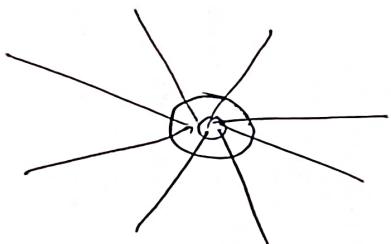


Week 10

Rich Get Richer Phenomenon - 2

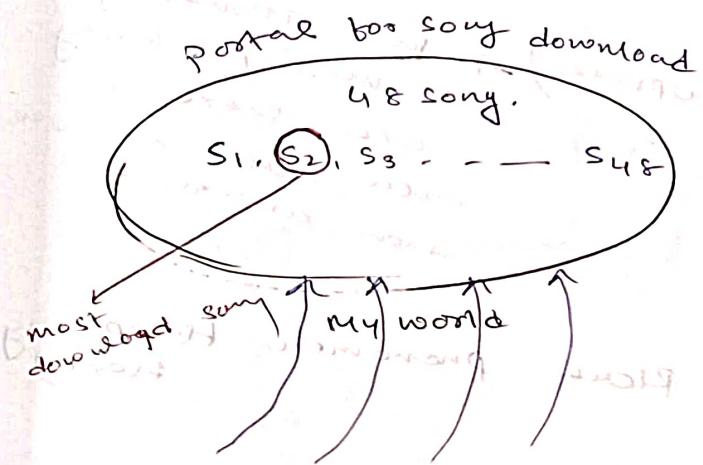
Rich Get Richer - A Possible Reason.



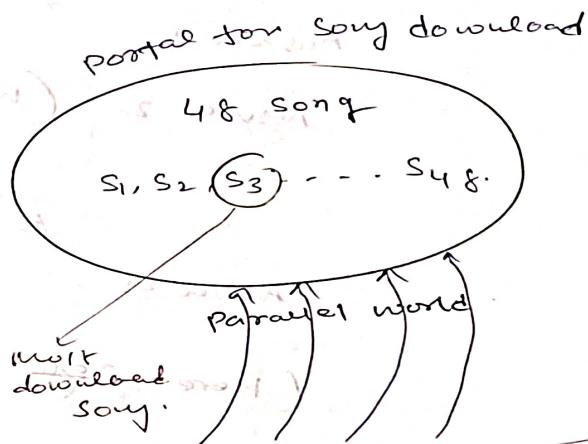
People having high degree can attract more.

→ Hypotheses validated on data for the

Rich Get Richer phenomenon.



People come here to download song



people come here to download song

→ Here observed the distribution of song download were all different (means most song download in myworld is S₂ and in parallel world most song download is S₃)

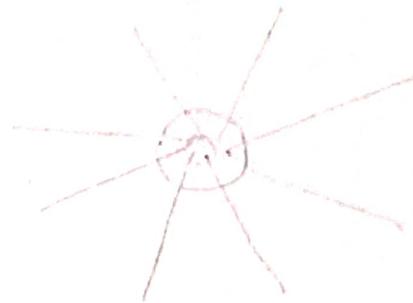
→ Reason is "Rich get richer" phenomenon.

Download information

- Highly downloaded songs biased. new people!

Means,

Good gets better...



Example

Quora.

Question

Answer 1

Answer 2

(have more

upvotes) → their answer got
more popularity.

over there is
much better answer
than answer 2.

Answer 25

(Here Rich get Richer phenomenon happening here)

① How can one detect the right talent by subtracting

out the popularity

obtained by RGR phenomenon

② RGR

How does one judge the true value of
an entity

- 1) Rich get Richer is the reason for power law emergence.
- 2) RG R adds noise to popularity!
How to remove.

