PhD and Engineer in Computer Science and Applied Mathematics

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References available upon request.

Abstract

PhD and Engineer specialized in Statically-typed Functional Programming for large-scale distributed software development.

- Developed large-scale distributed platforms ("Big Data Genomics", web-applications, HPC).
- Used code generation and formal methods for security purposes (post-doc work).
- ▶ Developed qualified avionics software (*DO-178B* standard).
- Did a cross-domain PhD and postdoc while co-advising several students (3D Geometry, Compression, Networking, Multimedia, Mobile development, Security, etc.).
- Quick and eager to learn both math and computer science (currently studying Coq).
- Proficient in OCaml; very familiar and interested in Haskell,
 F#, and Scala; a lot of experience with C, C++ and Java.
- Pragmatic, well organised, flexible, and team-worker; good problem solving skills; strong aptitude for both software development and technical writing.

Work Experience

Apr. 2014 – Present: Computer Scientist at Mount Sinai Health System

Icahn School of Medicine, Department of Genetics and Genomic Science

Software Engineer at the Hammer Lab.

- ▷ Computational Workflow Management: Developed soft- ware to manage heavy and complex computational work- flows for biomedical applications.
 - ▶ Made 99% "in the open" (Apache 2.0 license).
 - ▷ Written in OCaml including a WebUI based-on js_of_ocaml and TyXML.
 - ▶ Used for the NCT02721043 clinical trial and various other studies.
 - ▷ Includes Ketrew, Coclobas, Biokepi, Epidisco, and related smaller projects.
- Development Operations & System Administration: Developed tools for users to manage their own deployments on various platforms as well as general maintenance of local computing resources.
 - ▷ Enabled the Lab's work on Google Cloud (Compute and Container Engines), AWS (EC2, ECS, S3, Batch), a local Hadoop cluster, and a local LSF cluster.

- Wrote the stratocumulus, and then Secotrec suite of tools, and the more generic Genspio library.
- Dutreach:
 - Presented the projects and advances at the OCaml 2015 and 2017 conferences and at the 2015 and 2017 Compose conferences.
 - Attended biology/bioinformatics conferences (e.g. ISMB, the Bioinformatics Open Source Conference and Hackathon).
 - ▷ Contributed to the Lab's blog.
 - (In progress) write-up of a more formal research paper on the Lab's computational workflow management stack.
- ▷ Technology Watch: Kept up to date on computer science research, formal methods in industry/open-source, and general cryptography and security. Shared with the team through regular written reports, and periodic presentations a.k.a. "lunch & learn" talks.

Sept. 2011 – Mar. 2014: Software Engineer for NYU

Center for Genomics and Systems Biology, Biology Department, New York University

Software engineer (Associate Research Scientist) responsible for all computational aspects of the Genomics Sequencing Core Facility (GenCore).

- ▷ Architected, developed, deployed, documented, and maintained HITSCORE: production-quality, fault-tolerant, high-performance laboratory information management system and preliminary analysis pipeline for Next Generation DNA sequencing.
- ▷ Full software platform, dealing with jobs running on HPC clusters, servers, tracking meta-data about samples and the facility, managing the genomic data of the sequencers (a few expensive terabytes per week); while providing a dynamic web-application for administration, monitoring, and delivering results to the clients (source).
- Based on discussions with bioinformaticians and users, HITSCORE was a key contributor to the facility's CSPro Certification by Illumina. The system has been in production for more than 2 years, with no major bug, and no data loss.
- Applied type-theory and functional programming advanced techniques with OCaml, PBS/Torque, PostgreSQL, Jane St Core suite, the Ocisgen web-framework (with Js of ocaml).
- ▶ Maintained Linux-based servers (Puppet, CentOS).
- ▷ Participated, initiated, and maintained open-source projects (see section "Software Projects").
- Assist bioinformaticians/biologists with Unix and HPC matters.
- Attended conferences (IFCP 2012, OCaml CUFP 2012 and 2013, IBM Programming Languages Day 2012) and the 2013 International Summer School on HPC Challenges in Computational Sciences.

