

HighOrderDGTransportSolver

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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trt::GridFunction	19
trt::TVector	37
trt::Array< std::string >	6
trt::Array< trt::Element *>	6
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trt::GridFunctionCoefficient	20
trt::Opacity	28
trt::ConstantOpacity	11
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trt::SubtractCoefficient	31
trt::Element	12
trt::L2Segment	20
trt::ElTrans	14
trt::FESpace	15
trt::L2Space	21
trt::LinearIntegrator	22
trt::DomainIntegrator	12
trt::LuaReader	22
trt::Matrix	25

trt::Node	27
trt::Poly1D	29
trt::Quadrature	30
trt::Sweeper	32
trt::Timer	33
trt::TransportOperator	33
trt::WallTimer	40
trt::Writer	41

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

trt::AddCoefficient	Add two coefficients together	5
trt::Array< T >	Template class for wrapping std::vector. Mostly provides out of range checks	6
trt::Basis	Represent a collection of basis functions (in reference space) of an arbitrary polynomial order	8
trt::BilinearIntegrator	Abstract class for bilinear forms	9
trt::Coefficient	Abstract class for evaluating things	9
trt::ConstantCoefficient	Evaluates to a constant value	10
trt::ConstantOpacity	Constant opacity	11
trt::DomainIntegrator	Domain integrator $B_i q dx$	12
trt::Element	Abstract class for elements	12
trt::EITrans	Reference to physical space transformation	14
trt::FESpace	Abstract class for finite element spaces	15
trt::FunctionCoefficient	Evaluate a function	16
trt::FunctionOpacity	Space, temperature dependent opacity	17
trt::FunctionStateCoefficient	Evaluate a 2D function through setting the state	18
trt::GridFunction	Represent a solution vector on an FESpace	19
trt::GridFunctionCoefficient	Evaluate a GridFunction as a coefficient	20
trt::L2Segment	1D discontinuous galerkin element	20
trt::L2Space	Discontinuous Galerkin finite element space	21

trt::LinearIntegrator	Abstract class for linear forms	22
trt::LuaReader	Read in and access a Lua script	22
trt::MassIntegrator	Integrate a mass matrix $\int B_i B_j dx$	25
trt::Matrix	Store a matrix	25
trt::Node	Represent an FEM node	27
trt::Opacity	Abstract representation of space and temperature dependent opacity	28
trt::Poly1D	Represent a polynomial of one variable	29
trt::Quadrature	Arbitrary order Gauss Legendre quadrature	30
trt::SubtractCoefficient	Subtract a coefficient from another one	31
trt::Sweeper	Performs direct inversion of transport equation	32
trt::Timer	Stopwatch class that wraps std::chrono	33
trt::TransportOperator	Driver for transport solver	33
trt::TVector	Store psi. strides in space then angle	37
trt::Vector	Class for storing a vector of doubles	38
trt::WallTimer	Singleton class for wall timer using std::chrono	40
trt::WeakConvectionIntegrator	Integrate weak convection matrix $\int -B_j \frac{dB_i}{dx} dx$	41
trt::Writer	Stores pointers to GridFunctions and writes them to file	41

Chapter 3

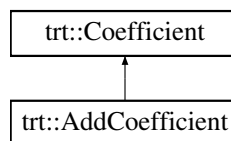
Class Documentation

3.1 trt::AddCoefficient Class Reference

add two coefficients together

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::AddCoefficient:



Public Member Functions

- [AddCoefficient](#) ([Coefficient](#) *c1, [Coefficient](#) *c2)
constructor. adds c1 and c2
- double [Eval](#) ([ElTrans](#) &trans, double xref) const
evaluate

Private Attributes

- [Coefficient](#) * [_c1](#)
- [Coefficient](#) * [_c2](#)

Additional Inherited Members

3.1.1 Detailed Description

add two coefficients together

The documentation for this class was generated from the following file:

- /home/sam/trt/fem/Coefficient.hpp

3.2 trt::Array< T > Class Template Reference

Template class for wrapping std::vector. Mostly provides out of range checks.

```
#include <Array.hpp>
```

Public Member Functions

- [Array](#) ()
default constructor
- [Array](#) (int N)
initialize
- [Array](#) (int N, T val)
initialize and set values
- void [operator=](#) (const [Array](#)< T > &a)
copy assignment
- [Array](#) (std::initializer_list< T > list)
construct from initializer list
- void [operator=](#) (std::initializer_list< T > list)
set from initializer list
- int [Size](#) () const
return the size of the array
- void [Resize](#) (int N)
resize the array
- T & [operator\[\]](#) (int ind)
access to the array
- const T & [operator\[\]](#) (int ind) const
const access to the array
- void [operator=](#) (T val)
set all elements to val
- void [Append](#) (T val)
add to end of [Array](#)
- void [Append](#) (const [Array](#)< T > &a)
add an array to the back of this
- void [Clear](#) ()
clear contents of vector
- void [Intersection](#) (const [Array](#)< T > &x, [Array](#)< T > &r) const
return the intersection of two arrays
- bool [operator==](#) (const [Array](#)< T > &a) const
test if two arrays are the same
- void [Transpose](#) ()
reverse order of array
- void [Print](#) (std::ostream &out=std::cout) const
print the [Array](#)
- double * [Data](#) ()
direct access to the data
- const double * [Data](#) () const
const direct access to the data
- double & [Last](#) ()
access to the last element

Private Attributes

- `std::vector< T > _vector`
vector that stores all the data

3.2.1 Detailed Description

```
template<class T = int>
class trt::Array< T >
```

Template class for wrapping `std::vector`. Mostly provides out of range checks.

