EECS2502 Tutorial #2, Winter 2025

learning goals

In this tutorial you will:

• practice using stacks, implement a queue, then practice using them

setup stacks

- 1. Please get stack.py from eclass (tutorial 2)
- 2. Open stack.py in your favorite IDE (we recommend that you install Pycharm Community Edition, but feel free to use other IDEs too).
- 3. Create a new file called stack_client.py.

You'll probably need to import the stack module to get started in stack_client.py.

use stacks

Now write code in the if _name_== '_main_:' block of stack_client.py that will:

- 1. Create a new stack.
- 2. Read text typed from the keyboard, using input('Type a string:').
- 3. Add the typed string to the stack.
- 4. Repeat the first two steps until the string end is typed
- 5. Remove the strings, one-by-one, from the stack and print them.

Show your work to your TA when you're done.

Above the if __name__ == '__main__:' block, write a function called list_stack that takes a list and a stack as arguments, has a None return, and does the following:

- 1. Adds each element of the list to the stack.
- 2. Removes the top element from the stack. If the element is a non-list, it prints it. If the element is a list, it stores each of its elements on the stack.
- 3. Continue the previous step until the stack is empty. Check for an empty stack, rather than causing an exception to be raised!

Try out your list stack function on:

- [1, 3, 5]
- [1, [3, 5], 7]
- [1, [3, [5, 7], 9], 11]

Show your work to your TA when you're done.

implement queue

A queue is another abstract data type (ADT) that stores a sequence of values. Unlike a stack, where the last item in is the first item out (LIFO), a queue makes sure that the first item in is the first item out (FIFO). This models the lineup at a coffee shop or vending machine.

The operations your queue will support are:

add: add an object at the end of the queue.

remove: remove and return the object at the beginning of the queue.

is empty: return True if this queue is empty, False otherwise.

To implement a queue you should

- 1. Open queue.py (download from eclass) in PyCharm or another IDE.
- 2. Complete all the unimplemented methods and store queue.py in your working directory.
- 3. Download testqueue.py from eclass, open it in PyCharm, and run it to see whether your implementation of Queue passes the unit tests in it.

Create an if _name_== '_main_:' block in a new file queue_driver.py¹ and add some more code to:

- 1. Create a new queue.
- 2. Prompt for an integer at the keyboard, and add it to the queue. Remember that the built-in function input(...) returns a string, from which you can construct an integer using int(...).
- 3. Repeat the previous step until you have read in, but not stored, 148.
- 4. Print the sum of all the numbers that were in the queue.

Now above the if _name_== '_main_:' block, create a function list_queue which takes a list and a queue as arguments, and does the following:

- 1. Adds each element of the list to the queue.
- 2. Removes the top element from the queue. If the element is a non-list, print it. If the element is a list, store each of its elements on the queue.
- 3. Continue the previous step until the queue is empty. Check for an empty queue, rather than causing an exception to be raised!

Try out your queue list function on:

- [1, 3, 5]
- [1, [3, 5], 7]
- [1, [3, [5, 7], 9], 11]

Show your work to your TA when you're done.

 $^{^{1}\}mathrm{Of}$ course, you'll need to import queue

create unit tests for stack

Emulate (that is, copy intelligently) the unit tests in testqueue.py to create unit tests for our Stack class. Of course you will slightly modify the tests, since a stack isn't a queue. Save your stack tests in teststack.py.

Show your work to your TA when you're done.

additional exercises

For the examples above that use <code>list_stack</code> and <code>list_queue</code>, draw a diagram that shows the elements remaining on the stack/queue after each <code>print</code> statement. Show the elements in order, labelling the top/bottom or front/back.