aiseered

astronaut

```
1 #define UNICODE
   2 #include <windows.h>
                                                                                                                                                                            2 #include <windows.h>
   4 int main(int argc, char **argv)
                                                                                                                                                                           4 <u>int</u> main(<u>int</u> argc, <u>char</u> **argv)
   5 {
                                                                                                                                                                           5 {
                        int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                                int speed1 = 0, speed2 = 0, speed = 0;
   6
                        printf("Set Mouse Speed by Maverick\n");
                                                                                                                                                                            7
                                                                                                                                                                                                printf("Set Mouse Speed by Maverick\n");
                                                                                                                                                                                                SystemParametersInfo(SPI GETMOUSESPEED, 6
   9
                       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                                                                                                                                           9
 10
                       printf("Current speed: %2d\n", speed);
                                                                                                                                                                        10
                                                                                                                                                                                                printf("Current speed: %2d\n", speed);
 11
                                                                                                                                                                        11
 12
                                                                                                                                                                        12
                       if (argc == 1) return 0;
                                                                                                                                                                                                if (argc = 1) return 0;
                                                                                                                                                                                                if (argc >= 2) sscanf(argv[1], "%d", \&specessor)
 13
                       if (argc \geq 2) sscanf(argv[1], "%d", &spe
                                                                                                                                                                       13
14
                       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                                                if (argc >= 3) sscanf(argv[2], "%", \&special special speci
                                                                                                                                                                       14
15
                                                                                                                                                                        15
                                                                                                                                                                        16
16
                       if (argc == 2)
                                                                                                                                                                                                if (argc = 2)
17
                        { // set speed to fixed value
                                                                                                                                                                        17
                                                                                                                                                                                                 { // set speed to fixed value
18
                                                                                                                                                                        18
                                                                                                                                                                                                       speed = speed1;
                              speed = speed1;
```

asu1dark

autumn

```
1 #define UNICODE
                                                  1 #define UNICODE
 2 #include <windows.h>
                                                  2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
5 {
                                                  5 {
                                                        int speed1 = 0, speed2 = 0, speed = 0;
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                  6
       printf("Set Mouse Speed by Maverick\n");
                                                  7
                                                        printf("Set Mouse Speed by Maverick\n");
                                                  8
       SystemParametersInfo(SPI GETMOUSESPEED, 6
                                                  9
                                                        SystemParametersInfo(SPI GETMOUSESPEED, 6
      printf("Current speed: %2d\n", speed);
                                                        printf("Current speed: %2d\n", speed);
11
                                                 11
12
       if (argc == 1) return 0;
                                                 12
                                                        if (argc == 1) return 0;
       if (argc >= 2) sscanf(argv[1], "%d", &spe
13
                                                 13
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
14
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                 14
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
15
                                                 15
16
       if (argc == 2)
                                                 16
                                                        if (argc == 2)
       { // set speed to fixed value
17
                                                 17
                                                        { // set speed to fixed value
        speed = speed1;
                                                          speed = speed1;
```

autumn2

autumnleaf

第1页 共25页 2009年12月18日 17:13

```
1 #define UNTCODE
                                                   1 #define UNICODE
                                                   2 #include <windows.h>
 2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
5 {
                                                   5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                          int speed1 = 0, speed2 = 0, speed = 0;
6
                                                   6
7
                                                   7
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
8
9
                                                   9
       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
       printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
10
                                                  10
11
                                                  11
12
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
13
       if (argc \ge 2) sscanf(argv[1], "%d", &spe 13)
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
       if (argc >= 3) sscanf(argv[2], "%d", &spe 14)
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
14
15
                                                  15
16
       if (argc == 2)
                                                  16
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
         speed = speed1;
                                                  18
                                                            speed = speed1;
                                                  19
19
```

baycomb

biogoo

```
1 #define UNICODE
                                                 1 #define UNICODE
2 #include <windows.h>
                                                 2 #include <windows.h>
4 int main(int argc, char **argv)
                                                 4 int main(int argc, char **argv)
                                                5 {
                                                 6
      int speed1 = 0, speed2 = 0, speed = 0;
                                                       int speed1 = 0, speed2 = 0, speed = 0;
                                                 7
                                                       printf("Set Mouse Speed by Maverick\n");
      printf("Set Mouse Speed by Maverick\n");
                                                 8
                                                 9
      SystemParametersInfo(SPI_GETMOUSESPEED,
                                                       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                10
      printf("Current speed: %2d\n", speed);
                                                       printf("Current speed: %2d\n", speed);
                                                11
                                                12
      if (argc == 1) return 0;
                                                       if (argc = 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                13
                                                       if (argc \ge 2) sscanf(argv[1], "%d", \&spe
                                                14
     if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                15
                                                16
      if (argc == 2)
                                                       if (argc = 2)
      { // set speed to fixed value
                                                17
                                                       { // set speed to fixed value
                                                18
                                                         speed = speed1;
        speed = speed1;
                                                19
```

bluegreen

borland

第2页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                    1 #define UNICODE
 2 #include <windows.h>
                                                    2 #include <windows.h>
4 int main(int argc, char **argv)
                                                    4 int main(int argc, char **argv)
                                                   5 {
5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                          int speed1 = 0, speed2 = 0, speed = 0;
 7
                                                    7
                                                          printf("Set Mouse Speed by Maverick\n");
       printf("Set Mouse Speed by Maverick\n");
                                                    8
9
                                                   9
                                                          SystemParametersInfo(SPI_GETMOUSESPEED, @
       SystemParametersInfo(SPI_GETMOUSESPEED, @
       printf("Current speed: %2d\n", speed);
                                                          printf("Current speed: %2d\n", speed);
10
                                                   10
11
                                                   11
                                                   12
12
       if (argc == 1) return 0;
                                                          if (argc == 1) return 0;
       if (argc >= 2) sscanf(argv[1], "%d", \&spe
13
                                                  13
                                                          if (argc >= 2) sscanf(argv[1], "%d", &specessor)
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                          if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
15
                                                   15
                                                   16
16
       if (argc == 2)
                                                          if (argc = 2)
       { // set speed to fixed value
                                                   17
                                                          { // set speed to fixed value
18
         speed = speed1;
                                                  18
                                                            speed = speed1;
```

breeze

brookstream

```
1 #define UNICODE
                                                  1 #define UNICODE
2 #include <windows.h>
                                                  2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
5 {
                                                  5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                        int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                        printf("Set Mouse Speed by Maverick\n");
       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                        SystemParametersInfo(SPI_GETMOUSESPEED,
      printf("Current speed: %2d\n", speed);
                                                        printf("Current speed: %2d\n", speed);
      if (argc == 1) return 0;
                                                        if (argc == 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                 13
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
      if (argc == 2)
                                                        if (argc == 2)
      { // set speed to fixed value
                                                        { // set speed to fixed value
        speed = speed1;
                                                           speed = speed1;
20
                                                 20
           else if (argc == 3)
                                                             else if (argc == 3)
```

buttercream

calmar256 dark

第3页 共25页 2009年12月18日 17:13

