

Shadi Khalil

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UI/UX Designer

I am a freelance UI/UX Designer and graduate student at the Maryland Institute College of Art pursuing a masters in UX Design. I received my bachelor's in computer science from the University of Maryland. Proficient with a breadth of design and development tools, I leverage my background as a programmer and 3 years as an IT Support Specialist alongside my unique aesthetic sense and love of art. I find creative, tech-driven design solutions.

Education

Maryland Institute College of Art, *Master of Professional Studies, UX Design*
Baltimore, MD – Expected Aug 2025

University of Maryland, *Bachelor of Science, Computer Science*
College Park, MD – May 2022

Work Experience

UI/UX Designer

Jan 2024 –

Onword Studio, Inc.
Remote

- Redesigned company website with Figma, optimizing for improved user experience and elevated brand identity.
- Collaborated closely with the CEO to align design with the product vision resulting in a more creative and user-centric platform.
- Designed imagery and generated motion graphics with Adobe Creative Cloud and Procreate.

IT Systems Specialist

Jan 2023 – Jun 2023

Montgomery County Public Schools
Rockville, MD

- Closed 95% percent of tickets submitted using ServiceNow on first call without escalation.
- Managed a cloud-based network of over 3000 devices including Windows and Chrome OS workstations, servers, and printers with Altiris and Azure.
- Provided customer assistance to a userbase including teachers, staff, students, and administration.

Art Instructor

May 2018 – Aug 2019

Calleva Outdoors
Poolesville, MD

- Managed rotating teams of 3 to 5 staff through outdoor activities, team building, and leadership exercises for campers (aged six to thirteen) and staff including arts and crafts and river sports.
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Volunteering

Student Volunteer

May 2014 – Mar 2018

Children's National Hospital
Washington, DC

- Assisted in administrative tasks and patient intake. Provided detailed meeting notes and compiled presentations to illustrate productivity data to the staff.
- Stoked a passion for life sciences by shadowing medical professionals across various fields. Observed surgeries, diagnostic procedures, and patient interactions. Interacted with medical data visualization software.

Projects

Portfolio Site

Web Developer
Figma, React.js, HTML, TailwindCSS

Designed, constructed, and deployed static web page using React.js with Next.js.

LilyHoney eCommerce Site Concept

UI Designer
Figma

Designed an interactive wireframe and high-fidelity mockups using Figma. Developed designs and branding for a web-based organic honey seller.

The Space Vampire Video Game

Creative Director, Front-End Developer
Unity/C#, Blender, Adobe Creative Cloud

A single level of a 3D action-adventure platformer constructed using Unity/C# with cutscenes animated in Blender3D.

Healthify Android Fitness App

Front-End Developer
Android Studio, Java, XML

Designed, prototyped, and constructed an interactive front-end demo. Conducted user-testing, heuristic evaluations, and critical reviews throughout an iterative design process.

Skills

Leadership	JavaScript, HTML, CSS	React.js	Figma
Customer Support	Java	Node.js, npm	Adobe Photoshop, Illustrator
Creativity	Python	TailwindCSS, Bootstrap	Procreate
Graphic Design	C#	Git	Microsoft Office