3.2.2 Constructor & Destructor Documentation

3.2.2.1 Array() [1/2]

```
template<class T = int>
trt::Array< T >::Array (
    int N ) [inline]
```

initialize

Parameters

<i>N</i>	size of array
----------	---------------

3.2.2.2 Array() [2/2]

```
template<class T = int>
trt::Array< T >::Array (
    int N,
    T val ) [inline]
```

initialize and set values

Parameters

<i>N</i>	size of array
<i>val</i>	initial value

The documentation for this class was generated from the following file:

- `/home/sam/trt/general/Array.hpp`

3.3 trt::Basis Class Reference

represent a collection of basis functions (in reference space) of an arbitrary polynomial order

```
#include <Basis.hpp>
```

Public Member Functions

- [Basis](#) (int order)
constructor
- const [Poly1D](#) & [operator\[\]](#) (int i) const
access to ith basis function
- const [Poly1D](#) & [Derivative](#) (int i) const
access to ith derivative
- int [Size](#) () const
return the number of basis functions

Private Attributes

- int [_order](#)
polynomial order
- [Array](#)< [Poly1D](#) > [_p](#)
polynomials
- [Array](#)< [Poly1D](#) > [_dp](#)
derivatives of polynomials

3.3.1 Detailed Description

represent a collection of basis functions (in reference space) of an arbitrary polynomial order

3.3.2 Constructor & Destructor Documentation

3.3.2.1 Basis()

```
trt::Basis::Basis (  
    int order )
```

constructor

Parameters

<i>order</i>	polynomial order
--------------	------------------

The documentation for this class was generated from the following files:

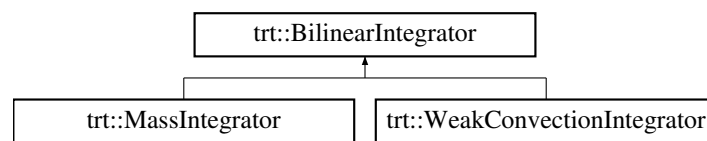
- /home/sam/trt/fem/Basis.hpp
- /home/sam/trt/fem/Basis.cpp

3.4 trt::BilinearIntegrator Class Reference

abstract class for bilinear forms

```
#include <BilinearIntegrator.hpp>
```

Inheritance diagram for trt::BilinearIntegrator:



Public Member Functions

- [BilinearIntegrator](#) ()
default constructor
- virtual void [Assemble](#) ([Element](#) &el, [Matrix](#) &elmat)
assemble a local matrix

3.4.1 Detailed Description

abstract class for bilinear forms

The documentation for this class was generated from the following file:

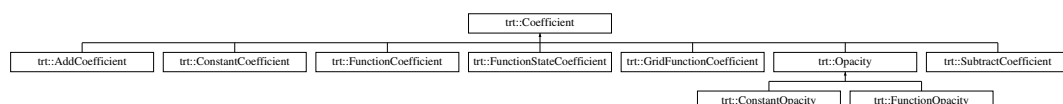
- /home/sam/trt/fem/BilinearIntegrator.hpp

3.5 trt::Coefficient Class Reference

abstract class for evaluating things

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::Coefficient:



Public Member Functions

- virtual double [Eval](#) ([ElTrans](#) &trans, double xref) const
interface for evaluating with a transformation
- void [SetState](#) (double state)
set the state

Protected Attributes

- double [_state](#)
store a constant parameter that can be used in evaluating 2D functions

3.5.1 Detailed Description

abstract class for evaluating things

The documentation for this class was generated from the following file:

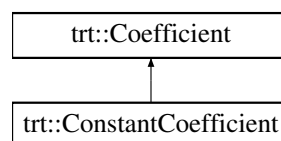
- /home/sam/trt/fem/Coefficient.hpp

3.6 trt::ConstantCoefficient Class Reference

evaluates to a constant value

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::ConstantCoefficient:



Public Member Functions

- [ConstantCoefficient](#) (double c)
constructor
- double [Eval](#) ([ElTrans](#) &trans, double xref) const
evaluate

Private Attributes

- double [_c](#)
constant value

Additional Inherited Members

3.6.1 Detailed Description

evaluates to a constant value

The documentation for this class was generated from the following file:

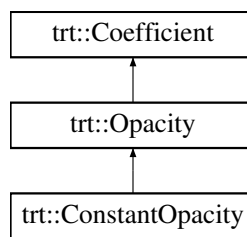
- /home/sam/trt/fem/Coefficient.hpp

3.7 trt::ConstantOpacity Class Reference

constant opacity

```
#include <Opacity.hpp>
```

Inheritance diagram for trt::ConstantOpacity:



Public Member Functions

- [ConstantOpacity](#) (double c)
constructor
- double [Eval](#) (EITrans &trans, double xref) const
evaluate

Private Attributes

- double [_c](#)
constant value

Additional Inherited Members

3.7.1 Detailed Description

constant opacity

The documentation for this class was generated from the following file:

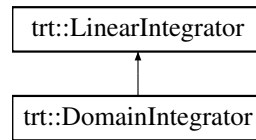
- /home/sam/trt/trt/Opacity.hpp

3.8 trt::DomainIntegrator Class Reference

domain integrator $B_i q dx$

```
#include <LinearIntegrator.hpp>
```

Inheritance diagram for trt::DomainIntegrator:



Public Member Functions

- [DomainIntegrator](#) ()
constructor
- [DomainIntegrator](#) ([Coefficient](#) *c)
construct with coefficient
- void [Assemble](#) ([Element](#) &el, [Vector](#) &elvec)
assemble

Private Attributes

- [Coefficient](#) * _c
store the function to integrate
- [Vector](#) _shape
store shape function evaluations

3.8.1 Detailed Description

domain integrator $B_i q dx$

The documentation for this class was generated from the following files:

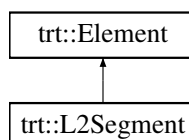
- /home/sam/trt/fem/LinearIntegrator.hpp
- /home/sam/trt/fem/LinearIntegrator.cpp

3.9 trt::Element Class Reference

abstract class for elements

```
#include <Element.hpp>
```

Inheritance diagram for trt::Element:



