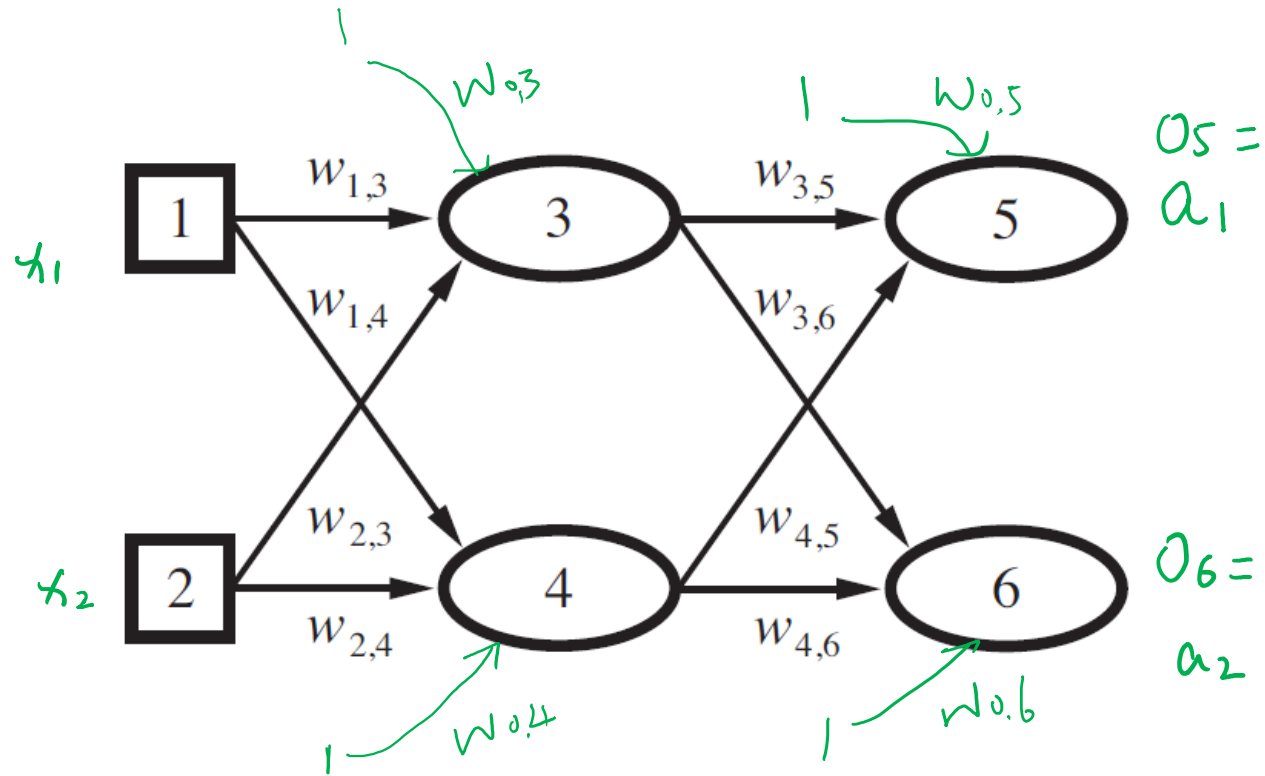


# Multi-layer Neural Network BP Algo. – example & implementation

CS385 Machine Learning – A.N.N.