```
1 #define UNTCODE
                                                                                                                                                                                  #define UNICODE
                                                                                                                                                                             2 #include <windows.h>
   2 #include <windows.h>
   4 int main(int argc, char **argv)
                                                                                                                                                                             4 int main(int argc, char **argv)
  5 {
                        int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                                 int speed1 = 0, speed2 = 0, speed = 0;
   6
   7
                                                                                                                                                                                                 printf("Set Mouse Speed by Maverick\n");
                       printf("Set Mouse Speed by Maverick\n");
  9
                       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                                                                                                                                                                 SystemParametersInfo(SPI_GETMOUSESPEED, @
                       printf("Current speed: %2d\n", speed);
                                                                                                                                                                                                 printf("Current speed: %2d\n", speed);
10
11
12
                       if (argc = 1) return 0;
                                                                                                                                                                                                 if (argc == 1) return 0;
                                                                                                                                                                                                 if (argc >= 2) sscanf(argv[1], "%d", &special special specia
13
                       if (argc >= 2) sscanf(argv[1], "%d", &spe
                       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                                                 if (argc >= 3) sscanf(argv[2], "%d", &spe
14
15
16
                       if (argc == 2)
                                                                                                                                                                                                 if (argc == 2)
17
                       { // set speed to fixed value
                                                                                                                                                                                                 { // set speed to fixed value
18
                               speed = speed1;
                                                                                                                                                                                                       speed = speed1;
```

calmar256 light

camo

```
1 #define UNICODE
 1 #define UNICODE
 2 #include <windows.h>
                                                    2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
                                                   5 {
 5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                          int speed1 = 0, speed2 = 0, speed = 0;
 7
       printf("Set Mouse Speed by Maverick\n");
                                                          printf("Set Mouse Speed by Maverick\n");
8
9
       SystemParametersInfo(SPI GETMOUSESPEED, @
                                                          SystemParametersInfo(SPI_GETMOUSESPEED,
10
       printf("Current speed: %2d\n", speed);
                                                          printf("Current speed: %2d\n", speed);
11
12
       if (argc == 1) return 0;
                                                          if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                          if (argc \ge 2) sscanf(argv[1], "%d", &spe
                                                          if (argc >= 3) sscanf(argv[2], "%d", &specessor)
14
       if (argc >= 3) sscanf(argv[2], "%d", \&spe
15
16
       if (argc == 2)
                                                          if (argc == 2)
17
       { // set speed to fixed value
                                                          { // set speed to fixed value
         speed = speed1;
18
                                                            speed = speed1;
19
           }
           else if (argc = 3)
20
                                                              else if (argc == 3)
                                                              { // alternate between two speed, oth
21
           { // alternate between two speed, oth
             if (speed == speed1 || speed == spe
                                                                if (speed == speed1 || speed == spe
```

candy candycode

第4页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                                                                                                                                          1 #define UNTCODE
   2 #include <windows.h>
                                                                                                                                                                          2 #include <windows.h>
                                                                                                                                                                         4 int main(int argc, char **argv)
   4 int main(int argc, char **argv)
   5 {
                                                                                                                                                                         5 {
                        int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                              int speed1 = 0, speed2 = 0, speed = 0;
   6
                                                                                                                                                                                              printf("Set Mouse Speed by Maverick\n");
                       printf("Set Mouse Speed by Maverick\n");
   9
                       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                                                                                                                                                              SystemParametersInfo(SPI_GETMOUSESPEED,
                       printf("Current speed: %2d\n", speed);
                                                                                                                                                                                              printf("Current speed: %2d\n", speed);
 10
                                                                                                                                                                      10
 11
                                                                                                                                                                      11
 12
                       if (argc == 1) return 0;
                                                                                                                                                                                              if (argc == 1) return 0;
                                                                                                                                                                                              if (argc >= 2) sscanf(argv[1], "%d", \&specential specential sp
13
                       if (argc \ge 2) sscanf(argv[1], "%d", &spe
                                                                                                                                                                     13
                       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                                              if (argc >= 3) sscanf(argv[2], "%d", &spe
14
 15
                                                                                                                                                                      15
                                                                                                                                                                      16
16
                       if (argc == 2)
                                                                                                                                                                                              if (argc == 2)
                                                                                                                                                                                              { // set speed to fixed value
                       { // set speed to fixed value
                                                                                                                                                                      17
18
                             speed = speed1;
                                                                                                                                                                      18
                                                                                                                                                                                                    speed = speed1;
```

chela_light

chocolateliquor

```
1 #define UNICODE
1 #define UNICODE
2 #include <windows.h>
                                                  2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
                                                  5 {
5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                        int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                        printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI GETMOUSESPEED, 6
                                                        SystemParametersInfo(SPI_GETMOUSESPEED, @
      printf("Current speed: %2d\n", speed);
                                                        printf("Current speed: %2d\n", speed);
      if (argc == 1) return 0;
                                                        if (argc == 1) return 0;
      if (argc \ge 2) sscanf(argv[1], "%d", \&spe
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
      if (argc == 2)
                                                        if (argc == 2)
      { // set speed to fixed value
                                                        { // set speed to fixed value
        speed = speed1;
                                                          speed = speed1;
          }
          else if (argc == 3)
                                                            else if (argc == 3)
          { // alternate between two speed, oth
                                                            { // alternate between two speed, oth
            if (speed == speed1 || speed == spe
                                                              if (speed == speed1 || speed == spe
            else speed = speed1;
                                                              else speed = speed1;
```

dante darkblue2

第5页 共25页 2009年12月18日 17:13

```
1 #define UNTCODE
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
5 {
                                                   5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                   7
                                                         printf("Set Mouse Speed by Maverick\n");
                                                   8
                                                   9
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, 6
       printf("Current speed: %2d\n", speed);
10
                                                  10
                                                         printf("Current speed: %2d\n", speed);
                                                  11
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                  13
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
15
                                                  15
16
                                                  16
       if (argc == 2)
                                                         if (argc == 2)
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
        speed = speed1;
                                                  18
                                                           speed = speed1;
```

darkslategray

darkspectrum

```
1 #define UNICODE
                                                    #define UNICODE
  #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
                                                  5 {
                                                        int speed1 = 0, speed2 = 0, speed = 0;
      int speed1 = 0, speed2 = 0, speed = 0;
                                                        printf("Set Mouse Speed by Maverick\n");
      printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI GETMOUSESPEED, 6
                                                        SystemParametersInfo(SPI_GETMOUSESPEED, 6
      printf("Current speed: %2d\n", speed);
                                                        printf("Current speed: %2d\n", speed);
      if (argc == 1) return 0;
                                                        if (argc == 1) return 0;
      if (argc \geq 2) sscanf(argv[1], "\frac{8d}{2}", &spe
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
      if (argc == 2)
                                                        if (argc == 2)
                                                        { // set speed to fixed value
        speed = speed1;
                                                           speed = speed1;
          else if (argc == 3)
                                                             else if (argc == 3)
                                                             { // alternate between two speed, oth
            if (speed == speed1 || speed == spe
                                                               if (speed == speed1 || speed == spe
            else speed = speed1;
                                                               else speed = speed1;
```

