

Wireshark Lab: Lab #2

Goal: To understand and analyze what happens on a network when you hold a Skype call.

1. What is the IP Address of the computing device that you are using for this experiment?

10.0.0.99

2. What is the IP address of your default gateway? (See instructions below for how to find this information.) **10.0.0.1**

PART I

THREE WAY HANDSHAKE

Provide the screenshot of the frames that indicate the three-way handshake that your system has made.

6863	14:35:00.637901	10.0.0.99	99.84.170.123	TCP	54	50681 → 443 [ACK] Seq=1 Ack=1 Win=65536 Len=0
6861	14:35:00.637714	99.84.170.123	10.0.0.99	TCP	66	443 → 50681 [SYN, ACK] Seq=0 Ack=1 Win=29200 Len=0 MSS=1460 SACK_PERM=1 WS=256
6851	14:35:00.622408	10.0.0.99	99.84.170.123	TCP	66	50681 → 443 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1

First step of the handshake:

Time	Source	Destination	Protocol	Length	Info
7882	14:35:03.816966	52.162.166.27	TCP	60	443 → 50558 [ACK] Seq=3821 Ack=13227 Win=1026 Len=0
7879	14:35:03.813566	10.0.0.99	TCP	1494	50557 → 443 [ACK] Seq=14238 Ack=3283 Win=253 Len=1440 [TCP segment of a reassembled PD
7877	14:35:03.806388	10.0.0.99	TCP	66	50684 → 443 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
7874	14:35:03.800262	10.0.0.99	TCP	54	50650 → 443 [FIN, ACK] Seq=2097 Ack=5353 Win=65536 Len=0
7872	14:35:03.785107	10.0.0.99	TCP	1494	50558 → 443 [ACK] Seq=10530 Ack=3821 Win=254 Len=1440 [TCP segment of a reassembled PD

Sequence number: 0 (relative sequence number)

[Next sequence number: 0 (relative sequence number)]

Acknowledgment number: 0

1000 = Header Length: 32 bytes (8)

▼ Flags: 0x002 (SYN)

000. = Reserved: Not set

...0 = Nonce: Not set

....0... = Congestion Window Reduced (CWR): Not set

....0... = ECN-Echo: Not set

....0... = Urgent: Not set

....0... = Acknowledgment: Not set

....0... = Push: Not set

....0... = Reset: Not set

>0...1. = Syn: Set

....0...0 = Fin: Not set

[TCP Flags:S.]

Window size value: 8192

[Calculated window size: 8192]

Checksum: 0xdbd6 [unverified]

[Checksum Status: Unverified]

Urgent pointer: 0

> Options: (12 bytes), Maximum segment size, No-Operation (NOP), Window scale, No-Operation (NOP), No-Operation (NOP), SACK permitted

> [Timestamps]

The TCP section of the **packet-header details window** shows that [SYN] bit is set to 1

Second step of the handshake:

Time	Source	Destination	Protocol	Length	Info
7934	14:35:04.489476	23.61.181.239	10.0.0.99	TCP	56 443 → 50685 [ACK] Seq=1 Ack=518 Win=30336 Len=0
7932	14:35:04.471117	10.0.0.99	23.61.181.239	TCP	54 50685 → 443 [ACK] Seq=1 Ack=1 Win=65536 Len=0
7931	14:35:04.470847	23.61.181.239	10.0.0.99	TCP	66 443 → 50685 [SYN, ACK] Seq=0 Ack=1 Win=29200 Len=0 MSS=1460 SACK_PERM=1 WS=128
7930	14:35:04.455401	10.0.0.99	23.61.181.239	TCP	66 50685 → 443 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
7929	14:35:04.454198	10.0.0.99	104.42.223.136	TCP	54 50573 → 443 [ACK] Seq=174 Ack=996 Win=258 Len=0