Rich Get Richer - The long Tail

Book store Example



Book Store

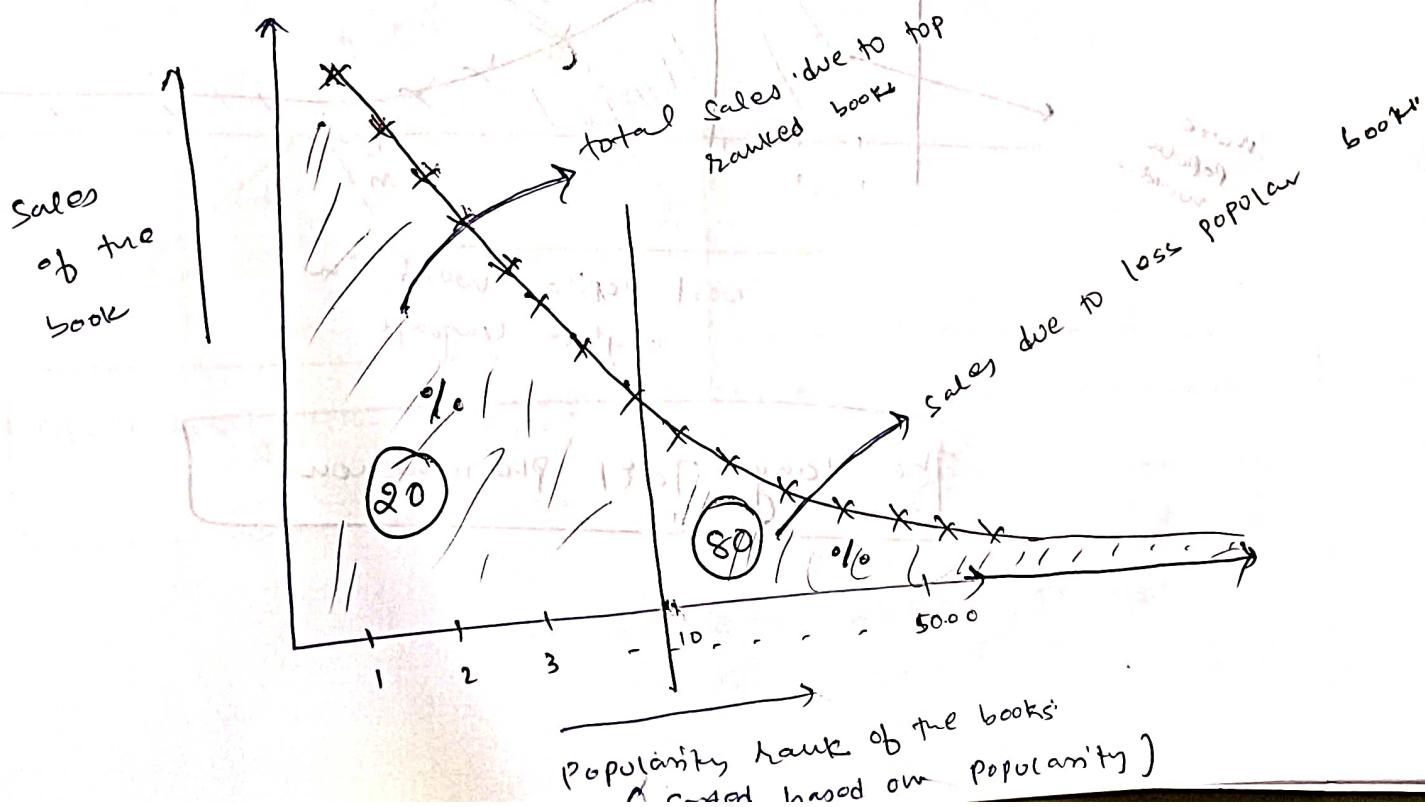
Different books

Huge collection

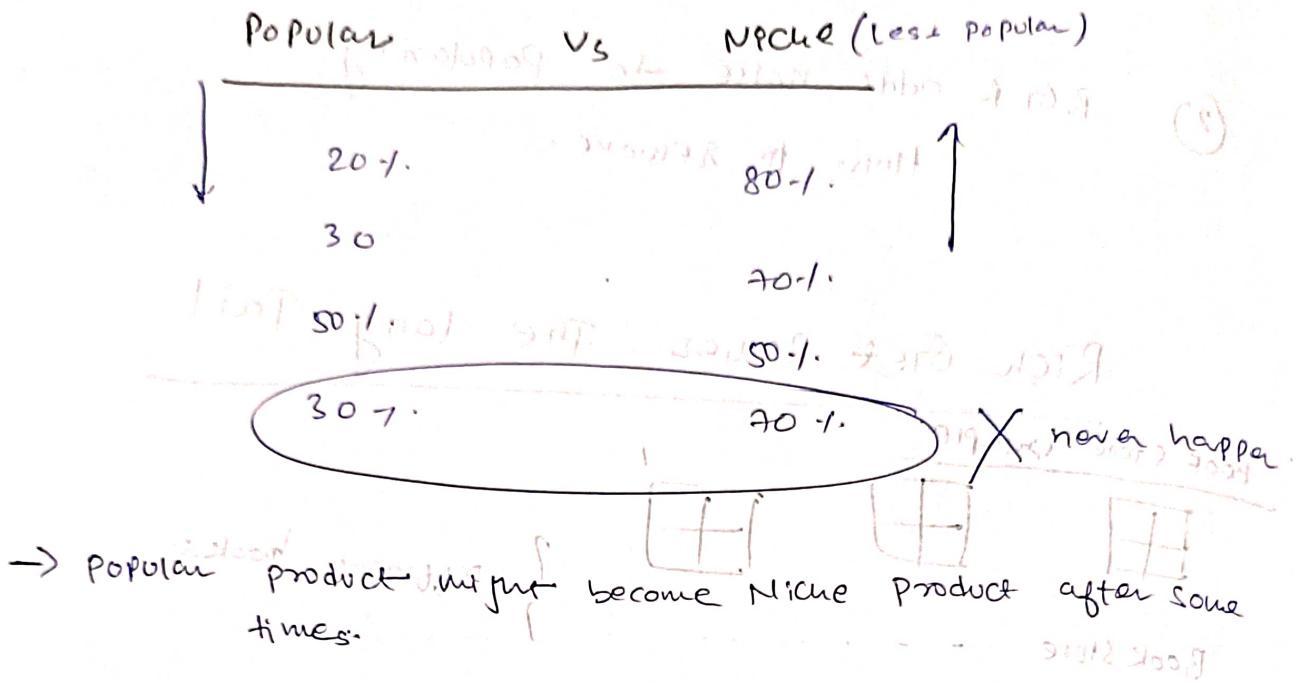
Best seller

10%

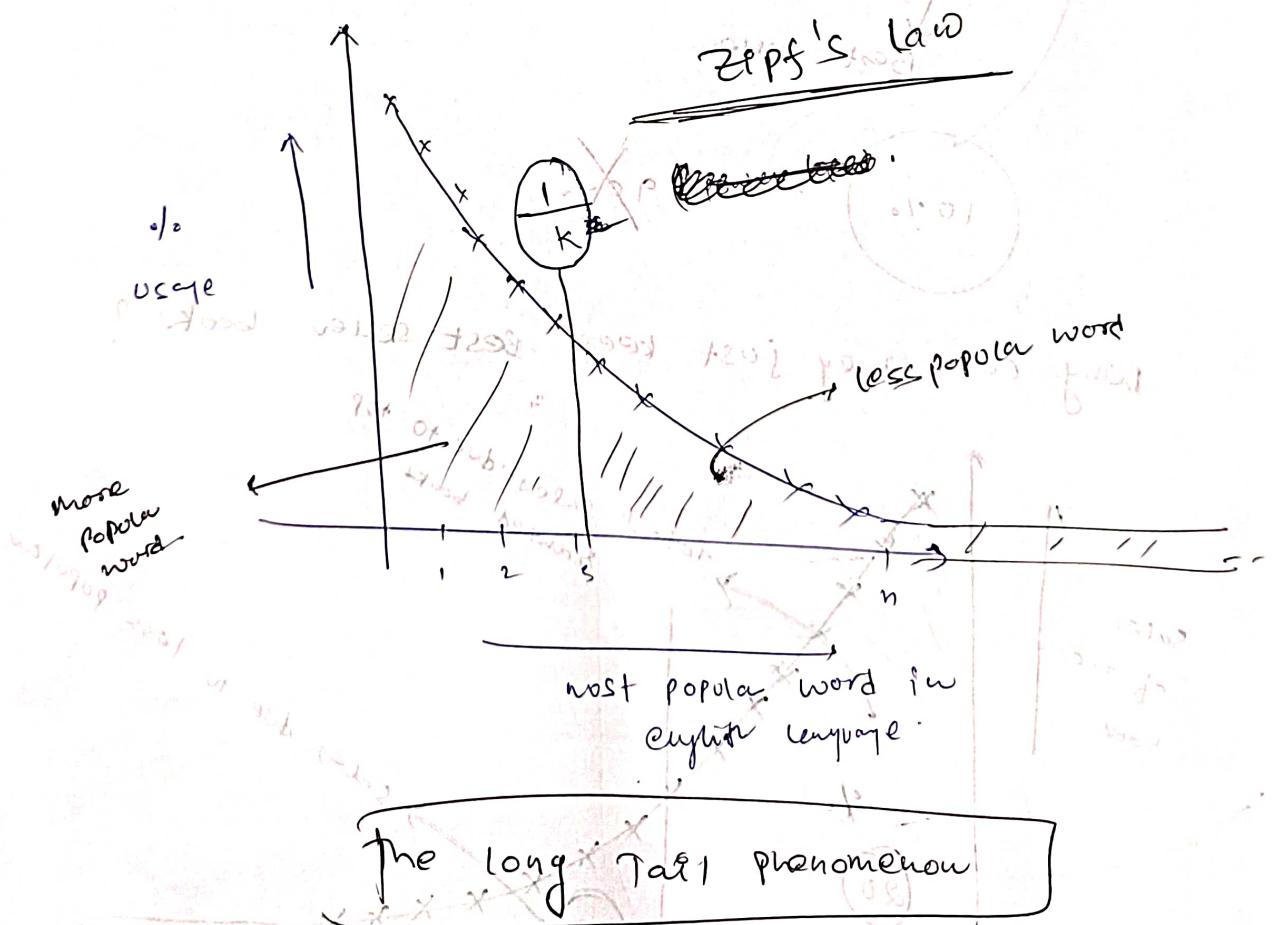
Why can't they just keep Best seller books?



What is the total "profit" due to the top ranked books?



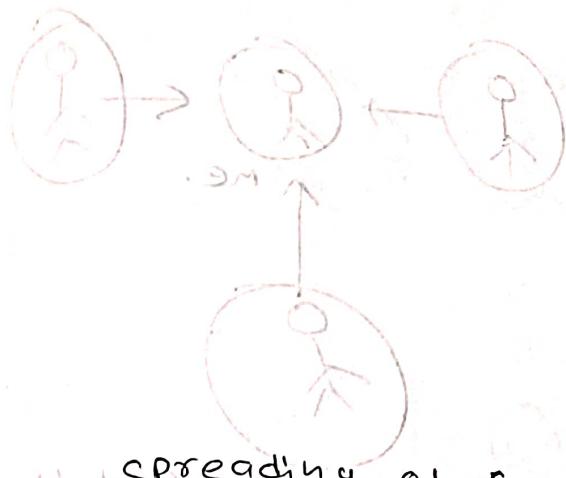
English Language Example



Epidemics

Social contagion

Actual



contagion



(Contagious Diseases.)

Ex - Ebola

Swine Flu.

Black Death.

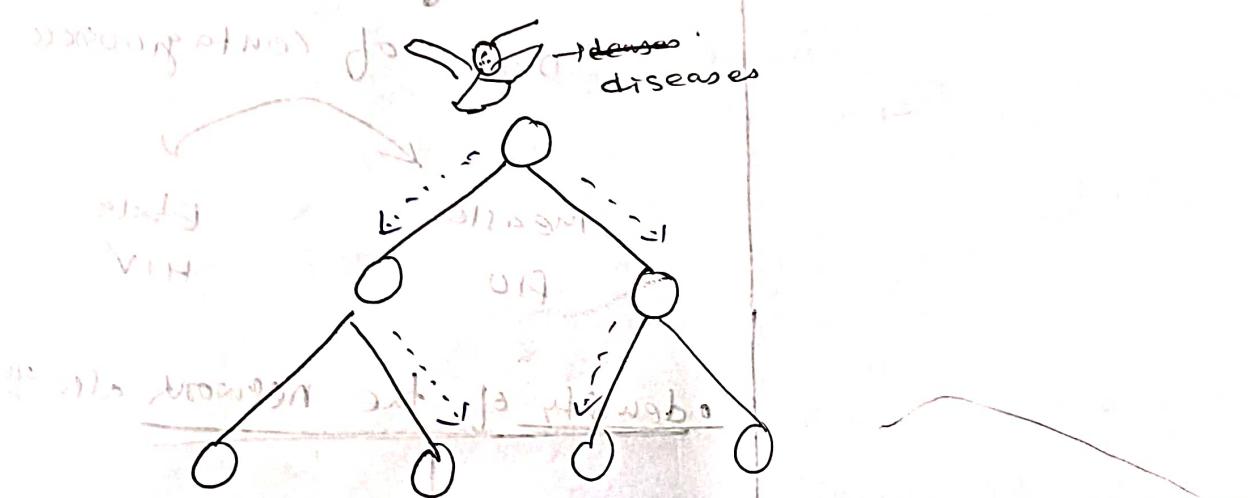
Spreading of Contagious Diseases

Biologists

Epidemiologists

Doctors

Social network scientists ✓



- spread of an idea ≠ spread of the disease

↓
they are two different process.

Spreading of Idea

- (i) ~~No~~ choice ✓
(bad song / good song,
so, you have
choice)
- ii) ~~visible~~ process.
- iii) Not random.

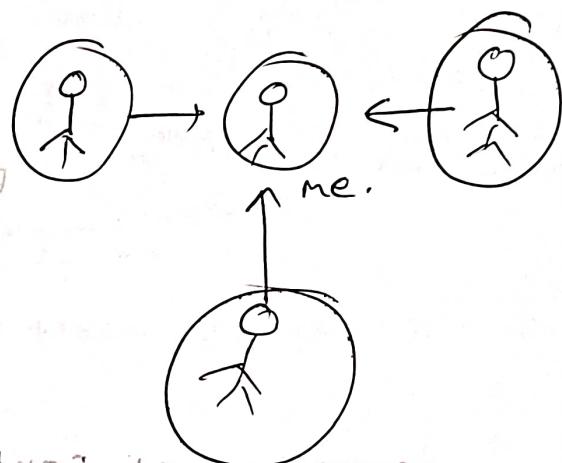
Spreading of Disease

Spreading

No choice X

Epidemic Example

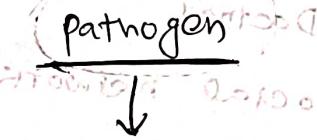
Invisible process



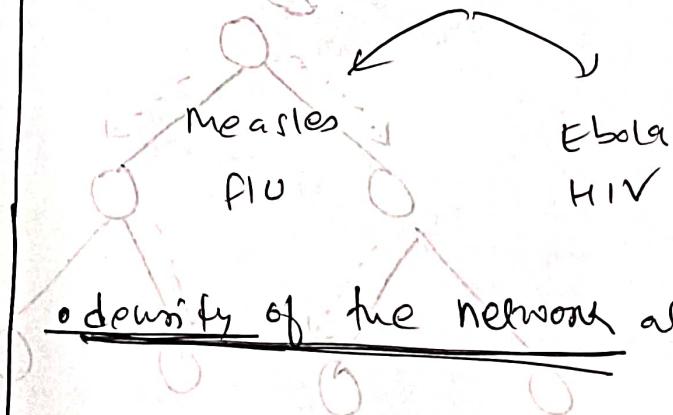
Who will infect? I don't know.

