

Machine Learning

Lecture 12: Probability Review

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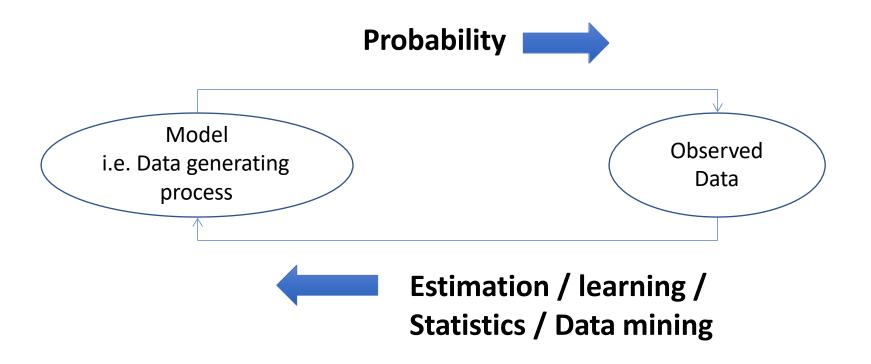


Today: Probability Review

- The big picture
- Events and Event spaces
- Random variables
- Joint probability, Marginalization, conditioning, chain rule, Bayes Rule, law of total probability, etc.
- Structural properties, e.g., Independence, conditional independence
- Maximum Likelihood Estimation







Probability



- Counting
- Basics of probability
- Conditional probability
- Random variables
- Discrete and continuous distributions
- Expectation and variance
- Tail bounds and central limit theorem

•

Statistics



- Maximum likelihood estimation
- Bayesian estimation
- Hypothesis testing
- Linear regression

•

Probability as frequency



- Consider the following questions:
 - What is the probability that when I flip a coin it is "heads"?
 → 50%
 - What is the probability of Zijin Mountains to have a mudslide in the near future?
 - → could not count

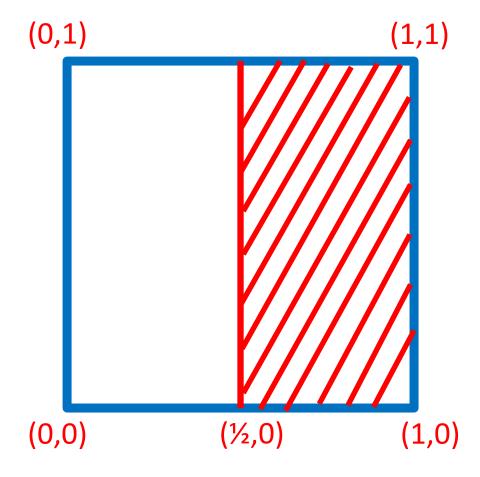
Message: The frequentist view is very useful, but it seems that we can also use domain knowledge to come up with probabilities.



Probability as a measure of uncertainty

 Imagine we are throwing darts at a wall size 1x1 and that all darts are guaranteed to fall within this 1x1 wall.

 What is the probability that a dart will hit the shaded area?

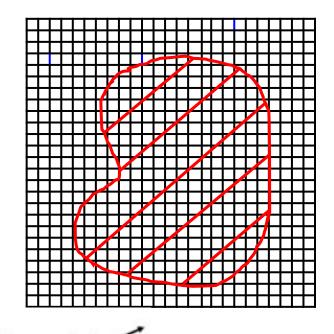




Probability as a measure of uncertainty

 Probability is a measure of certainty of an event taking place.

• i.e. in the example, we were measuring the chances of hitting the shaded area.



Its area is 1
$$prob = \frac{\# \operatorname{Re} dBoxes}{\# Roxes}$$



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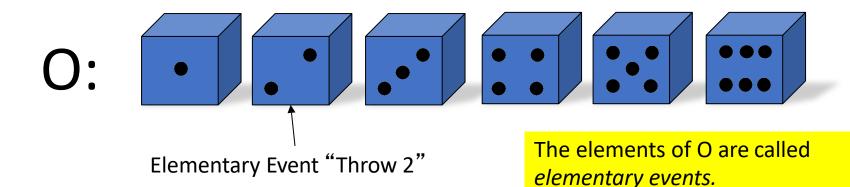




Probability is the formal study of the laws of chance. Probability allows us to manage uncertainty.