# B.P. Example – the Network



$$in_3 = x_1 \cdot w_{1,3} + x_2 \cdot w_{2,3} + w_{0,3}$$

$$o_3 = \text{sigmoid}(in_3)$$

## B.P. Example – Feed Forward

$$o_3 = \text{sigmoid}(x_1 \cdot w_{1,3} + x_2 \cdot w_{2,3} + w_{0,3})$$

$$o_4 = \text{sigmoid}(x_1 \cdot w_{1,4} + x_2 \cdot w_{2,4} + w_{0,4})$$



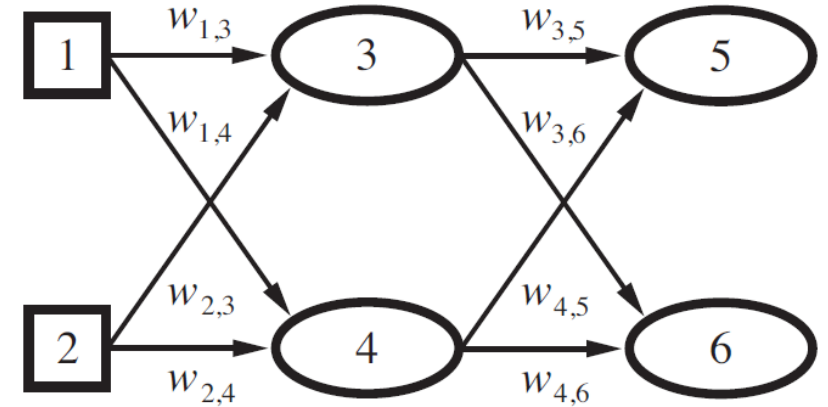
$$o_5 = \text{sigmoid}(o_3 \cdot w_{3,5} + o_4 \cdot w_{4,5} + w_{0,5})$$

$$o_6 = \text{sigmoid}(o_3 \cdot w_{3,6} + o_4 \cdot w_{4,6} + w_{0,6})$$

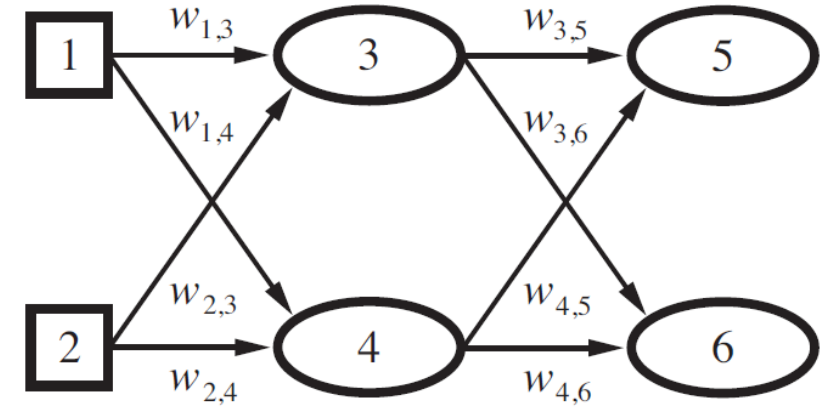


$$\delta_5 = (y_1 - o_5) \cdot o_5 \cdot (1 - o_5)$$

$$\delta_6 = (y_2 - o_6) \cdot o_6 \cdot (1 - o_6)$$



## B.P. Example – Learning (stochastic)



$$w_{3,5} = w_{3,5} + \alpha \cdot \delta_5 \cdot o_3$$

$$w_{4,5} = w_{4,5} + \alpha \cdot \delta_5 \cdot o_4$$

$$w_{0,5} = w_{0,5} + \alpha \cdot \delta_5 \cdot 1$$

$$\longrightarrow \delta_3 = o_3 \cdot (1 - o_3) \cdot (\delta_5 \cdot w_{3,5} + \delta_6 \cdot w_{3,6})$$

$$\delta_4 = o_4 \cdot (1 - o_4) \cdot (\delta_5 \cdot w_{4,5} + \delta_6 \cdot w_{4,6})$$



$$w_{1,3} = w_{1,3} + \alpha \cdot \delta_3 \cdot x_1$$

$$w_{2,3} = w_{2,3} + \alpha \cdot \delta_3 \cdot x_2$$

$$w_{0,3} = w_{0,3} + \alpha \cdot \delta_3 \cdot 1$$

$$w_{1,4} = w_{1,4} + \alpha \cdot \delta_4 \cdot x_1$$

$$w_{2,4} = w_{2,4} + \alpha \cdot \delta_4 \cdot x_2$$

$$w_{0,4} = w_{0,4} + \alpha \cdot \delta_4 \cdot 1$$

# BP algorithm (stochastic + sigmoid)

- Step0 define # of layers, # of nodes
- Step1 initialize parameters: weights and bias
- Step2 feed forward
  - Calculate output for each non-input layer node
- Step3 back propagate
  - Compute error for each non-input layer node i
  - Update parameters
- Step4 Convergence
  - Compute cost function
  - Repeat step2 until convergence

