Deployment of a Security operation Analyst(SOC) ANALYST Lab: SIEM and IDS/IPS Solutions

Cyber Security Enterprise Tools :-

- 1. Snort IDS
- 2. Wazuh SIEM
- 3. Splunk Enterprise Security

Machines used for setting up the Network

- 1. Parrot OS:- as a Host Machine for Splunk and Snort
- 2. Kalilinux OS:- as a Host Machine for Wazuh
- 3. Admin :- Wazuh Agent
- 4. Windows OS :- Wazuh Agent 1
- 5. Metasploitable Machine :- Target Machine for the Snort IDS

Intrusion Detection System (IDS)
IDS is a passive monitoring solution for detecting possible malicious activities/patterns, abnormal incidents, and policy violations. It is responsible for generating alerts for each suspicious event.
There are two main types of IDS systems;
Network Intrusion Detection System (NIDS) - NIDS monitors the traffic flow from various areas of the network. The aim is to investigate the traffic on the entire subnet. If a signature is identified, an alert is created.
Host-based Intrusion Detection System (HIDS) - HIDS monitors the traffic flow from a single endpoint device. The aim is to investigate the traffic on a particular device. If a signature is identified, an alert is created.

Intrusion Prevention System (IPS)

IPS is an active protecting solution for preventing possible malicious activities/patterns, abnormal incidents, and policy violations. It is responsible for stopping/preventing/terminating the suspicious event as soon as the detection is performed. There are four main types of IPS systems:

- 1.Network Intrusion Prevention System (NIPS) NIPS monitors the traffic flow from various areas of the network. The aim is to protect the traffic on the entire subnet. If a signature is identified, the connection is terminated.
- 2.Behaviour-based Intrusion Prevention System (Network Behaviour Analysis NBA) Behaviour-based systems monitor the traffic flow from various areas of the network. The aim is to protect the traffic on the entire subnet. If a signature is identified, the connection is terminated. Network Behaviour Analysis System works similar to NIPS. The difference between NIPS and Behaviour-based is; behaviour based systems require a training period (also known as "baselining") to learn the normal traffic and differentiate the malicious traffic and threats. This model provides more efficient results against new threats.
- The system is trained to know the "normal" to detect "abnormal". The training period is crucial to avoid any false positives. In case of any security breach during the training period, the results will be highly problematic. Another critical point is to ensure that the system is well trained to recognise benign activities.
- 3.Wireless Intrusion Prevention System (WIPS) WIPS monitors the traffic flow from of wireless network. The aim is to protect the wireless traffic and stop possible attacks launched from there. If a signature is identified, the connection is terminated.

 4.Host-based Intrusion Prevention System (HIPS) HIPS actively protects the traffic flow from a single endpoint device. The aim is

to investigate the traffic on a particular device. If a signature is identified, the connection is terminated.

D-4	/n	TL-:
Detection	/Prevention	rechniques

There are three main detection and prevention techniques used in IDS and IPS solutions;

Technique Approach Signature-Based

This technique relies on rules that identify the specific patterns of the known malicious behaviour. This model helps detect known threats.

Behaviour-Based

This technique identifies new threats with new patterns that pass through signatures. The model compares the known/normal with unknown/abnormal behaviours. This model helps detect previously unknown or new threats.

Policy-Based This technique compares detected activities with system configuration and security policies. This model helps detect policy violations.

SNORT is an open-source, rule-based Network Intrusion Detection and Prevention System (NIDS/NIPS). It was developed and still maintained by Martin Roesch, open-source contributors, and the Cisco Talos team.
Capabilities of Snort:-
Live traffic analysis
Attack and probe detection
Packet logging
Protocol analysis
Real-time alerting

NIDS (Network Intrusion Detection System) and NIPS (Network Intrusion Prevention System) Modes - Log/drop the packets

Modules & plugins Pre-processors

Cross-platform support! (Linux & Windows)

Sniffer Mode - Read IP packets and prompt them in the console application.

that are deemed as malicious according to the user-defined rules.

Packet Logger Mode - Log all IP packets (inbound and outbound) that visit the network.

Snort has three main use models;

For Snort to check and test the configuration file the commands are respectively: \$sudo snort -c /etc/snort/snort.conf \$sudo snort -c /etc/snort/snort.conf -T #(snort.conf file is the configuration file)

Parameter Description

- -V --version This parameter provides information about your instance version.
- -c Identifying the configuration file
- -T Snort's self-test parameter, you can test your setup with this parameter.
- -q Quiet mode prevents snort from displaying the default banner and initial information about your setup

we can read the file using the -r parameter for ex:- \$sudo snort -r logname.log More Examples:sudo snort -r logname.log -X sudo snort -r logname.log icmp sudo snort -r logname.log tcp

sudo snort -r logname.log 'udp and port 53'

NIDS mode parameters are explained in the table below;

Parameter Description

- -c Defining the configuration file.
- -T Testing the configuration file.
- -N Disable logging.
- -D Background mode.
- -A Alert modes;

full: Full alert mode, providing all possible information about the alert. This one also is the default mode; once you use -A and don't specify any mode, snort uses this mode.

fast: Fast mode shows the alert message, timestamp, source and destination IP, along with port numbers.

console: Provides fast style alerts on the console screen.

cmg: CMG style, basic header details with payload in hex and text format.

none: Disabling alerting.

IPS mode and dropping packets
Snort IPS mode activated with -Qdaq afpacket parameters. You can also activate this mode by editing snort.conf file. However, you don't need to edit snort.conf file in the scope of this room. Review the bonus task or snort manual for further information on daq and advanced configuration settings: -Q daq afpacket

Capabilities of Snort are not limited to sniffing, logging and detecting/preventing the threats. PCAP read/investigate mode helps you work with pcap files. Once you have a pcap file and process it with Snort, you will receive default traffic statistics with alerts depending on your ruleset.

Reading a pcap without using any additional parameters we discussed before will only overview the packets and provide statistics about the file. In most cases, this is not very handy. We are investigating the pcap with Snort to benefit from the rules and speed up our investigation process by using the known patterns of threats.

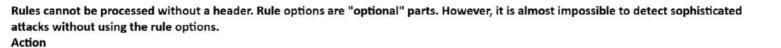
PCAP mode parameters are explained in the table below;

Parameter Description

-r / --pcap-single = Read a single pcap

--pcap-list="" Read pcaps provided in command (space separated).

--pcap-show Show pcap name on console during processing.



There are several actions for rules. Make sure you understand the functionality and test it before creating rules for live systems. The most common actions are listed below.

alert: Generate an alert and log the packet.

log: Log the packet.

drop: Block and log the packet.

reject: Block the packet, log it and terminate the packet session.

Protocol

Protocol parameter identifies the type of the protocol that filtered for the rule.

Note that Snort2 supports only four protocols filters in the rules (IP, TCP, UDP and ICMP). However, you can detect the application flows using port numbers and options. For instance, if you want to detect FTP traffic, you cannot use the FTP keyword in the protocol field but filter the FTP traffic by investigating TCP traffic on port 21.



