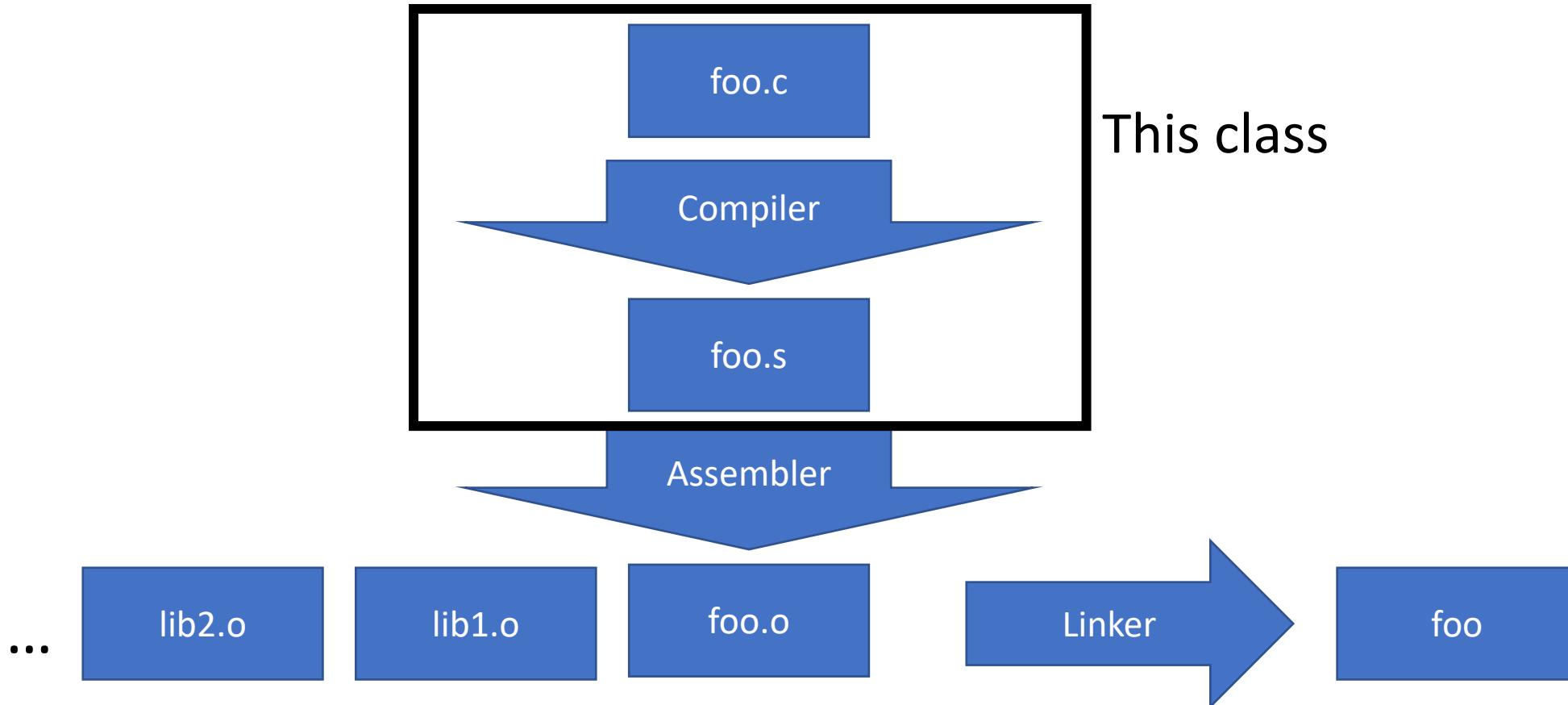


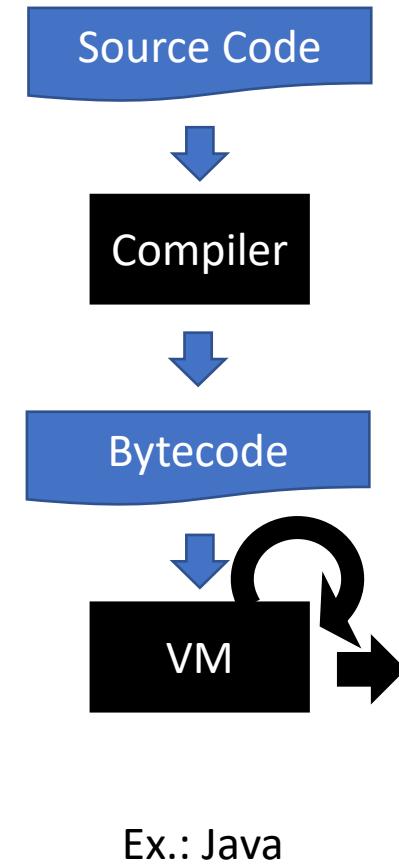
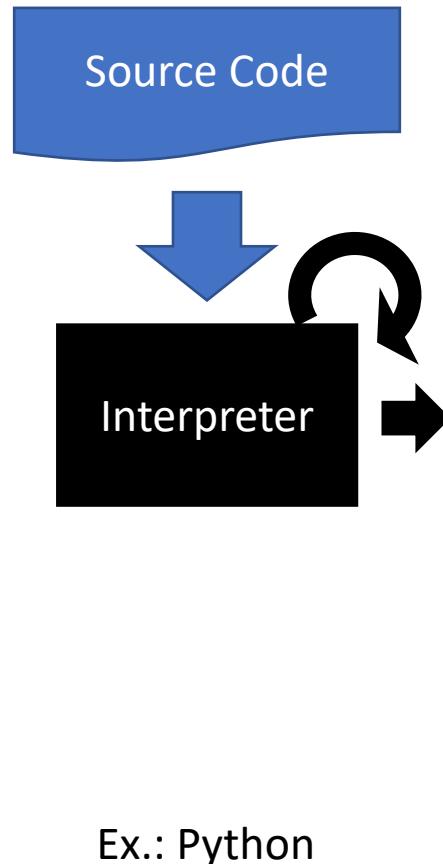
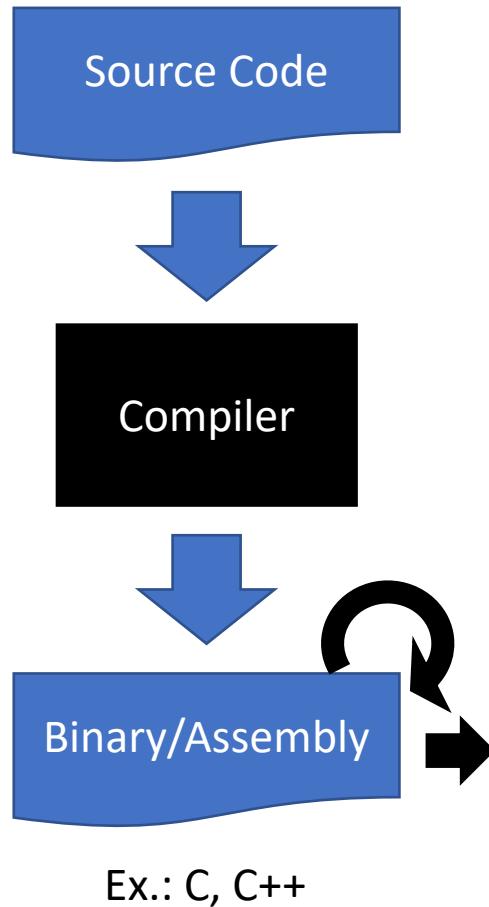
CS443: Compiler Construction

