## **Requirement For Execution**

- A computer with Mac OS Sierra
  - xCode Version 9
    - Swift 3 Should be automatically downloaded with most recent update to xCode Version 9
  - o iPhone 6 Emulator
    - iOS 11
  - iPhone 6 (Physical)
    - iOS 11

## Instruction for Setting up for Testing

- Can't setup executable
  - It cost money to get developer account for iOS applications and it takes too long for the application to be approved by apple and be uploaded the app store.

## Alternative:

- In the case we can send you our xCode Project
  - 1. Find the folder using terminal
  - 2. Enter the command "Pod install"
  - 3. Open the folder for the project
  - 4. Click on the "GYMBUDDY.xcworkspace" file
  - 5. On the top right of the xCode application there will be a Build Icon which will give you 2 options
    - a. If you choose to run on your iPhone then select your iPhone and then click on build
    - b. If you choose to run on the simulator then select the iPhone 6
      simulator and then click on build
- In the case we can't give you our code because its BlackBox Testing
  - In order to set up the app for the black box testing, you will have to communicate with our team and setup time so we can load the app onto your iPhone
  - If your team does not have a iPhone we can set up time so we can use our iPhones for the initial testing
  - Contact: Harsha Lingareddy

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## **User Manual**

- 1. Make an account using the signup page
- 2. Login using the credential created
- 3. Go through the various personal workouts to make sure the right ones are referenced
- 4. Create a Workout using the create workout screen
- 5. Go through finder to check if the correct gyms are being displayed