

# 095946- ADVANCED ALGORITHMS AND PARALLEL PROGRAMMING

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#### **Definition:**

An integer  $p \ge 2$  is prime iff  $(a \mid p \rightarrow a = 1 \text{ or } a = p)$ .

**Algorithm:** deterministic primality test (naive)

**Input:** integer  $n \ge 2$ 

Output: answer to the question: Is *n* prime?

if n = 2 then return true

if *n* even then return false

for i = 1 to  $\sqrt{n/2}$  do if 2i + 1 divides nthen return false

return true

Complexity:  $\Theta(\sqrt{n})$ 



#### Goal:

#### Randomized method

- Polynomial time complexity (in the length of the input)
- . If answer is "not prime", then *n* is not prime
- If answer is "prime", then the probability that n is not prime is at most p>0, n is composite

k iterations: probability that n is not prime is at most  $p^k$ 

Example of one-sided error Monte Carlo Algorithm: false-biased



#### **Observation:**

Each odd prime number p divides  $2^{p-1}$  - 1.

from Fermat

**Examples:** 
$$p = 17$$
,  $2^{16} - 1 = 65535 = 17 * 3855$   $p = 23$ ,  $2^{22} - 1 = 4194303 = 23 * 182361$ 

### Simple primality test:

1 Calculate  $z = 2^{n-1} \mod n$ 

2 if z = 1

3 then n is possibly prime

4 else *n* is composite

Advantage: This only takes polynomial time



## Simple primality test

### **Definition:**

A natural number n>=2 is a base-2 pseudoprime if n is composite and

$$2^{n-1} \mod n = 1$$
.

**Example:** 
$$n = 11 * 31 = 341$$

$$2^{340} \mod 341 = 1$$

# Randomized primality test

**Theorem:** (Fermat's little theorem) If p prime and 0 < a < p, then  $a^{p-1} \mod p = 1$ .

#### **Definition:**

*n* is pseudoprime to base *a*, if *n* not prime and  $a^{n-1} \mod n = 1$ .

Example: 
$$n = 341$$
,  $a = 3$   
 $3^{340} \mod 341 = 56 \neq 1$ 

### Algorithm: Randomized primality test 1

- 1 Randomly choose  $a \in [2, n-1]$
- 2 Calculate  $a^{n-1} \mod n$
- 3 **if**  $a^{n-1}$  mod n = 1
- 4 then *n* is possibly prime
- 5 else *n* is composite

 $Prob(n \text{ is not prim, but } a^{n-1} \mod n = 1)$ ?

**Problem:** Carmichael numbers

**Definition:** A number n>=2 is a Carmichael number if n is composite and for any a with GCD(a, n) = 1 we have

 $a^{n-1} \mod n = 1$ 

### **Example:**

Smallest Carmichael number: 561 = 3 \* 11 \* 17



# Randomized primality test 2

#### Theorem:

If p prime and 0 < a < p, then the only solutions to the equation

$$a^2 \mod p = 1$$

are a = 1 and a = p - 1.

#### **Definition:**

a is called non-trivial square root of 1 mod n, if

$$a^2 \mod n = 1$$
 and  $a \ne 1, n - 1$ .

**Example:** *n* = 35

$$6^2 \mod 35 = 1$$



### Idea:

During the computation of  $a^{n-1}$  (0 < a < n randomly chosen), test whether there is a non-trivial square root mod n.

### Method for the computation of $a^n$ :

Case 1: [*n* is even]
$$a^n = a^{n/2} * a^{n/2}$$

Case 2: [n is odd]
$$a^{n} = a^{(n-1)/2} * a^{(n-1)/2} * a$$



### **Example:**

$$a^{62} = (a^{31})^2$$

$$a^{31} = (a^{15})^2 * a$$

$$a^{15} = (a^7)^2 * a$$

$$a^7 = (a^3)^2 * a$$

$$a^3 = (a)^2 * a$$

Complexity: O(log n)

boolean isProbablyPrime; power(int a, int p, int n) { /\* computes  $a^p \mod n$  and checks during the computation whether there is an x with  $x^2 \mod n = 1$  and  $x \neq 1$ , n-1 \*/if (p == 0) return 1; x = power(a, p/2, n)result = (x \* x) % n;

```
/* check whether x^2 \mod n = 1 and x \neq 1, n-1 */
if (result == 1 && x != 1 && x != n -1)
    isProbablyPrime = false;

if (p % 2 == 1)
    result = (a * result) % n;

return result;
```

Complexity:  $O(\log^2 n \log p)$ 



# Randomized primality test 2

```
primalityTest(int n) {
    /* executes the randomized primality test for a
  chosen at random*/
    a = \text{random}(2, n-1);
    isProbablyPrime = true;
    result = power(a, n-1, n);
    if (result != 1 || !isProbablyPrime)
        return false;
    else
        return true;
```

# Randomized primality test 2

#### Theorem:

If *n* is composite, there are at most

n-9/4

integers 0 < a < n, for which the algorithm primalityTest fails.



