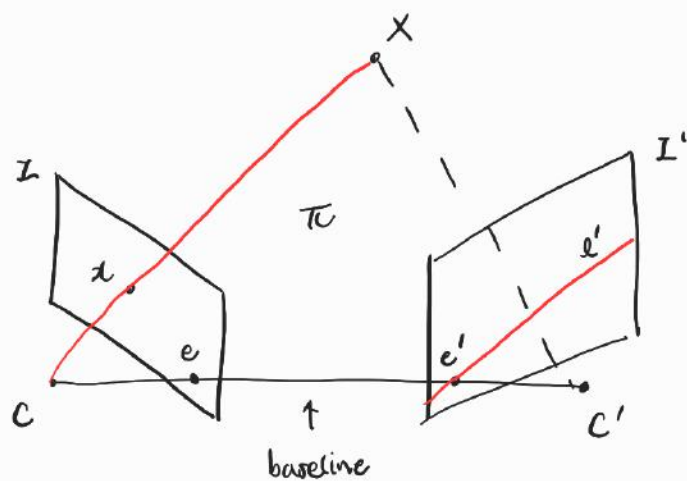


# • The Epipolar geometry



$\Rightarrow$  Constraints defined by two different views  
s.t. epipolar plane  $\pi$  spanned by ray  $\overline{CX}$  and baseline

image(I) point  $x$   $\xrightarrow{\text{backprojects}}$  ray  $\overline{CX}$   
 $\xrightarrow[\text{I}']{\text{projects}}$  Epipolar line  $l'$

$x'$  must lie on  $l'$

$\therefore$  Search space reduced from  $2D(I') \rightarrow 1D(l')$

## • Terminology

### • Epipole ( $e, e'$ )

$\hookrightarrow$  intersection of baseline (join of  $C, C'$ ) and image plane ( $I, I'$ )

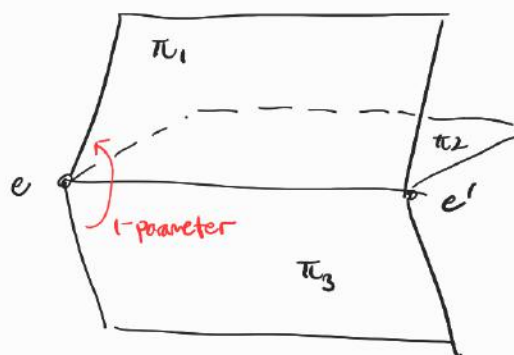
$e$ : image projection of  $C'$  to  $I$ ,  $e'$ : image projection of  $C$  to  $I'$

vanishing point of baseline direction

### • Epipolar plane ( $\pi$ )

$\hookrightarrow$  plane defined by backprojected ray of  $x$  and baseline

Any point correspondences ( $x, x'$ ) define  $\pi$  w/ one-parameter family revolving around fixed baseline



where  $\pi_i$  defined under  $(x_i, x'_i)$  pair

### • Epipolar lines ( $l, l'$ )

$\hookrightarrow$  intersection of epipolar plane ( $\pi$ ) and image plane ( $I, I'$ )

intersects epipole i.e.  $l = axe$ ,  $l' = a'xe'$

Each point correspondences ( $x, x'$ ) define unique  $l, l'$

- The Fundamental Matrix

↳ linear mapping from point in one view to epipolar line in another view  
 $x \mapsto l'$  or  $x' \mapsto l$

- Geometric derivation

2-step decomposition  $\left\{ \begin{array}{l} 1) \text{ Find homography mapping } H_{\pi} : x \mapsto x' : x' = H_{\pi} x \\ 2) \text{ Calculate } l' : \text{ line joining } e' = p'c \text{ and } x' = H_{\pi} x \end{array} \right.$