Public Member Functions

- [Element](#) ([Node](#) left, [Node](#) right, int order)
constructor
- [~Element](#) ()
destructor
- virtual void [CalcShape](#) (double x, [Vector](#) &shape) const
evaluate all basis functions at an integration point
- virtual void [CalcGradShape](#) (double x, [Vector](#) &shape) const
evaluate derivative of all basis functions at an integration point
- void [CalcPhysGradShape](#) (double x, [Vector](#) &shape) const
evaluate derivatives in physical space (divide by Jacobian)
- int [NumNodes](#) () const
return the number of nodes in this element
- const [Node](#) & [GetNode](#) (int i) const
return the ith FEM node
- [Node](#) & [GetNode](#) (int i)
return the ith FEM node
- [ElTrans](#) & [GetTrans](#) ()
return the element transformation
- double [Interpolate](#) (double x, const [Vector](#) &u) const
interpolate to a point
- void [GetVDofs](#) ([Array](#)< int > &vdofs) const
get the ids of all nodes in the element
- int [GetOrder](#) () const
return the polynomial order of this element

Protected Attributes

- [Node](#) & [_left](#)
left end point node
- [Node](#) & [_right](#)
right end point node
- int [_order](#)
polynomial order
- int [_bcl](#)
left boundary condition
- int [_bcr](#)
right boundary condition
- [Basis](#) [_basis](#)
basis object
- [ElTrans](#) * [_trans](#)
*element transformation for *this*
- [Array](#)< [Node](#) * > [_nodes](#)
store FEM nodes

3.9.1 Detailed Description

abstract class for elements

3.9.2 Constructor & Destructor Documentation

3.9.2.1 Element()

```
trt::Element::Element (
    Node left,
    Node right,
    int order )
```

constructor

Parameters

<i>xl</i>	left end point
<i>xr</i>	right end point
<i>order</i>	polynomial order
<i>bcl</i>	left boundary condition
<i>bcr</i>	right boundary condition

The documentation for this class was generated from the following files:

- /home/sam/trt/fem/Element.hpp
- /home/sam/trt/fem/Element.cpp

3.10 trt::ElTrans Class Reference

reference to physical space transformation

```
#include <ElTrans.hpp>
```

Public Member Functions

- [ElTrans](#) ([Element](#) *el)
constructor
- double [Jacobian](#) (double xref)
evaluate jacobian in reference space
- double [Transform](#) (double xref)
transform reference to physical space
- [Element](#) & [GetElement](#) ()
return the element

Private Attributes

- [Element](#) * [_el](#)
store the element

3.10.1 Detailed Description

reference to physical space transformation

The documentation for this class was generated from the following files:

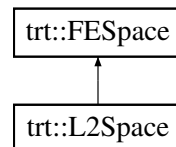
- /home/sam/trt/fem/EITrans.hpp
- /home/sam/trt/fem/EITrans.cpp

3.11 trt::FESpace Class Reference

abstract class for finite element spaces

```
#include <FESpace.hpp>
```

Inheritance diagram for trt::FESpace:



Public Member Functions

- [FESpace](#) (int Ne, double xb, int order)
constructor
- int [GetVSize](#) () const
return the number of unknowns
- int [GetNumElements](#) () const
return the number of elements
- int [GetNumNodes](#) () const
return the number of nodes
- [Element](#) & [GetElement](#) (int e)
access to element e
- const [Node](#) & [GetNode](#) (int i) const
access to node i

Protected Attributes

- [Array](#)< [Element](#) * > [_els](#)
store the elements in the FESpace
- [Array](#)< [Node](#) * > [_nodes](#)
store their nodes

3.11.1 Detailed Description

abstract class for finite element spaces

3.11.2 Constructor & Destructor Documentation

3.11.2.1 FESpace()

```
trt::FESpace::FESpace (
    int Ne,
    double xb,
    int order )
```

constructor

Parameters

<i>Ne</i>	number of elements
<i>order</i>	polynomial order

The documentation for this class was generated from the following files:

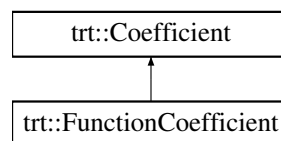
- /home/sam/trt/fem/FESpace.hpp
- /home/sam/trt/fem/FESpace.cpp

3.12 trt::FunctionCoefficient Class Reference

evaluate a function

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::FunctionCoefficient:



Public Member Functions

- [FunctionCoefficient](#) (double(*f)(double x))
constructor
- double [Eval](#) (ElTrans &trans, double xref) const
evaluate

Private Attributes

- double(* [_f](#))(double)
store the function

Additional Inherited Members

3.12.1 Detailed Description

evaluate a function

The documentation for this class was generated from the following file:

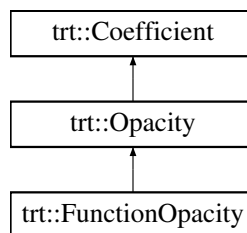
- /home/sam/trt/fem/Coefficient.hpp

3.13 trt::FunctionOpacity Class Reference

space, temperature dependent opacity

```
#include <Opacity.hpp>
```

Inheritance diagram for trt::FunctionOpacity:



Public Member Functions

- [FunctionOpacity](#) (double(*f)(double x, double T))
constructor
- [FunctionOpacity](#) (double(*f)(double x))
constructor for space only dependence
- double [Eval](#) ([ElTrans](#) &trans, double xref) const
evaluate

Private Attributes

- double(* [_f](#))(double x, double T)
store function of space, temperature
- double(* [_g](#))(double x)
store function of space only

Additional Inherited Members

3.13.1 Detailed Description

space, temperature dependent opacity

The documentation for this class was generated from the following files:

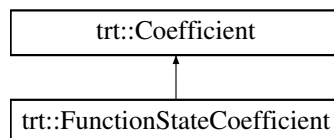
- `/home/sam/trt/trt/Opacity.hpp`
- `/home/sam/trt/trt/Opacity.cpp`

3.14 trt::FunctionStateCoefficient Class Reference

evaluate a 2D function through setting the state

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::FunctionStateCoefficient:



Public Member Functions

- [FunctionStateCoefficient](#) (double(*f)(double, double))
constructor
- double [Eval](#) ([EITrans](#) &trans, double xref) const
evaluate

