AORTAGEOMRECON SOFTWARE R&D WITH ASSURANCE CASES STUDY

AORTA GEOMETRY RECONSTRUCTION SOFTWARE RESEARCH AND DEVELOPMENT WITH ASSURANCE CASES STUDY

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A REPORT

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Abstract

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Your Dedication
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Acknowledgements

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Contents

\mathbf{A}	bstra	act	iii			
\mathbf{A}	$oldsymbol{A}$ cknowledgements					
N	otati	on, Definitions, and Abbreviations	X			
D	eclar	ation of Academic Achievement	xi			
1	Inti	roduction	1			
	1.1	Objective	1			
	1.2	Background	1			
	1.3	Problem Statement	1			
2	Aor	taGeomRecon Research and Development	2			
	2.1	Existing Works	2			
	2.2	3D Slicer	2			
	2.3	Segmentation Algorithm	2			
	2.4	Referencing	2			
3	Ass	urance Cases and Selected Evidence for AortaGeomRecon	4			

B. Long Tables			9	
A	A Your Appendix			
4	Con	clusion	velopment 5 5 5 5 5 6 7 8	
	3.7	Referencing	6	
	3.6	Algorithm Review	5	
	3.5	Test Case Development	5	
	3.4	Design Document Development	5	
	3.3	Software Rerequirements Specification Development	5	
	3.2	Assurance Case Development	5	
	3.1	Scope Determination	5	

List of Figures

List of Tables

Notation, Definitions, and

Abbreviations

Notation

 $A \leq B$

A is less than or equal to B

Definitions

Challenge

With respect to video games, a challenge is a set of goals presented to the player that they are tasks with completing; challenges can test a variety of player skills, including accuracy, logical reasoning, and creative problem solving

Abbreviations

AI

Artificial intelligence

Declaration of Academic

Achievement

The student will declare his/her research contribution and, as appropriate, those of colleagues or other contributors to the contents of the thesis.

Introduction

Every thesis needs an introductory chapter

While you're here, you need to go into definitions.tex to set all the information needed for the front matter (e.g. title, author) and page header/footer.

You will also find the School of Graduate Studies' preparation guide (August 2021) for theses and reports. I would give it a quick read so you know what's expected.

1.1 Objective

1.2 Background

1.3 Problem Statement

AortaGeomRecon Research and Development

- 2.1 Existing Works
- 2.2 3D Slicer

2.3 Segmentation Algorithm

This is a sample chapter

If you need to use quotes, type it "like this".

2.4 Referencing

These are some sample references to GAMYGDALA (Popescu et al., 2014) from the references.bib file and state effects of cognition (Hudlicka, 2002) from the

references_another.bib file. These references are not in the same .bib file.

Assurance Cases and Selected Evidence for AortaGeomRecon

- 3.1 Scope Determination
- 3.2 Assurance Case Development
- 3.3 Software Rerequirements Specification Development
- 3.4 Design Document Development
- 3.5 Test Case Development
- 3.6 Algorithm Review

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Conclusion

Every thesis also needs a concluding chapter

Appendix A

Your Appendix

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Appendix B

Long Tables

This appendix demonstrates the use of a long table that spans multiple pages.

Col A	Col B	Col C	Col D
A	В	С	D
A	В	С	D
A	В	С	D
A	В	С	D
A	В	С	D
A	В	С	D
A	В	С	D
A	В	С	D

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Eva Hudlicka. 2002. This time with feeling: Integrated model of trait and state effects on cognition and behavior. *Applied Artificial Intelligence* 16, 7-8 (2002), 611–641.

Adrian Popescu, Joost Broekens, and Maarten van Someren. 2014. GAMYGDALA: An emotion engine for games. *IEEE Transactions on Affective Computing* 5, 1 (2014), 32–44.