$$\therefore l' = e' \times x' = [e']_x x' = \underline{[e']_x H_{\pi} x}$$

Fundamental matrix  $F$

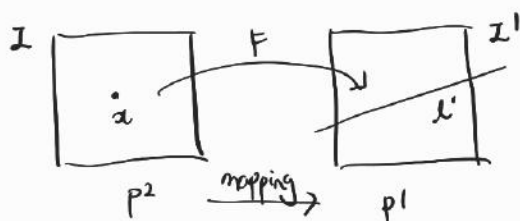
$$F = [e']_x H_{\pi}$$

$\begin{matrix} \uparrow & \uparrow & \uparrow \\ 2 & 2 & 3 \end{matrix}$ 
rank

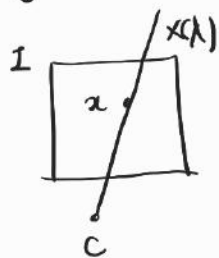
$$* a \in \mathbb{R}^{3 \times 1} \rightarrow [a]_x = \begin{bmatrix} 0 & -a_3 & a_2 \\ a_3 & 0 & -a_1 \\ -a_2 & a_1 & 0 \end{bmatrix} \in \mathbb{R}^{3 \times 3}$$

s.t.  $\text{rank}([a]_x) = 2$   $\because$  last row is linearly dependent

\* for homography, 3D points required to be at particular plane, but fundamental matrix  $\times$  requires such requirement

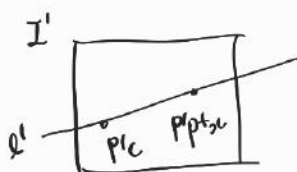


- Algebraic derivation



back-projected ray :  $X(\lambda) = P^t x + \lambda c$

$$\left[ \begin{array}{l} \lambda = 0 : X(0) = P^t x \\ \lambda = \infty : X(\infty) \rightarrow c \end{array} \right] \rightarrow \text{Project 2 points to } I' : p'^t x, p'c$$



since  $p'c = e'$  and  $p'^t x$  is projected point,

$$l' = (p'c) \times (p'^t x) = \underline{[e']_x (p'^t x)}$$

Fundamental matrix  $F$

$$\therefore F \left\{ \begin{array}{l} \text{Geometric : } [e']_x H_{\pi} \\ \text{Algebraic : } [e']_x p'^t x \end{array} \right.$$

$\rightarrow H_{\pi} = p'p^t$  (i.e. homography not requires 3D point  $x$  to derive)

\* If  $C=C'$ , algebraic derivation fails

$$\because e' = p'c = p'c' = 0 \rightarrow F = [e']_x p' p^+ = 0 \times (p' p^+) = 0$$

• Example

$$P = K[I|0], P' = K'[R|t] \rightarrow \text{then using } P p^+ = I, P^+ = [K^{-1} \ 0^T]^T \in R^{4 \times 3} \text{ \& } c = [0 \ 1]^T$$

$$\therefore F = [e']_x p' p^+ = [p'c]_x p' p^+ = [K't]_x K' R K^{-1} = \dots = K'^{-T} R K^T [K R^T t]_x$$

$$\text{Also, } e = p c' = p \begin{pmatrix} -R^T t \\ 1 \end{pmatrix} = K R^T t \quad * P' = K' [R|t] = K' \begin{bmatrix} R & -R \tilde{c} \\ 0 & 1 \end{bmatrix} \rightarrow \begin{matrix} t = -R \tilde{c} \\ \tilde{c} = -R^T t \end{matrix}$$

$$e' = p' c = p' \begin{pmatrix} 0 \\ 1 \end{pmatrix} = K' t$$

$$F = [e']_x p' p^+ = K'^{-T} R K^T [e]_x \leftarrow$$

• Correspondence condition

$$x'^T F x = 0 \text{ for corresponding pair } (x, x')$$

$$\because l' = F x \rightarrow x'^T l' = 0 \text{ (as } x' \text{ lies on } l')$$

$\Rightarrow$  Able to derive  $F$  in homography-like way w/o camera matrices

• Properties

$$(p, p') \text{ camera w/ } F \leftrightarrow (p', p) \text{ camera w/ } F^T \because (x'^T F x)^T = x^T F^T x' = 0$$

$$l' = F x \leftrightarrow l = F^T x' \because x'^T (F x) = x^T (F^T x') = 0$$

$$e'^T l' = (e'^T F) x = 0 \rightarrow e'^T F = 0 \quad e' \text{ is left null-space of } F$$

