Stanley Vossler

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https://github.com/smvIII

Education

Florida State University, Tallahassee
January 2020 — Present (Expected December 2023)
- B.S. Computer Science
  - Relevant Courses: Data Structures & Algorithms II, Software Engineering I, Full-Stack Development with C#, Operating Systems, Mobile Programming, Calculus 3
- Minor: Biology
  - Relevant Courses: Chemistry I, Biology I, Biology II (all with labs)

Skills

Programming: C++, C#, C, Java, HTML, CSS
Technologies: Neovim, Visual Studio Code, Android Studio, Git, Linux operating systems
Methodologies: Agile, software testing, requirements gathering, object-oriented programming

Leadership Experiences

Student Senator, FSU Student Government Association
May 2022 — October 2022
- Worked with the Internal Affairs Committee to question and forward SGA candidates to be confirmed in the Senate.
- Co-Sponsored legislation that was passed in the Senate.
- Took meeting minutes and administered vote as standing Vice-Chair.
- Provided a voice for constituents under the College of Arts and Sciences by bringing their concerns to the Senate floor.

Fraternity Leadership, Tau Kappa Epsilon International Fraternity
July 2020 — Present
- Continuously re-elected and held the executive board position of Secretary for 2 years.
- Managed two major charities as FSU Dance Marathon Delegate & FSU Light the Night Delegate.
- Communicated and organized Fraternity calendar on a weekly and monthly basis.
- Chaired Membership Quality Board and enacted accountability over chapter involvement.

Personal Projects

Poker game made with Java - https://github.com/smvIII/Java-Poker
- Utilizes Java Swing and Awt libraries to deliver a sleek and intuitive GUI.
- Demonstrates knowledge of inheritance, polymorphism, encapsulation, and other object-oriented concepts.
- Custom made assets that are drawn with java.awt.Graphics.