Lecture 0

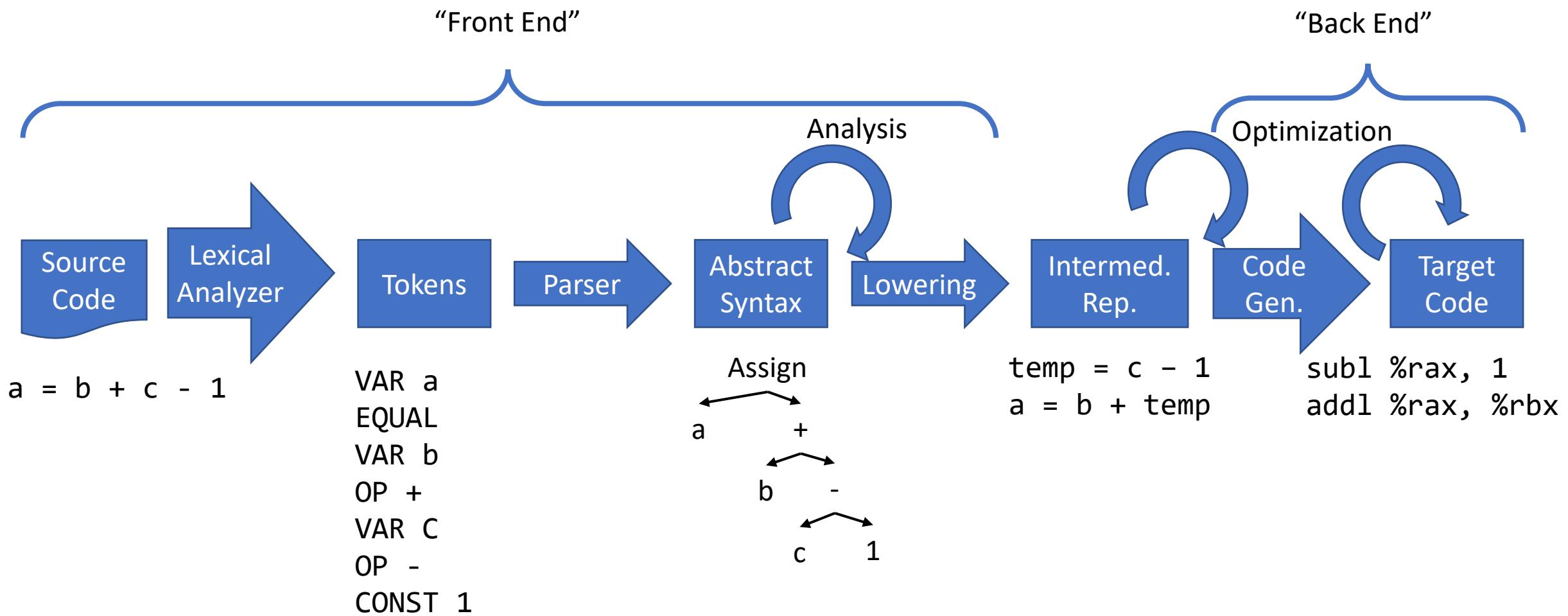
What happens when you call gcc?



