

Revision

$$AV = \lambda V$$

1. Characteristic equation

2. Power method

Direct

a. Power method - find maximum eigen value and corresponding vector

Initial guess - X

$$1 \quad Y = AX$$

$$2 \quad X = Y/M$$

$$M = \max_{1 \leq i \leq n} |y_i|$$

Repeat 1. and 2. untill convergence

(Abuse of notation)

$$M = \text{sign}(y_{\max}) \max_{1 \leq i \leq n} |y_i|$$

Example

$$Y = \begin{bmatrix} -12 \\ -14 \\ 13 \end{bmatrix}$$

$$M = ?$$

$A \text{ is } n \times n$

$$\lambda_1, \lambda_2, \dots, \lambda_n$$

$$v_1, v_2, \dots, v_n$$

$$\text{Scaling} \quad Y_k = \lambda_1^k \alpha_1 v_1$$

$$\frac{y_{k+1}(i)}{y_k(i)} = \lambda_1$$

i - can be any element

$$\text{Convergence rate} \propto \frac{|\lambda_1|}{|\lambda_2|}$$

b. Inverse power method - Minimum eigen value

$$A - (\lambda, v)$$

$$A^{-1} - (Y_\lambda, v)$$

$$\text{Convergence rate} \propto \frac{|\lambda_{n-1}|}{|\lambda_n|}$$

(c) Shifted power method

Shift matrix by s $A - sI$

Eigen values shift by s $(\lambda - s)$

(i) Two extremes eigen values

Example - 2, 4, 12

Direct power method $\lambda_1 = 12$

$$(A - \lambda_1 I) \rightarrow \begin{pmatrix} -10 & -8 & 0 \end{pmatrix}$$

Example 2 2, -4, 12 $\lambda_1 = 12$

$$(A - \lambda_1 I) \rightarrow \begin{pmatrix} -10 & -16 & 0 \end{pmatrix}$$

(ii) Intermediate eigen values

Gerschgorin's Disk Theorem

Every eigen value of $A_{n \times n}$ lies in at least one of the circles c_1, c_2, \dots, c_n

Center of c_i - diagonal element a_{ii}

Radius of c_i - sum of absolute values of rest of the terms in the row

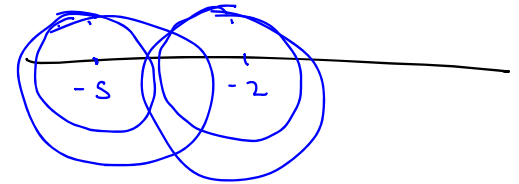
$$r_i = \sum_{\substack{j=1 \\ j \neq i}}^n |a_{ij}|$$

Example $A = \begin{bmatrix} -5 & 2 \\ 2 & -2 \end{bmatrix}$

$$c = [-5, -2]$$

$$r = [2, 2]$$

$$\begin{aligned} &-5 \pm 2 \\ &-2 \pm 2 \end{aligned}$$



Example

$$A = \begin{bmatrix} 8 & 1 & 0 \\ 1 & 4 & 1 \\ 0 & 1 & 3 \end{bmatrix} \rightarrow \begin{bmatrix} 8.25 \\ 4.42 \\ 2.33 \end{bmatrix}$$

$$8 \pm 1 \quad 4 \pm 2 \quad 3 \pm 1$$

- (a) Guess the value of shift 's' close to the eigen value given by Gerschgorin's Disk Theorem
- (b) The corresponding eigen value of the shifted matrix will be close to zero
- (c) Inverse power method to estimate it.

(3) Accelerates convergence

- The method can be used in conjunction with inverse power method to improve convergence rate

$$(A - SI)^{-1} X_k = X_{k+1}$$

$$(A - SI) X_{k+1} = X_k$$

$$\underline{\underline{4.42}}$$

$$\begin{array}{c} \downarrow 4 \\ \downarrow \\ \underline{4.2} \end{array}$$

$$(A - 4I)$$

$$\lambda' \approx 0.42$$

$$\lambda' = 0.22$$

$$\text{Convergence rate} \propto \frac{|\lambda_{i+1} - s_k|}{|\lambda_i - s_k|}$$

→

$$(A - SI)^{-1} \quad S = 4.0 \quad M = 2.3624$$

$$(A - SI) = 1/M = 0.4231$$

$$A = S + 0.4231 = 4.4231$$

QR method

Remarks - (1) The eigen values of a diagonal matrix

$$D = \begin{bmatrix} d_1 & & \\ & d_2 & \\ & & \ddots \\ & & & d_n \end{bmatrix} \quad \lambda_i = d_i$$

(2) Upper triangular matrix

$$U = \begin{bmatrix} u_{11} & u_{12} & \dots & u_{1n} \\ & u_{22} & \dots & u_{2n} \\ & & \ddots & \\ & & & u_{nn} \end{bmatrix} \quad \lambda_i = u_{ii}$$

Analogous to Gauss Elimination

$$GE \quad A \xrightarrow{\text{transform}} D, L, U$$

- The transformation should not change the solution

$$\underline{QR} \quad A \xrightarrow{\text{transform}} D \text{ or } U$$

transformation should not change eigen values

Similarity Transformation

Given a matrix $A_{n \times n}$, the similarity transformation is given by

$$B = M^{-1} A M$$

where M is any invertible matrix

Show that A & B have same eigenvalues

$$B = M^{-1} A M$$

$$\underline{M} B \underline{M}^{-1} = \underline{M} \underline{M}^{-1} A \underline{M} \underline{M}^{-1}$$

$$M B M^{-1} = A \quad \text{--- (1)}$$

$$A V = \lambda V$$

From (1)

$$M B M^{-1} V = \lambda V$$

$$\Rightarrow \boxed{B(M^{-1} V) = \lambda (M^{-1} V)}$$

i.e. B has same eigen values as A λ
eigen vectors are different $M^{-1} V$

What M will transform A into a diagonal or upper triangular matrix?

