# Would prompt work for graph learning? An exploration of few-shot learning on graphs

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#### Outline

- Introduction: Data and problems
- Overview of few-shot methodologies
- Can prompt work on graph + text?
- Can prompt work on graph alone?
- Conclusion

# Complex big data as graphs

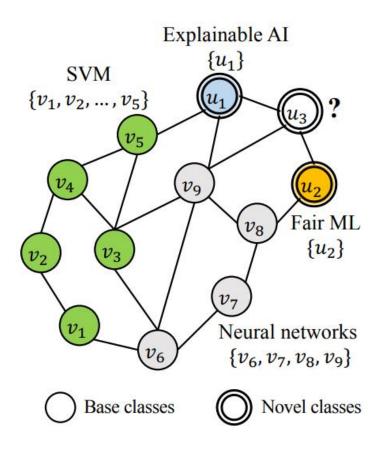
# Social networks Biology E-commerce Knowledge graph Concept Co

#### Data, Problems and Methods

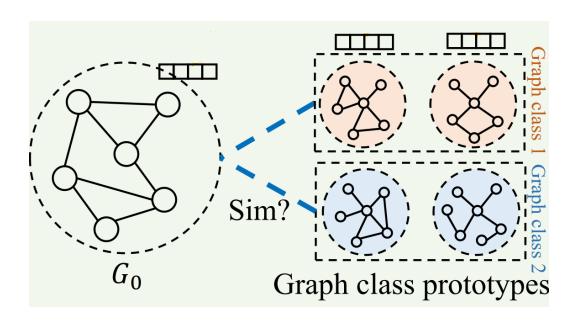
#### **Problems Methods Data** Few-shot learning Graphs/Networks Meta-learning on graphs Heterogeneous graphs Self-supervised User interaction graphs learning / Pre-training Node-level Knowledge graph Prompt-based Graph-level learning

# Few-shot problems on graphs

#### **Node classification**



#### **Graph classification**



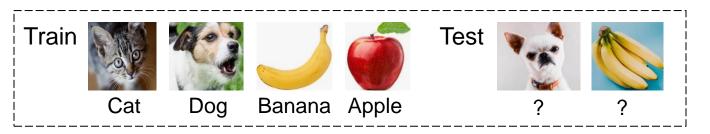
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# Why supervised learning does not work?

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# Supervised learning



Learn a classifier

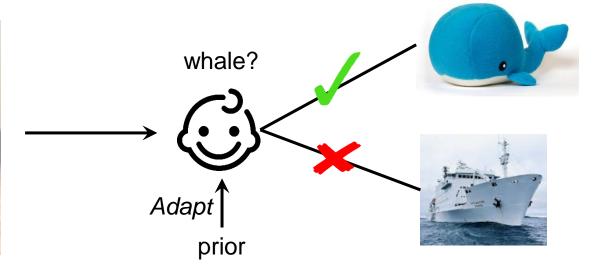
$$f_{\theta}(\mathbf{W}) \to \mathrm{dog}$$

Need many, many labelled data! Hard to deal with novel classes.

How humans learn?



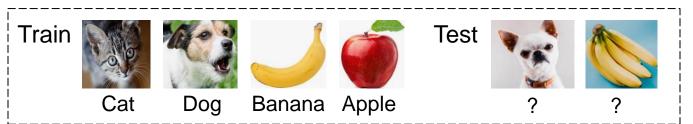
One example of toy whale



Even toddlers can learn novel classes very quickly with one/few examples...by generalizing from prior knowledge.

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Query Support Training Dog Cat tasks Dog Support Query Meta**learning** Apple Banana Apple Banana (MAML [FAL17]) Query Testing **Support** tasks Ship

