

Lectures 1-2: Overview, Propositional and Predicate Logic

CS536 Science of Programming, Spring 2022

Prof. Stefan Muller

Science of Programming

Specifically, Program Verification

Program Verification

*Formally checking that a program is **correct*** {

- gives the right answer
- doesn't take too long
- has the right *effects*
- has the right security properties

this course (mostly)

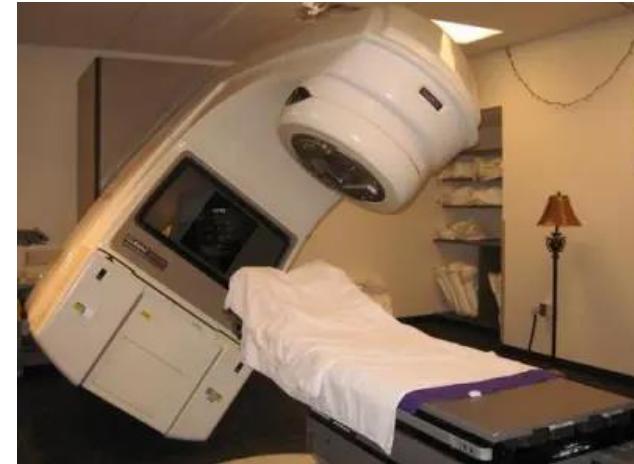
Usually: that it meets a *specification*

Testing is not enough

... and it matters a lot:



Boeing 737-MAX
2017-2019



Therac-25 radiation therapy machine
1985-1987

Testing is not enough

Even if you cover all code:

- Unexpected inputs
- Unexpected user behavior
- Concurrency errors (e.g., race conditions)
- Changes in code
- Changes in requirements

Verification isn't perfect

- Difficult to get right, even for small programs
- Automated tools can help (but then you have to trust those!)
- Have to get the *specification* right

Easy to get specifications wrong

- What should the spec be?

```
//Argument: a list of integers  
//Returns: ????  
function sort (l: int list)
```

Static types can be seen as a form of verification

- OCaml `sort : int list -> int list`
 - Takes an integer list and returns an integer list.
 - Valid: `sort([8;2;1;6;3]) = [8;2;1;6;3]`
 - Valid: `sort([8;2;1;6;3]) = [10;11;12]`
- Coq $\text{sort} : \forall (l1 : \text{list int}), \exists (l2 : \text{int list}), \text{Sorted } l2 \wedge \text{Permutation } l1 l2$
 - Takes an integer list and returns a sorted permutation of it.
 - Valid: `sort([8;2;1;6;3]) = [1;2;3;6;8]`
 - ... and nothing else

Static types can be seen as a form of verification

... but that's a whole other class

Verification: connecting *logical specs* and *formal semantics*

```
function f(int x) {  
    if (x > 0) {  
        y = x * 2;  
    } else {  
        y = x * -2;  
    }  
}
```

$x > 0$, so $y = + * += +$

$x \leq 0$, so $y = - * -= +$
or $y = 0 * -= 0$

How do we know that's what this code does?

Well, it's obvious in this case. But not always (or even defined) in complex languages like C

}

Formal semantics: mathematical description of what code does

Course Information

- Website: <http://cs.iit.edu/~smuller/cs536-s22/>
 - Schedule, links, notes
 - Check it frequently!
- Blackboard
 - Download and submit assignments
 - Class recordings

Prerequisites

- Officially: CS331 or CS401 with a min. grade of C
- Informally:
 - Familiarity with basic logic
 - Comfort with mathematics, formal notations
 - *Some* programming experience
- We'll review some of these concepts quickly today and Wednesday

Will there be programming?