Sept. 2009 – Jun. 2011: Post-doc at the University of Oslo

Distributed Multimedia Systems (DMMS) group, University of Oslo, Norway

SIRIUS Project: Sensing, Adapting and Protecting Pervasive Information Spaces.

- Co-advised PhD and Master students on Quality of Information, Distributed Complex Events Processing, and Anomaly Detection, within Sparse Mobile Ad-Hoc Networks, and Resource-Constrained Devices.
- Worked on protection middleware with focus on safety and security of implementations through meta-programming and formal methods (see Sec'2011 article and the Promiwag project).

Oct. 2006 - Jun. 2009: PhD in Computer Science

IRIT (Computer Science Research Institute of Toulouse), University of Toulouse, France

Simulation of large 3D natural scenes: modeling and adaptive streaming.

- Supervision: Prof. Mathias Paulin, Geraldine Morin, Romulus Grigoras (Vortex group).
- Research focus: Server resources optimization, multiresolution content packetization, compression and progressive modeling of plant models, network measurements, mobile computing, distributed systems.
- Software realizations: Wadis, LibGenCyl, and OMAN (c.f. "Software Projects"). Also involved in the development of "NatSim" a visualization tool for natural scenes (Python, OpenGL/GLSL).
- Co-Advising: Master and Engineering students working on 3D streaming for mobile devices.
- ▷ Internship: Three months (2008) at the National University of Singapore, under the supervision of Dr. Wei Tsang Ooi.
- Teaching: Assistant at INP-ENSEEIHT (the "Monitorat" French program), labs in C Programming, Geometric Modeling, 3D Rendering, Operating Systems, Data-Bases, Multimedia.
- Training: Communication, Advanced English, Basic First Aid Techniques.
- Dissertation: Adaptive Modeling and Distribution of Large Natural Scenes, PhD thesis reviewed by Pr. Stefanie Hahmann and Pr. Eckehard Steinbach, and defended on June 8th, 2009.
- ▷ The thesis received the Léopold Escande Award 2009 of the University of Toulouse.

Jul. 2005 - Sept. 2006: Embedded Software Engineer

Avionics Department, Atos Origin Integration (Toulouse, France)

- Developed for Airbus (EYY) of embedded air/ground communication software qualified under the DO-178B standard (HOOD design, ANSI C, LynxOS, RTRT).
- Developed for Airbus (EYT) of avionic networks testing software (ARINC 429, AFDX, UML, C++, wxWidgets).

Feb. - Jun. 2005: Master Internship

Computer Vision Team, IRIT - UMR 5505 (Toulouse, France) Streaming of large point-based 3D scenes, adaptation to resources and navigation.

- ▷ Implemented a streaming client-server system over HTTP, TCP and DCCP; C++ with Qt/OpenGL on GNU/Linux.
- Keywords: Point based 3D, Compression, Adaptive Streaming.
- ▷ Advisors: Geraldine Morin and Romulus Grigoras.

Jun. - Jul. 2004: Engineering Internship

Dassault Aviation, (Biarritz, France)

Processing and visualization module for numerical data measured during polymerization in autoclaves.

- ▶ Wrote technical specifications.
- ▷ Developed a C++ application for MS-Windows, and Shell/C scripts for AIX/RS6000.