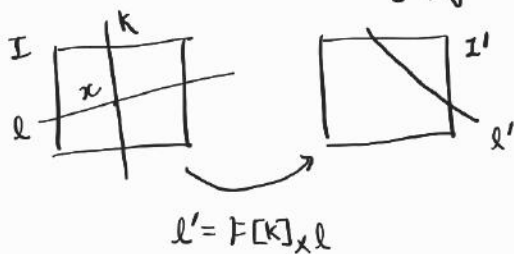
$$e^T l = (e^T F^T) x' = 0 \rightarrow F e = 0 \quad e \text{ is right null-space}$$

$F$  has 7 dof : 9 elements - scale(1) -  $\det(F)=0$  (1)

$F$  is not invertible  $l = F x \rightarrow x = F^{-1} l$  doesn't exist!

For pair of  $(p, p')$ ,  $F$  is uniquely defined

• The Epipolar Line Homography



where  $k$  is any line not passing  $e$

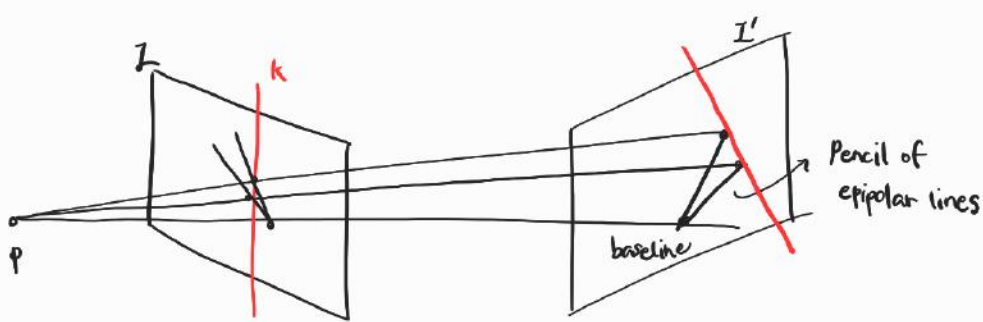
$$\because \text{Intersection of } l \text{ and } k : k \times l = [k]_x l = x$$

$$\downarrow \text{ since } l' = F x$$

$$l' = F[k]_x l$$

$H$  mapping  $p_2 \mapsto p_2'$

$$\text{Similarly, } l = F^T[k']_x l'$$



- Corresponding points of  $x$  lies on straight line ( $\therefore$  linear mapping)
- $p-x-x'$  for all corresponding points meet at projective point  $p$ 
  - $\hookrightarrow$  cross-ratio is invariant, Correspondence b/w epipolar lines is 1D homography
- Special case: pure translation

$$P = K[I|0], \quad P' = K[I|t] \quad \rightarrow \quad F = [e']_x K' R K^{-1} = [e']_x \quad (F \text{ has rank} = 2)$$

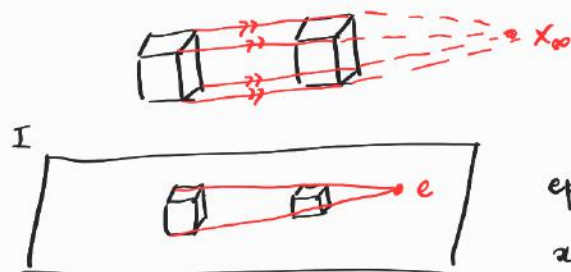
$$l' = Fx = [e']_x x \rightarrow x'^T l' = x'^T [e]_x x = 0$$

$\hookrightarrow x', e, x$  are collinear

$\therefore$  In pure translation auto-epipolar (collinearity property) holds

- Alternative interpretations

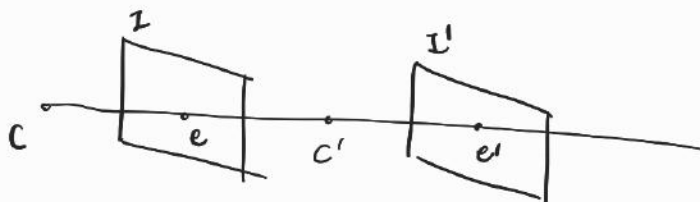
(i) fixed camera, world w/ -t translation



epipole  $e$  is vanishing point ( $e = p_{x_{\infty}}$ )  
 $x, x', e$  are collinear

C.