QR method

Q — Orthogonal matrix

It is a square matrix whose columns are orthonormal vectors

— Orthogonal vectors — The vectors that are perpendicular to one another

$$x \quad y \quad x^T y = 0$$

— Normal — Vector of unit length

$$u = \frac{x}{\|x\|_2} \quad u^T u = 1$$

We denote orthonormal vectors by q

$$q_1, q_2, \dots, q_n$$

⇒ Orthogonal matrix

$$Q = \begin{bmatrix} | & | & | & \dots & | \\ q_1 & q_2 & q_3 & \dots & q_n \\ | & | & | & \dots & | \end{bmatrix}$$

$$q_i^T q_j = \begin{cases} 0 & i \neq j \\ 1 & \text{else} \end{cases}$$

$$Q Q^T = Q^T Q = I$$

$$\Rightarrow \boxed{Q^{-1} = Q^T}$$

R — Upper triangular matrix

QR method for finding eigen values

$$\rightarrow A_0 = A$$

Decomposition

$$A_0 = Q_0 R_0$$

MTH 102
Gram-Schmidt
process

$$A_1 = R_0 Q_0$$

Is A_1 similar to A_0

$$B = Q_0^{-1} \underline{\underline{A_0}} Q_0$$

$$= Q_0^{-1} (Q_0 R_0) Q_0$$

$$= R_0 Q_0 = \underline{\underline{A_1}}$$

A_k as $k \rightarrow \infty$ will be

Diagonal matrix $\rightarrow A$ is symmetric

Upper triangular matrix - otherwise

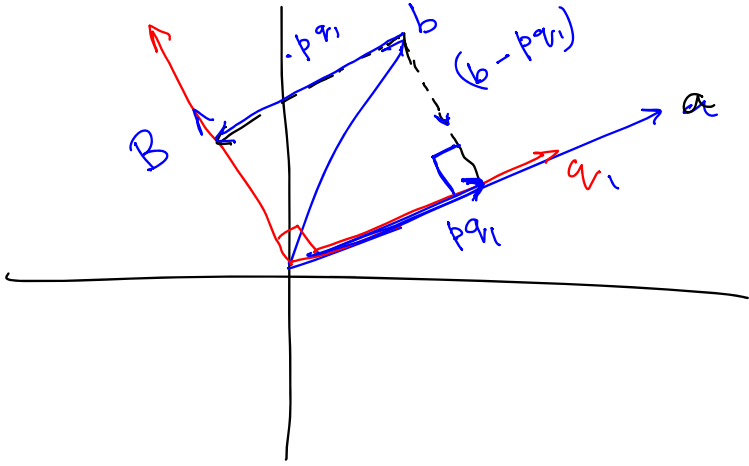
Schur's Lemma \rightarrow

How to decompose A into QR ?

Gram-Schmidt process

A process for orthogonalizing
vectors

Two independent vectors a & b



Gram Schmidt process

- It will make the vectors a and b perpendicular
- make the vectors length unity

$$A = \begin{bmatrix} a_1 & b \end{bmatrix}$$

$$Q = \begin{bmatrix} q_1 & q_2 \end{bmatrix}$$

Step,

$$1. \quad q_1 = \frac{a}{\|a\|}$$

2. Projection of b on q_1 or component of b along the q_1 is subtracted from b

$$(b - pq_1) \perp q_1$$

$$\Rightarrow q_1^T (b - pq_1) = 0$$

$$\Rightarrow p = \frac{q_1^T b}{q_1^T q_1} = q_1^T b$$

$$p q_1 = (q_1^T b) q_1$$

$$B = b - (q_1^T b) q_1$$

$$q_2 = \frac{q_2}{\|q_2\|}$$

In general - The Gram-schmidt process starts with q_1, q_2, \dots, q_n and ends up with q_1, q_2, \dots, q_n . At j^{th} step, it subtracts the component of a_j from q_1, q_2, \dots, q_{j-1} .

$$A_j = \underset{\substack{\downarrow \\ \text{column} \\ \text{vector}}}{a_j} - (q_1^T a_j) q_1 - (q_2^T a_j) q_2 - \dots - (q_{j-1}^T a_j) q_{j-1}$$

$$[A] = [Q][R]$$

$$\begin{bmatrix} q_1 & q_2 & \dots & q_n \end{bmatrix} = \begin{bmatrix} q_1 & q_2 & \dots & q_n \\ 1 & 1 & \dots & 1 \end{bmatrix} \begin{bmatrix} q_1^T a_1 & q_1^T a_2 & \dots & q_1^T a_n \\ q_2^T a_1 & q_2^T a_2 & \dots & q_2^T a_n \\ \vdots & \vdots & \ddots & \vdots \end{bmatrix}$$