Publications

Peer-reviewed Articles

- S. Mondet, I. Alberdi, and T. Plagemann; Generating Optimised and Formally Checked Packet Parsing Code. IFIP SEC, 2011 [URL].
- M. Zhu, S. Mondet, G. Morin, W. T. Ooi, and W. Cheng; Towards peer-assisted rendering in networked virtual environments. ACM MM'11, 2011 [URL].
- W. Cheng, W. T. Ooi, S. Mondet, G. Morin, and R. Grigoraş; Modeling Progressive Mesh Streaming: Does Data Dependency Matter? ACM Transactions on Multimedia Computing, Communications, and Applications (TOMCCAP) Volume 7, Issue 2, 2011 [URL].
- P. Kamisiński, S. Mondet, V. Goebel, and T. Plagemann; Resource-Aware Complex Event Processing for Mobile Ubiquitous Environments. UbiComp'10; OPPORTUNITY Workshop, 2010 [URL].
- W. Cheng, S. Mondet, W. T. Ooi, R. Grigoraş, and G. Morin; Network-Aware Streaming of Partially Ordered Media. IEEE COMSOC MMTC E-letter Volume 5, Number 6, 2010 [URL].
- ▷ A. Doran, S. Mondet, R. Grigoraş, G. Morin, W. T. Ooi, and F. Boudon; A demonstration of MobiTree: progressive 3D tree models streaming on mobile clients. ACM Multimedia (Technical Demonstration), 2009 [URL].
- S. Mondet, W. Cheng, G. Morin, R. Grigoraş, F. Boudon, and W. T. Ooi; Compact and progressive plant models for streaming in networked virtual environments. ACM Transactions on Multimedia Computing, Communications, and Applications (TOMCCAP) Volume 5, Issue 3, 2009 [URL].
- S. Mondet, W. Cheng, G. Morin, R. Grigoraş, F. Boudon, and W. T. Ooi; Streaming of Plants in Distributed Virtual Environments. 16th ACM international conference on Multimedia, 2008 (Best Paper Award) [URL].
- W. Cheng, W. T. Ooi, S. Mondet, G. Morin, and R. Grigoraş; An Analytical Model for Progressive Mesh Streaming. 15th ACM international conference on Multimedia, 2007 [URL].

Pre-prints

▷ A. Rubinsteyn, J. Kodysh, I. Hodes, S. Mondet, B. A. Aksoy, J. P. Finnigan, N. Bhardwaj, and J. Hammerbacher; Computational pipeline for the PGV-001 neoantigen vaccine trial. BioRxiv Preprint, 2017 [URL].

PhD Thesis

 S. Mondet; Adaptive Modeling and Distribution of Large Natural Scenes. PhD Thesis of the University of Toulouse, 2009 (Defended on June 8, 2009; awarded of the Léopold Escande Price 2009) [URL].

Master Thesis

▷ S. Mondet; Mise en ligne de modèles 3D echelonables basés points. Master Thesis of the INP Toulouse, 2005.

Research Activities

Reviewed for various high-impact computer-science journals and conferences including the ACM Multimedia 2009, 2010, 2011; the ACM Transactions on Multimedia Computing, Communications and Applications; NOSSDAV 2010 (Network and Operating Systems Support for Digital Audio and Video); and the Springer/ACM Multi-Media Systems Journal. Also reviewed grant applications for The Polish Science Foundation and was part of PhD recruitment committees at the University of Oslo.

Education

2006 – 2009: Philosophiæ Doctor in Computer Science

University of Toulouse, France

Thesis: "Adaptive Modeling and Distribution of Large Natural Scenes"

2002 – 2005: Master Degree in Computer Science and Applied Mathematics

ENSEEIHT (National Polytechnic Institute of Engineering in Electrotechnics, Electronics, Computer Science, Hydraulics and Telecommunications), Toulouse, France

- ▷ Engineer Diploma (French system).
- Research-oriented Master's degree on Software Safety and High-Performance Computing.

2000 - 2002: CPGE Math-Physics

CPGE Louis Barthou, Pau, France

"Classes Préparatoires aux Grandes Écoles", previously known as "Math sup/spé." Undergraduate 2 years prestigious program for competitive entrance exams into national engineering schools; *speciality* "Mathematics and Physics".

Human Languages

French: native speakerSpanish: native speaker

▷ English: very fluent

▷ German and Norwegian: basic knowledge

Software Projects

Computer Science Research:

- Promiwag: A code-generation library specialised in packetparsing code. It generates C or OCaml code on which safety/security properties are *formally proved*. It uses Why and Alt-Ergo for automatic formal proofs.
- Wadis: WAlk-through DIstant Scenes is an experimental testbed for Client-Server streaming of 3D scenes. It implements streaming over TCP, UDP, DCCP; uses OpenGL, SDL, GNU Triangulated Surfaces Library, 3DS Max file format.
- LibGenCyl: A library for manipulating 3D models of plants represented by Generalized Cylinders. It provides efficient progressive (de)compression, export (SVG, VRML, OpenAlea), and OpenGL rendering.
- Oman: A toolkit for traffic generation, measurements, and tunneling toolkit, for networking experiments over TCP, UDP and DCCP. It provides an UDP tunneling system for DCCP on WAN experiments.
- Master Thesis Project: A C++ client-server system for streaming point-based (a.k.a. "splat-based") 3D scenes. It streamed over HTTP (Apache with CGI), TCP and DCCP. The Visualization client was based on PointShop3D's render engine.