The sample space is the set of all outcomes. For example, for a die we have 6 outcomes:

$$O_{die} = \{1,2,3,4,5,6\}$$







- Probability allows us to measure many events.
- The events are subsets of the sample space O. For example, for a die we may consider the following events: e.g.,

 $GREATER = \{5, 6\}$

 $EVEN = \{2, 4, 6\}$

Assign probabilities to these events: e.g.,
 P(EVEN) = 1/2



Sample space and Events

- O: Sample Space,
 - result of an experiment / set of all outcomes
 - If you toss a coin twice $O = \{HH, HT, TH, TT\}$



- Event: a subset of O
 - First toss is head = {HH,HT}
- S: Event Space, a set of events:
 - Contains the empty event and O



Axioms for Probability

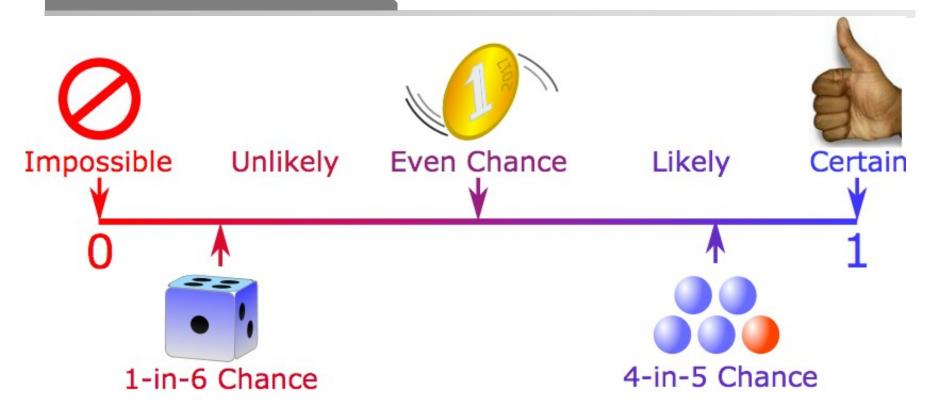
Sample space Event space

- Defined over (O, S) s.t.
 - $1 \ge P(\alpha) \ge 0$ for all α in S
 - P(O) = 1

- If A, B are disjoint, then
 - $P(A \cup B) = P(A) + P(B)$



Axioms for Probability

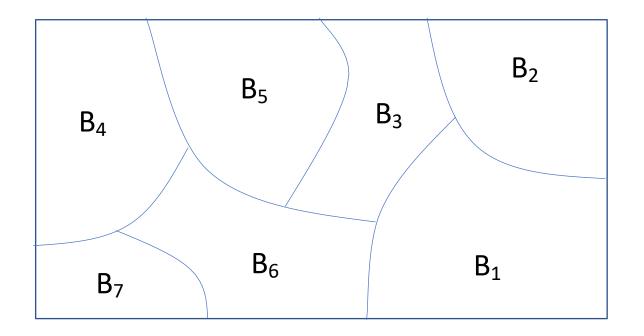


Probability is always between 0 and 1



Axioms for Probability

•
$$P(O) = \sum P(B_i) = 1$$

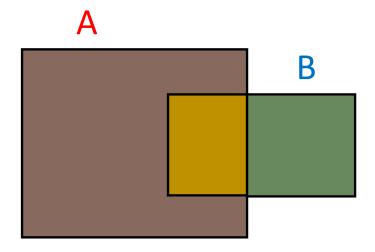




OR & AND operation for Probability

- We can deduce other axioms from the above ones
 - Ex: P(A U B) for non-disjoint events

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

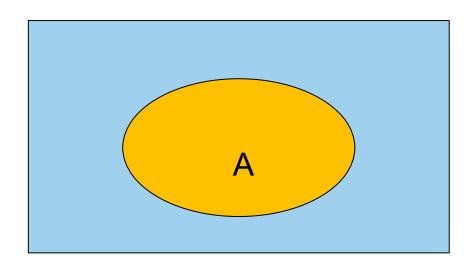




NOT operation for Probability

- $0 \le P(A) \le 1$
- P(A or B) = P(A) + P(B) P(A and B)
- From these we can prove:

$$P(not A) = P(\sim A) = 1 - P(A)$$

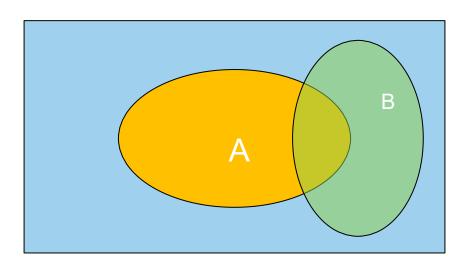




Law of Total Probability

- $0 \le P(A) \le 1$
- P(A or B) = P(A) + P(B) P(A and B)
- From these we can prove:

$$P(A) = P(A^B) + P(A^\sim B)$$





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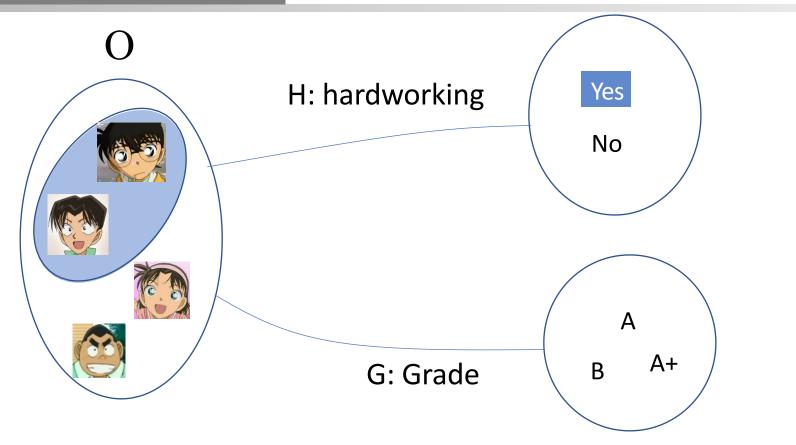


From Events to Random Variable (RV)

- Concise way of specifying attributes of outcomes
- Modeling students (Grade and Intelligence):
 - O = all possible students (sample space)
 - What are events (subset of sample space)
 - Grade A = all students with grade A
 - Grade_B = all students with grade B
 - HardWorking_Yes = ... who works hard
 - Very cumbersome
 - Need "functions" that maps from O to an attribute space T.
 - $P(H = YES) = P(\{student \in O : H(student) = YES\})$



Random Variables (RV)



P(H = Yes) = P({all students who is working hard on the course})

• "functions" that maps from O to an attribute space T.



Discrete Random Variables

 Random variables (RVs) which may take on only a countable number of distinct values

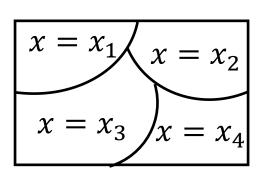
• X is a RV with arity k if it can take on exactly one value out of $\{x_1, ..., x_k\}$



Probability of Discrete RV

- Probability mass function (pmf): $P(X = x_i)$
- Easy facts about pmf
 - $\Sigma_i P(X = x_i) = 1$
 - $P(X = x_i \cap X = x_i) = 0 \text{ if } i \neq j$
 - $P(X = x_i \cup X = x_i) = P(X = x_i) + P(X = x_i) \text{ if } i \neq j$
 - $P(X = x_1 \cup X = x_2 \cup ... \cup X = x_k) = 1$

$$\sum_{i=1}^{4} P(X = x_i) = 1$$





e.g. Coin Flips

- You flip a coin
 - Head with probability p

$$Binary = \{H, T\}$$

- Binary random variable
- Bernoulli trial with success probability p



- You flip a coin for k times
 - How many heads would you expect
 - Number of heads X is a discrete random variable
 - Binomial distribution with parameters k and p

$$Integer = \{1, 2, ..., k\}$$





- Random variables (RVs) which may take on only a countable number of distinct values
 - E.g. the total number of heads X you get if you flip 100 coins

- X is a RV with arity k if it can take on exactly one value out of
 - E.g. the possible values that X can take on are 0, 1, 2, ..., 100 $\{x_1, \ldots, x_k\}$



e.g., two common distributions

Uniform

$$X \sim U[1, ..., N]$$

$$P(X=i) = \frac{1}{N}$$

• X takes values 1, 2, ..., N $P(X = i) = \frac{1}{N}$ • E.g. picking balls of different colors from a box

- Binomial
 - X takes values 0, 1, ..., *k*

$$X \sim B(k, p)$$

$$P(X=i) = {k \choose i} p^i (1-p)^{k-i}$$



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If hard to directly estimate from data, most likely we can estimate