Random Process

Pathogen



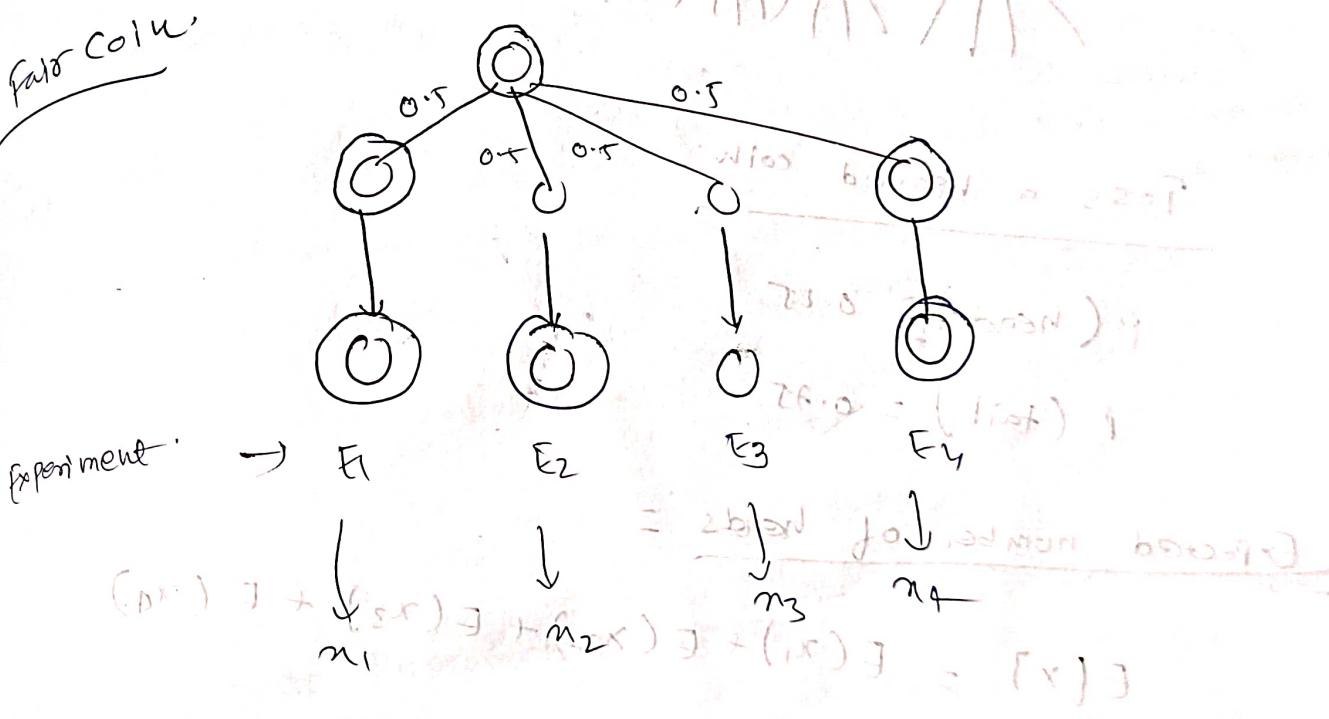
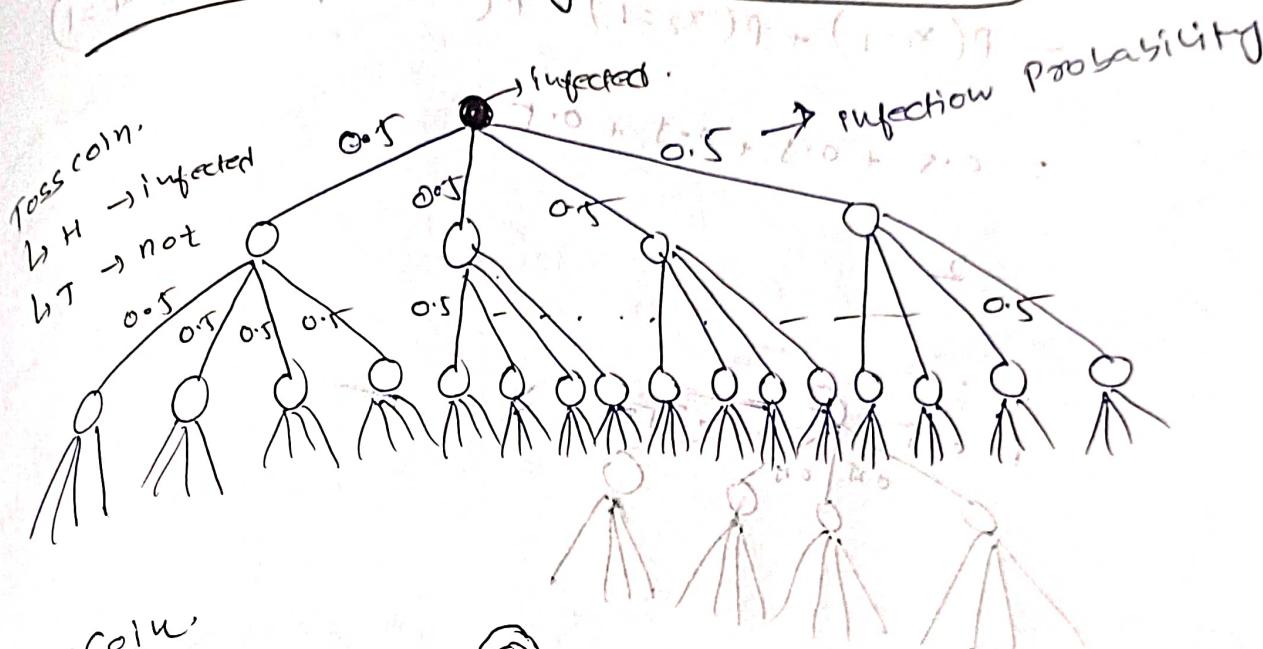
Degree of Contagiousness



density of the network also affect

Simple Branching Process

for Modeling Epidemics



Number of heads

Random variable $X = \text{number of heads}$

$x_1 = 1$ if head appears first
 $= 0$ else

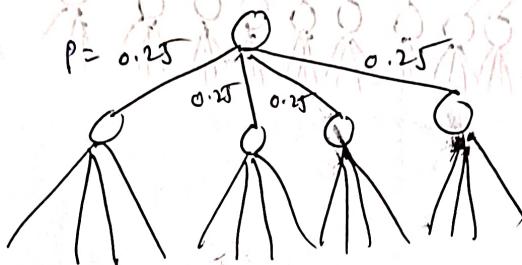
$$X = x_1 + x_2 + x_3 + x_4$$

$$E[x] = E[x_1] + E[x_2] + E[x_3] + E[x_4]$$

$$= P(x_1=1) + P(x_2=1) + P(x_3=1) + P(x_4=1)$$

$$= 0.5 + 0.5 + 0.5 + 0.5$$

$$= 2$$



Toss a biased coin.

$$P(\text{head}) = 0.25$$

$$P(\text{tail}) = 0.75$$

Expected number of heads =

$$E[x] = E(x_1) + E(x_2) + E(x_3) + E(x_4)$$

$$= 0.25 \times 4$$

$$= 1$$

Generalise

k-children (every node having k children)

Probability of infection = P

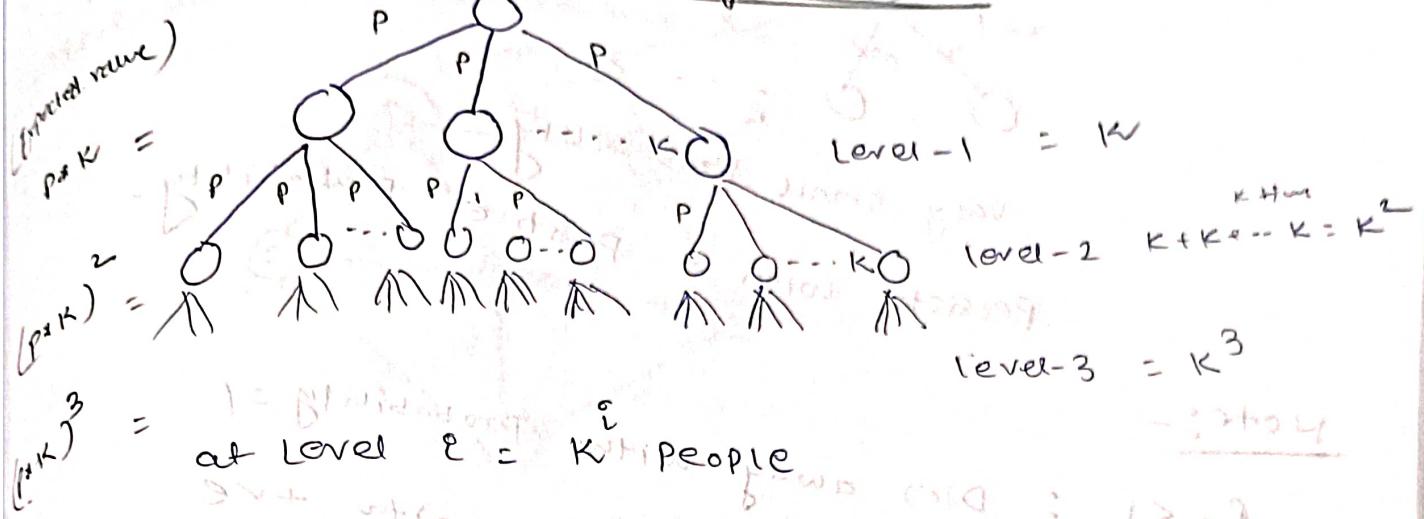
$$E[x] = P + P + \dots + PV$$

$$= P \cdot kV$$

$$\boxed{PV + PV + PV + \dots + PV = kPV}$$

Looking at many levels.

(Branching Model)



$R_0 = P^K$ Basic Reproductive number R_0 (expected)

at level-1 = $P+P+P\dots+P = PK$ no. of person would be affected.

at i th level $(PK)^i$ no. of people infected.

$R_0 = PK$ Basic Reproductive number R_0 (per person)

$R_0 < 1$ (can not affect a single person)

let $P = 0.25$, $K = 2$

$R_0 = 0.5$ dies away

Infection ultimately

$R_0 > 1$

$P = 0.25$

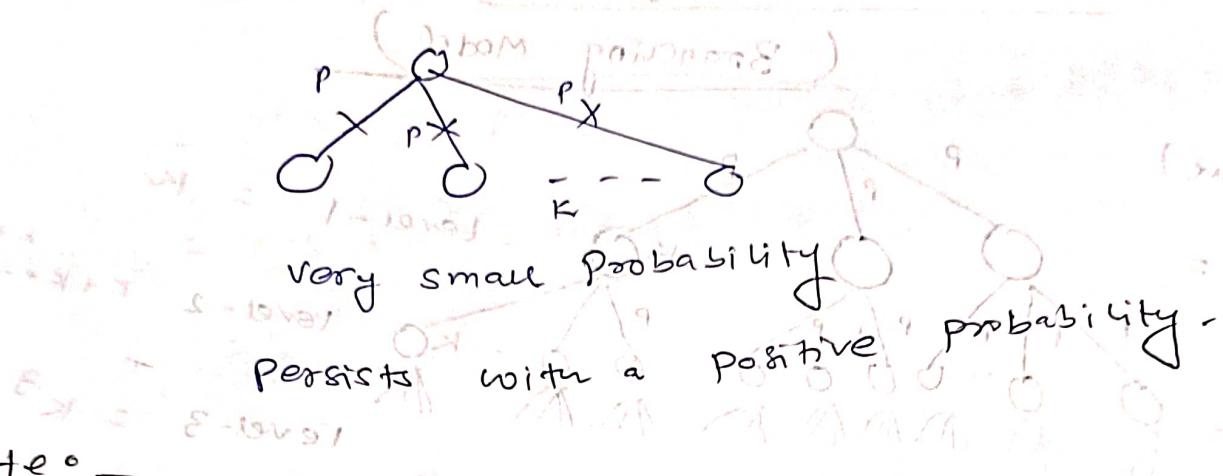
$K = 4^0$

$R_0 = 10$ (infect 10 people.)

(but Not 100%)

diseases become epidemics

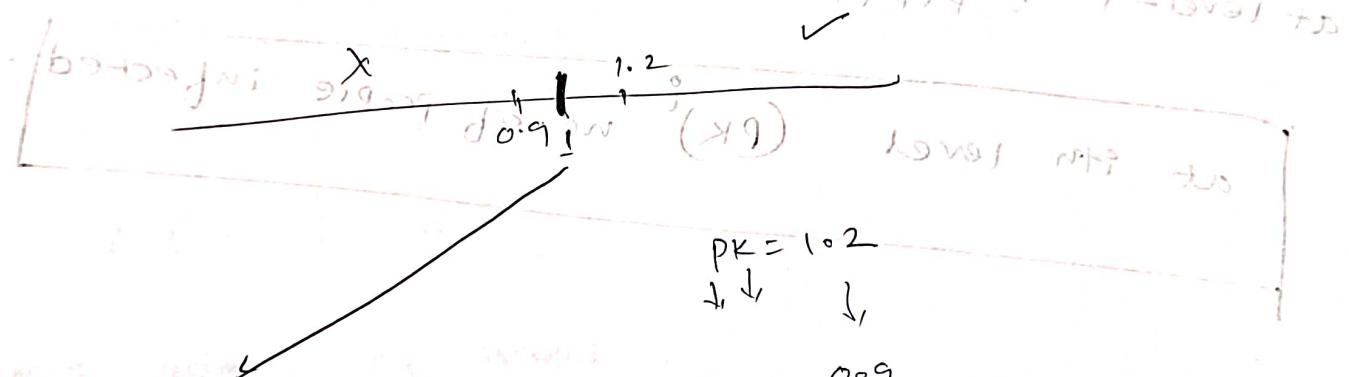
\Rightarrow there is still a chance that Epidemic die away for $R_0 > 1$



Note :-

$R_0 < 1$:- Dies away with probability = 1

$R_0 > 1$:- Persist in the new with +ve probability.



