

# Simon Kramer

Gameplay Programmer

For examples of my work, visit

<https://smk-13.github.io>

Connect on [LinkedIn](#), or at

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## Skills

### Software

Unreal Engine  
Unity  
Maya  
Substance Designer  
Embergen  
Photoshop

### Programming

C++  
C#  
Python  
Git  
Perforce

### Languages

German (native)  
English (fluent)

## Education

### Futuregames Malmö

Game Programming  
Higher Vocational Education Diploma  
2024-2026

### CGMA

Realtime VFX for Games  
Mechanical Rigging  
Rigging for Games  
2022-2023

### SAE Cologne

B. A. Visual Effects & Animation  
2019-2022

### Leibniz University Hannover

B. Sc. Architecture  
2013-2018

### Peking University

Language study travel in Peking  
2012

## Work

### Schmidt & Schmidt | Karlsruhe

CAD Drafter  
2018-2019