dawn desert256

第6页 共25页 2009年12月18日 17:13

```
1 #define UNTCODE
                                                                                                                                                                        1 #define UNICODE
   2 #include <windows.h>
                                                                                                                                                                        2 #include <windows.h>
                                                                                                                                                                        4 int main(int argc, char **argv)
   4 int main(int argc, char **argv)
   5 {
                                                                                                                                                                        5 {
                       int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                       6
                                                                                                                                                                                            int speed1 = 0, speed2 = 0, speed = 0;
   6
   7
                                                                                                                                                                        7
                                                                                                                                                                                            printf("Set Mouse Speed by Maverick\n");
                       printf("Set Mouse Speed by Maverick\n");
   8
   9
                                                                                                                                                                       9
                       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                                                                                                                                                            SystemParametersInfo(SPI_GETMOUSESPEED, 6
                       printf("Current speed: %2d\n", speed);
                                                                                                                                                                     10
                                                                                                                                                                                            printf("Current speed: %2d\n", speed);
10
                                                                                                                                                                     11
 11
                                                                                                                                                                     12
12
                       if (argc == 1) return 0;
                                                                                                                                                                                            if (argc == 1) return 0;
                                                                                                                                                                                            if (argc >= 2) sscanf(argv[1], "%d", \&specential specential 
13
                       if (argc >= 2) sscanf(argv[1], "%d", \&spe
                                                                                                                                                                   13
14
                       if (argc >= 3) sscanf(argv[2], "%d", &spe 14
                                                                                                                                                                                            if (argc >= 3) sscanf(argv[2], "%d", \&specessor)
                                                                                                                                                                     15
15
                                                                                                                                                                     16
16
                       if (argc == 2)
                                                                                                                                                                                            if (argc == 2)
17
                       { // set speed to fixed value
                                                                                                                                                                     17
                                                                                                                                                                                            { // set speed to fixed value
18
                              speed = speed1;
                                                                                                                                                                    18
                                                                                                                                                                                                  speed = speed1;
```

desertEx dusk

```
1 #define UNICODE
                                                                                                                                               1 #define UNICODE
   2 #include <windows.h>
                                                                                                                                               2 #include <windows.h>
  4 int main(int argc, char **argv)
                                                                                                                                               4 int main(int argc, char **argv)
  5 {
                                                                                                                                               5 {
                    int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                               6
                                                                                                                                                                int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                printf("Set Mouse Speed by Maverick\n");
                    printf("Set Mouse Speed by Maverick\n");
                                                                                                                                               8
                    SystemParametersInfo(SPI GETMOUSESPEED, 6
                                                                                                                                               9
                                                                                                                                                                SystemParametersInfo(SPI_GETMOUSESPEED, @
                   printf("Current speed: %2d\n", speed);
                                                                                                                                             10
                                                                                                                                                                printf("Current speed: %2d\n", speed);
11
                                                                                                                                            11
12
                   if (argc == 1) return 0;
                                                                                                                                            12
                                                                                                                                                                if (argc == 1) return 0;
                    if (argc >= 2) sscanf(argv[1], "%d", \&specential specessor section of the sec
13
                                                                                                                                            13
                                                                                                                                                                if (argc >= 2) sscanf(argv[1], "%d", &spe
                   if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                if (argc >= 3) sscanf(argv[2], "%d", &specessor)
14
                                                                                                                                            14
                                                                                                                                             15
16
                   if (argc == 2)
                                                                                                                                            16
                                                                                                                                                                if (argc == 2)
17
                    { // set speed to fixed value
                                                                                                                                            17
                                                                                                                                                                { // set speed to fixed value
                                                                                                                                            18
                         speed = speed1;
                                                                                                                                                                      speed = speed1;
                                                                                                                                            19
20
                                                                                                                                            20
                               else if (argc == 3)
                                                                                                                                                                            else if (argc == 3)
21
                               { // alternate between two speed, oth
                                                                                                                                            21
                                                                                                                                                                            { // alternate between two speed, oth
22
                                     if (speed == speed1 || speed == spe 22
                                                                                                                                                                                 if (speed == speed1 || speed == spe
23
                                    else speed = speed1;
                                                                                                                                            23
                                                                                                                                                                                 else speed = speed1;
```

dw_blue dw_cyan

第7页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
           #include <windows.h>
                                                                                                                                                                                                                                                                                                            2 #include <windows.h>
                                                                                                                                                                                                                                                                                                           4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
                                                                                                                                                                                                                                                                                                           5 {
                                     int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                                                                                                                                                                                int speed1 = 0, speed2 = 0, speed = 0;
                                    printf("Set Mouse Speed by Maverick\n");
                                                                                                                                                                                                                                                                                                                                                printf("Set Mouse Speed by Maverick\n");
                                   SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                                                                                                                                                                                                                                                                                                                SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                   printf("Current speed: %2d\n", speed);
                                                                                                                                                                                                                                                                                                                                                printf("Current speed: %2d\n", speed);
                                   if (argc == 1) return 0;
                                                                                                                                                                                                                                                                                                                                                if (argc == 1) return 0;
                                                                                                                                                                                                                                                                                                                                                if (argc >= 2) sscanf(argv[1], "%d", \&specential specested as a second se
                                   if (argc >= 2) sscanf(argv[1], "%d", &spe
                                   if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                                                                                                                                                                                                if (argc >= 3) sscanf(argv[2], "%d", &specential specential specinial specinial specential sp
                                   if (argc == 2)
                                                                                                                                                                                                                                                                                                                                                if (argc == 2)
                                   { // set speed to fixed value
                                                                                                                                                                                                                                                                                                                                                { // set speed to fixed value
                                              speed = speed1;
                                                                                                                                                                                                                                                                                                                                                           speed = speed1;
```

dw_green

dw_orange

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
                                                   5 {
5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, ()
                                                         printf("Current speed: %2d\n", speed);
      printf("Current speed: %2d\n", speed);
      if (argc == 1) return 0;
                                                         if (argc == 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &specessors)
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  16
17
      if (argc == 2)
                                                         if (argc == 2)
                                                         { // set speed to fixed value
      { // set speed to fixed value
         speed = speed1;
                                                           speed = speed1;
                                                              else if (argc == 3)
20
           else if (argc == 3)
```