(ii) Camera center moves forward



$e$  and  $e'$  remains unchanged

→ epipolar lines remains unchanged

BUT, position of  $x \leftrightarrow x'$  changes

$\therefore$    $\therefore$  collinearity preserved  
 $\rightarrow$   
 points moving radially outwards

- General motion

↳ Composition of pure rotation and translation

for  $P = K[I|0]$ ,  $P' = K'[R|t]$   $\begin{cases} \text{Pure rotation : } H_{\infty} = K'RK^{-1} \\ \text{Pure translation : } \tilde{F} = [e']_x \end{cases}$

$\therefore F = \tilde{F}H_{\infty} = [e']_x K'RK^{-1}$ , which matches previous algebraic derivation

- Retrieving camera matrices

$F \xrightarrow{\text{retrieve}} P, P'$

• Projective invariance :  $(P, P')$  and  $(PH, P'H)$  share same  $F$

$\because$  As  $P \rightarrow PH$  and  $X \rightarrow H^{-1}X$ ,  $PX \rightarrow (PH)(H^{-1}X) = PX$

$\Rightarrow x \leftrightarrow x'$  are corresponding points  $\begin{cases} \text{cameras } (P, P') \text{ w/ 3D point } X \\ \text{cameras } (PH, P'H) \text{ w/ 3D point } H^{-1}X \end{cases}$

$\therefore$  Given  $(P, P') \rightarrow$  unique  $F = [Pc']_x P'Pt$

Given  $F \rightarrow$  NOT unique:  $(P, P')$  or  $(PH, P'H)$

- Canonical form of camera matrices

if  $P = [I|0]$  and  $P' = [M|m]$ ,  $F = [m]_x M$

$\because e' = P'c = [M|m] [0, 0, 0, 1]^T = m$

$F = [e']_x P'Pt = [m]_x [M|m] \begin{bmatrix} 1_{3 \times 3} \\ 0_{1 \times 3} \end{bmatrix} = [m]_x M$

- Projective Ambiguity of cameras given  $F$

Let  $(P, P')$  and  $(\tilde{P}, \tilde{P}')$  are two pairs of cameras sharing same  $F$ , then there exists  $H_{4 \times 4}$  s.t.  $\tilde{P} = PH$  and  $\tilde{P}' = P'H$

$\because$  Suppose using canonical form :  $P = \tilde{P} = [I|0]$ ,  $P' = [A|a]$ ,  $\tilde{P}' = [\tilde{A}|\tilde{a}]$

then,  $F = [a]_x A = [\tilde{a}]_x \tilde{A}$

Lemma : If rank 2 matrix  $F = [a]_x A = [\tilde{a}]_x \tilde{A}$ , then  $\tilde{a} = ka$ ,  $\tilde{A} = K^{-1}(A + av^T)$

for non-zero constant  $k$  and 3-vector  $v$

$\because a^T F = a^T [a]_x A = (a \times a)^T A = 0$ ,  $\tilde{a}^T F = 0$

↳  $a, \tilde{a}$  are both left nullspace of  $F \Rightarrow \tilde{a} = ka$



$$[a]_x A = [\tilde{a}]_x \tilde{A} = [ka]_x \tilde{A} = [a]_x k \tilde{A} \rightarrow [a]_x (k \tilde{A} - A) = 0$$

$$\hookrightarrow k \tilde{A} - A = a v^T \rightarrow A = k^{-1}(A + a v^T)$$

$$\Rightarrow P' = [A|a], \tilde{P}' = [\tilde{A}|\tilde{a}] = [k^{-1}(A + a v^T)|ka], P = \tilde{P} = [I|0]$$

$$\text{Let } H = \begin{bmatrix} k^{-1}I & 0 \\ k^{-1}v^T & k \end{bmatrix}, \text{ then } PH = k^{-1}[I|0] = k^{-1}\tilde{P} \therefore \tilde{P} = PH \text{ up-to-scale}$$

$$P'H = [k^{-1}(A + a v^T)|ka] = [\tilde{A}|\tilde{a}] = \tilde{P}'$$

$\therefore (P, P')$  and  $(\tilde{P}, \tilde{P}')$  are projectively related by  $H$  if they leads same  $F$