Learn a classifier

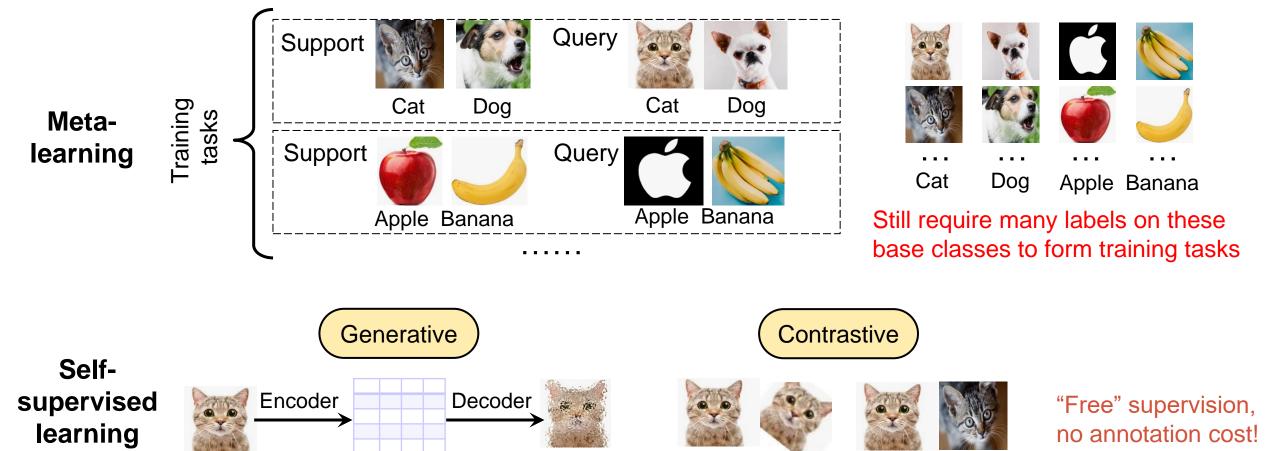
$$f_{\theta}(\mathbf{V}) \to \mathrm{dog}$$

Need many, many labelled data! Hard to deal with novel classes.

[FAL17] Model-Agnostic Meta-Learning for Fast Adaptation of Deep Networks. C. Finn et al. ICML 2017.

Reconstruction error

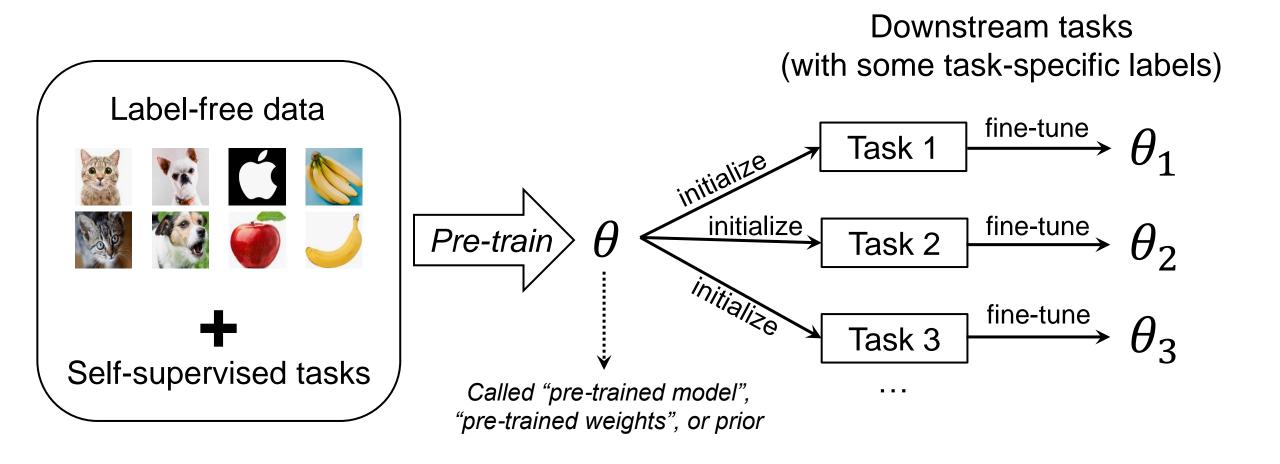
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Same

Different

# Self-supervised learning / Pre-training



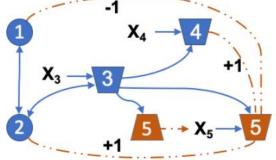
# Graph pre-training: Generative vs. contrastive

Key: Design self-supervised pre-training tasks on graphs

Generative

# $\begin{array}{c} 1 \\ 4 \\ X_4 \\ \hline \end{array}$

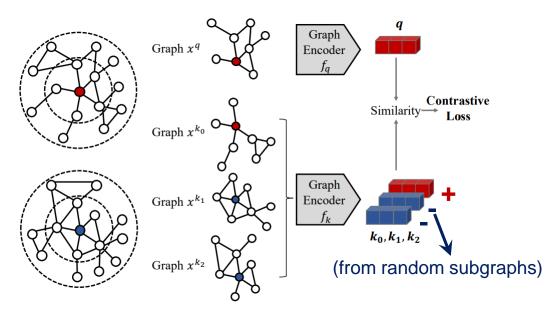
(d) Generate attributes and masked edges for node 4