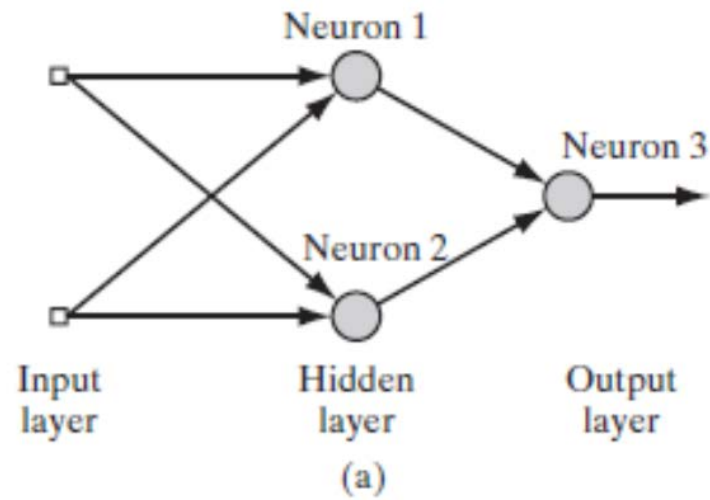
$$\delta_i = error_i \cdot o_i \cdot (1 - o_i)$$

$$error_i = (y - o_i) \quad \text{output-layer}$$

$$error_i = \sum_j \delta_j * w_{j,i} \quad \text{hidden-layer}$$

$$w_{k,i} = w_{k,i} + \alpha \cdot \delta_i \cdot o_k$$

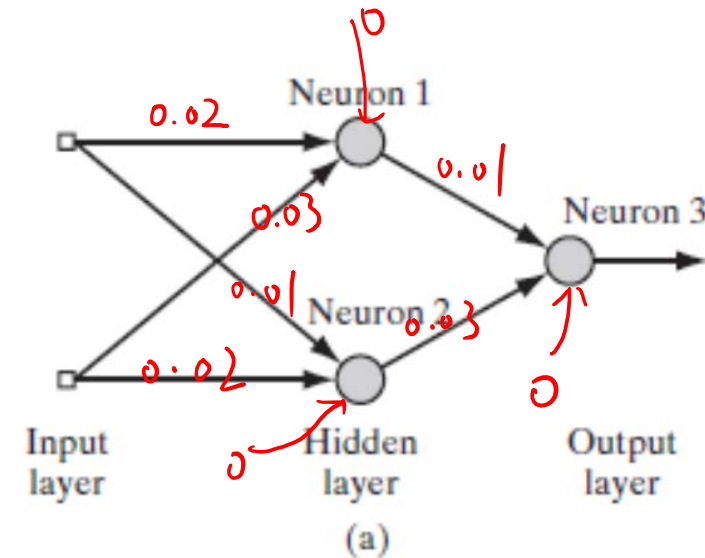
# XOR with 2 nodes hidden layer



X1	X2	Y
0	0	0
0	1	1
1	0	1
1	1	0

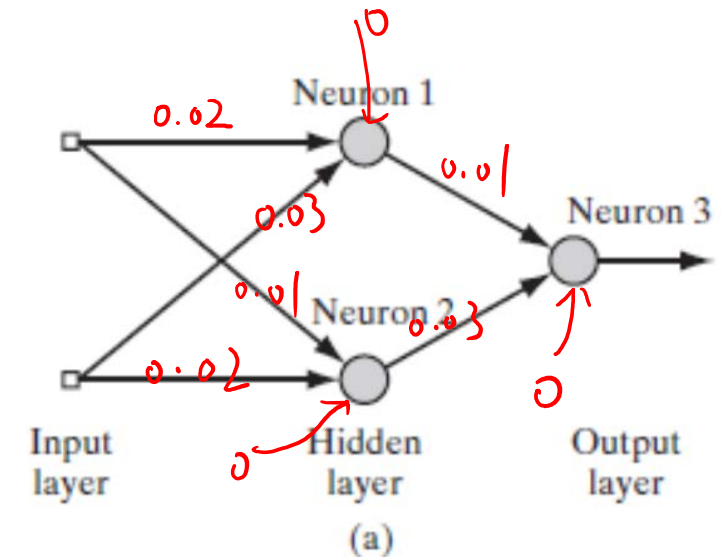
# Parameter initialization

- To avoid symmetry breaking problem, the initial value for the weights would not be zeros any longer,
- small randomized values
  - $w_{i1,1} = 0.02$  (randomly generated)
  - $w_{i2,1} = 0.03$
  - $w_{0,1} = 0$
  - $w_{i1,2} = 0.01$
  - $w_{i2,2} = 0.02$
  - $w_{0,2} = 0$
  - $w_{1,3} = 0.01$
  - $w_{2,3} = 0.03$
  - $w_{0,3} = 0$