Sequence number: 0	(relative sequence number)
[Next sequence number: 0	(relative sequence number)]
Acknowledgment number: 1	(relative ack number)
1000 = Header Length: 32 bytes (8)	
Flags: 0x012 (SYN, ACK)	
000. = Reserved: Not set	
...0 = Nonce: Not set	
.... 0... = Congestion Window Reduced (CWR): Not set	
.... .0.. = ECN-Echo: Not set	
.... ..0. = Urgent: Not set	
.... ...1 = Acknowledgment: Set	
.... 0... = Push: Not set	
.... 0... = Reset: Not set	
....1. = Syn: Set	
....0 = Fin: Not set	
[TCP Flags:A..S.]	
Window size value: 29200	
[Calculated window size: 29200]	
Checksum: 0x2c80 [unverified]	
[Checksum Status: Unverified]	
Urgent pointer: 0	
Options: (12 bytes), Maximum segment size, No-Operation (NOP), No-Operation (NOP), SACK permitted, No-Operation (NOP), Window scale	
[SEQ/ACK analysis]	

The TCP section of the **packet-header details window** shows that [SYN, ACK] bits is set to **1**

Third step of the handshake:

Time	Source	Destination	Protocol	Length	Info
7930	14:35:04.455401	10.0.0.99	23.61.181.239	TCP	66 50685 → 443 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256 SACK_PERM=1
7929	14:35:04.454198	10.0.0.99	104.42.223.136	TCP	54 50573 → 443 [ACK] Seq=174 Ack=996 Win=258 Len=0
7924	14:35:04.427366	10.0.0.99	52.163.217.227	TCP	54 50567 → 443 [FIN, ACK] Seq=2 Ack=1 Win=258 Len=0
7922	14:35:04.191404	10.0.0.99	52.162.166.27	TCP	54 50556 → 443 [ACK] Seq=6023 Ack=1823 Win=258 Len=0
7920	14:35:04.110174	52.162.166.27	10.0.0.99	TCP	60 443 → 50556 [ACK] Seq=659 Ack=6023 Win=1026 Len=0

Sequence number: 174	(relative sequence number)
[Next sequence number: 174	(relative sequence number)]
Acknowledgment number: 996	(relative ack number)
0101 = Header Length: 20 bytes (5)	
Flags: 0x010 (ACK)	
000. = Reserved: Not set	
...0 = Nonce: Not set	
.... 0... = Congestion Window Reduced (CWR): Not set	
.... .0.. = ECN-Echo: Not set	
.... ..0. = Urgent: Not set	
.... ...1 = Acknowledgment: Set	
.... 0... = Push: Not set	
.... 0... = Reset: Not set	
....0. = Syn: Not set	
....0 = Fin: Not set	
[TCP Flags:A.....]	
Window size value: 258	
[Calculated window size: 258]	
[Window size scaling factor: -1 (unknown)]	
Checksum: 0x6a3d [unverified]	
[Checksum Status: Unverified]	
Urgent pointer: 0	
[SEQ/ACK analysis]	

The TCP section of the **packet-header details window** shows that [ACK] bits is set to **1**.