Private Attributes

- double(* [_f](#))(double, double)
store the 2D function

Additional Inherited Members

3.14.1 Detailed Description

evaluate a 2D function through setting the state

The documentation for this class was generated from the following file:

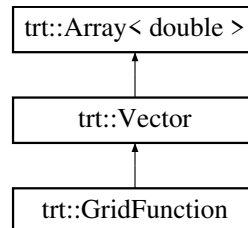
- `/home/sam/trt/fem/Coefficient.hpp`

3.15 trt::GridFunction Class Reference

represent a solution vector on an [FESpace](#)

```
#include <GridFunction.hpp>
```

Inheritance diagram for trt::GridFunction:



Public Member Functions

- [GridFunction](#) ([FESpace](#) *space)
constructor
- [FESpace](#) * [GetSpace](#) () const
return the [FESpace](#) associated with the solution vector
- double [L2Error](#) ([Coefficient](#) *exact)
return the L2 error
- void [Project](#) (double(*f)(double))
evaluate a function and store in this
- void [Project](#) ([Coefficient](#) *c)
evaluate at a coefficient at every node
- void [operator=](#) (double val)
assign all elements to a value

Private Attributes

- [FESpace](#) * [_space](#)
space associated with the solution vector

3.15.1 Detailed Description

represent a solution vector on an [FESpace](#)

The documentation for this class was generated from the following files:

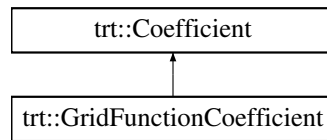
- /home/sam/trt/fem/GridFunction.hpp
- /home/sam/trt/fem/GridFunction.cpp

3.16 trt::GridFunctionCoefficient Class Reference

evaluate a [GridFunction](#) as a coefficient

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::GridFunctionCoefficient:



Public Member Functions

- [GridFunctionCoefficient](#) ([GridFunction](#) &gf)
constructor
- double [Eval](#) ([ElTrans](#) &trans, double xref) const
evaluate the grid function coefficient

Private Attributes

- [GridFunction](#) * [_gf](#)
store the grid function

Additional Inherited Members

3.16.1 Detailed Description

evaluate a [GridFunction](#) as a coefficient

The documentation for this class was generated from the following files:

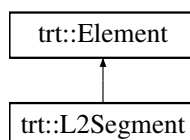
- `/home/sam/trt/fem/Coefficient.hpp`
- `/home/sam/trt/fem/Coefficient.cpp`

3.17 trt::L2Segment Class Reference

1D discontinuous galerkin element

```
#include <L2Segment.hpp>
```

Inheritance diagram for trt::L2Segment:



Public Member Functions

- [L2Segment](#) ([Node](#) left, [Node](#) right, int order)
constructor
- void [CalcShape](#) (double x, [Vector](#) &shape) const
evaluate basis functions
- void [CalcGradShape](#) (double x, [Vector](#) &gshape) const
evaluate derivatives of basis functions

Additional Inherited Members

3.17.1 Detailed Description

1D discontinuous galerkin element

The documentation for this class was generated from the following files:

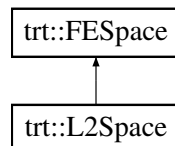
- /home/sam/trt/fem/L2Segment.hpp
- /home/sam/trt/fem/L2Segment.cpp

3.18 trt::L2Space Class Reference

Discontinuous Galerkin finite element space.

```
#include <FESpace.hpp>
```

Inheritance diagram for trt::L2Space:



Public Member Functions

- [L2Space](#) (int Ne, double xb, int order)
constructor

Additional Inherited Members

3.18.1 Detailed Description

Discontinuous Galerkin finite element space.

The documentation for this class was generated from the following files:

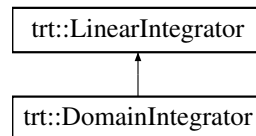
- /home/sam/trt/fem/FESpace.hpp
- /home/sam/trt/fem/FESpace.cpp

3.19 trt::LinearIntegrator Class Reference

abstract class for linear forms

```
#include <LinearIntegrator.hpp>
```

Inheritance diagram for trt::LinearIntegrator:



Public Member Functions

- [LinearIntegrator](#) ()
default constructor
- virtual void [Assemble](#) ([Element](#) &el, [Vector](#) &elvec)
assemble a local right hand side vector

3.19.1 Detailed Description

abstract class for linear forms

The documentation for this class was generated from the following file:

- `/home/sam/trt/fem/LinearIntegrator.hpp`

3.20 trt::LuaReader Class Reference

read in and access a Lua script

```
#include <Lua.hpp>
```

Public Member Functions

- [LuaReader](#) (std::string filename)
constructor
- [LuaReader](#) ()
default constructor
- void [SetLuaFile](#) (std::string filename)
set the lua script file name
- void [Parse](#) (int argc, char *argv[], std::string def="none")
parse argc and argv for Lua file name
- void [VectorFunction](#) (const char *field_name, double x, [Vector](#) &v) const
return a vector valued function named field_name
- double [ScalarFunction](#) (const char *field_name, double x) const
return a scalar valued function name field_name
- double [ScalarFunction](#) (const char *field_name, double x, double mu) const
return a scalar valued function named field_name that takes two arguments
- double [Double](#) (const char *field_name) const
return a double named field_name from lua script
- double [Double](#) (const char *field_name, double def) const
return a double with default value if not found
- int [Int](#) (const char *field_name) const
return a required integer named field_name
- int [Int](#) (const char *field_name, int def) const
return an optional integer name field_name. Returns def if not found
- std::string [String](#) (const char *field_name) const
read a string field_name from lua script
- std::string [String](#) (const char *field_name, std::string def) const
read an optional string return def if not found
- bool [Bool](#) (const char *field_name) const
return a bool value. Returns false if not found
- double [SourceFunction](#) (double x)
evaluate source_function from lua script. Lua keyword = source_function
- double [InitialConditions](#) (double x)
evaluate initial conditions. Lua keyword = initial_function
- std::string [OutputFile](#) () const
return the output name from lua script. Lua keyword = output_file
- double [EndTime](#) () const
return the end time. Lua keyword = end_time
- double [TimeStep](#) () const
return the time step. Lua keyword = time_step
- int [WriteFreq](#) () const
return the writer frequency. Lua keyword write_freq
- int [FEOrder](#) () const
return the fe order. Lua keyword = fe_order