- Hard question to answer...
- Will not have to learn a whole new language
- Mostly theory: there will be some proofs
 - Will have to express them formally so they can be checked by computer
 - Proofs *about* programs: we will be using a small language with assignment, if/then/else, while, etc...
 - May have to write some small programs in this small language

Grading

- 40% Homework assignments (every 1-2 weeks)
 - May not be evenly weighted
 - 15% Exam 1 (Tentatively Feb. 28)
 - 15% Exam 2 (Tentatively Apr. 4)
 - 30% Final Exam
-
- Individual exams, assignments not curved
 - Final grade boundaries will be adjusted so everyone gets a fair grade and avg = ~B

Exams

- Two midterm exams are *not* cumulative
- Final exam *is* cumulative
- Plans
 - Everyone: some kind of notes allowed
 - Sections 01, 02: In-person
 - If you CANNOT take the exam in person, let me know
 - Section 03: Remote, timed
 - If you can take the exam in person and prefer to, let me know
 - These plans, like all plans now, subject to change

Late Days

- 8 late days per student
- Each late day extends the deadline 24 hours
- Can use <= 2 per assignment
 - Can't use on exams
- After late days used up: 10% penalty per day late
- No work accepted >2 days late without instructor approval

Collaboration

- Allowed:
 - Help each other understand course concepts (encouraged!)
 - Mutually working together on the homework in a small group to understand the questions and figure out strategies.
 - Everyone must write up and submit their own solutions themselves without help
- Not allowed:
 - Finishing the homework yourself, then helping a friend
 - Giving/receiving answers or leading someone to an answer
- Rule of thumb: You must understand all of your submitted answers well enough that you could explain them to me if I asked (and I might)

Course Staff

- **Instructor:** Stefan Muller
- **TA:** Chaoqi Ma
 - More TBA
- Office hours TBA, but will try to have several hours spread throughout the week
 - We are here to answer your questions! Really! Yes, all of us!

Other ways to get help

- Discord: IIT CS server, cs536 channel
 - If you're not on it, we'll send an invitation
- Academic Resource Center (ARC): www.iit.edu/arc
 - FREE subject matter tutoring and academic coaching

	Discord	OH	Email	ARC
General questions about lectures, logistics, etc.	✓	✓		
General discussion, clarifications, about HW questions	✓	✓		
Specific questions about your HW answers		✓		✓
More in-depth personal tutoring				✓
Personal matters (accommodations, other requests, etc.)			✓	

Attendance/Sections

- Section 01: In-person*
- Section 02: In-person*, PhD section
- Section 03: Online (lectures recorded)

*Starting 1/24; subject to change because, well, you know.

PhD Qualifier Section

- A sufficiently high grade in CS536 meets the requirements for the written qualifier for CS PhDs.
 - **Only if you are in section 02.**
 - If you are taking this class to meet this requirement and are not in section 02, talk to me or switch this ASAP.
- Section 02 is an in-person section. If you're a PhD student taking 536 for the qualifier but can't attend in person, let me know.

Syntax and Semantics and Equality

- Syntax: How to write down a “program”
 - Syntactic Equality (\equiv): written the same (up to, e.g., parentheses)
 - $2 + 2 - 3 \equiv 2 + 2 - 3 \equiv (2 + 2) - 3$
 - $2 + 2 - 3 \not\equiv 1$
 - $1 + 2 \not\equiv 2 + 1$
- Semantics: What a “program” “means”
 - Semantic Equality ($=$): has the same meaning
 - $2 + 2 - 3 = (2 + 2) - 3 = 4 - 3 = 1$
 - $1 + 2 = 2 + 1$

Propositional Logic

- “Atomic” propositions: variables that can be true (T) or false (F)
 - P, Q
- Connectives: make larger propositions p, q, φ , ψ
 - Negation: $\neg p$ (**not** p)
 - Conjunction: $p \wedge q$ (p **and** q)
 - Disjunction: $p \vee q$ (p **or** q)
 - Conditional: $p \rightarrow q$ (p **implies** q, **if** p **then** q)
 - Biconditional: $p \leftrightarrow q$ (p **iff** q, p **if and only if** q)
- Precedence (order of operations): in the above order
$$p \wedge q \rightarrow r \vee \neg q \leftrightarrow s \equiv [(p \wedge q) \rightarrow (r \vee (\neg q))] \leftrightarrow s$$

