- Round M (ii)
- Ill condutioning

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots & \vdots \\
a_{i_n} & a_{i_{n_1}} & \dots & a_{i_n}
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots & \vdots \\
a_{i_n} & a_{i_2} & \dots & a_{i_n}
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots \\
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots \\
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots \\
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots \\
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots \\
\end{bmatrix}$$

$$\begin{bmatrix}
a_{i_1} & a_{i_2} & \dots & a_{i_n} \\
\vdots & \vdots & \vdots \\
\end{bmatrix}$$

Which of the two algorithms is better?

Minimum Round off errors — CA

Minimum Storage requirement

Minimum computational time

Minimum computational time

Parogramming ease — (Subjective)

Computing Time

- Speed of computer
- Programming languages
- Input data

Computational or Algorithmic complexity

Instead of measure line in μ seemds, we measure line in terms of number of basic steps executed by the algorithm (+,-,x,-, assignml, confinish) Instead of Infresenting algorithmic complexity as a single number we selevent it in terms of size of date

num bers Sum $\times = \left[x_1 x_2 \dots x_n \right]$ pnut n(1) Sum = 0 For i= 1 to n Sum = Sum + x(i) end V^{2} (M_{Δ} 100 Sum and product of n numbers Sum 20 2(n+1)product = 1 for i: 1 to n Sum = Sum + n (:) 22 product = product * n(i)

end

Sum of all possible pairs

for i = 1 to nfor j = 1 to mSum (i,j) = n(i) + n(j)end

end

No of basic steps

(2) ~ n² + n + c

TWO THINGS

1. Worst case scenario

Find a number in the rechr n

f = 0 ; i = 0 While f = 0 i = i + 1 f = 0 f = 0 f = 0 f = 1 end end

2. Asymptotic Analysis

- Any algorithm is sufficiently efficient for small input

- When comparing algorithms for computational time one is interested in very large infuls

- As a proxy for Very large consider asymptotic analysis that consider sire of input date infinity

Gives an upper bound on the asymptotic growth of the algorithm

- The complexity of the function algorith is $O(n^2)$ is means that for the worst case $O(n^2)$ for the worst case $O(n^2)$ steps are needed to estimate function when n is very large.

- If the computation home is the own of multiple terms, keep the one which has the largest growth which has and drop the others

 $\frac{1}{2} \frac{1}{2} \frac{1}$

Common Complexity

O(1)('anstant O (log (h)) Logarithmic O(n) Linear O(nloga) log. lier Polymer Guedric 0(~2) $O(\nu_3)$ 0(5)

Exposeral

Computational Camplexity of

n (n+1) (2na)

Gauss Forward Clinington m-12 - likaij

(m-k)No. No of additions/substracta 3 - N

nog divisions of nog multipliata

on of substraction

$$= n(n-1) + 2(\frac{n^3}{2} - \frac{n}{3})$$

$$\frac{2}{3} + \frac{n^2}{2} - \frac{7n}{6}$$

$$-\frac{2n^3}{3} + 0(n^2)$$

Total Gaus eliminatas

$$\frac{2n^{3}}{3} + o(n^{2}) + n^{2} + o(n)$$

$$\frac{3}{2n^{3}} + o(n^{2}) + o(n^{3})$$

$$o(n^{3})$$

$$o(2n^{3})$$

$$o(2n^{3})$$

Gaus Jordan

No of styles
$$n^3 + n^2 - n$$

$$= n^3 + o(n^2)$$

3. $A \alpha = b$ Mohrahm

Decan position