dw_purple

dw_red

第8页 共25页 2009年12月18日 17:13

```
#define UNICODE
#include <windows.h>
1 #define UNICODE
2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  int main(int argc, char **argv)
      int speed1 = 0, speed2 = 0, speed = 0;
                                                      int speed1 = 0, speed2 = 0, speed = 0;
                                                                                Maverick\n");
      printf("Set Mouse Speed by Maverick\n");
                                                      printf("
                                                      SystemParametersInfo(SPI_GETMOUSESPEED,
     SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                     printf("Current speed: %2d\n", speed);
     printf("Current speed: %2d\n", speed);
     if (argc == 1) return 0;
                                                      if (argc == 1) return 0;
     if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                      if (argc >= 3) sscanf(argv[2], "%d", &spe
     if (argc == 2)
                                                      if (argc == 2)
     { // set speed to fixed value
                                                      { // set speed to fixed value
       speed = speed1;
                                                       speed = speed1;
```

dw yellow

earendel

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
5 {
                                                   5 {
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
                                                         SystemParametersInfo(SPI_GETMOUSESPEED,
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
      printf("Current speed: %2d\n", speed);
                                                  10
                                                         printf("Current speed: %2d\n", speed);
11
                                                  11
12
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                 13
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
14
                                                 14
       if (argc == 2)
                                                  16
                                                         if (argc == 2)
17
      { // set speed to fixed value
                                                         { // set speed to fixed value
         speed = speed1;
                                                 18
                                                           speed = speed1;
                                                 19
20
           else if (argc == 3)
                                                  20
                                                             else if (argc == 3)
```

eclipse

ekvoli

第9页 共25页 2009年12月18日 17:13

```
1 #define UNTCODE
                                                     1 #define UNICODE
                                                     2 #include <windows.h>
2 #include <windows.h>
4 int main(int argc, char **argv)
                                                    4 int main(int argc, char **argv)
                                                    5 {
5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                           int speed1 = \theta, speed2 = \theta, speed = \theta;
6
7
       printf("Set Mouse Speed by Maverick\n");
                                                           printf("Set Mouse Speed by Maverick\n");
8
9
                                                           SystemParametersInfo(SPI_GETMOUSESPEED, 6
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
       printf("Current speed: %2d\n", speed);
                                                           printf("Current speed: %2d\n", speed);
10
                                                   10
                                                   11
11
12
       if (argc == 1) return 0;
                                                           if (argc == 1) return \theta;
                                                           if (argc \Rightarrow 2) sscanf(argv[1], "%d", &spe
13
       if (argc \ge 2) sscanf(argv[1], "%d", &spe 13)
       if (argc >= 3) sscanf(argv[2], "%d", &spe 14
                                                           if (argc >= 3) sscanf(argv[2], "%d", &spe
14
15
                                                    15
                                                   16
16
       if (argc == 2)
                                                           if (argc == 2)
17
       { // set speed to fixed value
                                                   17
                                                           { // set speed to fixed value
18
         speed = speed1;
                                                   18
                                                             speed = speed1;
```

fine blue

1 #define UNICODE 2 #include <windows.h> 4 int main(int argc, char **argv) 6 int speed1 = 0, speed2 = 0, speed = 0; 7 printf("Set Mouse Speed by Maverick\n"); 8 9 SystemParametersInfo(SPI GETMOUSESPEED, 6 printf("Current speed: %2d\n", speed); 10 11 12 if (argc = 1) return 0; 13 if $(argc \ge 2)$ sscanf(argv[1], "%d", &special special speci14 if (argc >= 3) sscanf(argv[2], "%d", &specessor)15 16 if (argc == 2)17 { // set speed to fixed value 18 speed = speed1;19 }

fine blue2

```
1 #define UNICODE
 2 #include <windows.h>
4 int main(int argc, char **argv)
5 {
 6
       int speed1 = 0, speed2 = 0, speed = 0;
 7
       printf("Set Mouse Speed by Maverick\n");
 8
9
       SystemParametersInfo(SPI GETMOUSESPEED, 6
10
       printf("Current speed: %2d\n", speed);
11
12
       if (argc = 1) return 0;
13
       if (argc \ge 2) sscanf(argv[1], "%d", \&spe
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
15
16
       if (argc == 2)
17
       { // set speed to fixed value
18
         speed = speed1;
19
```

fnaqevan fog

第10页 共25页 2009年12月18日 17:13

printf("Current speed: %2d\n", speed);

if (argc >= 2) sscanf(argv[1], "%d", &spe

if (argc >= 3) sscanf(argv[2], "%d", &spe

if (argc = 1) return 0;

{ // set speed to fixed value

if (argc == 2)

}

speed = speed1;

```
1 #define UNICODE
                                                    1 #define UNTCODE
  2 #include <windows.h>
                                                    2 #include <windows.h>
 4 int main(int argc, char **argv)
                                                    4 int main(int argc, char **argv)
 5 {
                                                    5 {
        int speed1 = 0, speed2 = 0, speed = 0;
                                                          int speed1 = 0, speed2 = 0, speed = 0;
 6
  7
        printf("Set Mouse Speed by Maverick\n");
                                                          printf("Set Mouse Speed by Maverick\n");
 8
 9
        SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                          SystemParametersInfo(SPI_GETMOUSESPEED, @
        printf("Current speed: %2d\n", speed);
 10
                                                          printf("Current speed: %2d\n", speed);
 11
 12
        if (argc == 1) return 0;
                                                          if (argc = 1) return 0;
 13
        if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                          if (argc \ge 2) sscanf(argv[1], "%d", &spe
        if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                          if (argc >= 3) sscanf(argv[2], "%d", &spe
 14
 15
 16
        if (argc == 2)
                                                          if (argc == 2)
 17
        { // set speed to fixed value
                                                          { // set speed to fixed value
 18
         speed = speed1;
                                                            speed = speed1;
                                                  fruit
freya
  1 #define UNICODE
                                                    1 #define UNICODE
  2 #include <windows.h>
                                                    2 #include <windows.h>
 4 int main(int argc, char **argv)
                                                    4 int main(int argc, char **argv)
 5 {
                                                    5 {
        int speed1 = 0, speed2 = 0, speed = 0;
                                                    6
                                                          int speed1 = 0, speed2 = 0, speed = 0;
        printf("Set Mouse Speed by Maverick\n");
                                                    7
                                                          printf("Set Mouse Speed by Maverick\n");
                                                    8
                                                    9
        SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                          SystemParametersInfo(SPI GETMOUSESPEED, 6
```

10

11

12

13

14

15

16

17

18

19

fruity golden

printf("Current speed: %2d\n", speed);

if (argc >= 2) sscanf(argv[1], "%d", &spe

if (argc >= 3) sscanf(argv[2], "%d", &spe

if (argc == 1) return 0;

{ // set speed to fixed value

if (argc == 2)

speed = speed1;

13

第11页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
2 #include <windows.h>
                                                       1 #define UNICODE
                                                       2 #include <windows.h>
                                                       4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
5 {
                                                       5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                             int speed1 = 0, speed2 = 0, speed = 0;
6
                                                             printf("Set Mouse Speed by Maverick\n");
       printf("Set Mouse Speed by Maverick\n");
                                                             SystemParametersInfo(SPI_GETMOUSESPEED,
printf("Current speed: %2d\n", speed);
       SystemParametersInfo(SPI_GETMOUSESPEED,
       printf("Current speed: %2d\n", speed);
                                                      10
10
                                                      11
11
                                                      12
       if (argc == 1) return 0;
                                                             if (argc == 1) return 0;
       if (argc >= 2) sscanf(argv[1], "%d", &spe
13
                                                     13
                                                             if (argc >= 2) sscanf(argv[1], "%d", &sp
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                             if (argc >= 3) sscanf(argv[2], "%d", &spe
14
15
16
       if (argc == 2)
                                                             if (argc == 2)
       { // set speed to fixed value
                                                     17
                                                             { // set speed to fixed value
18
         speed = speed1;
                                                               speed = speed1;
```