The semantics of a proposition are their truth values in different states

State σ : Assignment of truth values (T, F) to proposition variables

Written, e.g., $\{P = T, Q = F\}$

Only one assignment per variable: $\{P = T, P = F\}$

Only assigns to variables: $\{P \vee Q = T\}$

A state fitting these requirements is *well-formed* (opp. *ill-formed*)

$\sigma \models p$: p “satisfied” (true) in state σ

Truth value of propositions determined by truth tables

P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \rightarrow Q$	$P \leftrightarrow Q$
T	T	F	T	T	T	T
T	F	F	F	T	F	F
F	T	T	F	T	T	F
F	F	T	F	F	T	T

- \wedge, \vee are commutative and associative: $P \wedge Q = Q \wedge P$ $P \wedge (Q \wedge R) = (P \wedge Q) \wedge P$
- \rightarrow is *not* commutative *or* associative: $F \rightarrow T \neq T \rightarrow F$ $(F \rightarrow T) \rightarrow F \neq F \rightarrow (T \rightarrow F)$
- \leftrightarrow is commutative, *not* associative: $P \leftrightarrow Q = Q \leftrightarrow P$ $(F \leftrightarrow F) \leftrightarrow T \neq F \leftrightarrow (F \leftrightarrow T)$
 - (Don't think of \leftrightarrow as "equivalence")

Some more facts about conditionals

For a conditional $P \rightarrow Q$:

- The *inverse* $\neg P \rightarrow \neg Q$ has the *opposite truth value*
- The *converse* $Q \rightarrow P$ has the *opposite truth value*
- The *contrapositive* $\neg Q \rightarrow \neg P$ has the *same truth value*

To determine truth value, a state needs to be *proper* for the proposition

- Proper: defines truth values for all variables in the proposition

Proposition: $P \wedge Q \rightarrow R \vee \neg Q \leftrightarrow S$

Proper:

- $\{P = T, Q = F, R = F, S = T\}$
- $\{Q = T, P = F, S = F, R = T\}$
- $\{Q = T, P = F, S = F, R = T, T = F\}$

Improper:

- $\{P = T, Q = F, R = F\}$
- $\{P = F, S = F\}$

For a well-formed and proper state, a proposition is satisfied or unsatisfied

- $\{P = T; Q = F; R = F\} \models (P \wedge Q) \rightarrow R?$
- $\{P = T; Q = F; R = T\} \models (P \wedge Q) \rightarrow R?$
- $\{P = T; Q = F; R = F\} \models (P \vee Q) \rightarrow R?$

A proposition can be a *tautology*,
contradiction or *contingency*

Assume σ is well-formed and proper

- Tautology: $\sigma \models p$ for all σ (Also write just $\models p$)
- Contradiction: $\sigma \not\models p$ for all σ (Equivalent: $\models \neg p$)
 - Note that this is *not* the same as $\not\models p$ (that just says p is not a tautology)
- Contingency: There exist σ_1 and σ_2 such that $\sigma_1 \models p$ and $\sigma_2 \not\models p$
(Equivalent: $\not\models \neg p$ and $\not\models p$)

Logical implication \Rightarrow

$P \Rightarrow Q$ if whenever P is true, so is Q (" P implies Q ")

Note: this is not the same as $P \rightarrow Q$:

- They're related: $P \Rightarrow Q$ means $\models P \rightarrow Q$
- We write \rightarrow *in* propositions, we use \Rightarrow to talk *about* propositions
 - (like how we put $+$ in mathematical expressions, we use $=$ to talk about them)