#### • Decomposition of $F$ Matrix

$F \rightarrow (P, P')$  iff  $P'^T F P$  is skew-symmetric

$$\because x'^T F x = 0 \rightarrow (P'x)^T F (Px) = 0 \rightarrow x^T \underline{P'^T F P} x = 0$$

$\because P'^T F P = F'$  is skew-symmetric

$\Rightarrow F$  can be decomposed as  $P = [I|0], P' = [e]_x F [e']$

$$\because P'^T F P = [e]_x F [e']^T [I|0]$$

$$= \begin{bmatrix} F^T [e]_x F & 0 \\ e'^T F & 0 \end{bmatrix} = \begin{bmatrix} F^T [e]_x F & 0 \\ 0 & 0 \end{bmatrix} \text{ and } F^T [e]_x F \text{ is skew-symmetric}$$

#### • Essential Matrix

Use for known intrinsics:  $x \leftrightarrow x' (F)$  to  $Kx \leftrightarrow K'x' (E)$  at normalized camera coordinates

$$x'^T F x = x'^T K'^{-T} E K^{-1} x = \hat{x}'^T E \hat{x} = \hat{x}'^T [t]_x R \hat{x} = 0$$

$$\boxed{F = K'^{-T} E K^{-1}, E = [t]_x R}$$

as  $p$  is canonical frame  
 $\uparrow$

$$\because F = [e]_x P' P^+, P = K [I|0], P' = K' [R|t] \rightarrow \text{then } P^+ = \begin{bmatrix} K^{-1} \\ 0_{1 \times 3} \end{bmatrix}, C = \begin{bmatrix} 0_{3 \times 1} \\ 1 \end{bmatrix}$$

$\downarrow$

$$F = [e]_x P' P^+ = [P' C]_x P' P^+ = [K' t]_x K' R K^{-1} = K'^{-T} \underline{[t]_x R K^{-1}} = E$$

#### • Properties

• 5 dof:  $R(3) + t(3)$  - scale ambiguity (1)

• Singular values:  $\text{diag}(\sigma_1, \sigma_2, 0)$  where  $\sigma_1 = \sigma_2$  &  $\text{rank}(E) = 2$

#### • Decomposition of $E$ Matrix

$$E = [t]_x R \rightarrow \text{SVD}(E) = U \Sigma V^T$$

$\uparrow$

$$E = (U \Sigma U^T) (U X V^T) = U (\Sigma X) V^T \rightarrow \text{find suitable } \Sigma \text{ and } X$$

skew-symmetric      orthonormal      SVD(E)

since  $E$  is up-to-scale and ignoring the sign

$$Z^X \begin{cases} ZW = \text{diag}(1, 1, 0) \\ ZW^T = \text{diag}(-1, -1, 0) \end{cases} \rightarrow Z = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, W = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

↓ Recovery step

$[t]_x = UZU^T \rightarrow t = \pm U_3$  (third-column of  $U$ ) as  $U$  is orthogonal,  $[t]_x$  is skew-symmetric

$R = UVV^T, UW^T U^T$  \* right-hand coordinate ( $\det(R) > 0$ )

↓ if  $\det(R) < 0, R \leftarrow -R$

2 for  $t, 2$  for  $R \rightarrow 4$  possible solutions for  $p'$ :

3D point at front/behind two cameras

Select the case where most # of points appear in front of both cameras

• Linear 8-point Algorithm of  $F$

$x'^T F x = 0 \rightarrow$  let  $x = (x, y, 1)^T, x' = (x', y', 1)^T, f \in \mathbb{R}^9$  stacked version of  $F$