habilight

impact

```
1 #define UNICODE
                                                   1 #define UNICODE
 2 #include <windows.h>
                                                   2 #include <windows.h>
                                                   4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
                                                   5 {
5 {
                                                   6
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                   7
                                                         printf("Set Mouse Speed by Maverick\n");
7
8
                                                   8
                                                   9
9
       SystemParametersInfo(SPI GETMOUSESPEED, @
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, (
                                                  10
10
       printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
11
                                                  11
12
       if (argc = 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
                                                  13
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
       if (argc >= 3) sscanf(argv[2], "%d", &spe 14
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
14
                                                  15
15
                                                  16
16
       if (argc == 2)
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
                                                  18
18
         speed = speed1;
                                                            speed = speed1;
19
           }
                                                  19
```

inkpot

ironman

第12页 共25页 2009年12月18日 17:13

```
#define UNTCODE
 1 #define UNICODE
                                                     #include <windows.h>
 2 #include <windows.h>
 4 int main(int argc, char **argv)
                                                     int main(int argc, char **argv)
                                                      {
        int speed1 = 0, speed2 = 0, speed = 0;
                                                          int speed1 = 0, speed2 = 0, speed = 0;
        printf("Set Mouse Speed by Maverick\n");
                                                          printf("Set Mouse Speed by Maverick\n");
        SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                          SystemParametersInfo(SPI_GETMOUSESPEED, @
       printf("Current speed: %2d\n", speed);
                                                          printf("Current speed: %2d\n", speed);
       if (argc == 1) return 0;
                                                          if (argc == 1) return 0;
        if (argc >= 2) sscanf(argv[1], "%d", &specessor)
                                                          if (argc >= 2) sscanf(argv[1], "%d", &spe
        if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                          if (argc >= 3) sscanf(argv[2], "%d", &spe
       if (argc == 2)
                                                          if (argc == 2)
17
       { // set speed to fixed value
                                                          { // set speed to fixed value
         speed = speed1;
                                                            speed = speed1;
jellybeans
                                                  leo
 1 #define UNICODE
                                                    1 #define UNICODE
                                                    2 #include <windows.h>
 2 #include <windows.h>
 4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
 5 {
                                                    5 {
                                                    6
        int speed1 = 0, speed2 = 0, speed = 0;
                                                          int speed1 = 0, speed2 = 0, speed = 0;
                                                    7
                                                          printf("Set Mouse Speed by Maverick\n");
        printf("Set Mouse Speed by Maverick\n");
                                                   8
                                                   9
                                                          SystemParametersInfo(SPI_GETMOUSESPEED,
        SystemParametersInfo(SPI_GETMOUSESPEED, 6
       printf("Current speed: %2d\n", speed);
                                                   10
                                                          printf("Current speed: %2d\n", speed);
                                                   11
       if (argc == 1) return 0;
                                                   12
                                                          if (argc == 1) return 0;
        if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                   13
                                                          if (argc >= 2) sscanf(argv[1], "%d", &spe
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                          if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
                                                   15
                                                   16
       if (argc == 2)
                                                          if (argc == 2)
        { // set speed to fixed value
                                                   17
                                                          { // set speed to fixed value
                                                   18
          speed = speed1;
                                                            speed = speed1;
            }
                                                   19
```

lucius manxome

第13页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
                                                   4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
                                                   5 {
5 {
                                                   6
      int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
                                                   7
      printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
                                                   8
                                                   9
      SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                         printf("Current speed: %2d\n", speed);
      printf("Current speed: %2d\n", speed);
                                                  10
                                                  11
                                                  12
      if (argc == 1) return 0;
                                                         if (argc == 1) return 0;
                                                         if (argc >= 2) sscanf(argv[1], "%d", \&specential specessor)
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                 13
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  15
                                                  16
      if (argc == 2)
                                                         if (argc == 2)
      { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
       speed = speed1;
                                                  18
                                                           speed = speed1;
```

marklar

martin krischik

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
                                                   5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                   7
                                                         printf("Set Mouse Speed by Maverick\n");
       SystemParametersInfo(SPI GETMOUSESPEED, G
                                                   9
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
      printf("Current speed: %2d\n", speed);
                                                  10
                                                         printf("Current speed: %2d\n", speed);
11
                                                  11
       if (argc == 1) return 0;
                                                  12
                                                         if (argc = 1) return 0;
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                  13
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", \&specessor)
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
15
                                                  15
                                                  16
       if (argc == 2)
                                                         if (argc == 2)
17
                                                  17
                                                         { // set speed to fixed value
                                                  18
18
        speed = speed1;
                                                           speed = speed1;
```

matrix

metacosm

第14页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                     1 #define UNICODE
2 #include <windows.h>
                                                     2 #include <windows.h>
4 int main(int argc, char **argv)
                                                    4 int main(int argc, char **argv)
                                                    5 {
       int speed1 = \mathbf{0}, speed2 = \mathbf{0}, speed = \mathbf{0};
                                                           int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                           printf("Set Mouse Speed by Maverick\n");
       SystemParametersInfo(SPI_GETMOUSESPEED,
                                                           SystemParametersInfo(SPI_GETMOUSESPEED, 6
       printf("Current speed: %2d\n", speed);
                                                           printf("Current speed: %2d\n", speed);
10
11
12
       if (argc == 1) return 0;
                                                           if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                   13
                                                           if (argc >= 2) sscanf(argv[1], "%d", &spe
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                           if (argc >= 3) sscanf(argv[2], "%d", &spe
15
16
       if (argc == 2)
                                                           if (argc == 2)
17
                                                   17
                                                           { // set speed to fixed value
18
         speed = speed1;
                                                             speed = speed1;
```

moria motus

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
                                                   4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
                                                   5 {
5 {
                                                   6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                   7
                                                         printf("Set Mouse Speed by Maverick\n");
                                                   8
                                                   9
                                                         SystemParametersInfo(SPI GETMOUSESPEED, (
       SystemParametersInfo(SPI GETMOUSESPEED, @
                                                  10
      printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
11
                                                  11
12
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
                                                  13
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
14
                                                 14
15
                                                  15
                                                  16
16
      if (argc == 2)
                                                         if (argc == 2)
                                                         { // set speed to fixed value
17
       { // set speed to fixed value
                                                  17
                                                           speed = speed1;
        speed = speed1;
```

navajo navajo_night

第15页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
                                                   4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
5 {
                                                   5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                         int speed1 = 0, speed2 = 0, speed = 0;
6
7
                                                         printf("Set Mouse Speed by Maverick\n");
       printf("Set Mouse Speed by Maverick\n");
8
                                                  9
9
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED,
                                                         printf("Current speed: %2d\n", speed);
       printf("Current speed: %2d\n", speed);
10
                                                  10
                                                  11
11
                                                  12
12
      if (argc == 1) return 0;
                                                         if (argc == 1) return 0;
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe 13
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                 14
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
15
16
      if (argc = 2)
                                                  16
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
         speed = speed1;
                                                 18
                                                          speed = speed1;
```

neon

neverness

