Contact

+45 31597775 (Mobile)
steffen@mogelmose.org

www.linkedin.com/in/mogelmose
(LinkedIn)
github.com/smogelmose/ (Portfolio)
mogelmose.org (Personal)

Top Skills

Human computer interaction (HCI)
Artificial Intelligence (AI)
User Experience (UX)

Languages

German (Limited Working)
Danish (Native or Bilingual)
French (Elementary)
English (Full Professional)
Latin (Elementary)

Certifications

Media Composer Avid Certified
Instructor

Publications

A Pilot-Study into a Novel
Application for Inducing and
Studying Visually-Induced Motion
Sickness in a VR Environment

Hans Christian Andersen: The Ugly
Prince Duckling

Steffen Møgelmose

Creative Technologist | Human-Centered & Multisensory
Experiences
Copenhagen Metropolitan Area

Summary

Thanks for stopping by!

I have a BSc in Medialogy from Aalborg University Copenhagen
and have worked with immersive technologies, human-computer
interaction, and user-centered design on both research projects and
creative industry projects.

I have a diverse background that includes the development of
games and film, biometric sensing, artificial intelligence, interaction
design, and experimental research, cybersickness in VR, creative
technology, and digital media production.

I assist students and staff in using lab resources and assist with
technical equipment management as a part-time student assistant at
the Creative Technology Lab.

Currently, I'm involved in the Balance VR research project at the
Multisensory Experience Lab, investigating how spatialized sound
affects sensory conflict and how balance and motion sickness
interact in virtual reality.

• Human-centered design
• Mixed-methods user studies (quantitative & qualitative)
• Biometric sensing & data analysis (Python)
• Cybersickness/VIMS protocol design
• Unity & Unreal Engine prototyping (C#, Blueprint)
• Technical lab & media equipment management
• Post-production & VFX pipeline optimization
• Research dissemination and academic writing (LaTeX)

Publications:
A Pilot Study into a Novel Application for Inducing and Studying
Visually-Induced Motion Sickness in a VR Environment (2025 IEEE

Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW)).

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Experience

Multisensory Experience Lab
Student Research Assistant
July 2025 - Present (2 months)
Copenhagen, Capital Region of Denmark, Denmark

AAU CREATE Department of Architecture, Design & Media Technology
Student Assistant
November 2022 - Present (2 years 10 months)
Copenhagen, Capital Region, Denmark

Chainbox
Technical Writer
February 2022 - September 2022 (8 months)
Copenhagen, Capital Region of Denmark, Denmark

Spejder Sport A/S
Sales Assistant
April 2019 - March 2020 (1 year)
Næstved, Zealand, Denmark

Filmværksted København
Technical Assistant
January 2016 - March 2018 (2 years 3 months)
Copenhagen, Capital Region of Denmark, Denmark

Danish Film Institute (DFI)
2 years 3 months

Technical Assistant at Filmworkshop CPH
October 2013 - December 2015 (2 years 3 months)
Copenhagen, Capital Region, Denmark

Acting CTO at Filmworkshop CPH
June 2015 - November 2015 (6 months)
Copenhagen, Capital Region, Denmark

Visiontank
Free Agent
February 2008 - March 2013 (5 years 2 months)
Copenhagen, Capital Region, Denmark

Chainbox
Project Manager
January 2011 - January 2012 (1 year 1 month)
Copenhagen, Capital Region, Denmark

Studios A/S
Post Production Technician
May 2009 - December 2010 (1 year 8 months)
Copenhagen, Capital Region, Denmark

AOL
Implementation Manager (GoViral)
April 2008 - April 2009 (1 year 1 month)
Copenhagen, Capital Region, Denmark

Danish Film Institute (DFI)
1 year 5 months

Digital Technician at Filmworkshop CPH
December 2007 - March 2008 (4 months)
Copenhagen, Capital Region, Denmark

Colorist at Filmworkshop CPH
November 2006 - November 2007 (1 year 1 month)
Copenhagen, Capital Region, Denmark

Guppyworks as
Game Tester
September 2006 - October 2006 (2 months)
Copenhagen, Capital Region, Denmark

Citroën
Marketing Assistant
June 1999 - November 1999 (6 months)
Copenhagen, Capital Region, Denmark

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Education

Aalborg University
Bachelor of Science - BSc, Medialogy · (September 2022 - July 2025)

KEA - Københavns Erhvervsakademi
Academy Profession degree in Multimedia Design · (2002 - 2004)

Københavns Universitet - University of Copenhagen
Master of Theology (not finalized), Theology · (1998 - 2001)

Aarhus Universitet
Master of Theology (not finalized), Theology · (1996 - 1998)