- Joint probability
 - Use Chain Rule

$$P(A,B) = P(B)P(A|B)$$

- Marginal probability
 - Use the total law of probability

$$P(B) = P(B,A) + P(B,\sim A)$$

= $P(B,A \cup \sim A)$

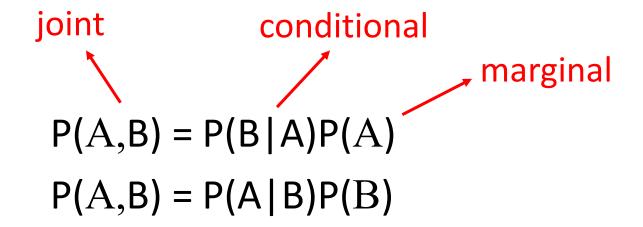
- Conditional probability
 - Use the Bayes Rule

$$P(B|A) = \frac{P(A,B)}{P(A)} = \frac{P(A|B)P(B)}{P(A)}$$

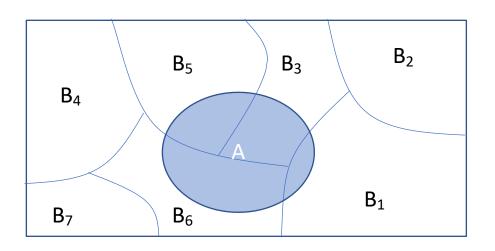
(1) To calculate Joint Probability: Use Chain Rule



Two ways to use chain rules on joint probability



(2) To calculate Marginal Probability: <u>Use Rule of total probability</u> (e.g. event version)



$$p(A) = \sum P(B_i) P(A \mid B_i)$$

(2) To calculate Marginal Probability: Use Rule of total probability (e.g. RV version)



 Given two discrete RVs X and Y, which take values in:

$$\left\{x_1,\ldots,x_k\right\} \qquad \left\{y_1,\ldots,y_m\right\}$$

$$P(X = x_i) = \sum_{j} P(X = x_i \cap Y = y_j)$$

$$= \sum_{j} P(X = x_i | Y = y_j) P(Y = y_j)$$

$$P(A) = P(A^B) + P(A^B)$$

(3) To calculate Conditional Probability: Use Bayes Rule (e.g. RV version)



$$P(X = x | Y = y) = \frac{P(X = x \cap Y = y)}{P(Y = y)}$$



One Example: Joint

Assume we have a dark box with 3 red balls and 1 blue ball. That is, we have the set $\{r, r, r, b\}$. What is the probability of drawing 2 red balls in the first 2 tries?

$$P(B_1 = r, B_2 = r) =$$





One Example: Marginal

What is the probability that the 2^{nd} ball drawn from the set $\{r, r, r, b\}$ will be red?

$$P(B_2 = r) =$$





One Example: Conditional

What is the probability that the 2^{nd} ball will be red if the 1^{st} ball drawn from the set $\{r, r, r, b\}$ is red?

$$P(B_2 = r \mid B_1 = r) =$$





Use both Bayes Rule and Marginal

X and Y are discrete RVs...

$$P(X = x_i | Y = y_j) = \frac{P(X = x_i \cap Y = y_j)}{P(Y = y_i)}$$

$$\{x_1, \dots, x_k\}$$

$$P(X = x_i | Y = y_j) = \frac{P(Y = y_j | X = x_i)P(X = x_i)}{\sum_k P(Y = y_j | X = x_k)P(X = x_k)}$$



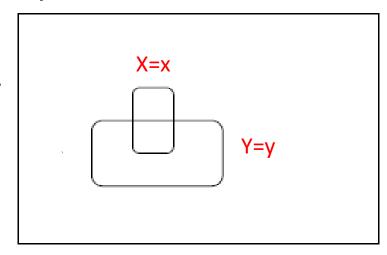
Simplify Notation: Conditional Probability

 $P(X = x | Y = y) = \frac{P(X = x \cap Y = y)}{P(Y = y)}$

But we will always write it this way:

$$P(x|y) = \frac{P(x,y)}{P(y)}$$

• P(X=x true) -> P(X=x) -> P(x)



Simplify Notation: An Example of estimating conditional



- We know that P(rain) = 0.5
 - If we also know that the grass is wet, then how this affects our belief about whether it rains or not?

$$P(rain|wet) = \frac{P(rain)P(wet|rain)}{P(wet)}$$

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Simplify Notation: <u>An Example of estimating conditional</u>



- We know that P(rain) = 0.5
 - If we also know that the grass is wet, then how this affects our belief about whether it rains or not?