# Feed forward – input(0,0)

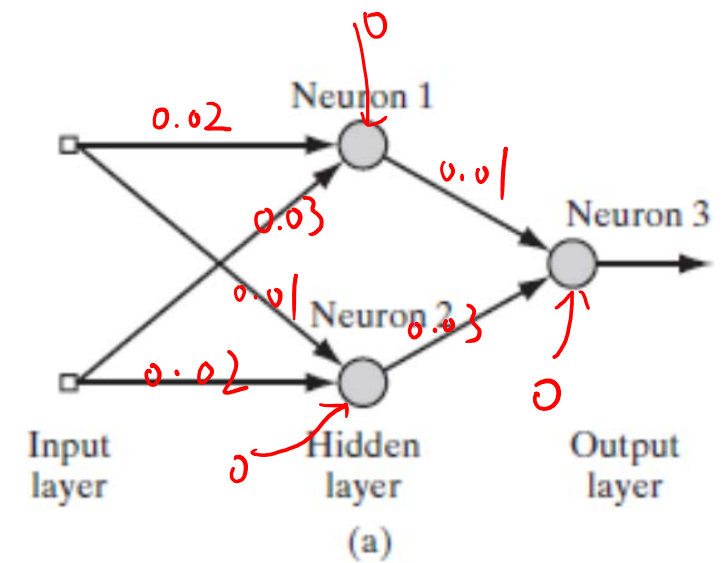
- Instead, they would be a small randomized value
  - $o_1 = \text{sigmoid}(0) = 0.5$
  - $o_2 = \text{sigmoid}(0) = 0.5$
  - $o_3 = \text{sigmoid}(0.5 \cdot 0.01 + 0.5 \cdot 0.03 + 0) = 0.505$





# Back propagate – input(0,0)

- We have
  - $o[3]=\{0.5, 0.5, 0.505\}$
  - $o_3 = 0.505$ , and  $y = 0$
- Error (output)
  - $\delta_3 = (y - o_3) \cdot o_3 \cdot (1 - o_3) = (0 - 0.505)0.505(1 - 0.505) = -0.126$
- Hidden-Output Weight
  - $w_{1,3} = w_{1,3} + \alpha \cdot \delta_3 \cdot o_1 = 0.01 + 0.1 \cdot -0.126 \cdot 0.5 = -0.0037$
  - $w_{2,3} = w_{2,3} + \alpha \cdot \delta_3 \cdot o_2 = 0.03 + 0.1 \cdot -0.126 \cdot 0.5 = -0.0237$
  - $w_{0,3} = w_{0,3} + \alpha \cdot \delta_3 = 0 + 0.1 \cdot -0.126 = -0.0126$