(e) Generate attributes and masked edges for node 5

[Image from HDW20]

#### Contrastive



[Image from QCD20]

# Graph pre-training: Spatial vs. Spectral

#### Spatial

Explicit (local) structures and node features

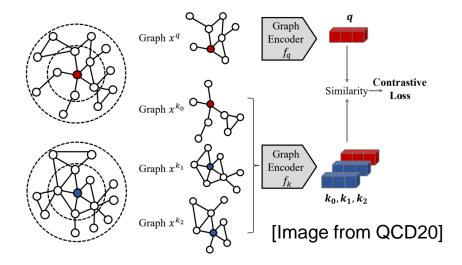
#### Spectral

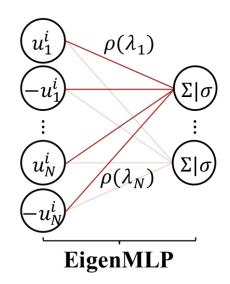
Implicit node (global) positions on graph topology

$$\mathbf{H}_a = f(\mathbf{A}, \mathbf{X})$$



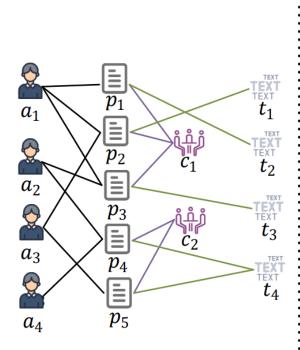
$$\mathbf{H}_e = g(\mathbf{\Lambda}, \mathbf{U})$$





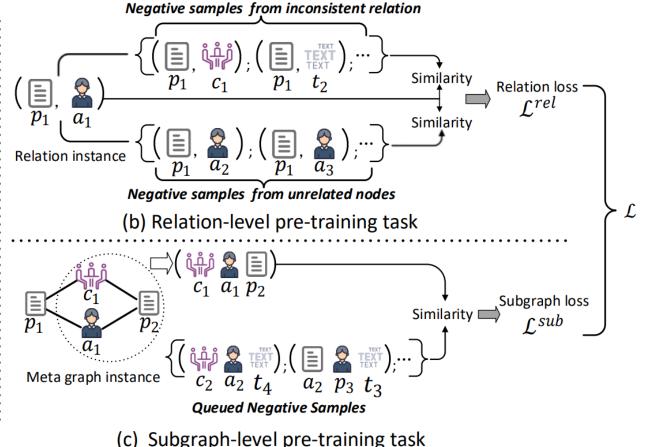
# Pre-training on heterogeneous graphs

Pre-training tasks to capture relation- and subgraph-level semantics



Various types of node/edge capture rich semantics

(a) A heterogeneous graph

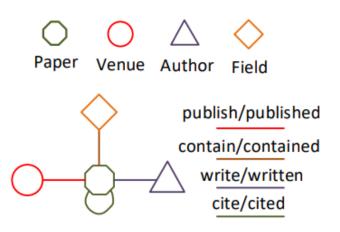


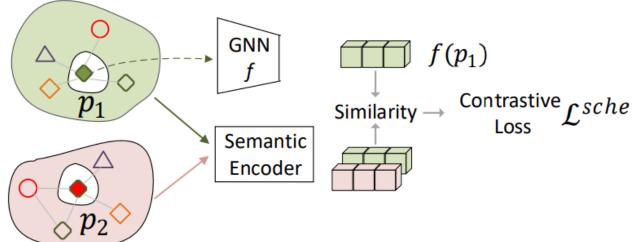
[CIKM21] X. Jiang, Y. Lu, Y. Fang and C. Shi. Contrastive Pre-training of GNNs on Heterogeneous Graphs