General Rule Options

Msg The message field is a basic prompt and quick identifier of the rule. Once the rule is triggered, the message filed will appear in the console or log. Usually, the message part is a one-liner that summarises the event.

Sid

Snort rule IDs (SID) come with a pre-defined scope, and each rule must have a SID in a proper format. There are three different scopes for SIDs shown below.

<100: Reserved rules

100-999,999: Rules came with the build.

>=1,000,000: Rules created by user.

Each rule can have additional information or reference to explain the purpose of the rule or threat pattern. That could be a Common Vulnerabilities and Exposures (CVE) id or external information. Having references for the rules will always help analysts during the alert and incident investigation.

Rev

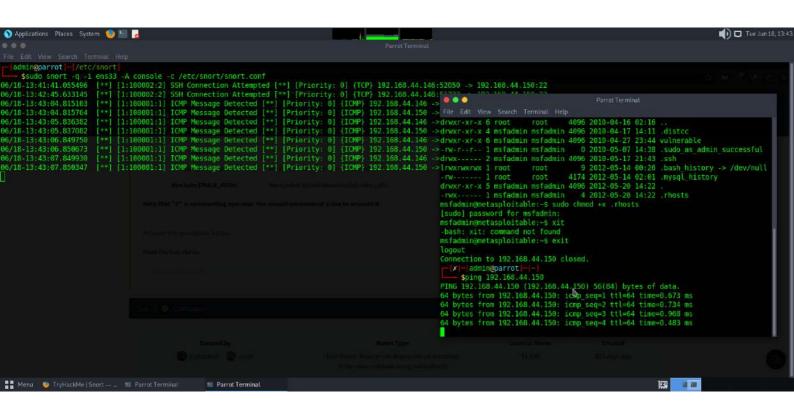
Snort rules can be modified and updated for performance and efficiency issues. Rev option help analysts to have the revision information of each rule. Therefore, it will be easy to understand rule improvements. Each rule has its unique rev number, and there is no auto-backup feature on the rule history. Analysts should keep the rule history themselves. Rev option is only an indicator of how many times the rule had revisions.

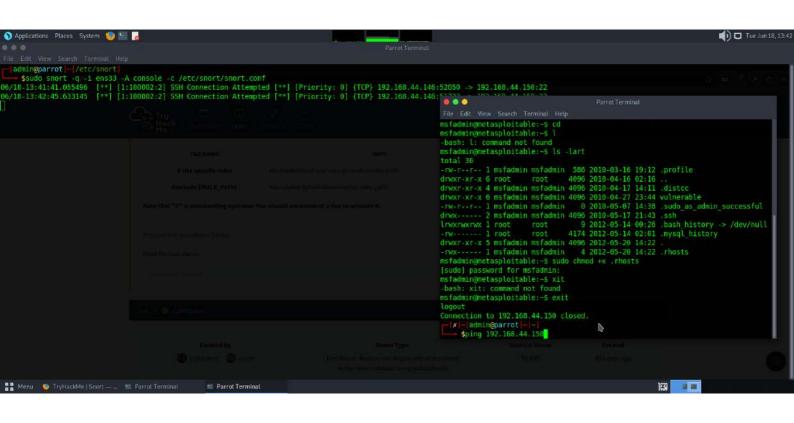






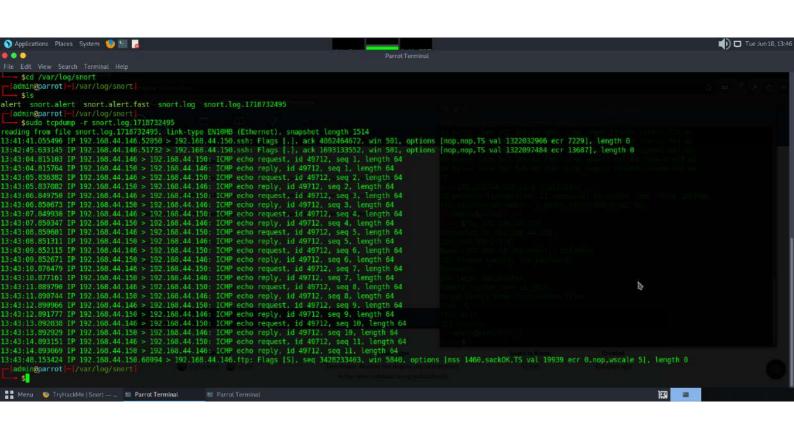












Search Tab in Splunk:-

- 1- Selected Fields: Splunk extracts the default fields like source, sourcetype, and host, which appear in each event, and places them under the selected fields column. We can select other fields that seem essential and add them to the list.
- 2- Interesting Fields Pulls all the interesting fields it finds and displays them in the left panel to further explore.
- 3- Alpha-numeric fields 'α' This alpha symbol shows that the field contains text values.
- 4- Numeric fields '#' This symbol shows that this field contains numerical values.
- 5- Count The number against each field shows the number of events captured in that timeframe.

Splunk Search Processing Language comprises of multiple functions, operators and commands that are used together to form a simple to complex search and get the desired results from the ingested logs. Splunk field operators are the building blocks used to construct any search query. These field operators are used to filter, remove, and narrow down the search result based on the given criteria. Common field operators are Comparison operators, wildcards, and boolean operators.

Comparison Operators:-

These operators are used to compare the values against the fields. Some common comparisons operators are mentioned below:

Field Name

UserName=Mark This operator is used to match values against the field. In this example, it will look for all the events, where the value of the field UserName is equal to Mark.

Not Equal to

!=

UserName!=Mark This operator returns all the events where the UserName value does not match Mark. Less than:Age < 10 Showing all the events with the value of Age less than 10.

Less than or Equal to<= :Age <= 10 Showing all the events with the value of Age less than or equal to 10. Greater than> :Outbound_traffic > 50 MB This will return all the events where the Outbound traffic value is over 50 MB.

Greater Than or Equal to>=:Outbound_traffic >= 50 MB

Example:-Search Query: index=windowslogs AccountName !=SYSTEM

Boolean Operators

Splunk supports the following Boolean operators, which can be very handy in searching/filtering and narrowing down result.

NOT

field_A NOT value

Ignore the events from the result where field_A contain the specified value.

OR

field_A=value1 OR field_A=value2

Return all the events in which field_A contains either value1 or value2.

AND

field_A=value1 AND field_B=value2 Return all the events in which field_A contains value1 and field_B contains value2. To understand how boolean operator works in SPL, lets add the condition to show the events from the James account.

Search Query: index=windowslogs AccountName !=SYSTEM AND AccountName=James

Our network generates thousands of logs each minute, all ingesting into our SIEM solution. It becomes a daunting task to search for any anomaly without using filters. SPL allows us to use Filters to narrow down the result and only show the important events that we are interested in. We can add or remove certain data from the result using filters. The following commands are useful in applying filters to the search results.