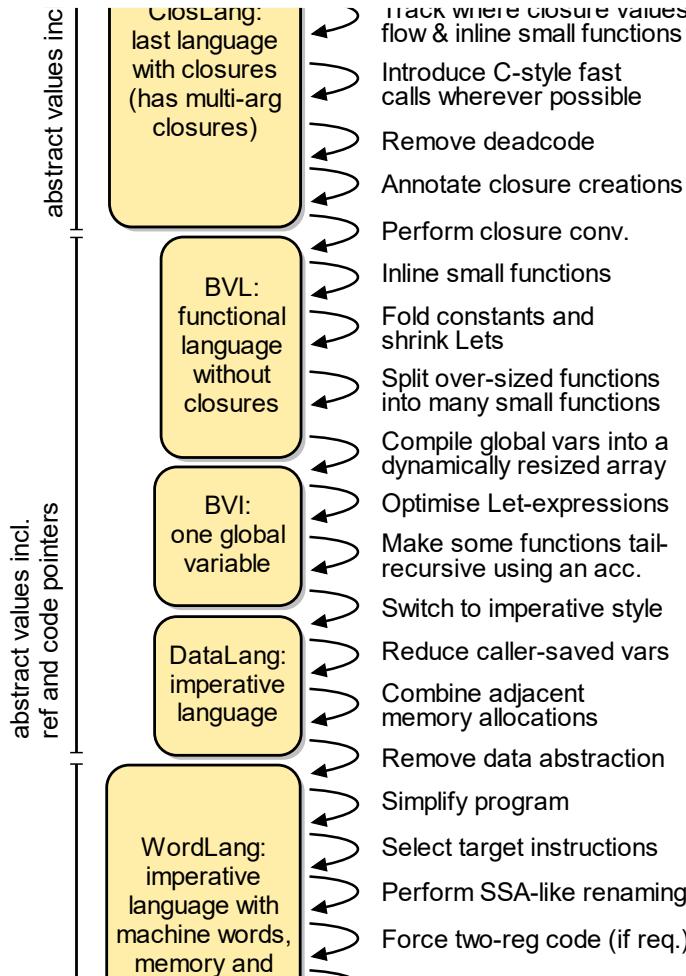
There are different ways of translating a programming language



