

# Scott Wolfskill

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## EDUCATION

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### University of Illinois - Urbana-Champaign

May 2018

*Bachelor of Liberal Arts and Science in Math and Computer Science*

3.27/4.0 GPA

### DeKalb High School

DeKalb, IL

3.9/4.0 GPA

June 2014

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## EXPERIENCE

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### Monsanto Company

Waterman, IL

*Field Technician*

June to August 2013, 2015, 2016

- Corn Pollinator – Covered ear shoots, selected ripe tassels to cover, and placed pollen bags from tassels onto ripe shoots to self-pollinate the corn plants
- Cooperated in small teams to orchestrate the pollination
- Refined skills learned at BASF

### BASF Plant Science

Sycamore, IL

*Field Technician*

July 2012 to August 2012

- Learned to pollinate corn - Comparable duties as at Monsanto
- Strengthened efficiency, focus, and perseverance – Worked in the fields in 100° F weather for six days a week, rain or shine

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## PROJECTS

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### Lumiere (C#/Unity)

- 2D dungeon crawler game featuring progressive random dungeon generation, player and monster combat, an inventory and equipment, dynamic loot, and basic animations and sound. Collaborated on a team of eight developers.

### My GitHub (Java/Android)

- Android app for exploring GitHub users and repositories, as well as user notifications and followers/following. Interacts with the GitHub API.

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## SKILLS

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*Computer:*

- Advanced in C/C++, Java, C#, Microsoft Windows, Word, PowerPoint
- Intermediate in Visual Basic, JS, MySQL, HTML, Unity, Git, Unix, macOS, Excel
- Basic in Android dev, Spring, Python, JSP, Ruby, Haskell, 3D Modeling/Rendering

*Languages:* French (Intermediate)