Public-Key Cryptosystems

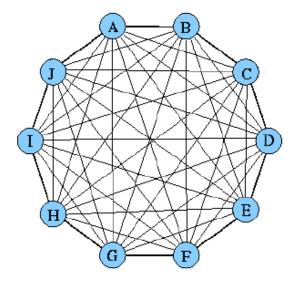


## Secret key cryptosystems

#### Traditional encryption of messages with secret keys

#### **Disadvantages:**

- 1. The key k has to be exchanged between A and B before the transmission of the message.
- 2. For messages between n parties n(n-1)/2 keys are required.



#### Advantage:

Encryption and decryption can be computed very efficiently.



# Electronic security services

#### Guarantees:

- Confidentiality of the transmission
- Integrity of the data
- Authenticity of the sender
- Liability of the transmission



## Public-key cryptosystems

Diffie and Hellman (1976)

Idea: Each participant A has two keys:

1. a public key  $P_{\Delta}$  accessible to every other participant

a private (or: secret) key  $S_A$  only known to A.

### Public-key cryptosystems

D = set of all legal messages,e.g. the set of all bit strings of finite length

$$P_A, S_A: D \rightarrow D$$

Sa means "secret key of a"

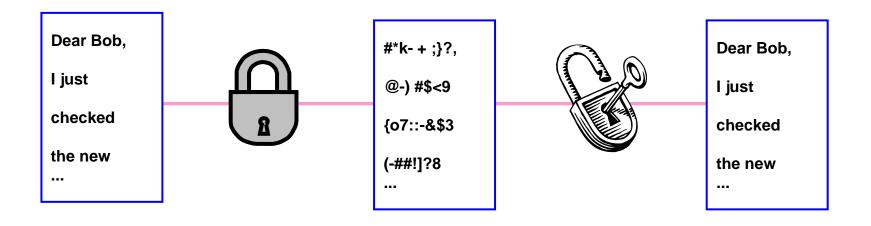
#### Three conditions:

- 1.  $P_A$  and  $S_A$  can be computed efficiently
- 2.  $S_A(P_A(M)) = M$  and  $P_A(S_A(M)) = M$  $(P_A, S_A \text{ are inverse functions})$  inverse because they're related to encryption and decryption
- 3.  $S_A$  is not computable from  $P_A$  (with realistic effort)



# Encryption in a public-key system

A sends a message M to B.





### Encryption in a public-key system

- 1. A accesses B's public key  $P_B$  (from a public directory or directly from B).
- 2. A computes the encrypted message  $C = P_B(M)$  and sends C to B.
- 3. After **B** has received message C, **B** decrypts the message with his own private key  $S_B$ :  $M = S_B(C)$

# Generating a digital signature

A sends a digitally signed message M' to B:

1. A computes the digital signature  $\sigma$  for M' with her/his own private key:

$$\sigma = S_A(M')$$

- 2. A sends the pair  $(M', \sigma)$  to B.
- 3. After receiving  $(M', \sigma)$ , **B** checks the digital signature:

$$P_{\Delta}(\sigma) = M'$$

Anybody is able to check  $\sigma$  using  $P_A$  (e.g. for bank checks).

### RSA cryptosystems

R. Rivest, A. Shamir, L. Adleman

Generating the public and private keys:

- 1. Randomly select two primes p and q of similar size, each with l+1 bits ( $l \ge 500$ ).
- 2. Let  $n = p \cdot q$
- 3. Let e be an integer that does not divide  $(p 1) \cdot (q 1)$ .

i.e. *e* relatively prime to 
$$(p-1)\cdot(q-1)$$
 -> GCD(e,  $(p-1)\cdot(q-1) \equiv 1$ 

4. Calculate  $d = e^{-1} \mod (p - 1)(q - 1)$ 

i.e.: 
$$d \cdot e \equiv 1 \mod (p - 1)(q - 1)$$

- 5. Publish P = (e, n) as public key
- 6. Keep S = (d, n) as private key

Divide message (represented in binary) in blocks of size  $2 \cdot l$ . Interpret each block M as a binary number:  $0 \le M < 2^{2 \cdot l}$ 

$$P(M) = M^e \mod n$$
  $S(C) = C^d \mod n$ 

### Multiplicative inverse

Algorithm: extended-Euclid

Input: Two integers a and b where  $b \ge 0$ Output: gcd(a,b) and two integers x and y with xa + yb = gcd(a,b)if b = 0 then return (a, 1, 0);  $(d, x', y') := extended\text{-Euclid}(b, a \mod b)$ ;  $x := y'; y := x' - \lfloor a/b \rfloor y';$ return (d, x, y);

Application: a=(p-1)(q-1) b=eIntegers x and y with  $x(p-1)(q-1) + ye = \gcd((p-1)(q-1),e) = 1$ 



- Based on Randomized Algorithms, by R. Motwani and P. Raghavan.
- Based on Lectures of Prof. Dr. Th. Ottmann and of Prof. Dr. Susanne Albers: <a href="http://electures.informatik.uni-freiburg.de/portal/web/guest">http://electures.informatik.uni-freiburg.de/portal/web/guest</a>