

D S M E

Queue

Data Structures Made Easy

1. **Bounded Queue**

```
class bounded_Queue<T>{

    private T[] sequence = (T[])(new Object[10000]);
    private int size = 0;
    private int head = 0;
    private int tail = 0;

    public boolean isEmpty(){

        return size == 0;

    }

    public boolean enq(T t){

        if(size >= sequence.length){

            T[] sequence_2 = (T[])(new Object[sequence.length * 2]);
            System.arraycopy(sequence, 0, sequence_2, 0, sequence.length);
            sequence = sequence_2;

        }

        sequence[tail] = t;
        tail = (tail + 1) % sequence.length;
        size++;
        return true;

    }

    public T deq(){

        if(isEmpty())
            return null;
        else{

            T temp = sequence[head];
            head = (head+1)%sequence.length;
            size--;
            return temp;

        }

    }

    public static void main(String [] args){

        bounded_Queue<Integer> queue = new bounded_Queue<Integer>();

        System.out.println("\n' + "ADDED TO QUEUE");
        System.out.println("=====");
    }
}
```

```

        for(int index = 10; index <= 100; index += 10){

            System.out.print(index + " ");
            queue.enq(index);
        }

        System.out.println();
        System.out.println("\n' + "REMOVED FROM QUEUE");
        System.out.println("=====");

        while(!queue.isEmpty()){

            int element = queue.deq();
            System.out.print(element + " ");
        }
    }
}

```

2. **Unbounded Queue**

```

class unbounded_Queue<T>{

    private static class Node<T>{

        private T item;
        private Node<T> next = null;

        Node(T item0, Node<T> next0){

            item = item0;
            next = next0;
        }
    }

    private Node<T> head = null;
    private Node<T> tail = null;

    public boolean isEmpty(){

        return head == null;
    }

    public boolean enq(T t){

        Node<T> tNode = new Node<T>(t, null);

        if(tail != null)
            tail.next = tNode;
        else
            head = tNode;
    }
}

```

```

        tail = tNode;
        return true;
    }

    public T deq(){

        if(isEmpty())
            tail = null;

        T temp = head.item;
        head = head.next;
        return temp;
    }

    public static void main(String [] args){

        unbounded_Queue<Integer> queue = new unbounded_Queue<Integer>();

        System.out.println("\n' + "ADDED TO QUEUE");
        System.out.println("=====");

        for(int index = 10; index <= 100; index += 10){

            System.out.print(index + " ");
            queue.enq(index);
        }

        System.out.println();
        System.out.println("\n' + "REMOVED FROM QUEUE");
        System.out.println("=====");

        while(!queue.isEmpty()){

            int element = queue.deq();
            System.out.print(element + " ");
        }
    }
}

```