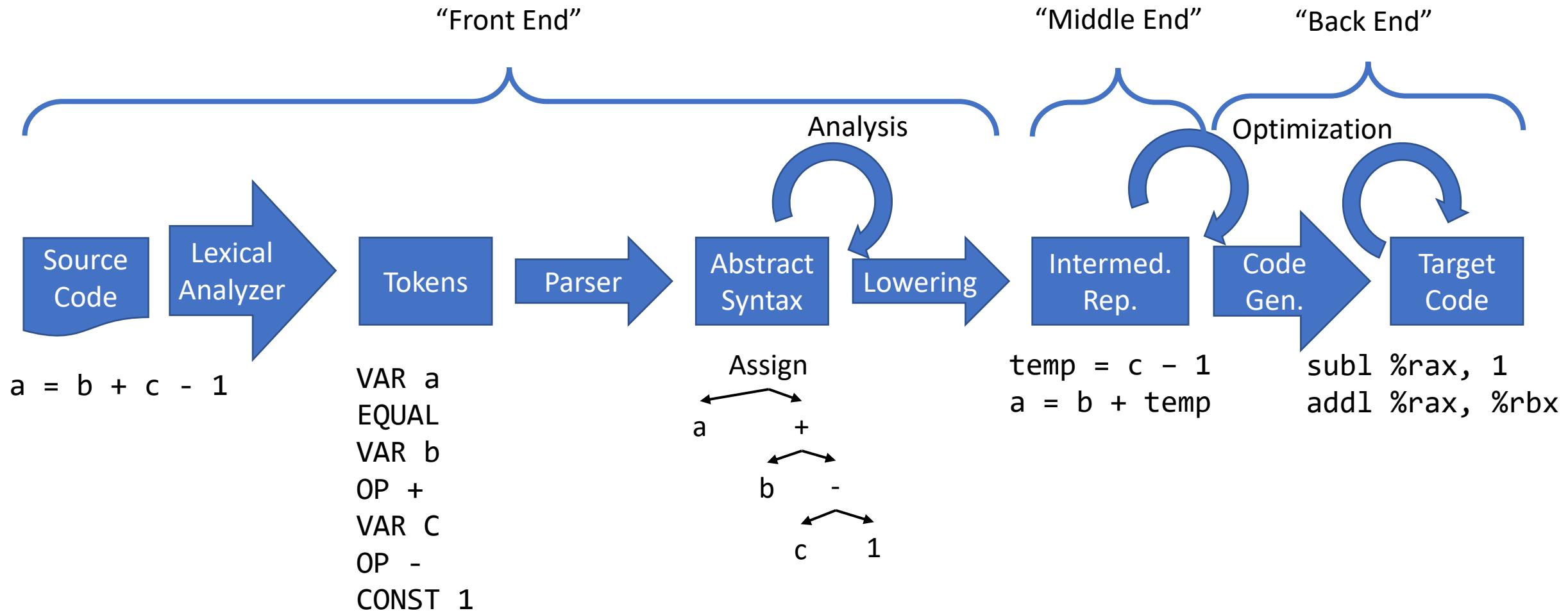
Compilers translate code in phases



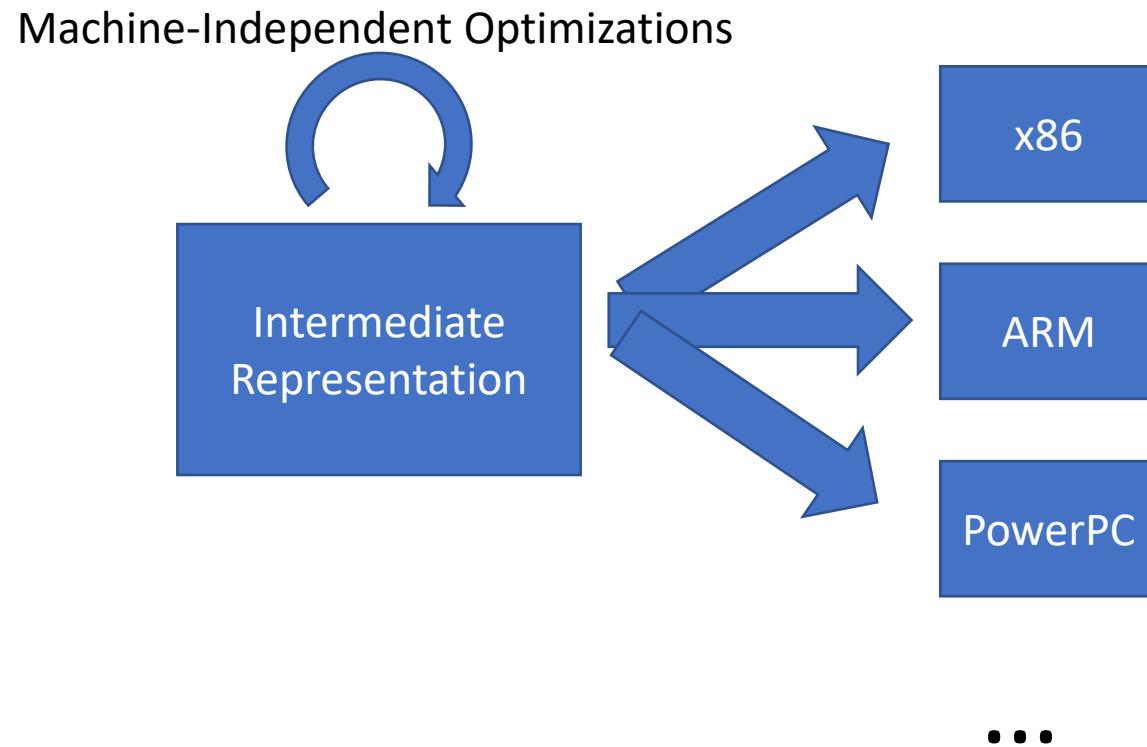
May have many more phases, several intermediate representations



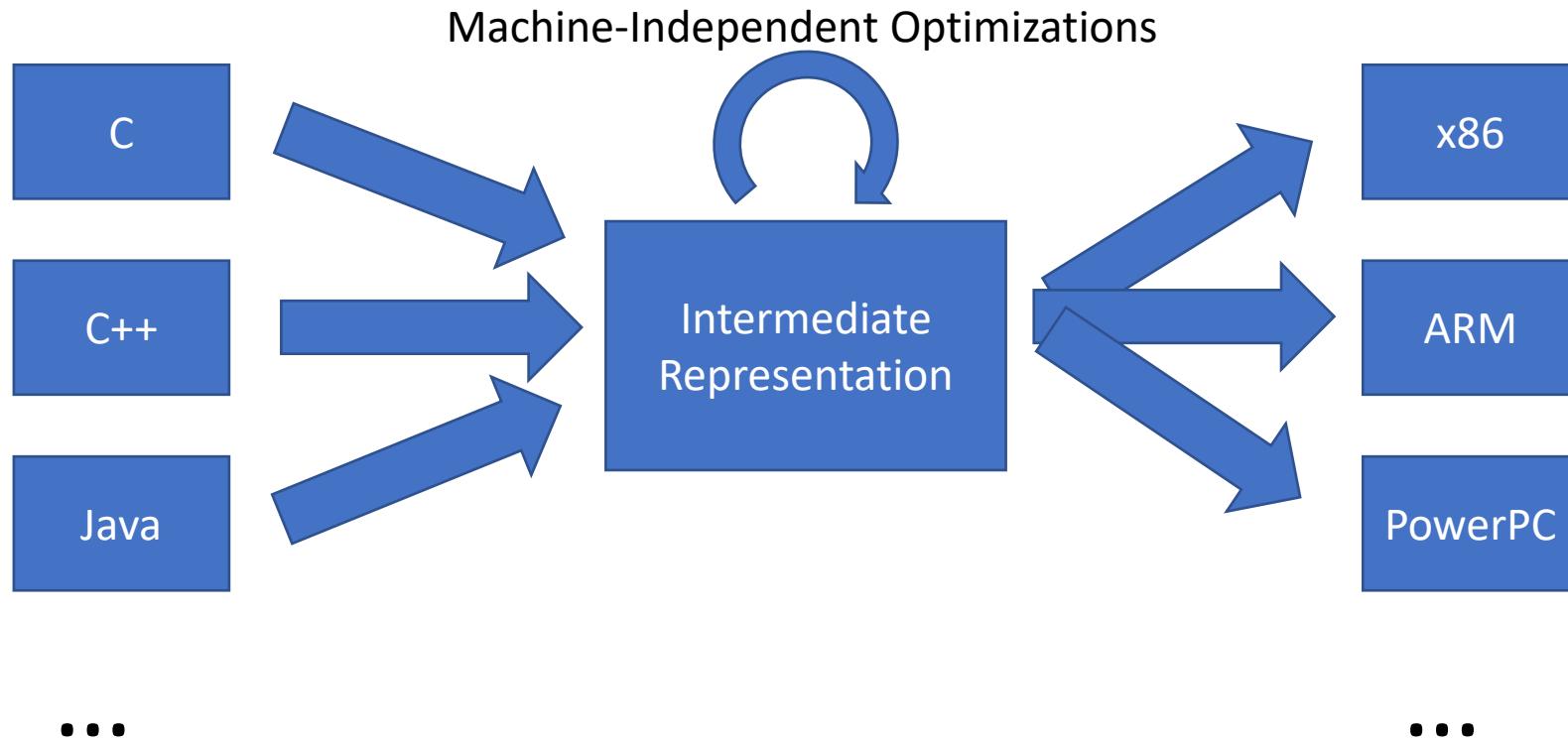
Front End is language specific
Back End is machine specific



