

095946- ADVANCED ALGORITHMS AND PARALLEL PROGRAMMING

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Competitive Analysis

- Self-organizing lists
- Move-to-front heuristic
- . Competitive analysis of MTF



- The operation Access(x) costs $rank_L(x) =$ distance of x from the head of L.
- •L can be reordered by transposing adjacent elements at a cost of 1.



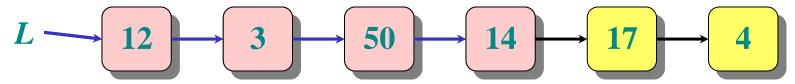
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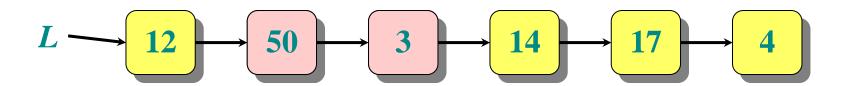
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Accessing the element with key 14 costs 4.

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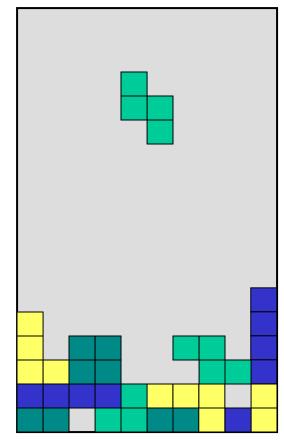


Transposing 3 and 50 costs 1.



Definition. A sequence *S* of operations is provided one at a time. For each operation, an

on-line algorithm A must execute the operation immediately without any knowledge of future operations (e.g., Tetris). An off-line algorithm may see the whole sequence S in advance.



The game of Tetris

Goal: Minimize the total cost $C_A(S)$.

Worst-case analysis of self-organizing lists

An adversary always accesses the tail (nth) element of L. Then, for any on-line algorithm A, we have

$$C_A(S) = \Omega(|S| \cdot n)$$

in the worst case.



Average-case analysis of self-organizing lists

Suppose that element x is accessed with probability p(x). Then, we have

$$E[C_A(S)] = \sum_{x \in L} p(x) \cdot \operatorname{rank}_L(x)$$

which is minimized when L is sorted in decreasing order with respect to p.

Heuristic: Keep a count of the number of times each element is accessed, and maintain L in order of decreasing count.

Practice: Implementers discovered that the *move-to-front* (MTF) heuristic empirically yields good results.

IDEA: After accessing x, move x to the head of L using transposes:

$$\mathbf{cost} = 2 \cdot \mathbf{rank}_L(x) .$$

The MTF heuristic responds well to locality in the access sequence S.

Competitive analysis

Definition. An on-line algorithm A is α -competitive if there exists a constant k such that for any sequence S of operations,

$$C_A(S) \le \alpha \cdot C_{OPT}(S) + k$$
,

where **OPT** is the optimal off-line algorithm ("God's algorithm").



Theorem. MTF is 4-competitive for self-organizing lists.



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Proof. Let L_i be MTF's list after the *i*th access, and let L_i^* be OPT's list after the *i*th access.

Let $c_i = \text{MTF's cost for the } i \text{th operation}$ = $2 \cdot \text{rank}_{L_{i-1}}(x)$ if it accesses x; $c_i^* = \text{OPT's cost for the } i \text{th operation}$ = $\text{rank}_{L_{i-1}^*}(x) + t_i$,

where t_i is the number of transposes that OPT performs.