PART II

DATA ANALYSIS

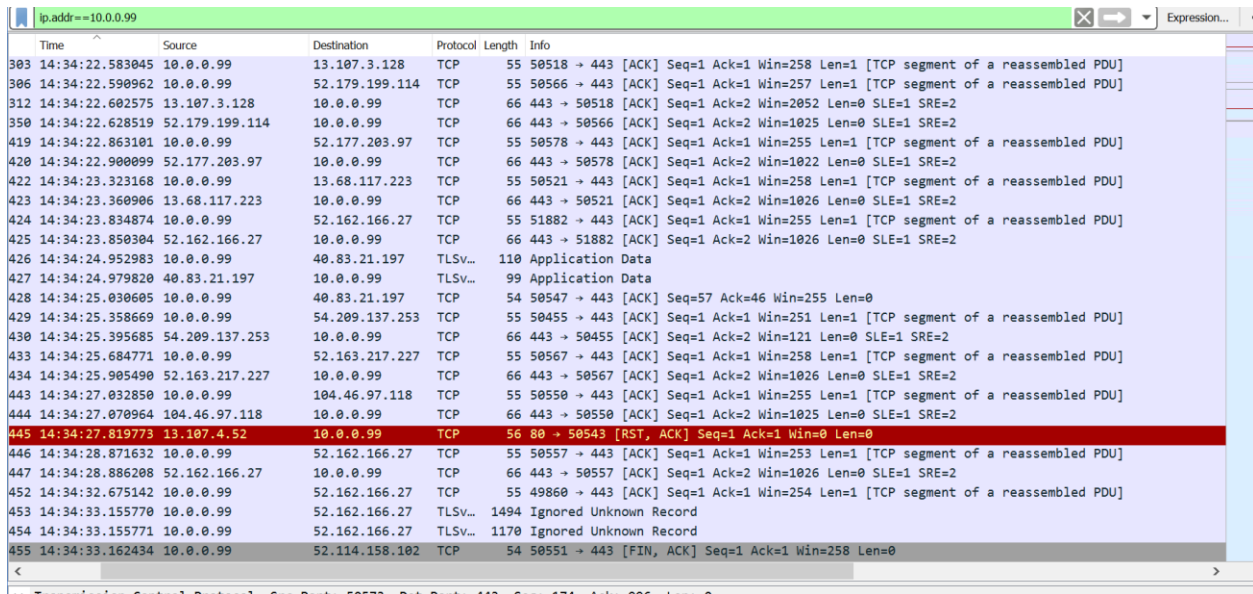
Open the .pcap file that you saved and perform the following steps

1.Filter the file to show only those frames whose source or destination IP address is the address of your computing device.

Note: Use the following command in the filter section to complete step1.

ip.addr == “your IP address”

e.g. ip.addr == 10.0.0.99



Time	Source	Destination	Protocol	Length	Info
303	14:34:22.583045	10.0.0.99	TCP	55	50518 → 443 [ACK] Seq=1 Ack=1 Win=258 Len=1 [TCP segment of a reassembled PDU]
306	14:34:22.590962	10.0.0.99	TCP	55	50566 → 443 [ACK] Seq=1 Ack=1 Win=257 Len=1 [TCP segment of a reassembled PDU]
312	14:34:22.602575	13.107.3.128	TCP	66	443 → 50518 [ACK] Seq=1 Ack=2 Win=2052 Len=0 SLE=1 SRE=2
350	14:34:22.628519	52.179.199.114	TCP	66	443 → 50566 [ACK] Seq=1 Ack=2 Win=1025 Len=0 SLE=1 SRE=2
419	14:34:22.863101	10.0.0.99	TCP	55	50578 → 443 [ACK] Seq=1 Ack=1 Win=255 Len=1 [TCP segment of a reassembled PDU]
420	14:34:22.900099	52.177.203.97	TCP	66	443 → 50578 [ACK] Seq=1 Ack=2 Win=1022 Len=0 SLE=1 SRE=2
422	14:34:23.323168	10.0.0.99	TCP	55	50521 → 443 [ACK] Seq=1 Ack=1 Win=258 Len=1 [TCP segment of a reassembled PDU]
423	14:34:23.360906	13.68.117.223	TCP	66	443 → 50521 [ACK] Seq=1 Ack=2 Win=1026 Len=0 SLE=1 SRE=2
424	14:34:23.834874	10.0.0.99	TCP	55	51882 → 443 [ACK] Seq=1 Ack=1 Win=255 Len=1 [TCP segment of a reassembled PDU]
425	14:34:23.850304	52.162.166.27	TCP	66	443 → 51882 [ACK] Seq=1 Ack=2 Win=1026 Len=0 SLE=1 SRE=2
426	14:34:24.952983	10.0.0.99	TLSv1.3	110	Application Data
427	14:34:24.979820	40.83.21.197	TLSv1.3	99	Application Data
428	14:34:25.030605	10.0.0.99	TCP	54	50547 → 443 [ACK] Seq=57 Ack=46 Win=255 Len=0
429	14:34:25.358669	10.0.0.99	TCP	55	50455 → 443 [ACK] Seq=1 Ack=1 Win=251 Len=1 [TCP segment of a reassembled PDU]
430	14:34:25.395685	54.209.137.253	TCP	66	443 → 50455 [ACK] Seq=1 Ack=2 Win=121 Len=0 SLE=1 SRE=2
433	14:34:25.684771	10.0.0.99	TCP	55	50567 → 443 [ACK] Seq=1 Ack=1 Win=258 Len=1 [TCP segment of a reassembled PDU]
434	14:34:25.905490	52.163.217.227	TCP	66	443 → 50567 [ACK] Seq=1 Ack=2 Win=1026 Len=0 SLE=1 SRE=2
443	14:34:27.032850	10.0.0.99	TCP	55	50550 → 443 [ACK] Seq=1 Ack=1 Win=255 Len=1 [TCP segment of a reassembled PDU]
444	14:34:27.070964	104.46.97.118	TCP	66	443 → 50550 [ACK] Seq=1 Ack=2 Win=1025 Len=0 SLE=1 SRE=2
445	14:34:27.819773	13.107.4.52	TCP	56	80 → 50543 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
446	14:34:28.871632	10.0.0.99	TCP	55	50557 → 443 [ACK] Seq=1 Ack=1 Win=253 Len=1 [TCP segment of a reassembled PDU]
447	14:34:28.886208	52.162.166.27	TCP	66	443 → 50557 [ACK] Seq=1 Ack=2 Win=1026 Len=0 SLE=1 SRE=2
452	14:34:32.675142	10.0.0.99	TCP	55	49860 → 443 [ACK] Seq=1 Ack=1 Win=254 Len=1 [TCP segment of a reassembled PDU]
453	14:34:33.155770	10.0.0.99	TLSv1.2	1494	Ignored Unknown Record
454	14:34:33.155771	10.0.0.99	TLSv1.2	1170	Ignored Unknown Record
455	14:34:33.162434	10.0.0.99	TCP	54	50551 → 443 [FIN, ACK] Seq=1 Ack=1 Win=258 Len=0