Then, each point correspondences give 1 equation:  $af = 0$  where  $a \in \mathbb{R}^{1 \times 9}$

$\therefore$  For  $n$  point correspondences,  $Af = 0$  where  $A \in \mathbb{R}^{n \times 9} \rightarrow$  least-square problem ( $\because$  noise)

$\hookrightarrow$  requires  $n \geq 8$  since  $\text{rank}(A) = 8$

$\text{SVD}(A) = U \Sigma V^T \rightarrow f = \text{last column of } V$

\* Data normalization required like  $H$  estimation

• Singularity constraint of  $F$

Least-square solution  $x$  ensures  $\text{rank}(F) = 2$

if  $\text{rank}(F) \neq 2$ , epipole  $x$  exists  $\because F e = 0 / F^T e' = 0$  have  $x$  non-trivial solution

$\hookrightarrow$  epipolar line  $x$  intersects at single point

↓ Method

Replace  $F$  into  $F'$  s.t.  $\min_{F'} \|F - F'\|$  where  $\det(F') = 0$

$\hookrightarrow \text{SVD}(F) = U \Sigma V^T$  where  $\Sigma = \text{diag}(r, s, t)$  w/  $r \geq s \geq t$

\* For  $E, \Sigma' = \text{diag}(\frac{r+s}{2}, \frac{r+s}{2}, 0)$

Convert  $\Sigma \rightarrow \Sigma' = \text{diag}(r, s, 0) \therefore F' = U \Sigma' V^T$

• Normalized 8-point algorithm of  $F$

1) Normalization:  $T = \begin{bmatrix} s & 0 & -sc_x \\ 0 & s & -sc_y \\ 0 & 0 & 1 \end{bmatrix}$  where  $c = \text{Centroid of data points}$

$\bar{d} = \text{mean distance from } c$

$\hat{x}_i = T x_i, \hat{x}'_i = T' x'_i$

$s = \frac{\sqrt{2}}{\bar{d}}$

- 2) Calculate  $\hat{F}'$   $\left\{ \begin{array}{l} \text{RANSAC} \\ \text{Linear 8-point algorithm } \hat{x}_i \leftrightarrow \hat{x}'_i \\ \text{Singularity constraint} \end{array} \right.$

3) Denormalization:  $F = T'^T \hat{F}' T$

• Normalized 8-point algorithm of  $E$  ( $K, K'$  known)

1) Normalization:  $\hat{x}_i = K^{-1} x_i, \hat{x}'_i = K'^{-1} x'_i$

- 2) Calculate  $E$   $\left\{ \begin{array}{l} \text{RANSAC} \\ \text{Linear 8-point algorithm } \hat{x}_i \leftrightarrow \hat{x}'_i \\ \text{Singularity constraint} \end{array} \right.$

3) Decomposition:  $E \rightarrow R, t \rightarrow P = K[|I|0], P' = K'[R|t]$

• 3D Structure Computation

Given  $x \leftrightarrow x'$   $\left[ \begin{array}{l} \text{uncalibrated } F \rightarrow (P, P') \text{ or } (PH, P'H) \\ \text{calibrated } E \rightarrow R, t \rightarrow \text{unique } (P, P') \end{array} \right]$  find 3D point  $x$

• Linear Triangulation Method

$$x = PX, x' = P'X$$

↓ Use  $x \times x = x \times (PX) = 0$

3 equations, in which 2 of them are linearly independent

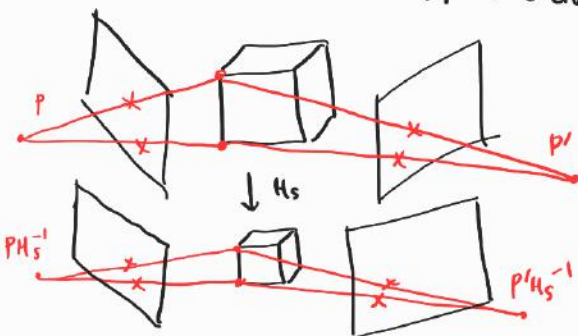
• For each  $x \leftrightarrow x'$  pair,  $AX = \begin{bmatrix} xp_3^T - p_1^T \\ yp_3^T - p_2^T \\ x'p_3'^T - p_1'^T \\ y'p_3'^T - p_2'^T \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = 0$

overdetermined system  
least-squares

$SVD(A) = U\Sigma V^T \rightarrow \text{Solution: } A = V_4 \text{ or } V_4/V_{44} \text{ to make last element 1}$

