computer.

Software - Source of interaction between the user and the computer. It represents programs, collection of several sets of instructions, which allow the hardware to run properly.

* Input Devices -+ Hardware equipment that receive data and instructions from users, convert the data and instructions into a form that can be processed by the computer. Example: Keyboard, Mouse, Scanner, Joystick * Output Devices: Hardware equipment that translates the non-readable form to see a form understood by the user Example: VDU (Visual Display Unit) or Monitor, Printers Headphones CPU - Central Processing Unit It is the master organ of the computer No computer can exist without a CPU It is composed of two units - ALU (Arithmetic Ligic Unit) = CU (control Unit) CU controls all the activities of other hardwere units while ALV perform the calculations * Memory or Storage - A hardware component where computer stores all the data and instructions given to it. The resulte of processing are also stored here. Types of Memory: Primary Memory Secondary Memory Cache Memory

| * | Primary Memory - Directly connected to CPU and |
|-----|--|
| | is extremely fast as far as storage and |
| | retieval of data is concerned. |
| | Types of primary memory:- |
| | RAM (Randon Access Memory) |
| - | RAM (Randon Access Memory) ROM (Read Only Memory) |
| i k | |
| × | Difference b/w RAM & ROM:- |
| | RAM |
| - | Random Acress Memory Read Only Memory |
| | Volatile Memory Non-volatile memory |
| | Stores tota temporarily. Storee data permanently. |
| _ | Past Slow as compared to |
| | RAM |
| - | Large size with higher Small size with less |
| | capacity. capacity. |
| | Coxtlier Cheaper than RAM |
| | The Art of the Court of the Cou |
| | |
| * | Motherboard - r Main purposes of motherboards- |
| | Provides electrical power to individual componente. |
| | Allow the components to communicate with each |
| - 4 | other and the second of the se |
| _ = | Holds the components in place. |
| | |
| * | Sizes of motherboards- |
| = | Standard ATX (Decktop PC) |
| | Micro ATX (Laptop) |
| | Mini ATX (Smart phones) |
| | The Committee of the Co |
| | |

Types of Software: -System Software * System software - The software that operates directly on handware devices. of computer It provides a platform to run an application. It provides and supports user functionality Example: Windows, linus, Unix * Application Software - Software designed to the benefit of usus to perform Example: Microsoft words excels powerpoint. * Keyboard -> Similar to a miniature computer. It has its own processor and circuitary that carries information to and from that Ky motrix - + A grid of circuit underneath * Working of keyboard - In the keyboard, each circuit is broken. Pressing any of the king presses a switch and complete the docuit allowing a small amount of current to flow through. When the processor finds a circuit that is closed it compares the location of that circuit on the key motive to character map stored in ROM.



| * Character Map - A comparison chart with which the positions of keys on the ky motoria is |
|--|
| matched. |
| |
| * Kryboard Reys |
| - Basic Keys: QWERTY (starting with letter Q and |
| - Basic Keys: QWERTY (starting with letter Q and ending at M), Numbers, Symbols, Spacebar, Arrow |
| TOUTHER RUS. Shirts Alts (Arc |
| - Other Keys: Numpad, Caps Lock, Num Lock, Insert, |
| Homes End , Page Up, Page Down, PrtScs |
| - Function Keye. |
| O The same of the |
| 3 N. E. S. |
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* Motherboard Components 1. USB Ports -+ Universal Serial Bus Port A Port that allows electronic devices to be connected to the computer via cables. Features :-- All kinds of external USB devices can be connected - Data travels at 12 megabits per second. - USB devices can get power from USB port. Types of USB poot (on basis of speed)
- USB 1.1 (12 Mb/s) - USB 2.0 (480 Mb/s) - USB 3.0 (5Gb/s) Types of USB port (on boois of size)

- USB A (back of computer)

- USB B (printers (scanners) Parallel port - transmits all 8 bits of dotta in parallel. - for printers and scanners.

Serial port - transmits data 1 bit after another.

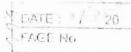
- for modems. 2. Expansion Slots - A slot that allows a computer hardware expansion card to be connected.

to computer system via expansion buo. - An expansion slot allows the user to replace to violen card without replacing the motherboard.

| | 12 (2 12 12 12 12 12 12 12 12 12 12 12 12 12 |
|--|--|
| _ | AGP -> Video card |
| - | PCT - Network and sound card |
| | PCI Express -> Video cardo Moderno Sound cardo |
| | Network card. |
| | |
| * | AGP -+ Accelerated Graphics Port -+ advanced |
| 111111 | port for video cardo. |
| 1. 10×0€5- | and the state of t |
| * | Data bus - A cable that carries information |
| | to and from the computer memory to CPU. |
| | notes of the second section in |
| * | 32 bit ys 64 bit |
| | A CPU of 64 bit has a data bus that is |
| • | 64 bit wide that can transfer 64 bits of |
| | thouse data at a time |
| | A CPU of 32 bit can transfer 32 bits at a |
| | time. |
| | |
| | PCI -> peripheral component interconnect |
| | Ocess- |
| | Provides a common interface |
| <i>-</i> | For adding network or sound and to the |
| | computer. |
| <u> </u> | D.W. The state of |
| STATE OF THE STATE | Différence b/m PCI & PCI Express |
| | PCI PCI-Express |
| - C. | Peripheral Component Peripheral Component |
| | Interconnect Interconnect Express. |
| | Slow Fast |
| | Parallel Interface Serial Interface. |
| | Speed is upto 133Mb/s Speed is upto 16Gb/s |
| ļī. | |