Private Attributes

- lua_State * [_state](#)
lua parser

3.20.1 Detailed Description

read in and access a Lua script

3.20.2 Constructor & Destructor Documentation

3.20.2.1 LuaReader()

```
trt::LuaReader::LuaReader (
    std::string filename )
```

constructor

Parameters

<i>filename</i>	name of lua script
-----------------	--------------------

3.20.3 Member Function Documentation

3.20.3.1 Parse()

```
void trt::LuaReader::Parse (
    int argc,
    char * argv[],
    std::string def = "none" )
```

parse argc and argv for Lua file name

Parameters

<i>argc</i>	number of command line arguments
<i>argv</i>	command line arguments array
<i>def</i>	default lua script to load if Lua script not specified

The documentation for this class was generated from the following files:

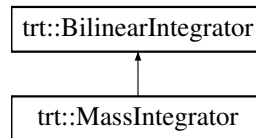
- /home/sam/trt/utls/Lua.hpp
- /home/sam/trt/utls/Lua.cpp

3.21 trt::MassIntegrator Class Reference

integrate a mass matrix $\int B_i B_j dx$

```
#include <BilinearIntegrator.hpp>
```

Inheritance diagram for trt::MassIntegrator:



Public Member Functions

- [MassIntegrator](#) ()
default constructor
- [MassIntegrator](#) (Coefficient *c)
constructor with coefficient
- void [Assemble](#) (Element &el, Matrix &elmat)
assemble local mass matrix

Private Attributes

- [Coefficient](#) * _c
coefficient
- [Vector](#) _shape
store shape evaluations
- [Matrix](#) _op
store outer product of shape functions

3.21.1 Detailed Description

integrate a mass matrix $\int B_i B_j dx$

The documentation for this class was generated from the following files:

- /home/sam/trt/fem/BilinearIntegrator.hpp
- /home/sam/trt/fem/BilinearIntegrator.cpp

3.22 trt::Matrix Class Reference

store a matrix

```
#include <Matrix.hpp>
```

Public Member Functions

- [Matrix](#) ()
default constructor
- [Matrix](#) (int m, int n=-1)
constructor. defaults to square
- [Matrix](#) (const [Matrix](#) &m)
copy constructor
- [Matrix](#) & [operator=](#) (const [Matrix](#) &m)
copy assignment
- void [Resize](#) (int m, int n=-1)
set the size
- int [Height](#) () const
return the number of rows
- int [Width](#) () const
return the number of columns
- const double * [Data](#) () const
const access to data
- double * [Data](#) ()
direct access to the data
- double & [operator\(\)](#) (int i, int j)
index into matrix. Hides COLUMN MAJOR bs behind the scenes for stupid LAPACK
- double [operator\(\)](#) (int i, int j) const
const index into matrix
- void [Solve](#) (const [Vector](#) &b, [Vector](#) &x) const
solve the system $Ax = b$ using lapack's dgesv (LU factor and solve)
- void [operator*=](#) (double val)
scale all elements by val
- void [operator+=](#) (const [Matrix](#) &mat)
add a matrix to this
- void [Add](#) (const [Matrix](#) &a, [Matrix](#) &sum) const
add two matrices together
- void [Mult](#) (double alpha, const [Vector](#) &x, double beta, [Vector](#) &b) const
do $b = \alpha x + \beta b$
- void [Mult](#) (const [Vector](#) &x, [Vector](#) &b) const
just matrix vector product
- std::ostream & [Print](#) (std::ostream &out=std::cout) const
print to output

Private Attributes

- [Array](#)< double > [_data](#)
store the data
- int [_m](#)
number of rows
- int [_n](#)
number of cols

3.22.1 Detailed Description

store a matrix

The documentation for this class was generated from the following files:

- /home/sam/trt/linalg/Matrix.hpp
- /home/sam/trt/linalg/Matrix.cpp

3.23 trt::Node Class Reference

represent an FEM node

```
#include <Node.hpp>
```

Public Member Functions

- [Node](#) (double x, double xref, int gid, int bc)
constructor
- void [SetGlobalID](#) (int id)
set the global id
- int [GlobalID](#) () const
return the global id
- int [BC](#) () const
return the boundary type
- double [X](#) () const
return node location
- double [XRef](#) () const
return location in reference space

Private Attributes

- double [_x](#)
location in physical space
- double [_xref](#)
location in reference space
- int [_gid](#)
global id of this node
- int [_bc](#)
boundary type

3.23.1 Detailed Description

represent an FEM node

3.23.2 Constructor & Destructor Documentation

3.23.2.1 Node()

```
trt::Node::Node (
    double x,
    double xref,
    int gid,
    int bc ) [inline]
```

constructor

Parameters

<i>x</i>	node location in physical space
<i>xref</i>	node location in reference space
<i>gid</i>	global id
<i>bc</i>	boundary condition type

The documentation for this class was generated from the following file:

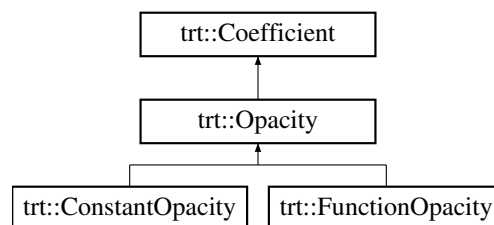
- /home/sam/trt/fem/Node.hpp

3.24 trt::Opacity Class Reference

abstract representation of space and temperature dependent opacity

```
#include <Opacity.hpp>
```

Inheritance diagram for trt::Opacity:



Public Member Functions

- void [SetTemperature](#) (const [Vector](#) &T)
set the temperature [Vector](#) for evaluating temperature dependence

Protected Attributes

- [Vector _T](#)
store the tempearture [Vector](#)

3.24.1 Detailed Description

abstract representation of space and temperature dependent opacity

The documentation for this class was generated from the following file:

- `/home/sam/trt/trt/Opacity.hpp`

3.25 trt::Poly1D Class Reference

represent a polynomial of one variable

```
#include <Basis.hpp>
```

Public Member Functions

- [Poly1D \(\)](#)
default constructor
- [Poly1D \(const \[Array\]\(#\)< double > &c\)](#)
constructor
- [double \[Eval\]\(#\) \(double x\) const](#)
evaluate at a point
- [Poly1D \[Derivative\]\(#\) \(\) const](#)
*return the derivative of *this*
- [std::ostream & \[Print\]\(#\) \(std::ostream &out=std::cout\) const](#)
print the polynomial to the ostream

Private Attributes

- [Array< double > _c](#)
store the polynomial coefficients

3.25.1 Detailed Description

represent a polynomial of one variable

3.25.2 Constructor & Destructor Documentation

3.25.2.1 Poly1D()

```
trt::Poly1D::Poly1D (
    const Array< double > & c ) [inline]
```

constructor

provide coefficients in ascending powers

The documentation for this class was generated from the following file:

- /home/sam/trt/fem/Basis.hpp

3.26 trt::Quadrature Class Reference

arbitrary order Gauss Legendre quadrature

```
#include <Quadrature.hpp>
```

Public Member Functions

- [Quadrature](#) (int p, double a=0, double b=1)
constructor
- int [NumPoints](#) () const
return the number of integration points
- double [Point](#) (int i) const
return the ith integration point
- double [Weight](#) (int i) const
return the ith weight
- int [Order](#) () const
return the integration order

Private Attributes

- int [_p](#)
integration order
- double [_a](#)
lower limit
- double [_b](#)
upper limit
- [Array](#)< double > [_x](#)
integration points
- [Array](#)< double > [_w](#)
integration weights

3.26.1 Detailed Description

arbitrary order Gauss Legendre quadrature

3.26.2 Constructor & Destructor Documentation

3.26.2.1 Quadrature()

```
trt::Quadrature::Quadrature (
    int p,
    double a = 0,
    double b = 1 )
```

constructor

Parameters

p	integration order
a	lower limit of integration
b	upper limit of integration

The documentation for this class was generated from the following files:

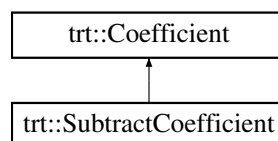
- /home/sam/trt/general/Quadrature.hpp
- /home/sam/trt/general/Quadrature.cpp

3.27 trt::SubtractCoefficient Class Reference

subtract a coefficient from another one

```
#include <Coefficient.hpp>
```

Inheritance diagram for trt::SubtractCoefficient:



Public Member Functions

- [SubtractCoefficient](#) ([Coefficient](#) *c1, [Coefficient](#) *c2)
constructor. evaluates c1 - c2
- double [Eval](#) ([ElTrans](#) &trans, double xref) const
evaluate the two coefficients and subtract

Private Attributes

- [Coefficient](#) * _c1
- [Coefficient](#) * _c2

Additional Inherited Members

3.27.1 Detailed Description

subtract a coefficient from another one

The documentation for this class was generated from the following file:

- /home/sam/trt/fem/Coefficient.hpp

3.28 trt::Sweeper Class Reference

performs direct inversion of transport equation

```
#include <Sweeper.hpp>
```

Public Member Functions

- [Sweeper](#) ([FESpace](#) *space, [Quadrature](#) &quad, [Coefficient](#) *inflow)
constructor
- void [Solve](#) ([Coefficient](#) *sig_s, [Coefficient](#) *sig_t, [Coefficient](#) *q, [TVector](#) *dq, const [Vector](#) &phi, [TVector](#) &psi) const
perform a sweep for all angles
- void [SweepLR](#) (double mu, [Coefficient](#) *sig_s, [Coefficient](#) *sig_t, [Coefficient](#) *q, [Vector](#) *dq, const [Vector](#) &phi, [Vector](#) &psi_n) const
sweep from left to right (mu > 0)
- void [SweepRL](#) (double mu, [Coefficient](#) *sig_s, [Coefficient](#) *sig_t, [Coefficient](#) *q, [Vector](#) *dq, const [Vector](#) &phi, [Vector](#) &psi_n) const
sweep from right to left (mu < 0)
- void [SweepLR](#) (double mu, [Coefficient](#) *sig_s, [Coefficient](#) *sig_t, [Coefficient](#) *q, const [Vector](#) &phi, [Vector](#) &psi_n) const
sweep without the discrete source
- void [SweepRL](#) (double mu, [Coefficient](#) *sig_s, [Coefficient](#) *sig_t, [Coefficient](#) *q, const [Vector](#) &phi, [Vector](#) &psi_n) const
sweep without discrete source

Private Attributes

- [FESpace](#) * _space
store FE space for psi
- [Quadrature](#) _quad
store quadrature object for angular integration
- [Coefficient](#) * _inflow
store the inflow function

3.28.1 Detailed Description

performs direct inversion of transport equation

The documentation for this class was generated from the following files:

- /home/sam/trt/trt/Sweeper.hpp
- /home/sam/trt/trt/Sweeper.cpp

3.29 trt::Timer Class Reference

stopwatch class that wraps std::chrono

```
#include <Timer.hpp>
```

Public Member Functions

- [Timer](#) ()
constructor
- void [Start](#) ()
start the clock
- void [Stop](#) ()
stop the clock
- double [GetDuration](#) () const
return the duration

Private Attributes

- std::chrono::time_point< std::chrono::system_clock > [_start](#)
store the start time
- std::chrono::duration< double > [_el](#)
store the elapsed time