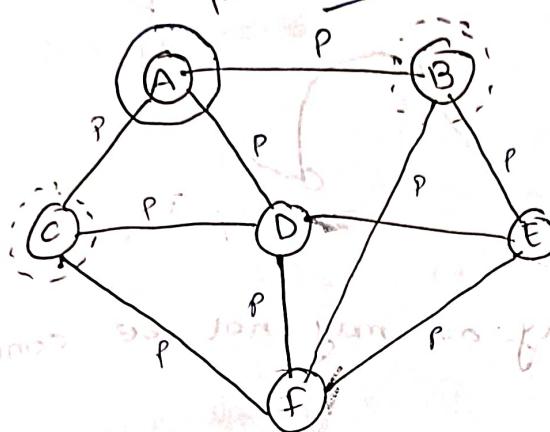
Knife-edge property

by decreasing P or K value

little bit you come left side
the disease will vanish but you little bit
you goes right the disease will become
~~epidemic~~ Epidemics.

Modeling epidemics on Complex Networks

whole world network does not look like tree.



create

init

start

infect

spread

time

end

stop

exit

done

return

success

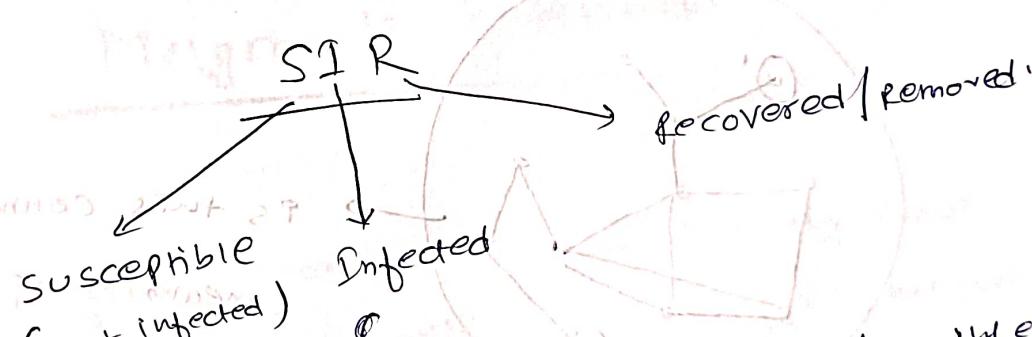
failure

error

exception

SIR Model. (SIR Epidemics Model)

for any type of network.



T_1 = Time for

sec. after week 12

Week - 12

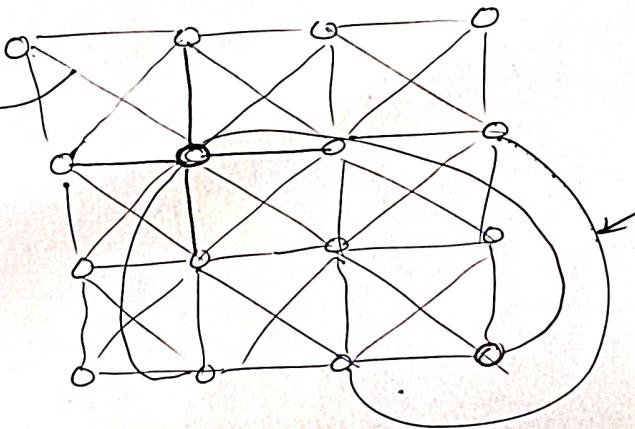
How to go viral on Web

Programming illustration - Small world Networks.

for Making a small world network

2D Homophily :- geographically closer to the Network

we can also connect like this bcz this α is also geographically closer

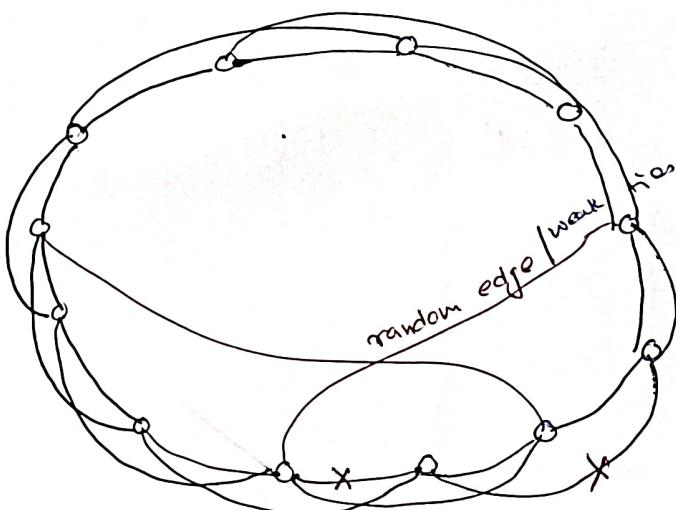


weak tie or long range contact

All the links are made because of homophily.

Weak Tie and Homophily makes the world small.

1-D (Ring)



random edge/weak ties or long range contact

Rewiring.

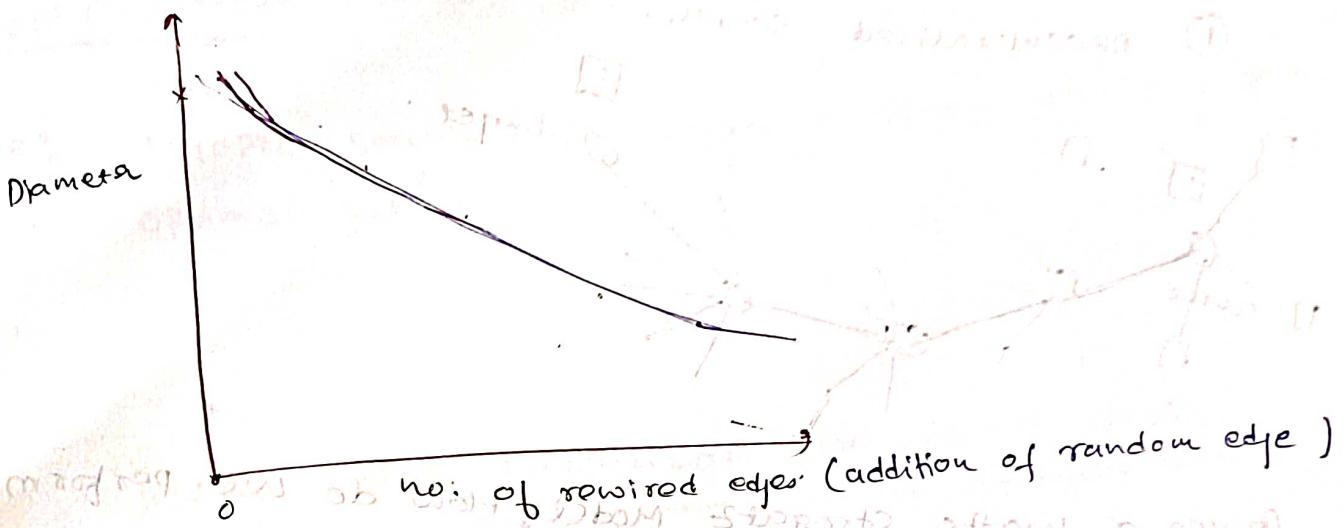
(Delete some edges from graph) and randomly add edge

and edge

Rewiring

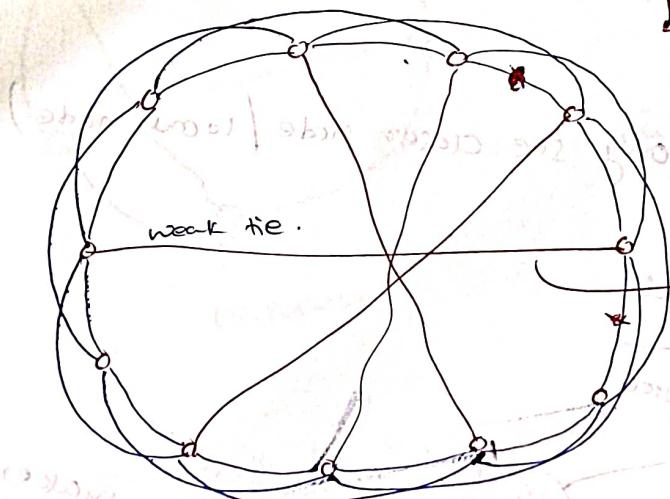
Step-① Delete a random edge

Step-② add a random edge



In one D. we are only adding random edge (not deleting random edge)

Diameter:- longest shortest distance



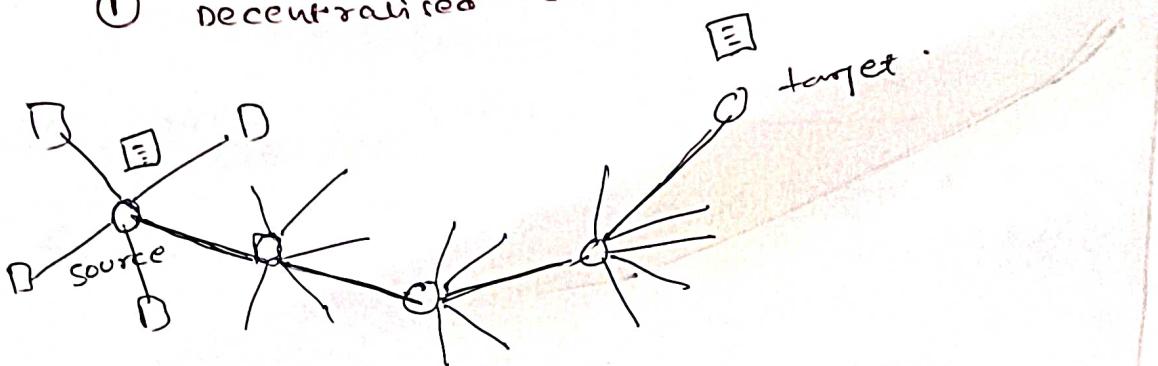
Every node is connected to two nodes towards left and two nodes towards right.

Note:- the number of rewired edges increase, then the diameter of the network decreases.