# Pre-training on heterogeneous graphs

Pre-training tasks to capture schema-level semantics

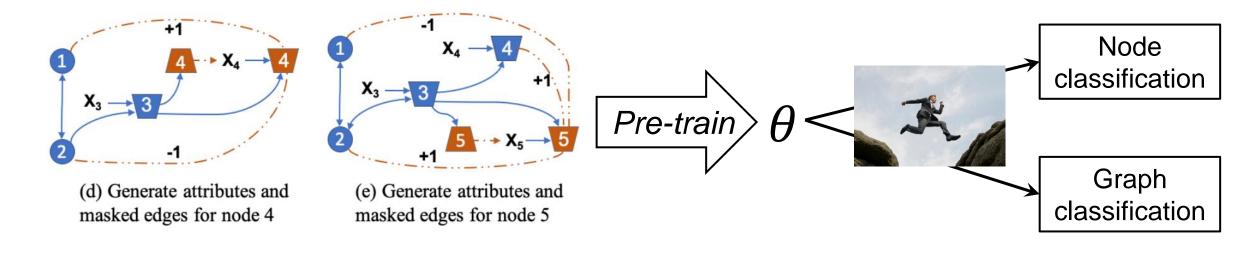
# Schema Schema-level task





# Problem with pre-training approaches

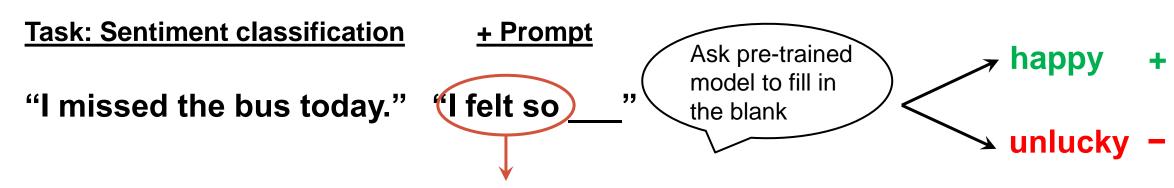
The gap between pre-training and downstream objectives



- And the fine-tuning step...
  - Can be expensive for large pre-trained models
  - may overfit if there are very few labels from downstream tasks

# Bridging the gap: Pre-train, prompt

- Problem: Gap between pre-training and downstream tasks
- Prompt [LYF23]: an alternative to "pre-train, fine-tune"
  - Originated in NLP, an instruction to reformulate the original task to unify with pre-trained model (e.g., masked language modeling)

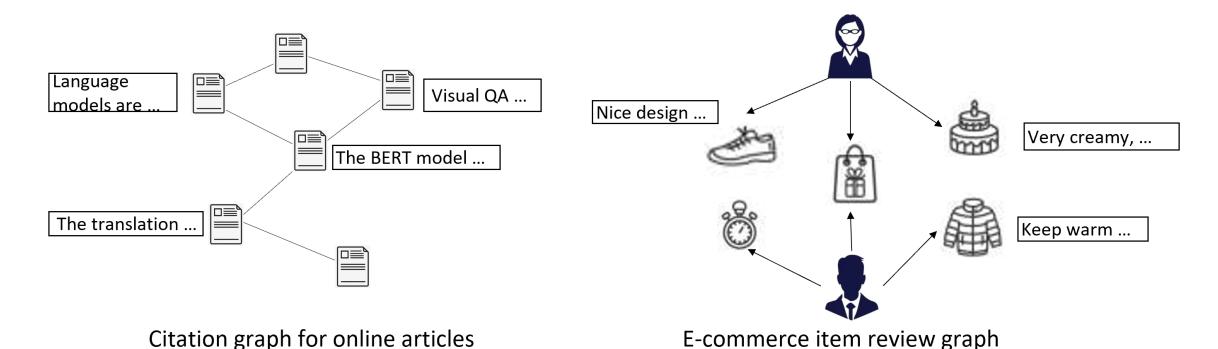


Zero-shot: Handcrafted (prompt engineering)
Few-shot: Learnable word vectors (prompt tuning)

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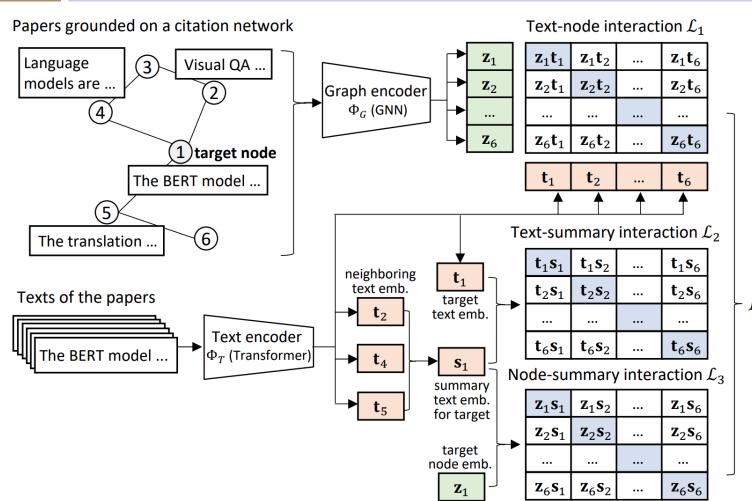
## Graph data often associate with texts



So, if there is a **jointly pre-trained graph-text model**, we can easily apply natural language-based prompts to graphs.