3.29.1 Detailed Description

stopwatch class that wraps std::chrono

The documentation for this class was generated from the following files:

- /home/sam/trt/utis/Timer.hpp
- /home/sam/trt/utis/Timer.cpp

3.30 trt::TransportOperator Class Reference

driver for transport solver

```
#include <TransportOperator.hpp>
```

Public Member Functions

- **TransportOperator** (**FESpace** *space, int Nangles, **Opacity** *sig_s, **Opacity** *sig_t, **Coefficient** *q, **Coefficient** *inflow, **Opacity** *cv=NULL)
constructor
- void **SourceIteration** (**TVector** &psi, int niter, double tol) const
source iteration but with opacities from constructor
- int **SourceIteration** (**Coefficient** *sig_t, **Coefficient** *sig_s, **Coefficient** *q, **TVector** *dq, int niter, double tol, **TVector** &psi, bool LOUD=false) const
perform source iteration with a discrete source
- void **NewtonIteration** (const **TVector** &psi_p, const **Vector** &T_p, int n_outer, double t_outer, int n_inner, double t_inner, double dt, **TVector** &psi, **Vector** &T)
perform one newton temperature iteration
- void **BackwardEuler** (const **TVector** &psi_p, int niter, double tol, double dt, **TVector** &psi)
perform one time step
- void **ComputeScalarFlux** (const **TVector** &psi, **Vector** &phi) const
compute the scalar flux
- void **SetA** (double a)
set the radiation temperature thing (a)

Private Member Functions

- void **FormSource** (double dt, const **TVector** &psi_p, const **Vector** &T_p, const **Vector** &Ts, **TVector** &dq) const
form the source term for backward euler Newton Iteration
- void **FormScattering** (double dt, const **Vector** &Ts, **Vector** &scattering) const
form the scattering coefficient for backward euler Newton iteration
- void **UpdateTemperature** (double dt, const **Vector** &T_old, const **Vector** &T_p, const **Vector** &phi, **Vector** &T) const
update the temperature vector

Private Attributes

- **FESpace** * _space
store the FESpace
- int _Nangles
number of angles
- **Coefficient** * _sig_a
abs cross section
- **Opacity** * _sig_s
scattering cross section
- **Opacity** * _sig_t
total cross section
- **Coefficient** * _q
source function
- **Coefficient** * _inflow
inflow function
- **Opacity** * _cv
heat capacity
- double _c
speed of light

- [double _a](#)
radiation temperature thing
- [Quadrature _quad](#)
Sn angular quadrature object.
- [Sweeper _sweeper](#)
sweeper to invert each source iteration

3.30.1 Detailed Description

driver for transport solver

3.30.2 Constructor & Destructor Documentation

3.30.2.1 TransportOperator()

```
trt::TransportOperator::TransportOperator (
    FESpace * space,
    int Nangles,
    Opacity * sig_s,
    Opacity * sig_t,
    Coefficient * q,
    Coefficient * inflow,
    Opacity * cv = NULL )
```

constructor

Parameters

<i>finite</i>	element space for transport
<i>Nangles</i>	number of angles (S_?)
<i>sig_s</i>	scattering cross section
<i>sig_t</i>	total cross section
<i>q</i>	source
<i>cv</i>	heat capacity

3.30.3 Member Function Documentation

3.30.3.1 BackwardEuler()

```
void trt::TransportOperator::BackwardEuler (
    const TVector & psi_p,
```

```

    int niter,
    double tol,
    double dt,
    TVector & psi )

```

perform one time step

Parameters

in	<i>psi_p</i>	angular flux from previous time step
in	<i>niter</i>	maximum number of source iterations to try
in	<i>tol</i>	iterative tolerance to stop at
in	<i>dt</i>	time step size
out	<i>psi</i>	angular flux at next time step

3.30.3.2 NewtonIteration()

```

void trt::TransportOperator::NewtonIteration (
    const TVector & psi_p,
    const Vector & T_p,
    int n_outer,
    double t_outer,
    int n_inner,
    double t_inner,
    double dt,
    TVector & psi,
    Vector & T )

```

perform one newton temperature iteration

Parameters

in	<i>psi_p</i>	angular flux from previous iteration
in	<i>T_p</i>	temperature from previous iteration
in	<i>n_outer</i>	max number of newton iterations
in	<i>t_outer</i>	newton iteration tolerance
in	<i>n_inner</i>	max number of source iterations
in	<i>t_inner</i>	source iteration tolerance
in	<i>dt</i>	time step size
out	<i>psi</i>	converged angular flux
out	<i>T</i>	converged temperature

3.30.3.3 SourceIteration()

```

int trt::TransportOperator::SourceIteration (
    Coefficient * sig_t,

```

```

Coefficient * sig_s,
Coefficient * q,
TVector * dq,
int niter,
double tol,
TVector & psi,
bool LOUD = false ) const

```

perform source iteration with a discrete source

Parameters

in	<i>sig_t</i>	total interaction (term that multiplies psi on LHS)
in	<i>sig_s</i>	scattering (phi term that is lagged)
in	<i>q</i>	fixed source on rhs
in	<i>dq</i>	discrete source term. can be null
in	<i>niter</i>	maximum number of iterations
in	<i>tol</i>	relative tolerance before stopping
in, out	<i>initial</i>	guess for psi. final solution returned in psi
in	<i>LOUD</i>	print iteration info to terminal

The documentation for this class was generated from the following files:

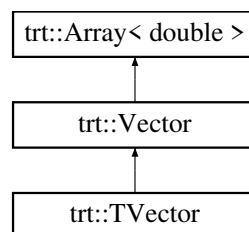
- /home/sam/trt/trt/TransportOperator.hpp
- /home/sam/trt/trt/TransportOperator.cpp

3.31 trt::TVector Class Reference

store psi. strides in space then angle

```
#include <TVector.hpp>
```

Inheritance diagram for trt::TVector:



Public Member Functions

- [TVector](#) ([FESpace](#) *space, int Nangles)
constructor
- double & [operator\(\)](#) (int angle, int i)

