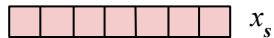


$$x_s = \langle \text{SPEED_P4} \rangle x$$

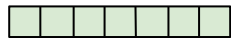
Approach 1

Approach 2



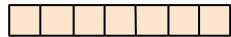
x_s

=



Speed Embeddings

+



Position Embeddings

+



Token Embeddings

x_s

BART

x'

Attribute
Predictor

c'

y

L_R

$$L = (1-\gamma) L_R + \gamma |(c' - c) - \Delta|$$

x

Attribute
Predictor

c