Logical equivalence \Leftrightarrow

$P \Leftrightarrow Q$ means $P \Rightarrow Q$ and $Q \Rightarrow P$

Semantic equality (=) on logical propositions

Some useful facts

Commutativity $p \vee q \Leftrightarrow q \vee p$

$$p \wedge q \Leftrightarrow q \wedge p \quad (p \leftrightarrow q) \Leftrightarrow (q \leftrightarrow p)$$

Associativity $(p \vee q) \vee r \Leftrightarrow p \vee (q \vee r)$

$$(p \wedge q) \wedge r \Leftrightarrow p \wedge (q \wedge r)$$

Distributivity/Factoring

$$(p \vee q) \wedge r \Leftrightarrow (p \wedge r) \vee (q \wedge r)$$

$$(p \wedge q) \vee r \Leftrightarrow (p \vee r) \wedge (q \vee r)$$

Transitivity [Note: \Rightarrow , not \Leftrightarrow here]

$$(p \rightarrow q) \wedge (q \rightarrow r) \Rightarrow (p \rightarrow r)$$

$$(p \leftrightarrow q) \wedge (q \leftrightarrow r) \Rightarrow (p \leftrightarrow r)$$

Identity: $p \wedge T \Leftrightarrow p$ and $p \vee F \Leftrightarrow p$

Idempotency: $p \vee p \Leftrightarrow p$ and $p \wedge p \Leftrightarrow p$

Domination: $p \vee T \Leftrightarrow T$ and $p \wedge F \Leftrightarrow F$

Absurdity: $(F \rightarrow p) \Leftrightarrow T$

Contradiction: $p \wedge \neg p \Leftrightarrow F$

Excluded middle: $p \vee \neg p \Leftrightarrow T$

Double negation: $\neg\neg p \Leftrightarrow p$

DeMorgan's Laws $\neg(p \wedge q) \Leftrightarrow (\neg p \vee \neg q)$

$$\neg(p \vee q) \Leftrightarrow (\neg p \wedge \neg q)$$

Defn. of \rightarrow and \leftrightarrow $(p \rightarrow q) \Leftrightarrow (\neg p \vee q)$

$$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p)$$

Commutativity $p \vee q \Leftrightarrow q \vee p$

$$p \wedge q \Leftrightarrow q \wedge p \quad (p \leftrightarrow q) \Leftrightarrow (q \leftrightarrow p)$$

Associativity $(p \vee q) \vee r \Leftrightarrow p \vee (q \vee r)$

$$(p \wedge q) \wedge r \Leftrightarrow p \wedge (q \wedge r)$$

Distributivity/Factoring

$$(p \vee q) \wedge r \Leftrightarrow (p \wedge r) \vee (q \wedge r)$$

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Identity: $p \wedge T \Leftrightarrow p$ and $p \vee F \Leftrightarrow p$

Idempotency: $p \vee p \Leftrightarrow p$ and $p \wedge p \Leftrightarrow p$

Domination: $p \vee T \Leftrightarrow T$ and $p \wedge F \Leftrightarrow F$

Absurdity: $(F \rightarrow p) \Leftrightarrow T$

Contradiction: $p \wedge \neg p \Leftrightarrow F$

Excluded middle: $p \vee \neg p \Leftrightarrow T$

Double negation: $\neg\neg p \Leftrightarrow p$

DeMorgan's Laws $\neg(p \wedge q) \Leftrightarrow (\neg p \vee \neg q)$

$$\neg(p \vee q) \Leftrightarrow (\neg p \wedge \neg q)$$

Defn. of \rightarrow and \leftrightarrow $(p \rightarrow q) \Leftrightarrow (\neg p \vee q)$

$$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p)$$

$$\neg(p \rightarrow q) \Rightarrow (p \wedge \neg q)$$

$$\neg(p \rightarrow q)$$

$$\neg(\neg p \vee q)$$

$$\neg\neg p \wedge \neg q$$

$$p \wedge \neg q$$

Def \rightarrow

DeMorgan

DNE

$$p \Rightarrow \neg\neg p \quad \text{DNE}$$

Commutativity $p \vee q \Leftrightarrow q \vee p$

$$p \wedge q \Leftrightarrow q \wedge p \quad (p \leftrightarrow q) \Leftrightarrow (q \leftrightarrow p)$$