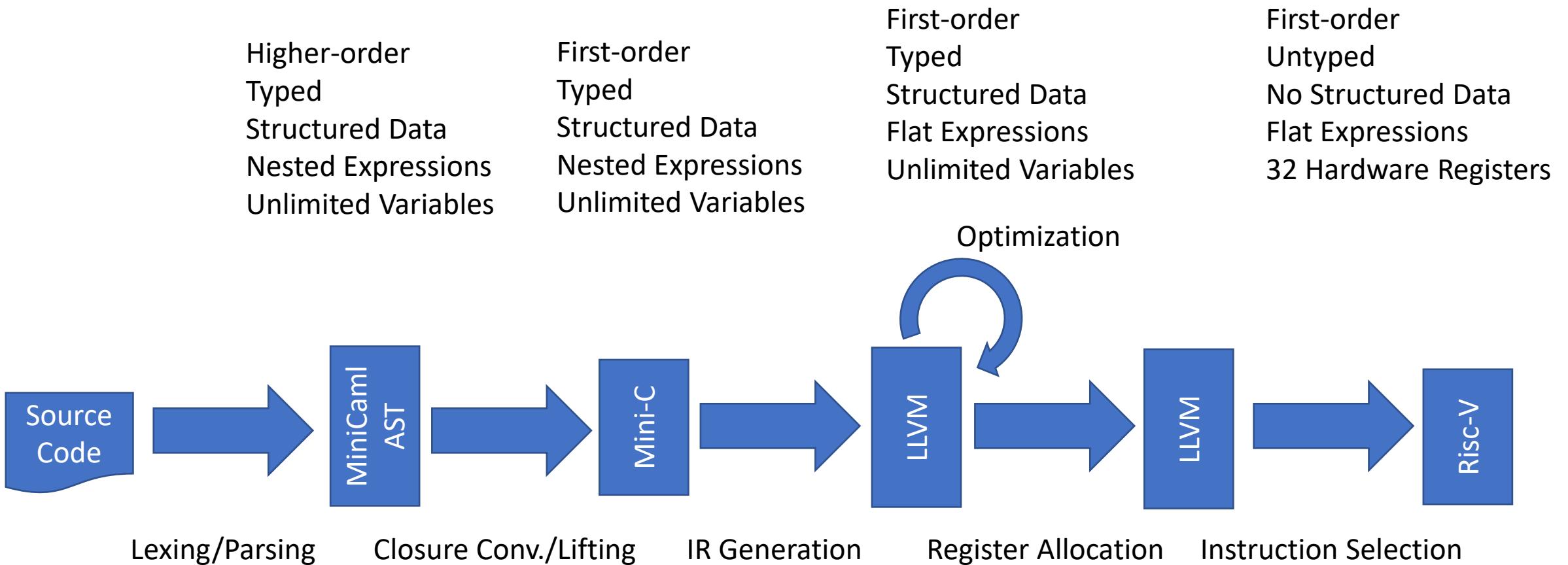
Can (and usually do) swap out back ends to target different machines



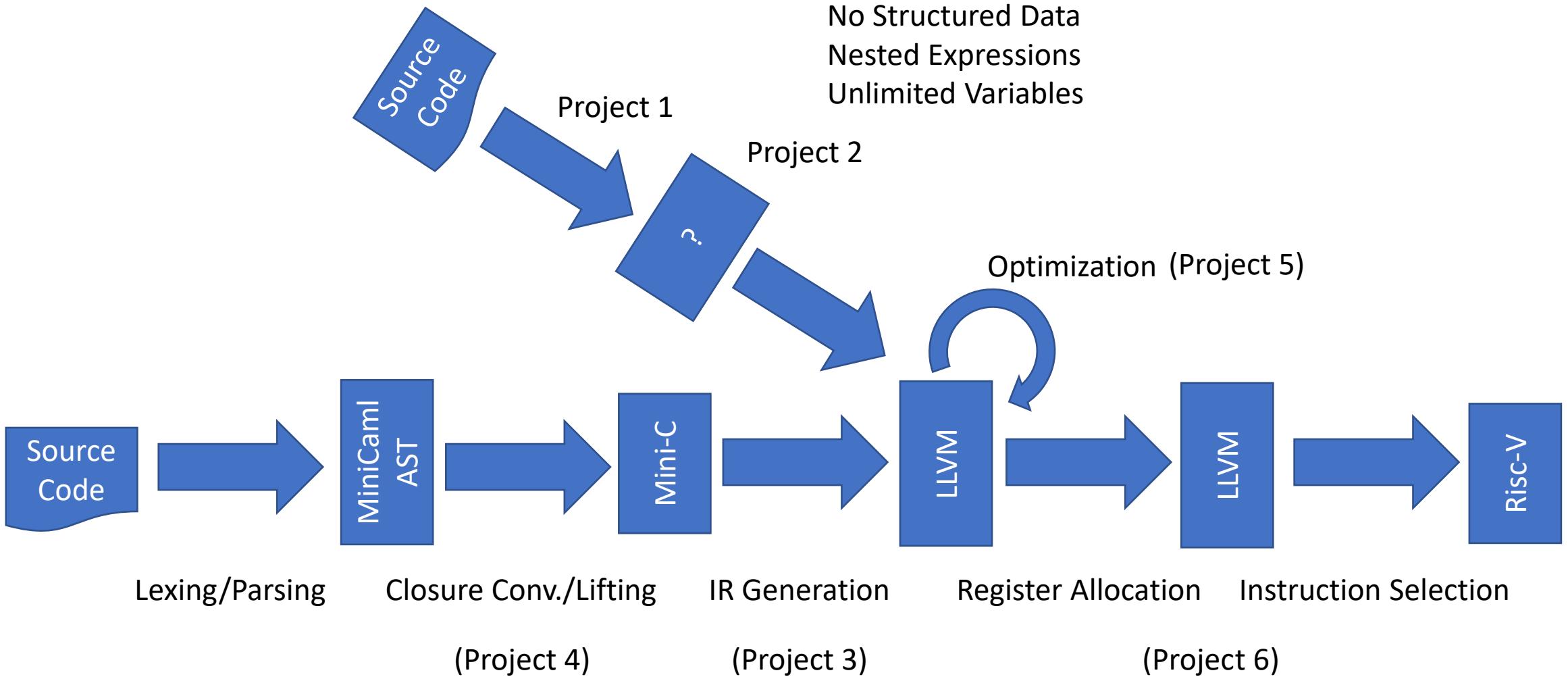
Compiler collections also swap out front ends for different languages