$$\Phi(L_i) = 2 \cdot |\{(x, y) : x \prec_{L_i} y \text{ and } y \prec_{L_i} x\}|$$

$$= 2 \cdot \# inversions.$$
| list with the optimal

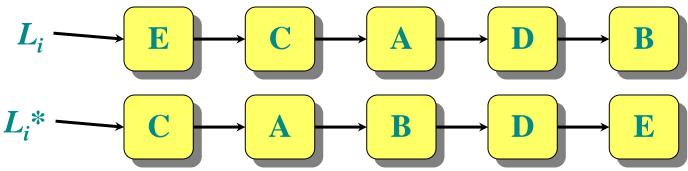


Define the potential function $\Phi:\{L_i\}\to \mathbb{R}$ by

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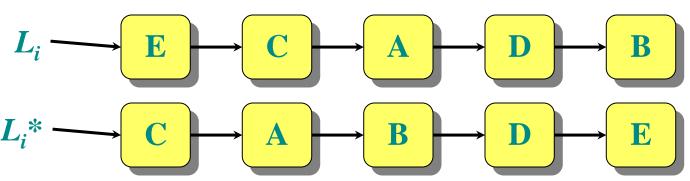


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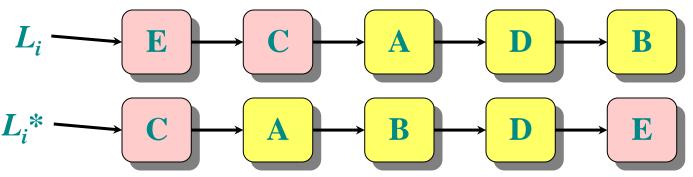


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$$\Phi(L_i) = 2 \cdot |\{(E,C), ...\}|$$

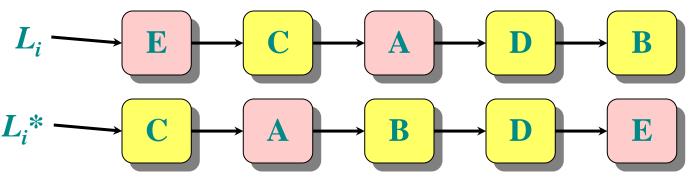
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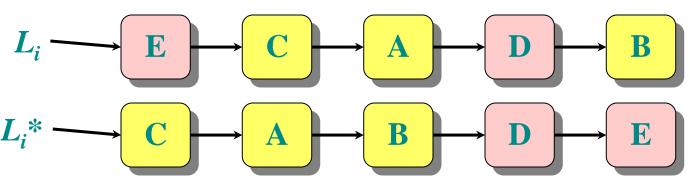


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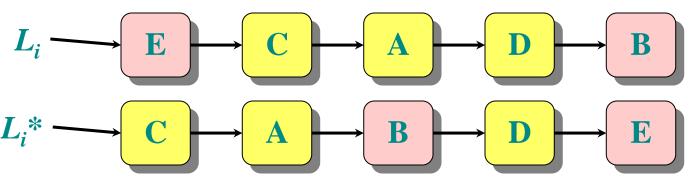


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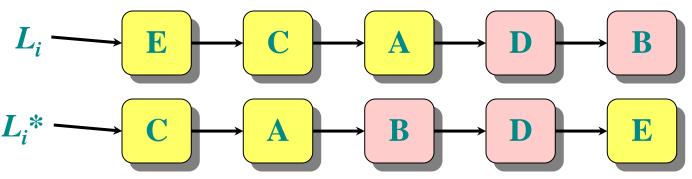


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Example.



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#inversions = $5 \Rightarrow phi(Li) = 2*5$

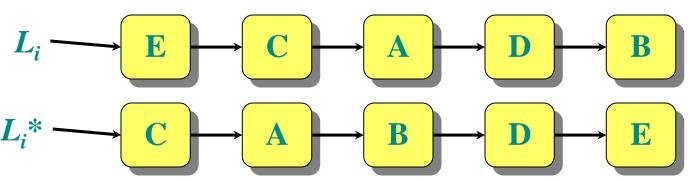


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= 10.



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Note that

- $\Phi(L_i) \ge 0$ for i = 0, 1, ...,
- $\Phi(L_0) = 0$ if MTF and OPT start with the same list. (because there are no inversions)



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How much does **4** change from **1** transpose?

- A transpose creates/destroys 1 inversion.
- $\Delta \Phi = \pm 2$ because i'm reducing or adding an inversion.



What happens on an access?