Associativity $(p \vee q) \vee r \Leftrightarrow p \vee (q \vee r)$

$$(p \wedge q) \wedge r \Leftrightarrow p \wedge (q \wedge r)$$

Distributivity/Factoring

$$(p \vee q) \wedge r \Leftrightarrow (p \wedge r) \vee (q \wedge r)$$

$$(p \wedge q) \vee r \Leftrightarrow (p \vee r) \wedge (q \vee r)$$

Transitivity [Note: \Rightarrow , not \Leftrightarrow here]

$$(p \rightarrow q) \wedge (q \rightarrow r) \Rightarrow (p \rightarrow r)$$

$$(p \leftrightarrow q) \wedge (q \leftrightarrow r) \Rightarrow (p \leftrightarrow r)$$

Identity: $p \wedge T \Leftrightarrow p$ and $p \vee F \Leftrightarrow p$

Idempotency: $p \vee p \Leftrightarrow p$ and $p \wedge p \Leftrightarrow p$

Domination: $p \vee T \Leftrightarrow T$ and $p \wedge F \Leftrightarrow F$

Absurdity: $(F \rightarrow p) \Leftrightarrow T$

Contradiction: $p \wedge \neg p \Leftrightarrow F$

Excluded middle: $p \vee \neg p \Leftrightarrow T$

Double negation: $\neg\neg p \Leftrightarrow p$

DeMorgan's Laws $\neg(p \wedge q) \Leftrightarrow (\neg p \vee \neg q)$

$$\neg(p \vee q) \Leftrightarrow (\neg p \wedge \neg q)$$

Defn. of \rightarrow and \leftrightarrow $(p \rightarrow q) \Leftrightarrow (\neg p \vee q)$

$$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p)$$

$((r \rightarrow s) \wedge r) \Rightarrow s$ ("Modus ponens")

$$T \Rightarrow P \wedge \neg(Q \wedge R) \rightarrow ((Q \wedge R) \rightarrow \neg P)$$

More facts

- If $\models p$ and $\models q$ then $\models p \wedge q$
- If $\models p$ then $\models p \vee q$ and $\models q \vee p$ (for any q)
- If $\models p \wedge q$ then $\models p$ and $\models q$
- If $\models p \rightarrow r$ and $\models q \rightarrow r$ and $\models p \vee q$ then $\models r$

Predicate (First-Order) Logic extends Prop. Logic with values in a domain

- (e.g. the integers)
- We'll also use variables like x to hold integers (or values of whatever domain we're using)
- Predicate: a function from values or variables in the domain to T or F
 - e.g. $\text{isEven}(x)$, $\text{Greater}(x, 0)$, $\text{Greater}(x, y)$
“Syntactic sugar”: $x > 0$, $x > y$

We can use predicates with all the existing connectives

- $\text{Greater}(x, y) \vee \text{Greater}(y, x) \vee \text{Equal}(x, y)$
- $\text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\text{Greater}(x, y) \rightarrow \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\text{Greater}(x, y) \vee \text{Equal}(x, y) \leftrightarrow \neg \text{Greater}(y, x)$

States can now have integer vars too

- $\{x = 5, y = 5\} \models \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\{x = 4, y = 5\} \not\models \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\{x = 5, y = 5, P = T\} \models (\text{Greater}(x, y) \vee \text{Equal}(x, y)) \wedge P$

Quantifiers introduce variables

- $\forall x \in \mathbb{Z}. p$ (**for all** x, p)
 - $\exists x \in \mathbb{Z}. p$ (**there exists** x **such that** p)
 - (may omit the domain if clear)
-
- $\models \forall x. \forall y. \text{Greater}(y, x) \vee \text{Greater}(x, y) \vee \text{Equal}(x, y)$
 - $\models \forall x. \forall y. \text{Greater}(x, y) \vee \text{Equal}(x, y) \leftrightarrow \neg \text{Greater}(y, x)$
 - $\models \forall x. \exists y. \text{Greater}(y, x)$
 - $\models \neg \exists x. \text{Greater}(x, 2) \wedge \text{isPrime}(x) \wedge \text{isEven}(x)$