Command

1.fields

Explanation: Fields command is used to add or remove mentioned fields from the search results. To remove the field, minus sign (-) is used before the fieldname and plus (+) is used before the fields which we want to display. Syntax | fields < field_name1> < field_name2> Example : | fields + HostName - EventID

Command 2.search

Explanation: This command is used to search for the raw text while using the chaining command |; Syntax: | search <search_keyword>; Example: | search "Powershell" Search Query: index=windowslogs | search Powershell

3.dedup

Explanation

Dedup is the command used to remove duplicate fields from the search results. We often get the results with various fields getting the same results. These commands remove the duplicates to show the unique values. Syntax | dedup <fieldname> ;Example: | dedup EventID.

4.rename

Explanation

It allows us to change the name of the field in the search results. It is useful in a scenario when the field name is generic or log, or it needs to be updated in the output. Syntax: | rename < fieldname > ; Example: | rename User as Employees

5. Each event has multiple fields, and not every field is important to display. The Table command allows us to create a table with selective fields as columns.

Syntax

| table <field_name1> <fieldname_2> ; Example | table | head 20 # will return the top 20 events from the result list.

6.Head

Explanation

The head command returns the first 10 events if no number is specified.

Syntax

| head <number> ; Example | head # will return the top 10 events from the result list ; | head 20 # will return the top 20 events from the result list

Criteria Splunk

Collecting large amounts of machine-generated data | Iterative applications and in-memory processing Deployment area

Open-source Both streaming and batch modes Streaming mode

Working mode 2. What is Splunk?

Splunk is 'Google' for our machine-generated data. It's a software/engine that can be used for searching, visualizing, monitoring, reporting, etc. of our enterprise data. Splunk takes valuable machine data and turns it into powerful operational intelligence by providing real-time insights into our data through charts, alerts, reports, etc.

Service Port Number Used Splunk Management port 8089

Splunk Indexing port 9997

Splunk Index Replication port 8080

Splunk Network port 514 (Used to get data from the Network port, i.e., UDP data)

KV Store 8191

4. What are the components of Splunk? Explain Splunk architecture.

This is one of the most frequently asked Splunk interview questions. Below are the components of Splunk:

Search Head: Provides the GUI for searching Indexer: Indexes the machine data

Forwarder: Forwards logs to the Indexer.

Deployment Server: Manages Splunk components in a distributed environment.

5. Which is the latest Splunk version in use? : Splunk 8.2.1 (as of June 21, 2021)

6.name a few most important configuration files in Splunk? props.conf indexes.conf inputs.conf transforms.conf server.conf 7. What are the types of Splunk Licenses?

Enterprise license

Free license Forwarder license Beta license

Licenses for search heads (for distributed search)

Licenses for cluster members (for index replication

First, we have to stop our Splunk Enterprise
Now, we need to find the 'passwd' file and rename it to 'passwd.bk'
Then, we have to create a file named 'user-seed.conf' in the below directory:

1
SSPLUNK_HOME/etc/system/local/
In the file, we will have to use the following command (here, in place of 'NEW_PASSWORD', we will add our own new password):

[user_info]

PASSWORD = NEW_PASSWORD
After that, we can just restart the Splunk Enterprise and use the new password to log in How are forwarder licenses purchased?
They are included in Splunk. Therefore, there is no need to purchase them separately.

Interested in learning Splunk? Go for the online instructor-led Splunk Training in Torontol

25. What is the command for restarting Splunk web server?
This is another frequently asked Splunk commands interview question. Get a thorough idea of commands We can restart the Splunk web server by using the following command:

splunk start splunkweb
26. What is the command for restarting the Splunk Daemon?
Splunk Deamon can be restarted with the below command:

1
splunk start splunkd
27. What is the command used to check the running Splunk processes on Unix/Linux?
If we want to check the running Splunk Enterprise processes on Unix/Linux, we can make use of the following command:

Resetting the Splunk admin password depends on the version of Splunk. If we are using Splunk 7.1 and above, then we have to follow the below steps:

How to reset the Splunk admin password?

ps aux | grep splunk

What is SIEM

SIEM stands for Security Information and Event Management system. It is a tool that collects data from various endpoints/network devices across the network, stores them at a centralized place, and performs correlation on them. This room will cover the basic concepts required to understand SIEM and how it works.

Two major types of Log Source:

1) Host-Centric Log Sources

These are log sources that capture events that occurred within or related to the host. Some log sources that generate host-centric logs are Windows Event logs, Sysmon, Osquery, etc. Some examples of host-centric logs are:

A user accessing a file

A user attempting to authenticate.

A process Execution Activity

A process adding/editing/deleting a registry key or value.

Powershell execution

2) Network-Centric Log Sources

Network-related logs are generated when the hosts communicate with each other or access the internet to visit a website. Some network-based protocols are SSH, VPN, HTTP/s, FTP, etc. Examples of such events are:

SSH connection

A file being accessed via FTP

Web traffic

A user accessing company's resources through VPN.

Network file sharing Activity

Now that we have covered various types of logs, it's time to understand the importance of SIEM. As all these devices generate hundreds of events per second, examining the implogs on each device one by one in case of any incident can be a tedious task. That is one of the advantages of having a SIEM solution in place. It not only takes logs from various sources in real-time but also provides the ability to correlate between events, search through the logs, investigate incidents and respond promptly. Some key features provided by SIEM are:

Real-time log Ingestion

Alerting against abnormal activities

24/7 Monitoring and visibility

Protection against the latest threats through early detection

Data Insights and visualization
Ability to investigate past incidents.

Linux Workstation

Linux OS stores all the related logs, such as events, errors, warnings, etc. Which are then ingested into SIEM for continuous monitoring. Some of the common locations where Linux store logs are:

/var/log/httpd : Contains HTTP Request / Response and error logs. /var/log/cron : Events related to cron jobs are stored in this location. /var/log/auth.log and /var/log/secure : Stores authentication related logs.

/var/log/kern : This file stores kernel related events.

All these logs provide a wealth of information and can help in identifying security issues. Each SIEM solution has its own way of ingesting the logs. Some common methods used by these SIEM solutions are explained below:

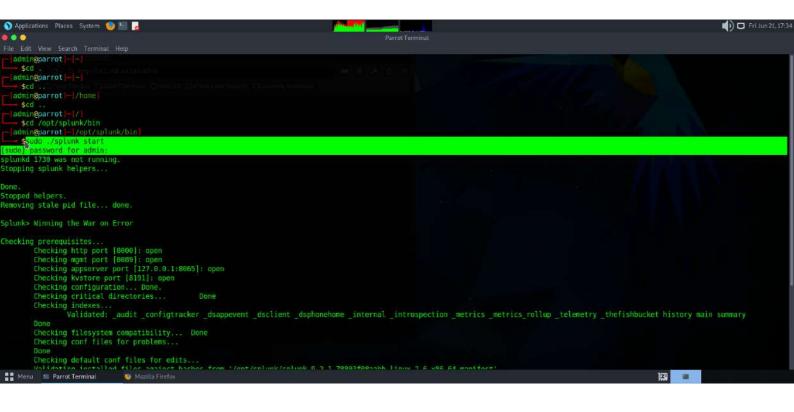
- 1] Agent / Forwarder: These SIEM solutions provide a lightweight tool called an agent (forwarder by Splunk) that gets installed in the Endpoint. It is configured to capture all the important logs and send them to the SIEM server.
- 2) Syslog: Syslog is a widely used protocol to collect data from various systems like web servers, databases, etc., are sent real-time data to the centralized destination.