# Back propagate – input(0,0)

- We have

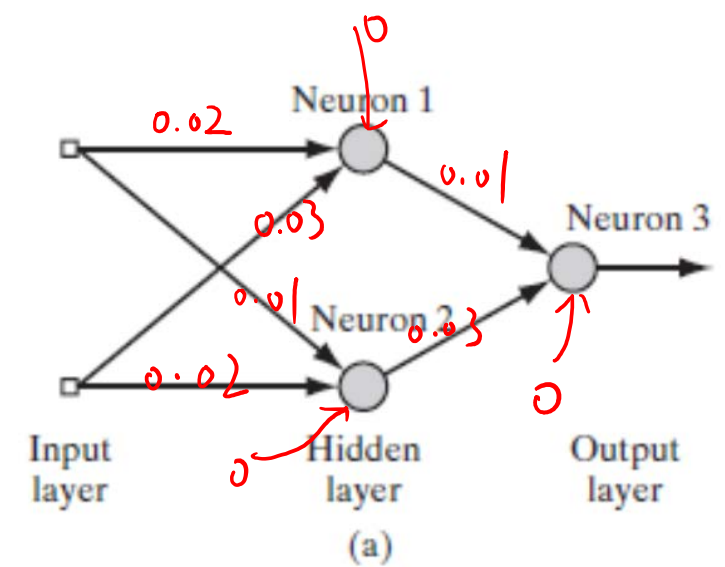
- $o[3] = \{0.5, 0.5, 0.505\}$
- $\delta[3] = \{?, ?, -0.126\}$

- Error (hidden-output)

- $\delta_1 = (\delta_3 w_{1,3}) o_1 (1 - o_1) = (-0.126) \cdot 0.01 \cdot 0.5 \cdot (1 - 0.5) = -0.000315$
- $\delta_2 = (\delta_3 w_{2,3}) o_2 (1 - o_2) = (-0.126) \cdot 0.03 \cdot 0.5 \cdot (1 - 0.5) = -0.000945$

- Input-Hidden

- $w_{i1,1} = w_{i1,1} + \alpha \cdot \delta_1 \cdot x_1 = 0.02 + 0.1 \cdot -0.000315 \cdot 0 = 0.02$
- $w_{i2,1} = w_{i2,1} + \alpha \cdot \delta_1 \cdot x_2 = 0.03 + 0.1 \cdot -0.000315 \cdot 0 = 0.03$
- $w_{0,1} = w_{0,1} + \alpha \cdot \delta_1 = 0 + 0.1 \cdot -0.000315 = -0.0000315$
- $w_{i1,2} = w_{i1,2} + \alpha \cdot \delta_2 \cdot x_1 = 0.01 + 0.1 \cdot -0.000945 \cdot 0 = 0.01$
- $w_{i2,2} = w_{i2,2} + \alpha \cdot \delta_2 \cdot x_2 = 0.02 + 0.1 \cdot -0.000945 \cdot 0 = 0.02$
- $w_{0,2} = w_{0,2} + \alpha \cdot \delta_2 = 0 + 0.1 \cdot -0.000945 = -0.0000945$

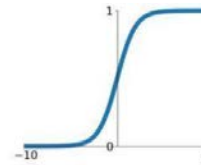


# Activation Functions

- sigmoid
  - Gradient vanishing
  - Output is not zero-centered – slow down the learning
  - Power operation – time cost
- tanh (Hyperbolic Tangent)
  - Gradient vanishing
  - Output is not zero-centered
  - Power operation
- Relu
  - Gradient vanishing
  - Output is not zero-centered
  - Power operation
  - Dead Relu Problem

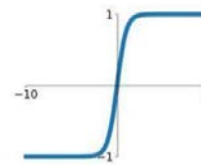
**Sigmoid**

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



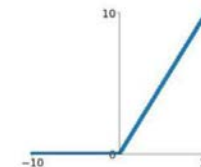
**tanh**

$$\tanh(x)$$



**ReLU**

$$\max(0, x)$$



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

$$\sigma(x) \cdot (1 - \sigma(x))$$

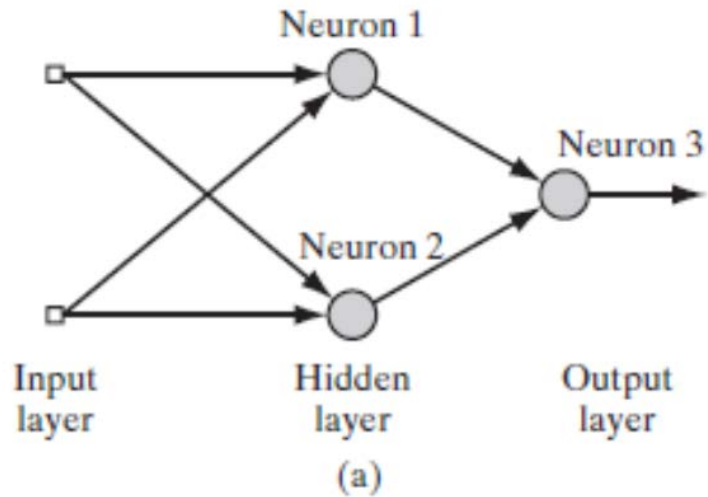
$$\tanh x = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

