softwareArchitect.cpp

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2 * AUTHOR
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4 * ASSIGNMENT# : 4
5 * CLASS : CS1C
6 * SECTION : MW 5:00pm
7 * DUE DATE : 3/27/2020
9
10#include "softwareArchitect.h"
12 SoftwareArchitect::SoftwareArchitect()
13 {
14
     departmentNumber = 0;
15
     salaryPercentInc = 0;
16
     numExp
                   = 0;
17 }
18
19 SoftwareArchitect::~SoftwareArchitect()
21
22 }
25 *FUNCTION - SetInitial
26 *
27 *This function set the initial values for the employee
29 *PRE-CONDITIONS
30 * eName : has to be previously defined.
31* dNum : has to be previously defined.
32 * sName : has to be previously defined.
33 * sPer : has to be previously defined.
34 * nExp : has to be previously defined.
35 *POST-CONDITIONS
36 * employeeName - sets the new value for employee's name.
37 * departNumber - sets the new value for employee's department number.
38* supervisorName - sets the new value for employee's supervisors name.
39 * salaryPercentInc - sets the new value for employee's salary % increase.
40 * numExp
                 - sets the new value for employee's # of experience.
41 *************
42 void SoftwareArchitect::SetInitial(string eName, int dNum, string sName,
43
                               int sPer, int nExp)
44 {
45
     Employee::ChangeEmployeesName(eName);
46
     departmentNumber = dNum;
47
     supervisorName = sName;
48
     salaryPercentInc = sPer;
49
     numExp = nExp;
50}
51
53 *FUNCTION - ChangeDepartNum
55 *This function changes the employee's department number.
57 *PRE-CONDITIONS
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58 * dNum: has to be previously defined.
59 *
60 *POST-CONDITIONS
61* departNumber- sets the new value for employee's department number.
64 void SoftwareArchitect::ChangeDepartNum(int dNum)
     departmentNumber = dNum;
66
67 }
68
69 /***************************
70 *FUNCTION - ChangeSuperName
72 *This function change the employee's supervisors name.
73 *
74 *PRE-CONDITIONS
75 * sName: has to be previously defined.
77 *POST-CONDITIONS
78 * supervisorName- sets the new value for employee's supervisors name.
81 void SoftwareArchitect::ChangeSuperName(string sName)
82 {
83
     supervisorName = sName;
84 }
85
86 /***************************
87 *FUNCTION - ChangeSalPer
89 *This function will change the employee's salary percent increase.
91 *PRE-CONDITIONS
92 *sName: has to be previously defined.
93 *
94 *POST-CONDITIONS
95 *supervisorName- sets the new value for employee's supervisors name.
98 void SoftwareArchitect::ChangeSalPer(int sPer)
100
     salaryPercentInc = sPer;
101 }
104 * FUNCTION - Change NumExp
106 *This function will change the number of years of experience that the
107 *employee has.
108 *
109 *PRE-CONDITIONS
110 * nExp: has to be previously defined.
111 *
112 *POST-CONDITIONS
113 * numExp - sets the new value for employee's # of experience.
114 *
```

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```
116 void SoftwareArchitect::ChangeNumExp(int nExp)
117 {
118
     numExp = nExp;
119 }
120
122 *FUNCTION - DisplayTable
123 *
124 *This function will print out the table heading.
125 *
126 *PRE-CONDITIONS
127* This is a void function
128 *
129 *POST-CONDITIONS
130 * This will not change anything member variables
133 void SoftwareArchitect::DisplayTable() const
134 {
135
     #include <iomanip>
136
     cout << left;</pre>
137
     cout << setw(SET_NAME) << "Name" << setw(SET_ID) << "Department"</pre>
138
139
         << setw(17) << "Supervisor Name" << setw(6) << "Raise"
         << setw(SET_GEN) << "Years of Experience" << endl;
140
141
     cout << right;</pre>
142 }
143
145 *FUNCTION - Display
147 *This function will print out all the information that was stored.
149 *PRE-CONDITIONS
150 * This is a void function
152 *POST-CONDITIONS
153 * This will not change anything member variables
156 void SoftwareArchitect::Display() const
157 {
158
     #include <iomanip>
159
     cout << left;</pre>
160
161
     cout << setw(SET_NAME) << employeeName << setw(SET_ID) << departmentNumber</pre>
         << setw(17) << supervisorName << setw(6) << salaryPercentInc
162
163
         << setw(SET_GEN) << numExp << endl;
164
     cout << right;</pre>
165 }
166
```