```
1 #define UNICODE
                                                  1 #define UNICODE
2 #include <windows.h>
                                                  2 #include <windows.h>
                                                  4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
5 {
                                                  5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                        int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                        printf("Set Mouse Speed by Maverick\n");
                                                        SystemParametersInfo(SPI_GETMOUSESPEED, (
      SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                        printf("Current speed: %2d\n", speed);
      printf("Current speed: %2d\n", speed);
                                                        if (argc == 1) return 0;
      if (argc == 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
      if (argc == 2)
                                                        if (argc == 2)
      { // set speed to fixed value
                                                        { // set speed to fixed value
       speed = speed1;
                                                         speed = speed1;
```

night

northland

第16页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                  1 #define UNICODE
2 #include <windows.h>
                                                  2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
5 {
                                                  5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                  6
                                                        int speed1 = 0, speed2 = 0, speed = 0;
                                                        printf("Set Mouse Speed by Maverick\n");
      printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                        SystemParametersInfo(SPI_GETMOUSESPEED,
      printf("Current speed: %2d\n", speed);
                                                        printf("Current speed: %2d\n", speed);
                                                 10
                                                 11
      if (argc == 1) return 0;
                                                 12
                                                        if (argc == 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                13
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                 14
                                                 15
                                                 16
      if (argc == 2)
                                                        if (argc == 2)
      { // set speed to fixed value
                                                 17
                                                        { // set speed to fixed value
        speed = speed1;
                                                 18
                                                          speed = speed1;
```

nuvola

oceanblack

```
1 #define UNICODE
                                                   1 #define UNICODE
 2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
                                                   5 {
5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
7
8
9
       SystemParametersInfo(SPI GETMOUSESPEED, @
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, (
                                                         printf("Current speed: %2d\n", speed);
       printf("Current speed: %2d\n", speed);
10
11
12
       if (argc = 1) return 0;
                                                         if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                         if (argc \ge 2) sscanf(argv[1], "%d", &spe
       if (argc >= 3) sscanf(argv[2], "%d", &spe 14
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
14
15
16
       if (argc == 2)
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                         { // set speed to fixed value
         speed = speed1;
                                                           speed = speed1;
```

oceandeep

oceanlight

第17页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
 1 #define UNICODE
 2 #include <windows.h>
                                                    2 #include <windows.h>
3
                                                   4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
5 {
                                                   5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                   7
 7
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
8
                                                   9
9
       SystemParametersInfo(SPI_GETMOUSESPEED,
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
       printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
10
                                                  10
                                                  11
11
                                                  12
12
       if (argc == 1) return 0;
                                                         if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &specessor)
                                                  13
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
14
15
                                                  15
                                                  16
16
       if (argc == 2)
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
        speed = speed1;
                                                  18
                                                            speed = speed1;
```

olive

papayawhip

```
1 #define UNICODE
                                                    1 #define UNICODE
 2 #include <windows.h>
                                                    2 #include <windows.h>
4 int main(int argc, char **argv)
                                                    4 int main(int argc, char **argv)
5 {
                                                    5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                    6
                                                          int speed1 = 0, speed2 = 0, speed = 0;
                                                    7
 7
       printf("Set Mouse Speed by Maverick\n");
                                                          printf("Set Mouse Speed by Maverick\n");
                                                    8
                                                    9
9
       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                          SystemParametersInfo(SPI_GETMOUSESPEED, @
10
       printf("Current speed: %2d\n", speed);
                                                   10
                                                          printf("Current speed: %2d\n", speed);
11
                                                   11
                                                   12
12
       if (argc == 1) return 0;
                                                          if (argc == 1) return 0;
13
       if (argc \geq 2) sscanf(argv[1], "\frac{%d}{}", &spe
                                                   13
                                                          if (argc >= 2) sscanf(argv[1], "%d", &spe
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
                                                          if (argc >= 3) sscanf(argv[2], "%d", &spe
15
                                                   15
16
       if (argc == 2)
                                                   16
                                                          if (argc == 2)
17
       { // set speed to fixed value
                                                   17
                                                          { // set speed to fixed value
         speed = speed1;
18
                                                  18
                                                            speed = speed1;
```

peaksea

print bw

第18页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
 1 #define UNICODE
 2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
5 {
                                                   5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
6
                                                   6
                                                   7
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
8
                                                   8
                                                   9
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                         printf("Current speed: %2d\n", speed);
10
       printf("Current speed: %2d\n", speed);
                                                  10
11
                                                  11
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
13
       if (argc \ge 2) sscanf(argv[1], "%d", &spe
                                                  13
                                                         if (argc \ge 2) sscanf(argv[1], "%d", \&spe
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                         if (argc >= 3) sscanf(argv[2], "%d", \&spe
14
                                                  14
15
                                                  15
16
       if (argc == 2)
                                                  16
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
        speed = speed1;
                                                  18
                                                           speed = speed1;
```

pyte

railscasts

```
1 #define UNICODE
                                                  1 #define UNICODE
 #include <windows.h>
                                                     #include <windows.h>
                                                  3
4 int main(int argc, char **argv)
                                                     int main(int argc, char **argv)
5 {
                                                  5
                                                  6
      int speed1 = 0, speed2 = 0, speed = 0;
                                                        int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                  7
                                                        printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI GETMOUSESPEED, @
                                                  9
                                                        SystemParametersInfo(SPI_GETMOUSESPEED, @
      printf("Current speed: %2d\n", speed);
                                                 10
                                                        printf("Current speed: %2d\n", speed);
                                                 11
      if (argc = 1) return 0;
                                                 12
                                                        if (argc == 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                 13
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spece 14]
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                 15
      if (argc == 2)
                                                 16
                                                        if (argc == 2)
      { // set speed to fixed value
                                                 17
                                                        { // set speed to fixed value
        speed = speed1;
                                                          speed = speed1;
```