• Reconstruction (Similarity) Ambiguity

With known calibration ( $t$ ), 3D scene determined up to similarity



$$H_s = \begin{bmatrix} R & t \\ 0^T & \lambda \end{bmatrix}$$

$$PX_i = (PH_s^{-1})(H_s X_i) = x_i \quad \text{i.e., project to same image point}$$

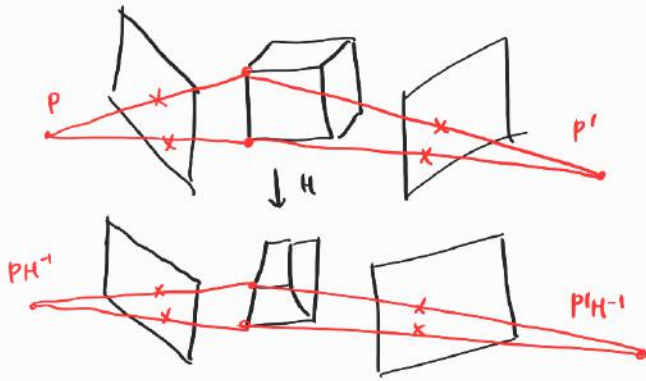
$$\text{where } P = K[R_p | t_p]$$

$$PH_s^{-1} = K[R_p R^{-1} | t']$$



## • Reconstruction (Projective) Ambiguity

With unknown calibration (F), 3D scene determined up to Projectivity



$$X(P, P') \mapsto HX(PH^{-1}, P'H^{-1})$$

$$\therefore PX = P'H^{-1}HX = x$$

$$\Rightarrow \begin{bmatrix} I_1 & \\ & \\ x & x & x \\ x & x & x \\ x & x & x \end{bmatrix} \begin{bmatrix} I_2 & \\ & \\ x & x & x \\ x & x & x \\ x & x & x \end{bmatrix} \xrightarrow{8\text{-point}} F \xrightarrow{\text{decompose}} P, P'$$

projective ambiguity

## • Stratified Reconstruction



### 1) Affine Reconstruction

Find  $H$  s.t.  $\pi \xrightarrow{H} \pi_\infty = (0, 0, 0, 1)^T$

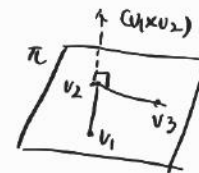
$$H = \begin{bmatrix} I & 0 \\ \pi^T & \end{bmatrix} \quad \text{where } \pi \text{ is finite-like plane due to projective distortion, but actually plane of infinity}$$

Then,  $X' = HX$  for all 3D points

Identify  $\pi$  using 3 set of known parallel lines:

If  $v_1, v_2, v_3$  are intersection points of parallel lines

$$\pi = (v_1 \times v_2) \times (v_2 \times v_3)$$



### 2) Metric Reconstruction

Identify  $\omega$  (Image of Absolute Conic)

$$H = \begin{bmatrix} A^{-1} & 0 \\ 0 & 1 \end{bmatrix} \quad \text{where} \quad AA^T = (M^T \omega M)^{-1} \rightarrow \text{obtain } A \text{ by Cholesky decomposition}$$

$$P' = [M | m]$$

°° for known  $K'$ ,  $P'_H = K' [R | t] = [K'R | K't]$

$$P'H^{-1} = [M | m] \begin{bmatrix} A & 0 \\ 0 & 1 \end{bmatrix} = [MA | m]$$

°°  $MA = K'R$

$$MA(MA)^T = K'R(K'R)^T \rightarrow A^T A = \underbrace{M^{-1} K' K'^T M^{-T}}_{\omega^* = \omega^{-1}} = (M^T \omega M)^{-1}$$