Myopic Search :

Search on the Small world Network

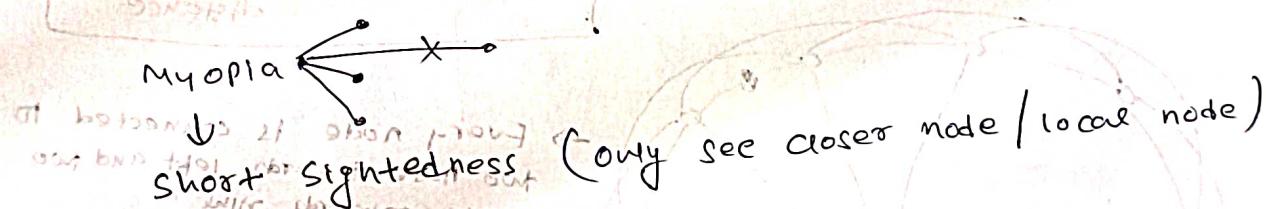
(i) Decentralised search.



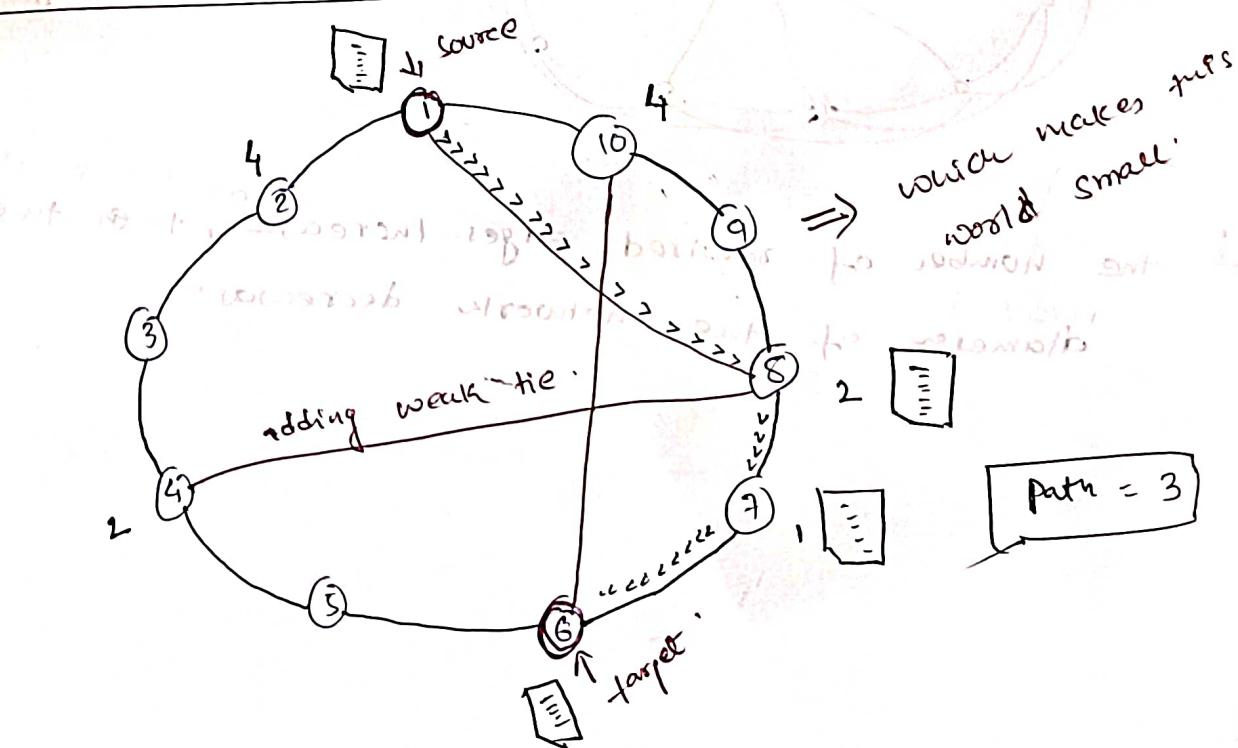
Given a watts - Strogatz Model : How do we perform

(Efficient form) Decentralised Search

⇒ This kind of search is known as Myopic search.



1D watts - Strogatz model

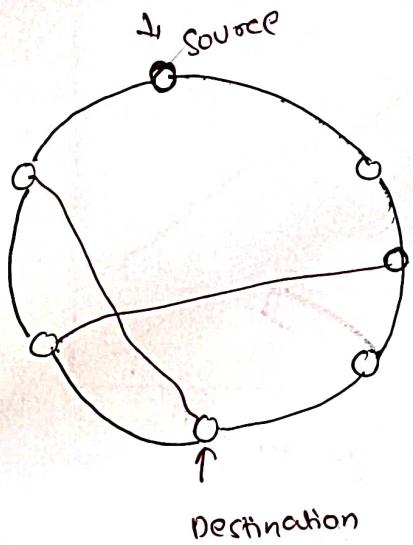


Note:- Since node 10 does not know the long range contact of node 1 (weak tie).

Myopic Search does not give optimal path:

Note:- Myopic search / Decentralised search does not give optimal path.

Myopic Search Comparison to Optimal search



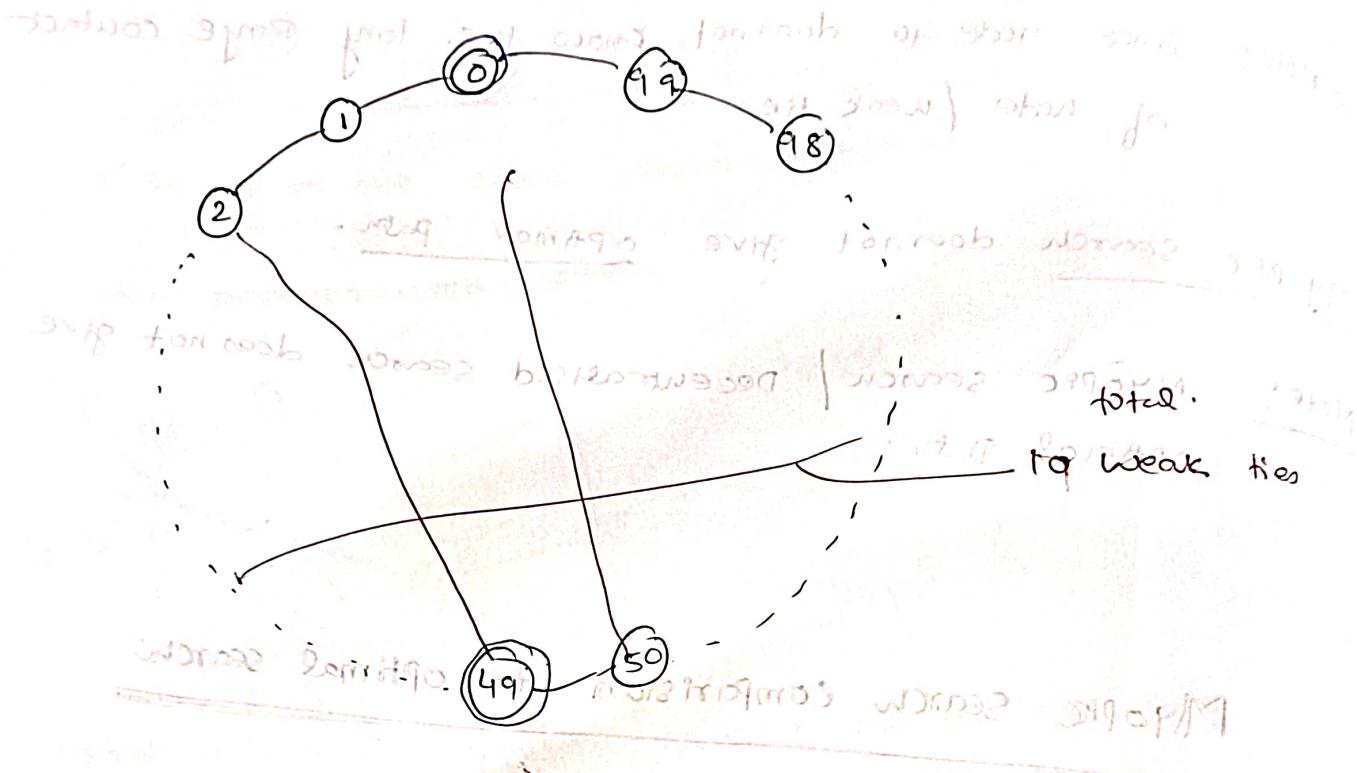
- 1) Myopic search
- 2) optimal search.

In this example Myopic search and optimal search both gives the same result.

Aim:- Our aim is to compare myopic search with the optimal search for the various different pair.

So, which pair do we choose?

Ans:- Best pair, for delay issues, the pair which are diametrically opposite.



Pair:

$(0, 49)$

$(1, 50)$

$(50, 99)$

51 pairs.