## Graph-grounded pre-training and prompting (G2P2)

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Learns a dual-modal embedding space by jointly training a **text encoder** and **graph encoder** 

# Exploits three contrastive strategies

- Text-node contrast
- Text-summary contrast
- Node-summary contrast

(a) Graph-grounded contrastive pre-training

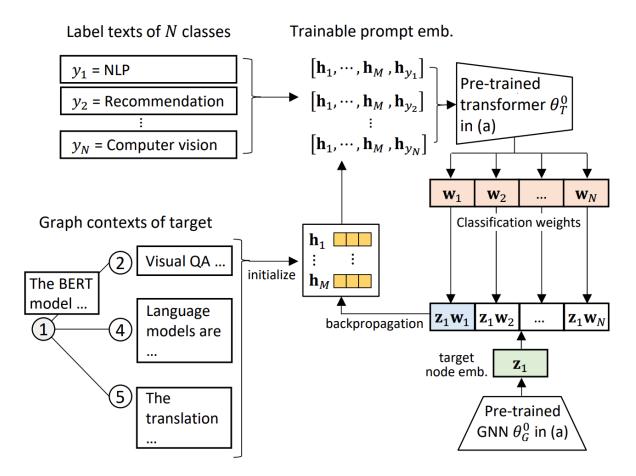
[SIGIR23] Z. Wen and Y. Fang. Augmenting Low-Resource Text Classification with Graph-Grounded Pre-training and Prompting.

## Graph-grounded pre-training and prompting (G2P2)

# Zero-shot node classification with discrete prompts

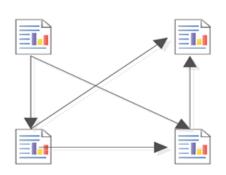
#### Label texts of N classes Discrete prompt $y_1 = NLP$ Pre-trained "paper of" + $y_i$ transformer $\theta_T^0$ $y_2$ = Recommendation $y_N$ = Computer vision $\mathbf{W}_2$ classification weights target node emb. Pre-trained $|\mathbf{z}_1\mathbf{w}_1|\mathbf{z}_1\mathbf{w}_2$ $\mathbf{z}_1$ $\mathbf{z}_1 \mathbf{w}_N$ GNN $\theta_G^0$ predict $y_1$

# Few-shot node classification with continuous prompt tuning

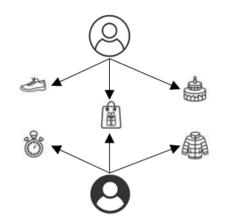


#### Datasets to evaluate G2P2

Dataset	Cora	Art	Industrial	M.I.
# Documents	25,120	1,615,902	1,260,053	905,453
# Links	182,280	4,898,218	3,101,670	2,692,734
# Avg. doc length	141.26	54.23	52.15	84.66
# Avg. node deg	7.26	3.03	2.46	2.97
# Classes	70	3,347	2,462	1,191



