Assignment 1

ELEC 442 - Introduction to Robotics

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1.

Given the homogenous transformation

$$\begin{bmatrix} \boldsymbol{y} \\ 1 \end{bmatrix} = \underbrace{\begin{bmatrix} Q & \boldsymbol{d} \\ \boldsymbol{0}^\top & 1 \end{bmatrix}}_T \begin{bmatrix} \boldsymbol{x} \\ 1 \end{bmatrix}$$

where Q and \boldsymbol{d} accounts for rotation and translation, respectively. We have that the inverse is on the form

$$T^{-1} = \begin{bmatrix} \tilde{Q} & \tilde{\boldsymbol{d}} \\ \boldsymbol{0}^\top & 1 \end{bmatrix}$$

where we know that $T^{-1}T$ is equal to the 4×4 identity matrix. This yields

$$T^{-1}T = \begin{bmatrix} \tilde{Q} & \tilde{d} \\ \mathbf{0}^{\top} & 1 \end{bmatrix} \begin{bmatrix} Q & d \\ \mathbf{0}^{\top} & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \tilde{Q}Q & \tilde{Q}\mathbf{d} + \tilde{d} \\ \mathbf{0}^{\top} & 1 \end{bmatrix} = \mathbf{I}_{4\times4}$$

$$\Longrightarrow \begin{cases} \tilde{Q}Q & = \mathbf{I}_{3\times3} \\ \tilde{Q}\mathbf{d} + \tilde{d} & = \mathbf{0} \end{cases}$$

$$\Longrightarrow \begin{cases} \tilde{Q} & = Q^{-1} = Q^{\top} \\ \tilde{d} & = -\tilde{Q}\mathbf{d} = -Q^{\top}\mathbf{d} \end{cases}$$

$$\Longrightarrow T^{-1} = \begin{bmatrix} Q^{\top} & -Q^{\top}\mathbf{d} \\ \mathbf{0}^{\top} & 1 \end{bmatrix}$$

$$(1)$$

For T^{-1} to exist obvously T must be invertible, and for this to be fulfilled we require full rank. In this case $\operatorname{rank}(T) = 4$ since $\operatorname{rank}(Q) = 3 \ \forall Q$ as Q is a rotation matrix, and the $T_{4,4} = 1 \ \forall T$. Thus $\forall \{Q, d\}$ we have $\operatorname{rank}(T) = 4$ and T^{-1} exists.

2.

Considering the homogenous transformation matrix

$${}^{0}T_{1} = \begin{bmatrix} Q & \boldsymbol{d} \\ \boldsymbol{0}^{\top} & 1 \end{bmatrix}$$

with

$$Q = \underbrace{\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0\\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0\\ 0 & 0 & 1 \end{bmatrix}}_{Q_1} \underbrace{\begin{bmatrix} 1 & 0 & 0\\ 0 & -\frac{1}{2} & -\frac{\sqrt{3}}{2}\\ 0 & \frac{\sqrt{3}}{2} & -\frac{1}{2} \end{bmatrix}}_{Q_2}$$

and

$$\boldsymbol{d} = \begin{bmatrix} -\frac{5}{\sqrt{2}} \\ \frac{5}{\sqrt{2}} \\ 4 \end{bmatrix} \text{cm}$$

2a).

By obserwing the rotation matrices Q_1 and Q_2 we see that Q_1 is a simple rotation around the k-axis. The angle of this rotation is given by $\theta = \arccos\left(\frac{1}{\sqrt{2}}\right) = \frac{\pi}{4}$. Q_2 is a simple rotation around the i-axis and the rotation angle is given by $\alpha = \arccos\left(-\frac{1}{2}\right) = \frac{2\pi}{3}$. To determine d_1 and a_1 we recognize that a homogenous transformation matrix can be written ass the product of four transformation matrices; angle, offset, length and twist. This gives us