A Small ML Compiler



Course Projects



Projects

- 7 projects, 2-3 weeks each (Except Project 0, Due 8/30)
- Mostly (entirely?) programming – graded with automated tests
- Work individually or in pairs
- Handed out + submitted on Blackboard

Late Days:

- 6 per student, extend deadline 24 hours
- No more than 2 per assignment
- If a pair, must both use a late day

Background

- Prerequisite: CS440 (Programming Languages and Translators)
 - Lexing and Parsing (Will review)
 - Abstract syntax, working with ASTs (will review very briefly today)
 - Type checking/inference
 - Statically-typed functional programming
 - Specifically, OCaml. If you know Haskell or Racket, can learn it quickly.
 - Haskell w/o monads
 - Racket w/ way fewer parens
 - If you're not familiar with the above, I suggest brushing up in the next couple weeks.

Websites to know

- Course website: <http://cs.iit.edu/~smuller/cs443/>
 - Full syllabus/policies/schedule/lecture notes. Go there.
- Blackboard
- Discord

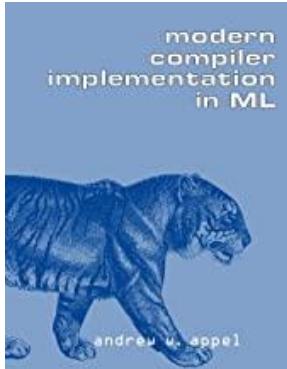
Exams

- Midterm (Oct. 25)
- Final Exam (during finals week, schedule posted by Registrar)
- Open book, open notes

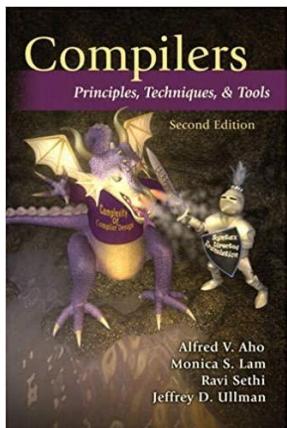
Grading

- 50% Projects
- 20% Midterm
- 30% Final

Textbooks



- **Appel. *Modern Compiler Implementation in ML***
(Highly recommended)
(Also have C, Java versions)



If you already have it:

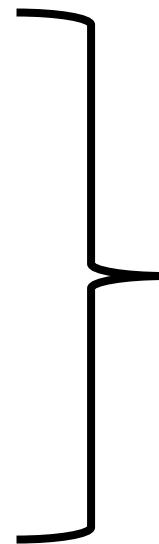
- “Purple Dragon Book”: Aho et al. *Compilers: Principles, Techniques and Tools (2nd ed.)*

Academic Honesty

- Submitted solutions must be your own work (and your partner)
- Can discuss course concepts with other students, but don't share/look at code.
- If using online resources/code:
 - Don't search for code that substantially solves the assigned problem.
Be reasonable.
 - If using small snippets of code, *cite them* (e.g., URL in a comment)

OK, back to programming languages

First-order
Typed
No Structured Data
Nested Expressions
Unlimited Variables
Simple
Easy to compile