Suppose that operation i accesses element x, and define

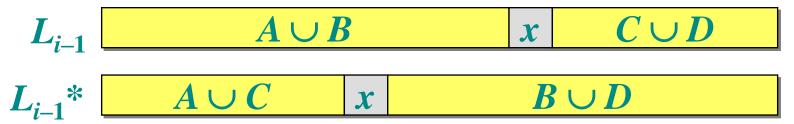
$$A = \{ y \in L_{i-1} : y \prec_{L_{i-1}} x \text{ and } y \prec_{L_{i-1}} x x \},$$

$$B = \{ y \in L_{i-1} : y \prec_{L_{i-1}} x \text{ and } y \succ_{L_{i-1}} x x \},$$

$$C = \{ y \in L_{i-1} : y \succ_{L_{i-1}} x \text{ and } y \prec_{L_{i-1}} x x \},$$

$$D = \{ y \in L_{i-1} : y \succ_{L_{i-1}} x \text{ and } y \succ_{L_{i-1}} x x \}.$$

items of A AND B

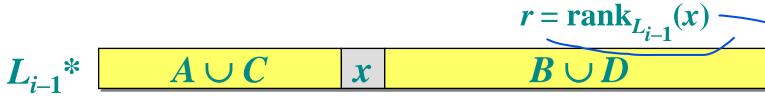


sto prendendo in considerazione la comparazione con la lista ottimale.



What happens on an access?





$$r^* = \operatorname{rank}_{L_{i-1}^*}(x)$$

We have
$$r = |A| + |B| + 1$$
 and $r^* = |A| + |C| + 1$.

cost of accessing X

position in list opt.

(accedo tutto gli elementi di A e poi di C)

cost of acessing X in the list Li-1



What happens on an access?

$$L_{i-1}$$
 $A \cup B$ $x \quad C \cup D$ $r = \operatorname{rank}_{L_{i-1}}(x)$ L_{i-1}^* $A \cup C$ x $B \cup D$

$$r^* = \operatorname{rank}_{L_{i-1}^*}(x)$$

We have r = |A| + |B| + 1 and $r^* = |A| + |C| + 1$.

When MTF moves x to the front, it creates |A| inversions and destroys |B| inversions. Each transpose by OPT creates ≤ 1 inversion. Thus, we have

$$\Phi(L_i) - \Phi(L_{i-1}) \leq 2(|A| - |B| + t_i)$$
 . this is the worst case



$$\hat{c}_i = c_i + \Phi(L_i) - \Phi(L_{i-1})$$



$$\hat{c}_i = c_i + \Phi(L_i) - \Phi(L_{i-1}) \\ \leq 2r + 2(|A| - |B| + t_i)$$



$$\hat{c}_i = c_i + \Phi(L_i) - \Phi(L_{i-1})
\leq 2r + 2(|A| - |B| + t_i)
= 2r + 2(|A| - (r - 1 - |A|) + t_i)$$

(since
$$r = |A| + |B| + 1$$
)



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\leq 4(r^{*} + t_{i})$$

(since
$$r^* = |A| + |C| + 1 \ge |A| + 1$$
)



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= 4c_{i}^{*}.$$



Thus, we have

$$C\sum_{i=1}^{|S|} c_i$$
MTF



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$$\leq 4 \cdot C_{OPT}$$

since $\Phi(L_0) = 0$ and $\Phi(L_{|S|}) \ge 0$.



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What if $L_0 \neq L_0^*$?

- Then, $\Phi(L_0)$ might be $\Theta(n^2)$ in the worst case.
- Thus, $C_{\text{MTF}}(S) \leq 4 \cdot C_{\text{OPT}}(S) + \Theta(n^2)$, which is still 4-competitive, since n^2 is constant as $|S| \to \infty$.



Based on Introduction to Algorithms CLRS

Material adapted from Erik D. Demaine and Charles E. Leiserson slides

http://www.cs.cmu.edu/~sleator/papers/amortized-efficiency.pdf