railscasts2

rdark

第19页 共25页 2009年12月18日 17:13

```
#define UNICODE
                                                                                                                                                                                 #define UNICODE
         #include <windows.h>
                                                                                                                                                                                 2 #include <windows.h>
 4
           int main(int argc, char **argv)
                                                                                                                                                                                 4 int main(int argc, char **argv)
 5 {
                                                                                                                                                                                 5 {
 6
                       int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                                     int speed1 = 0, speed2 = 0, speed = 0;
  7
                       printf("Set Mouse Speed by Maverick\n");
                                                                                                                                                                                                     printf("Set Mouse Speed by Maverick\n");
  8
 9
                       SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                                                                                                                                                                     SystemParametersInfo(SPI_GETMOUSESPEED, 6
                       printf("Current speed: %2d\n", speed);
                                                                                                                                                                                                     printf("Current speed: %2d\n", speed);
11
12
                      if (argc == 1) return 0;
                                                                                                                                                                                                     if (argc == 1) return 0;
                                                                                                                                                                                                     if (argc >= 2) sscanf(argv[1], "%d", &specential specific spec
13
                      if (argc >= 2) sscanf(argv[1], "%d", &spe
14
                       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                                                     if (argc >= 3) sscanf(argv[2], "%d", &specessor)
15
16
                      if (argc == 2)
                                                                                                                                                                                                     if (argc == 2)
                       { // set speed to fixed value
17
18
                             speed = speed1;
                                                                                                                                                                                                            speed = speed1;
```

relaxedgreen

rootwater

```
1 #define UNICODE
                                                 1 #define UNICODE
 2 #include <windows.h>
                                                 2 #include <windows.h>
4 int main(int argc, char **argv)
                                                 4 int main(int argc, char **argv)
5 {
                                                 5 {
6
      int speed1 = 0, speed2 = 0, speed = 0;
                                                       int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                       printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                       SystemParametersInfo(SPI_GETMOUSESPEED, @
10
      printf("Current speed: %2d\n", speed);
                                                       printf("Current speed: %2d\n", speed);
11
                                                11
12
       if (argc == 1) return 0;
                                                12
                                                       if (argc == 1) return 0;
13
        13
                                                       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                       if (argc >= 3) sscanf(argv[2], "%d", &specessor)
14
       if (argc >= 3) sscanf(argv[2], "%d", &specessor)
15
16
       if (argc == 2)
                                                       if (argc == 2)
17
      { // set speed to fixed value
                                                17
18
        speed = speed1;
                                                         speed = speed1;
```

sea

settlemyer

第20页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                   1 #define UNICODE
2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
5 {
                                                   5 {
      int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                         int speed1 = 0, speed2 = 0, speed = 0;
                                                         printf("Set Mouse Speed by Maverick\n");
      printf("Set Mouse Speed by Maverick\n");
                                                   9
      SystemParametersInfo(SPI_GETMOUSESPEED, @
                                                         SystemParametersInfo(SPI_GETMOUSESPEED,
      printf("Current speed: %2d\n", speed);
                                                  10
                                                         printf("Current speed: %2d\n", speed);
                                                  11
                                                  12
      if (argc == 1) return 0;
                                                         if (argc == 1) return 0;
                                                         if (argc >= 2) sscanf(argv[1], "%d", &specessor)
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                  13
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
                                                         if (argc >= 3) sscanf(argv[2], "%d", &specessors)
                                                  15
      if (argc == 2)
                                                  16
                                                         if (argc == 2)
      { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
        speed = speed1;
                                                  18
                                                           speed = speed1;
```

sienna

spring

```
1 #define UNICODE
 2 #include <windows.h>
 4 int main(int argc, char **argv)
 5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
 7
       printf("Set Mouse Speed by Maverick\n");
8
9
       SystemParametersInfo(SPI_GETMOUSESPEED, @
10
       printf("Current speed: %2d\n", speed);
11
12
       if (argc == 1) return 0;
       if (argc >= 2) sscanf(argv[1], "%d", &spe
13
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
15
16
       if (argc == 2)
17
       { // set speed to fixed value
18
         speed = speed1;
```

simpleandfriendly

```
1 #define UNICODE
2 #include <windows.h>
4 int main(int argc, char **argv)
5 {
      int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI_GETMOUSESPEED,
      printf("Current speed: %2d\n", speed);
      if (argc = 1) return 0;
      if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
      if (argc == 2)
      { // set speed to fixed value
        speed = speed1;
```

synic

第21页 共25页 2009年12月18日 17:13

```
1 #define UNTCODE
                                                                                                                                                                        1 #define UNICODE
                                                                                                                                                                        2 #include <windows.h>
   2 #include <windows.h>
   4 int main(int argc, char **argv)
                                                                                                                                                                       4 int main(int argc, char **argv)
                                                                                                                                                                       5 {
   5 {
                       int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                       6
                                                                                                                                                                                           int speed1 = 0, speed2 = 0, speed = 0;
   6
   7
                                                                                                                                                                                           printf("Set Mouse Speed by Maverick\n");
                       printf("Set Mouse Speed by Maverick\n");
   8
   9
                       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                                                                                                                                       9
                                                                                                                                                                                           SystemParametersInfo(SPI_GETMOUSESPEED, @
                       printf("Current speed: %2d\n", speed);
                                                                                                                                                                                           printf("Current speed: %2d\n", speed);
10
                                                                                                                                                                    10
                                                                                                                                                                     11
11
12
                       if (argc == 1) return 0;
                                                                                                                                                                                           if (argc == 1) return 0;
                                                                                                                                                                                           if (argc >= 2) sscanf(argv[1], "%d", &specential of the second of the 
13
                       if (argc >= 2) sscanf(argv[1], "%d", &spe 13)
14
                       if (argc >= 3) sscanf(argv[2], "%d", &spe 14
                                                                                                                                                                                           if (argc >= 3) sscanf(argv[2], "%d", &spe
15
                                                                                                                                                                     15
                                                                                                                                                                    16
16
                       if (argc == 2)
                                                                                                                                                                                           if (argc == 2)
17
                       { // set speed to fixed value
                                                                                                                                                                    17
                                                                                                                                                                                           { // set speed to fixed value
18
                             speed = speed1;
                                                                                                                                                                    18
                                                                                                                                                                                                 speed = speed1;
```

tabula tango

```
1 #define UNICODE
                                                  2 #include <windows.h>
2 #include <windows.h>
4 int main(int argc, char **argv)
                                                  4 int main(int argc, char **argv)
                                                  5 {
                                                  6
      int speed1 = 0, speed2 = 0, speed = 0;
                                                        int speed1 = 0, speed2 = 0, speed = 0;
      printf("Set Mouse Speed by Maverick\n");
                                                  7
                                                        printf("Set Mouse Speed by Maverick\n");
                                                  8
      SystemParametersInfo(SPI GETMOUSESPEED, 6
                                                  9
                                                        SystemParametersInfo(SPI_GETMOUSESPEED, (
                                                 10
      printf("Current speed: %2d\n", speed);
                                                        printf("Current speed: %2d\n", speed);
                                                 11
      if (argc == 1) return 0;
                                                 12
                                                        if (argc == 1) return 0;
                                                 13
      if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                        if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                        if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                 14
                                                 15
                                                 16
      if (argc == 2)
                                                        if (argc == 2)
                                                 17
                                                        { // set speed to fixed value
       speed = speed1;
                                                          speed = speed1;
```

tango2 tolerable

第22页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
 1 #define UNICODE
 2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
5 {
                                                   5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                   7
 7
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
                                                   8
                                                   9
9
       SystemParametersInfo(SPI_GETMOUSESPEED,
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
       printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
10
                                                  10
11
                                                  11
12
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                 13
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
15
                                                  15
16
       if (argc == 2)
                                                  16
                                                         if (argc == 2)
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
        speed = speed1;
                                                  18
                                                           speed = speed1;
```