- 2D indexing*
 - double `operator()` (int angle, int i) const
- const indexing*
 - void `operator=` (double val)
- set all values*
 - void `GetAngle` (int angle, `Vector` &psi_n) const
- get an angle*
 - void `SetAngle` (int angle, const `Vector` &psi_n)
- set an angle*
 - `FESpace` * `GetSpace` () const
- return the FESpace*

Private Attributes

- `FESpace` * `_space`
Finite element space this is build on.
- int `_Nangles`
number of angles

3.31.1 Detailed Description

store psi. strides in space then angle

The documentation for this class was generated from the following files:

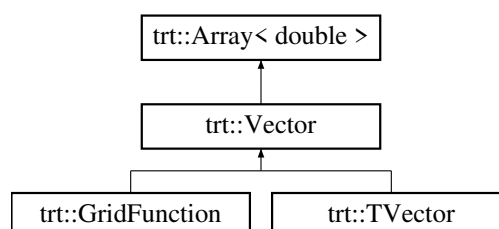
- /home/sam/trt/trt/TVector.hpp
- /home/sam/trt/trt/TVector.cpp

3.32 trt::Vector Class Reference

class for storing a vector of doubles

```
#include <Vector.hpp>
```

Inheritance diagram for trt::Vector:



Public Member Functions

- [Vector](#) (int N, double val=0)
constructor
- [Vector](#) ()
default constructor
- void [operator=](#) (const [Vector](#) &v)
copy assignment
- void [operator=](#) (double val)
set all elements to a value
- void [operator/=](#) (double val)
divide all entries by val
- void [operator*=](#) (double val)
multiply all entries by val
- double [operator*](#) (const [Vector](#) &v) const
dot product
- void [OuterProduct](#) (const [Vector](#) &v, [Matrix](#) &mat) const
outer product
- void [GetSubVector](#) (const [Array](#)< int > &vdofs, [Vector](#) &subv) const
return the subvector corresponding to the ordering in vdofs
- void [operator+=](#) (const [Vector](#) &v)
add a vector to this
- void [Subtract](#) (const [Vector](#) &v, [Vector](#) &diff) const
subtract from this
- bool [IsFinite](#) () const
check if all entries in vector are finite

3.32.1 Detailed Description

class for storing a vector of doubles

3.32.2 Constructor & Destructor Documentation

3.32.2.1 Vector()

```
trt::Vector::Vector (
    int N,
    double val = 0 )
```

constructor

Parameters

<i>N</i>	size of vector
<i>val</i>	initial value for all elements

The documentation for this class was generated from the following files:

- /home/sam/trt/linalg/Vector.hpp
- /home/sam/trt/linalg/Vector.cpp

3.33 trt::WallTimer Class Reference

singleton class for wall timer using std::chrono

```
#include <WallTimer.hpp>
```

Public Member Functions

- [~WallTimer](#) ()
destructor: prints wall time

Static Public Member Functions

- static [WallTimer](#) & [instance](#) ()
returns a static instance so only one can exist in the program

Private Member Functions

- [WallTimer](#) ()
private constructor prevents instantiating more than one [WallTimer](#)

Private Attributes

- std::chrono::time_point< std::chrono::system_clock > [_start](#)
store start time
- std::chrono::duration< double > [_el](#)
store the elapsed time
- bool [_init](#)
true if initialized

3.33.1 Detailed Description

singleton class for wall timer using std::chrono

The documentation for this class was generated from the following files:

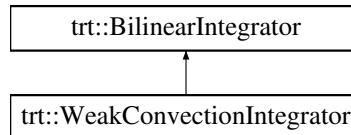
- /home/sam/trt/utls/WallTimer.hpp
- /home/sam/trt/utls/WallTimer.cpp

3.34 trt::WeakConvectionIntegrator Class Reference

integrate weak convection matrix $\int -B_j \frac{dB_i}{dx} dx$

```
#include <BilinearIntegrator.hpp>
```

Inheritance diagram for trt::WeakConvectionIntegrator:



Public Member Functions

- [WeakConvectionIntegrator](#) ()
constructor
- [WeakConvectionIntegrator](#) (Coefficient *c)
constructor with coefficient
- void [Assemble](#) (Element &el, Matrix &elmat)
assemble local matrix

Private Attributes

- [Coefficient](#) * _c
store coefficient
- [Vector](#) _shape
store shape evals
- [Vector](#) _gshape
store grad shape evals
- [Matrix](#) _op
outer product

3.34.1 Detailed Description

integrate weak convection matrix $\int -B_j \frac{dB_i}{dx} dx$

The documentation for this class was generated from the following files:

- /home/sam/trt/fem/BilinearIntegrator.hpp
- /home/sam/trt/fem/BilinearIntegrator.cpp

3.35 trt::Writer Class Reference

stores pointers to GridFunctions and writes them to file

```
#include <Writer.hpp>
```

Public Member Functions

- [Writer](#) (std::string name="solution")
constructor. provide base name for output files
- void [Add](#) ([GridFunction](#) &gf, std::string name)
add a solution variable to the output list
- void [SetFreq](#) (int f)
set the output frequency for time dependent calculations
- void [Write](#) (bool force=false)
write to file

Private Attributes

- int [_f](#)
output frequency
- [Array](#)< [GridFunction](#) * > [_gf](#)
store pointers to GridFunctions
- [Array](#)< std::string > [_names](#)
store their corresponding names
- std::string [_base_name](#)
store the base name
- int [_count](#)
number of times Write has been called
- int [_writes](#)
number of files written

3.35.1 Detailed Description

stores pointers to GridFunctions and writes them to file

3.35.2 Member Function Documentation

3.35.2.1 Write()

```
void trt::Writer::Write (
    bool force = false )
```

write to file

Parameters

<i>force</i>	writes regardless of frequency if true
--------------	--

The documentation for this class was generated from the following files:

- [/home/sam/trt/Utils/Writer.hpp](#)
- [/home/sam/trt/Utils/Writer.cpp](#)

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