

Zachary Moroni

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PROJECTS

Puffs (Ruby, SQL) | [live](#) | [github](#)

An open-source Ruby gem that provides MVC framework and ORM

- Mimics Rails' dynamic app construction with command line interface
- Queries Postgres database with simple Ruby methods through built-in ORM
- Parses routes with regular expressions to generate RESTful responses

PizzaTime (Rails, React/Flux) | [live](#) | [github](#)

Social restaurant review platform inspired by Yelp

- Enables dynamic, location-based searching through Google Maps API
- Employs Facebook OAuth and password encryption for secure authentication
- Optimizes API views for scalability through observation of DRY principles

Breakout (Javascript, HTML5) | [live](#) | [github](#)

The Atari classic rebuilt for the browser

- Renders browser-agnostic gameplay on native HTML5 Canvas element
- Animates explosions using trigonometric functions

SKILLS

Ruby

Rails

SQL

HTML

CSS

JavaScript

React

Flux

jQuery

Git

EXPERIENCE

Instructor - App Academy

2016

- Communicated lesson material to a class of over 40 students
- Conducted code reviews and quickly debugged student projects

Game Designer - Adam Poots Games

2013-15

- Project lead on five expansion releases for \$2 million+ Kickstarter project
- Co-authored and designed 220-page gamebook with Adobe CC software
- Managed full-time playtesting team and development through Basecamp

EDUCATION

App Academy

2015-16

- Intensive web development training program, < 3% acceptance rate
- Emphasizes pair programming, best practices, and TDD

University of Colorado - BA, English Literature (Anthropology Minor)

2011

- 3.5 GPA, graduated with honors