 3) Manual Upload: Some SIEM solutions, like Splunk, ELK, etc., allow users to ingest offline data for quick analysis. Once the data is ingested, it is normalized and made available for analysis.
- 4) Port-Forwarding: SIEM solutions can also be configured to listen on a certain port, and then the endpoints forward the data to the SIEM instance on the listening port.

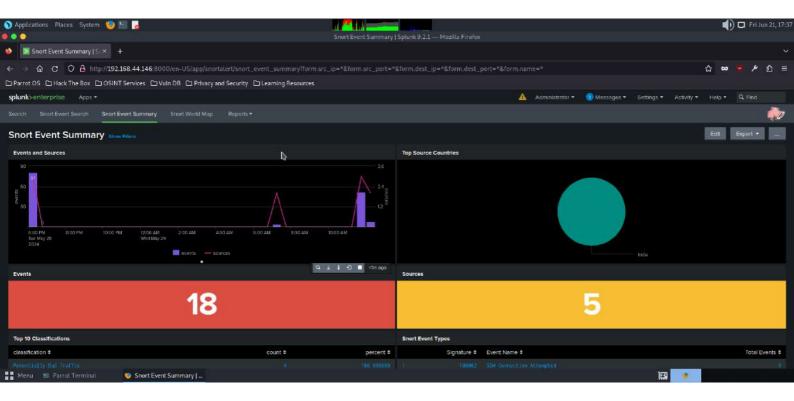
SOC Analyst Responsibilities

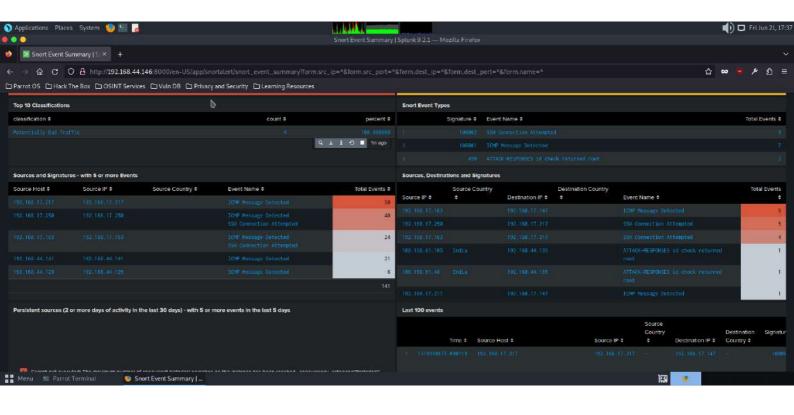
SOC Analysts utilize SIEM solutions in order to have better visibility of what is happening within the network. Some of their responsibilities include:

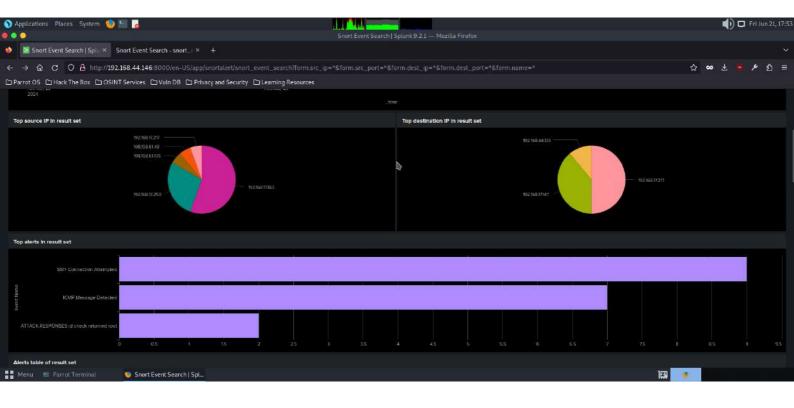
Monitoring and Investigating. Identifying False positives. Tuning Rules which are causing the noise or False positives. Reporting and Compliance. Identifying blind spots in the network visibility and covering them.