$$1 - f(x)^2$$

$$\text{ReLU} = \max(0, x)$$

$$f'(x) = \begin{cases} 0, & x < 0 \\ 1, & x \geq 0 \end{cases}$$

# XOR with 2 nodes hidden layer - vectorization



- Hidden layer
  - tanh
- Output layer
  - sigmoid

X0	X1	X2	Y
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

- $X - 4 \times 3$
- $Y - 4 \times 1$

# Parameter initialization

- Hidden layer

- $W_h = \begin{bmatrix} 0 & 0.02 & 0.03 \\ 0 & 0.01 & 0.02 \end{bmatrix}$

- Output layer

- $W_o = \begin{bmatrix} 0 & 0.01 & 0.03 \end{bmatrix}$

$$w_{i1,1} = 0.02$$

$$w_{i2,1} = 0.03$$

$$w_{0,1} = 0$$

$$w_{i1,2} = 0.01$$

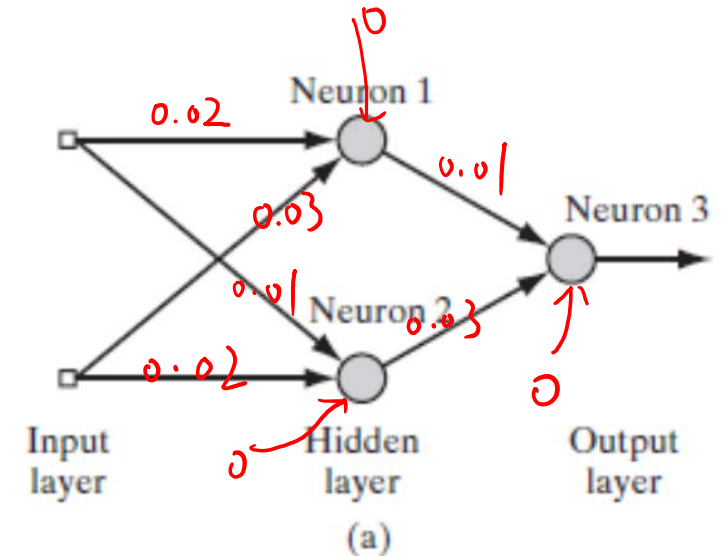
$$w_{i2,2} = 0.02$$

$$w_{0,2} = 0$$

$$w_{1,3} = 0.01$$

$$w_{2,3} = 0.03$$

$$w_{0,3} = 0$$

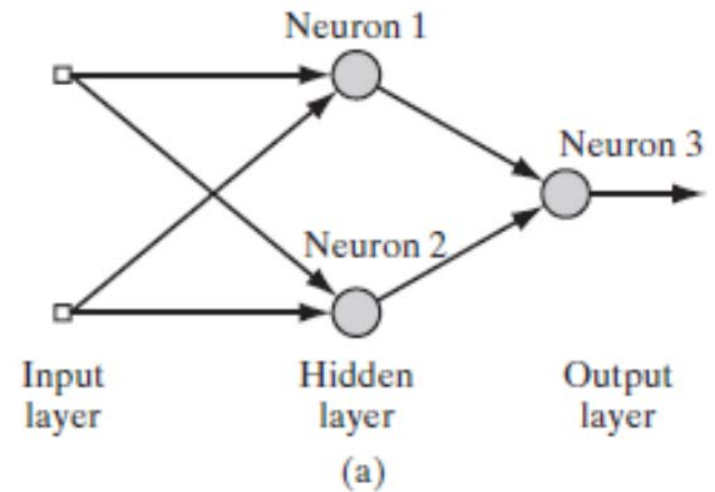


# Feed forward – Hidden layer output

- $X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$

- $W_h = \begin{bmatrix} 0 & 0.02 & 0.03 \\ 0 & 0.01 & 0.02 \end{bmatrix}$

- $O_h = \tanh(W_h \cdot X^T) = \begin{bmatrix} o_1^{(1)} & o_1^{(2)} & o_1^{(3)} & o_1^{(4)} \\ o_2^{(1)} & o_2^{(2)} & o_2^{(3)} & o_2^{(4)} \end{bmatrix}$