2.List all the Protocol names that appear in the Protocol column of the display. (You only need to list a protocol one time, not every time you see it.)

DNS, TCP, TLSv1.3, TLSv1.2, UDP, STUN, ARP, ICMPv6

Internet Protocol (IP)

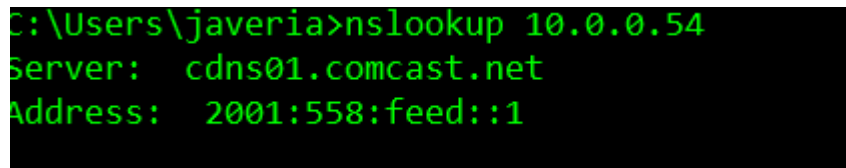
3. What is the IP address of the computer that you exchanged the most bytes with?

10.0.0.54

a. Use a command such as “dig” or “nslookup” (in command prompt) to try to discover the name of the computer that has that address. If you find the name, enter it here

Default Server: cdns01.comcast.net

Address: 2001:558:feed::1



```
C:\Users\javeria>nslookup 10.0.0.54
Server: cdns01.comcast.net
Address: 2001:558:feed::1
```

b. How many bytes did it send to you?

2256K

c. How many bytes did you send to it?

2079K

4. What is the IP address of the computer that you exchanged the next most bytes with? (The second highest number of bytes)

52.162.166.27

a. Use a command such as “dig” or “nslookup” to try to discover the name of the computer that has that address.

Default Server: cdns01.comcast.net

Address: 2001:558:feed::1

c. How many bytes did it send to you?

30K

d. How many bytes did you send to it?

109K

User Datagram Protocol (UDP)

5. How many different UDP “conversations” did your computer have?

8 UDP conversations.

6. List the different UDP ports that are identified in the Port B column of the display.

5353, 3330, 3478, 3725, 161, 1900, 53, 443.

Transmission Control Protocol (TCP)

7. How many TCP conversations did your computer have?

3 TCP conversations

8. List the different TCP ports that are identified in the Port B column of the display.

443, 80, 5228