

# System of Linear Equations

$n$  - equations ,  $n$  - unknowns

$$E_1 : a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$E_2 : a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$E_n : a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

$$\underline{\underline{A}} \underline{\underline{x}} = \underline{\underline{b}}$$

✓ Coefficient matrix  $A_{n \times n}$

✓ Augmented matrix  $\tilde{A}_{n \times n+1} = [A \ b]$

Homogeneous  $\underline{\underline{b}} = 0$

Non-homogeneous  $\underline{\underline{b}} \neq 0$

## Important Square Matrices

### 1. Symmetric Matrix

$$a_{ij} = a_{ji}$$

$$A = \begin{bmatrix} 5 & 4 & 3 \\ 4 & 2 & 1 \\ 3 & 1 & 0 \end{bmatrix}$$

### 2. Diagonal Matrix

$$A = \begin{bmatrix} a_{11} & & \\ & a_{22} & \\ & & a_{33} & \ddots \\ & & & a_{nn} \end{bmatrix}$$

### 3. Identity Matrix

$$I = \begin{bmatrix} 1 & & \\ & 1 & \\ & & \ddots \\ & & & 1 \end{bmatrix}$$

### 4. Upper triangular matrix

All elements below the main diagonal are zero

$$U = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ 0 & a_{22} & a_{23} & \dots & a_{2n} \\ 0 & 0 & a_{33} & \dots & a_{3n} \\ & & & \ddots & \\ 0 & 0 & & & a_{nn} \end{bmatrix}$$

### 4. Lower triangular matrix

All elements above main diagonal are zero

$$L = \begin{bmatrix} a_{11} & 0 & 0 & \dots & 0 \\ a_{21} & a_{22} & & & \\ a_{31} & a_{32} & a_{33} & & \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & \dots & a_{nn} \end{bmatrix}$$

## 6. Banded Matrix

All elements are zero except for a band centered on the main diagonal

$$A = \begin{bmatrix} & & & \\ & & & \\ & & & \\ & & & \\ & & & \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} & a_{12} & & \\ & a_{22} & a_{32} & \\ & a_{21} & a_{33} & a_{34} \\ & & a_{32} & a_{24} \end{bmatrix}$$

Tridiagonal matrix

## 7. Sparse matrix

Most of the elements are zero

## 8. Dense matrix

most of the elements are non-zero

## 9. Positive definite matrix

A symmetric matrix, such that

$\underline{x^T A x}$  is positive for every non zero column vector  $x$  of 'n' real numbers

$$x^T A x \rightarrow \text{Scalar}$$

$1 \times n \quad n \times n \quad n \times 1$

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$x = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$x^T I x = a^2 + b^2$$

# DIRECT METHOD

1. If the  $A$  is  $I$

$$\begin{bmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \\ 0 & 0 & 1 & \\ & & & \ddots \\ & & & & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

$$x_1 = b_1$$

$\vdots$

$$x_n = b_n$$

2. If  $A$  is a diagonal matrix

$$\begin{bmatrix} a_{11} & & & \\ & a_{22} & & \\ & & \ddots & \\ & & & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

$$x_1 = \frac{b_1}{a_{11}}$$

$\vdots$

$$x_n = \frac{b_n}{a_{nn}}$$

3. If  $A$  is an Upper triangular matrix

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ 0 & a_{22} & a_{23} & \dots & a_{2n} \\ 0 & 0 & a_{33} & \dots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & a_{n-1,n-1} & a_{n-1,n} \\ 0 & 0 & 0 & 0 & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

Back  
substitution

$$x_n = \frac{b_n}{a_{nn}}$$

$$x_{n-1} = \frac{b_{n-1} - a_{n-1,n} x_n}{a_{n-1,n-1}}$$

$$x_i = \frac{b_i - \sum_{j=i+1}^n a_{ij} x_j}{a_{ii}}$$

4. If  $A$  is a Lower triangular matrix

$$\begin{bmatrix} a_{11} & 0 & 0 & \dots & 0 \\ a_{21} & a_{22} & 0 & \dots & 0 \\ a_{31} & a_{32} & a_{33} & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

$$x_1 = \frac{b_1}{a_{11}}$$

$$x_2 = \frac{b_2 - a_{21} x_1}{a_{22}}$$

$$x_i = \frac{b_i - \sum_{j=i}^{i-1} a_{ij} x_j}{a_{ii}}$$

If the coefficient matrix  $A$  is "full"

