

As I am sure most people think, GUI is significantly easier to operate and learn, but does not provide opportunity for innovation. GUI is so much easier to learn, for me anyway, because I literally cannot remember commands when using CLI, and have to write a lot down. GUI is also more intuitive. I had to use CLI to “fix” several computers at my old job, as the microsoft game recorder was interfering with other software - there was no way to use GUI to fix it, even though google seemed to think there should be. I pretty much always had to refer to my notes, because missing one step either did not fix it or led to something else going wrong!

I do find it kind of funny, that as a whole, society finds pictures/graphics, a more easy way to communicate. I remember reading that math would be the way we would communicate with an “alien” society, but maybe it will be a type of GUI! I’m also not comfortable with CLI. I had to google the github tutorial to start to figure out what I’m doing. GUI makes things somewhat “idiot proof” whereas with CLI the command has to be right, or you are not going where you want to.