torte vc

```
1 #define UNICODE
                                                                                                                                                                                                                                                                                            1 #define UNICODE
    2 #include <windows.h>
                                                                                                                                                                                                                                                                                            2 #include <windows.h>
    4 int main(int argc, char **argv)
                                                                                                                                                                                                                                                                                            4 int main(int argc, char **argv)
    5 {
                                                                                                                                                                                                                                                                                            5 {
    6
                                       int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                                                                                                                            6
                                                                                                                                                                                                                                                                                                                              int speed1 = 0, speed2 = 0, speed = 0;
                                                                                                                                                                                                                                                                                           7
                                                                                                                                                                                                                                                                                                                              printf("Set Mouse Speed by Maverick\n");
    7
                                      printf("Set Mouse Speed by Maverick\n");
    8
                                                                                                                                                                                                                                                                                            8
    9
                                                                                                                                                                                                                                                                                           9
                                       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                                                                                                                                                                                                                                                                                              SystemParametersInfo(SPI_GETMOUSESPEED,
10
                                      printf("Current speed: %2d\n", speed);
                                                                                                                                                                                                                                                                                       10
                                                                                                                                                                                                                                                                                                                              printf("Current speed: %2d\n", speed);
11
                                                                                                                                                                                                                                                                                      11
                                       if (argc == 1) return 0;
12
                                                                                                                                                                                                                                                                                      12
                                                                                                                                                                                                                                                                                                                              if (argc = 1) return 0;
                                                                                                                                                                                                                                                                                                                              if (argc >= 2) sscanf(argv[1], "%d", &specific of the second of the se
13
                                       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                                                                                                                                                                                                                                                      13
14
                                      if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                                                                                                                                                                                                                                                      14
                                                                                                                                                                                                                                                                                                                              if (argc >= 3) sscanf(argv[2], "%d", &special special spec
15
                                                                                                                                                                                                                                                                                      15
16
                                      if (argc == 2)
                                                                                                                                                                                                                                                                                      16
                                                                                                                                                                                                                                                                                                                              if (argc == 2)
17
                                       { // set speed to fixed value
                                                                                                                                                                                                                                                                                      17
                                                                                                                                                                                                                                                                                                                              { // set speed to fixed value
                                                                                                                                                                                                                                                                                  18
                                               speed = speed1;
                                                                                                                                                                                                                                                                                                                                          speed = speed1;
```

vibrantink

vividchalk

第23页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                   1 #define UNICODE
 2 #include <windows.h>
                                                   2 #include <windows.h>
                                                   3
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
                                                   5 {
5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                   6
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                   7
                                                         printf("Set Mouse Speed by Maverick\n");
 7
                                                   8
                                                   9
9
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED,
       printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
10
                                                  10
11
                                                  11
12
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                  13
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
14
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                  14
15
                                                  15
                                                  16
16
       if (argc == 2)
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
                                                         { // set speed to fixed value
18
        speed = speed1;
                                                  18
                                                           speed = speed1;
```

winter wombat

```
1 #define UNICODE
                                                    1 #define UNICODE
 2 #include <windows.h>
                                                    2 #include <windows.h>
                                                    4 int main(int argc, char **argv)
4 int main(int argc, char **argv)
                                                    5 {
5 {
6
       int speed1 = 0, speed2 = 0, speed = 0;
                                                          int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                          printf("Set Mouse Speed by Maverick\n");
7
8
9
       SystemParametersInfo(SPI GETMOUSESPEED, 6
                                                          SystemParametersInfo(SPI_GETMOUSESPEED, 6
10
       printf("Current speed: %2d\n", speed);
                                                          printf("Current speed: %2d\n", speed);
11
                                                   11
12
       if (argc = 1) return 0;
                                                   12
                                                          if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                   13
                                                          if (argc \ge 2) sscanf(argv[1], "%d", \&specessor)
       if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                          if (argc >= 3) sscanf(argv[2], "%d", &specessor)
14
                                                  14
15
16
                                                   16
       if (argc == 2)
                                                          if (argc == 2)
17
       { // set speed to fixed value
                                                   17
                                                          { // set speed to fixed value
         speed = speed1;
                                                            speed = speed1;
```

wombat256

xemacs

第24页 共25页 2009年12月18日 17:13

```
1 #define UNICODE
                                                     #define UNTCODE
2 #include <windows.h>
                                                     #include <windows.h>
4 int main(int argc, char **argv)
                                                     int main(int argc, char **argv)
5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
      SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
10
      printf("Current speed: %2d\n", speed);
                                                         printf("Current speed: %2d\n", speed);
      if (argc == 1) return 0;
                                                         if (argc == 1) return 0;
13
      if (argc \ge 2) sscanf(argv[1], "%d", &specessor)
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
      if (argc >= 3) sscanf(argv[2], "%d", &specessor)
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
                                                         if (argc == 2)
      if (argc == 2)
       { // set speed to fixed value
17
                                                         { // set speed to fixed value
        speed = speed1;
                                                           speed = speed1;
```

xoria256

zenburn

```
1 #define UNICODE
                                                   1 #define UNICODE
 2 #include <windows.h>
                                                   2 #include <windows.h>
4 int main(int argc, char **argv)
                                                   4 int main(int argc, char **argv)
                                                   5 {
5 {
       int speed1 = 0, speed2 = 0, speed = 0;
                                                         int speed1 = 0, speed2 = 0, speed = 0;
       printf("Set Mouse Speed by Maverick\n");
                                                         printf("Set Mouse Speed by Maverick\n");
       SystemParametersInfo(SPI_GETMOUSESPEED, 6
                                                         SystemParametersInfo(SPI_GETMOUSESPEED, @
       printf("Current speed: %2d\n", speed);
10
                                                  10
                                                         printf("Current speed: %2d\n", speed);
11
                                                  11
12
       if (argc == 1) return 0;
                                                  12
                                                         if (argc == 1) return 0;
13
       if (argc >= 2) sscanf(argv[1], "%d", &spe
                                                  13
                                                         if (argc >= 2) sscanf(argv[1], "%d", &spe
       if (argc >= 3) sscanf(argv[2], "%d", &specessor)
                                                         if (argc >= 3) sscanf(argv[2], "%d", &spe
14
                                                  14
15
                                                  15
16
       if (argc == 2)
                                                  16
                                                         if (argc == 2)
17
       { // set speed to fixed value
                                                  17
18
        speed = speed1;
                                                           speed = speed1;
```

第25页 共25页 2009年12月18日 17:13