1) IMPLEMENTING STACKS FROM SCRATCH

This is the standard sum of the stacks.

USING ARRAYS:

```
#include<iostream>
using namespace std;
class stack{
   private:
   int stack size=5;
    int *stack array=new int[stack size];
    int stack top=0;
    public:
    void push(int n) {
        if(stack_top==stack_size){
            cout<<"\n The heap is exhausted (stack overflow).";</pre>
        else{
            stack_array[stack_top]=n;
            stack top++;
        }
    void pop(){
        if(stack top==0){
            cout<<"\n The heap is Empty (stack underflow).";</pre>
        }
        else{
            stack_top--;
    void peek() {
        if(stack top==0){
            cout<<"\n The stack is empty so no element to peek.";</pre>
        else{
            cout<<"\n The Topmost element of the stack is</pre>
```

```
<<stack_array[stack_top-1];</pre>
};
int main(){
    cout<<"\n Operations : ";</pre>
    s.peek();
    s.pop();
    s.push(10);
    s.push(23);
    s.push(7);
    s.push(98);
    s.push(67);
    s.push(11);
    s.peek();
    s.pop();
    s.peek();
    return 0;
```

USING LINKED LIST:

```
#include<iostream>
using namespace std;

class node{
   public:
   int data;
   node *next=NULL;
};

class stack{
   private:
   node *head=NULL;
   int stack_size=0;

   public:
```

```
void push(int n) {
        if(t==NULL) {
            cout<<"\n The heap is exhausted (stack overflow).";</pre>
        else{
            t->data=n;
            if(head==NULL) {
                head=t;
            else{
                t->next=head;
                head=t;
        }
    void pop(){
        if(stack_size==0){
            cout<<"\n The heap is Empty (stack underflow).";</pre>
        else{
             node *t=head;
            head=head->next;
            delete(t);
    void peek(){
        if(stack size==0){
            cout<<"\n The stack is empty so no element to peek.";</pre>
        }
        else{
            cout<<"\n The Topmost element of the stack is "<<head->data;
};
int main(){
          s;
```

```
s.peek();
s.pop();
s.push(10);
s.push(23);
s.push(7);
s.push(98);
s.push(67);
s.push(67);
s.push(11);
s.peek();
s.peek();
return 0;
}
```