IITRAN

IITRAN/7040 – 1964

IITRAN/360 - 1966

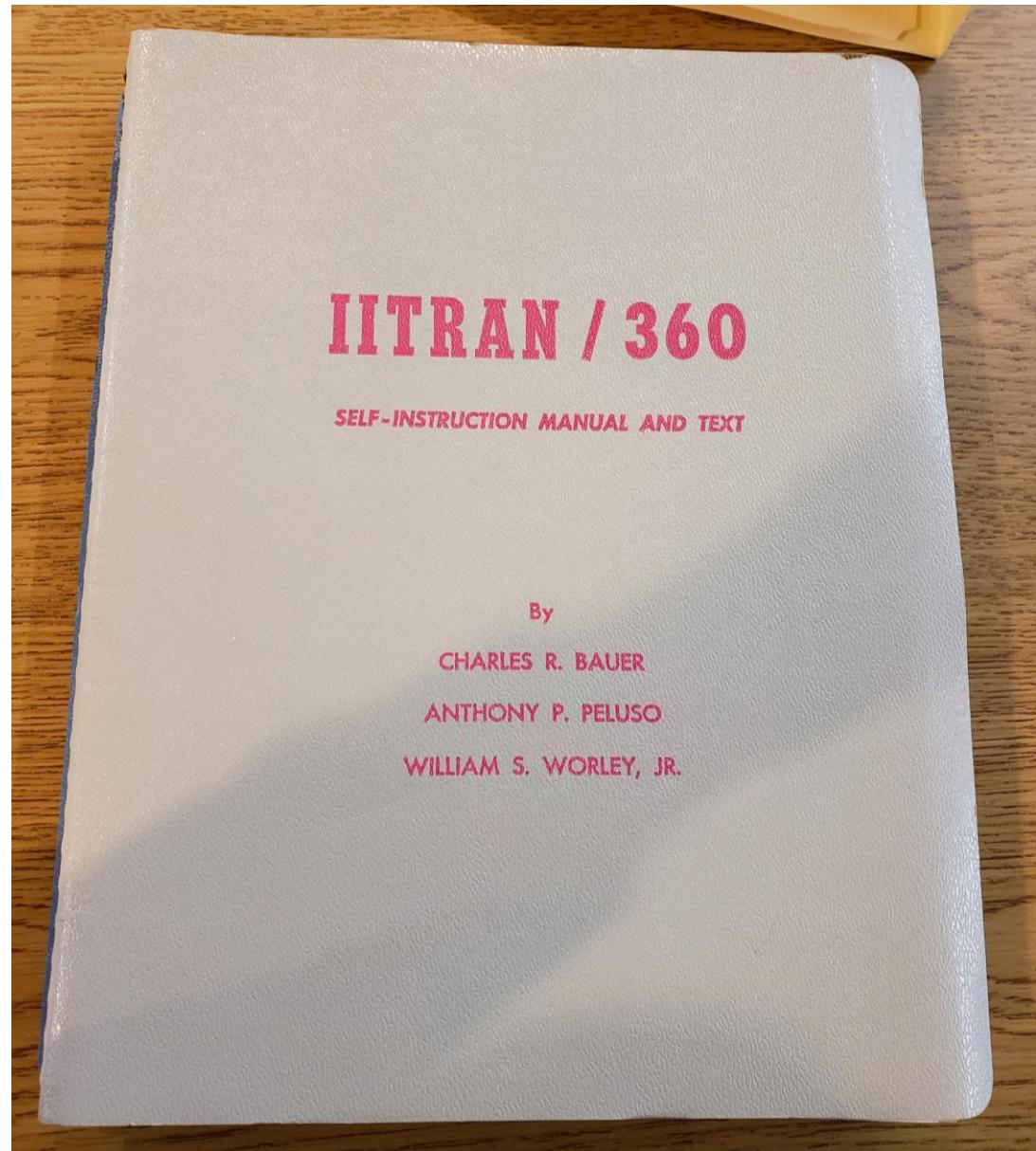
IITRAN



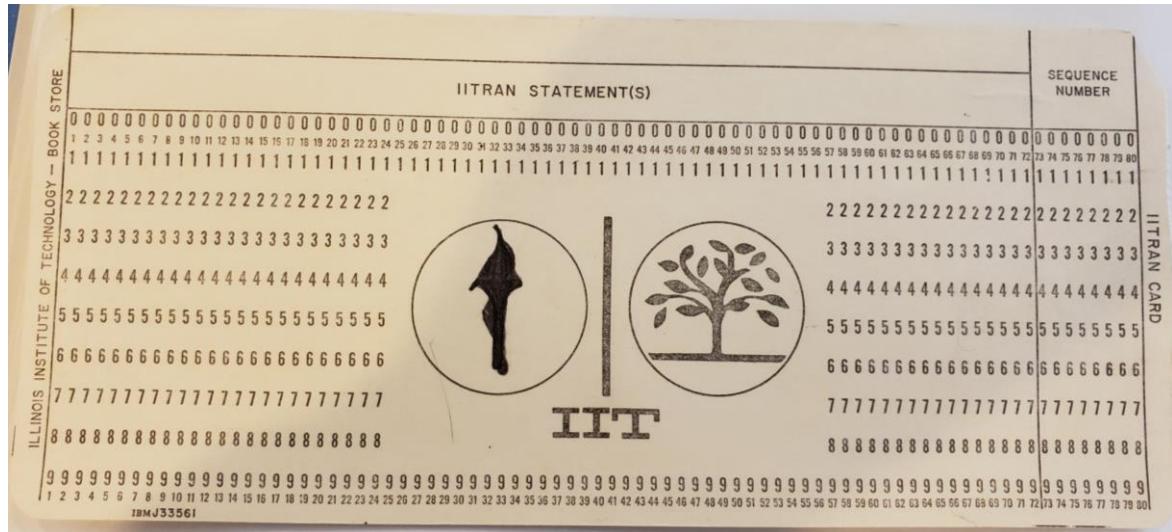
Robert Dewar



Charles Bauer



IITRAN/360



8

1 5 10 15 20 25 30 35 40
\$IITRAN AREA OF TRIANGLE
START. READ BASE, HEIGHT
IF BASE=0 EXIT
AREA=1/2*BASE*HEIGHT
PRINT, BASE, HEIGHT, AREA
G0 TO START
BEGIN

```

    0, 0
    6, 2.5
    1.5, 3.2
    3, 4
BEGIN
GO TO START
PRINT,BASE,HEIGHT,AREA
REA=1/2*BASE*HEIGHT
BASE=0 EXIT
RT, READ,BASE,HEIGHT

```

Abstract Syntax

- BNF (Backus-Naur Form)