$${}^{0}T_{1} = \begin{bmatrix} Q & \mathbf{d} \\ 0^{\top} & 1 \end{bmatrix} = \underbrace{\begin{bmatrix} \exp(\theta \mathbf{k} \times) & \mathbf{0} \\ \mathbf{0}^{\top} & 1 \end{bmatrix}}_{\text{angle}} \underbrace{\begin{bmatrix} \mathbf{I} & d\mathbf{k} \\ \mathbf{0}^{\top} & 1 \end{bmatrix}}_{\text{length}} \underbrace{\begin{bmatrix} \exp(\alpha \mathbf{i} \times) & \mathbf{0} \\ \mathbf{0}^{\top} & 1 \end{bmatrix}}_{\text{twist}}$$

$$= \begin{bmatrix} \exp(\theta \mathbf{k} \times + \alpha \mathbf{i} \times) & \exp(\theta \mathbf{k} \times)(a \mathbf{i} + d \mathbf{k}) \\ \mathbf{0}^{\top} & 1 \end{bmatrix} = \begin{bmatrix} Q & \mathbf{d} \\ \mathbf{0}^{\top} & 1 \end{bmatrix}$$

$$\Rightarrow \exp(\theta \mathbf{k} \times)(a \mathbf{i} + d \mathbf{k}) = \begin{bmatrix} -\frac{5}{\sqrt{2}} \\ \frac{5}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\Rightarrow \exp(\theta \mathbf{k} \times) \begin{bmatrix} a \\ 0 \\ d \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ d \end{bmatrix} = \begin{bmatrix} \frac{a}{\sqrt{2}} \\ -\frac{a}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\Rightarrow \begin{cases} a = -5 \\ d = 4 \end{cases}$$

$$(2)$$

And we have numeric values for all our four DH parameters.

2b).

For the point represented in coordinate system 1 by $\mathbf{x} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}^{\mathsf{T}}$ cm we get the representation in system 0 given by

$$\begin{bmatrix}
{}^{0}\boldsymbol{x} \\
1
\end{bmatrix} = {}^{0}T_{1} \begin{bmatrix} {}^{1}\boldsymbol{x} \\
1
\end{bmatrix} \\
= \begin{bmatrix}
\frac{1}{\sqrt{2}} & -\frac{1}{2\sqrt{2}} & -\frac{\sqrt{3}}{2\sqrt{2}} & -\frac{5}{\sqrt{2}} \\
-\frac{1}{\sqrt{2}} & -\frac{1}{2\sqrt{2}} & -\frac{\sqrt{3}}{2\sqrt{2}} & \frac{5}{\sqrt{2}} \\
0 & \frac{\sqrt{3}}{2} & -\frac{1}{2} & 4 \\
0 & 0 & 0 & 1
\end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} \\
= \begin{bmatrix} \frac{4}{\sqrt{2}} \\ -\frac{4}{\sqrt{2}} \\ 4 \\ 1 \end{bmatrix} \\
\implies {}^{0}\boldsymbol{x} = \begin{bmatrix} \frac{4}{\sqrt{2}} \\ -\frac{4}{\sqrt{2}} \\ -\frac{4}{\sqrt{2}} \\ 4 \end{bmatrix} \text{ cm}$$

2c).

For the opposite case, that we have a point represented in coordinate system 0 by $\underline{x} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}^{\mathsf{T}}$ cm we apply the inverse transformation matrix that is on the form we found in (1). This gives

$$\begin{bmatrix} {}^{1}\boldsymbol{x} \\ 1 \end{bmatrix} = {}^{0}T_{1}^{-1} \begin{bmatrix} {}^{0}\boldsymbol{x} \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 5 \\ -\frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} & \frac{\sqrt{3}}{2} & -2\sqrt{3} \\ -\frac{\sqrt{3}}{2\sqrt{2}} & -\frac{\sqrt{3}}{2\sqrt{2}} & -\frac{1}{2} & 4 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{10+\sqrt{2}}{2} \\ -\frac{8\sqrt{3}+\sqrt{2}}{4} \\ \frac{16-\sqrt{6}}{4} \\ 1 \end{bmatrix}$$

