

Sümeyye ACAR

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CS202 / 001

HW1

Question 1

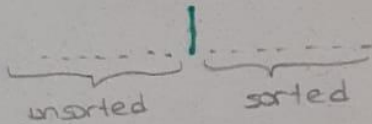
a) $T(n) = O(n^5 + 2n^3 + 3n)$ if \exists positive integers c, n_0 such that $0 \leq T(n) \leq c \cdot (n^5 + 2n^3 + 3n), \forall n \geq n_0$

for $c=10, n_0=1$

$$10 \cdot 1^5 \geq 1 \cdot 1^5 + 2 \cdot 1^3 + 3 \cdot 1 \rightarrow 10 \geq 9 \quad \checkmark$$

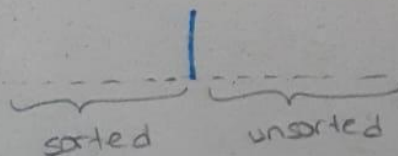
b) Array to be sorted: $[40, 25, 65, 45, 50, 35, 55, 38, 30, 42]$

- Selection Sort:



40	25	65	45	50	35	55	38	30	42
40	25	42	45	50	35	55	38	30	65
40	25	42	45	50	35	30	38	55	65
40	25	42	45	38	35	30	50	55	65
40	25	42	30	38	35	45	50	55	65
40	25	35	30	38	42	45	50	55	65
38	25	35	30	40	42	45	50	55	65
30	25	35	38	40	42	45	50	55	65
30	25	35	38	40	42	45	50	55	65
25	30	35	38	40	42	45	50	55	65
25	30	35	38	40	42	45	50	55	65

- Insertion Sort:



40	25	65	45	50	35	55	38	30	42
25	40	65	45	50	35	55	38	30	42
25	40	65	45	50	35	55	38	30	42
25	40	45	65	50	35	55	38	30	42
25	40	45	50	65	35	55	38	30	42
25	35	40	45	50	65	55	38	30	42
25	35	40	45	50	55	65	38	30	42
25	35	38	40	45	50	55	65	30	42
25	30	35	38	40	45	50	55	65	42
25	30	35	38	40	42	45	50	55	65

Q2

```
sumeyye.acar@dijkstra:~  
[sumeyye.acar@dijkstra ~]$ ls  
main.cpp  Makefile  sorting.cpp  sorting.h  
[sumeyye.acar@dijkstra ~]$
```

After “make”:

```
sumeyye.acar@dijkstra:~  
Last login: Thu Jul 13 15:44:39 2023 from 139.179.55.123  
[sumeyye.acar@dijkstra ~]$ ls  
22103640_hw1  main.cpp  main.o  Makefile  sorting.cpp  sorting.h  sorting.o  
[sumeyye.acar@dijkstra ~]$ ./22103640_hw1  
--- --- --- --- Unsorted Array --- --- ---  
10, 5, 9, 16, 17, 7, 4, 12, 19, 1, 15, 18, 3, 11, 13, 6  
  
--- --- --- --- Bubble Sort --- --- ---  
Number of Comparisons: 252          Number of Moves: 180  
1, 3, 4, 5, 6, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19  
  
--- --- --- --- Quick Sort --- --- ---  
Number of Comparisons: 109          Number of Moves: 93  
1, 3, 4, 5, 6, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19  
  
--- --- --- --- Merge Sort --- --- ---  
Number of Comparisons: 228          Number of Moves: 207  
1, 3, 4, 5, 6, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19
```

Output of Performance Analysis (Array with Random Integers):

Array Size: 4000

Elapsed Time compCount moveCount

Bubble Sort:

72 15989958 11973396

Merge Sort:

0 127983 147711

Quick Sort:

19 16003999 11997

Array Size: 8000

Elapsed Time compCount moveCount

Bubble Sort:

289 63987408 48341895

Merge Sort:

1 275967 319423

Quick Sort:

82 64007999 23997

Array Size: 12000

Elapsed Time compCount moveCount

Bubble Sort:

653 144010878 108452085

Merge Sort:

2 435535 502847

Quick Sort:

200 144011999 35997

Array Size: 16000

Elapsed Time compCount moveCount

Bubble Sort:

1249 256015790 192499593

Merge Sort:

2 591935 686847

Quick Sort:

326 256015999 47997

Array Size: 20000

Elapsed Time compCount moveCount

Bubble Sort:

2053 399999120 298059414

Merge Sort:

4 762479 881695

Quick Sort:

660 400019999 59997

Array Size: 24000

Elapsed Time compCount moveCount

Bubble Sort:

3102 576011568 431855091

Merge Sort:

4 931071 1077695

Quick Sort:

868 576023999 71997

Output of Performance Analysis (Array with Ascending Integers):

Array Size: 4000

Elapsed Time	compCount	moveCount
Bubble Sort:		
0	8000	0
Merge Sort:		
0	127983	147711
Quick Sort:		
20	16003999	11997

Array Size: 8000

Elapsed Time	compCount	moveCount
Bubble Sort:		
0	16000	0
Merge Sort:		
1	275967	319423
Quick Sort:		
94	64007999	23997

Array Size: 12000

Elapsed Time	compCount	moveCount
Bubble Sort:		
0	24000	0
Merge Sort:		
2	435535	502847
Quick Sort:		
204	144011999	35997

Array Size: 16000

Elapsed Time	compCount	moveCount
Bubble Sort:		
0	32000	0
Merge Sort:		
2	591935	686847
Quick Sort:		
356	256015999	47997

Array Size: 20000

Elapsed Time	compCount	moveCount
Bubble Sort:		
0	40000	0
Merge Sort:		
5	762479	881695
Quick Sort:		
537	400019999	59997

Array Size: 24000

Elapsed Time	compCount	moveCount
Bubble Sort:		
0	48000	0
Merge Sort:		
4	931071	1077695
Quick Sort:		
837	576023999	71997

Output of Performance Analysis (Array with Descending Integers):

Array Size: 4000

Elapsed Time	compCount	moveCount
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Bubble Sort:

0	63944	83913
---	-------	-------

Merge Sort:

0	127983	147711
---	--------	--------

Quick Sort:

19	16003999	11997
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Array Size: 8000

Elapsed Time	compCount	moveCount
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Bubble Sort:

0	127944	167916
---	--------	--------

Merge Sort:

1	275967	319423
---	--------	--------

Quick Sort:

77	64007999	23997
----	----------	-------

Array Size: 12000

Elapsed Time	compCount	moveCount
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Bubble Sort:

1	311844	431763
---	--------	--------

Merge Sort:

2	435535	502847
---	--------	--------

Quick Sort:

183	144011999	35997
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Array Size: 16000

Elapsed Time	compCount	moveCount
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Bubble Sort:

1	447818	623727
---	--------	--------

Merge Sort:

2	591935	686847
---	--------	--------

Quick Sort:

353	256015999	47997
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Array Size: 20000

Elapsed Time	compCount	moveCount
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Bubble Sort:

1	319944	419913
---	--------	--------

Merge Sort:

4	762479	881695
---	--------	--------

Quick Sort:

562	400019999	59997
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Array Size: 24000

Elapsed Time	compCount	moveCount
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Bubble Sort:

2	575868	791799
---	--------	--------

Merge Sort:

4	931071	1077695
---	--------	---------

Quick Sort:

724	576023999	71997
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Q3

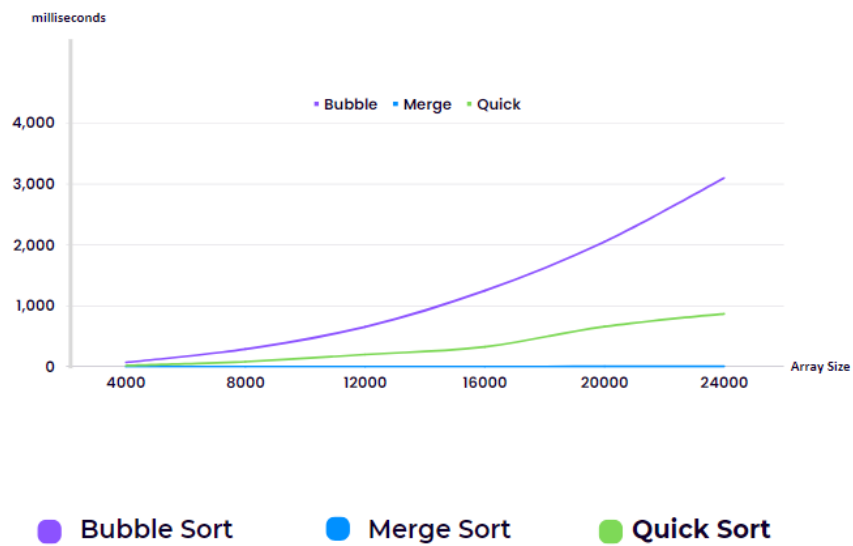


Figure 1.: Array with Random Generated Integers

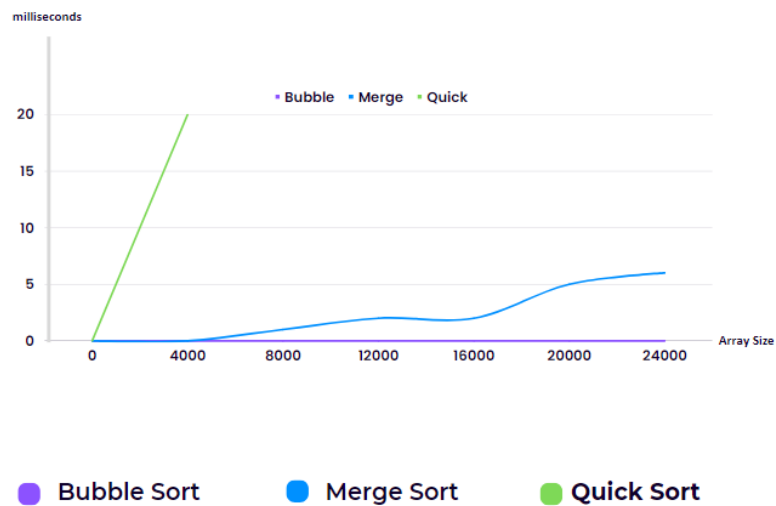


Figure 2.: Array with Ascending Integers

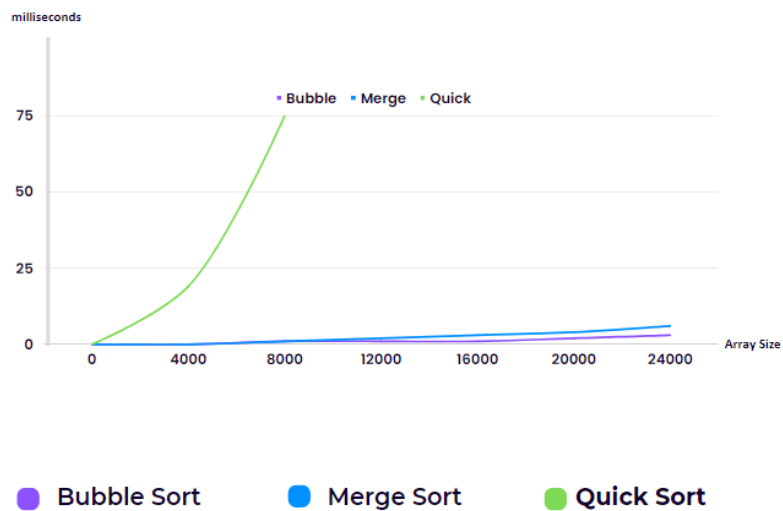


Figure 3.: Array with Descending Integers

Observations:

According to the results shown above (Figure 1, Figure 2, and Figure 3);

First graph represents the case in which the content of the array is unknown. All three algorithms' running times increases as the array size increases as expected. Bubble Sort has the highest increase rate and Merge Sort has the lowest. The graph concludes, the most time efficient sorting algorithm regarding a random generated array is Merge Sort algorithm.

Second graph proves that the Bubble Sort algorithm does the comparison first and performs a move only if the numbers are not already sorted. On the other hand, both Merge Sort and Quick Sort do go through with the algorithms even if the array is already sorted as expected. Here again, one can see that merge sort algorithm is way faster than quick sort algorithm.

The array used to obtain results as in the third graph was sorted to, however, in a descending order. The behavior of the quick sort algorithm does not change remarkably as expected. Bubble sort and merge sort close again but bubble sort is faster than merge sort due to its repetends'. If the data is sorted, bubble sort is faster than merge sort or quick sort regardless of ascending - descending.

The difference between the obtained results and the hypothetical results occurs due to model and capacity of the computer at the very moment the code is run.

All in all, if the content of an array is unknown, it is safer to use Merge Sort; if the array is sorted (ascending or descending), bubble sort or quick sort would make a good choice.