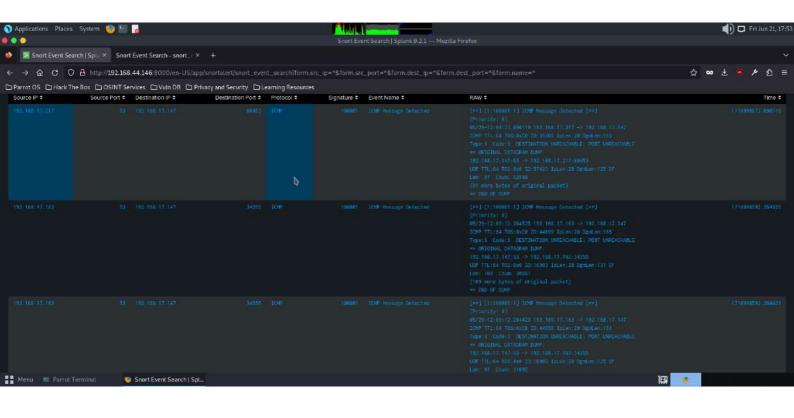


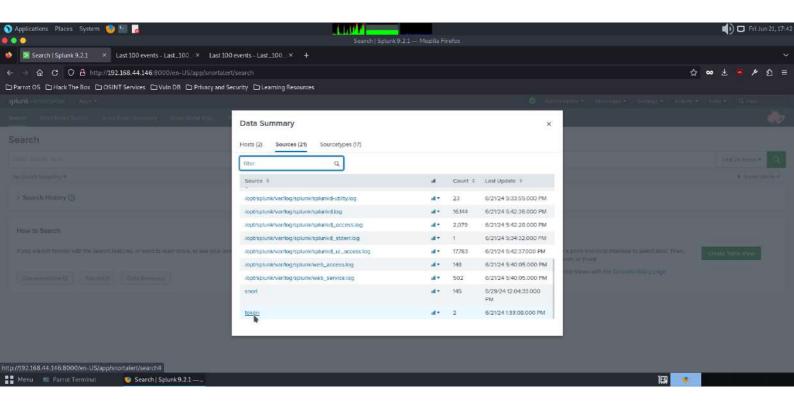


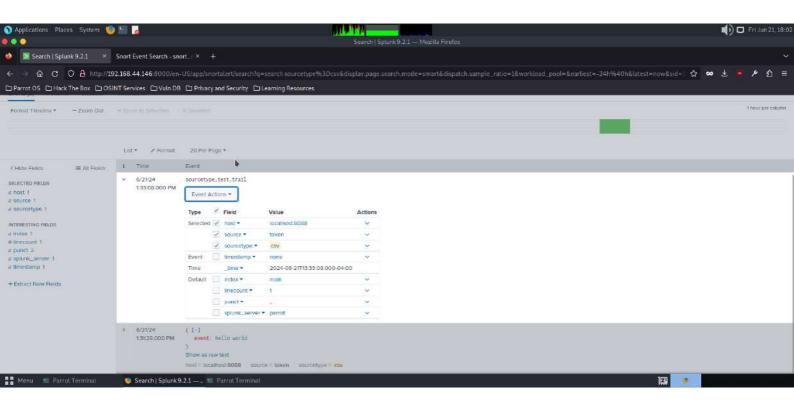


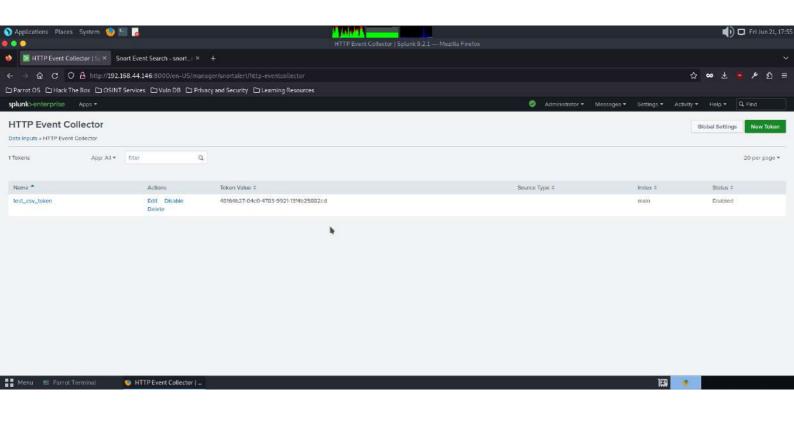


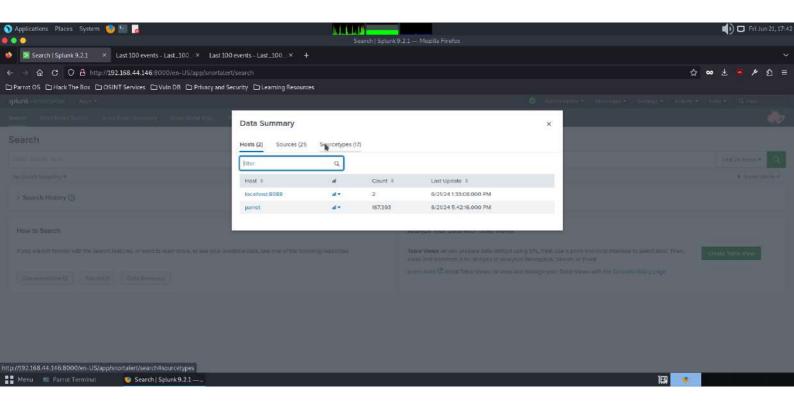


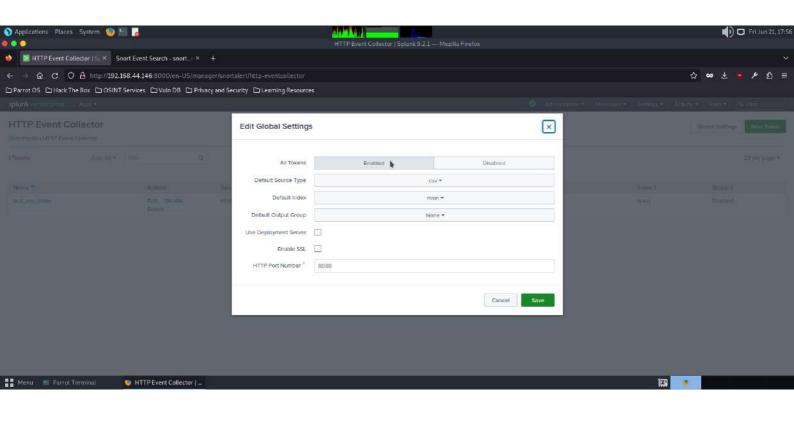


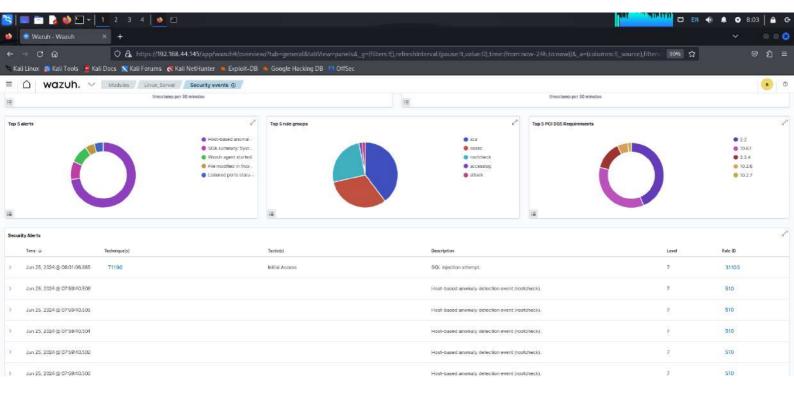


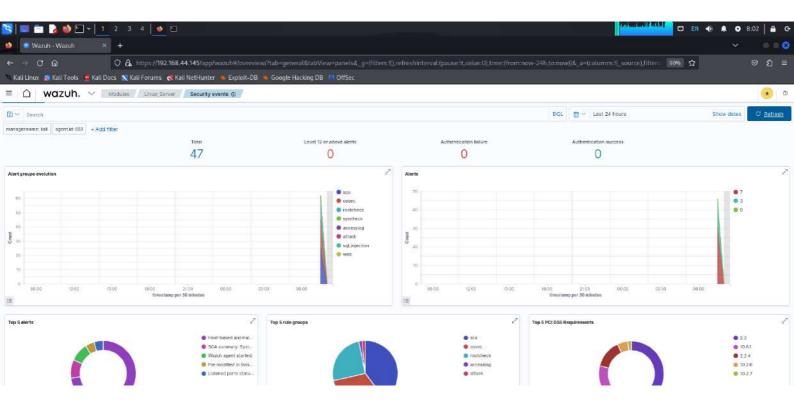


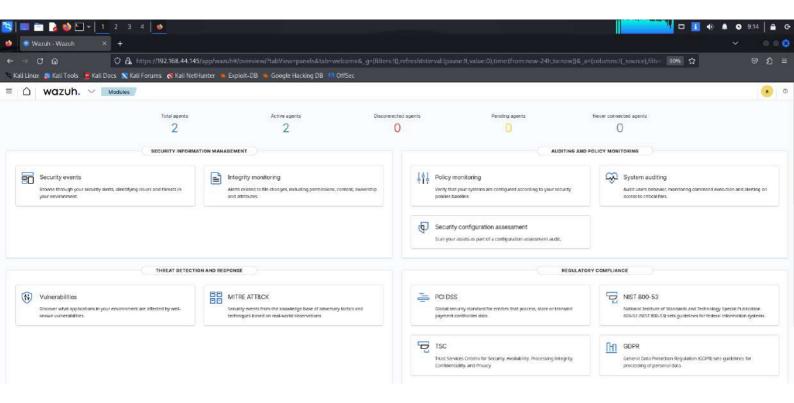


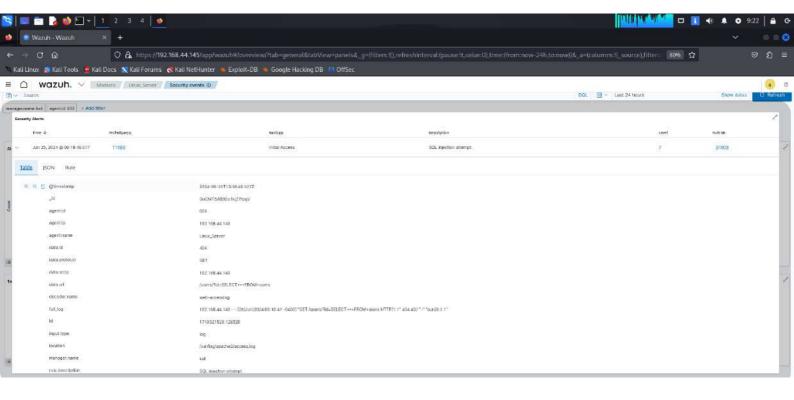


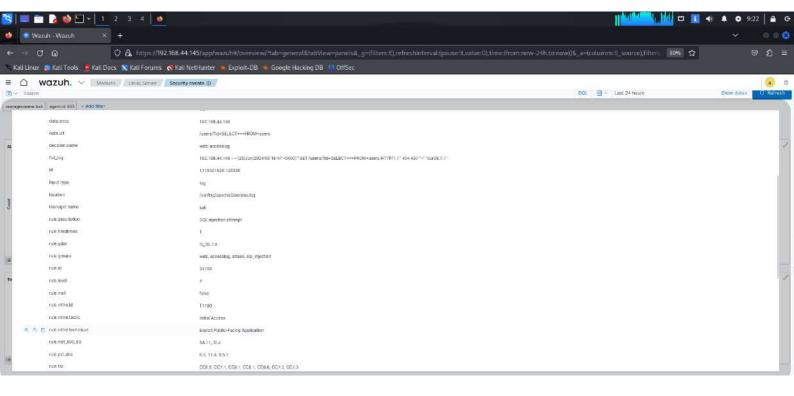


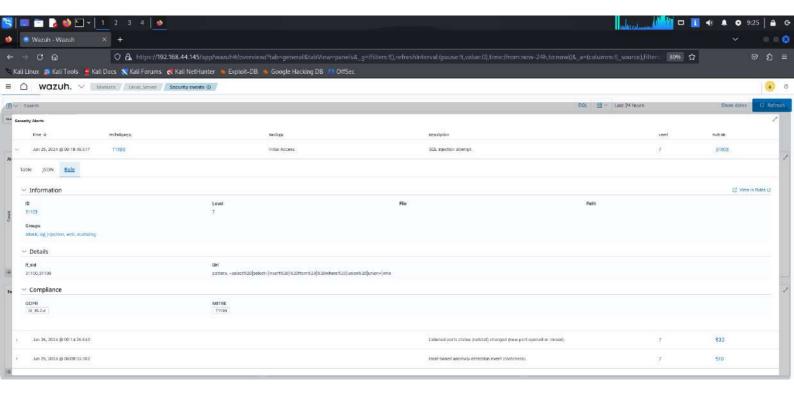


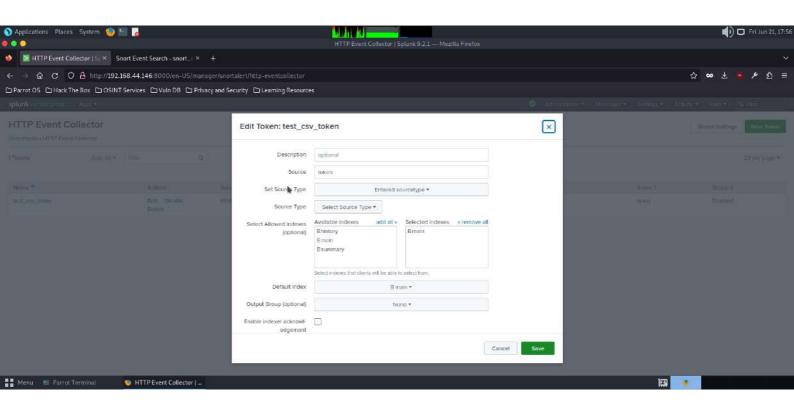




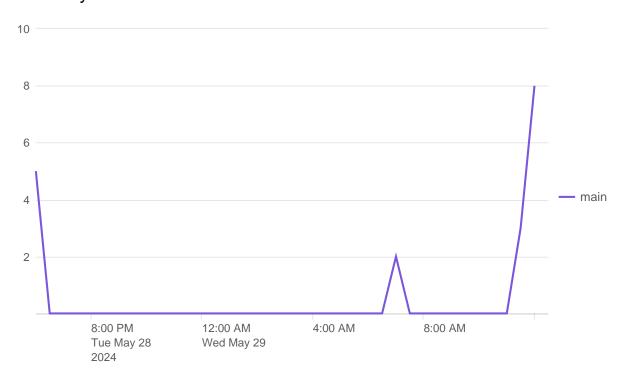




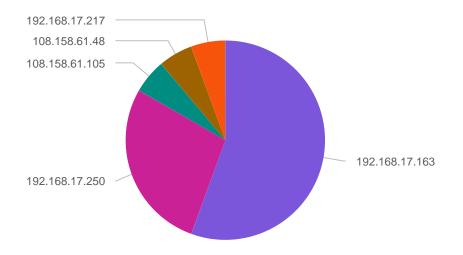




Events by time in result set

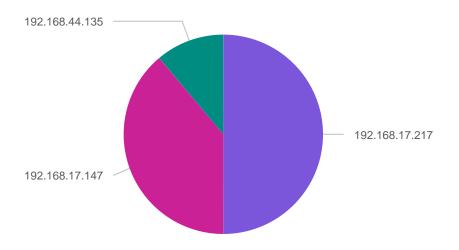


Top source IP in result set

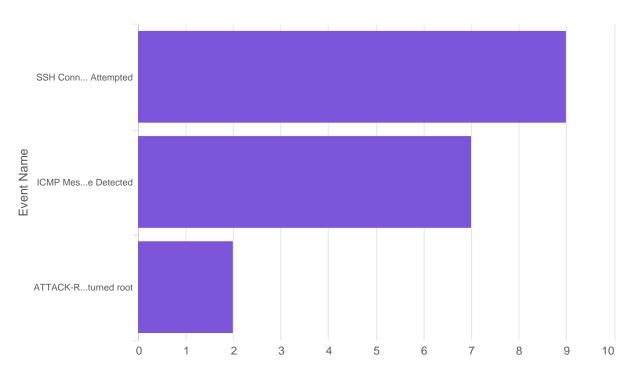




Top destination IP in result set



Top alerts in result set





Alerts table of result set

Source IP	Source Port	Destination IP	Destination Port	Protocol	Signature	Event Name	RAW	Time
192.168.17.217	53	192.168.17.147	60453	ICMP	100001	ICMP Message Detected	[**] [1:100001:1] ICMP Message Detected [**] [Priority: 0] 05/29-12:04:33.090119 192.168.17.217 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:35305 IpLen:20 DgmLen:153 Type:3 Code:3 DESTINATION UNREACHABLE: PORT	1716998673.090119
192.168.17.163		192.168.17.147	34355			ICMP Message Detected	[**] [1:10001:1] ICMP Message Detected [***] [Priority: 0] 05/29-12:03:12.264525 192.168.17.163 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:44699 IpLen:20 DgmLen:165 Type:3 Code:3 DESTINATION UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: ORIGINAL DATAGRAM DUMP: 192.168.17.147:53 -> 192.168.17.163:34355 UDP TTL:64 TOS:0x0 ID: 16903 IpLen:20 DgmLen: 137 DF Len: 109 Csum: 30551 (109 more bytes of original packet) ** END OF DUMP	1716998592.264525