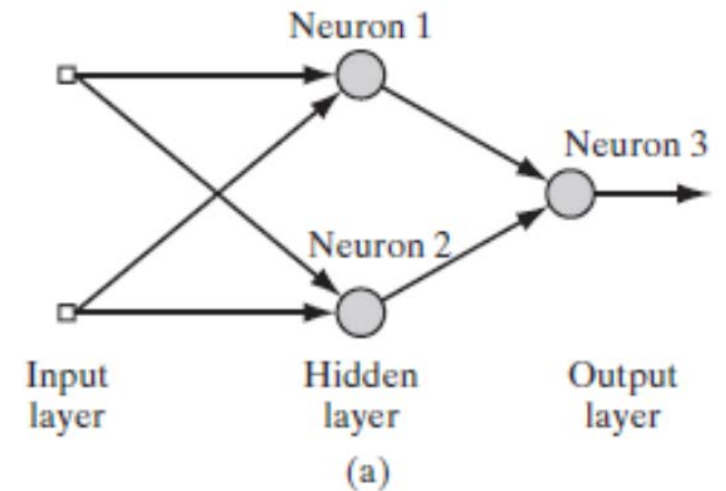


# Feed forward – output layer output

- $O_h = \begin{bmatrix} o_1^{(1)} & o_1^{(2)} & o_1^{(3)} & o_1^{(4)} \\ o_2^{(1)} & o_2^{(2)} & o_2^{(3)} & o_2^{(4)} \end{bmatrix}$

- $I_{no} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ o_1^{(1)} & o_1^{(2)} & o_1^{(3)} & o_1^{(4)} \\ o_2^{(1)} & o_2^{(2)} & o_2^{(3)} & o_2^{(4)} \end{bmatrix}$

$$W_o = [0 \quad 0.01 \quad 0.03]$$

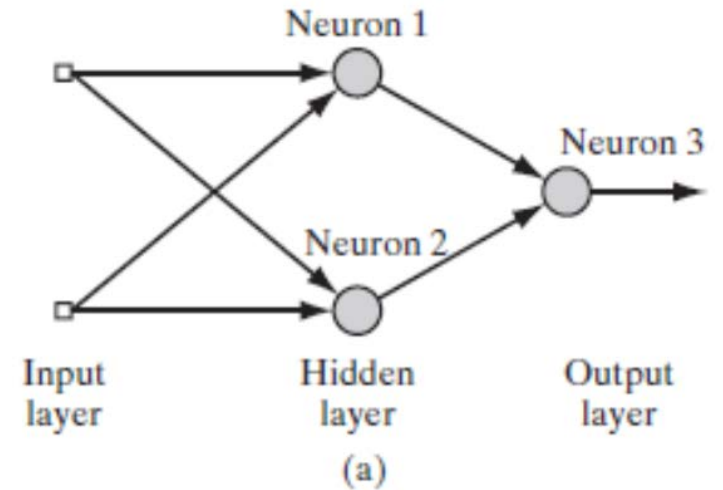


- $O_o = \text{sigmoid}(W_o \cdot I_{no}) = \begin{bmatrix} o_3^{(1)} & o_3^{(2)} & o_3^{(3)} & o_3^{(4)} \end{bmatrix}$

# Output layer - Error computing

- $O_o = \begin{bmatrix} o_3^{(1)} & o_3^{(2)} & o_3^{(3)} & o_3^{(4)} \end{bmatrix}$

- $\delta o = (Y^T - O_o) \circ O_o \circ (1 - O_o) = \begin{bmatrix} \delta_3^{(1)} & \delta_3^{(2)} & \delta_3^{(3)} & \delta_3^{(4)} \end{bmatrix}$ 
  - ( $\circ$ : *element wise product*)