**Cora** is a collection of research papers with citation links



Art, Industrial and Music Instruments (M.I.) are three Amazon review datasets

# Empirical performance of G2P2

		Cora		Art		Industrial		M.I.	
		Accuracy	Macro-F1	Accuracy	Macro-F1	Accuracy	Macro-F1	Accuracy	Macro-F1
tin to Man	GCN	41.15±2.41	34.50±2.23	22.47±1.78	15.45±1.14	21.08±0.45	15.23±0.29	22.54±0.82	16.26±0.72
40,4	$SAGE_{sup}$	41.42±2.90	35.14±2.14	$22.60 \pm 0.56$	$16.01 \pm 0.28$	20.74±0.91	$15.31 \pm 0.37$	22.14±0.80	$16.69 \pm 0.62$
1000	TextGCN	59.78±1.88	55.85±1.50	$43.47 \pm 1.02$	$32.20\pm1.30$	53.60±0.70	45.97±0.49	46.26±0.91	$38.75 \pm 0.78$
Qreiting Qreiting	GPT-GNN	76.72±2.02	72.23±1.17	65.15±1.37	52.79±0.83	62.13±0.65	54.47±0.67	67.97±2.49	59.89±2.51
10/2	DGI	78.42±1.39	$74.58 \pm 1.24$	$65.41 \pm 0.86$	$53.57 \pm 0.75$	52.29±0.66	$45.26 \pm 0.51$	68.06±0.73	$60.64 \pm 0.61$
0,600	$SAGE_{self}$	77.59±1.71	73.47±1.53	$76.13 \pm 0.94$	$65.25 \pm 0.31$	71.87±0.61	$65.09 \pm 0.47$	$77.70 \pm 0.48$	$70.87 \pm 0.59$
Paritain of the state of the st	BERT	37.86±5.31	32.78±5.01	46.39±1.05	$37.07 \pm 0.68$	54.00±0.20	47.57±0.50	50.14±0.68	42.96±1.02
ilia.	$BERT^*$	27.22±1.22	23.34±1.11	$45.31 \pm 0.96$	$36.28 \pm 0.71$	49.60±0.27	$43.36 \pm 0.27$	40.19±0.74	$33.69 \pm 0.72$
100	RoBERTa	62.10±2.77	57.21±2.51	$72.95 \pm 1.75$	$62.25 \pm 1.33$	76.35±0.65	$70.49 \pm 0.59$	70.67±0.87	$63.50 \pm 1.11$
	RoBERTa*	67.42±4.35	62.72±3.02	$74.47 \pm 1.00$	63.35±1.09	77.08±1.02	$71.44 \pm 0.87$	74.61±1.08	$67.78 \pm 0.95$
20	P-Tuning v2	71.00±2.03	66.76±1.95	$76.86 \pm 0.59$	<u>66.89</u> ±1.14	79.65±0.38	$74.33 \pm 0.37$	72.08±0.51	65.44±0.63
toning toning	G2P2-p	79.16±1.23	74.99±1.35	79.59±0.31	68.26±0.43	80.86±0.40	74.44±0.29	81.26±0.36	74.82±0.45
15	G2P2	<b>80.08</b> *±1.33	<b>75.91</b> *±1.39	$81.03*\pm0.43$	$69.86*\pm0.67$	<b>82.46</b> *±0.29	$76.36*\pm0.25$	$82.77^* \pm 0.32$	$76.48*\pm0.52$
	(improv.)	(+2.12%)	(+1.78%)	(+5.43%)	(+4.44%)	(+3.53%)	(+2.7%)	(+6.53%)	(+7.92%)

G2P2 outperforms the best baseline by around 3–7%.

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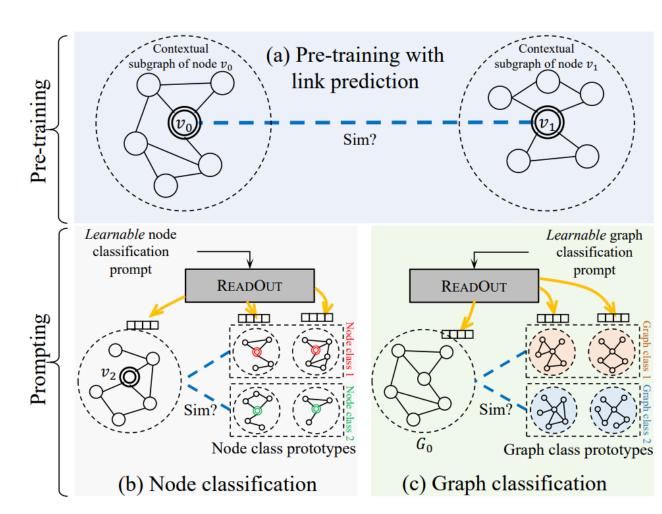
# GraphPrompt: Pre-train, prompt on graph only

#### Two challenges

- How to unify various pre-training and downstream tasks on graph?
- How to design prompts on graph?

#### Insights

- A unified task template based on subgraph similarity computation
- Use a learnable prompt to guide graph readout for different tasks



# GraphPrompt: Pre-train, prompt on graph only

#### Unified task template

#### **Link prediction**

Triplet (v, a, b), s.t. v is linked to a, but not b:  $sim(\mathbf{s}_v, \mathbf{s}_a) > sim(\mathbf{s}_v, \mathbf{s}_b)$ 

#### **Node classification**

$$\ell_j = \arg\max_{c \in C} \operatorname{sim}(\mathbf{s}_{v_j}, \tilde{\mathbf{s}}_c)$$