$$\implies {}^{1}\boldsymbol{x} = \begin{bmatrix} \frac{10+\sqrt{2}}{2} \\ -\frac{8\sqrt{3}+\sqrt{2}}{4} \\ \frac{16-\sqrt{6}}{4} \end{bmatrix} \text{ cm}$$

$$\stackrel{1}{\Longrightarrow} {}^{1}\boldsymbol{x} = \begin{bmatrix} \frac{10+\sqrt{2}}{2} \\ -\frac{8\sqrt{3}+\sqrt{2}}{4} \\ \frac{16-\sqrt{6}}{4} \end{bmatrix} \text{ cm}$$

2d).

The angular velocity vector represented in coordinate system 0 by $\begin{bmatrix} 1 & 0 & 0 \end{bmatrix}^\top$ is given by

$$\begin{bmatrix} \boldsymbol{\omega}_{1,1} \\ 0 \end{bmatrix} = {}^{0}T_{1}^{-1} \begin{bmatrix} \boldsymbol{\omega}_{1,0} \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 5 \\ -\frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} & \frac{\sqrt{3}}{2} & -2\sqrt{3} \\ -\frac{\sqrt{3}}{2\sqrt{2}} & -\frac{\sqrt{3}}{2\sqrt{2}} & -\frac{1}{2} & 4 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{2\sqrt{2}} \\ -\frac{\sqrt{3}}{2\sqrt{2}} \\ 0 \end{bmatrix}$$

$$\implies \boldsymbol{\omega}_{1,1} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{2\sqrt{2}} \\ -\frac{\sqrt{3}}{2\sqrt{2}} \\ -\frac{\sqrt{3}}{2\sqrt{2}} \end{bmatrix}$$

3.

A MATLAB fuction named DH_homog is implemented with the code shown in Listing 1.

```
1
  function T = DH_homog(theta, d, a, alpha)
2
      i = [1;0;0];
3
      k = [0;0;1];
4
      angle = [expm(theta*skew(k)) zeros(3,1); zeros(1,3) 1];
5
      offset = [eye(3) d*k; zeros(1,3) 1];
6
      length = [eye(3) a*i; zeros(1,3) 1];
7
      twist = [expm(alpha*skew(i)) zeros(3,1); zeros(1,3) 1];
8
      T = angle*offset*length*twist;
9
  end
```

Listing 1: MATLAB code to generate homogenous transformation matrix based on the Denavit-Hartenberg convention

4.

A sketch of the "home" position can be found in Figure 1.

Find the Jacobian and how to do this

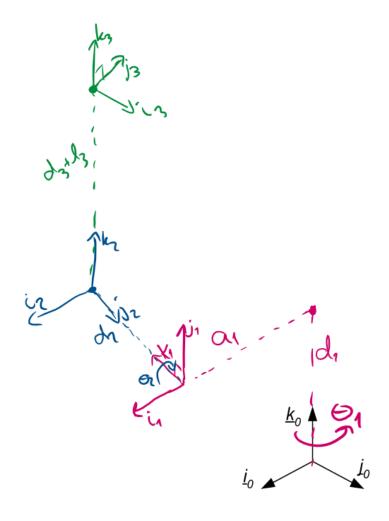


Figure 1: Sketch of "home" position based on the DH-table provided

5.

5a).

The different coordinate frames are sketched and the completed table is found in Figure 2. I see now that it should have been in degrees, but I have filled the table with the radian

values.

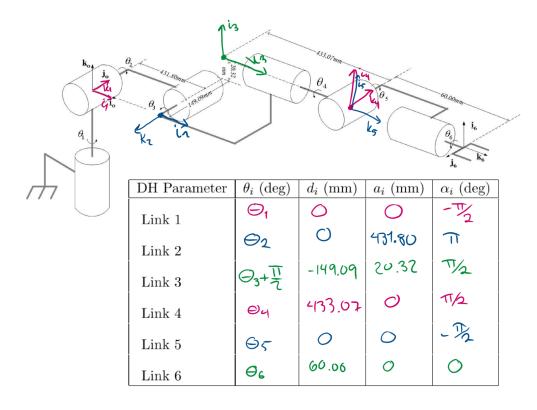


Figure 2: Sketch of the coordinate frames according to the DH-convention

5b).

