ID2223 Project

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Project Description

▶ Predict the solar radiation near Earth surface

Data Samples

- ► 0.4 million samples
- ► A typical sample looks like

| lev | p | Т | q | lwhr |
|-----|---------|---------|--------|--------|
| 0 | 19.231 | -80.0 | 0.0 | 0.122 |
| 1 | 57.692 | -80.0 | 0.0 | 0.451 |
| 2 | 96.154 | -70.874 | 0.029 | -1.229 |
| 3 | 134.615 | -51.083 | 0.262 | -2.732 |
| 4 | 173.077 | -36.489 | 0.977 | -3.429 |
| 5 | 211.538 | -25.816 | 2.211 | -3.574 |
| 6 | 250.0 | -17.87 | 3.756 | -3.536 |
| 7 | 288.462 | -10.404 | 5.431 | -3.802 |
| 8 | 326.923 | -6.608 | 4.226 | -2.198 |
| 9 | 365.385 | -2.388 | 8.776 | -4.203 |
| 10 | 403.846 | 1.264 | 10.375 | -3.567 |
| 11 | 442.308 | 4.462 | 11.895 | -3.146 |
| 12 | 480.769 | 7.318 | 13.347 | -2.829 |
| 13 | 519 231 | 9 903 | 14 733 | -2 598 |

Data Samples

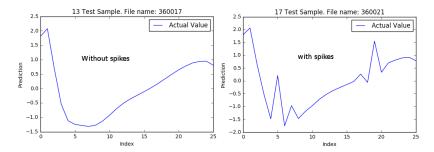


Figure 1: Data Samples

Solution

- Regresstion Problem
 - with 26 outputs
- Could be implemented using
 - ► Multivariate Regression
 - Feed Forward Neural Networks
 - Convolution Neural Networks

Feedforward Neural Network

- ► Feedforward neural networks with a single hidden layer can approximate continuous functions
- ▶ This can be efficient to replace an analytical model

Feedforward Neural Network Model

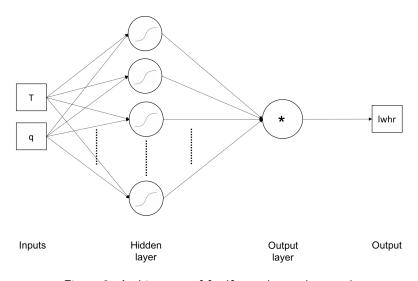


Figure 2: Architecture of feedforward neural network

Feedforward Neural Network Setup

- ► Training data set size 1,400,000 (70%).
- ► Test data set size 600,000 (30%).
- Max number of Epochs 14000
- ▶ Batch Size 100
- Weights and biases are initialized to zeros

Evaluation

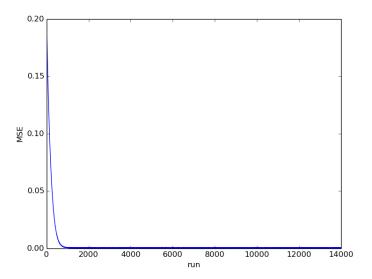


Figure 3: MSE of the FFN

Evaluation

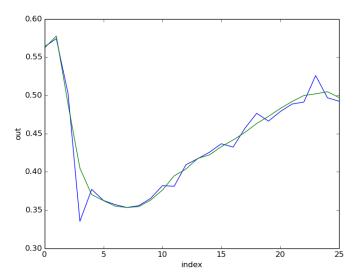


Figure 4: MSE of the FFN

Discussion

- ▶ low MSE
- does not capture the spikes

Convolution Neural Network

- Spikes are more affected by adjacent values
- ► To try to capture the spikes we opt to CNNs
- Kernels within CNN can detect local patterns

Input

- ▶ The input can be morphed into 26 x 2 matrix
 - did not produce very promissing results, as pooling can not shink the width of the input matrix.
 - ▶ Min MSE observed was 0.3

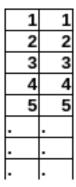


Figure 5: 26x2 Input Matrix

Input (Cont'd)

- ▶ The input can be morphed into 8 x 8 matrix
 - padding is needed as there are only 52 input features