Strategy - To reduce the matrix to

$U$  — Gauss elimination  
 $L \& U$  — LU decomposition  
 $D \text{ or } I$  — Gauss Jordan  
Gauss Elimination

Gauss elimination is one of the ubiquitous algorithms used in computer methods

$$E: ax + by + cz = d$$

if we multiply  
Divide  
Add  
Subtract

# Gauss Elimination

Objective - To convert A to U

$$E_1: 2x_1 + 3x_2 - x_3 = 5$$

$$E_2: 4x_1 + 4x_2 - 3x_3 = 3$$

$$E_3: -2x_1 + 3x_2 - x_3 = 1$$

$$\tilde{A} = \left[ \begin{array}{ccc|c} 2 & 3 & -1 & 5 \\ \textcircled{4} & 4 & -3 & 3 \\ \textcircled{-2} & 3 & -1 & 1 \end{array} \right]$$

Back  
Substitution

$$x_3 = -15 / -5 = 3$$

$$x_2 = \frac{-7 - (-1 \times 3)}{-2} = 2$$

$$x_1 = 1$$

## Step 1

multiplier factors  $\left\{ \begin{array}{l} l_{21} = \frac{a_{21}}{a_{11}} = \frac{4}{2} = 2 \\ l_{31} = \frac{a_{31}}{a_{11}} = \frac{-2}{2} = -1 \end{array} \right.$  Pivot

$$R_2 = R_2 - l_{21} R_1 \quad ; \quad R_3 = R_3 - l_{31} R_1$$

Pivot  
equation

$$\left[ \begin{array}{ccc|c} 2 & 3 & -1 & 5 \\ 0 & -2 & -1 & -7 \\ 0 & \textcircled{6} & -2 & 6 \end{array} \right]$$

## Step 2

$$R_3 = R_3 - l_{32} R_2$$

$$l_{32} = \frac{a_{32}}{a_{22}} = \frac{6}{-2} = -3$$

$$\left[ \begin{array}{ccc|c} 2 & 3 & -1 & 5 \\ 0 & -2 & -1 & -7 \\ 0 & 0 & -5 & -15 \end{array} \right] U$$

## Forward Elimination

```
for k = 1 to n-1
  for i = k+1 to n
    lik =  $\frac{a_{ik}}{a_{kk}}$ 
    for j = i to n+1
      aij = aij - lik · akj
    end
  end
end
```

$a_{i,n+1} = b_i$

## Backward Substitution

$x_n = \frac{b_n}{a_{nn}}$

```
For i = n-1 to 1
  sum = ai,n+1
  for j = i+1, n
    sum = sum - aij xj
  end
  xi =  $\frac{\text{sum}}{a_{ii}}$ 
end
```



# 1. Division by zero

$$E_1 : \checkmark \quad 3x_2 - x_3 = 5$$

$$E_2 : 4x_1 + 4x_2 - 3x_3 = 3$$

$$E_3 : -2x_1 + 3x_2 - x_3 = 1$$

A

$$\left[ \begin{array}{ccc|c} 0 & 2 & -1 & 5 \\ 4 & 4 & -3 & 3 \\ -2 & 3 & -1 & 1 \end{array} \right]$$

$$l_{21} = \frac{a_{21}}{a_{11}}$$

Row Pivoting  $\rightarrow$  Partial pivoting  
 $\times$  Column pivoting  
 Total pivoting

# 2. Ill conditioned

$$x_1 + 2x_2 = 10$$

$$\cancel{1.1}x_1 + 2x_2 = 10.4$$

1.05

$$x_1 = 4 \quad x_2 = 3$$

$$x_1 = 8 \quad x_2 = 1$$

# 3. Round off errors

$$0.0004 x_1 + 1.402 x_2 = 1.406$$

$$0.4003 x_1 - 1.502 x_2 = 2.501$$

# 4. significant digits

$$x_1 = 10$$

$$x_2 = 1.0$$

$$\begin{bmatrix} 0.0004 & 1.402 & 1.406 \\ 0.4003 & -1.502 & 2.501 \end{bmatrix}$$

$$R_2 = R_2 - l_{21} R_1 \quad l_{21} = \frac{a_{21}}{a_{11}}$$

$$= \frac{0.4003}{0.0004} = 0.1001 \times 10^4$$

$$-1405 x_2 = 1404$$

$$x_2 = 0.9993$$

$$x_1 = \frac{(1.406 - 1.402 \times 0.9993)}{0.0004}$$

$$= \underline{\underline{12.5}}$$