Length of the path taken by myopic search

$(0, 49)$

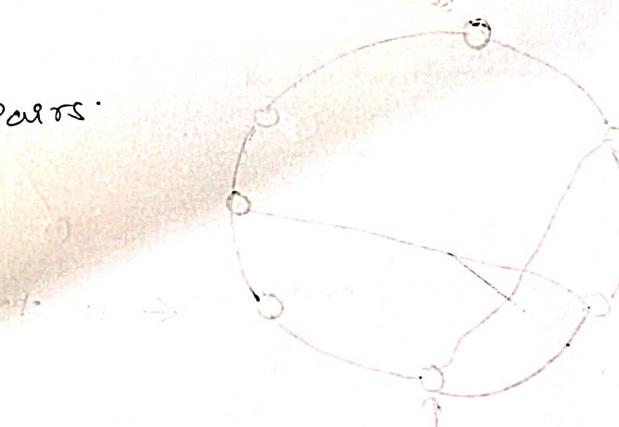
$(1, 50)$

$(2, 50)$

$(2, 98)$

$(0, 98)$

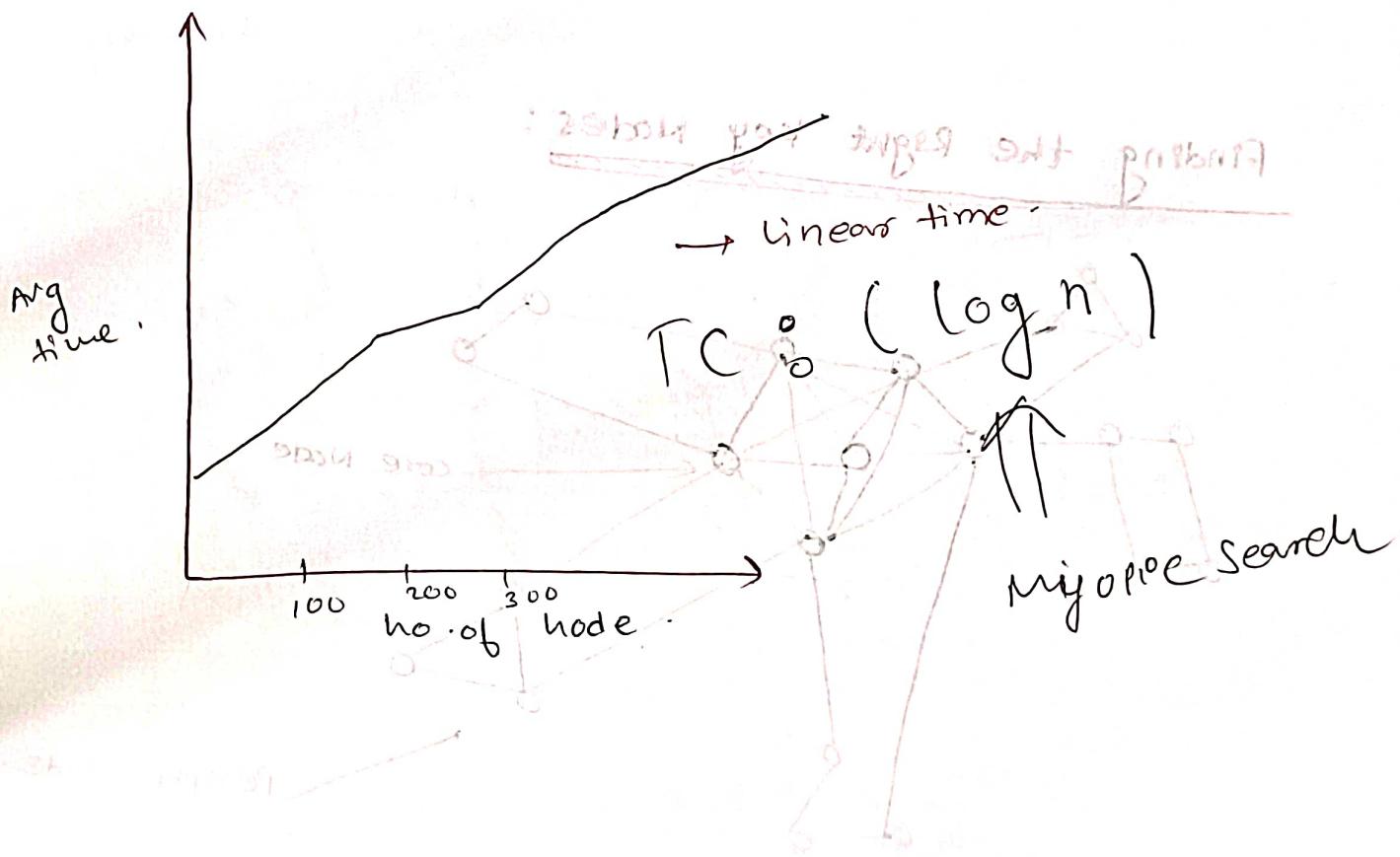
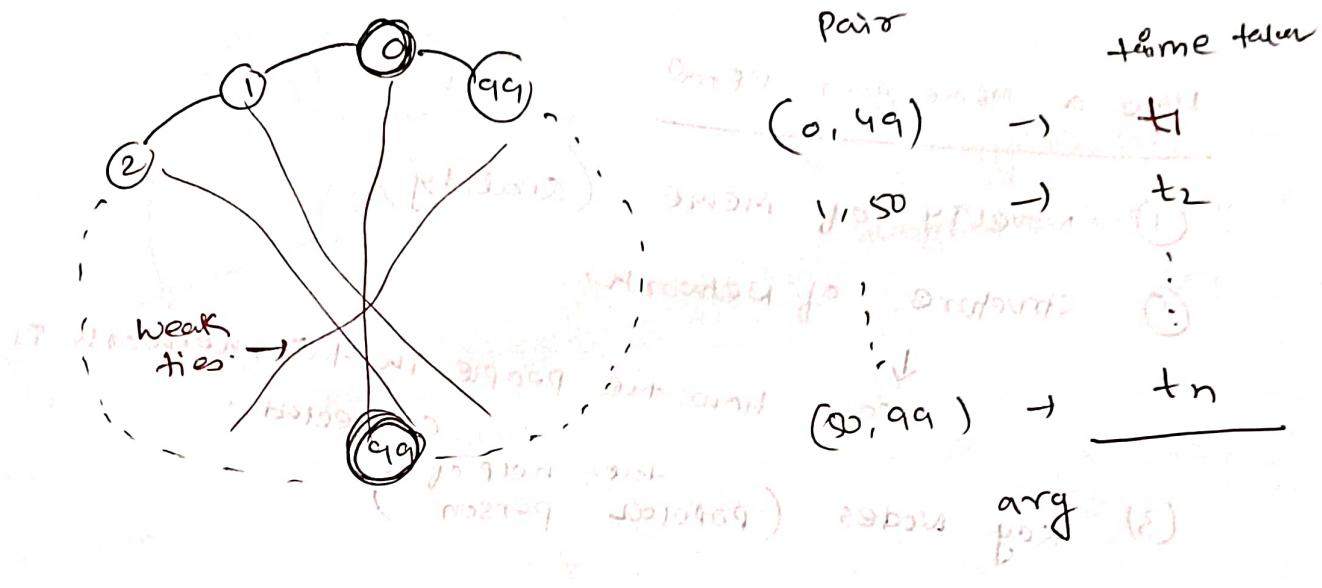
Optimal search



Myopic search

pair \rightarrow length

Time Taken by Myopic Search :-



Time complexity of myopic search is $O(n^2)$.
Time complexity of TC is $O(n \log n)$.

Time complexity of myopic search is $O(n^2)$.
Time complexity of TC is $O(n \log n)$.

How to be viral

market graph

How a meme goes viral.

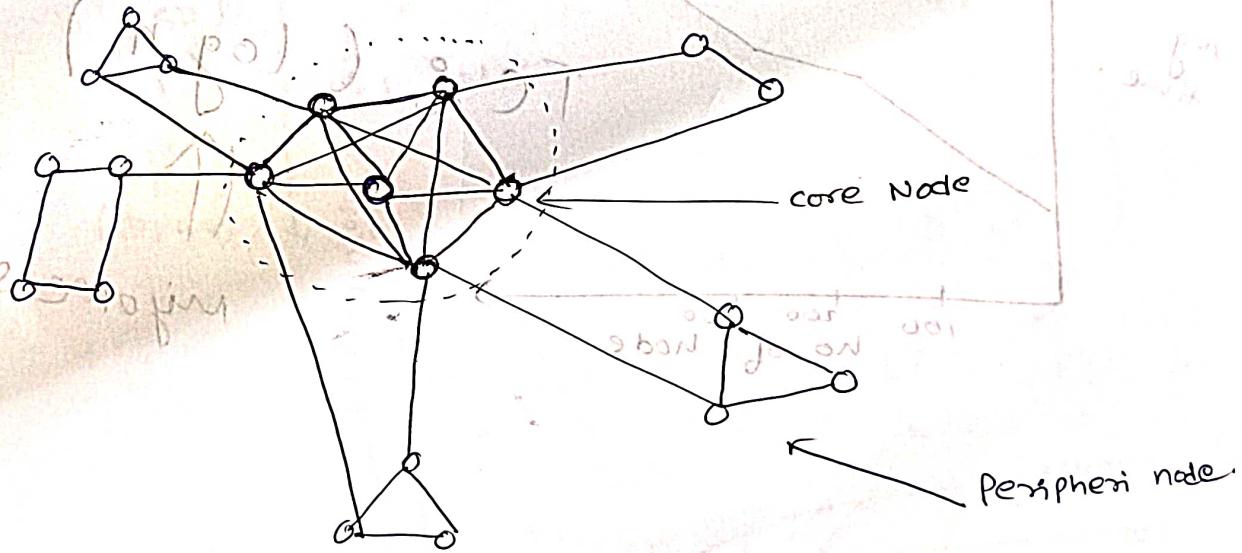
① Novelty of meme (quality)

② Structure of Network

means how the people in this network is connected

③ Key Nodes (popular person)

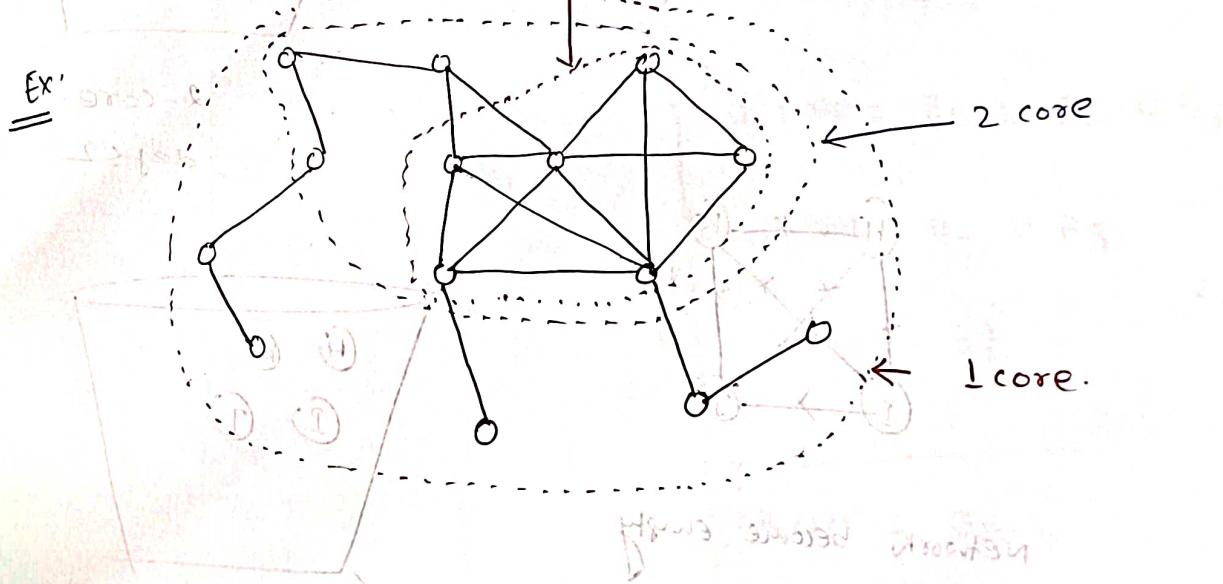
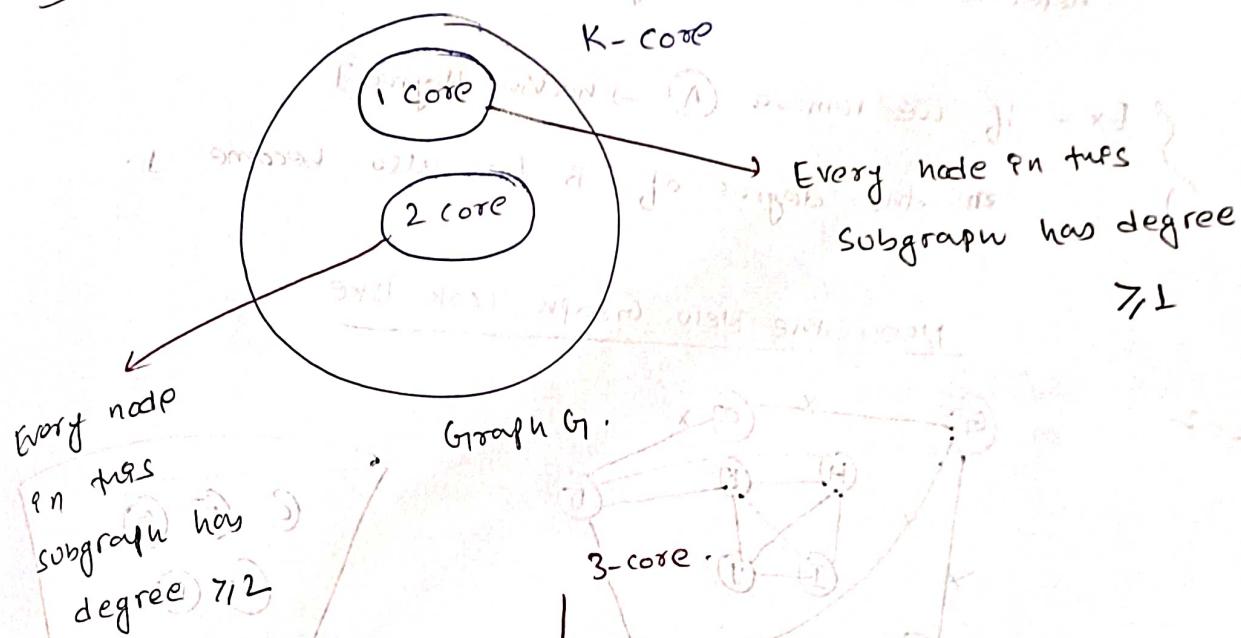
Finding the Right Key Nodes:



→ Once the inner component is infected, your meme will go, reach to the peripheral node as well.

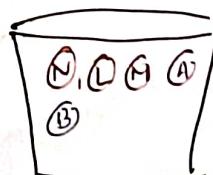
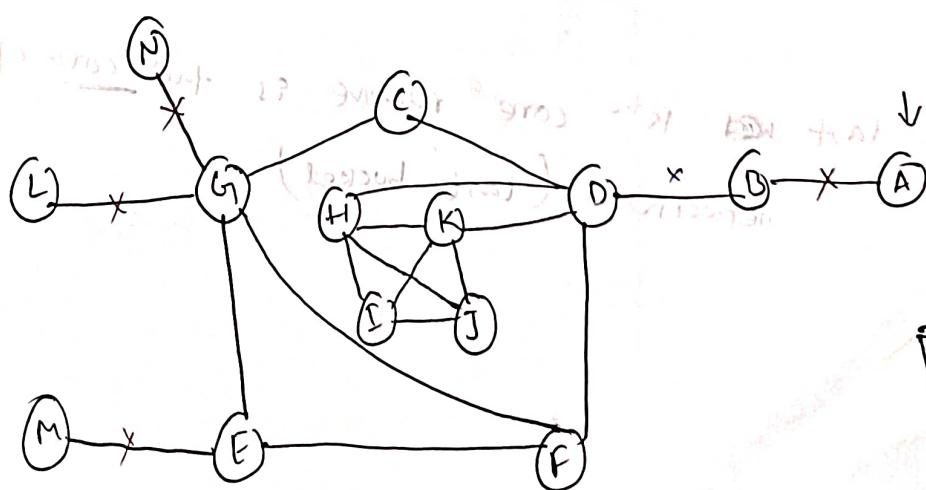
→ core node is infected the peripheral node.

How to Identify core Node



K-shell decomposition Algorithm

$K=1$

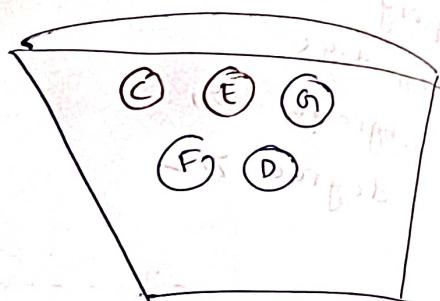
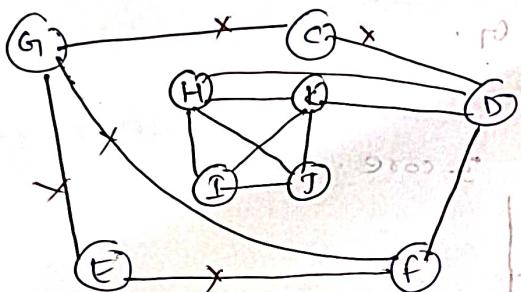


core-1 ($\deg = 1$)

keep
if you remove with degree 1 new balls
network which has degree 1.

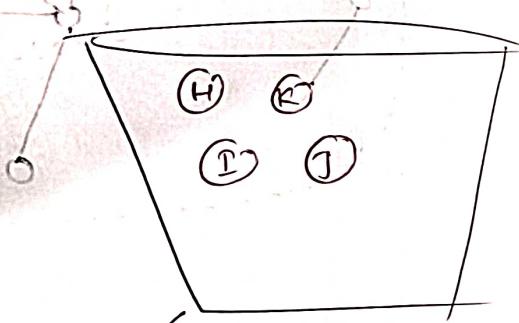
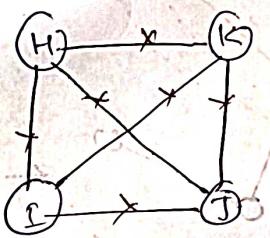
{ Ex - if we remove A → having degree 1
in the degree of B has also become 1.
So the New Graph look like

$K=2$



2-core.
 $\text{def} \leq 2$

$K=3$

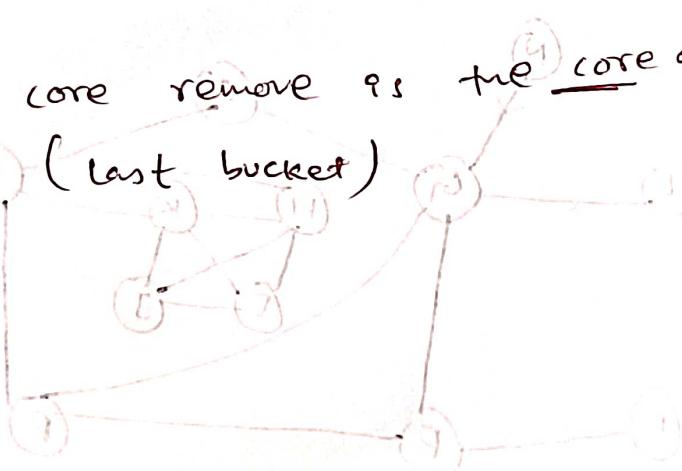
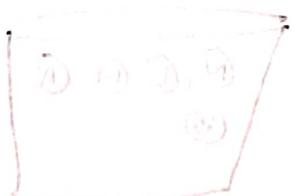


Network become empty

3-core.

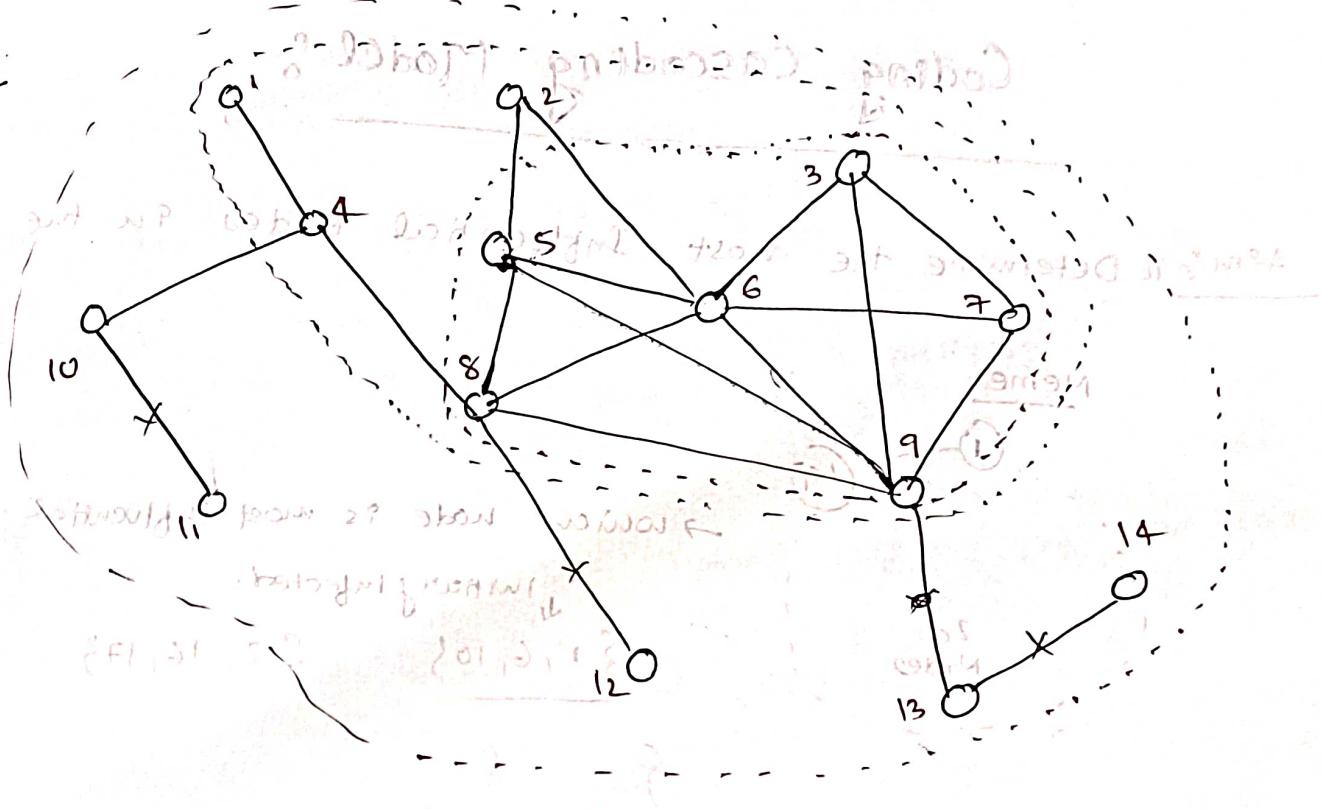
core of the Network

Note! - the last K^{th} core remove is the core of the network (last bucket)

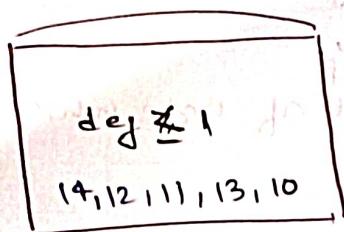


(1+ ϵ) time

Example:



1 core



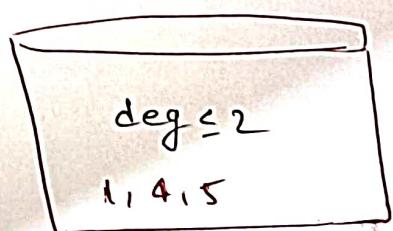
$$= B_1$$

$$1\text{-core} = B_1 \cup B_2 \cup B_3$$

$$2\text{-core} = B_2 \cup B_3$$

$$3\text{-core} = B_3$$

2-core



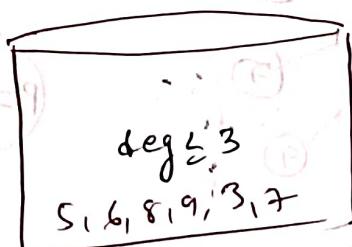
$$= B_2$$

$$k\text{-core} = B_k \cup (B_{k+1}) \cup (B_{k+2})$$

$$\cup B(j)$$

j, k

3-core

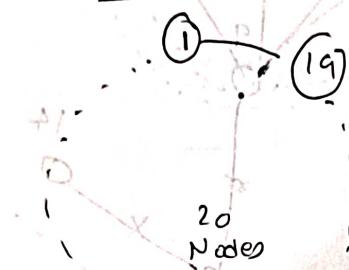


$$= B_3$$

Coding Cascading Model

AIM: To Determine the most Influential Nodes in the Net.