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|----|----|----|----|----|----|----|----|
| 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 |
| 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 |
| 49 | 50 | 51 | 52 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 6: 8 x 8 Input Matrix

Convolution Neural Network Model

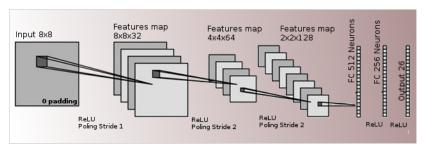


Figure 7: Architecture of convolution neural network

Model Complexity

| Layer | Size | Memory | Weights | Bias |
|-------|---------|--------------------------------|---|------|
| Input | 8x8x1 | 64 | 0 | 0 |
| CONV | 8x8x32 | 8x8x32 = 2048 | $2x2x1 \times 32 = 128$ | 32 |
| POOL | 8x8x32 | 8x8x32 = 2048 | 0 | 0 |
| CONV | 8x8x64 | $8 \times 8 \times 64 = 4096$ | 2x2x1 * 64 = 256 | 64 |
| POOL | 4×4×64 | $4 \times 4 \times 64 = 512$ | 0 | 0 |
| CONV | 4x4x128 | $4 \times 4 \times 128 = 2048$ | 2x2x1 * 128 = 512 | 128 |
| POOL | 2x2x128 | 2x2x128 = 512 | 0 | 0 |
| FC | 1×512 | 512 | $2 \times 2 \times 128 \times 512 = 262144$ | 512 |
| FC | 1×256 | 256 | $512 \times 256 = 131072$ | 256 |
| OUT | 1×26 | 26 | $26 \times 256 = 6656$ | 26 |

Total memory = 413908×4 bytes (*float32*) x 2 (back propagation) = 3311264 = 3.1 Megabytes

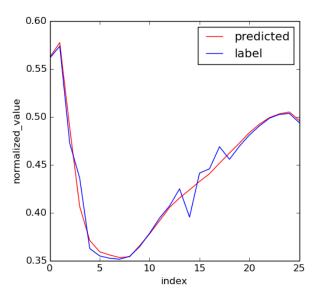
Evaluation Setup

- Training data set size 300,000 (75%).
- ► Test data set size 100,000 (25%).
- Inputs are normalized using max-min scaling

 - $\blacktriangleright \ \, \mathsf{X_s} = \left(\mathsf{X} \text{ Input}_{\mathsf{mean}}\right) \, / \, \left(\text{ Input}_{\mathsf{std}} \, \right)$
- Learning Rate 0.001
- Dropout 0.95
- ▶ Max number of Epochs 120000
- Batch Size 3
- ▶ Weights were randomly initialized such that the random numbers had mean=0.1 and stddev=0.3
- ▶ Bias were also randomly initialized such that the random numbers had mean=0 and stddev=0.03

Results

▶ MSE drops to 0.003 but the network failed to predict the spikes



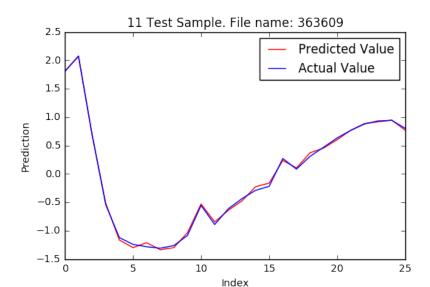
Dying ReLU Problem

- Inaccurate data.
 - Rounding Errors
- "ReLU units can be fragile during training and can "die". For example, a large gradient flowing through a ReLU neuron could cause the weights to update in such a way that the neuron will never activate on any datapoint again."

¹http://cs231n.github.io/neural-networks-1/

Solution Leaky ReLU

- ▶ Use a Leaky ReLU
 - ▶ Slop 0.001



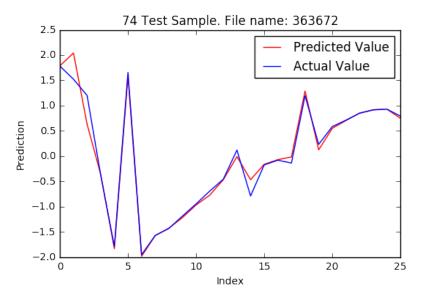


Figure 10: Sample output

Questions ?