The left child of the element at index ii is located at index 2i + 1.

The right child of the element at index ii is located at index 2i + 2.

The parent of the element at index ii is located at index (i - 1) / 2

Here are all possible arrays that represent a binary max-heap with the keys 1, 2, 3, 4, 5:

Array 1: [5, 4, 3, 1, 2]

5

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4 3

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1 2

Array 2: [5, 4, 3, 2, 1]

5

/\

4 3

/\

2 1

Algorithm for Extract-Max:

1- Identify the Largest and Second Largest Elements:

- o The largest element in the max-heap (root) is Q[1].
- The second largest element must be one of the children of the root, i.e., Q[2] or Q[3] (if both exist).

2- Remove the Second Largest Element:

- o Compare the values of Q[2] and Q[3] (if both exist) and identify the second largest element.
- o Swap this second largest element with the last element in the heap.
- Reduce the heap size by one (effectively removing the last element which now holds the second largest value).
- o Restore the max-heap property by heapifying down the swapped element.

In a binary max-heap, each parent node is greater than or equal to its child nodes. The largest element is always at the root (index 0), and the second-largest element can only be one of its child nodes (indices 1 or 2).

For the third-largest element, it must be one of the children of the second-largest element. So we need to consider all possible scenarios:

- 1. If the second-largest element is at index 1, its children are at indices 3 and 4.
- 2. If the second-largest element is at index 2, its children are at indices 5 and 6.

Therefore, the third-largest element could be at any of the following indices: 3, 4, 5, 6.

Let's define the hash function h(k)h(k) as follows:

 $h(k) = k \mod m$

And for the type of probing, we'll use **linear probing**. In linear probing, if a collision occurs, we linearly probe the next bucket by incrementing the index by 1 until we find an empty bucket.

1- Insert 1:

$$h(1) = 1$$

It goes to bucket 1 directly.

2- Insert 3:

$$h(3) = 1$$

It goes to bucket 1 but it's full, so it goes to 2

3- Insert 3:

$$h(3) = 1$$

It goes to bucket 1 but it's full, so it goes to 2, but it's full, so it goes to 3....

. . .

Once we remove the maximum element, we need to traverse the entire list to find the new maximum, which means ExtractMax is actually O(n) in the worst case. This traversal offsets the claimed O(1) time complexity for ExtractMax after deletion.

In summary:

• **Insert**: O(1)

• Max: O(1)

• ExtractMax: O(n) due to the need to find the new max after deletion

• Combine Arrays:

Merge the two arrays A and B to create a new array C that contains all the elements of A and B. This step takes O(n + m) time, where n is the size of A and m is the size of B.

• Build a Max-Heap:

Use the array C to build a new max-heap. This can be done in O(k) time, where k is the size of C. The build-heap operation involves heapifying elements from the bottom up.

• Complexity of building max-heap:

$$\sum_{h=0}^{\log(n)} 2^h \cdot (\log(n) - h) = \frac{n}{2} + \frac{n}{4} + \frac{n}{8} + \dots = n$$

$$a + ar + ar^{2} + ar^{3} + \dots = \frac{a}{1-r}$$