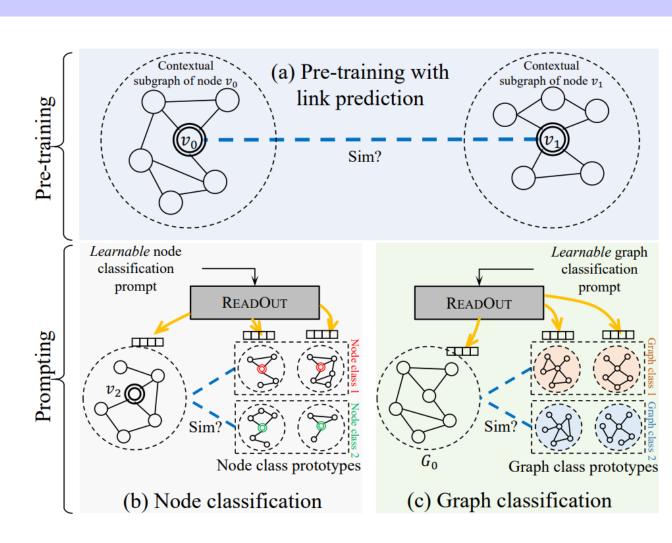
#### **Graph classification**

$$L_j = \arg\max_{c \in C} \operatorname{sim}(\mathbf{s}_{G_j}, \tilde{\mathbf{s}}_c)$$

All tasks converted to subgraph similarity computation!

 $\mathbf{s}_{x}$ : (sub)graph embedding of x (x is a node or graph)

 $\tilde{\mathbf{s}}_c$ : class c's prototype (a virtual subgraph, by aggregates all subgraph embeddings in the class)



# GraphPrompt: Pre-train, prompt on graphs

#### Prompt design

Different downstream tasks require different subgraph readout → Use task-specific learnable prompts

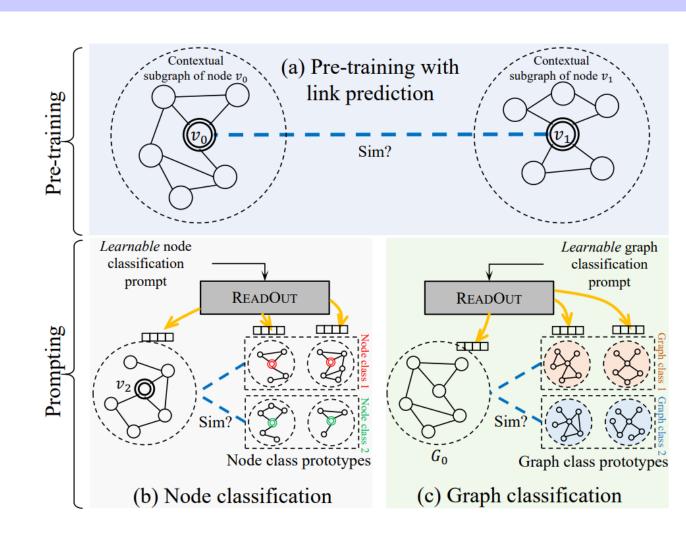
# Prompt vector added to the readout layer of the pre-trained GNN

 $\mathbf{s}_{t,x} = \text{ReadOut}(\{\mathbf{p}_t \odot \mathbf{h}_v : v \in V(S_x)\})$ 

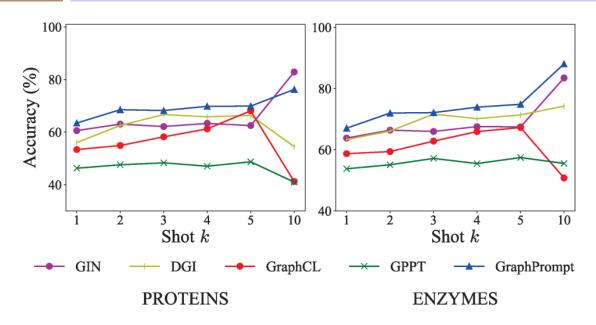
 $\mathbf{s}_{t,x}$ : (sub)graph embedding of x for a task t

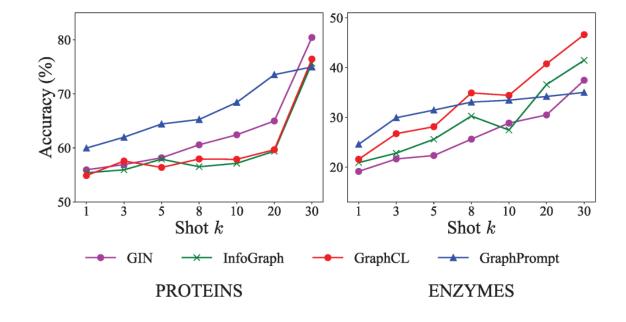
 $\mathbf{h}_{v}$ : node v's embedding vector

 $\mathbf{p}_t$  or  $\mathbf{P}_t$ : learnable prompt vector or matrix for task t



# GraphPrompt: Pre-train, prompt on graphs





Impact of shots on few-shot node classification.

