SARAH MOSS-HORWITZ

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EDUCATION Carnegie Mellon University, Class of 2017, QPA 3.52/4.0

Bachelor of Science in Decision Science

Additional Major in Human-Computer Interaction, Minor in Learning Media

SKILLS User Experience Research, Product Design and Testing, Iterative Design, Wireframing

Data Analysis, Project Management, Rapid Prototyping, Usability Testing, Instructional Design, Storyboards, Qualitative Methods, Quantitative Analysis

TOOLS Design Illustrator, InDesign, Photoshop, PremierePro, AfterEffects, Sketch, Axure

Data Analysis STATA, R, Excel, SPSS

Development Javascript, HTML5, CSS3, Bootstrap, Wordpress

EXPERIENCE Design Fellow, TechChange, Washington, DC, Summer 2016

Worked with interdisciplinary design, instructional and development team to develop multimedia learning experiences for non-profit/ NGO international clients.

Built online learning module for World Bank using Articulate Storyline with custom interactive assets and interactions. Independently designed and built course on Best Practices of Teaching Online.

Human Factors Intern, UL-Wiklund Research and Design, Concord, MA, Summer 2015 Observed, coded and analyzed three usability tests for medical devices with users. Led Known Problems Analysis of IVUS/ OCT imaging systems based on Adverse Event Reports as part of competitive analysis.

Wrote Formative and Summative Human Factors reports for FDA approval.

Writing Teaching Fellow, Breakthrough New York, Brooklyn, NY, Summer 2014

Co-taught 50 high-potential, underserved seventh graders for 6 weeks.

Participated in over 300 hr intense teacher training over 2 weeks and throughout the sum-

mer.

Mentoring Decision Game, CMU HCII, Fall 2016- Present

Independent project focused on developing tools and games to support peer mentorships. Prototyped initial concept, conducting usability tests and further user research/education research to evaluate outcomes.

Rapid EdTech Piloting, Learning Media Research Center, Fall 2015-Spring 2016 Conducted rapid- assessment of piloting in schools for Digital Promise project.

for decision makers.

French One Online Data Analysis, Fall 2014

Conducted analysis of French One online course using Datashop, over 500,000 transactions, observational studies of student utilization. Co-authored published paper.

Worked with school administrators, teachers and students to test tools and produce report

Student Representative, General Education Committee, Dietrich College, Fall 2015-Present Active member on Dean and Faculty led re-design of college general education committee.

Resident Assistant, Student Life, Carnegie Mellon University, Fall 2014- Spring 2016 Supported 40-50 students in residence hall, connecting them with resources. Facilitated community wide events, held weekly educational and social programs.

President, CMU EdTech, Carnegie Mellon University, Fall 2014- Spring 2016

RESEARCH

LEADERSHIP