Meme



→ which node is most influential.

↓ initially infected.

{1, 6, 10}

{2, 16, 17}

Infection |
cascading
model.

when the process stop

{1, 2, 3, 10, 6, 12} → those are the set of node which are influenced.

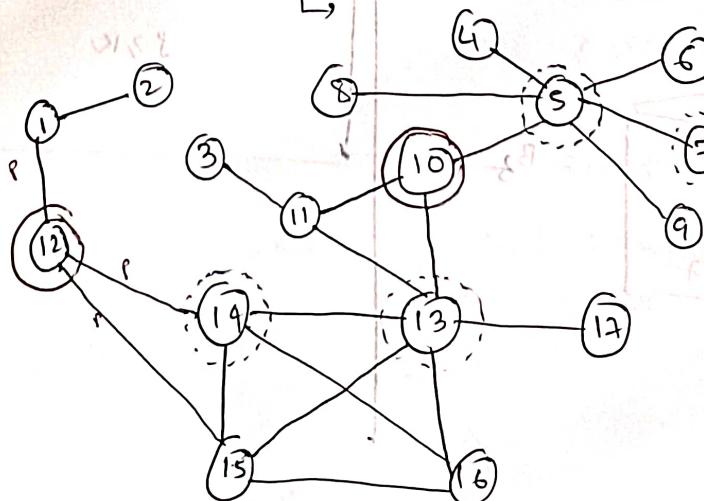
6 → node.

influential power of these set is 6.

Infection | cascades Model

Independent cascade Model

similar to SIR Model



at t=0

Let, say {12, 10} starting infection node or seed node

at $t=1$

14, 5 get infected.

Now, 12, 10 will not infect further.

at $t=2$

13, 7 get infected by 14, 5 respectively.

at $t=3$

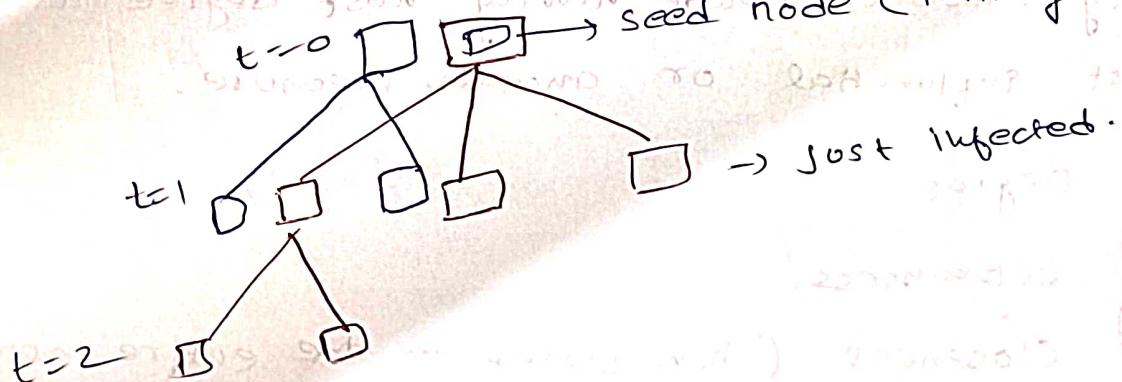
let say 13, 7 does not infect any one of the node.

and hence the process stop

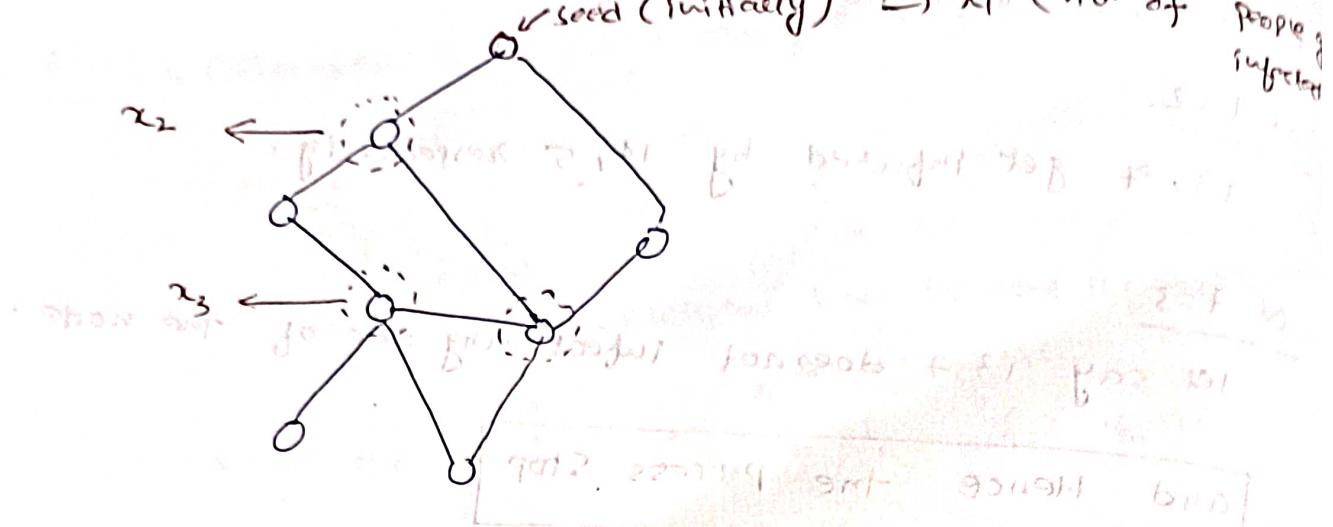
so, the influential power = 6

$$\{12, 10, 14, 5, 13, 7\}$$

seed node (initially infected Node)



Core Node in Cascading



⇒ at the end, which ever x value is maximum is the most influential in the network.

⇒ This is very time consuming method.

⇒ Can I say which ever node having most degree is the most influential or, another measure.

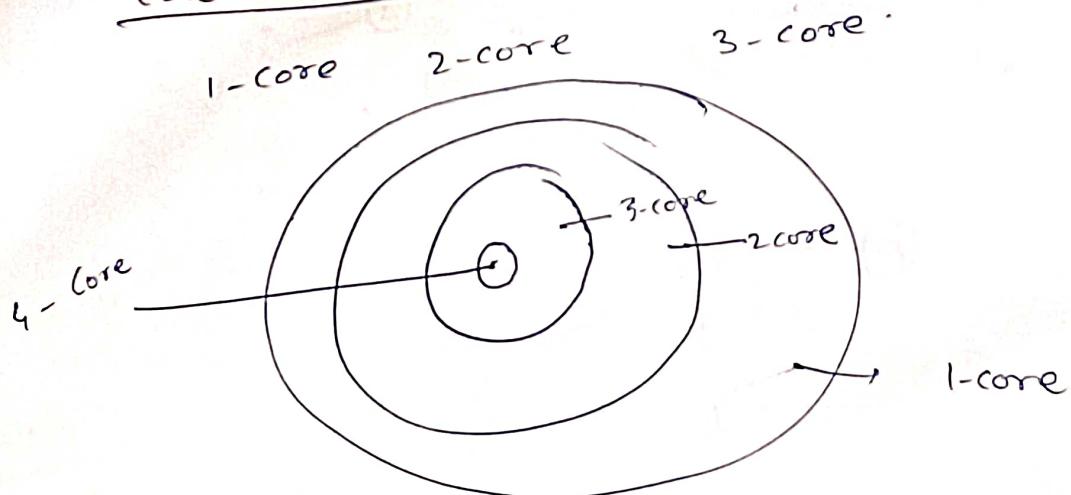
i) Degree

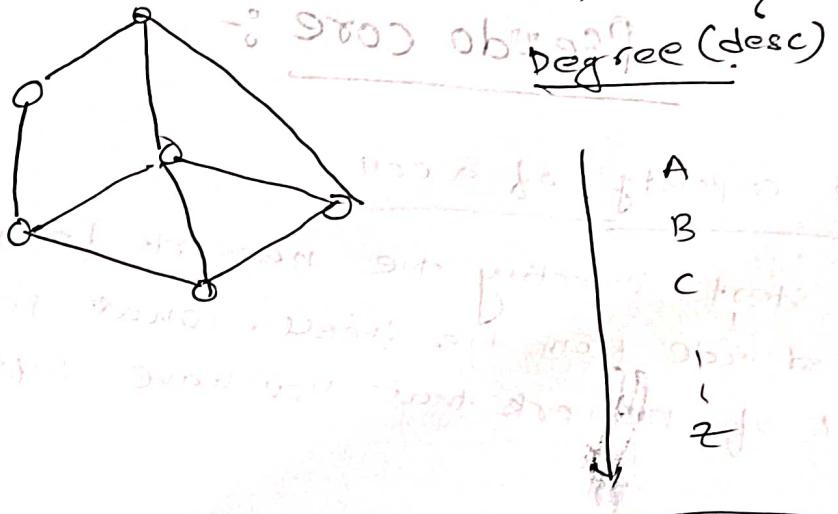
ii) Betweenness

iii) Closeness (how closer to the entire network)

iv) Coreness (maximum)

Core-number





first we have
Betweenness (desc)

closeness (desc)

coreness (desc) ✓

B

B

A

C

D

Influential-Power

B

C

D

A

highest value of coreness which best define which are the most influential node.

Pseudo core :-

Cascade capacity of a cell

→ If you start infecting the network from the shell or the seed node from the shell, what is the final amount of network that you have infected.

To make your meme go viral

→ It is not always necessary for you to go to the innermost core and convince these people.

→ Look at the some of the shell outer from core shell, they have actually the same cascade capacity than the core node. Instead of the core node, we found a lot more people here which are actually called Pseudo core whom you can actually infect. So to

Your meme go viral.

- o -