$$P(rain|wet) = \frac{P(rain)P(wet|rain)}{P(wet)}$$

$$P(x|y) = \frac{P(x)P(y|x)}{P(y)}$$





Simplify Notation: Conditional

Bayes Rule

$$P(x|y) = \frac{P(x)P(y|x)}{P(y)}$$

You can condition on more variables

$$P(x|y,z) = \frac{P(x|z)P(y|x,z)}{P(y|z)}$$



Simplify Notation: Marginal

- We know P(X, Y), what is P(Y=y) or P(X=x)?
- We can use the law of total probability

$$P(x) = \sum_{y} P(x, y)$$

$$= \sum_{y, z} P(x, y, z)$$

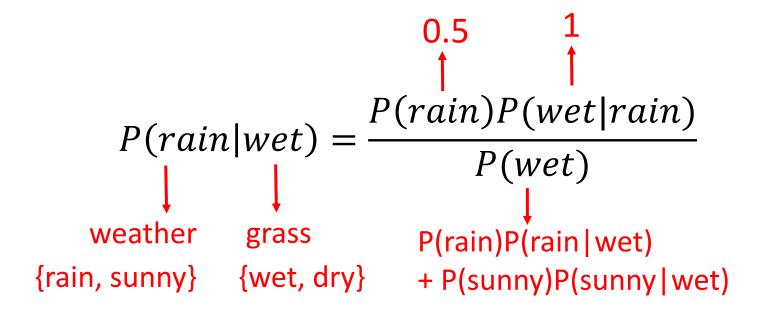
$$= \sum_{y} P(y)P(x|y)$$

$$= \sum_{z, y} P(y, z)P(x|y, z)$$



Simplify Notation: An Example

- We know that P(rain) = 0.5
- If we also know that the grass is wet, then how this affects our belief about whether it rains or not?





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Independent RVs

Definition: X and Y are independent iff

$$P(X = x \cap Y = y) = P(X = x)P(Y = y)$$



More on Independence

$$P(X = x \cap Y = y) = P(X = x)P(Y = y)$$

$$P(X = x | Y = y) = P(X = x)$$

$$P(Y = y | X = x) = P(Y = y)$$

 E.g. no matter how many heads you get, your friend will not be affected, and vice versa



More on Independence

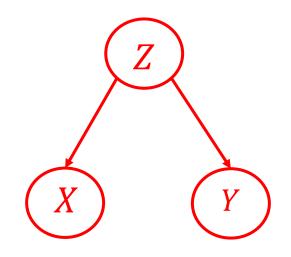
- X is independent of Y means that knowing Y does not change our belief about X.
- The following forms are equivalent:
 - P(X=x, Y=y) = P(X=x) P(Y=y)
 - P(X=x | Y=y) = P(X=x)

- The above should hold for all x_i, y_i
- It is symmetric and written as $\chi \mid \gamma$



Conditionally Independent RVs

- Intuition: X and Y are conditionally independent given Z means that once Z is known, the value of X does not add any additional information about Y
- Definition: X and Y are conditionally independent given Z iff



$$P(X = x \cap Y = y | Z = z) = P(X = x | Z = z)P(Y = y | Z = z)$$

If holding for all $x_i, y_j, z_k = X \perp Y \mid Z$



More on Conditional Independence

$$P(X = x \cap Y = y | Z = z) = P(X = x | Z = z)P(Y = y | Z = z)$$



$$P(X = x | Y = y, Z = z) = P(X = x | Z = z)$$



$$P(Y = y | X = x, Z = z) = P(Y = y | Z = z)$$

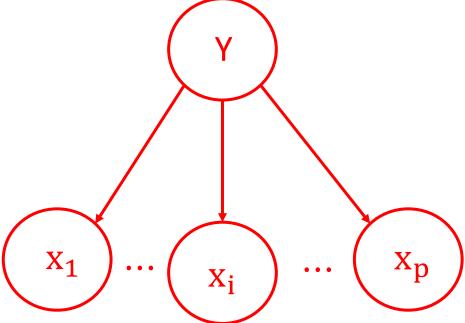


Independence and Conditional Independence

Independence does not imply conditional independence.

Conditional independence does not imply

independence.





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- https://qiyanjun.github.io/2019f-UVA-CS6316-MachineLearning/
- Prof. Andrew Moore's review tutorial
- Prof. Nando de Freitas's review slides
- Prof. Carlos Guestrin recitation slides



Thanks for listening