Equivalence with quantifiers gets a little tricky

- $\forall x. P(x) = \forall y. P(y)$ because $\forall x. P(x) \Leftrightarrow \forall y. P(y)$
- Is $\forall x. P(x) \equiv \forall y. P(y)$?
 - For now, let's say no.
 - But there are good reasons to consider them equivalent in more-than-just-semantic ways. We may discuss this later.

DeMorgan's Laws for quantifiers

- $\neg \exists x. P \Leftrightarrow \forall x. \neg P$
- $\neg \forall x. P \Leftrightarrow \exists x. \neg P$

$$\begin{aligned} & \neg \exists x. \text{Greater}(x, 2) \wedge \text{isPrime}(x) \wedge \text{isEven}(x) \\ \Leftrightarrow & \forall x. \neg \text{Greater}(x, 2) \vee \neg \text{isPrime}(x) \vee \neg \text{isEven}(x) \end{aligned}$$

$$\forall x. \exists y. \text{Greater}(y, x) \Leftrightarrow \neg \exists x. \forall y. \neg \text{Greater}(y, x)$$

- How would we actually go about proving $\vdash \forall x. \exists y. \text{Greater}(y, x)$?
- Formal systems for this kind of proof are complicated (we'd need to know the semantics of Greater), but here's an idea:
 - To prove $\vdash \forall x. p(x)$, $p(x)$ must hold *regardless* of the choice of x .
 - To prove $\vdash \exists x. p(x)$, come up with a *witness*: a value of x such that $p(x)$ holds.

Examples

$$\forall x \in \mathbb{Z}. x \neq 0 \rightarrow x \leq x^2$$

True

$$\exists x \in \mathbb{Z}. x \neq 0 \wedge x \geq x^2$$

True (use 1 as a witness)

$$x > 0 \rightarrow \exists y. y^2 < x$$

Tautology (0 works as a witness regardless of choice of x)

$$x > 0 \rightarrow y^2 < x$$

Contingency

$$\exists y. (y < 0 \wedge y > x^2)$$

Contradiction (false for every choice of x)

We can define our own predicates

- e.g. $\text{Positive}(x) = \text{Greater}(x, 0) \wedge \neg \text{Equal}(x, 0)$
- The body should be a proposition over the parameters to the predicate function.
- e.g. **not** $\text{square}(x) = x * x$
- but: $\text{square}(x, y) = (y = x * x)$

Predicates should be simple

- For an array a , $\text{AllPositive}(a, m, n)$, should mean that $a[m], \dots, a[n]$ are all positive.
- First try: $\text{AllPositive}(a, m, n) = \text{Positive}(a[m]) \wedge \dots \wedge \text{Positive}(a[n])$
- Second try: maybe a loop?
- Fine in a regular programming language, but the purpose of our predicates is debugging programs
 - No point if our predicates are as hard to debug as the programs!
- $\text{AllPositive}(a, m, n) = \forall i, (m \leq i \wedge i \leq n) \rightarrow \text{Positive}(a[i])$

Sorted as a predicate

- $\text{Sorted}(a, m, n)$: $a[m], \dots, a[n]$ are in sorted order
 - (i.e. $a[m] \leq a[m+1] \leq \dots \leq a[n]$)
 - (i.e., $a[m] \leq a[m+1]$ and $a[m+1] \leq a[m+2]$ and...)
 - (i.e., for all i , $a[i] \leq a[i+1]$)
- $\text{Sorted}(a, m, n) = \forall i, (m \leq i \wedge i < n) \rightarrow a[i] < a[i + 1]$