| _ | Data transmitted over PCI Express is sent over |
|-------|--|
| | wires (lanes). |
| | |
| ¥ | Types of PCIe: |
| | PCIe XIG |
| - | PCIe X1 |
| | |
| * | Laptops donot have expansion slots. |
| | - Parett de la lace de lace de la lace de lace d |
| 3, | Case for - System for - helps in bringing into and blowing hot air out of the case. |
| | and blowing hot air out of the case. |
| | The Property of the Control of the C |
| 4. | Case Fan Connector - connects the case fan to |
| 1 | the motherboard. |
| | and the second s |
| * | Color coded connections |
| | Keyboard -> Purple |
| | Mouse - Green |
| | Serial - Cyan |
| | Printer - Violet |
| | Monitor (VGA) -> Blue |
| 10 | Monitor (DVD) -> White |
| | Line Out (Headphones) Lime Green |
| | line in (Microphone) - Pink |
| - | Audio in (Grey) -00 |
| | Joystick - Yellow. |
| en fa | to make a supplied to the supplied of the supplied to the supplied to |
| | The second of th |
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| | |

| 5 | tleat Sink - to reduce the temperature of |
|-------------|--|
| | a hardware component. |
| | |
| | Types of heat sink:- Active Heat Sink |
| | |
| | Passive Heat Sink |
| | Active heat sink -+ It utilize the computer power |
| | |
| | supply and may include a fan. |
| + | Passive heat sink - they have no mechanical |
| | |
| 11 | components. |
| * | Company to that an and boot courseides |
| | Components that generate most heat cpu, video |
| | cardo pomer supply. |
| 1 | T d . b + St + A - clock - 1° |
| | Troductor - Short for electromagnetic coil |
| | Stores imagnetic energy. |
| | Opposes a change in current |
| | Charles 1 |
| 78 | Capacitor - Stores electrical energy |
| Li . | Opposes a charge in voltage. |
| | Opposes a charge in voltage. When a motherboard apacitor fails the computer will no longer boot. |
| F. | computer will no longer boot. |
| | |
| 1 | and the same of th |
| * (| CPU Socket - The connection between computer |
| 'D | nocessor and motherboard. |
| | |
| ^ | More capable CPU, more pine on the socket |
| | The state of the s |
| | De a se the sock of used to cond of the |

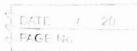


data on motherboard. * North Bridge - towards FSB (Front sided bus) Function -> Manage communication b/w the CPU and parts of motherboard.

Other names -> Host Bridges Memory Controller Hub. * South Bridge -- south of PCI (location)

Function -- Control input /output functioning.

Other names --> 10 Controller Hub. - North bridge connects south bridge and CPU. - South bridge and North Bridge both replaced platform controller hub. * Difference b/w North and South Bridge
NB SB - towards FSB in north of south of PCI mother board. connected to CPU via connected directly to CPU north bridge manages input and - manages communication between CPU and other output functions parts of motherboard slower Other name: 10 Controller - other pames: Memory controller hub, host bridge Smaller - Bigger



| × | Difference b/w SATA and PATA |
|----|--|
| | SAIA |
| | Serial Advanced Technology Parallel Advanced Technology |
| | Attachment Attachment |
| | 77 pin connector 40 pin connector |
| | Speed of data transfer is Speed of data transfer |
| | high is lower. |
| | Tower consumption is less Power consumption is more |
| | Cable size is smaller. Cable size is bigger, |
| | |
| | The state of the s |
| * | Jumpers Allow the computer to close an |
| | electrical circuit, allowing the electricity to flow |
| | on a circuit board. |
| • | |
| * | BIOS -> Basic Input Output System Lintegrated chip -> contains all information and setting of motherboard. |
| | integrated chip -> contains all information |
| | and setting of motherboard. |
| | U |
| _ | When powered one first software to run-BIOS |
| | firmware |
| * | Roles of BIOS-+ load OS |
| | |
| * | CMOS Battery - provides power to BIOS when |
| | computer is off. |
| 90 | complementary metal oxide semi conductor. |
| | |
| | 3V Uthium rechargable ballery. |
| | also stores date and time. |
| | also stores date and time, |
| | |
| | |
| | |

* Laptops - > Aleo known as notebooke portable computers with in built keyboard and trackpad, which serves as mouse. Disassembling -- parting the different components of computer from the system unit. Bootstrapping process - Booting of the computer.

- Reading the program to load OS

- Then stourting device drivers.