Impact of shots on few-shot graph classification.

Few-shot: Significantly better

Few-shot: Significantly better

<u>10-shot:</u> Still competitive (as graphs are small – 10 shots are a lot) <u>On ENZYMES:</u> worse performance on ≥20 shots (only 600 graphs – 20 shots/class ~ 20% labels)

# GraphPrompt: Pre-train, prompt on graphs

#### Comparison of parameter efficiency

Significantly fewer parameters/FLOPs than:

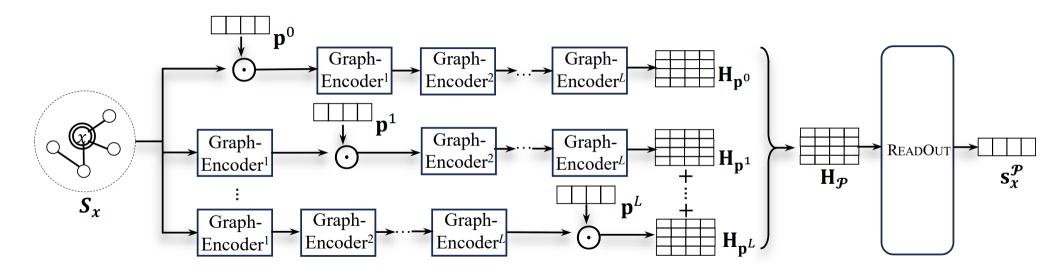
- Supervised model (GIN [XHL19]),
- "Pretrain, fine-tune" model (GraphPrompt-ft),
- Existing prompt model (GPPT [SZH22])

Methods	Flickr			
	Params	FLOPs		
GIN	22,183	240,100		
GPPT	4,096	4,582		
GraphPrompt	96	96		
GraphPrompt-ft	21,600	235,200		

Mathada	PROT	EINS	ENZYMES		
Methods	Params	FLOPs	Params	FLOPs	
GIN	5,730	12,380	6,280	11,030	
GPPT	1,536	1,659	1,536	1,659	
GRAPHPROMPT GRAPHPROMPT-ft	96	96	96	96	
	6,176	13,440	6,176	10,944	

# Generalized Graph Prompt

- Support more pre-training tasks beyond link prediction
  - DGI, InfoGraph, GraphCL, GCC, ...
- Layer-wise prompts



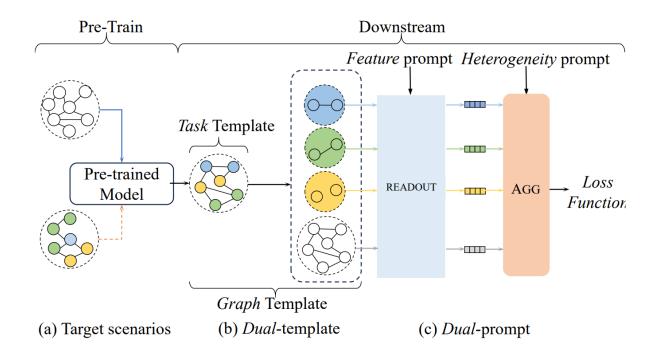
#### HGPrompt: Extending to heterogeneous graphs

#### Two challenges

- Gap between homogeneous and heterogeneous graph
- Different downstream tasks focus on heterogeneous aspect

#### **Insights**

- Dual-template:
   Task + Graph template
- Dual-prompt:
   Feature + Heterogeneity prompt



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#### Conclusion

- Few-shot learning on graphs: different kinds of graphs/tasks
- Learning and transferring/using prior is the key
- Prompt is a promising paradigm...



Jiawei Liu, Cheng Yang, Zhiyuan Lu, Junze Chen, Yibo Li, Mengmei Zhang, Ting Bai, Yuan Fang, Lichao Sun, Philip S. Yu, Chuan Shi. **Towards Graph Foundation Models: A Survey and Beyond.** 

https://arxiv.org/pdf/2310.11829.pdf



WWW24 Lecture-Style Tutorial: **Towards Graph Foundation Model.** Tuesday, May 14, 2024, Half-Day (AM), Singapore Chuan Shi, Cheng Yang, Yuan Fang, Lichao Sun and Philip Yu

# Acknowledgement

#### Student/post-doc co-authors



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#### Main collaborators

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Prof. Chuan Shi, Beijing University of Posts and Telecommunications

Prof. Xinming Zhang, University of Science and Technology of China

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# Thank you

# Questions?

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Full publications, codes and data are available at <a href="http://www.yfang.site/">http://www.yfang.site/</a>