

Sport Prediction System

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Taschenrechner	6
GroßerTaschenrechner	5
KleinerTaschenrechner	5

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

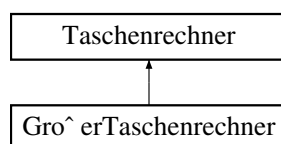
GroßerTaschenrechner	5
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Taschenrechner	6

Chapter 3

Class Documentation

3.1 **GroßerTaschenrechner Class Reference**

Inheritance diagram for GroßerTaschenrechner:



Public Member Functions

- void **Print** ()

Public Attributes

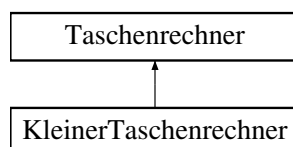
- int **zahl4** = 0

The documentation for this class was generated from the following file:

- src/ClassLib/GroßerTaschenrechner.cs

3.2 **KleinerTaschenrechner Class Reference**

Inheritance diagram for KleinerTaschenrechner:



Public Member Functions

- `int sub (int zahl1, int zahl3)`

Public Attributes

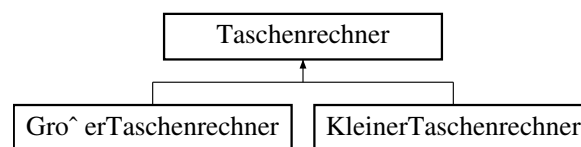
- `int zahl3 = 0`

The documentation for this class was generated from the following file:

- `src/ClassLib/KleinerTaschenrechner.cs`

3.3 Taschenrechner Class Reference

Inheritance diagram for Taschenrechner:



Public Member Functions

- `int add (int zahl1, int zahl2)`

Public Attributes

- `int zahl1`
- `int zahl2`

The documentation for this class was generated from the following file:

- `src/ClassLib/Taschenrechner.cs`