type ::= INTEGER | CHARACTER | LOGICAL

Type casts

bop ::= + | - | * | / | <-

uop ::= ~ | NOT | INT | CH | LG

exp ::= x | num | char | *exp bop exp* | *uop exp*

stmt ::= STOP | IF *exp* THEN *stmt* (ELSE *stmt*) | WHILE *exp stmt*

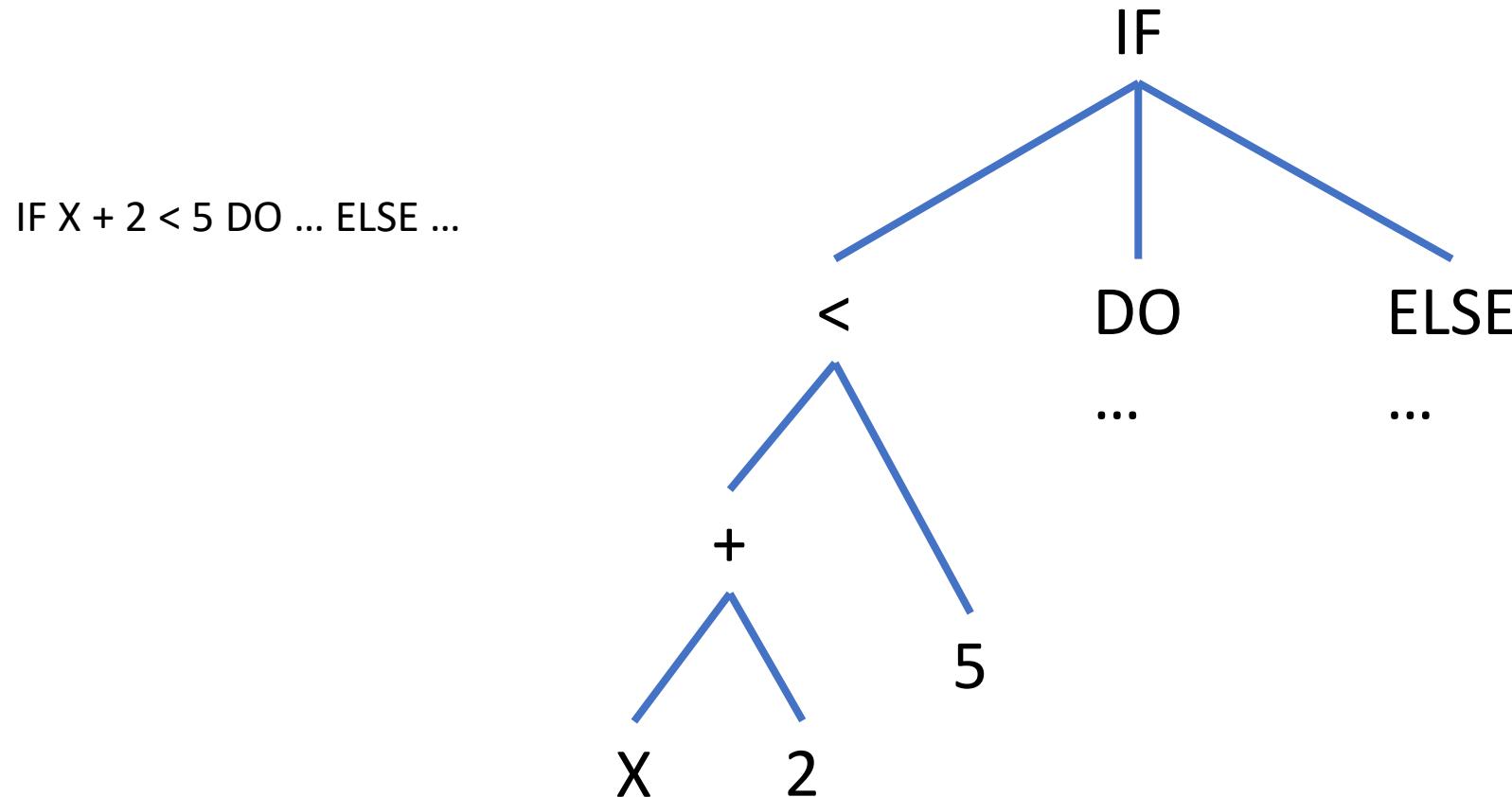
| DO *stmtlist* | *type varlist*

Not actually BNF, but you know what we mean

varlist ::= x | x *varlist*

stmtlist ::= *stmt* | *stmt stmtlist*

Abstract Syntax Trees (ASTs)



AST definition in OCaml

```
type var = string
type typ = TLogical | TCharacter | TIntegers
type bop = BAdd | BSub | BMul | BDiv | BAnd | BOr | BGt (* > *)
          | BGe (* >= *) | BLt (* < *) | BLe (* <= *) | BNe (* # *) | BEq (* = *)
type unop = UNeg | Unot (* type conversions *) | UChar | ULog | UReal | UInt
type const = CChar of char | CInt of int | CLog of bool
type exp = EConst of const | EVar of var | EBinop of bop * exp * exp
          | EAssign of exp * exp | EUnop of unop * exp
type stmt = SDecl of typ * spec list | SDo of stmt list
          | SExp of exp
          | SIf of exp * stmt * (* ELSE *) stmt option
          | SWhile of exp * stmt | SStop
```

Pattern matching on an AST in OCaml

```
let print_const c =
  match c with
  | CChar c -> Printf.printf "%c\n" c
  | CInt n -> Printf.printf "%d\n" n
  | CLog true -> Printf.printf "true\n"
  | CLog false -> Printf.printf "false\n"
```

Example: type checking

```
let rec typecheck_exp (ctx: ctx) (e: exp) : typ =
  match e with
  | EConst c -> typecheck_const c
  | EVar v -> lookup ctx v
  | EBinop (b, e1, e2) ->
    let (e1t, e2t) = (typecheck_exp ctx e1, typecheck_exp ctx e2) in
    let (etype, rtype) =
      match b with | BAdd | BSub | BMul | BDiv -> (TInteger, TInteger)
                   | BGt | BGe | BLt | BLe | BNe | BEq -> (TInteger, TLogical)
                   | BAnd | BOr -> (TLogical, TLogical) )
    in
    (if e1t <> e2t then raise (TypeError (e1t, e2t))
     else if e1t = etype then ()
     else raise (TypeError (etype, e1t)));
    rtype
  ...
```

Abstract Syntax is not Concrete Syntax

IF X + 2 < 5 DO ... ELSE ...