We know that the relationship between base $\{\underline{o}_0, \underline{C}_0\}$ and the end effector $\{\underline{o}_6, \underline{C}_6\}$ is given by

$$\begin{bmatrix} \underline{C}_n & \mathbf{o}_n \\ \mathbf{o}^\top & 1 \end{bmatrix} = \begin{bmatrix} \underline{C}_0 & \mathbf{o}_0 \\ \mathbf{o}^\top & 1 \end{bmatrix}^0 T_1(q_1)^1 T_2(q_2) \dots^{n-1} T_n(q_n)$$

$$\implies \begin{bmatrix} \underline{C}_6 & \mathbf{o}_6 \\ \mathbf{o}^\top & 1 \end{bmatrix} = \begin{bmatrix} \underline{C}_0 & \mathbf{o}_0 \\ \mathbf{o}^\top & 1 \end{bmatrix}^0 T_6$$

where ${}^{0}T_{6}$ is a series of transformations on the form as shown in the first line of (2), and we have the relationship between he base and the end effector. A chain of transformations that give the relationship between base $\{o_{0}, \underline{C}_{0}\}$ and the end effector $\{o_{0}, \underline{C}_{0}\}$ in this

exact case on the form presented by Salcudean's example 2.5 is

$$\underline{C}_{1} = \underline{C}_{0} \exp (\theta_{1} \boldsymbol{k} \times) \exp \left(-\frac{\pi}{2} \boldsymbol{i} \times\right) \qquad \boldsymbol{o}_{1} = \boldsymbol{o}_{0} \\
\underline{C}_{2} = \underline{C}_{1} \exp (\theta_{2} \boldsymbol{k} \times) \exp (\pi \boldsymbol{i} \times) \qquad \boldsymbol{o}_{2} = \boldsymbol{o}_{1} + \underline{C}_{1} \exp (\theta_{2} \boldsymbol{k} \times) (431.80 \boldsymbol{i}) \operatorname{mm} \\
\underline{C}_{3} = \underline{C}_{2} \exp (\theta_{3} \boldsymbol{k} \times) \exp \left(\frac{\pi}{2} \boldsymbol{k} \times\right) \exp \left(\frac{\pi}{2} \boldsymbol{i} \times\right) \qquad \boldsymbol{o}_{3} = \boldsymbol{o}_{2} + \underline{C}_{2} \exp (\theta_{3} \boldsymbol{k} \times) (-149.09 \boldsymbol{k} + 20.32 \boldsymbol{j}) \operatorname{mm} \\
\underline{C}_{4} = \underline{C}_{3} \exp (\theta_{4} \boldsymbol{k} \times) \exp \left(\frac{\pi}{2} \boldsymbol{i} \times\right) \qquad \boldsymbol{o}_{4} = \boldsymbol{o}_{3} + \underline{C}_{3} \exp (\theta_{4} \boldsymbol{k} \times) (433.07 \boldsymbol{k}) \operatorname{mm} \\
\underline{C}_{5} = \underline{C}_{4} \exp (\theta_{5} \boldsymbol{k} \times) \exp \left(-\frac{\pi}{2} \boldsymbol{i} \times\right) \qquad \boldsymbol{o}_{5} = \boldsymbol{o}_{4} \\
\underline{C}_{6} = \underline{C}_{5} \exp (\theta_{6} \boldsymbol{k} \times) \qquad \boldsymbol{o}_{6} = \boldsymbol{o}_{5} + \underline{C}_{5} \exp (\theta_{6} \boldsymbol{k} \times) (60.00 \boldsymbol{k}) \operatorname{mm}$$

5c).

Do exer-