Source IP	Source Port	Destination IP	Destination Port	Protocol	Signature	Event Name	RAW	Time
192.168.17.163	53	192.168.17.147	34355	ICMP	100001	ICMP Message Detected	[**] [1:100001:1] ICMP Message Detected [**] IPriority: 0] 05/29-12:03:12.264423 192.168.17.163 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:44698 IpLen:20 DgmLen:153 Type:3 Code:3 DESTINATION UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE ** ORIGINAL DATAGRAM DUMP: 192.168.17.147:53 -> 192.168.17.163:34355 UDP TTL:64 TOS:0x0 ID: 16902 IpLen:20 DgmLen: 125 DF Len: 97 Csum: 31092 (97 more bytes of original packet) ** END OF DUMP	1716998592.264423
192.168.17.163		192.168.17.147	34355			ICMP Message Detected	[**] [1:100001:1] ICMP Message Detected [**] [Priority: 0] 05/29-12:03:12.264422 192.168.17.163 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:44697 IpLen:20 DgmLen:165 Type:3 Code:3 DESTINATION UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE ** ORIGINAL DATAGRAM DUMP: 192.168.17.147:53 -> 192.168.17.163:34355 UDP TTL:64 TOS:0x0 ID: 16901 IpLen:20 DgmLen: 137 DF Len: 109 Csum: 30551 (109 more bytes of original packet) ** END OF DUMP	1716998592.264422
192.168.17.163	53	192.168.17.147	34355	ICMP	100001	ICMP Message Detected	[**] [1:100001:1] ICMP Message Detected [**] [Priority: 0] 05/29-12:03:12.264422 192.168.17.163 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:44696 IpLen:20 DgmLen:153 Type:3 Code:3 DESTINATION UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: ORT UNREACHABLE: ORT UNPEACHABLE: OR	1716998592.264422



Source IP	Source Port	Destination IP	Destination Port	Protocol	Signature	Event Name	RAW	Time
192.168.17.163	53	192.168.17.147	34355	ICMP	100001	ICMP Message Detected	[**] [1:100001:1] ICMP Message Detected [***] [Priority: 0] 05/29-12:03:12.264422 192.168.17.163 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:44695 IpLen:20 DgmLen:165 Type:3 Code:3 DESTINATION UNREACHABLE: PORT UNREACHABLE ** ORIGINAL DATAGRAM DUMP: 192.168.17.147:53 -> 192.168.17.163:34355 UDP TTL:64 TOS:0x0 ID: 16899 IpLen:20 DgmLen: 137 DF Len: 109 Csum: 30551 (109 more bytes of original packet) ** END OF DUMP	1716998592.264422
192.168.17.163 192.168.17.163		192.168.17.147 192.168.17.147	34355			ICMP Message Detected	[**] [1:100001:1] ICMP Message Detected [**] [Priority: 0] 05/29-12:03:12.264017 192.168.17.163 -> 192 .168.17.147 ICMP TTL:64 TOS:0xC0 ID:44694 lpLen:20 DgmLen:153 Type:3 Code:3 DESTINATION UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: PORT UNREACHABLE: ORIGINAL DATAGRAM DUMP: 192.168.17.147:53 -> 192.168.17.163:34355 UDP TTL:64 TOS:0x0 ID: 16898 lpLen:20 DgmLen: 125 DF Len: 97 Csum: 31092 (97 more bytes of original packet) ** END OF DUMP	1716998592.264422
192.168.17.163		192.168.17.217		TCP		SSH Connection Attempted	[**] [1:100002:2] SSH Connection Attempted [**] [Priority: 0] 05/29-12:03:01.191294 192.168.17.163:36060 - > 192.168.17.217:22 TCP TTL:64 TOS:0x10 ID :8075 lpLen:20 DgmLen: 60 DF ************************************	1716998581.191294



Source IP	Source Port	Destination IP	Destination Port	Protocol	Signature	Event Name	RAW	Time
192.168.17.163	59209	192.168.17.217	22	TCP	100002	SSH Connection Attempted	[**] [1:100002:2] SSH Connection Attempted [**] [Priority: 0] 05/29-11:45:50.656422 192.168.17.163:59209 - > 192.168.17.217:22 TCP TTL:47 TOS:0x0 ID: 30890 lpLen:20 DgmLen: 44	1716997550.656422
192.168.17.163	40144	192.168.17.217	22	ТСР	100002	SSH Connection Attempted	[**] [1:100002:2] SSH Connection Attempted [**] [Priority: 0] 05/29-11:45:18.336310 192.168.17.163:40144 - > 192.168.17.217:22 TCP TTL:64 TOS:0x10 ID :25375 IpLen:20 DgmLen: 60 DF	1716997518.336310
192.168.17.163	54240	192.168.17.217	22	TCP		SSH Connection	[**] [1:100002:2] SSH Connection Attempted [**] [Priority: 0] 05/29-11:45:08.834242 192.168.17.217:22 TCP TTL:64 TOS:0x10 ID :14599 lpLen:20 DgmLen: 60 DF ******* Seq: 0xCD30D333 Ack: 0x0 Win: 0x7D78 TcpLen: 40 TCP Options (5) => MSS: 1460 SackOK TS: 2457057087 0 NOP WS: 7	1716997508.834242
108.158.61.105		192.168.44.135	41204			ATTACK- RESPONSES id check returned root	[**] [1:498:6] ATTACK-RESPONSES id check returned root [**] [Classification: Potentially Bad Traffic] [Priority: 2] 05/29-07:02:18.730020 108.158.61.105:80 -> 192.168.44.135:41204 TCP TTL:128 TOS:0x0 ID:7942 IpLen:20 DgmLen: 575 ***AP*** Seq: 0x210C57FE Ack: 0x8003D95E Win: 0xFAF0 TcpLen: 20	1716980538.730020