Computational Workflow Automation:

- Ketrew: A workflow engine specialized in complex and convoluted computational workflows.
- Coclobas: A job-scheduler for container-based HPC-like jobs with various backends: Google Container Engine, AWS Batch, and (local) Docker.
- OCamI-PBS: A helper library for dealing with the PBS/-Torque scheduler from OCamI.

Bioinformatics Pipelines / Computational Biology:

- ▶ Biocaml: A standard library for solving Bioinformatics problems with OCaml.
- ▶ Biokepi: A library of Ketrew workflow "nodes" which wrap bioinformatics tools in order to build bigger workflows.
- ▶ Epidisco: The "flagship" Biokepi workflow; it is computational pipeline for personalized cancer epitope discovery and peptide vaccine prediction.
- Plawireg: An experimental library for exploring graphbased Genome representations.

DevOps / Resource Deployment:

- Secotrec: A family of tools (i.e. a library and pre-assembled example applications) of automated deployment of computing infrastructure by the users as well as related dev-ops tooling (e.g. generation and build of docker containers).
- Genspio: An EDSL to generate very portable POSIX shell scripts/one-liners from OCaml while enjoying a type system and proper syntax rules.

Music:

Vecosek: An extremely controllable/programmable MIDI sequencer designed for live performances; music & interaction "scenes" are created with an EDSL. The software features a js_of_ocaml/TyXML-based GUI.

- Misuja: A low-level "sequencer thread" implemented in C with which one can send/receive MIDI events from an OCaml API (communicating through ring-buffers provided by the Jack API).
- Vidimetro: An OpenGL-based visual metronome that can be completely driven by a MIDI sequencer (by interpreting MIDI events coming from a JACK-MIDI port); it can also be self-driven.
- Stamifi: A pure-OCaml library to parse/print Standard MIDI files.
- Locoseq: A real-time midi-sequencer designed for live performance (Jack Audio Connection Kit, LabIGTK, MIT License). Project abandoned and resurrected as Vecosek.

Demos and Toys:

- WebPDB: A basic protein visualizer based on WebGL, developed as a js_of_ocaml demo for the NYC OCaml Meetup.
- Habust: A tool to build and extract software artifacts inside arbitrary QEMU virtual machines; built as a demo/stresstest of Genspio.
- Pewolio: A simple encoder/decoder of arbitrary byte arrays into pronounceable sequences of English words using the PGP Word List.

General Usage Libraries:

- Sosa: A set of APIs (module types) that define what a string of characters should be, and a set of modules and functors that implement them.
- ▶ Trakeva: A unified "key/value + transactions" API on top of database libraries (PostgreSQL, Sqlite, or any user provided plugin) with dynamic backend loading.
- Pvem: A module providing simple handling of an error monad type based on polymorphic variants.
- Pvem_lwt_unix: A library high-level operating-system library focussing meaningful abstractions comprehensive error handling.
- ▶ **Bufx**: A module implementing "passive buffered pipes", in the style of the Cryptokit.
- Simple_pam: Extremely simple C binding to check a user's password on a PAM-enabled operating system.
- ▶ Atd2cconv: Code generator from ATD descriptions to OCaml using modules at the CConv library.

Personal Activities

Music

Classical/Electric/Bass guitars and drums.

Have played in and/or initiated various bands, in various styles: Rock, Blues, Hard rock, Funk, Electro-jazz, and Tribal Grind Core.

Currently playing in Cheia De Soul.

Sports

Taekwondo (3rd Keup), Running, Cross-country skiing.

Hobbies

Juggling, Digital Photography, Cinema.