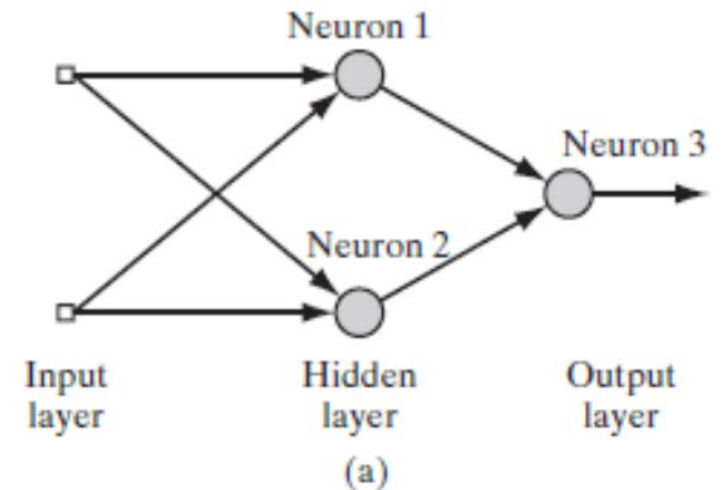




# Hidden – output weight update

- $\delta o = \begin{bmatrix} \delta_3^{(1)} & \delta_3^{(2)} & \delta_3^{(3)} & \delta_3^{(4)} \end{bmatrix}$

- $W_o = W_o + \alpha \cdot (\delta o \cdot \text{Ino}^T) / 4$



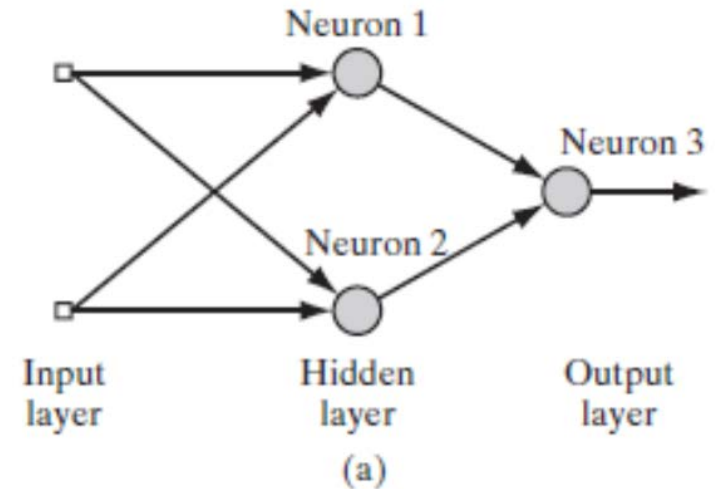
# Hidden layer - Error computing

- $\delta o = \begin{bmatrix} \delta_3^{(1)} & \delta_3^{(2)} & \delta_3^{(3)} & \delta_3^{(4)} \end{bmatrix}$

$$W_o = [0 \quad 0.01 \quad 0.03] \quad W_o' = [0.01 \quad 0.03]$$

$$O_h = \begin{bmatrix} o_1^{(1)} & o_1^{(2)} & o_1^{(3)} & o_1^{(4)} \\ o_2^{(1)} & o_2^{(2)} & o_2^{(3)} & o_2^{(4)} \end{bmatrix}$$

- $\delta h = (W_o'^T \cdot \delta o) \circ (1 - O_h \circ O_h) = \begin{bmatrix} \delta_1^{(1)} & \delta_1^{(2)} & \delta_1^{(3)} & \delta_1^{(4)} \\ \delta_2^{(1)} & \delta_2^{(2)} & \delta_2^{(3)} & \delta_2^{(4)} \end{bmatrix}$



# input – hidden weight update

- $\delta h = \begin{bmatrix} \delta_1^{(1)} & \delta_1^{(2)} & \delta_1^{(3)} & \delta_1^{(4)} \\ \delta_2^{(1)} & \delta_2^{(2)} & \delta_2^{(3)} & \delta_2^{(4)} \end{bmatrix}$

- $W_h = W_h + \alpha \cdot (\delta h \cdot X) / 4$

