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Machine Learning with Python-From Linear Models to Deep Learning

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## 9. Convolutional Neural Networks

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Project due Nov 5, 2020 05:29 IST *Completed*

Next, we are going to apply convolutional neural networks to the same task. These networks have demonstrated great performance on many deep learning tasks, especially in computer vision.

**You will be working in the files `part2-mnist/nnet_cnn.py` and `part2-mnist/train_utils.py` in this problem**

## Convolutional Neural Networks

3.0/3.0 points (graded)

We provide skeleton code `part2-mnist/nnet_cnn.py` which includes examples of some (**not all**) of the new layers you will need in this part. Using the [PyTorch Documentation](#), complete the code to implement a convolutional neural network with following layers in order:

- A convolutional layer with 32 filters of size  $3 \times 3$
- A ReLU nonlinearity
- A max pooling layer with size  $2 \times 2$
- A convolutional layer with 64 filters of size  $3 \times 3$
- A ReLU nonlinearity
- A max pooling layer with size  $2 \times 2$
- A flatten layer
- A fully connected layer with 128 neurons
- A dropout layer with drop probability 0.5
- A fully-connected layer with 10 neurons

**Note:** We are not using a softmax layer because it is already present in the loss: PyTorch's `nn.CrossEntropyLoss` combines `nn.LogSoftMax` with `nn.NLLLoss`.

Without GPU acceleration, you will likely find that this network takes quite a long time to train. For that reason, we don't expect you to actually train this network until convergence. Implementing the layers and verifying that you get approximately 93% **training accuracy** and 98% **validation accuracy** after one training epoch (this should take less than 10 minutes) is enough for this project. If you are curious, you can let the model train longer; if implemented correctly, your model should achieve >99% **test accuracy** after 10 epochs of training. If you have access to a CUDA compatible GPU, you could even try configuring PyTorch to use your GPU.

After you successfully implement the above architecture, copy+paste your model code into the codebox below for grading.

**Grader note::** If you get a NameError "Flatten" not found, make sure to unindent your code.

**Available Functions:** You have access to the `torch.nn` module as `nn` and to the `Flatten` layer as `Flatten`; No need to import anything.

```
1 model = nn.Sequential(  
2     nn.Conv2d(1, 32, (3, 3)),  
3     nn.ReLU(),  
4     nn.MaxPool2d((2, 2)),  
5     nn.Conv2d(32, 64, (3,3)),  
6     nn.ReLU(),  
7     nn.MaxPool2d((2, 2)),  
8     Flatten(),  
9     nn.Linear(1600,128),  
10    nn.Dropout(p = 0.5),  
11    nn.Linear(128,10)
```

```
12 )
13
```

Press ESC then TAB or click outside of the code editor to exit

Correct

## Test results

CORRECT

[See full output](#)

[See full output](#)

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You have used 3 of 25 attempts

## Discussion

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this is the error I got when I ran the `nnet_cnn.py` `model = nn.Sequential( nn.Conv2d(1, 32, (3, 3)), )` I tried add model step by step tha... 6
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