Source IP	Source Port	Destination IP	Destination Port	Protocol	Signature	Event Name	RAW	Time
108.158.61.48	80	192.168.44.135	58220	TCP	498	ATTACK- RESPONSES id check returned root	[**] [1:498:6] ATTACK-RESPONSES id check returned root [**] [Classification: Potentially Bad Traffic] [Priority: 2] 05/29-07:01:00.825268 108.158.61.48:80 -> 192.168.44.135:58220 TCP TTL:128 TOS:0x0 ID:7605 lpLen:20 DgmLen:573 ***AP*** Seq: 0x29913FA9 Ack: 0xA329FE9D Win: 0xFAF0 TcpLen: 20	1716980460.825261
192.168.17.250		192.168.17.217		ТСР		SSH Connection Attempted	[**] [1:100002:1] SSH Connection Attempted [**] [Priority: 0] 05/28-18:21:47.680976 192.168.17.250:53787 - > 192.168.17.217:22 TCP TTL:128 TOS:0x0 ID :10973 lpLen:20 DgmLen: 52 DF ********* Seq: 0xC8B0E3D2 Ack: 0x0 Win: 0xFAF0 TcpLen: 32 TCP Options (6) => MSS: 1460 NOP WS: 8 NOP NOP SackOK	1716934907.680976
192.168.17.250	53787	192.168.17.217	22	TCP	100002	SSH Connection Attempted	[**] [1:100002:1] SSH Connection Attempted [**] [Priority: 0] 05/28-18:21:47.167973 192.168.17.250:53787 - > 192.168.17.250:53787 - > 192.168.17.217:22 TCP TTL:128 TOS:0x0 ID :10972 lpLen:20 DgmLen: 52 DF ************************************	1716934907.16797
192.168.17.250	53787	192.168.17.217	22	TCP		SSH Connection	[**] [1:100002:1] SSH Connection Attempted [**] [Priority: 0] 05/28-18:21:46.656007 192.168.17.250:53787 - > 192.168.17.217:22 TCP TTL:128 TOS:0x0 ID :10971 lpLen:20 DgmLen: 52 DF ************************************	1716934906.65600

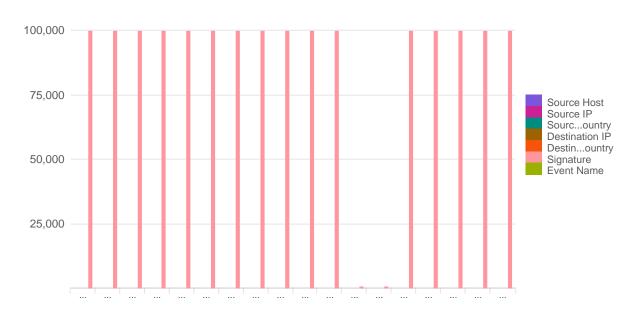


Source IP	Source Port	Destination IP	Destination Port	Protocol	Signature	Event Name	RAW	Time
192.168.17.250	53787	192.168.17.217	22	TCP	100002	SSH Connection Attempted	[**] [1:100002:1] SSH Connection Attempted [**] [Priority: 0] 05/28-18:21:46.144405 192.168.17.250:53787 - > 192.168.17.217:22 TCP TTL:128 TOS:0x0 ID :10970 lpLen:20 DgmLen: 52 DF ************************************	1716934906.144405
						SSH Connection	[**] [1:100002:1] SSH Connection Attempted [**] [Priority: 0] 05/28-18:21:45.628807 192.168.17.250:53787 - > 192.168.17.250:53787 - > 192.168.17.217:22 TCP TTL:128 TOS:0x0 ID :10969 lpLen:20 DgmLen: 52 DF ************************************	



Last 100 events





#	Time	Source Host	Source IP	Source Country	Destination IP	Destination Country	Signature	Event Name
1	1716998673.090119	192.168.17.217	192.168.17.217	-	192.168.17.147	-	100001	ICMP Message Detected
2	1716998592.264525	192.168.17.163	192.168.17.163	-	192.168.17.147	-	100001	ICMP Message Detected
3	1716998592.264423	192.168.17.163	192.168.17.163	-	192.168.17.147	-	100001	ICMP Message Detected
4	1716998592.264422	192.168.17.163	192.168.17.163	-	192.168.17.147	-	100001	ICMP Message Detected
5	1716998592.264422	192.168.17.163	192.168.17.163	-	192.168.17.147	-	100001	ICMP Message Detected
6	1716998592.264422	192.168.17.163	192.168.17.163	-	192.168.17.147	-	100001	ICMP Message Detected
7	1716998592.264017	192.168.17.163	192.168.17.163	-	192.168.17.147	-	100001	ICMP Message Detected
8	1716998581.191294	192.168.17.163	192.168.17.163	-	192.168.17.217	-	100002	SSH Connection Attempted
9	1716997550.656422	192.168.17.163	192.168.17.163	-	192.168.17.217	-	100002	SSH Connection Attempted
10	1716997518.336310	192.168.17.163	192.168.17.163	-	192.168.17.217	-	100002	SSH Connection Attempted
11	1716997508.834242	192.168.17.163	192.168.17.163	-	192.168.17.217	-	100002	SSH Connection Attempted
12	1716980538.730020	server-108-158-61- 105.bom78.r. cloudfront.net	108.158.61.105	India	192.168.44.135	India	498	ATTACK- RESPONSES id check returned root
13	1716980460.825268	server-108-158-61- 48.bom78.r. cloudfront.net	108.158.61.48	India	192.168.44.135	India	498	ATTACK- RESPONSES id check returned root
14	1716934907.680976	192.168.17.250	192.168.17.250	-	192.168.17.217	-	100002	SSH Connection Attempted
15	1716934907.167973	192.168.17.250	192.168.17.250	-	192.168.17.217	-	100002	SSH Connection Attempted
16	1716934906.656007	192.168.17.250	192.168.17.250	-	192.168.17.217	-	100002	SSH Connection Attempted



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Last 100 events

#	Time	Source Host	Source IP	Source Country	Destination IP	Destination Country	Signature	Event Name
17	1716934906.144405	192.168.17.250	192.168.17.250	-	192.168.17.217	-	100002	SSH Connection Attempted
18	1716934905.628807	192.168.17.250	192.168.17.250	_	192.168.17.217	_	100002	SSH Connection Attempted

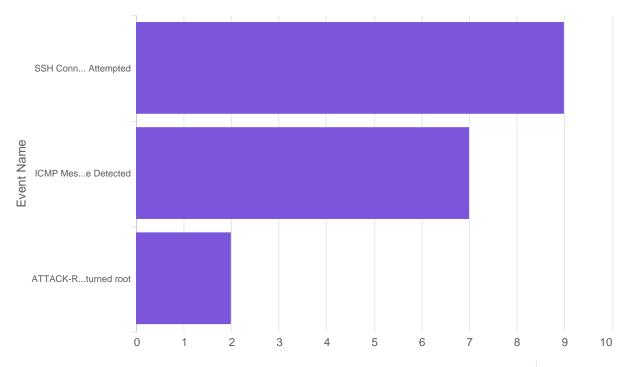


Alerts table of result set

Time	Event
None	



Top alerts in result set



Event Name	count
SSH Connection Attempted	9
ICMP Message Detected	7
ATTACK-RESPONSES id check returned root	2

