```
class Task:
    def _init_(self, description):
        self.description = description
        self.done = False

    def mark_done(self):
        self.done = True

    def _str_(self):
        status = "✅ Done" if self.done else "❌ Not Done"
        return f"{self.description} - {status}"


class ToDoList:
    def _init_(self):
        self.tasks = []

    def add_task(self, description):
        self.tasks.append(Task(description))

    def mark_task_done(self, index):
        if 0 <= index < len(self.tasks):
            self.tasks[index].mark_done()
        else:
            print("Invalid task number.")

    def show_tasks(self):
        if not self.tasks:
            print("No tasks in the list.")
        for i, task in enumerate(self.tasks):
            print(f"{i + 1}. {task}")


# Example usage
todo = ToDoList()

while True:
    print("\n--- TO-DO LIST ---")
    print("1. Add Task")
    print("2. Mark Task as Done")
    print("3. Show Tasks")
    print("4. Exit")

    choice = input("Enter your choice (1-4): ")

    if choice == "1":
        desc = input("Enter task description: ")
        todo.add_task(desc)
    elif choice == "2":
        todo.show_tasks()
        try:
            task_num = int(input("Enter task number to mark as done: ")) - 1
            todo.mark_task_done(task_num)
        except ValueError:
            print("Please enter a valid number.")
    elif choice == "3":
        todo.show_tasks()
    elif choice == "4":
        break
    else:
        print("Invalid choice. Try again.")
```

```
--- TO-DO LIST ---
1. Add Task
2. Mark Task as Done
3. Show Tasks
4. Exit
Enter your choice (1-4):
```

Start coding or generate with AI.